



REINED WORK JUDGE CARD

Effective November 16, 2021

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			L/C	R/C	Stop	L 1 1/2	Stop	R 1 1/2	st bk	NA		
135	Wants Two B A Cat	PENALTY										
		SCORE	+1/2	+1/2	-1/2	0	+1/2	0	0			71
191	Smart Like Magic	PENALTY	-1/2									
		SCORE	0	+1/2	0	0	0	-1/2	+1/2		-1/2	70
777	Blueper	PENALTY										
		SCORE	0	0	-1/2	0	0	0	0			69 1/2
176	Electric Reward	PENALTY										
		SCORE	+1/2	0	+1/2	0	+1/2	0	+1/2			72
495	Eleven From Heaven	PENALTY										
		SCORE	0	0	0	0	0	-1/2	+1/2			70
136	K Code	PENALTY										
		SCORE	0	0	-1/2	0	0	0	-1/2			69
138	Color Me Shania	PENALTY	1 1/2									
		SCORE	0	0	-1/2	0	0	-1/2	0		-2	67
392	Whos Black Magic	PENALTY		-1/2								
		SCORE	+1/2	+1/2	-1/2	+1/2	0	0	0		-1/2	70 1/2
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										

Judge's Signature:

EVENT	NYRCHA Good To Be Green	GO-ROUND	DATE	05/21/22	JUDGE	Robert Smith III
CLASS	NYRCHA Green Rider 1	NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com				



LIMITED COW WORK JUDGE CARD

Effective November 16, 2021

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty

- D. Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- L. Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B. Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE - Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments		
135	Wants Two B A Cat	AA			✓-	✓	✓-	✓	✓		67	
191	Smart Like Magic				✓	✓-	✓	✓-	✓-		68½	
777	Blueper				✓	✓+	✓	✓+	✓+		71½	
176	Electric Reward				✓+	✓	✓	✓	✓		70½	
495	Eleven From Heaven				✓+	✓-	✓	✓	✓		70	
136	K Code	P			✓-	✓-	✓	✓	✓-		67½	
138	Color Me Shania				✓+	✓	✓	✓+	✓+		71½	
392	Whos Black Magic				✓+	✓	✓	✓	✓+		71	
0												
0												
0												
0												

Judge's Signature: _____



REINED WORK JUDGE CARD

Effective November 16, 2021

1/2 POINT PENALTIES:
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

1 Point Penalties
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scooting or anticipating stop
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order
- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			LCC	RCC	Stop	L 2 1/2	Stop	R 2 1/2	st bk	NA				
495	Eleven From Heaven	PENALTY		2										
		SCORE	0	0	-1/2	0	+1/2	0	+1/2			-2	68 1/2	71 1/2
134	PC Pretty Chick	PENALTY								0				
		SCORE	+1/2	0	+1/2	+1/2	0					0	0	71
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												

Judge's Signature:

EVENT	NYRCHA Good To Be Green	GO-ROUND	DATE	05/21/22	JUDGE	Robert Smith III
CLASS	NYRCHA Green Rider 2	NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com				



LIMITED COW WORK JUDGE CARD

Effective November 16, 2021

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D. Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- L. Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B. Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C-Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

NO SCORE:

- A- Abuse
- B-Lameness
- NE -Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
495	Eleven From Heaven				✓+	✓	✓	✓+	✓+		71½
134	PC Pretty Chick	A			✓	✓+	✓+	✓+	✓+		71
0											
0											
0											
0											
0											
0											
0											
0											
0											

Judge's Signature: _____



LIMITED COW WORK JUDGE CARD

Effective November 16, 2021

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D. Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- L. Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B. Spurring or hitting in front of cinch. at anytime or excessively whipping or spurring the horse.
- C-Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

NO SCORE:

- NE -Failure of an exhibitor to attempt to complete the work
- A- Abuse
- B-Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
118	Jac Dun Made A Shine		L		✓	✓+	✓	✓+	✓		68
489	Archer	A			✓	✓-	✓-	✓	✓		68
114	Pearls Moonshine				✓+	✓	✓-	✓+	✓		71
392	Whos Black Magic				✓	✓	✓	✓	✓		70
0											
0											
0											
0											
0											
0											
0											
0											

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 2021

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			LCC	RCC	Stop	L 3/4	Stop	R 3/4	stbk	NA				
393	Fence Times The Remedy	PENALTY												
		SCORE												
305	Box Blues Lucky Spook	PENALTY												
		SCORE	0	0	-1/2	0	-1/2	+1/2	-1/2					69 64
494	Fence Flashy Fritzeous	PENALTY												
		SCORE	0											
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena
- CREDITS
- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive holering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-)				1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
393	Times The Remedy	PENALTY													
		CONTENT													
0		PENALTY													
		CONTENT													
494	Flashy Fritsideous	PENALTY			ALP	PP					A				
		CONTENT	✓-		=-	=								-8	60
0		PENALTY													
		CONTENT													
0		PENALTY													
		CONTENT													
0		PENALTY													
		CONTENT													
0		PENALTY													
		CONTENT													
0		PENALTY													
		CONTENT													
0		PENALTY													
		CONTENT													
0		PENALTY													
		CONTENT													
0		PENALTY													
		CONTENT													

Judge's Signature:

EVENT	NYRCHA Good To Be Green	GO-ROUND	DATE	05/21/22	JUDGE	Robert Smith III
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CLASS	NYRCHA Fence /NYRCHA Box	NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com				
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**LIMITED COW WORK
JUDGE CARD**

Effective November 16, 2021

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position

W- Excessive hollering

3 POINT PENALTIES

- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch. at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between cows, if new cow is awarded.
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:


- A- Abuse
- B- Lameness
- NE - Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
0											
305	Blues Lucky Spook	A	L		✓-	✓-	✓	✓-	✓-		64
0											
0											
0											
0											
0											
0											
0											
0											
0											
0											
0											

Judge's Signature: 



BOX DRIVE JUDGE CARD

Effective November 16, 2021

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A - Cow that won't run
- B - Cow that doesn't respect horse
- C - When cow leaves arena

CREDITS

- A - Maintaining control of the cow at all times
- B - Maintaining Proper Position
- C - Degree of difficulty
- D - Eye Appeal

NO SCORE:

- A - Abuse
- B - Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 1 minute 45 seconds.

PENALTIES

1 POINT PENALTIES

- A - Loss of working advantage
- P - Working out of Position
- C - Changing sides on second Drive
- M - Failure to drive past Middle Marker

3 POINT PENALTIES

- D - Failure to drive cow past middle marker on second drive before time expires
- K - Knocking down the cow without having a working advantage
- L - Loss of Control and cow leaves end of arena
- T - Performing a fence turn

5 POINT PENALTIES

- B - Spurring or hitting in front of cinch, at anytime
- C - Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate
- X - Running cow into back fence with force

0- SCORE

- A - Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely Out of Control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern or work is complete
- I - Fall of horse or rider
- J - Schooling of the horse between rein work and cow work
- K - Schooling between cows, if new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in the proper working order

NE - Failure of an exhibitor to attempt to complete the work
 (+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE		RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							PENALTIES			SCORE
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Point	5 Point	
135	Wants Two B A Cat	PENALTY				C							
		CONTENT	✓+	✓	✓-	✓-	✓-	✓	✓-	✓	L		-4
138	Color Me Shania	PENALTY			K	C							
		CONTENT	✓	✓-	✓	✓-	✓-	✓	✓-	✓	L		-5
141	Uno's Smart Lil Cash	PENALTY											
		CONTENT											
191	Smart Like Magic	PENALTY											
		CONTENT											
184	PC Pretty Chick	PENALTY											
		CONTENT											
176	Electric Reward	PENALTY				C							
		CONTENT	✓	-	✓-	-	✓	✓	✓	✓	L		-4
392	Wha Black Magic	PENALTY											
		CONTENT	✓-	✓	✓-	✓	✓-	✓	✓	✓			
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											

Judge's Signature:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 15

SHOW: Nyrcna Good To Be Green.
 CLASS: Ranch Riding
 DATE: 5/22/2022

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per gait)
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins (per maneuver)
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two (2) strides when changing leads
 - Trotting more than three (3) strides when making a simple lead change
 - Severe or disturbance of any obstacle
- 5 Point Penalties:**
- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP):** Cannot place above others who complete pattern correctly:
- Eliminates maneuver
 - Incomplete maneuver
 - Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).
- Disqualification (DQ):**
- Illegal equipment including hoof black, braided or banded manes, or tail extensions
 - Willful Abuse
 - Major disobedience or schooling
 - Lameness

W/O		MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
#		Ex T	S RRB	RL	Ex L (RL)	T	W	W's	W	T	S 360 L	LL	S&B								
		1	2	3	4	5	6	7	8	9	10	11	12	13	14						
		1	726																	70 1/2	
		PENALTY																			
		CONTENT	0	0	0	0	+1/2	0	0	0	+1/2	0	0	-1/2							
G		2	177																		71 1/2
		PENALTY																			
		CONTENT	+1/2	0	0	0	+1/2	0	0	0	0	0	+1/2	0							
		3	224																		72 1/2
		PENALTY																			
		CONTENT	+1/2	0	0	0	+1/2	0	+1/2	0	+1/2	+1/2	0	0							
G		4	493																		69 1/2
		PENALTY																			
		CONTENT	+1/2	0	0	+1/2	+1/2	0	-1/2	0	+1/2	-1/2	-1/2	0							
		5	114																		65 1/2
		PENALTY																			
		CONTENT	0	-1/2	0	-1/2	0	0	-1/2	0	0	-1/2	-1/2	0							
G		6	131																		72 1/2
		PENALTY																			
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	0	-1/2	0	+1/2	0	+1/2	0							
		7	340																		71
		PENALTY																			
		CONTENT	+1/2	0	0	+1/2	+1/2	0	0	0	0	0	-1/2	0	0						
G		8	191																		68
		PENALTY																			
		CONTENT	0	-1/2	0	+1/2	-1/2	0	0	0	0	-1/2	-1	0	0						

JUDGE'S NAME (PRINTED):

Robert Smith III

JUDGE'S SIGNATURE:





SHOW: NYSCHA 6000 To Be Green
CLASS: Ranch Reining
DATE: 5/22/2022

VERSATILITY RANCH HORSE - REINING

- | | |
|---|--|
| <p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena | <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins (except two rein) - Trotting in excess of 1/2 circle or 1/2 length of the arena <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete |
|---|--|

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
		Maneuver Description	RD	4RS	LD	4LS	ADLO	LRB	RRB	S.B					
G	1	493													
		PENALTY													
		CONTENT	0	-1/2	0	-1/2	-1/2	0	-1/2	0				-1/2	68
	2	726													
		PENALTY													
		CONTENT	0	0	-1/2	0	-1	-1/2	-1/2	-1/2				-4	63
	3	156													
		PENALTY	0	0										0	0
		CONTENT	0	0										0	0
G	4	176													
		PENALTY	5											5	61 1/2
		CONTENT	-1	-1	0	-1	0	0	0	-1/2					
	5	119													
		PENALTY												1	65 1/2
		CONTENT	0	-1/2	0	-1	0	-1/2	-1/2	-1					
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Robert Smith III

JUDGE'S SIGNATURE:

Cindy Pfeifer
Results by Class Report

Show #52222 NYRCHA Good To Be Green #2
Fonda Fairgrounds
05/22/2022

Showbill: 39 Class: NYRCHA ROTR Ranch On The Rail
Go: C Combined

9 shown
9 entered

Judge(s): Robert J Smith III, Composite Go2, Composite Go3, Composite Go4

Place	Back #	Horse's Name Horse Reg #	Foal Year	Exhibitor's Name Exhib Assn #	Owner(s) Rel
1	119	Guns RN Town	2018	Heather Wilson-Labbe NYRCHA - 172	Heather Wilson-Labbe Z Biddeford, ME
2	390	Stylish Vixen	2018	Kasey Snow NYRCHA - 149	Kasey Snow Bernardston, MA
3	777	Blueper		LeAnne Dyrbala NYRCHA - 280	
4	499	Using Horse		Holly Shockro NYRCHA - 112	
5	134	PC Pretty Chick	2008	Julie Cannafarina NYRCHA - 329	Julie Cannafarina Z Arundel, ME
6	138	Color Me Shania	2010	Paige Spiess NYRCHA - 352	Paige Spiess Schaghticoke, NY
7	191	Smart Like Magic	2010	Billie Hill NYRCHA - 88	Billie Hill Z Avon, NY
8	125	Calamitie Jane	2005	Amie Beaulieu NYRCHA - 330	Dawn Beaulieu Arundel, ME
9	156	Ultra Fine Shine	2009	Laura Brodeur NYRCHA - 165	Laura Brodeur Z Marlow, NH