

EVENT NRCHA Buckeye Nutrition Derby & Spectacular	GO-ROUND	DATE	06/30/2024	JUDGE	Robert Smith
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CLASS NRCHA Open/Ltd Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 10, 2023

10 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of lead
- Out of lead each 1/4 circle
- Strapping in the bridle
- Footlocking or unholstering stop
- Over or under spin 1/8 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is indicated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- Off trail in pattern, failure to stop before executing a type departure
- A stop in the first 1/4 of the circle, after a type departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or flogging the horse
- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

- 5 - Score

- Failure to complete the pattern as given (i.e. over under spin more than full turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two-rein class
- Horse balking
- Bloody mouth (inside)
- Finger equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Racking more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one full circle or one-half the length of the arena
- Improper Western Aloha
- Failure to work in the proper working side

NO SCORE:

- Abuse
- Lamehorse

RE - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may show halfter whistle at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, Pass, -1 Very Poor, -5/2 Fail, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		MANEUVER DESCRIPTION	LOC	RCC	Stop	L3 1/2	Stop	R3 1/2	1/4	NA			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE	
189	03 Its Time To Smokum	PENALTY											
		SCORE	0	+1/2	+1/2	+1/2	0	+1/2	+1/2			72 1/2	
143	03 One Time Up North	PENALTY											
		SCORE	0	0	0	+1/2	+1/2	0	0			71	
133	L03 LR Sweet Lil Stevie	PENALTY											
		SCORE	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			67	
199	L03 JMP Maximus	PENALTY	SCRATCHED										
		SCORE	SCRATCHED										
182	03 Diamonds N Calicos	PENALTY											
		SCORE	0	0	-1/2	+1/2	-1/2	+1/2	0			70	
113	L03 Pearls Moonshine	PENALTY	12								3		
		SCORE	-1	-1/2	-1/2	-1/2	-1/2	0	-1/2			63 1/2	
115	03 Bright CD Lights	PENALTY											
		SCORE	-1/2	-1/2	0	0	+1/2	0	0			69 1/2	
132	L03 The Boondoc	PENALTY											
		SCORE	-1/2	1/2	1/2	-1	1/2	-1/2	-1/2		1	65	
209	L03 Up For Anything	PENALTY	SCRATCHED										
		SCORE	SCRATCHED										
141	03 KR Ima Trashya	PENALTY						1/2					
		SCORE	0	0	+1/2	+1/2	+1/2	+1	-1/2		1/2	72 1/2	
117	03 Roxsanne	PENALTY											
		SCORE	-1/2	-1/2	0	-1/2	0	0	-1/2			68	
180	03 Senior Shiley Cat	PENALTY											
		SCORE	0	+1/2	0	0	+1/2	0	0			71	

Judge's Signature

[Signature]

EVENT	NRYCHA Buckeye Nutrition Derby & Spectacular	GO-ROUND	DATE	09/30/24	JUDGE	Robert Smith
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CLASS NRCHA Open/Ltd Open Endle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

COW WORK
JUDGE CARD

©2024 November 10, 2023

GUIDE FOR NEW COME: (A) judge's decision, (B) will score new come (C) at discretion of show horse

A- Cow hat worn out

B- Cow hat doesn't respect horse

C- When cow comes arena

COWS

A- Maintaining control of the cow at all times

B- Exhibiting superior cow sense and natural ability without excessive reining or starting

C- Degree of difficulty

D- Eye Appeal

1 POINT PENALTIES

A- Loss of working advantage

B- Cow's head breaks the plane of the 1 point marker

C- Changing sides of arena to turn cow

D- For each horse make run past cow

E- Walking out of position

F- Clipping cow

G- Failure to show cow past rebar marker on final run before making the turn

H- Excessive following

2 POINT PENALTIES

A- Having animal start at arena before turning cow

B- In an open field turn animal gets within 3 feet of the end fence before being turned

C- Failure to change corners in a working turn prior to the first corner

3 POINT PENALTIES

A- Changing a Pattern

B- Exhibiting or overworking before ending cow

C- Hanging up on fence (whispering to hand)

D- Hanging down cow without having working advantage

5 POINT PENALTIES

A- Not getting a turn each way (5 points each way)

B- Counting or timing in front of cow at anytime or excessively whipping or spurring the horse

C- Excessive abuse to horse including hitting, kicking, pushing, rearing and cutting or otherwise mistreating horse

NOTE: Judge may lower the number of points to forfeit the work. A score of zero will be given if the work is not complete at that time.

B- SCORE

A- Turn left

B- Using two hands on the reins in a brake or other non class

C- Fingers tightened the reins or a bridle class except the first and last class

D- Making

E- Excessive cut of control

F- Excessive mouth (snatch)

G- Illegal equipment

H- Calling working area before pattern is complete

I- Full or horse of color

J- Switching between left work and cow work

K- Switching horse between class, if new cow is entered

L- If a new cow is added the animal being worked with the normal or extra, in an adjacent pattern

to interpret Number Arrows

O- Failure to work at the proper working order

NO SCORE:

A- Abuse

B- Careless

NE- Failure of an exhibitor to attempt to work the pattern (New work)

RUN CONTENT:

+ Very Good = +1

+ Good = +1/2

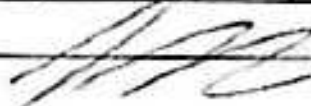
+ Average = 0

+ Poor = -1/2

Plus = +1

#	HORSE	MANEUVER	Working	Turning	Form & Quality of Turns	Control	Pressure & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	4 PT PENALTY	Penalty Total	SCORE
189	Its Time To Smokum	PENALTY												
		CONTENT	1-	✓	+ N	1/2	✓	✓	✓					71 1/2
143	One Time Up North	PENALTY												
		CONTENT	✓	1/2	+ N	1/2	✓	✓	✓					71
133	LR Sweet Lil Stevie	PENALTY	4		NO									
		CONTENT	1-	✓	-	-	-	-	-					860
199	JMP Maximus	PENALTY												
		CONTENT												
162	Diamonds N Caicos	PENALTY												
		CONTENT	1-	✓	+ N	1/2	✓	✓	✓					266
113	Pearls Moonshine	PENALTY												
		CONTENT	-	-	✓	-	-	✓	-					660
115	Bright CD Lights	PENALTY												
		CONTENT	1		✓	1/2								0
132	The Boondoc	PENALTY	2											
		CONTENT	=	-	4 1/2	✓	-	-	-					360
209	Up For Anything	PENALTY												
		CONTENT												
141	KR Ima Trashya	PENALTY												
		CONTENT	1-	✓	+ N	1/2	✓	✓	✓					72
117	Roxsanne	PENALTY												
		CONTENT	1		1 1/2	1/2	=							0
190	Senor Shiny Cat	PENALTY												
		CONTENT	✓	1/2	1 1/2	1/2	✓	✓	✓					73

Judge's Signature



EVENT NRCHA Buckeye Nutrition Derby & Spectacular	GO-ROUND	DATE 05/30/2024	JUDGE Robert Smith
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CLASS NRCHA Open/Ltd Open Hackamores	NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com
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1/2 POINT PENALTIES - Not changing leads within the same stride - Jogging first two strides - Over or under spin 1/4 turn	NRCHA	REINED WORK JUDGE CARD Effective November 16, 2023
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1 Point Penalties - Out of lead - Stopping heel in the stride - Over or under spin 1/4 turn	- Out of lead each full circle - Scorching or anti-pulling stop	- 0 Score - Failure to complete the pattern as given (i.e. over/under spin more than 1/4 turn) - Two hands on the reins in a bridle or two-rein class - Engines between the reins in a bridle class, except the two-rein class - Horse backing - Bowed mouth (excess) - Illegal equipment - Leaving working area before pattern is complete - Fall of horse or rider - Backing more than 2 strides when no back up is called for in the pattern - Jogging in excess of one-half circle or one-half the length of the arena - Improper Western Action - Failure to work in the proper working order
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2 Point Penalties - Lead missed around end of arena past second corner - Not ever changing leads in patterns where there is only 1/2 circle - Failure to run by marker before stop is initiated - Freezing up or unt - Breaking gait - Jogging beyond two strides - On first in patterns, failure to stop before executing a rope dismount - A stop in the first 1/4 of the circle, after a rope dismount, is a break of gait - At end of pattern, failure to hesitate to demonstrate completion of pattern	3 Point Penalties - Spurring or hitting in front of catch at any time or excessively whipping or spurring the horse - blatant disobedience including kicking, biting, bucking, rearing and striking or stubbornly inaudience	NO SCORE: - Abuse - Lameback NE - Failure of an exhibitor to attempt to work the pattern
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NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANUEVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANUEVER DESCRIPTION	Lo	RCC	Stop	L 3/4	Stop	R 3/4	MTX	NA
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#	HORSE	MANUEVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
140	LoH Still In the Starlight	PENALTY		2								
		SCORE	0	-1/2	-1/2	-1/2	0	-1/2	-1/2		2	65 1/2
123	LoH I Told You So	PENALTY										
		SCORE	0	0	-1/2	0	0	0	-1/2			71
120	OH MoonDance Cat	PENALTY										
		SCORE	-1/2	0	+1/2	0	+1/2	+1/2	-1/2			71 1/2
136	OH Mister One Time	PENALTY										
		SCORE	0	-1/2	0	-1/2	-1/2	0	0		1	67 1/2
176	LoH Tommytime	PENALTY										
		SCORE	-1/2	-1	-1/2	0	-1	0	-1/2			66 1/2
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										

Judge's Signature: 

EVENT	NYRCHA Buckeye Nutrition Derby & Spectacular	GO-ROUND	DATE	06/30/24	JUDGE	Robert Smith
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CLASS **NYRCHA Open/Ltd Open Hackamore**

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

**COW WORK
JUDGE CARD**

(Effective November 10, 2023)

GUIDE FOR NEW COWS (All judges/observers, new and returning new cowboys, as necessary to state rules)

A-Cow that won't stop

B-Cow that doesn't respond to cues

C-Known cow issues arise

CREDITS

A-Maintaining control of the cow at all times

B-Exhibiting superior cow sense and natural ability without excessive yelling or spurring

C-Degree of difficulty

D-Cow Appeal

1 POINT PENALTIES

A-Loss of working advantage

C-Cow's head broad the plane of the 7-point marker

E-Changing sides of riding to turn cow

F-For head-tail length in one past cow

H-Working out of position

I-Steering cow

J-Failure to drive cow past middle marker or to set up before making the turn

M-Cow not following

2 POINT PENALTIES

A-Cow's head corner of a circle before turning cow

B-As an open back turn around past cow, 2 feet of the end lines before being turned

C-Failure to change sides after a double turn prior to the first circle

3 POINT PENALTIES

D-Changing Position

E-Working in one working before ending cow

H-Working in one line (refusing to turn)

I-Freelined down cow without having working advantage

3 POINT PENALTIES

A-Not giving a fair catch way (3 points each way)

B-Spurring or flogging a horse at any time or excessively whipping or spurring the horse

C-Excessive dismounts including leading, lifting, bucking, rearing and sitting or otherwise unbecomingly

NOTE: Judge may show the whistle at anytime to remove the work. A score of zero will be given if the work is not complete at that time.

8-SCORE

A-Turn out

B-Three feet hands on the horse at a circle

(in two min class)

C-Fingers between the knees in a circle class

except the two feet class

D-Steering

E-Excessively use of the bit

F-Bucks (rears) (rears)

G-Illegal equipment

H-Working working area before pattern is

complete

I-8 ft or more of ride

J-Scheduling between new work in a cow work

K-Scheduling horse between cows, if new cow

is available

L-If a rider lets or lets the animal being worked

with the intent of using it on any other pattern

16-Improper Reins or Aids

O-Failure to work in the proper working order

NO SCORE:

A-Absent

B-Lameless

NE-Failure of an exhibitor to attempt to work the pattern (once work)

RUN CONTENT:

+ Many Cords = +1

+/- Good = +1/2

+/- Average = 0

+/- Poor = -1/2

NOTE: -1

#	HORSE	MANUEVER	RUN CONTENT				3 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Staging	Timing	Form & Quality of Turns	Driving	Position & Control	Degree of Difficulty	Eye Appeal					
140	Starlight	PENALTY			TC	P								
		CONTENT	1-	-	1/4	1/4	1-	1-	1-				3	62 1/2
123	I Love You So	PENALTY			DE	A				3				
		CONTENT	1-	-	1/4	1/4	-	-	-				5	60
120	MoonDance Cat	PENALTY			1/4	1/4	1-	1-	1-					
		CONTENT	1-	1-	1/4	1/4	1-	1-	1-					71 1/2
138	Mister One Time	PENALTY			1/4	1/4	1-	1-	1-					
		CONTENT	1-	1-	1/4	1/4	1-	1-	1-				1	66
176	Tommytime	PENALTY			1/4	1/4	1-	1-	1-					
		CONTENT	1-	1-	1/4	1/4	1-	1-	1-				1	66 1/2
0		PENALTY												
		CONTENT												
0		PENALTY												
		CONTENT												
0		PENALTY												
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		CONTENT												
0		PENALTY												
		CONTENT												
0		PENALTY												
		CONTENT												

Judge's Signature: _____



REINED WORK JUDGE CARD

Effective November 15, 2023

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties:

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rear in the bridle
- Scooting or antickling stop
- Over or under spin 1/4 turn

2 Point Penalties:

- Lead missed around end of arena past second corner
- Not enter changing leads in pattern where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Greening up
- Jogging beyond two strides
- On foot in pattern, failure to stop before executing a rope departure
- A stop in the first 1/4 of the stride, after a rope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties:

- Spurring or driving in front of bridle at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insolent acts

-B- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the first rein class
- Horse backing
- Bloody mouth (cues)
- Fingert wip pen
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Aids
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameless

NE - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may blow higher whistle at anytime to terminate the work
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: - 1 1/2 Substantially Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		LCC	RCC	Stop	L3 1/4	Stop	R3 1/4	Stbk	NA	Penalty Total	SCORE
MANEUVER		1	2	3	4	5	6	7	8		
PENALTY						1/2					
SCORE		0	-1/2	-1/2	-1/2	-1/2	-1/2	0		1/2	67
PENALTY											
SCORE		0	0	-1/2	-1/2	0	1/2	0			70 1/2
PENALTY											
SCORE		1/2	0	-1/2	0	0	1/2	0			71 1/2
PENALTY			1		1/2						
SCORE		-1/2	0	0	-1/2	0	1/2	0			69
PENALTY											
SCORE		-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1			66
PENALTY					0						
SCORE		0	0	0	-1/2	0	+1/2	+1/2			0
PENALTY											
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PENALTY											
SCORE											

Judge's Signature:

EVENT	NYRCHA Buckeye Nutrition Derby & Spectacular	GO-ROUND	DATE	06/30/24	JUDGE	Robert Smith
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CLASS NRCHA Open Two Rein

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COWS (A) Judge's number, rider will receive new cow(s) as necessary to show horses

A - Cow that works fine

B - Cow that doesn't react fine

C - Rider cow has no idea

CREDITS

A - Maintaining control of the cow at all times

B - Exhibiting superior cow sense and natural ability without excessive riding or spurring

C - Degree of difficulty

D - Eye Appeal

1 POINT PENALTIES

A - Loss of working advantage

C - Cow's head breaks the plane of the 1 point marker

E - Changing sides of arena to turn cow

F - For each length horse runs past cow

G - Making use of position

H - Slipping cow

I - Failure to show cow just inside marker on third run before releasing the turn

M - Excessive reactivity

2 POINT PENALTIES

A - Going down corner of arena, below working cow

B - In an upper field cow cannot get within 3 feet of the end fence before being turned

C - Failure to change sides after a working turn prior to the first circle

3 POINT PENALTIES

D - Dangerous Position

E - Exhibiting or overreacting before ending cow

H - Hanging up or force (not going to turn)

K - Reaching down cow with or losing working advantage

5 POINT PENALTIES

A - Not getting a turn each way (10 points each way)

B - Spurring or riding in front of cow at anytime or excessively whipping or abusing the horse

C - Excessive disobedience including kicking, biting, bawling, rearing and kicking or otherwise misbehaving

NOTE: Judge may show the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

8 - SCORE

A - Turned

B - Using two hands on the reins in a circle

C - Two hands class

D - Fingers between the reins in a circle class

E - Except the bottom class

F - Calling

G - Excessively out of control

H - Excessive mouth (noise)

I - Illegal equipment

J - Following working advantage pattern is complete

K - Fall of horse in ride

L - Switching between cow work and cow work

M - Switching hands between reins, 1 hand cow is preferred

N - If a rider hits or kicks the animal being worked with the hand or leg, in an abusive manner

NRCHA

COW WORK
JUDGE CARD

Effective November 15, 2013

N - Improper Western Dress

O - Failure to work in the proper working order

NO SCORE:

A - Abuse

B - Lamehood

AB - Failure of an outsider to attempt to work the pattern (once work)

RUN CONTENT:

+ Very Good = +1

+ Good = +1/2

+ Average = 0

+ Poor = -1/2

Poor = -1

#	HORSE	MANEUVER	COW SENSE				COW CONTROL				COW POSITION				2PT PENALTY	3PT PENALTY	5PT PENALTY	PENALTY Total	SCORE
			Reining	Rating	Form & Quality of Turns	Centering	Position & Control	Degree of Difficulty	Eye Appeal										
133	LR Sweet Lil Stevie	PENALTY																	
		CONTENT	✓	-	-	-	-	-	✓	-								5	60
142	Sassys Smooth Cat	PENALTY																	
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓									68
316	Remedys High Time	PENALTY																	
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓								2	66 1/2
119	Flashed	PENALTY																	
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓								1	68 1/2
132	The Boondoc	PENALTY																	
		CONTENT	✓	-	✓	✓	✓	✓	✓	✓								5	60
177 0	Cherry Tweak	PENALTY																	
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓								2	64 1/2
0		PENALTY																	
		CONTENT																	
0		PENALTY																	
		CONTENT																	
0		PENALTY																	
		CONTENT																	
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		CONTENT																	

Judge's Signature

EVENT RCHA Buckeye Nutrition Derby & Spectator	GO-ROUND	DATE 06/30/2024	JUDGE Robert Smith
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CLASS NRCHA Non Profit NP Level 1 NP Bride
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NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Logging first two strides



REINED WORK JUDGE CARD

Effective November 18, 2023

1 Point Penalties

- Out of lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scooting or antiscoring step
- Over or under spin 1/4 turn

2 Point Penalties

- Lead crossed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to turn by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On set in pattern, failure to stop before executing a type departure
- A stop in the first 1/4 of the circle, after a type departure, is a break of gait
- At end of pattern, failure to halt to demonstrate completion of pattern

3 Point Penalties

- Swerving or hitting in front of circle at any time or
- Excessively whipping or scouring the horse
- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously inaudible

- D- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a baffle or tension class
- Fingers between the reins in a baffle class, except the two rein class
- Horse balking
- Bloody mouth (halber)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Logging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Ataxia
- Latencies

NR - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may blow trailer whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
1515	Heza Fancy Rooster	PENALTY										
		SCORE	-1/2	-1/2	-1/2	-1	0	-1/2	0			67
100	The Cats Packin	PENALTY			2 1/2							
		SCORE	-1/2	-1/2	-1/2	0	-1/2	0	-1		3	64
168	Kick Up The Lights	PENALTY										
		SCORE	0	0	-1/2	+1/2	-1/2	+1/2	-1/2			64 1/2
158	A Little Peppy Rythm	PENALTY										
		SCORE	0	0	+1/2	-1/2	0	-1/2	+1/2			70
145	Bet Shes A Royal Cat	PENALTY										
		SCORE	0	0	-1/2	-1/2	-1/2	0	-1/2			68
1388	MJ Dunit	PENALTY										
		SCORE	-1/2	-1/2	-1	0	-1/2	-1/2	-1/2			66 1/2
160	DB Strictly Business	PENALTY										
		SCORE	0	0	-1/2	0	-1/2	-1/2	-1			68 1/2
147	I Inherited Smarts	PENALTY		1/2	1		2					
		SCORE	0	-1/2	-1/2	-1	-1/2	-1/2	-1/2		2 1/2	63
212	Coyote Moonshine	PENALTY										
		SCORE	0	-1/2	0	-1/2	-1/2	-1/2	0			68
135	Bet Lucky 13	PENALTY										
		SCORE	0	0	+1/2	+1/2	0	+1/2	+1/2			72
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										

Judge's Signature:

EVENT	NYRCHA Buckeye Nutrition Derby & Spectacular	GO-ROUND	DATE	06/30/24	JUDGE	Robert Smith
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CLASS	NRCHA Non Profit NP/Level 1 NP Bridle	NATIONAL REINED COW HORSE ASSOCIATION	www.nrcha.com
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GUIDE FOR NEW COME: (a) judge's decision, rider will receive new penalty as necessary to show horse)

- A. Cow that won't run
B. Cow that doesn't respect horse
C. When cow leaves head

CREDITS

- A. Maintaining control of the cow at all times
B. Submitting superior cow control and natural ability without an added running or scoring
C. Degree of difficulty
D. Eye Appeal

1 POINT PENALTIES

- A. Loss of working advantage
B. Cow's head breaks the plane of the 1 point marker
C. Changing sides of arena to turn cow
D. Forcing a rough horse into past cow
E. Working out of position
F. Dropping rein

- G. Failure to show cow past middle marker on first run before entering the turn
H. Excessive faking

2 POINT PENALTIES

- A. Going around corner of arena, before turning cow
B. In an open field turn animal gets within 2 feet of the end fence before being turned
C. Failure to change sides after a working turn prior to the first order

3 POINT PENALTIES

- D. Changing Position
E. Excessive or oversteering before entering cow
F. Faking too or fence refusing to turn
G. Working down cow without leaving working advantage

2 POINT PENALTIES

- A. Not giving a turn each way (5 points each way)
B. Scoring or faking on turn of each at anytime or excessively whipping or spurring the horse
C. Excessive disobeiences including taking, biting, backing, rearing and striking or otherwise misbehaving

NOTE: Judge may show the whole or anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0 SCORE

- A. Turn out
B. Using two hands on the reins in a bridle
C. Not rein clear
D. Reins between the hands in a bridle state except the two rein clear
E. Calling
F. Excessive aid of mouth
G. Excessive mouth pressure
H. Repeating orders
I. Working with only one hand pattern in

NO SCORE

- J. Full of horse or rider
K. Switching between rein work and cow work
L. Switching hands between stave, if rein cow is awarded
M. Failure to follow the pattern being worked with the animal or reins, or an obvious danger

No Incomplete Pattern Allow

- O. Failure to work in the proper working order

NO SCORE:

- A. Abuse
B. Lateness

NOTE: Failure of an exhibitor to attempt to work the pattern (first work)

RUN CONTENT:

- A. Very Good = +1
B. Good = +1/2
C. Average = 0
D. Poor = -1/2
E. None = -1

#	HORSE	MANEUVER	RUN CONTENT				Position & Control	Degree of Difficulty	Eye Appeal	2 PT TOTAL	3 PT TOTAL	5 PT TOTAL	Penalty Total	SCORE
			Scoring	Rating	Form & Quality of Turns	Guiding								
1515	Heza Fancy Rooster	PENALTY	AA		200	D							5	60
		CONTENT	-	✓	4-10	=	-	✓	-					
100	The Cats Packin	PENALTY			0								1	65 1/2
		CONTENT	✓	-	1-10	1/2	✓	✓	-					
168	Kick Up The Lights	PENALTY			P								1	69 1/2
		CONTENT	✓	✓	4-10	1/2	✓	✓	✓					
150	A Little Peppy Rythm	PENALTY			PP						K		5	61
		CONTENT	✓	✓	4-10	1/2	-	✓	✓					
145	Bet Shes A Royal Cat	PENALTY	A										1	67
		CONTENT	✓	✓	4-10	1/2	✓	✓	✓					
1388	MJ Dunit	PENALTY			P									0
		CONTENT	-		-									
169	DB Strictly Business	PENALTY			P									0
		CONTENT	✓		✓									
147	I Inherited Smarts	PENALTY			CD								2	65
		CONTENT	✓	-	1-10	1/2	✓	✓	✓					
212	Coyote Moonshine	PENALTY	AY										2	64
		CONTENT	-	✓	4-10	1/2	-	✓	✓					
135	Bet Lucky 13	PENALTY												72 1/2
		CONTENT	✓	✓	4-10	1/2	✓	✓	✓					
0		PENALTY												
		CONTENT												
0		PENALTY												
		CONTENT												

Judge's Signature

EVENT	NRCHA Buckeye Nutrition Derby & Spectacular	GO-ROUND	DATE	06/03/24	JUDGE	Robert Smith
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CLASS NRCHA Non Pro Hackamore/NY Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

COW WORK
JUDGE CARD

Effective November 15, 2023

GUIDE FOR NEW COW (All judges should use this guide to make new cow(s) as necessary to these notes)

A-Cow that won't run

B-Cow that doesn't respond to cues

C-When cow is out of control

CRITERIA

A- Maintaining control of the cow at all times

B- Controlling superior cow control and natural ability without excessive reining or spurring

C- Degree of difficulty

D- Eye Appeal

1 POINT PENALTIES

A- Loss of working advantage

C-Cow's head breaks the plane of the 1 point marker

E-Changing sides of arena to left cow

F-For each eight horse runs past cow

H-Working out of position

I-Backing out

J-When to show cow past 1 point marker on first run before adding the left

K- Excessive backing

2 POINT PENALTIES

A- Going around corner of arena before turning cow

B- An open field turn around gate with 1 foot of the end fence before being turned

C- Failure to change sides after a distraction prior to the first circle

3 POINT PENALTIES

D- Complete Position

E- Backing to reposition before moving cow

H-Backing out or losing position to turn

I- Working down cow without having working advantage

5 POINT PENALTIES

A- Not getting a turn each way (5 points each way)

B- Spurring or whipping in front of cow at anytime or excessively whipping or spurring the horse

C- Start backline horse including backing, tying, backing, rearing and shying or obviously head-butting

NOTE: Judge may take the whole of anytime to take note for work. If a score of zero will be given if the work is not complete at that time.

6 SCORE

A- Turnout

B- Using two hands on the reins in a braid

C- Working class

D- Fingers between the reins in a braid class

E- Not the best class

F- Backing

G- Excessive out of control

H- Backing mouth (back)

I- Reel/rough work

J- Leaving working area before pattern is

complete

K- Out of hand or rider

L- Switching between new work and cow work

M- Switching/hand between cows, if new cow

is awarded

N- If a rider hits or hits the arena being worked

with the reins or rope, in an abusive manner

H- Incomplete Western Appear

G- Failure to work in the proper working order

NO SCORE

A- Abuse

B- Lateness

RE- Failure of an exhibitor to arrive to work the pattern (Penalty work)

RE- CONTENT

+ Very Good = +1

+ Good = +1/2

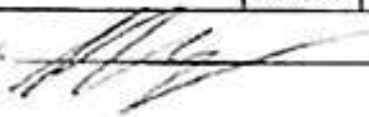
+ Average = 0

+ Poor = -1/2

Penalty = -1

#	HORSE	MANUEVER	RIDE CONTENT					STYLING PENALTY			2 FT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Backing	Rating	Position & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
148	Hard Time Train	PENALTY													67
		CONTENT	✓	✓	✓	✓	✓	✓	✓						
414	JMP Long Nose Nate	PENALTY													
		CONTENT													
213	Crushin Hail	PENALTY	✓												0
		CONTENT	✓												
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Judge's Signature



EVENT NRCHA Buckeye Nutrition Derby & Spectacular GO-ROUND DATE 05/30/2024 JUDGE Robert Smith

CLASS NRCHA Non Pro Two Rein

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

1/2 POINT PENALTIES:

- Not changing leads within the same slide
- Over or under spin 1/8 turn
- Jogging first two slides



REINED WORK JUDGE CARD

Effective November 18, 2023

1 Point Penalties

- Out of Lead
- Stepping rein in the bridle
- Over or under each 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anti-lapping slide

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing turn in turn
- Sluicing gait
- Jogging beyond two slides
- On trot in patterns, failure to stop before executing a rope departure
- A stop in the first 1/4 of the circle after a rope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

3 Point Penalties

- Spouting or biting in front of mouth at any time or excessively wheezing or spouting the horse
- Distasteful obstinacies including kicking, biting, bucking, rearing, and staling or obviously insubordinate

0-2 Score

- Failure to complete the pattern as given (if a rider under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse backing
- Bloody mouth (penalty)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 slides when no back up is called for in the pattern
- Jogging in excess of one half circle or one-half the length of the arena
- Improper Western Aline
- Failure to work in the proper working order

NO SCORE

- Abuse
- Lateness

NE - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time

and stalling or obviously insubordinate

MANUEVER SCORES: +1 1/2 Extremely Poor, +1 Very Poor, +1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

A score of zero will be given if the horse is not competitive at that time

		MANUEVER DESCRIPTION	L & C	R & C	stop	L 3 1/4	stop	R 3 1/4	sl bk	NA		
#	HORSE	MANUEVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
151	Stylish Vixen	PENALTY										
		SCORE	-1/2	0	-1/2	0	-1/2	0	-1/2			68
201	Shiney Lil Smarts	PENALTY										
		SCORE	+1/2	0	0	0	0	+1/2	-1/2			70 1/2
0		PENALTY										
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Judge's Signature

EVENT	NYRCHA Buckeye Nutrition Derby & Spectacular	GO-ROUND	DATE	09/30/24	JUDGE	Robert Smith
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CLASS	NRCHA Non Pro Two Rein	NATIONAL REINED COW HORSE ASSOCIATION	www.nrcha.com
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GUIDE FOR NEW COWS: (As judge decides, you will receive new cow(s) as necessary to show round)

A- Cow that won't run

B- Cow that won't respect horse

C- Other cow issues and/or

comments

A- Maintaining control of the cow at all times

B- Controlling superior cow sense and natural ability without excessive rearing or spurring

C- Degree of difficulty

D- Eye Appeal

1 POINT PENALTIES

A- Loss of working advantage

C- Cow's head breaks the plane of the 1 point marker

E- Changing sides of arena to turn cow

F- For each length horse runs past cow

G- Flanking out of position

H- Slipping rim

I- Failing to show cow past inside marker on first run before initiating the turn

on Cow sense following

2 POINT PENALTIES

A- Giving a hard shove of arena before turning cow

B- In an open field turn control goes within 3 feet of the end fence before being turned

C- Failing to change sides after a sliding turn prior to the first circle

3 POINT PENALTIES

D- Dangerous Position

E- Unnecessary or overusing before sliding cow

F- Flanking up on fence (belonging to turn)

G- Flanking down cow without losing working advantage

2 POINT PENALTIES

A- Not giving a turn each way (3 points each way)

B- Spurring is taking in front of back of cowline or excessively whipping or spurring the horse

C- Disruptive incidents including hitting, kicking, bucking, rearing and cutting or otherwise endangering

NOTE: Judge may show the winner of anytime to interrupt the work. A score of zero will be given if the work is not complete at that time.

3 SCORE

A- Turn fail

B- Using two hands on the reins in a circle

C- Two rein class

D- Fingers between the reins in a double class

E- Except the two rein class

F- Choking

G- Excessively out of control

H- Blatant mouth (excess)

I- Illegal equipment

J- Leaving working area before pattern is complete

K- Fall of horse or rider

L- Switching between red work and cow work

M- Switching horse between class, if new cow is awarded

N- If a rider lets go of the reins while working with the horse or fails to do so

O- If a rider lets go of the reins while working with the horse or fails to do so

P- If a rider lets go of the reins while working with the horse or fails to do so

with the horse or fails to do so

NRCHA

COW WORK
JUDGE CARD

Effective November 15, 2022

N- Improper Western Attire

O- Failure to work in the proper working order

NO SCORE:

A- Abuse

B- Careless

NO- Failure of an exhibitor to attempt to work the pattern (New work)

RUN CONTENT:

+ Very Good = +1

+ Good = +1/2

+ Average = 0

+ Poor = -1/2

Penalty = -1

Buckling down: use without bucking, cutting, cutting, cutting																		
and the horse is to be in an open position																		
#	HORSE	MANEUVER	RUN CONTENT					2 POINT PENALTIES					2 PT PENALTY	1 PT PENALTY	0.5 PT PENALTY	Penalty Total	SCORE	
			Sliding	Flanking	Form & Quality of Turns	Elching	Position & Control	Degree of Difficulty	Eye Appeal									
151	Stylish Vixen	PENALTY																
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓							1	67
201	Shiney Lil Smarts	PENALTY																
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓								72
0		PENALTY																
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Judge's Signature



REINED WORK JUDGE CARD

Effective November 16, 2023

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/4 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Slapping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scutzing or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not over changing leads in patterns where there is only 1/2 circle
- Failing to turn by marker before stop is initiated
- Freaking up in turn
- Breaking gait
- Jogging beyond last strides
- On lead in patterns, failure to stop before executing a stop departure
- A stop in the first 1/4 of the circle, after a stop departure, is a break or gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Scouring or hitting in front of circle at any time or excessively whipping or scouring the horse
- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

-3- Score

- Failure to complete the pattern as given, if e. over under spin more than 1/4 turn
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two-rein class
- Horse balking
- Bloody mouth (practise)
- Illegal equipment
- Loosening working side before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Action
- Failure to work in the proper working order

NO SCORE:

- None
- 1 attempt

NA = Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may show halter whistle at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
337	Times The Remedy	PENALTY										
		SCORE	0	-1	-1	-1/2	-1/2	-1/2	-1/2		4	62
500	Quejadas Cat	PENALTY										
		SCORE	-1/2	-1/2	-1	0	-1	-1	-1			0
200	Xtra Foolish Gun	PENALTY										
		SCORE	0	-1/2	+1/2	0	-1/2	+1/2	0		1	70
333	One Time At Bandkamp	PENALTY										
		SCORE	-1/2	-1	0	0	-1/2	-1/2	-1/2		3	65
184	Maxx Bet	PENALTY										
		SCORE	0	0	-1/2	0	-1/2	-1/2	-1		1	66 1/2
194	Commanding The Storm	PENALTY										
		SCORE	-1/2	-1/2	-1/2	0	-1/2	0	0		1/2	67 1/2
123	I Told You So	PENALTY										
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1	0			0
300	Love Snaps	PENALTY										
		SCORE	-1/2	1/2	1, 2, 2	0	-1/2	0	-1/2		5 1/2	62 1/2
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										

Judge's Signature:

EVENT	NRCHA Buckeye Nutrition Derby & Spectacular	GO-ROUND	DATE	05/30/24	JUDGE	Robert Smith
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CLASS	NRCHA Non Profit NP Boxing	NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com			
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GUIDE FOR "NEW COW"		NRCHA		BOXING JUDGE CARD	
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(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- Cow that won't run
- Cow that doesn't respect horse

C - When cow leaves arena

CREDITS

- A - Maintaining control of the cow at all times
- B - Maintaining Proper Position
- C - Degree of difficulty
- D - Eye Appeal
- E - Time Worked

+ POINT PENALTIES

- A - Loss of working advantage
- P - Working out of position
- W - Excessive hollering
- 3 POINT PENALTIES
- D - Dangerous Position
- L - Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B - Spurring or hitting in front of cinch at anytime or
- C - Blatant disobedience defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

B - SCORE

- A - Turn last
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Barking
- E - Extremely out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between + Very is awarded
- M - Improper Western Attire
- N - Failure to work in proper working order

NO SCORE

- A - Abuse
- B - Lameness
- NE - Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time

Each Work will be limited to 50 seconds

Run Content:

- + Very Good = +1
- ✓ - Good = +1/2
- ✓ Average = 0
- ✓ Poor = -1/2
- Very Poor = -1

#	HORSE	RUN CONTENT (+ / ✓ / ✓ / ✓ / ✓ / -)					PENALTIES				SCORE
		Control & Control	Control of Situation	Eye Appeal	Course	Time Worked	1 Point	2 Point	3 Point	Penalty Total	
337	Times The Remedy	✓	✓	✓	✓	✓	A				68 1/2
500	Quejamas Cat	-	✓	✓	-	-	D	L		4	62 1/2
200	Xtra Foolish Gun	✓	✓	✓	✓	✓	D				69
333	One Time At Bandkamp	✓	✓	✓	✓	✓					68
184	Maxx Bet	✓	✓	✓	✓	✓					70
184	Commanding The Storm	-	-	-	-	-	PP			2	63
123	I Told You So	✓	-	-	✓	-	PP			2	64
310	Love Shag	✓	✓	✓	✓	✓					70 1/2
0											
0											
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Judge's Signature

CLASS NRCHA Ltd Non Pro Boxing

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2023

1/2 POINT PENALTIES:

- Not changing leads within the same stride -Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties:

- Out of lead
- Out of lead each 1/4 circle
- Slipping rein in the stride
- Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties:

- Lead mixed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stride is initiated
- Fleeting up in turn
- Breaking gait
- Jogging beyond two strides
- On set in patterns, failure to stop before executing a type departure
- A stop in the first 1/4 of the circle, after a type departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

3 Point Penalties:

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or adversely misbehaving

5- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a single or two-rein class
- Fingers between the reins in a single class, except the two-rein class
- Horse backing
- Bloody mouth (if side)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Acre
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameless

NR - Failure of an exhibitor to attempt to work the pattern

NOTE:

Judge may blow rubber whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER	MANEUVER DESCRIPTION								Penalty Total	SCORE
			L/C	R/C	Stop	L 3/4	Stop	R 3/4	Slbk	NA		
194	Commanding The Storm	PENALTY			1/2							
		SCORE	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2		1/2	66 1/2
148	Gunna Wanna Whiz	PENALTY	0									
		SCORE	-1/2	-1/2	0	0	0	+1/2	0			0
207	Deluxe Strlit Night	PENALTY	1, 1, 2, 1								5	0
		SCORE	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			
505	Wood You Be Metallic	PENALTY										
		SCORE	-1/2	0	+1/2	+1/2	+1/2	0	+1/2			71 1/2
178	RG Tejons Lucky Draw	PENALTY	1, 2	1	1, 2						7	60
		SCORE	-1/2	-1	-1/2	-1	-1/2	-1/2	0			
888	Spooky Little Melody	PENALTY		1, 1, 1, 1, 1, 1							9	60
		SCORE	-1/2	-1	-1/2	-1/2	-1/2	-1	-1/2			
746	CR Got To Be Tuff	PENALTY					2				2	64 1/2
		SCORE	-1/2	-1/2	-1/2	0	-1/2	-1	-1/2			
157	The Cats Bak	PENALTY										
		SCORE	0	0	+1/2	0	-1/2	+1/2	0			70 1/2
271	K Code	PENALTY		1	1	0		0			2	0
		SCORE	0	-1/2	-1/2	-1	-1/2	-1	-1/2			
236	Magnums Lily	PENALTY				0						
		SCORE	-1/2	-1/2	0	-1/2	0	-1	0			0
199	JMP Maximus	PENALTY										
		SCORE	0	-1/2	-1/2	-1	-1/2	-1/2	-1/2			66 1/2
162	Color Me Shaple	PENALTY										
		SCORE										

Judge's Signature:

EVENT	NYRCHA Buckeye Nutrition Derby & Spectacular	GO-ROUND	DATE	05/30/24	JUDGE	Robert Smith
CLASS	NYRCHA Ltd Non Pro Boxing	NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com				

GUIDE FOR "NEW COW"

(As judges discretion, rider will receive new cow(s) as necessary to show Horse)

- Cow that won't run
- Cow that doesn't respect horse
- C. When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- B- Working out of Position
- W- Excessive halting

3 POINT PENALTIES

- D - Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spinning or hitting in front of onch. at anytime or
- C- blatant disobedience defined as kicking, biting, bucking, rearing, sitting or obviously insubordinate

NYRCHA

BOXING JUDGE CARD

Effective November 16, 2023

B- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between + Very is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time

Each Work will be limited to 50 seconds

Run Content:

- + Very Good = +1
- + Good = +1/2
- + Average = 0
- + Poor = -1/2
- + Very Poor = -1

#	HORSE	RUN CONTENT (+1 +1/2 0 -1/2 -1)					PENALTIES				SCORE
		Position & Control	Degree of Difficulty	Eye Appeal	Classmate	Time Worked	1 Point	2 Point	3 Point	Penalty Total	
194	Commanding The Storm	—	—	—	—	—	P				64
148	Gonna Wanna Whiz	—	✓	✓	—	✓	AA	L		5	62 1/2
207	Deluxe Strlit Night	✓	✓	✓	—	—					67
505	Wood You Be Metallic	✓	✓	✓	✓	✓	A			1	68
178	RG Tejons Lucky Draw	—	✓	—	—	—	AA			2	63 1/2
888	Spooky Little Melody	✓	✓	—	✓	—					66 1/2
746	CR Got To Be Tuff	✓	✓	—	✓	✓					68
157	The Cats Bak	✓	✓	✓	✓	✓	AA			2	68 1/2
271	K Code	—	✓	—	✓	—	AP			2	65
236	Magnums Lily	✓	✓	✓	✓	✓					72
199	JMP Maximus	✓	✓	✓	✓	✓					69
152	Color Me Shania	SCRATCH									

Judge's Signature

EVENT NRCHA Buckeye Nutrition Derby & Spectator GO-ROUND DATE 06/30/2024 JUDGE Robert Smith Gilton Chophoff

CLASS NRCHA Ltd Non Pro Boxing

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 15, 2023

1/2 POINT PENALTIES:

- Not changing leads within the same slide
- Over or under spin 1/8 turn
- Jogging from two strides

1 Point Penalties

- Out of lead
- Out of lead each 1/4 circle
- Slipping rein in the leads
- Backing or anti-paling stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead misset around end of arena past second corner
- Not over changing leads in pattern where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond ten strides
- On set in pattern, failure to stop before executing a rope departure
- A stop in the turn (in the corner, after a rope departure, or a break of gait)
- At end of pattern, failure to hesitate to demonstrate completion of pattern

3 Point Penalties

- Spurring or hitting in front of catch at any time or excessively whipping or spurring the horse
- Bizarre disobedience including kicking, biting, bucking, rearing and striking or obviously misbehaving

- 5 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a single or two-rein class
- Fingers between the reins in a single class, except the two-rein class
- Horse backing
- Bowed mouth (brake)
- Horse equipment
- Leaving working area before pattern is complete
- Fil of horns or rider
- Racking more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Arm
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lateness

NR - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
541	Chics Call Me Smart	PENALTY	5	1	1/2			0	2			
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			0
179	Peptos PlayIn A CD	PENALTY				1/2						
		SCORE	-1/2	-1	-1	-1/2	-1	-1	-1		1/2	62 1/2
726	Smokinhottatertot	PENALTY										
		SCORE	0	0	0	-1/2	0	-1/2	-1/2			68 1/2
156	B Frank	PENALTY			0							
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			0
117	Roxsanne	PENALTY		2							2	67
		SCORE	-1/2	-1/2	-1/2	-1/2	0	0	0			
129	Commando Dun It	PENALTY		1/2	1						4	64
		SCORE	-1/2	-1/2	-1/2	0	0	0	-1/2			
282	ML First Legal Step	PENALTY	1	1							2	64 1/2
		SCORE	-1/2	-1	-1/2	-1/2	-1/2	-1/2	0			
188	Little Boon Peep	PENALTY										
		SCORE	0	0	-1/2	-1/2	0	0	0			70
133	LR Sweet Lil Stevie	PENALTY			1/2	2					5	61
		SCORE	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1/2			
153	Gota Play Bluegrass	PENALTY										
		SCORE	-1/2	-1/2	-1/2	-1	-1/2	-1	-1/2			65 1/2
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										

Judge's Signature:

[Signature]

EVENT	NYCHA Buckeye Nutrition Derby & Spectacular	GO ROUND	DATE	06/30/24	JUDGE	Robert Smith
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CLASS	NRCHA Ltd Non Pro Boxing
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NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COWS

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
B- Cow that doesn't respond to the horse
C- When cow leaves arena

CREDITS

- A- Maintaining control of the ope at all times
- B- Maintaining Proper Postion
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTY

- A- Loss of working advantage
P- Working out of Position
W- Excessive holding

3 POINT PENALTIES

- D - Dangerous Position
L - Loss of Control and free leaves end of antenna

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch: at anytime or
C-Blatant disobedience, defined as kicking, biting, bucking,
rearing, striking or obviously insubordinate.

6. SCORE

- A - Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rest work and cow work
- K - Schooling between a. Very is awarded
- M - Improper Western attire
- N - Failure to work in proper working order

NO SCORE!

- NE: Failure of an exhibitor to attempt to complete the work.

NOTE:- Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 60 seconds

Run Content:

- Very Good = +1
- Good = +1/2
- Average = 0
- Poor = -1/2
- Very Poor = -1

[illegible]

Judge's Signature

[Signature]

EVENT	NYRCHA Buckeye Nutrition Derby & Spectacular	GO-ROUND	DATE	06/30/24	JUDGE	Robert Smith
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CLASS	NRCHA Youth Cow Horse	NATIONAL REINED COW HORSE ASSOCIATION	www.nrcha.com
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GUIDE FOR NEW COB: (A) Judge's Initials; (B) will receive new COB (C) as necessary to show horse

A- Cow Work section

B- Cow that doesn't report horse

C- Other cow losses area

CREDITS

A- Maintaining control of the cow at all times

B- Exhibiting superior cow sense and natural ability without excessive reining or spurring

C- Degree of difficulty

D- Cow Appeal

1 POINT PENALTIES

A- Loss of working advantage

C- Cow's head breaks the plane of the 1 point marker

D- Changing sides of work to turn cow

E- For each length horse runs past cow

F- Missing cut of position

G- Slipping cow

H- Failure to drive cow past inside marker or that run before initiating the turn

2 POINT PENALTIES

A- Going around corner of arena before turning cow

B- But an open field run control gets within three of the end fence before being killed

C- Failure to change sides after switching from prior to the first circle

3 POINT PENALTIES

A- Changing Position

B- Exhibiting an overworking before ending cow

C- Hanging up or time in refusing to turn

D- Knocking down cow without losing working advantage

3 POINT PENALTIES

A- Not getting a turn each way (2 points each way)

B- Spurring or hitting in front of chest at anytime or excessively whipping or spurring the horse

C- Unsound behavior: including kicking, biting, bucking, rearing and striking or obviously subordinate

NOTE: Judge may show the advice of anyone in formulating the work. A score of zero will be given if the work is not complete at that time.

B- SCORE

A- Turn tail

B- Using two hands on the reins in a circle or between circles

C- Placing between the reins in a circle done except the left rein stays

D- Sailing

E- Excessively out of control

F- Buggy mount (include)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Bad position or rider

J- Knocking between cow work and show work

K- Switching horses between cows, if new cow is awarded

L- If a rider hits or kicks the animal being worked with the hand or stick, in an abusive manner

NRCHA

COW WORK
JUDGE CARD

Effective November 15, 2023

B- Interpret Western Horse

C- Failure to work in the proper working order

NO SCORE:

A- Rider

B- Lame horse

SE- Failure of an exhibitor to attempt to work the pattern (three work)

RUN CONTENT:

+ Very Good = +1

+1 Good = +1/2

+ Average = 0

+ Poor = -1/2

Point = -1

#	HORSE	MANE/LEVER	Running	Rating	Form & Quality of Turns	Control	Position & Control	Degree of Difficulty	Cow Appeal	2 PT Run	3 PT Run	5 PT Run	Penalty Total	SCORE
118	TLO Smokin Hollywood	PENALTY	g3p							A				960
		CONTENT	-	✓	✓	✓	-	✓	-					
851	FOHR Commando	PENALTY	g3p											0
		CONTENT	-		✓	✓								
100	The Cats Packin	PENALTY	A		P									265
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
367	LH Whiskey Suprise	PENALTY			P					B	H			0
		CONTENT	✓		✓	✓								
224	Reys Blue Moon	PENALTY												168
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
140	Hollywood Cat Scan	PENALTY												166
		CONTENT	✓	✓	✓	✓	✓	✓	✓					
126	LH Smooth Kitty	PENALTY	P								E			560
		CONTENT	✓	-	✓	✓	-	✓	-					
0		PENALTY												
		CONTENT												
0		PENALTY												
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		CONTENT												
0		PENALTY												
		CONTENT												

Judge's Signature

1/2 POINT PENALTIES:
 - Not changing leads within the same stride
 - Jogging first two strides
 - Over or under spin 1/8 turn



REINED WORK JUDGE CARD

Effective November 16, 2023

1 Point Penalties

- Out of lead
- Slipping turn in the circle
- Over or under spin 1/8 turn
- Out of lead each 1/4 circle
- Stopping or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not even changing leads in patterns where there is only 1/2 circle
- Failure to turn by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond feet strikes
- On test in pattern, failure to stop before reworking a rope departure
- A stop in the first 1/4 of the circle, after a rope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

3 Point Penalties

- Spinning or hitting in front of circle at any time or excessively whipping or spurring the horse
- Excessive disobedience including kicking, biting, bucking, rearing and spitting or obviously inaudible

0 - Scores

- Failure to complete the pattern as given (i.e. over under spin more than 1/8 turn)
- Two hands on the reins in a bride or two-man class
- Fingers between the reins in a bride class, except the two man class
- Horse backing
- Bloody mouth (inset)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work at the proper working order

NO SCORE:

- Abuse
- Lateness

NE - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may show higher scores at anytime to facilitate the work
 A score of zero will be given if the work is not complete at that time

and sitting or obviously misbehaving

A score of zero will be given if the work is not complete at the time

MANEUVER SCORES: 0 = 1/2 Lame/very Poor, 1/2 Very Poor, 1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER								Penalty Total	SCORE
			L/C	R/C	Stop	L 3/4	Stop	R 3/4	SLDX	NA		
			1	2	3	4	5	6	7	8		
150	Swinging Tenlight	PENALTY							1/2	2		
		SCORE	-1/2	-1/2	0	-1	-1/2	-1/2	-1/2	-1/2		2 1/2 64
128	Peeka Snow Bunry	PENALTY										
		SCORE	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2		67 1/2
166	Yo Cat Do Dat	PENALTY										
		SCORE	0	0	0	0	0	0	+1/2	0		70 1/2
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										
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		SCORE										
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		SCORE										
0		PENALTY										
		SCORE										
0		PENALTY										
		SCORE										

Judge's Signature:

[Signature]

EVENT	NRCHA Buckeye Nutrition Derby & Spectacular	GO-ROUND	DATE	06/30/24	JUDGE	Robert Smith
CLASS	NRCHA Youth Boxing	NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com				

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- B- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or
- C- Blatant disobedience defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

NRCHA

BOXING JUDGE CARD

Effective November 15, 2023

B- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between + Very is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time

Each Work will be limited to 50 seconds

Run Content:

- + Very Good = +1
- + Good = +1/2
- + Average = 0
- + Poor = -1/2
- Very Poor = -1

#	HORSE	RUN CONTENT (+ / - / + / - / - / -)					PENALTIES				SCORE
		Position & Control	Degree of Difficulty	Eye Appeal	Course	Time Worked	1 Point	3 Point	5 Point	Penalty Total	
150	Swinging Tenlight	-	✓	✓	✓	✓	HA SA			5	63 1/2
128	Peeka Snow Bunny	✓	✓	✓	✓	✓					69 1/2
166	Yo Cat Do Dat	✓	✓	✓	✓	✓					69
0											
0											
0											
0											
0											
0											
0											
0											
0											
0											

Judge's Signature

[Signature]



REINED WORK JUDGE CARD

Effective November 18, 2023

1/2 POINT PENALTIES:

- Not changing leads within the same circle - Over or under span 1/4 turn
- Jogging first two strides

1 Point Penalties:

- Out of lead
- Out of lead each 1/4 circle
- Slipping rein in the circle
- Booting or anticipating shoe
- Over or under span 1/4 turn

2 Point Penalties:

- Lead missed around end of arena past second corner
- Not over changing leads in pattern where there is only 1/2 circle
- Failure to make lead before stop is initiated
- Straining up in turn
- Breaking gait
- Jogging beyond two strides
- Control in patterns, failure to stop before executing a type departure
- A stop in the first 1/4 of the circle after a type departure, is a broken of gait.
- At end of pattern, failure to maintain as demonstrated completion of pattern.

3 Point Penalties:

- Swerving or tilting in front of circle at any time or
- excessively whipping or scouring the horse
- Mutant disobedience including kicking, biting, nuzzling, rearing and kicking or obviously inaudible.

0- Score

- Failure to complete the pattern as given (if a over under span more than 1/4 turn)
- Two hands on the reins in a single or two-rein class
- Tension between the reins in a single class, except the two-rein class
- Horse backing
- Hoofbeats (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Banking more than 2 circles when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Aim
- Failure to work at the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE:

Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

		MANEUVER SCORES: +1 1/2 Extremely Poor, +1 Very Poor, +1/2 Poor, 0 Satisfactory, +1/2 Good, +1 Very Good, +1 1/2 Excellent											Penalty Total	SCORE
		MANEUVER DESCRIPTION	L/C	R/C	Stop	L 3/4	Stop	R 3/4	at bk	NA				
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8				
161	Reys Precious Star	PENALTY												
		SCORE	4 1/2	0	0	0	0	4 1/2	0				71	
333	One Time At Bandkamp	PENALTY												
		SCORE	0	-1/2	0	0	-1/2	0	-1/2				68 1/2	
414	JMP Long Nose Nate	PENALTY												
		SCORE	5 C 2 A 7 C A											
107	Dixies Reybl Yell	PENALTY	0											
		SCORE											0	
121	Tonto Rodriguez	PENALTY												
		SCORE	3 1/2 A T C A											
161	Daniels Coicos	PENALTY	0											
		SCORE											0	
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
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		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												

Judge's Signature:

BOX DRIVE
JUDGE CARD

Class Number 15, 2023

GUIDE FOR "NEW COW"

(If judge's decision, rider will receive new cow(s) as necessary to show horse)

A - Cow that works

B - Cow that doesn't work

C - When cow leaves arena

CREDITS

A - Maintaining control of the cow at all times

B - Maintaining Proper Position

C - Degree of difficulty

D - Eye Appeal

NO SCORE

A - Abuse

B - Lameness

NOTE: Judge may deem the whole or any part of the work as not complete at that time. A score of zero will be given if the work is not complete at that time.

Each Work will be judged in 1 minute 45 seconds

PENALTIES

1 POINT PENALTIES

A - Loss of working advantage

B - Working out of Position

C - Changing places or around Drive

D - On Switch drive, failure to drive past the middle marker

3 POINT PENALTIES

A - Dangerous Position

B - Knocking down the cow without losing a working advantage

C - Performing a force turn (whether initiated by horse or rider)

D - Failure to drive cow past middle marker or around drive before line requires

5 POINT PENALTIES

A - Spurring or timing in front of cow at anytime

B - Disturbance (whether initiated by horse or rider)

C - Backing, rearing, kicking or obviously misbehaving

D - Running cow to back fence with force

B - SCORES

A - Turn left

B - Using two hands on the reins in a circle or two-way

C - Fingers between the reins in a circle when seated in the two-way

D - Bailing

E - Excessively Out of Control

F - Sturdy mouth (mouset)

G - Illegal equipment

H - Leaving working area before perform or work is complete

I - Fall of reins or stirrups

J - Straddling of the horse between the work and cow work

K - Straddling between cows, if cow cow is mounted

L - Improper Western Arms

M - Failure to work in the proper working order

N - Chased down cow twice, failure to drive cow past middle marker or marker after two attempts

NE - Failure of an exhibitor to attempt to complete the work

(V - Very Good = +1 / + Good = +0.2 / + Average = 0 / + Poor = -1.2 / - Very Poor = -1)

#	HORSE		RUN CONTENT (+ / ✓ / + / ✓ / - / -)								PENALTIES			SCORE
			Setting	Drive (Run & Rate)	Setting	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Comments	1 Point	3 Point	Time Penalties	
161	Reys Precious Star	PENALTY												73 1/2
		CONTENT	+	✓+	✓+	✓+	✓+	✓	✓+	✓				
333	One Time At Bandkamp	PENALTY												64 1/2
		CONTENT	✓-	✓-	✓-	-	✓-	✓-	-	✓				
414	JMP Long Nose Nate	PENALTY												
		CONTENT	SCRATCHED											
167	Dixies Reybi Yell	PENALTY												65 1/2
		CONTENT	✓+	✓-	-	-	✓-	✓-	✓	✓-				
121	Tonto Rodriguez	PENALTY												
		CONTENT	SCRATCHED											
162	Daniels - Gai (62)	PENALTY	P	A										2 68
		CONTENT	-	✓	✓+	✓	✓+	✓	✓	✓				
		PENALTY												
		CONTENT												
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Judge's Signature