

25th February.

Electricity and Magnetism

* field: A field is a region of space in which a physical quantity is well defined at all points at a given instant of time.

• Well defined means the physical quantity must be - **Single valued**

• **Continuous**

• **Definite**

• Any field can be expressed as a mathematical funcⁿ of space & time. $\rightarrow f(x, y, z, t)$ or $f(\vec{r}, t)$

* Gravitational field of Earth (Time independent) • Magnetic field of Earth (Time dependent)

$\rightarrow$ On the Nature of Physical Qty. the field is of two types - 1) Scalar field

2) Vector field.

* Scalar field: A region of space in which a scalar Qty. is well defined at every point & at every instant of time is called a scalar field.

• The field at a given point can be completely expressed as just by a number
eg - Density of earth this can be expressed as $\rho(x, y, z, t)$

• A scalar field (Density) is not defined in the location of black hole.

• The variation in temp^r in a room can be expressed as $T(x, y, z, t)$.

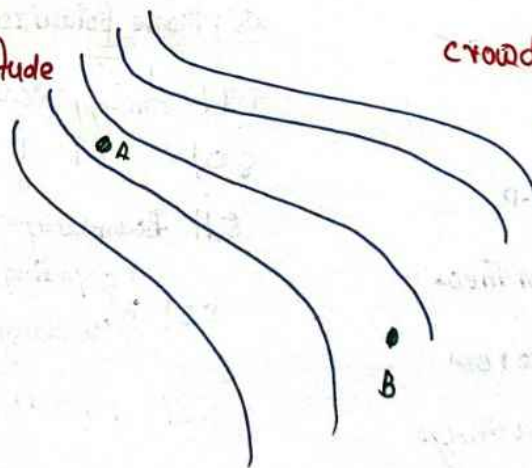
* A scalar field is expressed by imaginary contours. which can be obtained by connecting all those points which have same values for a physical quantity

eg - Equipotential surface.

* The Magnitude of the scalar field is expressed by the crowdedness of the contours

* More is the crowdedness

more will be the Magnitude of the field.



crowdedness: $A > B$

Magnitude of field

$A > B$

* Vector field.

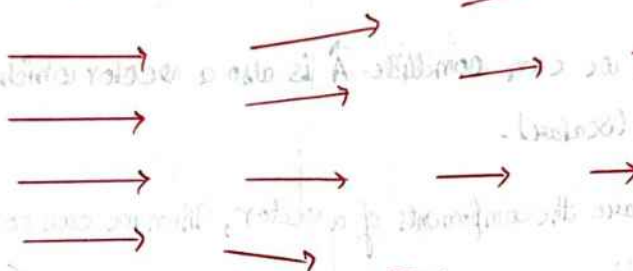
- A region of space in which a vector qty is well defined with a unique direction at every point & at every instant of time is called a vector field.

eg. force on a compass needle in Earth's Magnetic field

• Electric field

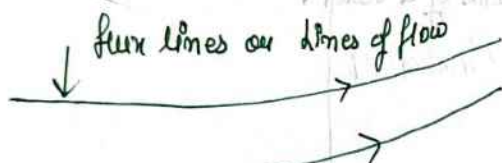
• Velocity field of a fluid in Motion. $\rightarrow \vec{v}(x, y, z, t)$

Vector fields are represented with the help of vectors.



a) length of arrow $\rightarrow$ strength of field.

Arrowhead $\rightarrow$ Direction of field.



b) Tangent at Curve $\rightarrow$ Direction of field



No. of field line $\rightarrow$ strength of field.
per unit Area

which must be $\perp$ to flow of field lines

* We adopt the convⁿ that the no. of lines per unit area at right angle to the lines is proportional to the field strength.

* The Del Operator.

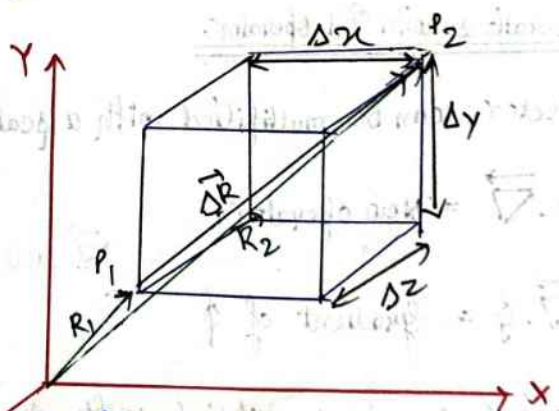
• A particle is moving along x axis with a uniform speed of 5 m/s, find distance covered by it in 3 sec.

$$\Delta x = 5 \times 3 = 15 \text{ m}$$

$$\Delta x = \frac{dx}{dt} \times \Delta t \rightarrow \text{change in time}$$

change in x
Rate of change of x w.r.t time

As x is a fn of time one variable $\therefore$ it can be written as $x(t)$



Consider distribution of temp^r in a room

& consider arbitrarily a point $P_1(x, y, z)$ rep^d by a vector $\vec{R}_1 = x\hat{i} + y\hat{j} + z\hat{k}$ having temp T_1 .

T_2 is the temp^r at P_2 & $P_2 = (x + \Delta x, y + \Delta y, z + \Delta z)$

$$\vec{R}_2 = (x + \Delta x)\hat{i} + (y + \Delta y)\hat{j} + (z + \Delta z)\hat{k}$$

• Change in temp^r b/w P_1 & $P_2 = \Delta T = T_2 - T_1$

$$\Delta T = \left(\frac{\partial T}{\partial x} \right) \Delta x + \left(\frac{\partial T}{\partial y} \right) \Delta y + \left(\frac{\partial T}{\partial z} \right) \Delta z$$

$$\vec{\Delta R} = \vec{R}_2 - \vec{R}_1 \Rightarrow \Delta \vec{R} = \Delta x \hat{i} + \Delta y \hat{j} + \Delta z \hat{k}$$

• $\Delta x, \Delta y$ & Δz are the components of a vector $\vec{\Delta R}$.

$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

$$\vec{B} = B_x \hat{i} + B_y \hat{j} + B_z \hat{k}$$

$$S = \vec{A} \cdot \vec{B}$$

$$S = A_x B_x + A_y B_y + A_z B_z$$

As S is a scalar, $\vec{B}$ is a vector then we can conclude $\vec{A}$ is also a vector which is in dot product with $\vec{B}$ to give us S (Scalar).

• As ΔT is a scalar & $\Delta x, \Delta y$ & Δz are the components of a vector, Then we can conclude that $\frac{\partial T}{\partial x}, \frac{\partial T}{\partial y}, \frac{\partial T}{\partial z}$ are the components of a vector.

$$\vec{\nabla} T = \frac{\partial T}{\partial x} \hat{i} + \frac{\partial T}{\partial y} \hat{j} + \frac{\partial T}{\partial z} \hat{k}$$

$$\vec{\nabla} T = \left(\frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) T$$

where $\vec{\nabla} = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right)$ is called Del operator ∇ , Thus $\Delta T = \vec{\nabla} \cdot T \cdot \Delta \vec{R}$
Del operator

Operations with Del operator.

• A vector can be multiplied with a scalar; $\phi \vec{A} =$ a new vector whose ~~mag~~ $\phi =$ scalar funcⁿ.

$\phi \cdot \vec{\nabla} =$ New operator;

$\vec{\nabla} \cdot \phi =$ Gradient of ϕ

$\vec{\nabla}$ acts on a scalar fn & result will be a vector function.

• A vector can be multiplied with another vector: $\vec{A} \cdot \vec{B} =$ scalar qty

$\vec{A} =$ vector function

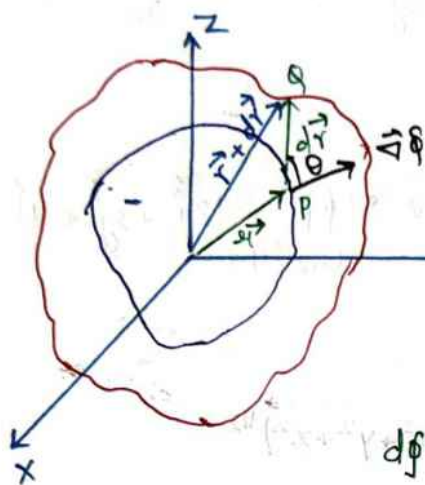
$\vec{A} \times \vec{B} =$ vector qty.

$\vec{\nabla} \cdot \vec{A} =$ Divergence of $\vec{A}$ • Divergence [operation] of $\vec{\nabla}$ with a vector funcⁿ

→ Resultant will be a scalar funcⁿ.

$\nabla \times \vec{A} = \text{curl of } \vec{A}$; Operates only on a vector funcⁿ, Resultant will be a vector funcⁿ.

Def Gradient of a scalar function.



$\phi(r) = \text{scalar function at point } P$

$$\vec{r} = \hat{i}x + \hat{j}y + \hat{k}z$$

$\phi(r+dr) \rightarrow \text{scalar fn at } Q.$

$$\vec{r} + d\vec{r} = \hat{i}(x+dx) + \hat{j}(y+dy) + \hat{k}(z+dz)$$

$\rightarrow$ The change in ϕ from P to Q from Taylor's approximation:

$$d\phi = \left(\frac{\partial \phi}{\partial x} \right) dx + \left(\frac{\partial \phi}{\partial y} \right) dy + \left(\frac{\partial \phi}{\partial z} \right) dz$$

$$d\phi = \left(\hat{i} \frac{\partial \phi}{\partial x} + \hat{j} \frac{\partial \phi}{\partial y} + \hat{k} \frac{\partial \phi}{\partial z} \right) \cdot (\hat{i} dx + \hat{j} dy + \hat{k} dz)$$

$$d\phi = \nabla \phi \cdot d\vec{r} \rightarrow d\phi = \nabla \phi dr \cos \theta$$

$$\frac{d\phi}{dr} = \nabla \phi \cos \theta$$

$$\frac{d\phi}{dr} = \text{Space rate of change of } \phi$$

$\rightarrow$ Direction Dependent.

If $\theta = 0^\circ$, then $\cos \theta = 1$

$\Downarrow$

$$\frac{d\phi}{dr} \text{ is maximum } \therefore \left(\frac{d\phi}{dr} \right)_{\text{max}} = \nabla \phi$$

$\rightarrow$ Hence, The Magnitude of the gradient of a scalar function is equal to the Maximum space rate of change of the scalar function

$\rightarrow$ The direction of the gradient is the direction in which $\frac{d\phi}{dr}$ is Maximum.

If we move in such a way that $\theta = 90^\circ$, in that case, $\frac{d\phi}{dr} = \nabla \phi \cos 90^\circ \rightarrow \frac{d\phi}{dr} = 0$

$\Rightarrow \phi = \text{constant func}^n$ [we are moving along a level surface].

$\downarrow$ Defines a level surface

* We can conclude that direction of gradient is always perpendicular to the level surface.

Q⁷ Find $\nabla \phi$ at $(1, 2, -1)$ if $\phi(x, y, z) = 3x^2y - yz^2$

Solⁿ $\nabla \phi = \hat{i} \frac{\partial \phi}{\partial x} + \hat{j} \frac{\partial \phi}{\partial y} + \hat{k} \frac{\partial \phi}{\partial z} = \hat{i} \frac{\partial (3x^2y - yz^2)}{\partial x} + \hat{j} \frac{\partial (3x^2y - yz^2)}{\partial y} + \hat{k} \frac{\partial (3x^2y - yz^2)}{\partial z}$

$$\nabla \phi = \hat{i}(6xy) + \hat{j}(3x^2 - z^2) + \hat{k}(-2yz)$$

$$\nabla \phi \Big|_{(1, 2, -1)} = \hat{i}(6 \times 1 \times 2) + \hat{j}(3(1)^2 - (-1)^2) + \hat{k}(-2 \cdot 2 \cdot (-1)) \Rightarrow \nabla \phi \Big|_{(1, 2, -1)} = 12\hat{i} + 2\hat{j} + 4\hat{k}$$

Q⁸ Find gradient of u

Solⁿ $\vec{r} = \hat{i}x + \hat{j}y + \hat{k}z \therefore r = \sqrt{x^2 + y^2 + z^2} = (x^2 + y^2 + z^2)^{1/2}$

$$\begin{aligned} \nabla \cdot u &= \hat{i} \frac{\partial u}{\partial x} + \hat{j} \frac{\partial u}{\partial y} + \hat{k} \frac{\partial u}{\partial z} \\ &= \hat{i} \frac{\partial (x^2 + y^2 + z^2)^{1/2}}{\partial x} + \hat{j} \frac{\partial (x^2 + y^2 + z^2)^{1/2}}{\partial y} + \hat{k} \frac{\partial (x^2 + y^2 + z^2)^{1/2}}{\partial z} \\ &= \hat{i} \cdot \frac{1}{2} (x^2 + y^2 + z^2)^{-1/2} \cdot 2x + \hat{j} \cdot \frac{1}{2} (x^2 + y^2 + z^2)^{-1/2} \cdot 2y + \hat{k} \cdot \frac{1}{2} (x^2 + y^2 + z^2)^{-1/2} \cdot 2z \end{aligned}$$

$$\nabla \cdot u = \frac{\hat{i}x + \hat{j}y + \hat{k}z}{(x^2 + y^2 + z^2)^{1/2}} \Rightarrow \nabla \cdot u = \frac{\vec{r}}{r}$$

$$\therefore \boxed{\nabla r = \hat{u}}$$

Q Show that $\nabla r^n = n r^{n-2} \hat{u}$

Solⁿ $\vec{r} = \hat{i}x + \hat{j}y + \hat{k}z$; $r = \sqrt{x^2 + y^2 + z^2} = (x^2 + y^2 + z^2)^{1/2}$ OR $r^2 = x^2 + y^2 + z^2$

$$r^n = (x^2 + y^2 + z^2)^{n/2}$$

$$\nabla \cdot r^n = \hat{i} \frac{\partial r^n}{\partial x} + \hat{j} \frac{\partial r^n}{\partial y} + \hat{k} \frac{\partial r^n}{\partial z}$$

$$\nabla r^n = \hat{i} \cdot \frac{\partial (x^2 + y^2 + z^2)^{n/2}}{\partial x}$$

$$\nabla r^n = \hat{i} \cdot \frac{n}{2} (x^2 + y^2 + z^2)^{\frac{n}{2} - 1} \cdot 2x$$

$$\nabla r^n = n (x^2 + y^2 + z^2)^{\frac{n}{2} - 1} [\hat{i}x + \hat{j}y + \hat{k}z]$$

$$\nabla r^n = n (r^2)^{n/2 - 1} \cdot \vec{r}$$

$$\nabla r^n = n r^{n-2} \cdot \vec{r}$$

$$\nabla r^n = n r^{n-2} \cdot r \hat{u}$$

$$\therefore \boxed{\nabla r^n = n r^{n-1} \hat{u}}$$

Ex Q $\phi = \log_e |\vec{r}|$, find $\vec{\nabla} \cdot \phi \rightarrow \vec{\nabla} \phi = \frac{1}{r} \hat{r}$

Soln $\vec{r} = \hat{i}x + \hat{j}y + \hat{k}z$, $|\vec{r}| = (x^2 + y^2 + z^2)^{1/2}$

$\phi = \ln (x^2 + y^2 + z^2)^{1/2} = \frac{1}{2} \ln (x^2 + y^2 + z^2)$

$\nabla \phi = \frac{1}{2} \nabla \ln (x^2 + y^2 + z^2) = \frac{1}{2} \sum \hat{i} \frac{\partial}{\partial x} (x^2 + y^2 + z^2)$

$= \frac{1}{2} \sum \hat{i} \frac{2x}{x^2 + y^2 + z^2} = \frac{1}{x^2 + y^2 + z^2} (\hat{i}x + \hat{j}y + \hat{k}z)$

$\boxed{\nabla \phi = \frac{\vec{r}}{r^2} = \frac{\hat{r}}{r}}$

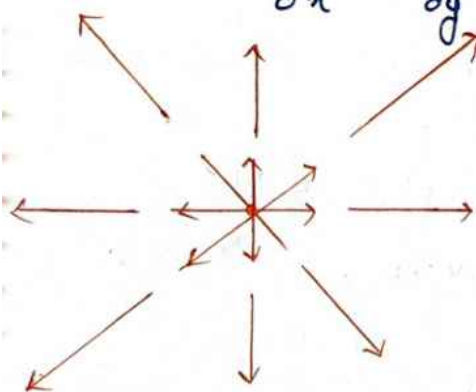
Ex-10 Divergence of a Vector field.

Divergence of a vector $\vec{A}$ i.e. $\vec{\nabla} \cdot \vec{A}$ is a measure of how much that vector $\vec{A}$ spreads out from that point.

$\vec{\nabla} \cdot \vec{A} = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right) \cdot (\hat{i} A_x + \hat{j} A_y + \hat{k} A_z)$

$\vec{\nabla} \cdot \vec{A} = \frac{\partial A_x}{\partial x} + \frac{\partial A_y}{\partial y} + \frac{\partial A_z}{\partial z}$

* field whose divergence is always zero is called potential fields



+ve Divergence



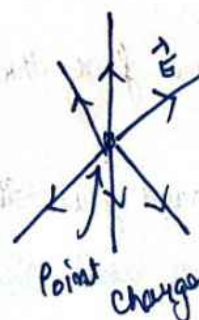
+ve Divergence.



Zero divergence.

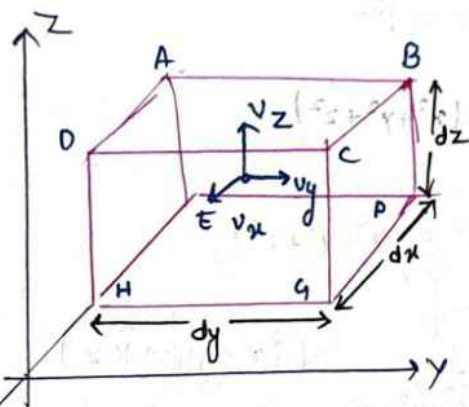
Divergence of Electric field is zero for a point charge.

> Gauss Theorem: $\vec{\nabla} \cdot \vec{E} = \frac{\rho}{\epsilon_0}$, $\vec{\nabla} \cdot \vec{B} = 0$ (Always)



Also true for dipole
 $\vec{\nabla} \cdot \vec{E} = 0$
Except at the location of point.

L-4 # Physical Significance of Divergence.



$\frac{\partial v_x}{\partial x}, \frac{\partial v_y}{\partial y}, \frac{\partial v_z}{\partial z}$ = velocity gradient along x, y, z direction.

• Let us consider that at the centre of the parallelepiped, velocity is $\vec{v} = v_x \hat{i} + v_y \hat{j} + v_z \hat{k}$

• The velocity at face AEHD = $v_y - \frac{\partial v_y}{\partial y} \cdot \frac{dy}{2}$ (DOT PRODUCT)

→ If this velocity is multiplied with area perpendicular to it, we will get volume flow per unit time, which is called flux.

• The inward flux at face AEHD = $\left(v_y - \frac{\partial v_y}{\partial y} \frac{dy}{2} \right) dx dz$

• The outward flux at face BCFG = $\left(v_y + \frac{\partial v_y}{\partial y} \frac{dy}{2} \right) dx dz$

$$\begin{aligned} \rightarrow \text{Net outward flux in } Y \text{ direction} &= \left(v_y + \frac{\partial v_y}{\partial y} \frac{dy}{2} - \left(v_y - \frac{\partial v_y}{\partial y} \frac{dy}{2} \right) \right) dx dz \\ &= \frac{\partial v_y}{\partial y} \cdot dx dy dz \end{aligned}$$

• Similarly for X-Direction & Z-Direction

$$\text{Net outward flux in } X \text{ dir}^n = \frac{\partial v_x}{\partial x} \cdot dx dy dz$$

$$\text{Net outward flux in } Z \text{ dir}^n = \frac{\partial v_z}{\partial z} \cdot dx dy dz$$

• Net outward flux through the parallelepiped = $\left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} \right) \cdot dx dy dz$

→ Net outward flux through the parallelepiped = $\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z}$ per unit volume

• Net outward flux per unit time volume $= \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right) (v_x \hat{i} + v_y \hat{j} + v_z \hat{k})$
 $= \vec{\nabla} \cdot \vec{v} = \text{Divergence of velocity}$

$\therefore$ Divergence of a vector field will give us the net outward flux per unit volume

#L-12 Q 1) find the Divergence of $\vec{r}$.

Ans $\vec{r} = \hat{i}x + \hat{j}y + \hat{k}z$; $\text{div} \vec{r} = \vec{\nabla} \cdot \vec{r} = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right) \cdot (\hat{i}x + \hat{j}y + \hat{k}z)$

$\therefore \text{div} \vec{r} = \frac{\partial x}{\partial x} + \frac{\partial y}{\partial y} + \frac{\partial z}{\partial z} \Rightarrow [\text{div} \vec{r} = 3]$

Q 2) $\vec{A} = x^2z \hat{i} - 2y^2z \hat{j} + x^2yz \hat{k}$, find $\text{div} \vec{A}$ at point $(1, 2, 1)$

Ans $\vec{\nabla} \cdot \vec{A} = \text{div} \vec{A} = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right) \cdot (\hat{i}x^2z + \hat{j}(-2y^2z) + \hat{k}x^2yz)$
 $= \frac{\partial A_x}{\partial x} + \frac{\partial A_y}{\partial y} + \frac{\partial A_z}{\partial z} = \frac{\partial (x^2z)}{\partial x} + \frac{\partial (-2y^2z)}{\partial y} + \frac{\partial (x^2yz)}{\partial z}$

$\vec{\nabla} \cdot \vec{A} = 2xz - 4yz^2 + x^2y$

$\left. \text{div} \vec{A} \right|_{(1, 2, 1)} = 2(1)(1) - 4(2)(1)^2 + (1)^2(2) \Rightarrow \left[\left. \text{div} \vec{A} \right|_{(1, 2, 1)} = -2 \right]$

#L-13 Q 1) Show that $\vec{\nabla} \cdot (r^n \vec{r}) = (n+3)r^n$

Ans $\vec{r} = \hat{i}x + \hat{j}y + \hat{k}z$; $r = (x^2 + y^2 + z^2)^{1/2}$

$\vec{\nabla} \cdot (r^n \vec{r}) = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right) \cdot (r^n (\hat{i}x + \hat{j}y + \hat{k}z)) = \frac{\partial (r^n x)}{\partial x} + \frac{\partial (r^n y)}{\partial y} + \frac{\partial (r^n z)}{\partial z}$

$= \sum \frac{\partial}{\partial x} [(x^2 + y^2 + z^2)^{n/2} x] = \sum (x^2 + y^2 + z^2)^{n/2} \cdot 1 + x \cdot \frac{n}{2} (x^2 + y^2 + z^2)^{\frac{n-2}{2}} \cdot 2x$

$= 3(x^2 + y^2 + z^2)^{n/2} + n(x^2 + y^2 + z^2)^{\frac{n}{2} - 1} (x^2 + y^2 + z^2) = 3(x^2 + y^2 + z^2)^{n/2} + n(x^2 + y^2 + z^2)^{n/2}$

$= (n+3)(x^2 + y^2 + z^2)^{n/2} \Rightarrow \boxed{\vec{\nabla} \cdot (r^n \vec{r}) = (n+3)r^n}$

Line Integral (Path Integral)

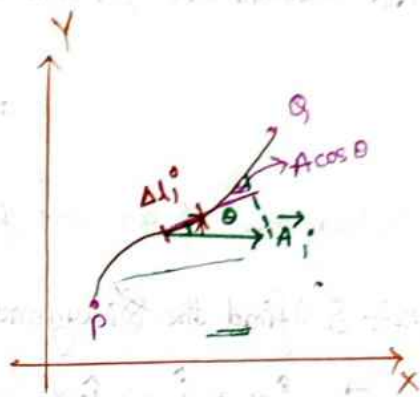
- In line integral some quantity related to the field is to be integrated between two given points in space.

The curve b/w P & Q, i.e. C may be open or closed.

- In line integral there is only one independent variable

$\rightarrow \int_C \phi \, d\vec{l}$ (Vector) , $\int_C \vec{A} \cdot d\vec{l}$ (Scalar) , $\int_C \vec{A} \times d\vec{l}$ (Vector)

$\phi \rightarrow$ Scalar field
 $\vec{A} \rightarrow$ vector field



- for closed curve: $\oint_C$, for example $\int \vec{F} \cdot d\vec{l} = \text{Work done}$, $\int \vec{E} \cdot d\vec{l} = \text{Potential diff}$

$\rightarrow \int_C \vec{A} \cdot d\vec{l} = \int_C A \cos \theta \, dl = \text{The integral of the Tangential Component of } \vec{A} \text{ along } C.$

- if it is along a closed curve, then it is also called circulation of $\vec{A}$ around C.

$\int_C \vec{F} \cdot d\vec{l} = \text{Path Dependent ; if } \vec{F} \text{ is functional force}$

$\int_C \vec{F} \cdot d\vec{l} = \text{Path independent ; if } \vec{F} \text{ is electrostatic force on a charge particle in an } \vec{E}$

$\therefore$ Nature of $\int_C \vec{F} \cdot d\vec{l}$ depends upon the nature of $\vec{F}$.

L-15 Surface Integral.

- Associated with scalar as well as with vector fields.

$\rightarrow$ Simplest form: $\int_C \phi \, dS$ (SCALAR)

$\oint_S \rho(x) \cdot dS = \text{Mass of the shell}$

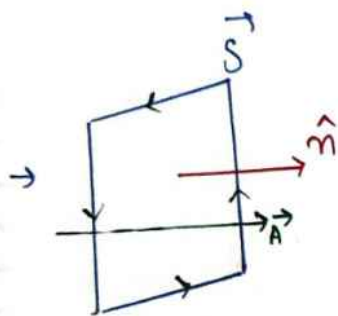
$\therefore \int_S \phi \cdot d\vec{S}$ (Imp. to us) , $\int_S \vec{A} \cdot d\vec{S}$ (SCALAR) , $\int_S \vec{A} \times d\vec{S}$ (FLUX)

$\int_S \vec{A} \cdot d\vec{S}$ (vector) , $\int_S \vec{A} \times d\vec{S}$ (vector)

for closed surface: $\oint_S \vec{A} \cdot d\vec{S}$

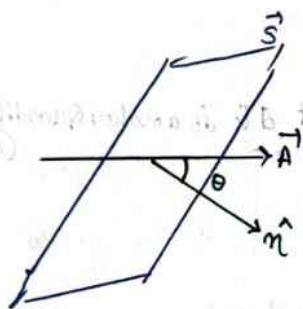
$d\vec{S} = \hat{n} \, dS = \text{Vector Area Element}$

$\rightarrow \hat{n}$ is outward drawn normal for a closed area



• $\vec{A} \perp$ to the plane, $\vec{A} \parallel$ to $\vec{S} = \hat{n} S$

Here Surface Integral = AS



Here

Surface Integral = $AS \cos \theta = \vec{A} \cdot \vec{S}$

$= A(S \cos \theta)$

$= A$ (component of Area whose plane is $\perp$ to $\vec{A}$)

• for uneven shape, Surface Integral = $\sum_{i=1}^n \vec{A}_i \cdot \Delta \vec{S}_i$

If $n \rightarrow \infty$, $\Delta S_i \rightarrow 0$ then $S \cdot \vec{A} = \sum_{i=1}^n \vec{A}_i \cdot \Delta \vec{S}_i$

• Surface Integral = $\int_S \vec{A} \cdot d\vec{S}$, if the surface is closed, Surface Integral = $\oint_S \vec{A} \cdot d\vec{S}$

L-16 Evaluation of Surface Integral. [JYADA KAAM KANAHI HAI]

$\int_S \vec{A} \cdot d\vec{S}$, We have to translate $d\vec{S}$ in terms of Co-ordinate differential of our chosen Co-ordinate System

eg- in case of sphere, $dS = a \sin^2 \theta d\theta d\phi$

* For a general surface we take the projecⁿ of area on X-Y, Y-Z, Z-X plane.

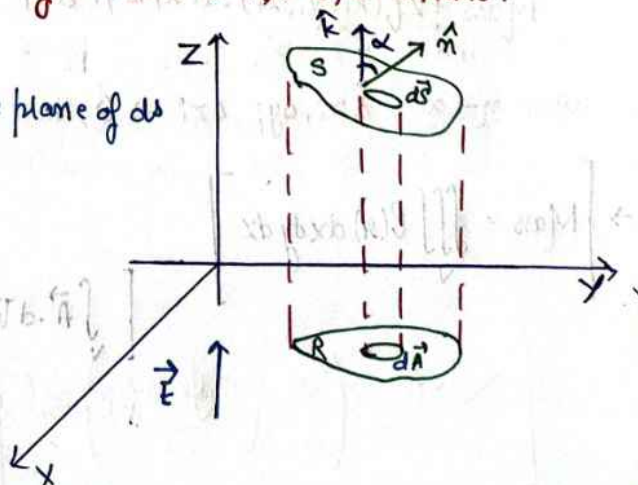
$d\vec{S} = \hat{n} dS$; $\hat{n}$ = unit vector $\perp$ to the plane of dS

$d\vec{A}$ = projection of $d\vec{S}$ on XY plane

* from fig; $dA = dS \cos \alpha$; $dS = \frac{dA}{\cos \alpha}$

$$dS = \frac{dA}{\hat{n} \cdot \hat{k}}$$

• let S is given by $f(x, y, z) = 0$



$$\frac{\vec{\nabla} \cdot \vec{f}}{|\vec{\nabla} f|} = \frac{\text{unit vector } \perp \text{ to } S}{|\vec{\nabla} f|}$$

$$\therefore dS = \frac{dA |\vec{\nabla} f|}{\vec{\nabla} f \cdot \hat{k}}$$

$$\hat{k} \cdot \vec{\nabla} f = \left(\hat{i} \frac{\partial f}{\partial x} + \hat{j} \frac{\partial f}{\partial y} + \hat{k} \frac{\partial f}{\partial z} \right) \cdot \hat{k} = \frac{\partial f}{\partial z}$$

$$\rightarrow dS = \frac{dA |\vec{\nabla} f|}{\partial f / \partial z}$$

L17 Volume Integral. It is simpler because the volume element dV is a scalar quantity.

$$dV = dx dy dz \quad [\text{In Cartesian Co-ordinate}]$$

$$dV = r^2 dr \sin \theta d\phi \quad [\text{In spherical Polar coordinate}]$$

$$dV = r dr d\phi dz \quad [\text{In cylindrical Co-ordinate}]$$

$$\rightarrow \int \phi dV \quad \text{SCALAR} \quad \int \vec{A} \cdot d\vec{V} \quad \text{VECTOR}$$

eg $\int \rho(r) dV = \text{Total Mass of the fluid in that volume}$
 $\downarrow$
Density

$$\int \rho(r) \vec{v} dV = \text{Total linear Momentum of fluid in volume } V$$

$$\times \text{Mass of cuboid} = \rho (x_2 - x_1)(y_2 - y_1)(z_2 - z_1) \quad \{ \rho = \text{constant} \}$$

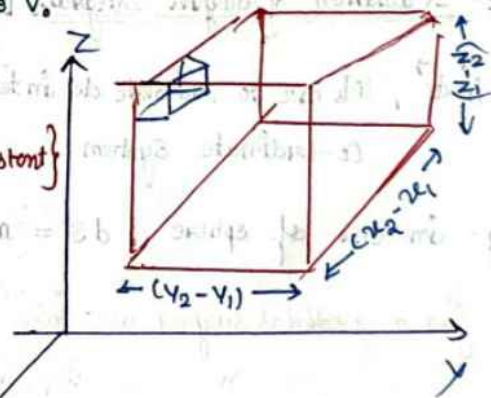
• If ρ is not uniform, then

$$M_{\text{mass}} = \sum_{i=1}^n \rho(x_i, y_i, z_i) \cdot \Delta x_i \Delta y_i \Delta z_i$$

When $n \rightarrow \infty$, $\Delta x_i, \Delta y_i, \Delta z_i \rightarrow 0$, then

$$\rightarrow \left[M_{\text{mass}} = \iiint \rho(x) dx dy dz \right]$$

$$\left[\int \vec{A} \cdot d\vec{V} = \hat{i} \int A_x dV + \hat{j} \int A_y dV + \hat{k} \int A_z dV \right]$$



Gauss's Divergence Theorem

→ This theorem relates the total flux of a vector field out of a closed surface to the Integral of the divergence of the vector field over the enclosed volume V .

• If a vector $\vec{A}$ & its first derivative are continuous in a region then Gauss' Divergence theorem states that:

$$\oint_S \vec{A} \cdot d\vec{S} = \int_V (\nabla \cdot \vec{A}) dV$$

"The surface integral over a surface S of any vector $\vec{A}$ is equal to the volume integral of Divergence of $\vec{A}$ over the volume enclosed by S ."

* Proof: Consider a Volume V in which a vector field is continuous & differentiable.

→ Let us divide V into continuously small N volumes ΔV_i arbitrarily

• $\nabla \cdot \vec{A} =$ Net outward flow of $\vec{A}$ per unit volume

$$(\nabla \cdot \vec{A}) \Delta V_i = \text{Net outward of } \vec{A} \text{ in } \Delta V_i = (\nabla \cdot \vec{A}) \Delta V_i + \dots + (\nabla \cdot \vec{A}) \Delta V_N$$

$$\rightarrow \sum_{i=1}^N (\nabla \cdot \vec{A}) \Delta V_i = \text{Net outward of } \vec{A} \text{ through volume } V$$

$$\therefore \sum_{i=1}^N (\nabla \cdot \vec{A}) \Delta V_i = \text{The outward flow of } \vec{A} \text{ through the surface.}$$

→ if $N \rightarrow \infty$ then $\Delta V_i \rightarrow 0$, then LHS will be

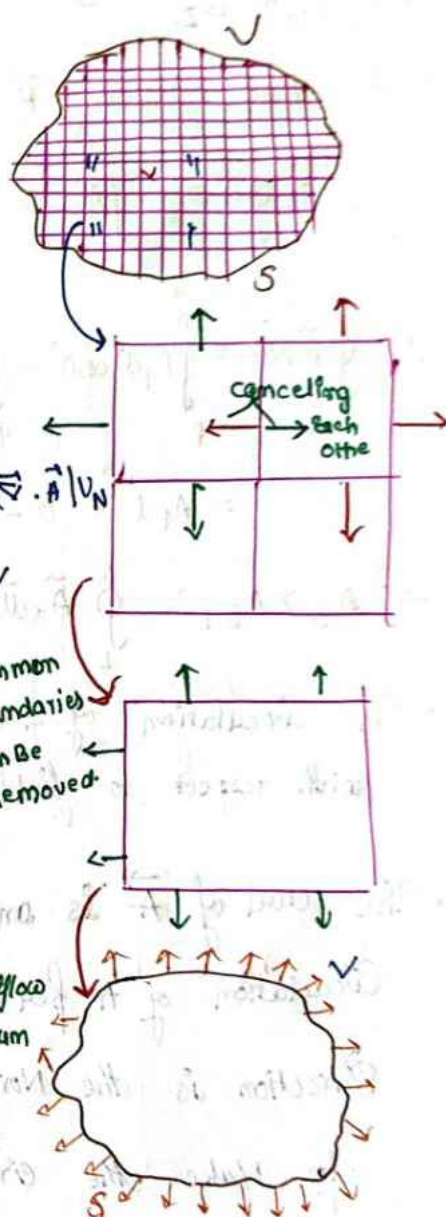
$$\iiint_V (\nabla \cdot \vec{A}) dV = \oint_S \vec{A} \cdot d\vec{S}$$

→ The RHS becomes the total outflow to the exterior while LHS is the sum of the outflows of differential elements.

Physical meaning of Divergence: $\nabla \cdot \vec{A} = \frac{\oint_S \vec{A} \cdot d\vec{S}}{\Delta V}$

$$(\nabla \cdot \vec{A}) \Delta V = \oint_S \vec{A} \cdot d\vec{S}$$

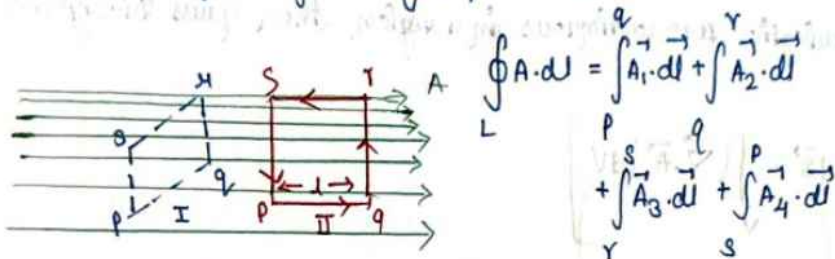
• Hence, The sum of all the outflow of in the Vol V will just be the sum of through the exterior boundary. In the limit of ∞ subdivisⁿ these sums become integral.



Physical Significance of Curl.

Consider a vector field $\vec{A}$ for which $\oint \vec{A} \cdot d\vec{l} \neq 0$

The line integral of $\vec{A}$ along PQRS in situation I is



In situation I, Angle b/w $\vec{A}$'s & $d\vec{l}$ is always 90°

$\oint_L \vec{A} \cdot d\vec{l} = 0$
 $\leftarrow$ Zero circulation

The line integral of $\vec{A}$ along PQRS in situation II is -

$$\oint_L \vec{A} \cdot d\vec{l} = \int_P^Q \vec{A}_1 \cdot d\vec{l} + \int_Q^R \vec{A}_2 \cdot d\vec{l} + \int_R^S \vec{A}_3 \cdot d\vec{l} + \int_S^P \vec{A}_4 \cdot d\vec{l}$$

$$\therefore \oint_L \vec{A} \cdot d\vec{l} = \int_P^Q A_1 dl \cos 0^\circ + \int_Q^R A_2 dl \cos 90^\circ + \int_R^S A_3 dl \cos 180^\circ + \int_S^P A_4 dl \cos 270^\circ$$

$$= A_1 l + 0 - A_3 l + 0 = (A_1 - A_3) l \leftarrow \text{Max}^m \text{ "circulation" cond}^n$$

$$\rightarrow A_1 > A_3 \therefore \oint_L \vec{A} \cdot d\vec{l} \neq 0$$

The circulation of a vector depends upon the orientation of the loop with respect to field.

The curl of $\vec{A}$ is an axial vector whose Magnitude is the Maximum Circulation of $\vec{A}$ per unit area, as the area tends to zero & whose Direction is the Normal direction of the area when the area is oriented to make the circulation Maximum.

$$\vec{\nabla} \times \vec{A} = \left(\lim_{\Delta S \rightarrow 0} \frac{\oint \vec{A} \cdot d\vec{l}}{\Delta S} \right) \cdot \hat{n}_{\text{MAX}^m} \leftarrow \text{Mathematical representation of physical significance of Curl}$$

• Lamellar field

$$\oint \vec{E} \cdot d\vec{l} = 0$$

But for magnetic field

$$\oint \vec{B} \cdot d\vec{l} = \mu_0 i_{\text{in}}$$

Non lamellar vector field.

Curl in Cartesian Co-ordinate

Consider a vector funcⁿ $\vec{A}$ s.t $\vec{A}$ & its first derivative are continuous in a given region of space

At the centre of PQRS vector $\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$

→ assume that there is some positive gradient along positive direction of X, Y & Z axes.

To do the line Integral along PQRS, we need the value of p_q, q_r, r_s & s_p .

Value of A_y at p_q (midpoint)

Along PQ, we need not to find the value of A_x & A_z because these are normal to $p_q(\vec{dl})$ so their line integral vanishes.

$$* A_y' = A_y - \frac{\partial A_y}{\partial z} \left(\frac{\Delta z}{2} \right)$$

$$* \text{Along } q_r; A_z' = A_z + \frac{\partial A_z}{\partial y} \left(\frac{\Delta y}{2} \right)$$

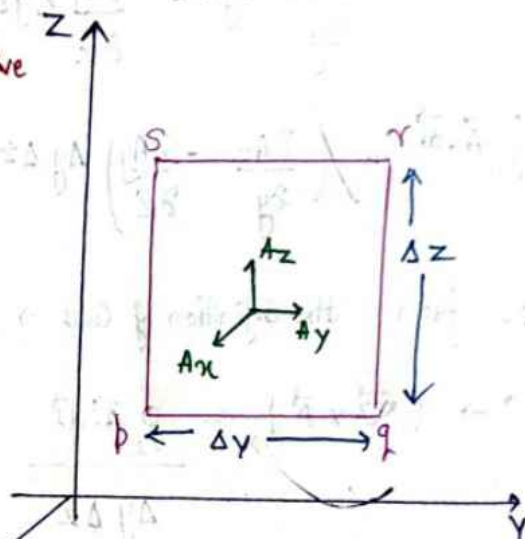
$$* \text{Along } r_s; A_y'' = A_y + \frac{\partial A_y}{\partial z} \left(\frac{\Delta z}{2} \right)$$

$$* \text{Along } s_p; A_z'' = A_z - \frac{\partial A_z}{\partial y} \left(\frac{\Delta y}{2} \right)$$

$$* \oint_L \vec{A} \cdot d\vec{l} = \int_p^q \vec{A}_y' \cdot d\vec{l} + \int_q^r \vec{A}_z' \cdot d\vec{l} + \int_r^s \vec{A}_y'' \cdot d\vec{l} + \int_s^p \vec{A}_z'' \cdot d\vec{l}$$

$$= \left(A_y - \frac{\partial A_y}{\partial z} \frac{\Delta z}{2} \right) \Delta y + \left(A_z + \frac{\partial A_z}{\partial y} \frac{\Delta y}{2} \right) \Delta z - \left(A_y + \frac{\partial A_y}{\partial z} \frac{\Delta z}{2} \right) \Delta y - \left(A_z - \frac{\partial A_z}{\partial y} \frac{\Delta y}{2} \right) \Delta z$$

$$\oint_L \vec{A} \cdot d\vec{l} = \cancel{A_y} \Delta y - \frac{\partial A_y}{\partial z} \frac{\Delta z}{2} \Delta y + \cancel{A_z} \Delta z + \frac{\partial A_z}{\partial y} \frac{\Delta y}{2} \Delta z - \cancel{A_y} \Delta y - \frac{\partial A_y}{\partial z} \frac{\Delta z}{2} \Delta y - \cancel{A_z} \Delta z + \frac{\partial A_z}{\partial y} \frac{\Delta y}{2} \Delta z$$



$$\oint_L \vec{A} \cdot d\vec{l} = \frac{\partial A_z}{\partial y} \Delta y \Delta z - \frac{\partial A_y}{\partial z} \Delta y \Delta z$$

$$\oint_L \vec{A} \cdot d\vec{l} = \left(\frac{\partial A_z}{\partial y} - \frac{\partial A_y}{\partial z} \right) \Delta y \Delta z$$

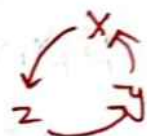
$\therefore$ from the definition of curl $\rightarrow$ curl is line integral per unit area

$$\rightarrow (\vec{\nabla} \times \vec{A})_x = \frac{\oint_L \vec{A} \cdot d\vec{l}}{\Delta y \Delta z} = \left(\frac{\partial A_z}{\partial y} - \frac{\partial A_y}{\partial z} \right) \hat{x}$$

Similarly

$$(\vec{\nabla} \times \vec{A})_y = \left(\frac{\partial A_x}{\partial z} - \frac{\partial A_z}{\partial x} \right) \hat{y}$$

$$(\vec{\nabla} \times \vec{A})_z = \left(\frac{\partial A_y}{\partial x} - \frac{\partial A_x}{\partial y} \right) \hat{z}$$



$$\therefore \vec{\nabla} \times \vec{A} = (\vec{\nabla} \times \vec{A})_x \hat{i} + (\vec{\nabla} \times \vec{A})_y \hat{j} + (\vec{\nabla} \times \vec{A})_z \hat{k}$$

$$= \left(\frac{\partial A_z}{\partial y} - \frac{\partial A_y}{\partial z} \right) \hat{i} + \left(\frac{\partial A_x}{\partial z} - \frac{\partial A_z}{\partial x} \right) \hat{j} + \left(\frac{\partial A_y}{\partial x} - \frac{\partial A_x}{\partial y} \right) \hat{k}$$

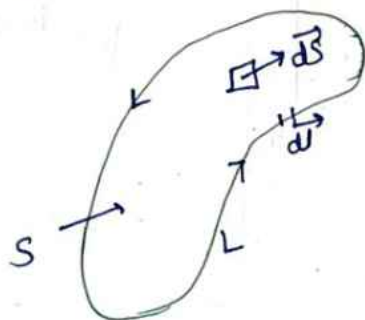
$$\therefore \vec{\nabla} \times \vec{A} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ A_x & A_y & A_z \end{vmatrix}$$

L-21
Stoke's Theorem : This theorem relates an integral over an open surface to the line integral around the curve bounding the surface.

• Stoke's theorem states that the circulation (line integral around a closed path) of a vector field $\vec{A}$ around a path L is equal to the surface integral of the curl $\vec{\nabla} \times \vec{A}$ over the open surface S bounded by L provided $\vec{A}$ & $\vec{\nabla} \times \vec{A}$ are continuous on S .

$$\oint_L \vec{A} \cdot d\vec{l} = \int_S (\vec{\nabla} \times \vec{A}) \cdot d\vec{S}$$

• for a closed surface there is not any perimeter $\therefore \int_S (\vec{\nabla} \times \vec{A}) \cdot d\vec{S} = 0$



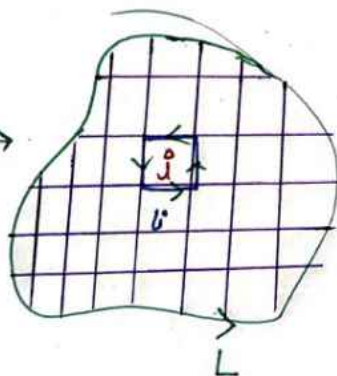
→ The surface over which Stoke's theorem is applied must have two surfaces. It can't be applied to Moebius strip because it only has one surface & direction for outward normal is not defined.

L-22
Proof of Stoke's Theorem

• let us assume that surface S is made up of a large no. (Countable) of small elements

• Consider one such element ΔS_i

$\vec{\nabla} \times \vec{A} =$ line integral per unit area.



$$(\vec{\nabla} \times \vec{A}) \cdot \Delta \vec{S}_i = \text{line integral about } \Delta S_i$$

$$(\vec{\nabla} \times \vec{A}) \cdot \Delta \vec{S}_i = \oint_{\Delta L_i} \vec{A} \cdot d\vec{l}$$

$$\text{for the whole surface : } \sum (\vec{\nabla} \times \vec{A}) \cdot \Delta \vec{S}_i = \oint_{L_1} \vec{A} \cdot d\vec{l} + \oint_{L_2} \vec{A} \cdot d\vec{l} + \dots + \oint_{L_n} \vec{A} \cdot d\vec{l}$$

if $N \rightarrow \infty$ then $\Delta S_i \rightarrow 0$

$$\left[\int_S (\vec{\nabla} \times \vec{A}) \cdot d\vec{S} = \oint_L \vec{A} \cdot d\vec{l} \right]$$

1-29 # The curl of Electric field.

- We know that any stationary field of central forces is Conservative i.e. the work done by the forces of this field is independent of the path.



$(W_{12})_{\text{conservative field}} = \text{Same for any path}$

$$W_{12} = -W_{21} \Rightarrow [W_{12} + W_{21} = 0] \Rightarrow \text{Work done over a closed path for conservative field is zero}$$

$\oint_L \vec{f} \cdot d\vec{u} = 0$; In case of Stationary Electric field

$\oint_L q \vec{E} \cdot d\vec{u} = 0$; if $q = 1C$ or unit

$\left[\oint_L \vec{E} \cdot d\vec{u} = 0 \right]$

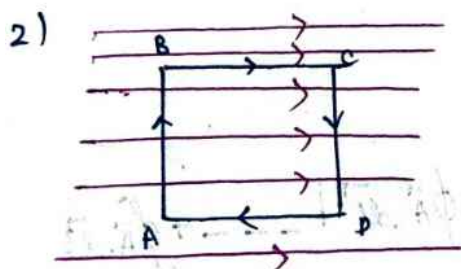
→ Applying Stoke's Theorem: $\oint_L \vec{E} \cdot d\vec{u} = \int_S (\nabla \times \vec{E}) \cdot d\vec{s} = 0$

→ $\boxed{\nabla \times \vec{E} = 0}$ This eqⁿ implies that Electric vector field has special characteristics. It is not like other vector functions.

* Any vector field which satisfy the above condⁿ is called Irrotational field.

- from above condⁿ we can draw some conclusions -

1) The field lines of Electrostatic field cannot be closed. They start from positive charge & end at negative charge or infinity.



$$\oint_L \vec{E} \cdot d\vec{u} = \int_A^B \vec{E}_1 \cdot d\vec{u} + \int_B^C \vec{E}_2 \cdot d\vec{u} + \int_C^D \vec{E}_3 \cdot d\vec{u} + \int_D^A \vec{E}_4 \cdot d\vec{u}$$

$E_2 \neq E_4 \Rightarrow \oint_L \vec{E} \cdot d\vec{u} \neq 0$

∴ Given Representation Doesn't Represent EF lines.

→ Any line can't represent electric field.

3.3) From Vector Calculus, we know that curl of gradient of any scalar funcⁿ is zero

* $\nabla \times \vec{E} = 0 \Rightarrow \vec{E}$ can be expressed as gradient of some scalar funcⁿ i.e. electric Potential.

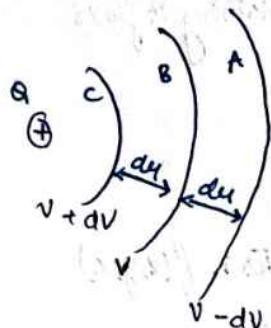
1-24 Relationship B/w Electric field & Electric Potential.

We know that $\nabla \times \vec{E} = 0$ & also curl of a scalar funcⁿ is zero

$$\therefore \nabla \times \vec{E} = \nabla \times (\nabla V) = 0 \text{ OR } \nabla \times (-\nabla V) = 0$$

Thus $\boxed{\vec{E} = -\nabla V}$

BY EXTERNAL AGENT



dV = amount of work done in moving a unit positive charge (+1C) from one point to another without acceleration.

$$\rightarrow dV = \vec{F} \cdot d\vec{u} = -q \vec{E} \cdot d\vec{u} ; q = +1C$$

$$dV = -\vec{E} \cdot d\vec{u} \quad \text{--- (1)}$$

$$\int dV = V = - \int_D^A \vec{E} \cdot d\vec{u} \quad ; \quad V = - \int \vec{E} \cdot d\vec{u}$$

* dV = Negative of the work done By the Electrostatic force in bringing a unit +ve charge from one point to another point without Acceleration

also
$$dV = \frac{\partial V}{\partial x} dx + \frac{\partial V}{\partial y} dy + \frac{\partial V}{\partial z} dz$$

$$dV = \left(\hat{i} \frac{\partial V}{\partial x} + \hat{j} \frac{\partial V}{\partial y} + \hat{k} \frac{\partial V}{\partial z} \right) \cdot (\hat{i} dx + \hat{j} dy + \hat{k} dz)$$

$$dV = (\nabla V) \cdot d\vec{u} \quad \text{--- (2)}$$

* from ① & ②

$$-\vec{E} \cdot d\vec{u} = \nabla V \cdot d\vec{u}$$

$$\boxed{\vec{E} = -\nabla V}$$

Electric field $\vec{E}$ is always directed in direction of decreasing potential.

* The direction of gradient is along the direction in which the potential, thus the negative sign is introduced in formula.

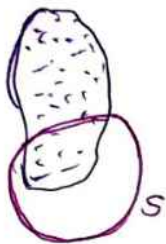
Q25 # Gauss' Law in Electrostatics.

- The flux of Electric field through a closed surface is equal to the algebraic sum of the charges enclosed by this surface, divided by ϵ_0 .

$$\oint \vec{E} \cdot d\vec{s} = \frac{q_{in}}{\epsilon_0} \quad \leftarrow \text{Integral form}$$

* charge lying outside the flux contributes nothing to flux.

- ϕ doesn't depend upon size of surface.



$$\oint \vec{E} \cdot d\vec{s} = \int_V \rho d\tau / \epsilon_0 \quad \text{--- (1)} \quad ; \quad \rho \rightarrow \text{function of co-ordinates i.e. } \rho(x, y, z)$$

$V \rightarrow$ Volume of charged body lying inside the surface.

* Using Divergence Theorem

$$\oint \vec{E} \cdot d\vec{s} = \int_V (\vec{\nabla} \cdot \vec{E}) d\tau \quad \text{--- (2)}$$

from (1) & (2)

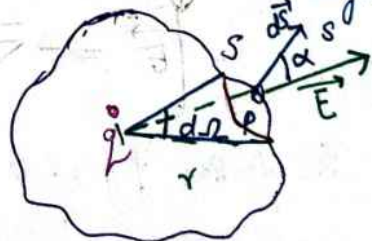
$$\int_V (\vec{\nabla} \cdot \vec{E}) d\tau = \int_V \rho d\tau$$

$$\boxed{\vec{\nabla} \cdot \vec{E} = \frac{\rho}{\epsilon_0}}$$

$\rightarrow$ Differential form of Gauss' Law

Q26 # Proof of Gauss' Theorem

- Consider a point charge q enclosed in a closed surface S . Take a point P on the surface $\rightarrow$ consider an area element at P such that the value of $\vec{E}$ at every point of which is same & direction of area element is uniquely defined.



- from the Defⁿ of Electric flux; The flux associated with $d\vec{s}$: Let point P is at a distance r from charge q .

$$d\phi = \vec{E} \cdot d\vec{s} = E ds \cos \alpha$$

$$E = \frac{q}{4\pi\epsilon_0 r^2} \Rightarrow d\phi = \frac{q}{4\pi\epsilon_0 r^2} ds \cos\alpha$$

$$\frac{ds \cos\alpha}{r^2} \rightarrow \text{Solid angle} \rightarrow d\Omega$$

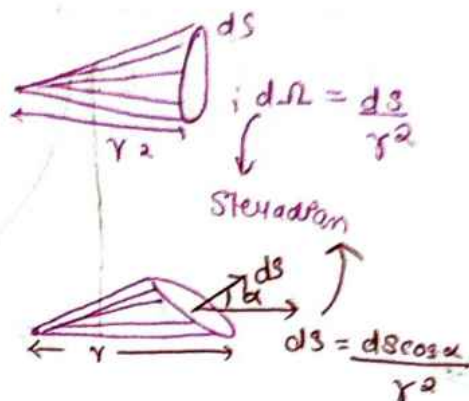
$$d\phi = \frac{q}{4\pi\epsilon_0} d\Omega$$

Total flux associated with S is

$$\phi = \oint_S \frac{q}{4\pi\epsilon_0} d\Omega = \frac{q}{4\pi\epsilon_0} \oint_S d\Omega$$

$$\phi = \frac{q}{4\pi\epsilon_0} \cdot 4\pi \Rightarrow \left[\phi = \frac{q}{\epsilon_0} \right]$$

* Because any close surface makes an angle of 4π steradian.



$$\rightarrow \phi = \oint_S \vec{E} \cdot d\vec{s} = q/\epsilon_0$$

1-27

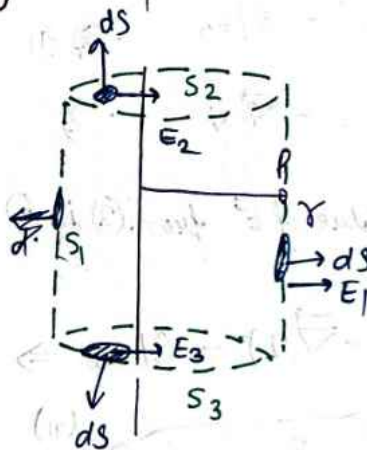
* $\vec{E}$ due to a line charge

* Consider a uniformly charged wire of infinite length

→ We have to find $\vec{E}$ at a point P which is at a distance r from the wire

• Consider a Gaussian surface in the form of cylinder of Radius r & length l .

• Applying Gauss Theorem $\oint \vec{E} \cdot d\vec{s} = q_{in}/\epsilon_0$
CYLINDER



$$\int_{S_1} \vec{E}_1 \cdot d\vec{s} + \int_{S_2} \vec{E}_2 \cdot d\vec{s} + \int_{S_3} \vec{E}_3 \cdot d\vec{s} = \frac{\lambda l}{\epsilon_0} \quad ; \quad \lambda \rightarrow \text{Charge per unit length} \rightarrow \text{Linear Charge Density}$$

$$\oint_{S_1} E_1 ds \cos 0 + \oint_{S_2} E_2 ds \cos 90 + \oint_{S_3} E_3 ds \cos 90 = \frac{\lambda l}{\epsilon_0} \quad ; \text{Assumption } \lambda > 0$$

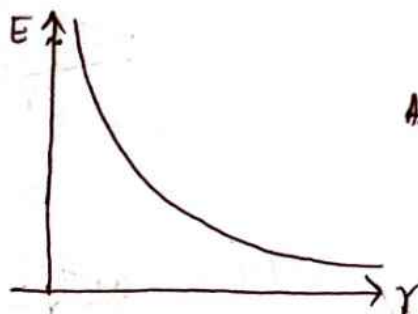
$$\oint_{S_1} E_1 \cdot ds = \frac{\lambda l}{\epsilon_0} \Rightarrow E_1 \oint_{S_1} ds = \frac{\lambda l}{\epsilon_0} \Rightarrow E_1 \text{ is same on the surface of cylinder}$$

& Also the resultant $E \cdot A$ i.e. $E_1 = E$

$$E \cdot 2\pi r l = \frac{\lambda l}{\epsilon_0} \Rightarrow \boxed{\vec{E} = \frac{\lambda}{2\pi\epsilon_0 r} \hat{r}}$$

$\vec{E}$ is radially outwards at every point, $\hat{r} \rightarrow$ unit vector pointing radially outwards

$$\boxed{E \propto \frac{1}{r}}$$



As $r \rightarrow \infty$ if the wire is surrounded by any medium, then $E \rightarrow 0$

$$\boxed{E = \frac{\lambda}{2\pi\epsilon_m r} \hat{r}}$$

1-28

Laplace & Poisson's Equation

• In cases of conductor if ρ is not known in advance, since charge is moving

* We have two scalar functions associated with $\vec{E}$, one is the potential $V(x, y, z)$ & second is divergence of $\vec{E}$ ($\nabla \cdot \vec{E}$)

Recall: Gauss Theorem (in free space)

$$\nabla \cdot \vec{E} = \rho / \epsilon_0 \quad \text{--- (1)}$$

$$\vec{E} = -\nabla V \quad \text{--- (2)}$$

• Putting value of $\vec{E}$ from (2) in (1)

$$\nabla \cdot (-\nabla V) = \rho / \epsilon_0 \Rightarrow \nabla \cdot \nabla V = -\rho / \epsilon_0$$

$$\boxed{\nabla^2 V = -\rho / \epsilon_0} \quad \text{--- (3)}$$

← Poisson's Eqⁿ for free space

• ∇^2 is called Laplacian Operator

$\nabla^2 \rightarrow$ divergence of gradient of ---

* In terms of Cartesian co-ordinates $\Rightarrow \left[\frac{\partial^2 V}{\partial x^2} + \frac{\partial^2 V}{\partial y^2} + \frac{\partial^2 V}{\partial z^2} = -\frac{\rho}{\epsilon_0} \right]$ in Cartesian coordinates.

* Whenever $\rho = 0$, $\therefore$ Eqⁿ reduce to $[\nabla^2 V = 0] \rightarrow$ Laplace Equation

for Inhomogeneous Medium

Eqⁿ (iii) can be written as: $\nabla \cdot (-\epsilon \nabla V) = \rho$ & ~~is~~

$\rightarrow$ for Homogeneous Medium, $\epsilon \rightarrow$ constant $\therefore$

$$\boxed{\nabla^2 V = -\frac{\rho}{\epsilon}}, \quad \boxed{\nabla^2 V = 0}$$

* any funcⁿ which satisfy Laplace Eqⁿ is called Harmonic funcⁿ.

Ex²⁹ # $\vec{E}$ due to a spherical shell. $\rightarrow$ Thin & Uniformly charged

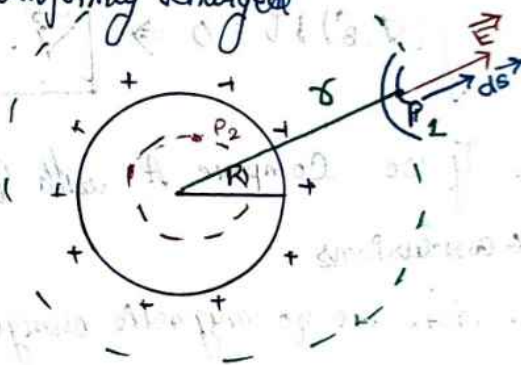
R = Radius, q = charge on shell

1. When point is lying outside shell.

$\rightarrow$ Applying Gauss' theorem

$$\oint_S \vec{E} \cdot d\vec{s} = \frac{q_{in}}{\epsilon_0} \Rightarrow \oint_S E ds \cos 0 = \frac{q}{\epsilon_0}$$

$$\Rightarrow E \oint_S ds = \frac{q}{\epsilon_0} \Rightarrow E \cdot 4\pi r^2 = \frac{q}{\epsilon_0} \Rightarrow \boxed{E_{out} = \frac{q}{4\pi\epsilon_0 r^2}} \rightarrow \boxed{E \propto \frac{1}{r^2}}$$



2. When point is on the surface of shell $\Rightarrow r = R$

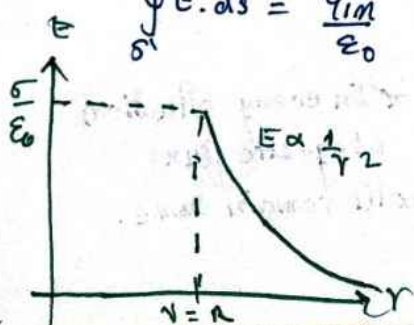
$$\therefore \boxed{E_{surface} = \frac{q}{4\pi\epsilon_0 R^2}} \rightarrow E_{surface} = \frac{1}{\epsilon_0} \frac{q}{4\pi R^2} \rightarrow \boxed{E_{surface} = \frac{\sigma}{\epsilon_0}}$$

$\sigma = q/4\pi r^2$ = Charge/Area = Surface charge density

3. When point lies inside the shell.

$\oint_S \vec{E} \cdot d\vec{s} = \frac{q_{in}}{\epsilon_0}$, as there is not any charge lying inside

Gaussian surface i.e. $q_{in} = 0 \Rightarrow \boxed{E_{in} = 0}$



1-80 Divergence of $\vec{B}$.

• Acc. to Gauss' law of Magnetostatics, the flux of $\vec{B}$ associated with any closed surface is always Zero. i.e. $\oint_S \vec{B} \cdot d\vec{A} = 0$ - (1)

→ using Gauss Divergence Theorem

$$\oint_S \vec{B} \cdot d\vec{A} = \int_V (\nabla \cdot \vec{B}) d\tau \quad - (11)$$

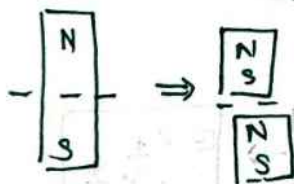
from (1) & (11)

$$\int_V (\nabla \cdot \vec{B}) d\tau = 0 \Rightarrow \boxed{\nabla \cdot \vec{B} = 0}$$

• If we compare it with Gauss' law of electrostatics i.e. $\nabla \cdot \vec{E} = \rho/\epsilon_0$

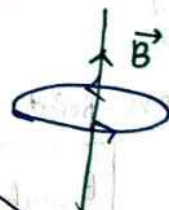
* Conclusions

1. There are no magnetic charges i.e. independent Magnetic Monopoles doesn't exist.

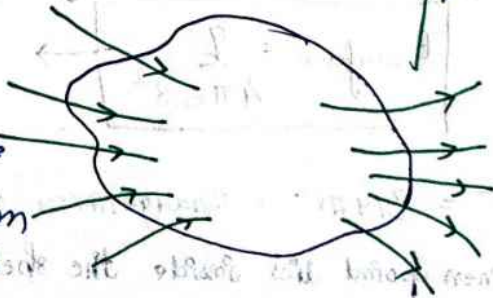


2. The lines of vector $\vec{B}$ have neither beginning nor ending, they are continuous.

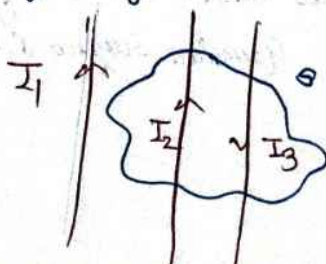
3. The no. of field lines of $\vec{B}$ emerging from any volume is equal to the no. of field lines entering volume.



4. The flux of $\vec{B}$ through a close surface doesn't depend upon the shape & location of the closed surface. This is referred to as law of conservation of Magnetic flux.



- Magnetic field is not a conservative field.



→ In every situation Magnetic flux will remain same.

Q3) # Divergence of $\vec{B}$

- Consider a conductor of arbitrary cross section containing current I through it. Then according to Biot Savart's law

$$\vec{B}(\vec{r}) = \frac{\mu_0}{4\pi} \int_V \frac{\vec{J}(\vec{r}') \times \hat{r}}{r^2} d\tau' \quad (1)$$

$\vec{B}$ is a funcⁿ of (x, y, z)

$\vec{J}$ is a funcⁿ of (x', y', z')

$$d\tau' = dx' dy' dz'$$

Taking divergence of eqⁿ (1) :

$$\vec{\nabla} \cdot \vec{B} = \frac{\mu_0}{4\pi} \int_V \vec{\nabla} \cdot \left(\vec{J} \times \frac{\hat{r}}{r^2} \right) d\tau'$$

(x', y', z') (x, y, z)

The integration is over the primed coordinates & the divergence is to be taken w.r.t non primed coordinates.

$$\text{Using } \vec{\nabla} \cdot (\vec{A} \times \vec{B}) = \vec{B} \cdot (\vec{\nabla} \times \vec{A}) - \vec{A} \cdot (\vec{\nabla} \times \vec{B})$$

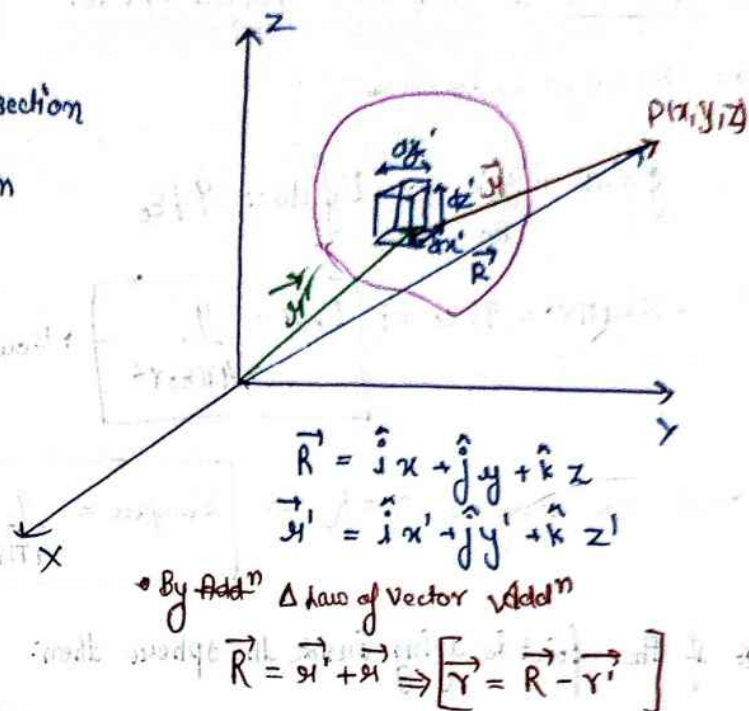
$$\therefore \vec{\nabla} \cdot \left(\vec{J} \times \frac{\hat{r}}{r^2} \right) = \frac{\hat{r}}{r^2} \cdot (\vec{\nabla} \times \vec{J}) - \vec{J} \cdot \left(\vec{\nabla} \times \frac{\hat{r}}{r^2} \right)$$

$$\vec{\nabla} \times \vec{J} = \vec{0}, \quad \vec{\nabla} \times \frac{\hat{r}}{r^2} = \vec{0}, \quad \text{using } \vec{\nabla} \times \frac{\hat{r}}{r^2} = \vec{0}$$

$$\therefore \vec{\nabla} \cdot \left(\vec{J} \times \frac{\hat{r}}{r^2} \right) = 0$$

The above Results imply that

$$\boxed{\vec{\nabla} \cdot \vec{B} = 0}$$

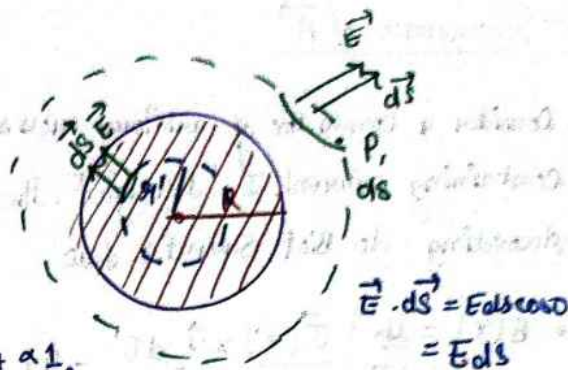


$\vec{E}$ due to Uniformly Charged Sphere.

q = Total charge in the sphere

$$\oint \vec{E} \cdot d\vec{s} = \frac{q_{in}}{\epsilon_0} \Rightarrow E \oint ds = q/\epsilon_0$$

$$E \cdot 4\pi r^2 = q/\epsilon_0 \Rightarrow E_{out} = \frac{q}{4\pi\epsilon_0 r^2} \rightarrow E_{out} \propto \frac{1}{r^2}$$



At the surface, $r = R \Rightarrow E_{surface} = \frac{q}{4\pi\epsilon_0 R^2} \rightarrow \text{Max}^m$

* if the point is lying inside the sphere then:

$$\oint \vec{E}_{in} \cdot d\vec{s} = \frac{q_{in}}{\epsilon_0}, \quad \frac{4}{3}\pi r^3 \uparrow \text{Volume contains } q \text{ charge}$$

$$\oint E_{in} d\vec{s} \cos \theta = \frac{q_{in}}{\epsilon_0} \quad \text{Volume contains } \frac{q}{\frac{4}{3}\pi R^3}$$

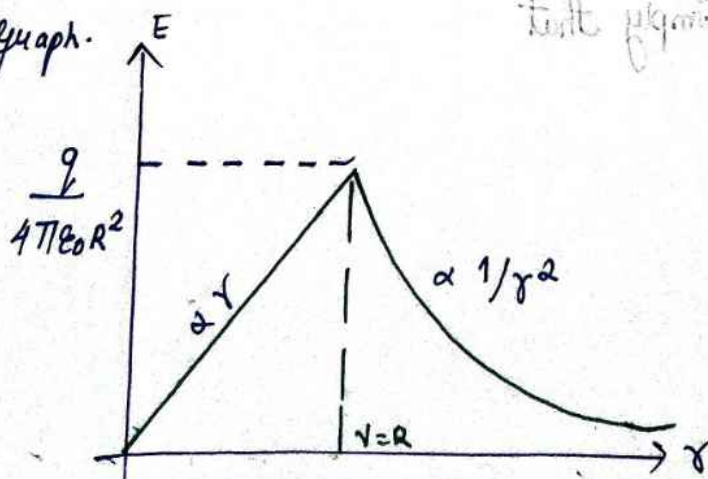
$$E_{in} \oint ds = \frac{q_{in}}{\epsilon_0} \quad \frac{4}{3}\pi r^3 \text{ Volume contains } \frac{\frac{4}{3}\pi r^3}{\frac{4}{3}\pi R^3} q = \frac{q r^3}{R^3}$$

$$E_{in} \cdot 4\pi r^2 = \frac{q r^3}{R^3 \epsilon_0} \rightarrow E_{in} = \frac{q r}{4\pi R^3 \epsilon_0} \rightarrow E_{in} \propto r$$

$$E_{in} = \frac{q r}{3 \times \frac{4}{3}\pi R^3 \epsilon_0} \Rightarrow$$

$$E_{in} = \frac{\rho r}{3\epsilon_0} \quad \rho = \frac{q}{\frac{4}{3}\pi R^3}$$

E vs r graph.



$$\rho = \frac{q}{\frac{4}{3}\pi R^3}$$

1-83 # $\vec{E}$ Due to thin uniform sheet of Infinite length

σ = Surface charge Density

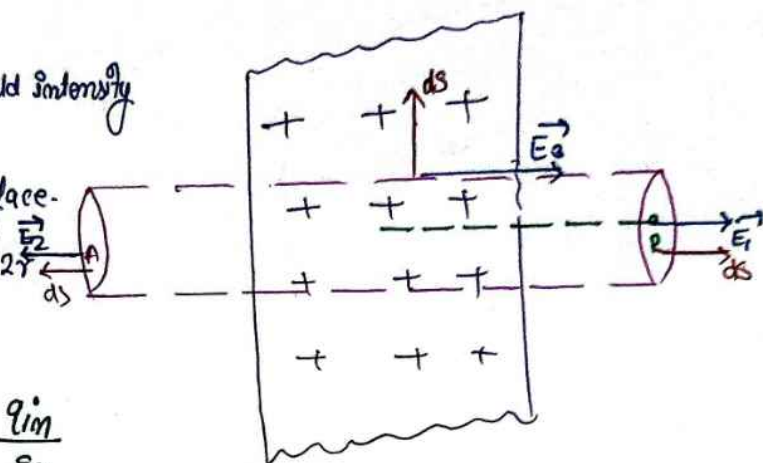
→ We have to calculate electric field intensity at a distance x from the sheet.

• Consider a cylindrical Gaussian surface.

The length of cylindrical surface is $2r$

• Point P is at one of its top.

• By Gauss' Theorem, Total flux = $\frac{q_{in}}{\epsilon_0}$



→ flux through top + flux through bottom + flux through curved surface = $\frac{q_{in}}{\epsilon_0}$

$$\int \vec{E}_1 \cdot d\vec{s} + \int \vec{E}_2 \cdot d\vec{s} + \int \vec{E}_3 \cdot d\vec{s} = \frac{q_{in}}{\epsilon_0}$$

$$\int E_1 ds + \int E_2 ds + \int E_3 ds \cos 90^\circ = \frac{q_{in}}{\epsilon_0}$$

$$E_1 A + E_2 A = \frac{q_{in}}{\epsilon_0}$$

Here $E_1 = E_2 = E$

$$\therefore 2EA = \frac{q_{in}}{\epsilon_0}$$

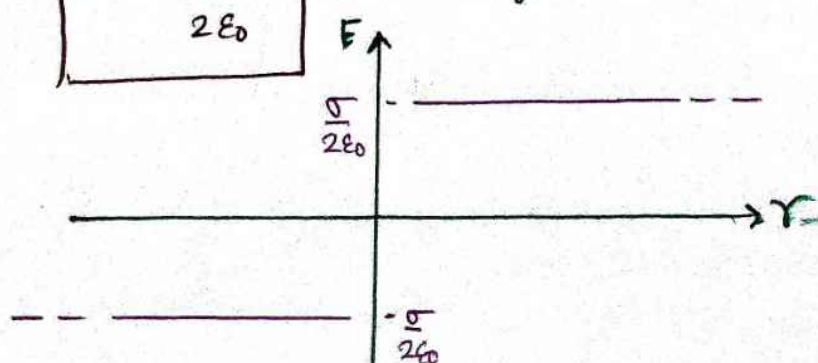
; If $\sigma > 0$, then E will be directed outwards

$$2EA = \frac{\sigma A}{\epsilon_0}$$

If $\sigma < 0$, then E will be directed inwards.

$$E = \frac{\sigma}{2\epsilon_0}$$

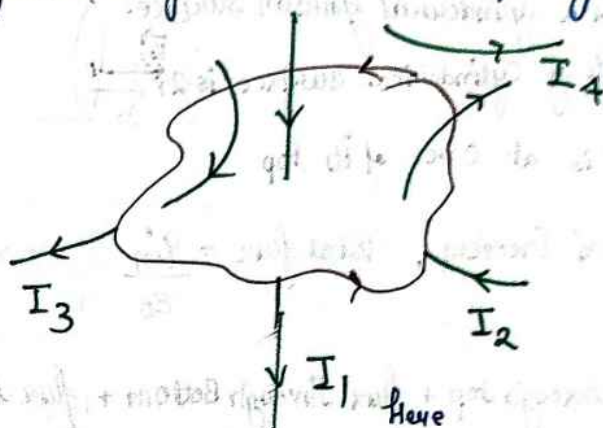
; E vs x , graph.



1.84. Curl of $\vec{B}$ ($\vec{\nabla} \times \vec{B}$)

- Ampere's Circuital law states that for the Magnetic field of a Direct Current in a vacuum, the line integral of vector $\vec{B}$ around an arbitrary contour C is equal to the product of μ_0 by the algebraic sum of the currents enveloped by the contour C i.e.

$$\oint_C \vec{B} \cdot d\vec{l} = \mu_0 I, \quad I = \sum_{i=1}^k I_i$$



$$\oint_C \vec{B} \cdot d\vec{l} = \mu_0 (I_2 - I_3)$$

- If the current is distributed over the volume, then

$$I = \int_V \vec{J} \cdot d\vec{s}$$

Here $\vec{J}$ is current density at the point where $d\vec{s}$ is taken

$$\therefore \oint_C \vec{B} \cdot d\vec{l} = \mu_0 \int_V \vec{J} \cdot d\vec{s} \quad \text{--- (1)}$$

- By using Stokes's Theorem; $\oint_C \vec{B} \cdot d\vec{l} = \int_S (\vec{\nabla} \times \vec{B}) \cdot d\vec{s} \quad \text{--- (1)}$

- from (1) & (3)

$$\int_S (\vec{\nabla} \times \vec{B}) \cdot d\vec{s} = \mu_0 \int_S \vec{J} \cdot d\vec{s}$$

1) Diff^y w.r.t x
2) Diff^x w.r.t y

$(\vec{\nabla} \times \vec{B}) = \mu_0 \vec{J}$

Work Done over a closed path is not zero.

Ampere Circuital ~~form~~ law

Work Done over a closed path is zero

$$[\vec{\nabla} \times \vec{E} = 0]$$

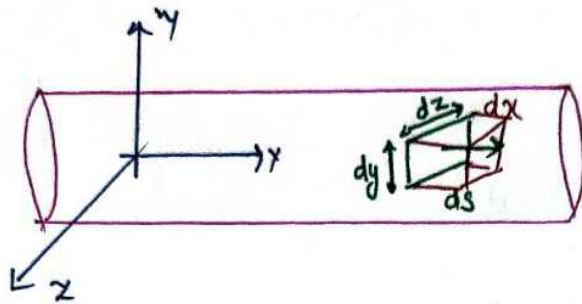
$\vec{B}$ can't be written as negative gradient of some scalar funcⁿ.

- $\vec{B}$ is not a potential field but it is a solenoidal field.

→ a.k.a. Vortex field

1.3.5 # The Continuity Equation

• $ds = dy dz$, $\vec{v}$ = velocity of flow of +ve charge



• The volume current density J is defined as the amount of charge passing per unit time area per unit time through a surface element held normal to the flow of positive charge

$$\therefore J = \frac{dq}{dt dy dz}, \quad v = \frac{dx}{dt} \rightarrow dt = \frac{dx}{v}$$

$$J = \frac{\vec{v} dq}{dx dy dz} \Rightarrow \begin{cases} \vec{J} = \rho \vec{v} \quad \text{--- (1)} \\ J = \frac{dI}{ds} \end{cases} \rightarrow \vec{J} \cdot d\vec{s} = dI$$

Charge flowing per unit time through the surface S .
OR
Current flowing through the surface S .
 $I = \int \vec{J} \cdot d\vec{s}$

Now $\oint \vec{J} \cdot d\vec{s}$ = Current ~~(change)~~ leaving through close surface S
OR

Charge leaving per unit time through the close surface S .

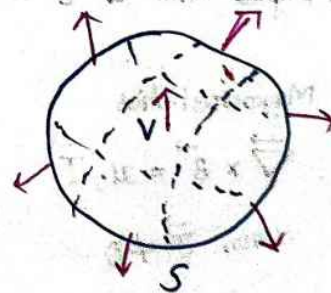
* From law of conservation of charge $\rightarrow \oint \vec{J} \cdot d\vec{s} = - \frac{dq_{in}}{dt}$

We know, $\rho = \frac{dq_{in}}{dv} \Rightarrow dq_{in} = \rho dv$

$$q_{in} = \int \rho dv$$

$$\oint \vec{J} \cdot d\vec{s} =$$

$$\therefore \oint \vec{J} \cdot d\vec{s} = - \frac{d}{dt} \int \rho dv$$



$$\oint \vec{J} \cdot d\vec{s} = - \int_V \frac{\partial \rho}{\partial t} dV ; \text{ we use partial derivative because } \rho(x, y, z, t)$$

- (*)

* Using Gauss' Divergence Theorem

$$\oint_S \vec{J} \cdot d\vec{s} = \int_V (\vec{\nabla} \cdot \vec{J}) dV$$

Therefore eqn (*) becomes $\int_V (\vec{\nabla} \cdot \vec{J}) dV = - \int_V \frac{\partial \rho}{\partial t} dV$

1) diff w.r.t x

2) diff w.r.t y

3) diff w.r.t z

$$\boxed{\vec{\nabla} \cdot \vec{J} = - \frac{\partial \rho}{\partial t}}$$

• Mathematical statement - The time rate of decrease of charge within a given volume must be equal to the Net outward flow through the surface.

* In steady state (Magnetostatics); $\boxed{\vec{\nabla} \cdot \vec{J} = 0} \rightarrow \text{continuity equation}$

Magnetic Scalar Potential

• In electrostatics $\vec{\nabla} \times \vec{E} = 0$ & The curl of gradient of a scalar fn is also zero (Always)

• This implies that $\Rightarrow \vec{E} = -\vec{\nabla} V$ [$V = \text{Electrostatic}$]

* In Magnetostatics

$$\vec{\nabla} \times \vec{B} = \mu_0 \vec{J}$$

when $\vec{J} \neq 0$

$$\vec{\nabla} \times \vec{B} = 0$$

when $\vec{J} = 0$

$\vec{B}$ - Magnetic flux Intensity

$\vec{H}$ - Magnetic field Intensity

• We know $B = \mu_0 H$

$$\vec{\nabla} \times \vec{H} = \vec{J}$$

$$\vec{\nabla} \times \vec{H} = 0$$

• $\vec{J} \neq 0 \Rightarrow$

Examples $\Rightarrow \vec{I}$



$\vec{J} = 0$

examples $\Rightarrow$ 1) Permanent Magnets

2) Some Region of Coaxial Cable



• When $\vec{J} = 0 \Rightarrow \vec{\nabla} \times \vec{H} = 0$

$\vec{H} = -\vec{\nabla} V_m$

• V_m = Magnetic Scalar Potential, $[\nabla^2 V_m = 0] \Rightarrow$ Laplace Eqⁿ

$\hookrightarrow$ In free space & in homogeneous magnetic material

• In the Region where $\vec{J} \neq 0$, there

$\nabla^2 V_m$ is not defined.

• Dimension of V_m is Ampere

$\rightarrow V$ has single value at a given point But V_m can have more than one value at a given point.

§3ⁿ # Magnetic Vector Potential.

• In Electrostatics: $\vec{\nabla} \cdot \vec{E} = \rho$. Also the sum of gradient of any fn is zero $\Rightarrow \vec{E} = -\vec{\nabla} V$

$\rightarrow$ We can add any constant to V , because gradient of any constant is always zero

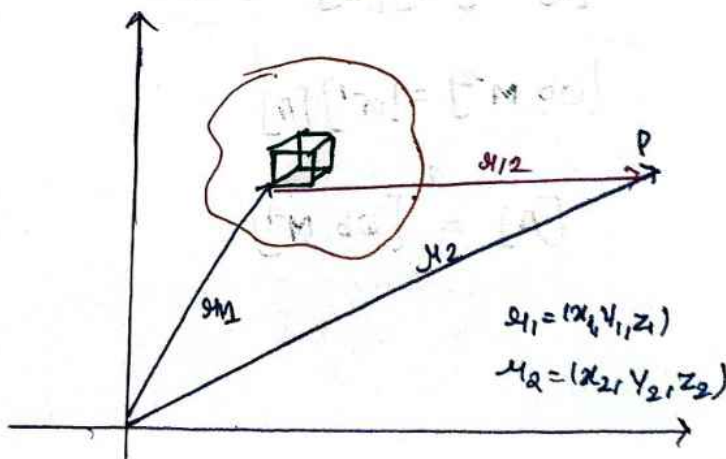
$V' = V + \phi ; \vec{E} = -\vec{\nabla}(V + \phi) = -\vec{\nabla} V$

* from Differential form of Gauss law: $\vec{\nabla} \cdot \vec{E} = \rho / \epsilon_0$

$\therefore \vec{\nabla} \cdot (-\vec{\nabla} V) = \rho / \epsilon_0 \Rightarrow -\vec{\nabla}^2 V = \rho / \epsilon_0 \Rightarrow \boxed{\nabla^2 V = -\rho / \epsilon_0}$ - Poisson's Equation

$V(x_2, y_2, z_2) = \frac{1}{4\pi\epsilon_0} \int_{\mathcal{M}_1} \frac{\rho(x_1, y_1, z_1) dV_1}{r_{12}}$

Based on assumption, as $\mathcal{M}_2 \rightarrow \infty, V \rightarrow 0$



- In Magnetostatics, $\vec{\nabla} \cdot \vec{B} = 0$ & The divergence of curl of any vector field is zero

$$\therefore [\vec{B} = \vec{\nabla} \times \vec{A}]$$

- Can be applied when 1) $\vec{J} = 0$ & 2) $\vec{J} \neq 0$

* We can even extend (or use) $\vec{A}$ in Time Varying case

- Gradient of any scalar field can be added to $\vec{A}$ to give same $\vec{B}$.

$$\vec{A}' = (\vec{A} + \vec{\nabla} \psi), \quad \vec{\nabla} \times \vec{A}' = \vec{\nabla} \times (\vec{A} + \vec{\nabla} \psi) = \vec{\nabla} \times \vec{A} = \vec{B}$$

- From Ampere's Circuital law

$$\vec{\nabla} \times \vec{B} = \mu_0 \vec{J}$$

$$\vec{\nabla} \times (\vec{\nabla} \times \vec{A}) = \mu_0 \vec{J}$$

$$\vec{\nabla} \cdot (\vec{\nabla} \cdot \vec{A}) - \vec{\nabla}^2 \vec{A} = \mu_0 \vec{J} \quad \text{let's select / choose } \vec{A} \text{ such that } \vec{\nabla} \cdot \vec{A} = 0$$

$$\therefore -\vec{\nabla}^2 \vec{A} = \mu_0 \vec{J} \Rightarrow \boxed{\nabla^2 \vec{A} = -\mu_0 \vec{J}} \rightarrow \text{Poisson's Eqn in Magnetostatics}$$

$$\vec{A}(x_2, y_2, z_2) = \frac{\mu_0}{4\pi} \int \frac{\vec{J}(x_1, y_1, z_1) dv_1}{r_{12}}$$

- Dimension Unit of $\vec{A}$ is wb/m

Rough

$$[\vec{B}] = [\vec{\nabla}][\vec{A}]$$

$$[\text{wb M}^{-2}] = [\text{m}^{-1}][\vec{A}]$$

$$[\vec{A}] = [\text{wb M}^{-1}]$$

Displacement Current [Differential form]

• $\vec{\nabla} \times \vec{B} = \mu_0 \vec{J}$ [Ampere Circuital law]

• Divergence of curl is always zero

* from above

$$\vec{\nabla} \cdot (\vec{\nabla} \times \vec{B}) = \vec{\nabla} \cdot \mu_0 \vec{J} = \mu_0 (\vec{\nabla} \cdot \vec{J}) = 0$$

$$\Rightarrow \vec{\nabla} \cdot \vec{J} = 0 \text{ [Always]}$$

• from Continuity Eqⁿ; $\vec{\nabla} \cdot \vec{J} = -\frac{\partial \rho}{\partial t}$

* $-\frac{\partial \rho}{\partial t} = 0$; In steady state [$\rho = \text{constant}$]

$-\frac{\partial \rho}{\partial t} \neq 0$; when we are dealing with Time varying fields.

• Maxwell resolved this problem, By -

$$\begin{aligned} \vec{\nabla} \cdot \vec{J} &= -\frac{\partial \rho}{\partial t} \text{ (Continuity Eqⁿ)}, & \vec{\nabla} \cdot \vec{E} &= \rho / \epsilon_0 \text{ [Differential form of Gauss law]} \\ \downarrow & & \downarrow & \\ \vec{\nabla} \cdot \vec{J} &= -\frac{\partial}{\partial t} (\epsilon_0 \vec{\nabla} \cdot \vec{E}) & \rho &= \epsilon_0 (\vec{\nabla} \cdot \vec{E}) \end{aligned}$$

$$\vec{\nabla} \cdot \vec{J} = -\epsilon_0 \vec{\nabla} \cdot \frac{\partial \vec{E}}{\partial t} = \vec{\nabla} \cdot \frac{\partial (\epsilon_0 \vec{E})}{\partial t}$$

• The problem can be solved By Adding $\frac{\partial (\epsilon_0 \vec{E})}{\partial t}$ to $\vec{J}$

$$\therefore \vec{\nabla} \cdot (\vec{\nabla} \times \vec{B}) = \mu_0 \left(\vec{J} + \frac{\partial \epsilon_0 \vec{E}}{\partial t} \right) \quad \Rightarrow \text{let } \vec{D} = \epsilon_0 \vec{E}$$

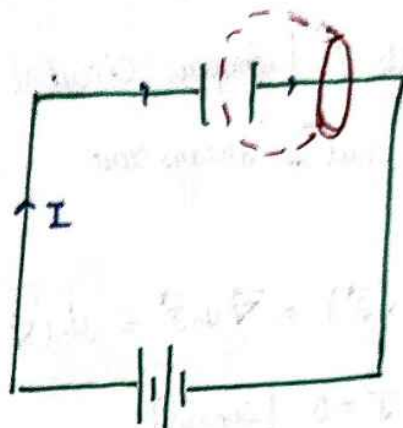
$$\boxed{\vec{\nabla} \times \vec{B} = \mu_0 \left(\vec{J} + \frac{\partial \vec{D}}{\partial t} \right) = \mu_0 (\vec{J} + \vec{J}_D)} \quad \begin{array}{l} \text{Electric Displacement Vector} \\ ; B = \mu_0 H \end{array}$$

$$\rightarrow \mu_0 (\vec{\nabla} \times \vec{H}) = \mu_0 (\vec{J} + \vec{J}_D) \Rightarrow \boxed{\vec{\nabla} \times \vec{H} = \vec{J} + \frac{\partial \vec{D}}{\partial t}}$$

$$I = \int_S \vec{J} \cdot d\vec{s} \quad \& \quad I_D = \int_S \vec{J}_D \cdot d\vec{s}$$

L-39 Displacement Current

• Ampere's Circuital law - $\oint \vec{B} \cdot d\vec{l} = \mu_0 I$
 [for plane surface for the loop C]



→ Maxwell modified this law By Adding

I_D = displacement current

in the conduction current

$$\oint_C \vec{B} \cdot d\vec{l} = \mu_0 (I + I_D) \quad ; \quad I_D = \int_S \vec{J}_D \cdot d\vec{s} \quad , \quad \vec{J}_D = \epsilon_0 \frac{\partial \vec{E}}{\partial t}$$

• E f inside a condenser ; $E = q / A\epsilon_0$

$$\frac{\partial E}{\partial t} = \frac{1}{A\epsilon_0} \frac{\partial q}{\partial t} = \frac{I}{A\epsilon_0}$$

$$\therefore \oint_C \vec{B} \cdot d\vec{l} = \mu_0 \left(I + \int_S \epsilon_0 \cdot \frac{I}{A} ds \right)$$

* for plane surface, $E = 0$ $\therefore \oint_C \vec{B} \cdot d\vec{l} = \mu_0 I$

for curved surface, $I = 0$

$$\begin{aligned} \oint_C \vec{B} \cdot d\vec{l} &= \mu_0 \left(\int_S \frac{I}{A} ds \right) \\ &= \mu_0 \cdot \frac{I}{A} \int_S ds \\ &= \mu_0 \frac{I}{A} A \end{aligned}$$

$$\oint_C \vec{B} \cdot d\vec{l} = \mu_0 I$$

$\therefore$ Modified Ampere's Circuital law : $\oint_C \vec{B} \cdot d\vec{l} = \mu_0 (I + I_D)$

Maxwell Equations

1) Gauss law of Electrostatics

$$\oint \vec{E} \cdot d\vec{s} = Q/\epsilon_0$$

OR

$$\oint \vec{E} \cdot d\vec{s} = \frac{1}{\epsilon_0} \int \rho dV \rightarrow \oint (\epsilon_0 \vec{E}) \cdot d\vec{s} = \int \rho dV$$

$$\therefore \oint \vec{D} \cdot d\vec{s} = \int \rho dV$$

2) Gauss law of Magnetostatics.

$$\oint_S \vec{B} \cdot d\vec{s} = 0 \quad ; \quad \vec{B} = \mu_0 \vec{H}$$

$$\oint_S (\mu_0 \vec{H}) \cdot d\vec{s} = 0 \Rightarrow \oint_S \vec{H} \cdot d\vec{s} = 0$$

③ Faraday's law

$$\oint \vec{E} \cdot d\vec{l} = - \int \frac{\partial \vec{B}}{\partial t} \cdot d\vec{s}$$

$$\vec{B} = B(x, y, z, t)$$

$$\left. \begin{aligned} e &= - \frac{d\phi}{dt} \\ e &= \oint \vec{E} \cdot d\vec{l} = \oint q \vec{E} \cdot d\vec{l} = \oint \vec{E} \cdot d\vec{l} \\ - \frac{d\phi}{dt} &= - \frac{d}{dt} \left(\int \vec{B} \cdot d\vec{s} \right) = - \int \frac{\partial \vec{B}}{\partial t} \cdot d\vec{s} \end{aligned} \right\}$$

④ Modified Ampere Circuital law

$$\oint \vec{B} \cdot d\vec{l} = \mu_0 (I + I_D)$$

$$I = \int_S \vec{J} \cdot d\vec{s} \quad \& \quad I_D = \int_S \vec{J}_D \cdot d\vec{s}$$

$$\oint \vec{B} \cdot d\vec{l} = \mu_0 \int_S (\vec{J} + \vec{J}_D) \cdot d\vec{s} = \mu_0 \int_S \left(\vec{J} + \frac{\partial \vec{D}}{\partial t} \right) \cdot d\vec{s}$$

$$I_D = \frac{\partial D}{\partial t} = \epsilon_0 \frac{\partial E}{\partial t}, \text{ using } \vec{B} = \mu_0 \vec{H} \therefore \oint \vec{H} \cdot d\vec{l} = \mu_0 \int_S \left(\vec{J} + \frac{\partial \vec{D}}{\partial t} \right) \cdot d\vec{s}$$

$$\oint \vec{H} \cdot d\vec{l} = \int_S \left(\vec{J} + \frac{\partial \vec{D}}{\partial t} \right) \cdot d\vec{s}$$

L-41

Physical Significance of Maxwell's Equation

$$\left[\begin{array}{l} \vec{\nabla} \times \vec{B} = \mu_0 \left(\vec{J} + \frac{\partial \vec{D}}{\partial t} \right) \\ \text{OR} \\ \vec{\nabla} \times \vec{H} = \left(\vec{J} + \frac{\partial \vec{D}}{\partial t} \right) \end{array} \right]$$

1) Modified Ampere circuital law in differential form

2) Space Variation of $\vec{B}$ with $\vec{J}$ & $\frac{\partial \vec{D}}{\partial t}$

3) $\vec{B}$ can be produced by both $\vec{J}$ or by time varying $\vec{E}$

4) In steady state, $\vec{\nabla} \times \vec{B} = \mu_0 \vec{J}$ OR $\vec{\nabla} \times \vec{H} = \vec{J}$

5) Integral form: $\oint \vec{B} \cdot d\vec{l} = \mu_0 (I + I_D) = \mu_0 \int \left(\vec{J} + \frac{\partial \vec{D}}{\partial t} \right) \cdot d\vec{s}$

~~1) $\vec{\nabla} \cdot \vec{B} = 0$~~

1) Gauss law of Magnetostatics in differential form

2) Non Existence of Magnetic charges monopoles.

3) Magnetic flux lines forms a closed loop. They never converge or diverge from a point

4) Integral form: $\oint \vec{B} \cdot d\vec{l} = 0$

5) True for stationary as well as time varying fields.

1) $\vec{\nabla} \cdot \vec{E} = \rho / \epsilon_0$ OR $\vec{\nabla} \cdot \vec{D} = \rho$

1) Coulomb's law OR Gauss' law of Electrostatics in differential form

2) This is true for both steady & time varying fields.

3) Relation b/w space variation of $\vec{E}$ with its source or (sink) ρ

4) In source free space, $\vec{\nabla} \cdot \vec{E} = 0$

5) Integral form: $\oint \vec{E} \cdot d\vec{s} = \frac{1}{\epsilon_0} \int \rho dV$

L-44

$$\left[\vec{\nabla} \times \vec{E} = - \frac{\partial \vec{B}}{\partial t} \right]$$

1) Differential form of Faraday's law of Electromagnetic Induction.

2) A time varying MF can also be a source of Electric field.

3) Relation B/w space dependence of Electric field with time dependence of Magnetic field.

4) The Non-Zero curl of $\vec{E}$ shows that ~~Electric~~ Electric flux lines can also form a closed loop

5) for steady state, $\vec{\nabla} \times \vec{E} = 0$

6) Integral form : $\oint \vec{E} \cdot d\vec{l} = - \frac{\partial}{\partial t} \int \vec{B} \cdot d\vec{S}$

7) The negative sign in integral form is due to Lenz law.

L-44

Derivation of Maxwell's Equations in Differential form

1) $\vec{\nabla} \cdot \vec{B} = 0$ [Gauss's law of Magnetostatics]

$$\oint \vec{B} \cdot d\vec{S} = 0 \quad (1)$$

→ From Gauss' Divergence Theorem $\oint \vec{B} \cdot d\vec{S} = \int (\vec{\nabla} \cdot \vec{B}) dV \quad (2)$

from (1) & (2) $\Rightarrow \int (\vec{\nabla} \cdot \vec{B}) dV = 0$

diff^y w.r.t V $\Rightarrow \boxed{\vec{\nabla} \cdot \vec{B} = 0}$

2) $\vec{\nabla} \cdot \vec{E} = C/\epsilon_0$ or $\vec{\nabla} \cdot \vec{D} = e$ [Gauss' law of Electrostatics]

$$\oint \vec{E} \cdot d\vec{S} = \frac{q}{\epsilon_0} = \frac{1}{\epsilon_0} \int e dV \quad (1)$$

→ using Gauss' Divergence Theorem, $\oint \vec{E} \cdot d\vec{S} = \int (\vec{\nabla} \cdot \vec{E}) dV \quad (2)$

from (1) & (2) $\int (\vec{\nabla} \cdot \vec{E}) dV = \frac{1}{\epsilon_0} \int e dV$

diff^y w.r.t V $\left(\vec{\nabla} \cdot \vec{E} - \frac{e}{\epsilon_0} \right) = 0 \Rightarrow \boxed{\vec{\nabla} \cdot \vec{E} = e/\epsilon_0}$

$\Rightarrow \epsilon_0 \vec{\nabla} \cdot \vec{E} = e$

$\Rightarrow \boxed{\vec{\nabla} \cdot \vec{D} = e}$

1.4.6

$$\vec{\nabla} \times \vec{E} = -\frac{\partial \vec{B}}{\partial t} \quad [\text{Faraday's law of EMI}]$$

- $e = -\frac{d\phi}{dt}$ - (1) ; $e = \text{W.D}$ by over a closed path in bringing a unit +ve charge once around a close ckt

$$e = \oint_C \vec{F} \cdot d\vec{l} = \oint_C q\vec{E} \cdot d\vec{l} \quad ; q=1c \therefore e = \oint_C \vec{E} \cdot d\vec{l}$$

- Using Stoke's Theorem

$$e = \oint_C \vec{E} \cdot d\vec{l} = \int_S (\vec{\nabla} \times \vec{E}) \cdot d\vec{S} \quad \text{--- (ii) ---}$$

$$\therefore \text{from (i) \& (ii)} \Rightarrow \int_S (\vec{\nabla} \times \vec{E}) \cdot d\vec{S} = -\frac{d\phi}{dt} \quad \text{--- (iv) ---}$$

$$\text{Now } \frac{d\phi}{dt} = \frac{d}{dt} \int_S \vec{B} \cdot d\vec{S} = \int_S \frac{\partial \vec{B}}{\partial t} \cdot d\vec{S} \quad \text{--- (iv) ---}$$

$$\text{from (iii) \& (iv)} \Rightarrow \int_S (\vec{\nabla} \times \vec{E}) \cdot d\vec{S} = - \int_S \frac{\partial \vec{B}}{\partial t} \cdot d\vec{S}$$

$$\therefore \int_S \left[(\vec{\nabla} \times \vec{E}) + \frac{\partial \vec{B}}{\partial t} \right] \cdot d\vec{S} = 0$$

diff. w.r.t
x then
y [OR
so]

$$(\vec{\nabla} \times \vec{E}) + \frac{\partial \vec{B}}{\partial t} = 0$$

$$\therefore \boxed{\vec{\nabla} \times \vec{E} = -\frac{\partial \vec{B}}{\partial t}}$$

- We start from a scalar eqⁿ & ends up getting a vector eqⁿ in final results

Electromagnetic Waves.

$c = c_0 \sin \omega t$ [Alternating emf source]

If point P lies very close to dipole antenna

Then $E_x = E_0 \sin \omega t$

The electric field at P is

$$E_x = E_0 \sin \omega \left(t - \frac{r}{c} \right)$$

Residual in both space & Time

$$B_{wire} = \frac{\mu_0 I}{2\pi r} ; I \rightarrow \text{sinusoidal fm}$$

$\therefore B_{wire} \propto \sin \omega t$

Magnetic field: $B_y = B_0 \sin \omega t$

Magnetic field at P: $B_x = B_0 \sin \omega \left(t - \frac{r}{c} \right)$ speed of light

EM wave also have energy associated with it

EM wave in free space

Maxwell's eqn

$$(i) \nabla \cdot \vec{E} = \rho / \epsilon_0$$

$$(ii) \nabla \cdot \vec{B} = 0$$

$$(iii) \nabla \times \vec{E} = -\frac{\partial \vec{B}}{\partial t} = -\mu_0 \frac{\partial \vec{H}}{\partial t}$$

$$(iv) \nabla \times \vec{B} = \mu_0 \left(\vec{J} + \epsilon_0 \frac{\partial \vec{E}}{\partial t} \right)$$

OR

$$\nabla \times \vec{H} = \vec{J} + \epsilon_0 \frac{\partial \vec{E}}{\partial t}$$

$$(iv) \nabla \times \vec{H} = \epsilon_0 \frac{\partial \vec{E}}{\partial t}$$

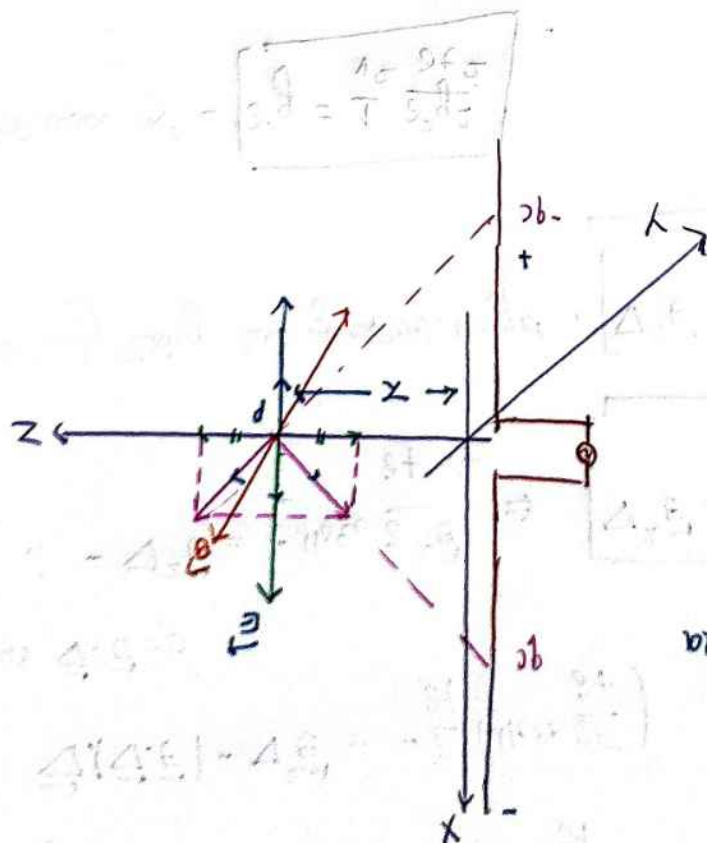
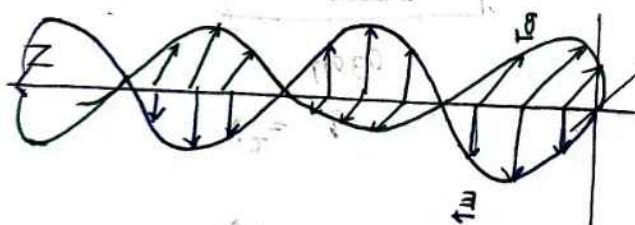
$$(iii) \nabla \times \vec{E} = -\frac{\partial \vec{B}}{\partial t}$$

$$(ii) \nabla \cdot \vec{B} = 0$$

$$(i) \nabla \cdot \vec{E} = 0$$

In source free space eqn becomes $\rho = 0, \vec{J} = 0$

from these eqn Maxwell concluded EM waves can leave source & travel through space



• Taking curl of (iii) : $\vec{\nabla} \times (\vec{\nabla} \times \vec{E}) = -\frac{\partial}{\partial t} (\vec{\nabla} \times \vec{B})$

$$\vec{\nabla}(\vec{\nabla} \cdot \vec{E}) - \nabla^2 \vec{E} = -\frac{\partial}{\partial t} (\mu_0 \epsilon_0 \frac{\partial \vec{E}}{\partial t})$$

as $\vec{\nabla} \cdot \vec{E} = 0$

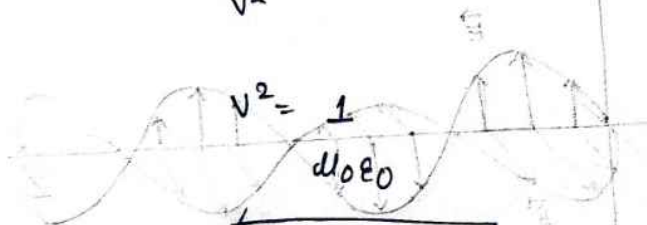
$$\therefore -\nabla^2 \vec{E} = -\mu_0 \epsilon_0 \frac{\partial^2 \vec{E}}{\partial t^2} \Rightarrow \boxed{\nabla^2 \vec{E} = \left(\frac{\partial^2 \vec{E}}{\partial t^2} \right) \mu_0 \epsilon_0} \quad \text{--- (5)}$$

• Similarly Taking curl of eqⁿ (4), we get $\boxed{\nabla^2 \vec{B} = \mu_0 \epsilon_0 \frac{\partial^2 \vec{B}}{\partial t^2}} \quad \text{--- (6)}$

• 3-D wave eqⁿ - $\boxed{\frac{\partial^2 y}{\partial x^2} = \frac{1}{v^2} \frac{\partial^2 y}{\partial t^2}}$

• Comparing eqⁿ (5) & (6) with 3D wave eqⁿ $\Rightarrow \vec{E}$ & $\vec{B}$ are 3D wave eqⁿ

$$\frac{1}{v^2} = \mu_0 \epsilon_0$$



$$\boxed{v = \sqrt{\frac{1}{\mu_0 \epsilon_0}}}$$

$$v = 3 \times 10^8 \text{ m/s} = c$$

Both $\vec{E}$ & $\vec{B}$ travels in vacuum $\&$ with speed of light.

* for dielectric Medium

$$\boxed{v = \sqrt{\frac{1}{\mu \cdot \epsilon}}}$$

L-48

Wave Equation for Plane Polarized EM Wave

• Transverse Electromagnetic Wave (TEM)

• Transverse Plane: Normal of Plane is in same direction as EM wave & it contains $\vec{E}$ & $\vec{B}$

• Consider an EM wave in which $\vec{E}$ is polarized in X direction i.e. $E_y = E_z = 0$

and EM wave is propagating in Z direction.

$$\therefore \vec{E} = E_x \hat{j}$$

$$\frac{\partial E_x}{\partial y} = 0$$

$\hookrightarrow E_x$ changes with x & not y .

• From Maxwell Eqⁿ in source free space - $\vec{\nabla} \times \vec{E} = -\mu_0 \frac{\partial \vec{H}}{\partial t}$ - (i) & $\vec{\nabla} \cdot \vec{E} = 0$ - (ii)

$$\vec{\nabla} \times \vec{H} = \epsilon_0 \frac{\partial \vec{E}}{\partial t} \text{ - (iii)}$$

$$\vec{\nabla} \cdot \vec{H} = 0 \text{ - (iv)}$$

Now $\vec{\nabla} \times \vec{E} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ E_x & 0 & 0 \end{vmatrix} = -\hat{j} \left(-\frac{\partial E_x}{\partial y} \right) + \hat{k} \left(\frac{\partial E_x}{\partial y} \right)$

$$\vec{\nabla} \times \vec{E} = \hat{j} \frac{\partial E_x}{\partial x} - \hat{k} \frac{\partial E_x}{\partial y} = 0 \text{ as } \frac{\partial E_x}{\partial y} = 0 \text{ as } E \text{ is a funcⁿ of } x \text{ only}$$

$$\therefore \vec{\nabla} \times \vec{E} = \hat{j} \frac{\partial E_x}{\partial z} \text{ - (5)}$$

• Direction of $\vec{\nabla} \times \vec{E}$ will give us the direction of $\vec{H}$ i.e. $\vec{H}$ has only y component

$$\therefore \boxed{\vec{H} = \hat{j} H_y} ; H_x = H_z = 0$$

• From eqⁿ (i) & (5) $\Rightarrow -\mu_0 \frac{\partial \vec{H}}{\partial t} = \frac{\partial E_x}{\partial z} \text{ - (6)}$

• Now $\vec{\nabla} \times \vec{H} = \begin{vmatrix} \hat{j} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 0 & H_y & 0 \end{vmatrix} \Rightarrow \vec{\nabla} \times \vec{H} = \hat{j} \left(-\frac{\partial H_y}{\partial x} \right) + \hat{k} \left(\frac{\partial H_y}{\partial x} \right)$
 $\vec{\nabla} \times \vec{H} = -\hat{j} \frac{\partial H_y}{\partial z} \text{ - (7)}$

$\hat{i}$ as $\vec{H}$ is in z only.

from eqⁿ ③ & ⑦ $\Rightarrow -\frac{\partial H_y}{\partial z} = \epsilon_0 \frac{\partial E_x}{\partial t} \Rightarrow \left[\frac{\partial H_y}{\partial z} = -\epsilon_0 \frac{\partial E_x}{\partial t} \right] \dots \textcircled{8}$

* diffⁿ ⑥ wrt z & ⑧ wrt t

$$\frac{\partial^2 E_x}{\partial z^2} = -\mu_0 \frac{\partial^2 H_y}{\partial z \partial t} \dots \textcircled{9}$$

$$\frac{\partial^2 H_y}{\partial t \partial z} = -\epsilon_0 \frac{\partial^2 E_x}{\partial t^2} \dots \textcircled{10}$$

* from ⑨ & ⑩ $\Rightarrow \frac{\partial^2 E_x}{\partial z^2} = \mu_0 \epsilon_0 \frac{\partial^2 E_x}{\partial t^2}$; $\frac{\partial^2 E_x}{\partial z^2}$ $\nearrow$ Divⁿ of Polarisation
 $\searrow$ dirⁿ of Propogation

; similarly $\frac{\partial^2 H_y}{\partial z^2} = \mu_0 \epsilon_0 \frac{\partial^2 H_y}{\partial t^2}$

$E_x(z, t) = E_0 \cos(\omega t - kz)$

$H_y(z, t) = H_0 \cos(\omega t - kz)$

$\omega = \frac{2\pi}{T} = 2\pi\nu = \text{angular frequency}$, $k = \frac{2\pi}{\lambda} = \text{Wave No.}$

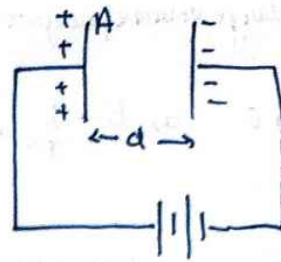
$\frac{E_x}{H_y} = \frac{E_0}{H_0} = \frac{E_0}{B_0} \mu_0 = \mu_0 = 377 \Omega$

Characteristic Impedance of free space.

1-4 Energy Density of Electric field.

• Volume = Ad

• P.E energy due to two point charges $= \frac{q_1 q_2}{4\pi\epsilon_0 r_{12}}$
 $= q_1 V_1$



• for n point charges P.E: $U = \frac{1}{2} \sum_{i=1}^N q_i V_{i1}$

• Distribution of charge over a volume, then P.E $= \frac{1}{2} \int_V (\rho d\tau) \cdot V \quad \text{--- (1)}$

• from Gauss law $\vec{\nabla} \cdot \vec{E} = \rho / \epsilon_0 \Rightarrow \rho = \epsilon_0 (\vec{\nabla} \cdot \vec{E})$

Put in eqn (1)

$$U = \frac{1}{2} \int_V \epsilon_0 \vec{\nabla} \cdot \vec{E} \cdot V d\tau \quad \text{--- (2)}$$

Now, $\vec{\nabla} (V \cdot \vec{E}) = \vec{\nabla} (V \cdot \vec{E}) + (\vec{\nabla} V) \cdot \vec{E}$

$\vec{\nabla} (V \cdot \vec{E}) = \vec{\nabla} (V \cdot \vec{E}) - (\vec{\nabla} V) \cdot \vec{E}$

Put in eqn (2) $\Rightarrow U = \frac{\epsilon_0}{2} \int_V \vec{\nabla} \cdot (V \vec{E}) d\tau - \frac{\epsilon_0}{2} \int_V (\vec{\nabla} V) \cdot \vec{E} d\tau$

Using Gauss Divergence Theorem: $\int_V \vec{\nabla} \cdot \vec{A} d\tau = \oint_S \vec{A} \cdot d\vec{S}$

$\therefore U = \frac{\epsilon_0}{2} \int_S V \vec{E} \cdot d\vec{S} - \frac{\epsilon_0}{2} \int_V (\vec{\nabla} V) \cdot \vec{E} d\tau$; using $E = -\vec{\nabla} V$

$$U = \frac{\epsilon_0}{2} \int_S V \vec{E} \cdot d\vec{S} + \frac{\epsilon_0}{2} \int_V E^2 d\tau$$

for very large volume, surface, $r \rightarrow \infty$

$$\oint_S \vec{E} \cdot d\vec{S} \rightarrow 0 \quad \text{as } E \propto \frac{1}{r^2}, V \propto \frac{1}{r}, d\vec{S} \propto r^2$$



$\therefore$ for a very very large volume

diff
wrt
 $d\tau$

$$U = \frac{\epsilon_0}{2} \int_V E^2 d\tau$$

$$\frac{dU}{d\tau} = \frac{\epsilon_0 E^2}{2}$$

$$\boxed{U_E = \frac{\epsilon_0 E^2}{2}}$$

Energy Density $\rightarrow$ Energy per unit volume

50 # Energy Density of Magnetic field.

$U = \frac{1}{2} LI^2$ [Energy stored in Inductor]

$$\phi = LI \quad (i) \quad \phi = \int_S \vec{B} \cdot d\vec{S} = \int_V (\vec{\nabla} \times \vec{A}) \cdot d\vec{S}$$

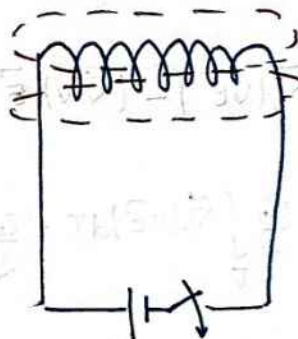
- Using Stoke's Theorem

$$\int_V (\vec{\nabla} \times \vec{A}) \cdot d\vec{S} = \oint_L \vec{A} \cdot d\vec{l} = \phi \quad (ii)$$

from (i) & (ii) $\Rightarrow \oint_L \vec{A} \cdot d\vec{l} = LI \quad (iv)$

from (i) & (v)

$$U = \frac{1}{2} I \oint_L \vec{A} \cdot d\vec{l} = \frac{1}{2} \oint_L \vec{A} \cdot (I d\vec{l})$$



Magnetic
Vector Potential

• for a Volume Current Distribution

$$U = \frac{1}{2} \int_V \vec{A} \cdot \vec{J} d\tau \quad \text{--- (*) as as} \quad I = \int_S \vec{J} \cdot d\vec{s}$$

• using Ampere's Circuital law in Differential form

$$\vec{\nabla} \times \vec{B} = \mu_0 \vec{J}$$

$$\therefore \vec{J} = \frac{\vec{\nabla} \times \vec{B}}{\mu_0}$$

$$\text{Put in (*)} \rightarrow U = \frac{1}{2} \int_V \vec{A} \cdot \left(\frac{\vec{\nabla} \times \vec{B}}{\mu_0} \right) d\tau = \frac{1}{2\mu_0} \int_V \vec{A} \cdot (\vec{\nabla} \times \vec{B}) d\tau \rightarrow \text{--- (1)}$$

$$\text{Now } \vec{\nabla} \cdot (\vec{A} \times \vec{B}) = \vec{B} \cdot (\vec{\nabla} \times \vec{A}) - \vec{A} \cdot (\vec{\nabla} \times \vec{B}) \quad \& \quad \vec{\nabla} \times \vec{A} = 0$$

$$\therefore \vec{A} \cdot (\vec{\nabla} \times \vec{B}) = \vec{B} \cdot \vec{B} - \vec{\nabla} \cdot (\vec{A} \times \vec{B})$$

Put in eqⁿ (1) :

$$U = \frac{1}{2\mu_0} \int_V \vec{B}^2 d\tau - \frac{1}{2\mu_0} \int_V \vec{\nabla} \cdot (\vec{A} \times \vec{B}) d\tau$$

Using Gauss' Divergence Theorem

$$\int_V \vec{\nabla} \cdot \vec{A} d\tau = \int_S \vec{A} \cdot d\vec{s}$$

$$U = \frac{1}{2\mu_0} \int_V \vec{B}^2 d\tau - \frac{1}{2\mu_0} \int_S (\vec{A} \times \vec{B}) \cdot d\vec{s}$$

$$\therefore \int_V \vec{\nabla} \cdot (\vec{A} \times \vec{B}) d\tau = \int_S (\vec{A} \times \vec{B}) \cdot d\vec{s}$$

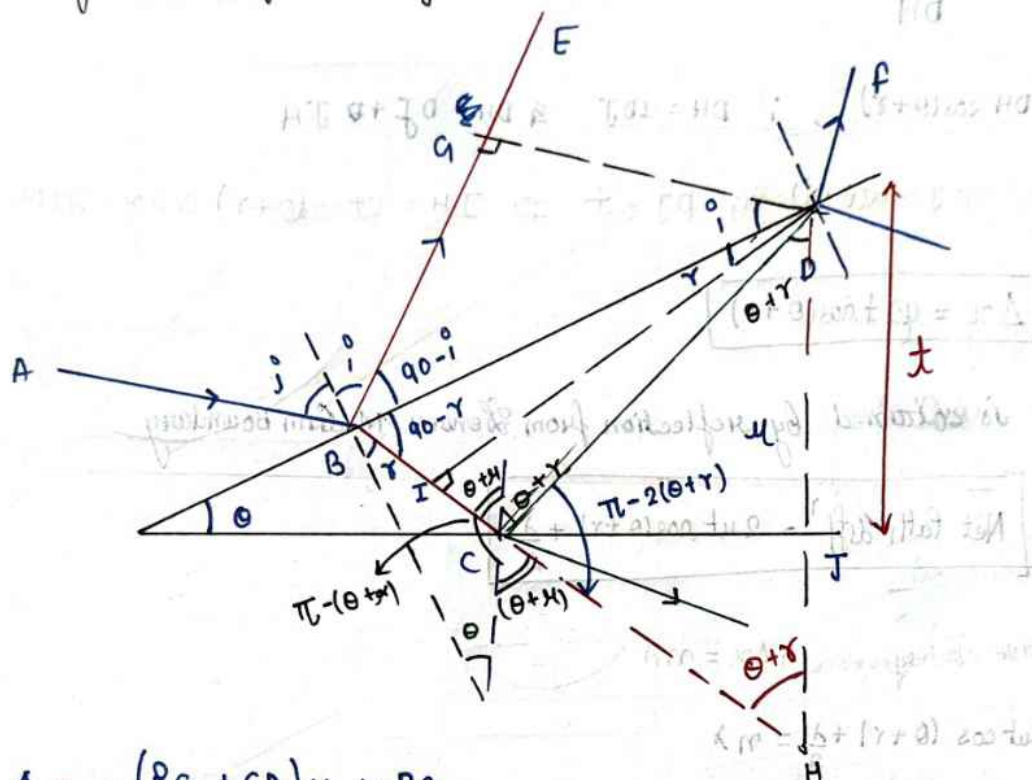
Integrating Over Whole Space $\therefore$ Surface integral Becomes zero

$$U = \frac{1}{2\mu_0} \int_V \vec{B}^2 d\tau \rightarrow \text{diff w.r.t } V \Rightarrow \frac{dU}{dV} = \frac{B^2}{2\mu_0}$$

$$\therefore \boxed{U_B = B^2 / 2\mu_0}$$

Interference

Wedge Shaped film Interference



$$\Delta x = (BC + CD)\mu - BG$$

$$BC = BI + IC$$

For ΔCDJ & ΔCJH are congruent $\therefore CD = CH$

$$\rightarrow \Delta x = \mu(BI + IC + CH) - BG$$

$$= \mu(BI + IH) - BG = \mu BI + \mu IH - BG \quad (1)$$

$$\mu = \frac{\sin i}{\sin r}, \text{ In } \Delta BDG, \sin i = \frac{BG}{BD}$$

$$\therefore \mu = \frac{BG}{BI} \quad \text{In } \Delta BID, \sin r = \frac{BI}{BD}$$

$$\rightarrow [BG = \mu BI]$$

SUBSTITUTING in (1), we get

$$\Delta x = \mu BI + \mu IH - \mu BI \rightarrow \Delta x = \mu BIH$$

• In ΔIHD

$$\cos(\theta + r) = \frac{IH}{DH}$$

$$IH = DH \cos(\theta + r) \quad ; \quad DH = 2DJ \quad \& \quad DH = DJ + JH$$

$$IH = \cancel{2DJ} \cos(\theta + r) \quad , \quad DJ = \frac{\lambda}{2} \Rightarrow IH = 2J \cos(\theta + r) \quad \& \quad \Delta x = 2IH$$

$$\Delta x = 4J \cos(\theta + r)$$

• Since BE is obtained by reflection from denser Medium Boundary

$$\text{Net Path diff}^r = 2ut \cos(\theta + r) + \frac{\lambda}{2}$$

→ for constructive Interference, $\Delta x = n\lambda$

$$2ut \cos(\theta + r) + \frac{\lambda}{2} = n\lambda$$

$$\therefore 2ut \cos(\theta + r) = (2n - 1) \frac{\lambda}{2}$$

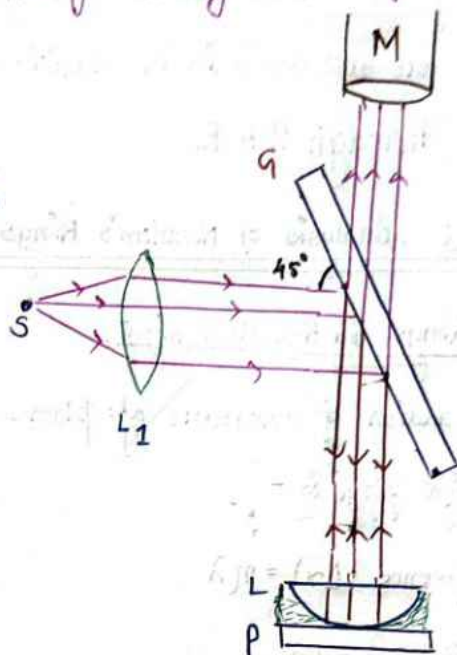
→ for Destructive Interference, $\Delta x = \frac{\lambda}{2}(2n + 1)$

$$\frac{\lambda}{2} + 2ut \cos(\theta + r) = (2n + 1) \frac{\lambda}{2}$$

$$\therefore 2ut \cos(\theta + r) = n\lambda$$

Newton's Ring Experiment. → Based on "Interference By Division of Amplitude".

- S = Source of Monochromatic light
- L_1 = Convex lens
- G = Plane glass plate inclined at angle of 45°
- L = Plano convex lens
- P = Plane glass plate of same material as of G.
- M = Travelling Microscope



• fringe pattern →



- When a convex surface of a plano convex lens of ^{large radius of} curvature is placed on plane glass plate an film of increasing thickness is formed b/w the lens & the plate.
- The thickness of the film is zero at the point of contact & gradually increases as one proceeds outwards.
- When a parallel beam of monochromatic light is made to fall on such a film as shown in fig. a pattern of bright & dark concentric rings are observed round the point of contact. These rings are called Newton's Rings.
- Formed due to interference of light waves reflected from the upper & lower surface of film of air enclosed b/w lens & plate.
- The experimental set up for producing Newton's Rings is as shown in fig. S is source of monochromatic light placed at the focus of upper lens L_1 .
- A parallel beam of light rays fall on glass plate G at angle of 45° .
- Plate G reflects part of light towards air film enclosed b/w lens L & glass plate P.
- Light transmitted through lens L on reflection from surface of glass plate P interferes with light reflected from lower surface of L.
- These 2 reflected beams travel upwards & enter observer's eye through a travelling microscope M when microscope is focused at the point of contact of the lens & plate.

- 1st pattern of Alternate Dark & Bright Rings with central ring dark is seen.
- The rings are also seen in transmitted light i.e. the light passing downwards through plate P.

Mathematical analysis of Newton's Rings.

(i) Newton's Rings in Reflected light.

→ Let R be radius of curvature of plane convex lens L .

• Condⁿ for Bright fringe is -

$$\text{Path difference } (\Delta x) = n\lambda$$

$$2ut \cos u - \frac{\lambda}{2} = n\lambda$$

$$2ut \cos u = (2n+1)\frac{\lambda}{2}$$

• for Normal incidence, $\angle i = \angle r = 0$

for air film, $\mu = 1$

$$\text{So, } 2 \cdot 1 \cdot t \cdot \cos 0 = (2n+1)\frac{\lambda}{2}$$

$$\therefore \boxed{2t = (2n+1)\frac{\lambda}{2}} \quad \text{--- (1) ; } n = 0, 1, 2, \dots$$

* from Geometry

$$HE \times EP = KE \times FO \Rightarrow H \times H = (KO - EO) \times EO$$

$$\therefore H^2 = (2R - t) \times t \quad ; \quad 2R \gg t \therefore 2R - t = 2R$$

$$H^2 = 2Rt \rightarrow \left[t = \frac{H^2}{2R} \right] \quad \text{--- (2)}$$

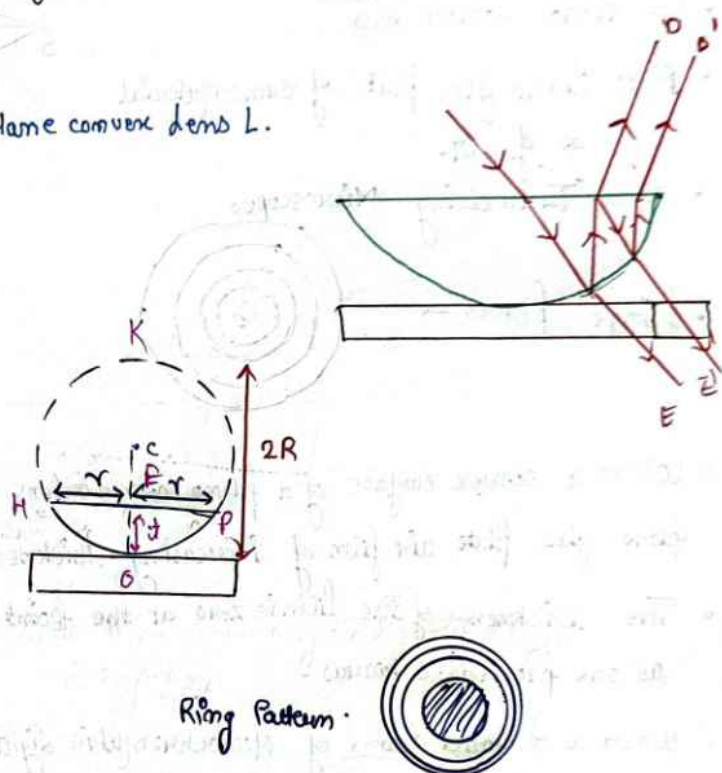
• using (2) in (1)

$$\frac{2H^2}{2R} = (2n+1)\frac{\lambda}{2} \Rightarrow H_n^2 = (2n+1)\lambda R/2 \Rightarrow H_n = \sqrt{(2n+1)\frac{\lambda R}{2}}$$

∴ Diameter of n^{th} Bright fringe, $D_n = 2r_n$

$$\boxed{D_n = 2 \sqrt{(2n+1)\frac{\lambda R}{2}}} \rightarrow \left[D_{\text{Bright}} \propto \sqrt{(2n+1)} \right]$$

Hence, dia. of Bright fringe is proportional to sq. root of odd natural numbers.



• The condⁿ for Dark fringe: Path Difference (Δx) = $(2k+1)\lambda/2$

$$2t \cos r - \frac{\lambda}{2} = 1\lambda + \frac{\lambda}{2} \rightarrow 2t \cos r = (1+1)\lambda$$

∴ $2t \cos r = n\lambda$; $n = 1+1 \rightarrow$ Integer

for normal incidence, $r=0$ & for Air film $\mu=1$

$$2t(1) \cos 0 = n\lambda \rightarrow [2t = n\lambda] \rightarrow (3)$$

using (2) in (3)

$$\frac{2x^2}{2R} = n\lambda \Rightarrow r_n^2 = n\lambda R \Rightarrow r_n = \sqrt{n\lambda R}$$

• for $n=0$, $r_n=0$; Hence Central Ring at the point of contact of lens & the plate is a Dark Ring in Reflected light.

• Diameter of n^{th} Dark Ring is $D_n = 2r_n$

$$\boxed{D_n = 2\sqrt{n\lambda R}} \rightarrow \left[\left(\frac{D_n}{2} \right)_{\text{DARK}} \propto \sqrt{n} \right] \text{ Hence, dia. of dark rings are proportional to square root of natural numbers.}$$

$$\begin{aligned} \cdot (D_2)_{\text{dark}} - (D_1)_{\text{dark}} &= 2\sqrt{2\lambda R} - 2\sqrt{1\lambda R} = 2\sqrt{\lambda R}(\sqrt{2} - 1) \\ &= 0.414 \cdot 2\sqrt{\lambda R} \end{aligned}$$

$$\begin{aligned} \cdot (D_3)_{\text{dark}} - (D_2)_{\text{dark}} &= 2\sqrt{3\lambda R} - 2\sqrt{2\lambda R} = 2\sqrt{\lambda R}(\sqrt{3} - \sqrt{2}) \\ &= 0.318 \cdot 2\sqrt{\lambda R} \end{aligned}$$

• Thus with increase in order Dark Rings become more & more narrower

* Similarly, with increase in order bright rings also becomes more & more narrower.

* Newton's Rings in Transmitted light

The condⁿ for Bright Rings in transmitted light is given by

$$\text{Path diff}^r (\Delta x) = n\lambda, \quad n = 0, 1, 2, \dots$$

$$2t \cos r = n\lambda$$

for normal incidence $i = r = 0$; for air film $\mu = 1$

$$\therefore 2(1) \pm \cos 0 = n\lambda \rightarrow [2t = n\lambda] \quad \text{--- (1)}$$

2

$$t = n^2 / 2R \quad \text{--- (2)}$$

using (2) in (1)

$$\frac{2x_n^2}{2R} = n\lambda \rightarrow x_n^2 = n\lambda R \rightarrow \boxed{x_n = \sqrt{n\lambda R}}$$

Diameter of n^{th} Bright Ring is given by: $\mathcal{D}_n = 2x_n$

$$\boxed{(\mathcal{D}_n)_{\text{BRIGHT}} = 2\sqrt{n\lambda R}}; \text{ for } n=0, r_n=0 \text{ hence Central Ring in transmitted light is Bright Ring.}$$

The condⁿ for Dark Rings in transmitted light

$$\text{Path diff}^r (\Delta x) = (2m+1)\lambda/2; \quad m = 0, 1, 2, \dots$$

$$2t \cos r = (2m+1)\lambda/2$$

Ring Pattern $\rightarrow$



for normal incidence $i = r = 0$; for air film $\mu = 1$

$$2 \cdot 1 \pm \cos 0 = (2m+1)\lambda/2 \Rightarrow 2t = (2m+1)\lambda/2 \quad \text{--- (3)}$$

$$\text{using (2) in (3)} \quad \frac{2x_m^2}{2R} = (2m+1)\lambda/2 \rightarrow x_m^2 = (2m+1)\lambda R/2$$

$$x_m = \sqrt{(2m+1)\frac{\lambda R}{2}}$$

Diameter of m^{th} dark fringe ring is given by $\mathcal{D}_m = 2x_m$

$$\boxed{(\mathcal{D}_m)_{\text{DARK}} = 2\sqrt{(2m+1)\frac{\lambda R}{2}}}$$

Difference b/w in Newton's Rings b/w Transmitted light & Reflected light

Newton's Rings in Reflected light

1) Ring Pattern



$$2) (D_m)_{\text{BRIGHT}} = 2 \sqrt{(2m+1) \frac{\lambda R}{2}}$$

$$3) (D_m)_{\text{DARK}} = 2 \sqrt{m \lambda R}$$

4) Contrast is good.

Newton's Ring in Transmitted light

1) Ring Pattern



$$2) (D_m)_{\text{BRIGHT}} = 2 \sqrt{m \lambda R}$$

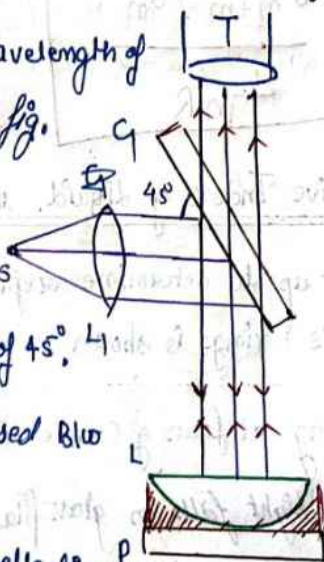
$$3) (D_m)_{\text{DARK}} = 2 \sqrt{(2m+1) \frac{\lambda R}{2}}$$

4) Contrast is poor.

• Hence, The Ring Patterns in Reflected & Transmitted light are complementary to each other.

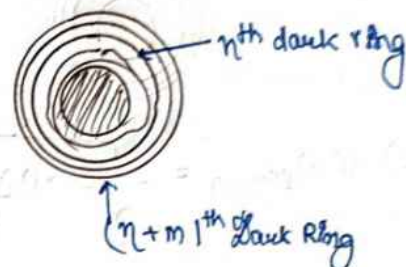
Determination of the Wavelength of Sodium light using Newton's Rings.

- The experimental set up to determine wavelength of sodium light using Newton's Rings is shown in fig.
- S is sodium lamp lying at focus of convex lens L_1 . A parallel beam of light rays fall on the glass plate G at angle of 45° .
- Plate G reflects light towards air film enclosed b/w the lens L & plane glass plate P.
- Light transmitted through lens L on reflection from glass plate P interfere with light reflected from lower surface of L.
- Thus two reflected beams travel upwards & enter Observer's eye through travelling microscope T.



- When travelling microscope T is focused at point of contact of lens L & Plate P, A pattern of alternate dark & bright rings (Newton's Rings) with central ring dark is seen.

- The diameter of n^{th} dark ring is $d_n = 2\sqrt{n\lambda R}$
 $d_n^2 = 4(n\lambda R) \quad (1)$



- The diameter of $(n+m)^{\text{th}}$ dark ring is -

$$d_{n+m} = 2\sqrt{(n+m)\lambda R}$$

$$d_{n+m}^2 = 4(n+m)\lambda R \quad (2)$$

(2) - (1)

$$d_{n+m}^2 - d_n^2 = 4(n+m)\lambda R - 4(n\lambda R) = 4m\lambda R$$

$$\lambda = \frac{d_{n+m}^2 - d_n^2}{4mR}$$

Determination of Refractive Index of liquid using Newton's Rings.

The experimental set up to determine refractive index of liquid using Newton's rings is shown.

- S is sodium lamp lying at focus of convex lens L_1 .

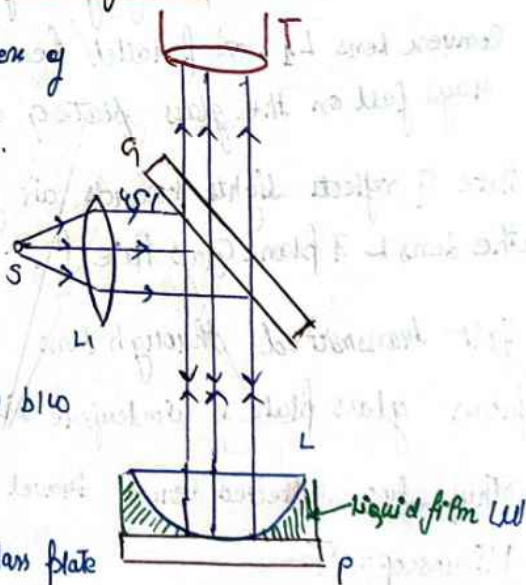
- A parallel beam of light falls on glass plate G at an angle of 45° .

- Plate (G) reflects light towards liquid film enclosed b/w

plano-convex lens (L) & plane glass plate (P).

- Light transmitted through lens (L) on reflection from glass plate

P interferes with light reflected from lower surface of L.



- These 2 reflected beams travel upwards & enter observer's eye through travelling microscope when microscope is focused at point of contact of lens & plate, a pattern of alternate dark & bright rings (Newton's Rings) with central dark ring is seen.

for dark rings

$$2ut = n\lambda \Rightarrow t = \frac{n\lambda}{2R}$$

$$\therefore r_n = \sqrt{\frac{n\lambda R}{\mu}} \Rightarrow \left(\frac{D_n}{2} \right)^2_{\text{sq}} = 2 \sqrt{\frac{n\lambda R}{\mu}}$$

$D_n^2 = \frac{4n\lambda R}{\mu}$ (1), similarly The dia. of $(n+m)^{\text{th}}$ ring is case of liquid film of refractive index μ is

$$\left(\frac{D_{n+m}}{2} \right)^2_{\text{sq}} = \frac{4(n+m)\lambda R}{\mu} \Rightarrow D_{n+m} = \sqrt{\frac{2(n+m)\lambda R}{\mu}}$$

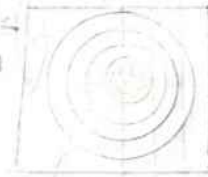
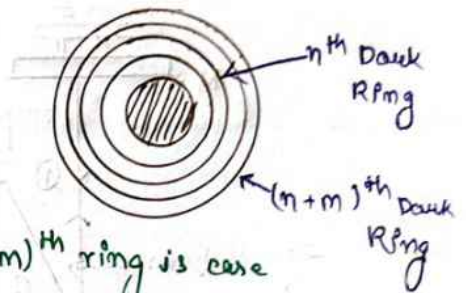
$\rightarrow (2) - (1)$

$$D_{n+m}^2 - D_n^2 = \frac{4(n+m)\lambda R}{\mu} - \frac{4n\lambda R}{\mu}$$

$$D_{n+m}^2 - D_n^2 = \frac{4m\lambda R}{\mu}$$

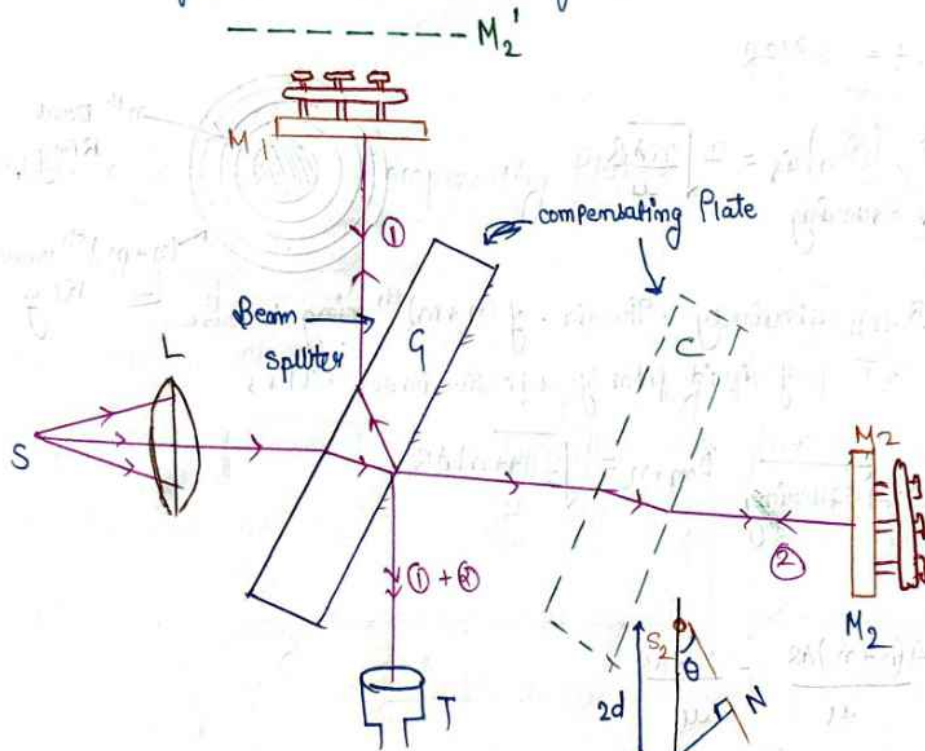
$$\mu = \frac{4m\lambda R}{(D_{n+m}^2 - D_n^2)}$$

- Where R is radius of curvature of plano convex lens which can be determined using Spectrometer.



Michelson Interferometer.

- Instruments which work on the principle of interference are known as Interferometers.
- Michelson designed one such interferometer to determine the wavelength of light, thickness of films & standardization of Meter.



• Types of fringes

① Circular fringes

$$S_1 N = 2d \cos \theta$$

$$\text{Effective Path Diff} = 2d \cos \theta - \frac{\lambda}{2}$$

$$\text{* for Bright fringe, } \Delta x = n\lambda$$

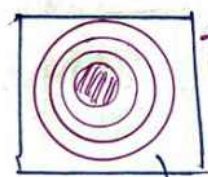
$$2d \cos \theta - \lambda/2 = n\lambda$$

$$\therefore [2d \cos \theta = (2n+1)\lambda/2]$$

$$\text{* for Dark fringe, } \Delta x = (2n+1)\lambda/2$$

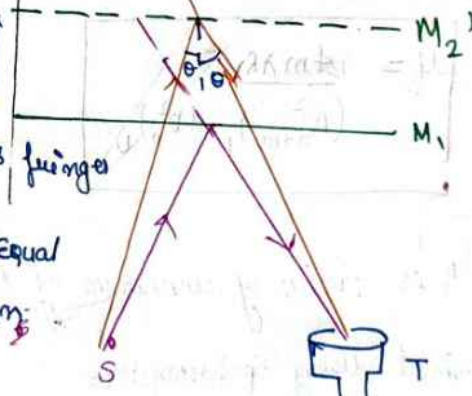
$$2d \cos \theta - \lambda/2 = (2n+1)\lambda/2 \rightarrow 2d \cos \theta = 3\lambda/2 + \lambda/2 = (n+1)\lambda = n\lambda ; n = 1+1$$

$$\therefore [2d \cos \theta = n\lambda]$$



→ When $M_1 // M_2'$

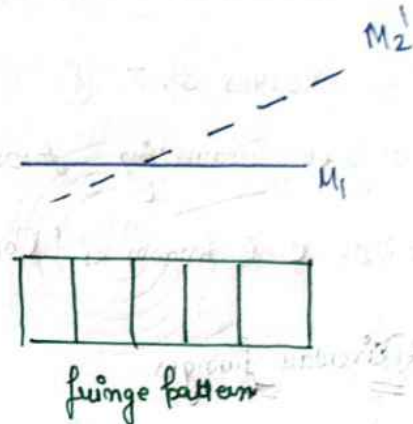
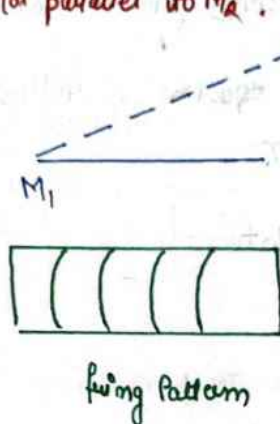
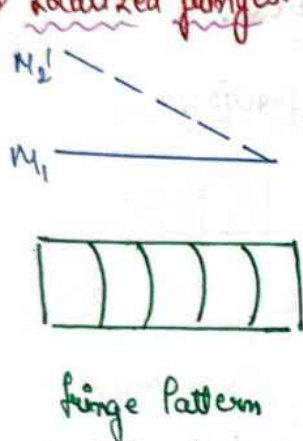
Haidinger's fringes
or
fringes of equal inclination



if M_1 & M_2 coincide, then eff. Path diff $= \frac{\Delta}{2} \rightarrow$ Destructive Interference

Observatⁿ in telescope:  completely dark field of view.

② Localized fringes. M_1 is not parallel to M_2 .



③ White light fringes



- Central Dark Ring is Obtained
- Some Colourful Rings are obtained then Uniform Illumination will be observed.

* Construction & working

- It consists of a source (S) of Monochromatic light placed at focus of lens L.
- Lens L converts light coming from source into a parallel beam of light which is then allowed to fall on glass plate G (Partially Silvered at its Back surface) which is inclined at an angle of 45°
- Half of light energy falling on plate G is reflected towards M_1 in the form of Beam (1)
- And other half is transmitted towards Mirror M_2 as Beam (2)
- The Beam (1) after reflection from highly Polished ^{Plane} Mirror M_2 gets transmitted through plate G towards telescope T.
- The Beam (2) after reflection from highly Polished Mirror M_1 gets reflected towards telescope T.

- These 2 rays travelling towards telescope T interfere with each other & fringes are observed by the eye looking into mirror M_1 through telescope T.
- Another glass plate C of same material as that of G parallel to plate G is introduced in the path of beam ② b/w mirror 2 & plate G.
- It ensures that ① & ② suffers equal no. of reflections & refractions before travelling towards telescope T.

* Plate C is known as "Compensating Plate".

Circular fringes

- When mirror M_1 is seen directly through telescope T, in addⁿ to its virtual image M_2' of mirror M_2 formed by reflection in plate G is also seen.
- This forms a system ~~is~~ equivalent to air film enclosed b/w 2 mirrors M_1 & M_2' .
- The 2 interfering beams appear to come from 2 virtual sources S_1 & S_2 derived from single source S and separation b/w them is $2d$.

- Draw $S_1A \perp S_2A$, In right angled ΔS_1S_2A

$$\frac{S_1A}{S_1S_2} = \frac{\text{Base}}{\text{Hypotenuse}} = \cos\theta \Rightarrow \frac{S_1A}{2d} = \cos\theta$$

$$\rightarrow [S_1A = 2d \cos\theta]$$

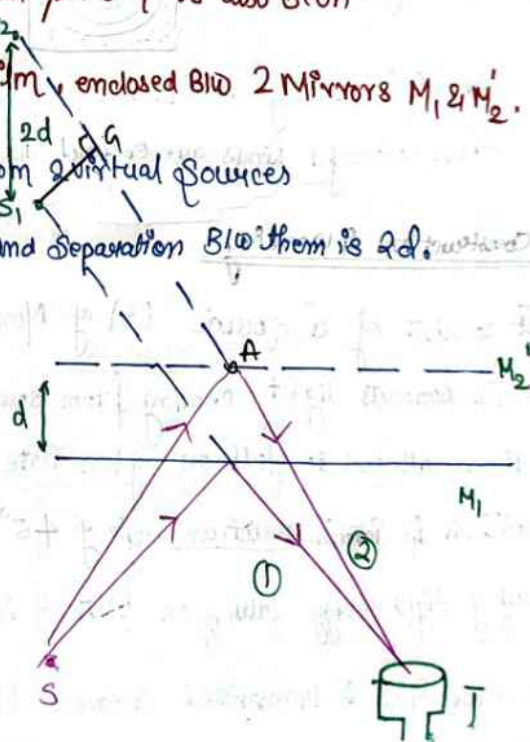
- Eff. Path difference (Δx) = $2d \cos\theta - \lambda/2$

- For bright fringe, $\Delta x = n\lambda \therefore 2d \cos\theta - \lambda/2 = n\lambda$

$$[2d \cos\theta = (2n+1)\lambda/2] \rightarrow \text{Maxima}$$

- For dark fringe: $\Delta x = (2n+1)\lambda/2 \therefore 2d \cos\theta - \lambda/2 = (2n+1)\lambda/2 \rightarrow 2d \cos\theta = (n+1)\lambda = n\lambda; n=1+1$

$$[2d \cos\theta = n\lambda] \rightarrow \text{Minima}$$



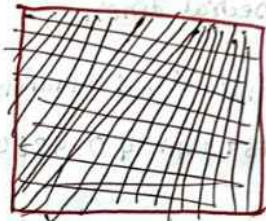
- When M_1 & M_2 are exactly perpendicular to each other. Then M_1 & M_2' will be exactly perpendicular & parallel to each other.

→ In that case we get circular fringes also known as Haidinger's fringes or fringes of equal inclination.

• fringe Pattern →



when $d \neq 0$



When $d = 0$

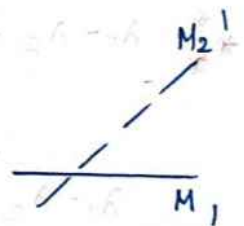
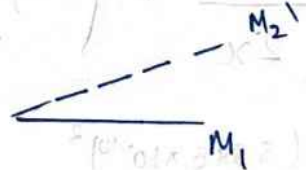
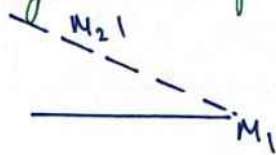
② Localised fringes

- When M_1 & M_2 are not exactly perpendicular to each other then M_1 & M_2' will not be parallel.

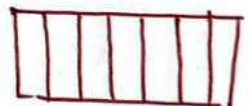
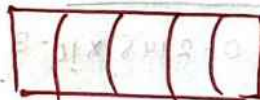
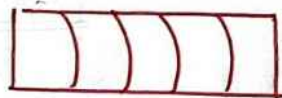
• In this we get an air film of varying thickness enclosed b/w M_1 & M_2 (wedge shaped film).

• In such a film we get localised fringes:

• Orientation of →
 M_1 & M_2'



• fringe Pattern



③ Fringes in white light

- In case of white light source, the centre ring is found to be dark.
& all around it are 8 to 10 coloured fringes & beyond that white light is seen due to overlapping of different colours.

2024, 1st Sem

Q In Michelson's experiment the mirror is displaced by 0.6939 mm to 0.9884 mm for two consecutive maximum indistinctness positions. If the Mean wavelength of D line is $5893 \text{ \AA}$, deduce the difference b/w two spectral lines.

Ans As we know that Maximum distinctness were found to be 0.6939 mm & 0.9884 mm i.e. $x = 0.9884 - 0.6939$
 $= 0.2945 \text{ mm}$

Mean Wavelength of the doublet used = $5893 \text{ \AA}$

* A waveform signal's wavelength is defined as the separation b/w two identical points (Adjacent crests) in adjacent cycles as the signal travels through space or over a wire

$$* * \lambda_1 - \lambda_2 = \frac{\lambda_1 \lambda_2}{2x} = \left(\lambda_{av} \right)^2 / 2x$$

$$\lambda_1 - \lambda_2 = \frac{(5893 \times 10^{-10})^2}{2 \times 0.2945 \times 10^{-3}}$$

$$= 5.89 \times 10^{-10}$$

$\therefore \lambda_1 - \lambda_2 = 5.89 \text{ \AA} \rightarrow$ Difference b/w two spectral lines is $5.89 \text{ \AA}$

Determination of Difference of two nearly Equal wavelengths, using Michelson Interferometer

- Michelson is set for circular fringes. Let the source has two wavelengths λ_1 & λ_2 ($\lambda_1 > \lambda_2$) which are very close to each other.
- The two wavelengths form their separate fringe patterns, but because of very small change in wavelength, the two patterns overlap.
- As the mirror M_1 is moved slowly the two patterns separate and slowly when path difference is such that dark fringe of λ_1 falls on bright fringe of λ_2 , the result is Max^m indistinctness.
- When the path difference is such that bright fringe of λ_1 falls on bright fringe of λ_2 [or same for dark fringes], the result is Max^m Distinctness.
- Let the mirror M_1 is to be moved through a distance x b/w two successive positions of Max^m Distinctness ~~is for~~.
- In this position n^{th} fringe of λ_1 must coincide with $(n+1)^{\text{th}}$ fringe of λ_2 .

$$\therefore x = \frac{n\lambda_1}{2} = \frac{(n+1)\lambda_2}{2}$$

$$\Rightarrow n = \frac{2x}{\lambda_1} \quad \& \quad (n+1) = \frac{2x}{\lambda_2}$$

$\therefore$ Subtracting we get

$$1 = \frac{2x}{\lambda_2} - \frac{2x}{\lambda_1} = 2x \left(\frac{\lambda_1 - \lambda_2}{\lambda_1 \lambda_2} \right) \Rightarrow \lambda_1 - \lambda_2 = \frac{\lambda_1 \lambda_2}{x}$$

$$\lambda_1 \approx \lambda_2 \approx \lambda \Rightarrow \lambda_1 \lambda_2 \approx \lambda^2 \quad \text{where } \lambda = \frac{\lambda_1 + \lambda_2}{2}$$

$$\boxed{\lambda_1 - \lambda_2 = \frac{\lambda^2}{2x}}$$

, Thus by measuring distance x moved by Mirror M_1 the difference b/w wavelengths can be determined.

* Determination / Measurement of Wavelength of Monochromatic light using Michelson interferometer.

- Monochromatic light from source S is allowed to fall on plate G_1 .
- Then interferometer is adjusted for circular fringes.
- The movable mirror M_1 is displaced such that $G_1 M_1 = G_1 M_2$.
- The mirrors M_1 & M_2 are made perfectly perpendicular to each other with the help of levelling screws at the back of mirror.
- Consequently, concentric circular fringes are observed when viewed through telescope.
- Suppose the separateness of Real mirror M_1 & Virtual mirror M_2 is such that a bright fringe of n^{th} order is formed at the centre of the field of view.
- This fringe must satisfy the condition

$$\Delta = 2e = (n+1)\lambda$$

It is seen that when the value of e becomes $(e + \frac{\lambda}{2})$, the n^{th} fringe at centre is replaced by $(n+1)^{\text{th}}$ fringe.

In other words on displacing the mirror M_1 by a distance of $\frac{\lambda}{2}$, one fringe is displaced in the telescope is counted.

- Now the mirror is gradually displaced moved & the number of fringes displaced in the telescope is counted.

Let on moving M_1 through distance x , the no. of fringes displaced is N .

On moving the mirror by $x/2$, the no. of fringes displaced is 1.

$\therefore$ On moving the mirror by x , the no. of fringes displaced will be $N = 2x/\lambda$

$\therefore \lambda = \frac{2x}{N}$; knowing the value of x & N experimentally, the wavelength of light used can be determined.

Effect on Newton Rings if

Q 3.11.9 (10) of dens $< \mu <$ glass plate is introduced.

Solⁿ When a little oil is introduced b/w the lens ($\mu = 1.5$) & glass plate ($\mu = 1.75$)
 $(\mu = 1.65)$

then in this situatⁿ Both the boundaries i.e lens to oil & oil to glass plate
 Both are rarer to denser type.

• So a phase change of π will occur at both the boundaries. In result
 Dark & Bright fringes will be interchanged within the area of liquid.

* Plano-convex lens of small radius is used
 b) As we know that diameter of Bright & dark ring is directly proportional to
 the square root of the Radius of curvature of lens.

• Hence, if we use a lens of small radius of curvature, the diameter of the rings
 will get closer. ~~For~~

• This will effect on percentage error in measurement of diameter.

* Plano convex lens is raised by height Δh

d) We know that air film thickness is almost zero at point of contact &
 gradually increases towards the periphery of the lens.

• $\Delta = 2t + \frac{\lambda}{2}$ for Max^m intensity, for Min^m Intensity
 $2\Delta = \frac{(2m+1)\lambda}{2}$ $2\Delta = 2n\lambda + \frac{\lambda}{2}$
 $(2m+1)\lambda/2 = 2n\lambda + \frac{\lambda}{2}$

• So, at point of contact, $t = 0$

$$\Delta = 2 \times 0 + \frac{\lambda}{2} = \frac{\lambda}{2} \Rightarrow \text{Path diff}^y \text{ corresponds to Dark fringe at centre}$$

If plano convex lens is lifted by Δh , then

$$t = \Delta h$$

$$\Delta = 2 \cdot \Delta h + \frac{\lambda}{2} \Rightarrow \text{Rings will shift in accordance to the value of } \Delta h.$$

Q What will happen if white light is used in Newton's Ring? 4M

• When white light is used instead of monochromatic light, the interference pattern will not be as clear & distinct.

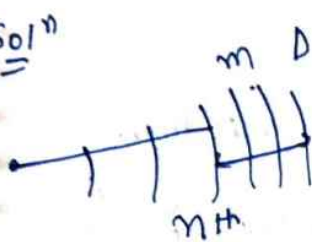
• This is because white light consists of a range of ~~wavelength~~ wavelengths (colours); each will produce its own set of interference fringes.

• As a result, you will see a mixture of colours in the rings making it more difficult to observe & analyze the interference pattern.

• In summary, using white light in Newton's Ring Experiment will result in a more complex & colourful pattern compared to using monochromatic light, making it harder to study & analyze the interference fringes.

Q3.3

Solⁿ


$$D_n = 2\sqrt{n^2 - n'^2}m \Rightarrow \text{Dia. of } n^{\text{th}} \text{ dark ring}$$
$$D_{n+m} = 2\sqrt{(n+m)^2 - n'^2}m$$

$$* D_{n+m}^2 - D_n^2 = 4m\lambda R$$

Case

$$n = 4$$

$$D_n = 0.4 \text{ cm}$$

$$n+m = 10$$

$$D_{n+m} = 6.2 \text{ cm}$$

$$m = 6$$

$$D_{n+m}^2 - D_n^2 = 4m\lambda R$$

$$(\cancel{0.4})^2 - (6.2)^2 = 4 \times 6 \times \lambda R$$

$$\lambda R = 1.595$$

Case 2

$$n = 10$$

$$n+m = 18$$

$$m = 8$$

$$D_{18}^2 - (6.2)^2 = 8 \times \lambda R$$

$$D_{18} = \sqrt{(6.2)^2 + 8 \times 1.595}$$

$$D_{18} = 7.15 \text{ cm}$$

* Difference B/w Michelson Rings & Newton's Rings.

Michelson fringes	Newton Rings
1) They're formed due to virtual air film.	• They're formed due to real air film.
2) The air film is of equal thickness.	• The air film is of wedge shape 
3) They're also known as Haidinger fringes, { fringes of equal inclination }	
4) Their order of central fringe is of Max ^m Range	• Their order of central fringe is zero (ie we start from $n=0$)
5) They're a result of locus of air film of equal thickness	• They are result of locus of air film of same thickness.
6)	• They're localised in the plane of wedge shape air film
7) They're viewed with the help of telescope	• They're viewed with help of travelling microscope.

2023, 11th sem → 2018, 11th sem

Q3

(iii) In Michelson interferometer, $\lambda = \frac{2\gamma}{n}$

Ans

Here $\gamma = 0.5893 \text{ mm} = 0.05893 \times 10^{-3} \text{ m}$

& $n = 200$

$$\lambda = \frac{2 \times 0.05893 \times 10^{-3}}{200} = 5896 \times 10^{-10} \text{ m}$$

$$\lambda = 5896 \text{ \AA}$$

Q 4(a) 2014, 11th Sem

• Radius of n^{th} dark ring due to $\lambda_1 = \sqrt{n\lambda_1 R}$

• Radius of $(n+1)^{\text{th}}$ dark ring due to $\lambda_2 = \sqrt{(n+1)\lambda_2 R}$

• Acc to Que.

$$\sqrt{n\lambda_1 R} = \sqrt{(n+1)\lambda_2 R}$$

$$n\lambda_1 R = (n+1)\lambda_2 R$$

$$n\lambda_1 = (n+1)\lambda_2$$

$$n = n(\lambda_1 - \lambda_2) = \lambda_2$$

$$n = \frac{\lambda_2}{\lambda_1 - \lambda_2}$$

$$\left[\text{Radius of } n^{\text{th}} \text{ dark ring due to } \lambda_1 = \sqrt{\frac{\lambda_1 \lambda_2 R}{\lambda_1 - \lambda_2}} \right]$$

Q 5(b)

$$\lambda = \frac{D_{m+p}^2 - D_m^2}{4pR}$$

: Here $D_{15} = 0.5900 \text{ cm}$, $p = 15 - 5$

$D_5 = 0.336 \text{ cm}$, $= 10$

$R = 100 \text{ cm ie } 1 \text{ m}$

$$\lambda = \frac{(0.590)^2 - (0.336)^2}{4 \times 10 \times 100} = \frac{0.3481 - 0.112896}{4000}$$

$$\lambda = 5.8801 \times 10^{-5} \text{ cm} = 5880.1 \text{ \AA}$$

8 2013, 11th Sem

dia of ring = 4.8 mm, dia of (m+8)th = 7 mm, R = 2 m, $\lambda = ?$

$$\text{Soln } \lambda = \frac{D_{m+p}^2 - D_m^2}{4 \times R \times p}, \quad p = 8$$

$$D_m = 4.8 \text{ mm} = 4.8 \times 10^{-3}$$

$$D_{m+8} = 7.0 = 7 \times 10^{-3}$$

$$\lambda = \frac{(7^2 - 4.8^2) \times 10^{-6}}{4 \times 2 \times 8} = 0.405625 \times 10^{-6} \times 10^4 \times 10^{-4}$$

$$\lambda = 4056.25 \text{ \AA}$$

Relativistic Mechanics

L-1

* Galilean Transformation

- A particle in space can be located from a knowledge of its co-ordinates with its reference S to a particular frame of reference. These coordinates will be diffⁿ in diffⁿ frame of reference.

- Sometimes it is necessary to transform the co-ordinates from one reference to the other.

This transformation of coordinates from one inertial frame of reference to another inertial frame of reference is called Galilean Transformation.

→ Such sets of equations are called Transformation Equations.

• Now, consider two inertial frames of reference $S(x, y, z)$ & $S'(x', y', z')$ as shown in the fig. The Observer O is in reference frame S & O' in reference frame S' . The Observer O' moves with uniform velocity ' v ' relative to O along the x axis. At time $t = 0$, O & O' are coincident.

• After time t , $OO' = vt$

* Transformation of Position

• Consider a particle at P as shown in the fig.

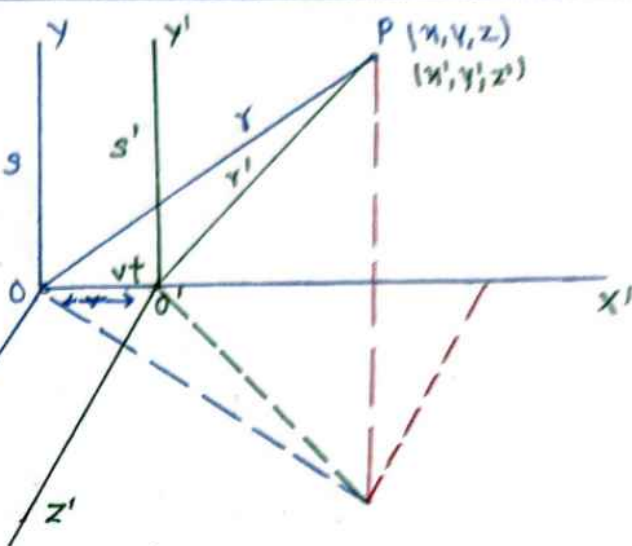
Here $\vec{r} = \vec{r}' + vt$ or $\vec{r}' = \vec{r} - vt$ — (I)

* As v is parallel to x axis ∴ separating the vector eqⁿ into three components

$$\left. \begin{aligned} x' &= x - vt \\ y' &= y, \quad z' = z \quad \& \quad t' = t \end{aligned} \right\} \text{--- (II)}$$

• It is assumed that the two observers are using the same time. It means that time measurement is independent of the motⁿ of observers.

* The set of eqⁿ (II) are called ^{Galilean} ~~Galilean~~ transformations, because by using these eqⁿ, the results observed in one reference frame can be transformed into the other reference frame.



Transformation of Velocity

- The velocity $\vec{v}$ of particle P relative to observer O is given by: $\vec{v} = \frac{d\vec{r}}{dt}$

$$\vec{v} = \hat{i} \frac{dx}{dt} + \hat{j} \frac{dy}{dt} + \hat{k} \frac{dz}{dt}$$

- The velocity $\vec{v}'$ of particle P wrt observer O' is given by: $\vec{v}' = \frac{d\vec{r}'}{dt}$

$$\vec{v}' = \hat{i} \frac{dx'}{dt} + \hat{j} \frac{dy'}{dt} + \hat{k} \frac{dz'}{dt}$$

* Differentiating eqⁿ (1) wrt t, we get

$$\frac{d\vec{v}'}{dt} = \frac{d\vec{v}}{dt} - \vec{v} \Rightarrow \vec{a}' = \vec{a} - \vec{v} \quad \text{--- (III)}$$

* Diff^y eqⁿ (2) wrt t, we get

$$\frac{d\vec{v}'}{dt} = \frac{d\vec{v}}{dt} - \vec{v} \Rightarrow \vec{a}' = \vec{a} - \vec{v}$$

$$\frac{dx'}{dt} = \frac{dx}{dt} - v \Rightarrow \vec{v}'_x = \vec{v}_x - v \quad \text{and} \quad \vec{v}'_y = \vec{v}_y \quad \text{and} \quad \vec{v}'_z = \vec{v}_z$$

- Therefore, we can write: $\vec{v}'_x = \vec{v}_x - v$, $\vec{v}'_y = \vec{v}_y$ and $\vec{v}'_z = \vec{v}_z$ --- (IV)

Transformation of Acceleration

- Acceleration of P relative to O is given by: $\vec{a} = \frac{d\vec{v}}{dt} = \frac{d^2\vec{r}}{dt^2}$

- Acceleration of P relative to O' is given by: $\vec{a}' = \frac{d\vec{v}'}{dt} = \frac{d^2\vec{r}'}{dt^2}$

$$\text{* Diff^y eqⁿ (III) wrt t} \Rightarrow \frac{d\vec{v}'}{dt} = \frac{d\vec{v}}{dt} \quad \left[\because v \text{ is constant} \therefore \frac{dv}{dt} = 0 \right]$$

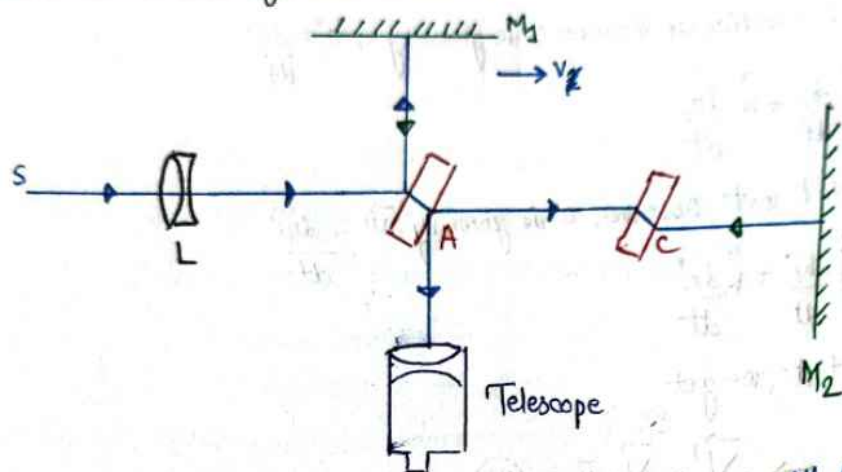
$$\Rightarrow \vec{a}' = \vec{a} \quad \text{--- (V)}$$

* Now Diff^y eqⁿ (IV), we get

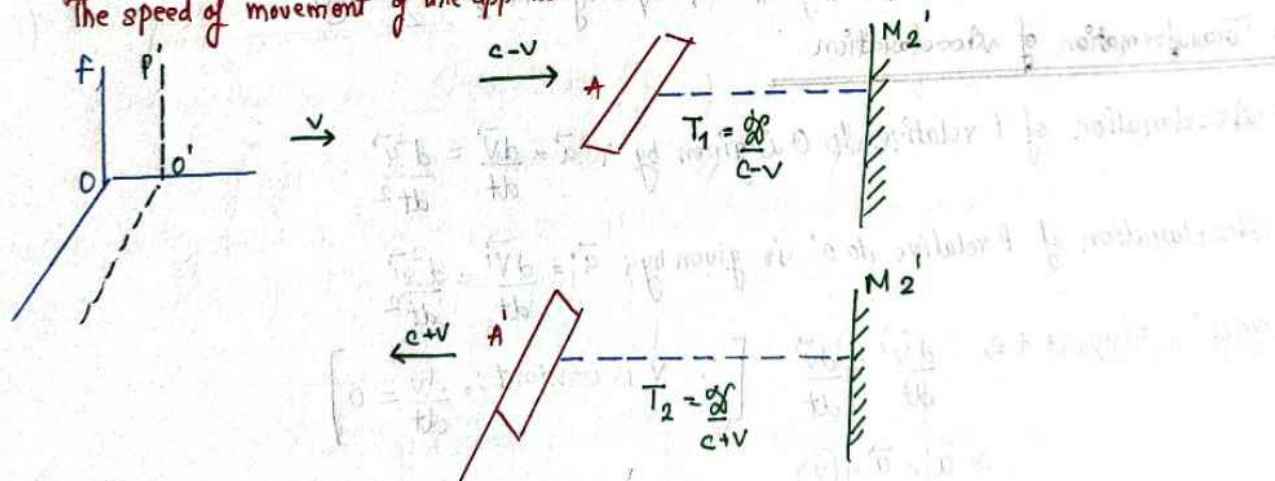
$$a'_x = a_x, \quad a'_y = a_y, \quad a'_z = a_z \quad \text{--- (VI)}$$

→ It means both the observers O & O' observe the same acceleration. It also means acceleration remains invariant or unchanged when transformed from one frame of reference to the other frame of reference moving with uniform relative velocity.

* Michelson Morley Experiment



- Light from a monochromatic source S is rendered parallel with the lens L & it is divided into two portions by the half silver plate A .
 - One portion of the beams travels to the Mirror M_1 & is reflected back. The other portion of the beam travels towards M_2 & is reflected back.
 - The two reflected beams interfere & interference fringes are viewed with the help of telescope.
 - The apparatus is arranged to move along the direction of Earth's orbit round the sun.
- The speed of movement of the apparatus is equal to v i.e. speed of earth in its orbit.



- Acc. to Galilean frame of Reference, F is a fixed frame & F' is a frame of Reference moving with velocity v in the direction of the movement of apparatus. The velocity of light in the direction of movement of frame $F' = c - v$ & in the opposite direction equals to $c + v$.
- Suppose T_1 is the time taken by light to travel from A to M_2' & T_2 be the time taken from M_2' to A as shown in fig. $D = AM_2' = AM_2$

• Total time taken by light to go & fro $\therefore T = T_1 + T_2 = \frac{2D}{c^2 - v^2}$ i.e. $\frac{D}{c+v} + \frac{D}{c-v}$

• Total distance travelled by light, $X_1 = T \times c = \frac{2Dc^2}{c^2 - v^2}$

OR

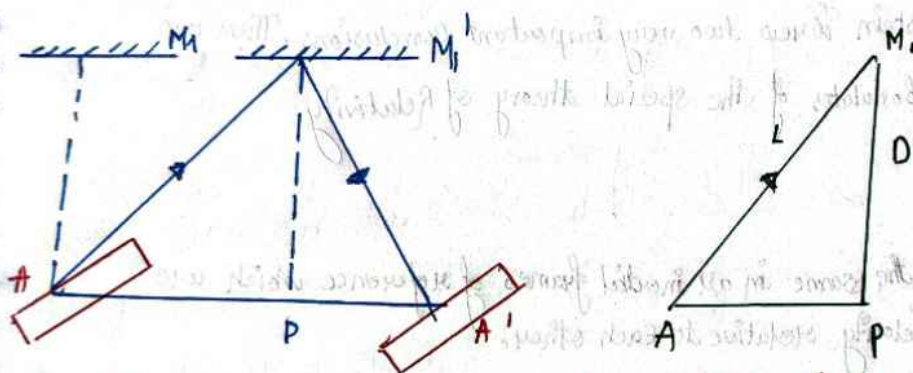
$$X_1 = 2D \left[\frac{1}{\frac{c^2 - v^2}{c^2}} \right] \Rightarrow X_1 = 2D \left[\frac{1}{1 - \frac{v^2}{c^2}} \right]$$

OR

$$X_1 = 2D \left[\frac{1}{1 - \frac{v^2}{c^2}} \right] = 2D \left[1 - \frac{v^2}{c^2} \right]^{-1} = 2D \left[1 + \frac{v^2}{c^2} + \dots \right]$$

Neglecting the higher powers

$$X_1 = 2D \left[1 + \frac{v^2}{c^2} \right] \quad \text{--- (i)}$$



• Let the time taken by light to travel from A to M_1' be T' . Here, M_1 is shifted to M_1' in this time. A is shifted to P as shown in fig.

• Then, distance $AP = VT'$

But $T' = L/c \therefore AP = \frac{vL}{c}$

→ Applying Pythagoras theorem in $\triangle APM_1'$ $\therefore L^2 = D^2 + \frac{v^2 L^2}{c^2}$

$$L^2 \left[1 - \frac{v^2}{c^2} \right] = D^2 \Rightarrow L^2 = \frac{D^2}{1 - \frac{v^2}{c^2}} \Rightarrow L = D \left[1 - \frac{v^2}{c^2} \right]^{-1/2}$$

$$L = D \left[1 + 2 \frac{v^2}{c^2} \right] \therefore \text{Total distance travelled by light in Time } T \text{ in going from } A \text{ to } M_1' \text{ and back to } A' = 2L = 2D \left[1 + \frac{2v^2}{c^2} \right]$$

$$X_2 = 2D \left[1 + \frac{2v^2}{c^2} \right] \quad \text{--- (ii)}$$

• from eqⁿ ① & ②, the path difference is $x_2 - x_1 = \Delta x$

$$(x_2 - x_1) = \left(2D \left[1 + \frac{v^2}{c^2} \right] \right) - \left(2D \left[1 + \frac{v^2}{c^2} \right] \right) = \frac{Dv^2}{c^2} \quad \text{--- (3)}$$

$$x_2 - x_1 = \frac{Dv^2}{c^2} \quad \text{--- (iii)}$$

• if the apparatus is turned through 90° , the diffⁿ will be equal to $-\frac{Dv^2}{c^2}$.

Thus the displacement in the interference fringe is $\frac{8Dv^2}{c^2}$

* But in this experiment no displacement of fringes was observed. This shows that this experiment is a negative experiment.

Ex 3 • Postulates of the Special Theory of Relativity

• In 1950, Albert Einstein drew two very important conclusions. These are known as fundamental postulates of the special theory of Relativity

• These Postulates are

1) All physical laws are the same in all inertial frames of reference which are moving with constant velocity relative to each other.

2) The speed of light in vacuum is the same in every inertial frame.

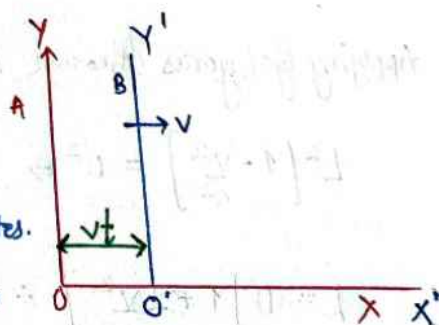
• The theory based on these two postulates applies to all inertial frames and is called "Special Theory of Relativity".

Ex 4 • Lorentz Transformation of Space & time.

• Consider two frame of reference A & B, along the direction of the x axis, A is fixed & B is moving with constant speed v .

• Initially both the frames have the same origin of co-ordinates.

After a time t frame of reference B has moved distance $OO' = vt$.



• for the point P in space the co-ordinates are (x, y, z) with reference to the frame A & (x', y', z') with reference to the frame B.

• Acc. to Galilean frame of Reference

$$\left. \begin{aligned} x' &= x - vt \\ y' &= y, z' = z, t' = t \end{aligned} \right\} - \textcircled{I}$$

→ Diff w.r.t $t \therefore \frac{dx'}{dt} = \frac{dx}{dt} - v$ OR $c' = c - v$ (II)

• Acc. to the second postulate of the special theory of Relativity the velocity of light remains constant in free space.

• The eqⁿ : $x' = x - vt$ is in accordance with the law of mechanics.

• The new transformation of x -co-ordinate must be similar to this eqⁿ, when the value of v is extremely small as compared to the velocity of light c .

→ The simplest form possible form of the eqⁿ can be, $x' = k(x - vt)$ — (IV)
Here k depends upon only on the value of v & doesn't depend upon value of x & t .

→ Acc. to the first postulate of special theory of relativity, Observations made in frame of reference B must be identical to those made in A, except for a change in the sign of v & having the same value for the constant of proportionality.

$$\therefore x = k(x' + vt') - \textcircled{V}$$

* As the relative motion is confined to x only $\therefore$ $y' = y$ — (VI)
of A & B $z' = z$ — (VII)

* Eqⁿ (IV) & (V) will not hold if $t' = t$

• The value of x' is substituted in eqⁿ (V) this gives from eqⁿ (IV)

$$\begin{aligned} x &= k [k(x - vt) + vt'] \\ &= k^2(x - vt) + kv t' - \textcircled{8} \end{aligned}$$

$$kv t^2 = x - k^2(x - vt)$$

$$t' = \frac{x - k^2(x - vt)}{kv} = \frac{x - k^2x + k^2vt}{kv}$$

$$t' = kt + \left(\frac{1-k^2}{kv} \right) x \quad \text{--- (9)}$$

• To find the value of k , consider two reference frames A & B.

* The spaceship in reference frame A measures the time t & spaceship in reference frame B measures the time t' .

* The x -coordinates for both of the ship will be -

$$x = ct \quad \text{--- (10)}$$

$$x' = ct' \quad \text{--- (11)}$$

• The value of c must remain constant in both the frames of reference acc. to second postulate of special theory relativity.

• substituting value of x' & t' in eqⁿ (11)

$$k(x - vt) = c \left[kt + \left(\frac{1-k^2}{kv} \right) x \right] \quad \text{--- (12)}$$

$$kx - kv t = ckt + cx \left(\frac{1-k^2}{kv} \right)$$

$$kx - cx \left(\frac{1-k^2}{kv} \right) = ckt + kv t$$

$$x \left(k - c \left(\frac{1-k^2}{kv} \right) \right) = ckt \left(1 + \frac{v}{c} \right)$$

$$x = \frac{ckt \left(1 + v/c \right)}{k \left[1 - c \left(\frac{1-k^2}{k^2 v} \right) \right]}$$

$$x = ct \left[\frac{1 + \frac{v}{c}}{1 - \left(\frac{c}{v} \right) \left(\frac{1}{k^2} - 1 \right)} \right]$$

* This value of x must be equal to value of x in eqⁿ (10)

$$ct = ct \left[\frac{1 + v/c}{1 - \left(\frac{c}{v} \right) \left(\frac{1}{k^2} - 1 \right)} \right]$$

$$\therefore 1 - \left(\frac{c}{v}\right) \left(\frac{1}{k^2} \cdot 1\right) = 1 + \frac{v}{c} \Rightarrow -\frac{c}{v} \left(\frac{1}{k^2} - 1\right) = \frac{v}{c}$$

$$1 - \frac{1}{k^2} = \frac{v^2}{c^2} \Rightarrow \frac{1}{k^2} = 1 - \frac{v^2}{c^2} \Rightarrow k^2 = \frac{1}{1 - \frac{v^2}{c^2}}$$

$$\left[k = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}} \right] - (12)$$

- When the value of v is extremely small in comparison to c , the value of k is practically equal to 1

- Now, substituting value of k in eqⁿ (4), (6), (7) & (9), we get

$$x' = k(x - vt) \Rightarrow x' = \frac{x - vt}{\sqrt{1 - \frac{v^2}{c^2}}} - (13)$$

$$y' = y - (14)$$

$$z' = z - (15)$$

$$t' = kt + \left(\frac{1 - k^2}{kv}\right)x \therefore t' = kt + \frac{x}{kv} - k\left(\frac{x}{v}\right) = kt + \frac{x}{v} \left(\frac{1}{k} - k\right)$$

OR

$$t' = t + \frac{x}{v} \left(\frac{1 - \sqrt{1 - \frac{v^2}{c^2}}}{\sqrt{1 - \frac{v^2}{c^2}}} \right)$$

$$t' = t + \frac{x}{v} \left[\frac{1 - \sqrt{1 - \frac{v^2}{c^2}}}{\sqrt{1 - \frac{v^2}{c^2}}} \right]$$

$$t' = t - \frac{vx}{c^2} - (16)$$

* Eqⁿ (13), (14), (15) & (16) are called Lorentz transformations

- These eqⁿ gives the conversion for the measurements of time, space made in stationary frame A to their counterparts in the moving frame B

- The inverse Lorentz transformation for measurements of time & space made in the frame B to their counterparts in frame A can be written as follows

$$x = \frac{x' + vt'}{\sqrt{1 - \frac{v^2}{c^2}}}, \quad y = y', \quad z = z' \quad \& \quad t = t' + \frac{vx'}{c^2}$$

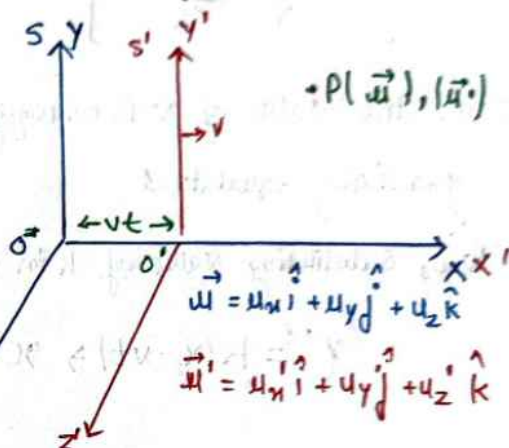
* Velocity Addition Theorem

- Galilean Transformation

$$\begin{aligned} x' &= x + vt & u'_x &= u_x - v \\ y' &= y & u'_y &= u_y \\ z' &= z & u'_z &= u_z \\ t' &= t \end{aligned}$$

- Lorentz transformations

$$x' = \frac{x - vt}{\sqrt{1 - \frac{v^2}{c^2}}}, \quad y' = y, \quad z' = z \quad \& \quad t' = \frac{t - \frac{v}{c^2}x}{\sqrt{1 - \frac{v^2}{c^2}}}$$



- Consider two frames S & S', where S' is moving towards the x direction relative to S with velocity v.

- Suppose a particle moves with $\vec{u}$ whose components are u_x, u_y, u_z relative to frame S & with velocity $\vec{u}'$ whose components are u'_x, u'_y, u'_z relative to frame S'.

$$\rightarrow u_x = \frac{dx}{dt} \quad \text{--- (1)} \quad \& \quad u'_x = \frac{dx'}{dt'} \quad \text{--- (4)}$$

$$u_y = \frac{dy}{dt} \quad \text{--- (2)} \quad \& \quad u'_y = \frac{dy'}{dt'} \quad \text{--- (5)}$$

$$u_z = \frac{dz}{dt} \quad \text{--- (3)} \quad \& \quad u'_z = \frac{dz'}{dt'} \quad \text{--- (6)}$$

Acc to Lorentz transformⁿ

$$x' = \frac{x - vt}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{--- (7)}$$

$$t' = \frac{t - \frac{v}{c^2}x}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{--- (8)}$$

- * Differentiating eqⁿ (7), we get

$$dx' = \frac{dx - vdt}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{--- (9)}$$

- Differentiating (8), on both sides

$$dt' = \frac{dt - \frac{v}{c^2}dx}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{--- (10)}$$

Using (9) & (10) in (4), we get

$$u'_x = \frac{dx'}{dt'} = \frac{dx - v dt}{\sqrt{1 - \frac{v^2}{c^2}}} \bigg/ \frac{dt - \frac{v}{c^2} dx}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$u'_x = \frac{dx - v dt}{dt - \frac{v}{c^2} dx} \times \frac{1/dt}{1/dt} = \frac{\frac{dx}{dt} - v}{\frac{dt}{dt} - \frac{v}{c^2} \frac{dx}{dt}}$$

$$\therefore \boxed{u'_x = \frac{u_x - v}{1 - u_x \frac{v}{c^2}}}$$

* Acc. to Lorentz Transformation

$$z' = z$$

$$\times \frac{1}{dt'} \left\{ \begin{array}{l} dz' = dz \text{ --- (11)} \\ \frac{dz'}{dt'} = \frac{dz}{dt} \end{array} \right.$$

$$u'_z = \frac{dz}{dt - \frac{v}{c^2} dx} \times \sqrt{1 - \frac{v^2}{c^2}}$$

$$u'_z = \frac{\frac{dz}{dt} \times \sqrt{1 - \frac{v^2}{c^2}}}{\frac{dt}{dt} - \frac{v}{c^2} \frac{dx}{dt}} \text{ --- (12)}$$

$$\boxed{u'_z = \frac{u_z \cdot \sqrt{1 - \frac{v^2}{c^2}}}{1 - u_x \frac{v}{c^2}}}$$

$$y' = y$$

$$dy' = dy \text{ --- (12)}$$

Dividing by dt'

$$\frac{dy'}{dt'} = \frac{dy}{dt}$$

$$u'_y = \frac{dy}{dt - \frac{v}{c^2} dx} \cdot \sqrt{1 - \frac{v^2}{c^2}}$$

$$u'_y = \frac{\frac{dy}{dt} \cdot \sqrt{1 - \frac{v^2}{c^2}}}{\frac{dt}{dt} - \frac{v}{c^2} \frac{dx}{dt}} \text{ --- (14)}$$

$$\boxed{u'_y = \frac{u_y \cdot \sqrt{1 - \frac{v^2}{c^2}}}{1 - u_x \frac{v}{c^2}}}$$

* If $v \ll c$ then

$$u'_x = u_x - v, \quad u'_y = u_y \quad \& \quad u'_z = u_z$$

* Proof of Second Postulate of Theory of Relativity

$$u'_x = \frac{u_x - v}{1 - \frac{u_x v}{c^2}}$$

$$\text{let } u_x = c$$

$$u'_x = \frac{c - v}{1 - \frac{cv}{c^2}}$$

$$u'_x = \frac{c - v}{1 - \frac{v}{c}}$$

$$u'_x = \frac{c - v}{(c - v)} \Rightarrow \boxed{u'_x = c}$$

→ velocity with reference to frame S' is also c .

∴ It is not possible for a particle to move with a velocity greater than light.

Time Dilation

- The word ^{Time} dilation mean to lengthen an interval of time.
- Consider two systems S & S' , let S' be moving with velocity v wrt S in +ve x direction.
- let a clock situated in the system S , at post "x" & give signals at interval, Δt

$$\Delta t = t_2 - t_1 \quad \text{--- (i)}$$

If this interval is observed by an observer in system S' , then Δt is given by

$$\Delta t' = t'_2 - t'_1 \quad \text{--- (ii)}$$

from Lorentz transformations, we have

$$t'_1 = \frac{t_1 - \left(\frac{v x}{c^2}\right)}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{--- (3)}$$

2

$$t'_2 = \frac{t_2 - \frac{v x}{c^2}}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{--- (4)}$$

• Putting the value of t_1' & t_2' from eqⁿ (3) & (4) in eqⁿ (2), we get

$$\Delta t' = t_2 - \frac{vx}{c^2} - t_1 + \frac{vx}{c^2} \Big/ \sqrt{1 - \frac{v^2}{c^2}}$$

$$\left\{ \Delta t' = \frac{t_2 - t_1}{\sqrt{1 - \frac{v^2}{c^2}}} = \frac{\Delta t}{\sqrt{1 - \frac{v^2}{c^2}}} \right\}$$

• This eqⁿ shows that $\Delta t' > \Delta t$ i.e., the time interval in system S' is greater than

time interval in system S .

Q1 A certain process requires 10^{-6} sec to occur in an atom at rest in laboratory. How much time will this process require to an observer in the lab, when atom is moving with speed 5×10^7 m/s.

Ans, Given: $\Delta t = 10^{-6}$ sec ; $v = 5 \times 10^7$ m/s = 5×10^9 cm/s

we know that, $\Delta t' = \frac{\Delta t}{\sqrt{1 - \frac{v^2}{c^2}}}$

$$\Delta t' = \frac{10^{-6}}{\left[1 - \left(\frac{5 \times 10^9}{3 \times 10^8} \right)^2 \right]^{1/2}} = \frac{10^{-6}}{\left[1 - \frac{25}{900} \right]^{1/2}}$$

$$\Delta t' = 1.028 \times 10^{-6} \text{ sec}$$

Q2 A certain particle called μ -mesons has a life time of 2×10^{-6} sec, what is the mean life time when the particle is travelling with speed of 2.994×10^{10} cm/sec. How far does it go during one life time, mean life.

Ans Here, given that, $\Delta t = 2 \times 10^{-6}$ s, $v = 2.994 \times 10^{10}$ cm/s

we know that, $\Delta t' = \frac{\Delta t}{\sqrt{1 - \frac{v^2}{c^2}}} = \frac{2 \times 10^{-6}}{\left[1 - \left(\frac{2.994 \times 10^{10}}{3 \times 10^{10}} \right)^2 \right]^{1/2}} = 31.7 \times 10^{-6} \text{ sec}$

Distance travelled by the particle in one mean life = $v \times t'$

$$S = 2.994 \times 10^{10} \times 31.7 \times 10^{-6}$$

$$[S = 9510 \text{ m}]$$

Length Contraction

- Let us consider a rigid rod at rest in a moving frame S' , moving along X -axis, with a speed v .
- The length of rod is equal to the difference b/w coordinates of its two end points
- Thus an observer in the spaceship measures the length of the rod to be

$$L_0 = x_2' - x_1' \quad \text{--- (1)}$$

→ L_0 is said to be the proper length of the rod.

- Now, an observer on the earth frame S will have to determine the length of rod by marking forward end position & the rearward posⁿ of the rod at the same instant of time. Thus he will mark the coordinates of rod as x_1 & x_2 in his frame.

- Acc. to Lorentz transformation eqⁿ

$$x' = \frac{x - vt}{\sqrt{1 - \frac{v^2}{c^2}}}, \text{ we have}$$

$$x_1' = \frac{x_1 - vt}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \& \quad x_2' = \frac{x_2 - vt}{\sqrt{1 - \frac{v^2}{c^2}}}$$

So,

$$x_2' - x_1' = \frac{x_2 - vt - x_1 + vt}{\sqrt{1 - \frac{v^2}{c^2}}} = \frac{x_2 - x_1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$L_0 = \frac{L}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{--- (ii)}$$

- Where, $L = x_2 - x_1$ is the length of the rod as measured by an observer in stationary frame.
- It follows that, $L = L_0 \sqrt{1 - \frac{v^2}{c^2}}$

• Since $\sqrt{1 - \frac{v^2}{c^2}}$ is always less than 1, so L is less than L_0 .

• It means that if an observer at rest w.r.t a body measures its length to be L , an observer moving with a relative speed v w.r.t will find it shorter than its proper length by a factor of $\sqrt{1 - \frac{v^2}{c^2}}$.

• Hence, the rod in the spaceship is contracted as measured from earth.

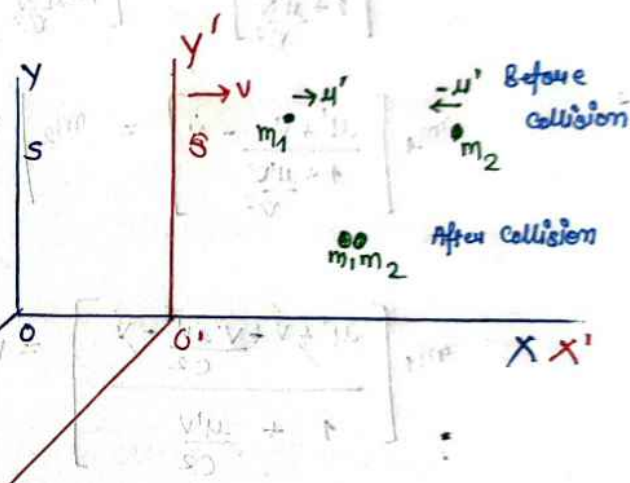
• This effect is symmetrical; a rod on earth will undergo contraction when measured from spaceship.

* This effect is known as length contraction; Occurs in direction of motion.

Variation of Mass with Velocity.

• Consider two systems of co-ordinates S & S' , the latter moving with velocity v .

• Now, consider a collision of two bodies in system S' & view it from system S , in order to consider variation of mass with velocity.



* Suppose two bodies of masses m_1 & m_2 are travelling with velocities u_1' & $-u_2'$ parallel to x -axis in the system S' .

• Suppose two bodies collide & after collision combine into one body.

* So, acc. to conservation of mass, the mass of combined bodies after collision is equal to $2m'$.

• As two bodies were moving with same velocity (in opposite direction), hence after collision they are at rest in system S' .

→ Using the Law of Addition of velocities, the velocities u_1 & u_2 in system S corresponding to u_1' & u_2' are given by

$$u_1 = \frac{u_1' + v}{1 + \frac{u_1' v}{c^2}}$$

$$\text{and } u_2 = \frac{-u_2' + v}{1 - \frac{u_2' v}{c^2}} \quad \text{--- (1)}$$

- Let the mass of the body traveling with velocity u_1 be m_1 & that of the body moving with velocity u_2 be m_2 .

* Applying the principle of conservation of Momentum, we have

$$m_1 u_1 + m_2 u_2 = (m_1 + m_2) v \quad \text{--- (2)}$$

- As after collision two bodies are combined into one body & moving with velocity in frame S.

* From eqⁿ (1), putting values of u_1 & u_2 in eqⁿ (2), we get

$$m_1 \left[\frac{u' + v}{1 + \frac{u'v}{c^2}} \right] + m_2 \left[\frac{-u' + v}{1 - \frac{u'v}{c^2}} \right] = (m_1 + m_2) v$$

$$m_1 \left[\frac{u' + v}{1 + \frac{u'v}{c^2}} - v \right] = m_2 \left[v - \left(\frac{-u' + v}{1 - \frac{u'v}{c^2}} \right) \right]$$

$$m_1 \left[\frac{u' + v + \frac{v^2 u'}{c^2} - v}{1 + \frac{u'v}{c^2}} \right] = m_2 \left[\frac{v - \frac{-u' + v}{1 - \frac{u'v}{c^2}}}{1 + \frac{u'v}{c^2}} \right]$$

$$\frac{m_1}{m_2} = \frac{u' \left(1 - \frac{v^2}{c^2} \right)}{u' \left(1 + \frac{v^2}{c^2} \right)} \quad m_1 \left(\frac{u' - \frac{u'v^2}{c^2}}{1 + \frac{u'v}{c^2}} \right) = m_2 \left(\frac{u' - \frac{u'v^2}{c^2}}{1 - \frac{u'v}{c^2}} \right)$$

$$\frac{m_1}{m_2} = \left(1 + \frac{u'v}{c^2} \right) / \left(1 - \frac{u'v}{c^2} \right) \quad \text{--- (3)}$$

- From eqⁿ (1), it can be proved that: $\frac{u'v}{c^2} = \frac{2c^2 - u_1^2 - u_2^2 - 2 \sqrt{(c^2 - u_1^2)(c^2 - u_2^2)}}{u_1^2 - u_2^2} \quad \text{--- (4)}$

- Putting value of $\frac{u'v}{c^2}$ from eqⁿ (4) in eqⁿ (3), we get:

$$\frac{m_1}{m_2} = \frac{\left(1 - \frac{u_2^2}{c^2} \right)^{1/2}}{\left(1 + \frac{u_1^2}{c^2} \right)^{1/2}}$$

• Let the body of mass m_2 be moving with zero velocity in system S, before collision i.e. $u_2 = 0$, then

$$\frac{m_1}{m_2} = \frac{1}{\sqrt{1 - \frac{u_1^2}{c^2}}}$$

In commonly used notation; $m_1 = m$, & $m_2 = m_0$ & $u_1 = v$

$$\therefore \frac{m}{m_0} = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

OR

$$\left[m = \frac{m_0}{\sqrt{1 - \frac{v^2}{c^2}}} \right]$$

* This is the Relative formula for the variation of Mass with velocity, Here m_0 is said to be resting mass & m is the effective mass.

→ Now consider the following situations:-

(i) When v is very small compared to c , $\frac{v^2}{c^2}$ will be negligible in comparison to unity. $\therefore m = m_0$

i.e. - At velocities which are much smaller than velocity of light, the Mass of moving object is the same as its rest mass.

(ii) When v is comparable to c , then $\sqrt{1 - \frac{v^2}{c^2}}$ less than unity i.e. $m > m_0$

i.e. at velocities which are comparable to velocity of light, the mass of moving object appears to be greater than at rest.

(iii) When $v = c$ or greater than c , then $\frac{v^2}{c^2}$ will become equal to or greater than unity, so $m \rightarrow \infty$

i.e. at velocities which are equal to greater than c , the mass of object becomes infinite or imaginary.

Ex 9 Deduce the fractional inc. of mass of particle with for velocity $0.1c$.

Ans Since, we know that, $m = m_0 / \sqrt{1 - \frac{v^2}{c^2}}$

$$\Rightarrow \frac{m}{m_0} = \frac{1}{\sqrt{1 - \left(\frac{0.1c}{c}\right)^2}} = \frac{1}{(1 - 0.01)^{1/2}} = (1 - 0.01)^{-1/2}$$

$$\frac{m}{m_0} = 1 + 0.005 \Rightarrow \frac{m}{m_0} - 1 = 0.005$$

$$\frac{m - m_0}{m_0} = \text{fractional inc. in mass} = 0.005$$

1¹⁰ Relation Between Energy & Momentum.

• Since, Both the Energy E & momentum p of a particle have diff^r values in diff^r reference frames.

* However the Quantity $(E^2 - p^2 c^2)$ is invariant & has same value in diff^r reference frame.

$$\therefore E = mc^2$$

$$E = \frac{m_0 c^2}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{--- (i)}$$

* Squaring Both sides of eqⁿ (i), we get

$$E^2 = \frac{m_0^2 c^4}{1 - \frac{v^2}{c^2}} \Rightarrow E^2 \left(1 - \frac{v^2}{c^2}\right) = m_0^2 c^4$$

$$E^2 - \frac{E^2 v^2}{c^2} = m_0^2 c^4 \Rightarrow E^2 = \frac{E^2 v^2}{c^2} + m_0^2 c^4$$

$$E^2 = \underbrace{mc^2}_{\substack{\uparrow \\ mc^2}} \left(\frac{v^2}{c^2}\right) + m_0^2 c^4$$

$$\therefore E^2 = m_0^2 c^4 + c^2 (mv)^2$$

• Denoting $mv = p$, we write

$$E^2 = p^2 c^2 + m_0^2 c^4 \quad \text{--- (ii)} \quad ; \quad (m_0 c^2)^2 = E_0^2$$

↓

$$E = c \sqrt{p^2 + m_0^2 c^2} \quad \text{--- (iii)}$$

• we can also write eqⁿ (ii) as

$$E^2 = E_0^2 + p^2 c^2$$

$$\Rightarrow \left[E^2 - p^2 c^2 = E_0^2 \right]$$

The above eqⁿ doesn't contain v , which implies that the quantity $(E^2 - p^2 c^2)$ is independent of the velocity of particle.

• Alternatively, we can express momentum p in terms of Energy E as

$$p = \frac{\sqrt{E^2 - E_0^2}}{c}$$

Q-11 Problem on Equivalence of Mass & Momentum

Q How much electric energy can theoretically be obtained by annihilation of 1g of matter?

Ans We know that, $E = mc^2$; Here $m = 1g$, $c = 3 \times 10^{10} \text{ cm/s}$

$$\therefore E = 1 \times (3 \times 10^{10})^2 = 9 \times 10^{20} \text{ ergs}$$

further $1 \text{ eV} = 1.602 \times 10^{-12} \text{ ergs}$

$$\text{or } E = \frac{9 \times 10^{20}}{1.602 \times 10^{-12}} \text{ eV} \quad \therefore [E = 5.618 \times 10^{32} \text{ eV}]$$

Q-12 An e^- is moving with speed $0.99c$, what is its Total energy? find Ratio of Newtonian K.E to the relativistic K.E.

Ans Given, $v = 0.99c$

$$\text{Since we know that, } m = \frac{m_0}{\sqrt{1 - \frac{v^2}{c^2}}} = \frac{9.1 \times 10^{-31}}{\sqrt{1 - \left(\frac{0.99c}{c}\right)^2}} = \frac{9.1 \times 10^{-31}}{\sqrt{1 - 0.98}} = \frac{9.1 \times 10^{-31}}{0.141}$$

$$m = 64.5 \times 10^{-31} \text{ kg}$$

Now, total energy; $E = mc^2$

$$= (64.5 \times 10^{-31} \text{ kg}) \times (3 \times 10^8 \text{ m/s})^2$$

$$= 5.8 \times 10^{-13} \text{ Joule}$$

• Newtonian kinetic Energy $= \frac{1}{2} m_0 v^2$

Relativistic K.E = Total energy - Rest Energy

$$= mc^2 - m_0 c^2$$

$$\therefore \frac{\text{Newtonian K.E}}{\text{Relativistic K.E}} = \frac{\frac{1}{2} m_0 v^2}{mc^2 - m_0 c^2} = \frac{1}{2} \frac{m_0}{(m - m_0)} \times \left(\frac{v}{c}\right)^2 = \frac{1}{2} \frac{9.1 \times 10^{-31}}{554 \times 10^{-31}} \times \left(\frac{0.99c}{c}\right)^2$$

$$\left[\frac{\text{Newtonian K.E}}{\text{Relativistic K.E}} = 0.08 \right]$$

Quantum Mechanics.

* Planck's Quantum Hypothesis

- According to Classical theory, the energy changes of radiators take place, continuously. But according to Planck's idea the energy changes takes place discontinuously & discretely as an integral multiple of a small unit of Energy which is called a Quantum.
- He put forward the Hypothesis that the Radiation field in a uniform temperature enclosure ~~is~~ remains in a state of Dynamic Equilibrium, by way of emission & absorption processes.
- For this to take place he assumed the presence of Harmonic Oscillators of Molecular Dimensions lined up along the walls of Enclosure.
- They absorb energy from Oscillator radiation field & give it back to field in characteristic way as proposed by Planck.
- Any such ~~radiator~~ oscillator does not radiate until energy reaches an integral multiple of a certain Minimum, called a Quantum of energy. And it is taken to be proportional to the frequency of the oscillator.
- * The Main pts that Establish the Radiatⁿ law are—
 1. An oscillator absorbs energy from the Radiation field & delivers it back to the field in quanta of $0, E, 2E, \dots$ etc, where E is a Quantum of energy proportional to frequency ν of oscillator. $E = h\nu$, $h \rightarrow$ Planck's Constant.
 - The number of oscillators emitting particular energy is given by the statistical Distribⁿ law of Boltzmann.

* Planck's Radiation Law

- Acc. to Bose-Einstein Distribution law, the No. of photons having Energy in the Range u & $u + du$ are given by

$$\eta(u) du = \frac{g(u) du}{e^{\alpha + \beta u} - 1} \quad - (1) \quad , \text{ as } \eta_i = \frac{g_i}{e^{\alpha + \beta u_i} - 1}$$

- As photons are continuously absorbed or emitted by the walls of Black Body, so the no. of photons may not be constant i.e.

$$\eta = \eta_1 + \eta_2 + \dots + \eta_k$$

$$\eta = \sum_{i=1}^k \eta_i \neq \text{constant}$$

$$\sum_{i=1}^k d\eta_i \neq 0 \quad - (2)$$

- But in the derivation of eqn (1) we used $\sum_{i=1}^k \alpha d\eta_i = 0 \quad - (3)$

→ From eqn (2) & (3), we have

$$\boxed{\alpha = 0} \quad - (4)$$

$$\text{Also } \boxed{\beta = \frac{1}{kT}} \quad - (5) \quad , k \rightarrow \text{Boltzmann Constant}$$

* Using (4) & (5) in eqn (1), we get

$$\boxed{\eta(u) du = \frac{g(u) du}{e^{u/kT} - 1}}$$

- As $u = h\nu$, so no. of photons having frequency in Range of ν & $\nu + d\nu$ are

$$\boxed{\eta(\nu) d\nu = \frac{g(\nu) d\nu}{e^{h\nu/kT} - 1}} \quad - (6)$$

* The no. of phase space cells corresponding to the Momentum p & $p+dp$ are given by

$$g(p) dp = \frac{4\pi V p^2}{h^3} dp \quad \text{--- (7)}$$

$V \rightarrow$ Volume of system

$h^3 \rightarrow$ Volume of space cell

$p \rightarrow$ Momentum

• Due to Left Handed, Right Handed Polarisation of photons, the system may be considered to be made up of 2 subsystems, each having volume (V) & Total Volume is taken as $2V$, so from eqn (7)

$$g(p) dp = \frac{4\pi (2V) p^2}{h^3} dp$$

$$g(p) dp = \frac{8\pi V p^2}{h^3} dp$$

• As Momentum of photon $p = \frac{h\nu}{c} \Rightarrow dp = \frac{h}{c} d\nu$

So we have

$$g(p) dp = \frac{8\pi V \left(\frac{h\nu}{c}\right)^2 \left(\frac{h d\nu}{c}\right)}{h^3} = g(\nu) d\nu$$

$$g(\nu) d\nu = \frac{8\pi V \nu^2 d\nu}{c^3} \quad \text{--- (8)}$$

No. of phase space cells corresponding to frequency ν & $\nu+d\nu$

Using (8) in (6)

$$g(\nu) d\nu = \frac{8\pi V \nu^2 d\nu}{c^3 (e^{h\nu/kT} - 1)} \quad \text{--- (9)}$$

- The Energy of Radiations in frequency range ν to $\nu + d\nu$ is given by-

$$u(\nu) d\nu \cdot h\nu = h\nu \times \frac{8\pi V \nu^2 d\nu}{c^3 (e^{h\nu/kT} - 1)} = \frac{8\pi V h \nu^3 d\nu}{c^3 (e^{h\nu/kT} - 1)}$$

- Energy Density (which is amount of energy / unit Volume) is given by

$$E_\nu d\nu = \frac{8\pi h \nu^3 d\nu}{c^3 (e^{h\nu/kT} - 1)} \quad / \quad \cancel{V}$$

$$\therefore E_\nu d\nu = \frac{8\pi h \nu^3 d\nu}{c^3 (e^{h\nu/kT} - 1)} \Rightarrow \text{Planck's Radiation law in terms of frequency}$$

$$\text{As } \nu = \frac{c}{\lambda} \Rightarrow \nu d\nu = -\frac{c}{\lambda^2} d\lambda, \text{ so}$$

$$E_\lambda d\lambda = \frac{8\pi h \left(\frac{c}{\lambda}\right)^3 \cdot \left(-\frac{c}{\lambda^2} d\lambda\right)}{c^3 \left(e^{\frac{hc}{\lambda kT}} - 1\right)}$$

Neglecting -ve sign

$$E_\lambda d\lambda = \frac{8\pi h c d\lambda}{\lambda \left(e^{\frac{hc}{\lambda kT}} - 1\right)}$$

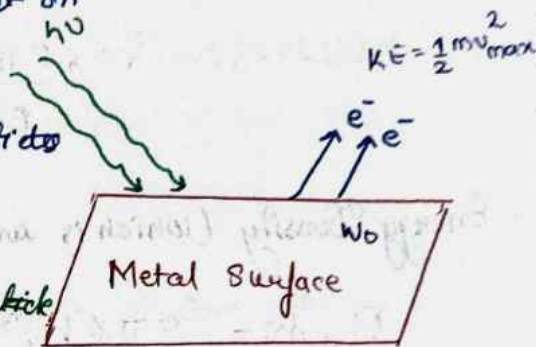
Planck's Radiation law in terms of wavelength in the wavelength range λ to $\lambda + d\lambda$.

Einstein Photoelectric Effect Equation

- In 1905, Einstein explained photoelectric effect on the basis of ~~that~~ Planck's Quantum Theory acc.

To which light radiations consists of tiny packets of energy called photons.

- Einstein suggested that when a photon of ~~packet~~ energy $h\nu$ falls on Metal surface, its energy is used in two ways. A part of it equal to work function ω_0 is used in ejecting the e^- out of the surface.



- Remaining part appears as Max^m kinetic energy of ejected e^- .

$$[h\nu = \omega_0 + \frac{1}{2}mv_{max}^2] - (1)$$

→ Now, $\omega_0 = h\nu_0$ - (2); where ν_0 is threshold frequency

- Using (2) in (1), we get

$$h(\nu - \nu_0) = h\nu - h\nu_0 = \frac{1}{2}mv_{max}^2$$

$$h(\nu - \nu_0) = \frac{1}{2}mv_{max}^2 \rightarrow \text{Einstein's Photoelectric Equation.}$$

* Explanation of laws of Photoelectric emission by Einstein's Equation.

- Einstein's Photoelectric Eqⁿ is: $h(\nu - \nu_0) = \frac{1}{2}mv_{max}^2$ - (1)

(a) If $\nu < \nu_0$, then from eqⁿ (1) - $\frac{1}{2}mv_{max}^2$ becomes -ve which is not possible

Hence, No photoelectron will be ejected for $\nu < \nu_0$

① From eqn ①, it is clear that maximum velocity $v_{\max}$ of photo e^- depends on frequency of ~~incident~~ ^{incident} radiation. It is also clear that $v_{\max}$ increases with increase of ν .

c) When the intensity of incident light is doubled, the no. of incident photons are doubled which leads to double the no. of photo e^- emitted. But Max^m K.E is still equal to $h(\nu - \nu_0)$.

• It depends upon only ν of radiations & not on intensity of light. In this way independence of Max^m K.E with intensity of incident light is explained.

d) As the emission of a photoelectric photoelectron involves a collision b/w incident photon & an e^- of Metal, so photoelectric emission is an instantaneous process & there is no time lag b/w incidence of photon & emission of e^- .

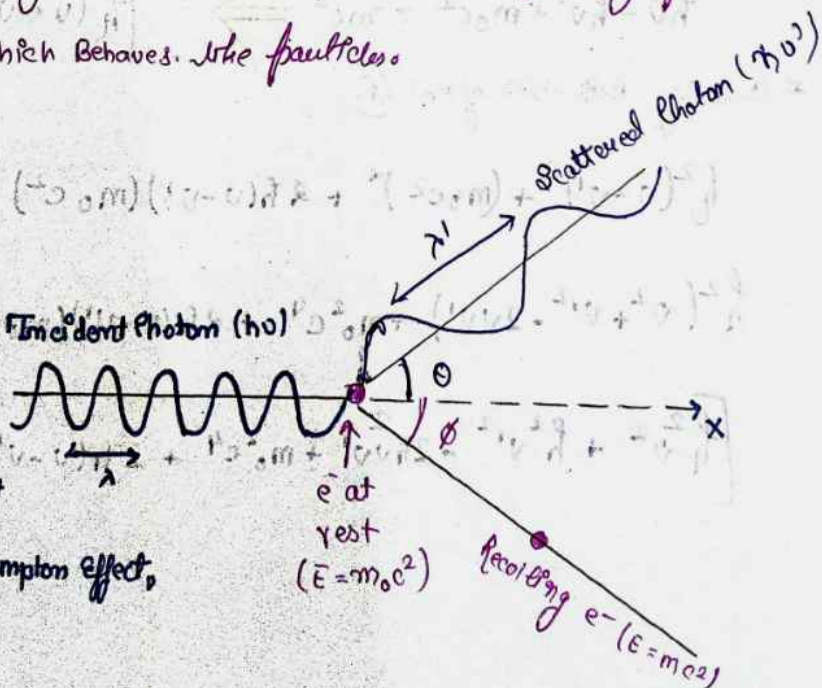
• Thus ~~of~~ Einstein successfully explained photoelectric effect. On the basis of Planck's Quantum Theory.

• It also proves that Electromagnetic Radiations consists of tiny packets of Energy called photons which Behaves like particles.

Compton Effect.

• When a high frequency radiations are scattered by e^- of the scatterer.

The frequency of the scattered wave is smaller than the frequency of incident radiation. This phenomena is called Compton effect.



• A.H. Compton in 1923 explained this effect by considering the particle nature of Electromagnetic wave.

• The change in wavelength of High Energy Radiation during scattering process is called Compton shift & is given by

$$\lambda' - \lambda = \Delta\lambda = \frac{h}{m_0 c} (1 - \cos\theta)$$

* Proof

Before Collision	After Collision
1) Energy of Incident Radiation = $h\nu$	1) Energy of scattered photon = $h\nu'$
2) Momentum of Incident photon = $\frac{h\nu}{c}$	a) Momentum of scattered photon = $\frac{h\nu'}{c}$
3) Rest Mass energy of $e^- = m_0 c^2$	3) Energy of $e^- = mc^2$, where $m = \frac{m_0}{\sqrt{1 - v^2/c^2}}$
4) Momentum of $e^- = 0$	4) Momentum of Recoiling $e^- = mv$

• Using law of Conservation of Energy

$$\rightarrow h\nu + m_0 c^2 = h\nu' + mc^2$$

$$h\nu - h\nu' + m_0 c^2 = mc^2 \Rightarrow [h(\nu - \nu') + m_0 c^2 = mc^2] \text{ --- (1)}$$

* Squaring Both sides of Eqⁿ (1)

$$h^2(\nu - \nu')^2 + (m_0 c^2)^2 + 2h(\nu - \nu')(m_0 c^2) = m^2 c^4$$

$$h^2(\nu^2 + \nu'^2 - 2\nu\nu') + m_0^2 c^4 + 2h(\nu - \nu')(m_0 c^2) = m^2 c^4$$

$$[h^2 \nu^2 + h^2 \nu'^2 - 2h^2 \nu\nu' + m_0^2 c^4 + 2h(\nu - \nu') m_0 c^2 = m^2 c^4] \text{ --- (2)}$$

* Applying law of Conservation of Momentum along X Axis

$$\frac{h\nu}{c} + 0 = \frac{h\nu'}{c} \cos \theta + mv \cos \phi$$

$$h\nu = h\nu' \cos \theta + mv \cos \phi \rightarrow [mv \cos \phi = h\nu - h\nu' \cos \theta] - (3)$$

↙ Squaring Both sides

$$m^2 v^2 \cos^2 \phi = (h\nu - h\nu' \cos \theta)^2 \Rightarrow [m^2 v^2 c^2 \cos^2 \phi = h^2 \nu^2 + h^2 \nu'^2 \cos^2 \theta - 2h^2 \nu \nu' \cos \theta] - (4)$$

* Applying law of Conservation of Momentum along Y Axis

$$0 + 0 = \frac{h\nu'}{c} \sin \theta - mv \sin \phi$$

$$mv \sin \phi = \frac{h\nu'}{c} \sin \theta$$

$$\rightarrow \text{Squaring Both sides} \rightarrow [m^2 v^2 c^2 \sin^2 \phi = h^2 \nu'^2 \sin^2 \theta] - (5)$$

• Adding eqn (4) & (5)

$$m^2 v^2 c^2 (\sin^2 \phi + \cos^2 \phi) = h^2 \nu^2 + h^2 \nu'^2 (\sin^2 \theta + \cos^2 \theta) - 2h^2 \nu \nu' \cos \theta$$

$$\therefore [m^2 v^2 c^2 = h^2 \nu^2 + h^2 \nu'^2 - 2h^2 \nu \nu' \cos \theta] - (6)$$

* Subtracting eq (6) from eqn (2)

$$m^2 c^2 (c^2 - v^2) = -2h\nu\nu' + 2h\nu\nu' \cos \theta + m_0^2 c^4 + 2hm_0^2 c^2 (v - v')$$

$$[m^2 c^2 (c^2 - v^2) = -2h\nu\nu' (1 - \cos \theta) + m_0^2 c^4 + 2hm_0^2 c^2 (v - v')] - (7)$$

$$\therefore m = \frac{m_0}{\sqrt{1 - \frac{v^2}{c^2}}} \rightarrow \text{Squaring} \rightarrow m^2 = \frac{m_0^2}{1 - \frac{v^2}{c^2}}$$

$$\left[m^2 = \frac{c^2 m_0^2}{c^2 - v^2} \right] - (8)$$

• Using eqn (8) in (7)

$$\frac{c^2 m_0^2 \cdot c^2 (c^2 - v^2)}{c^2 - v^2} = -2h^2 v v' (1 - \cos \theta) + m_0^2 c^4 + 2h m_0 c^2 (v - v')$$

$$\cancel{m_0^2 c^4} = -2h^2 v v' (1 - \cos \theta) + \cancel{m_0^2 c^4} + 2h m_0 c^2 (v - v')$$

$$\rightarrow \cancel{2h^2 v v' (1 - \cos \theta)} = \cancel{2h^2 v v' (1 - \cos \theta)} + 2h m_0 c^2 (v - v')$$

$$\frac{h}{m_0 c} (1 - \cos \theta) = \frac{c (v - v')}{v v'}$$

$$\frac{h}{m_0 c} (1 - \cos \theta) = c \left(\frac{v}{v v'} - \frac{v'}{v v'} \right)$$

$$\frac{h}{m_0 c} (1 - \cos \theta) = c \left(\frac{1}{v'} - \frac{1}{v} \right)$$

$$\frac{h}{m_0 c} (1 - \cos \theta) = \frac{c}{v'} - \frac{c}{v}$$

$$\therefore \frac{h}{m_0 c} (1 - \cos \theta) = \lambda' - \lambda$$

$$\rightarrow \boxed{\Delta \lambda = \frac{h}{m_0 c} (1 - \cos \theta)}$$

$h \rightarrow$ Planck's constant

$m_0 \rightarrow$ Rest mass

$\theta \rightarrow$ Scattering angle

Angle which scattered photon makes with X axis

$c \rightarrow$ speed of light

$\Delta \lambda \rightarrow$ Change in wavelength of photon.

Heisenberg Uncertainty Principle

- In classical Mechanics, one can find position & momentum of moving objects easily, if you are provided some initial conditions.
- In Quantum Mechanics, the particle is described in terms of wave packet.
- The particle is likely to be found anywhere within the wave packet moving with group velocity. Hence, it is impossible to know where the particle exactly is & what exactly is its momentum at any instant.
- * Heisenberg uncertainty principle states that "It is impossible to measure accurately & simultaneously both the position of a particle along a particular direction (say x-axis) & Momentum of the particle in same direction (p_x)".
- If Δx = uncertainty in the measurement of position along x-direction.
 Δp_x = uncertainty in the measurement of momentum in same direction.
- Then product of these two uncertainties is of the order of $\hbar$ i.e. $\Delta x \cdot \Delta p_x \approx \hbar$

$$\text{OR } \boxed{\Delta x \cdot \Delta p_x \approx \frac{h}{2\pi}} - (1)$$

$$\text{Similarly } [\Delta y \cdot \Delta p_y \approx \hbar \quad \& \quad \Delta z \cdot \Delta p_z \approx \hbar] - (2)$$

- The Relatⁿ given by eqⁿ ① & ② are known as "position-momentum" uncertainty relatⁿ.
- Heisenberg uncertainty Relatⁿ is applicable to all those pairs whose products has dimensions of $M^1 L^2 T^{-1}$

$$\text{ex - } \Delta E \cdot \Delta t \approx \hbar$$

$$\begin{array}{c} \Delta J \cdot \Delta \theta \approx \hbar \\ \text{Angular} \quad \quad \quad \text{Angle} \\ \text{momentum} \end{array}$$

Size & Energy of Hydrogen in Ground State.

• Size of Hydrogen atom

• Uncertainty in the position of electron (Δx) is $= r$

• We know that acc. to Heisenberg's uncertainty principle

$$\Delta x \cdot \Delta p \geq \hbar \Rightarrow \text{for derivation } \Delta x \cdot \Delta p = \hbar$$

$$\Delta p = \frac{\hbar}{(\Delta x)} = \frac{\hbar}{r}$$

• The Minimum momentum of the e^- is $p = \Delta p = \frac{\hbar}{r}$

$$\text{Total Energy (E)} = K.E + P.E$$

$$E = \frac{1}{2}mv^2 - \frac{e^2}{4\pi\epsilon_0 r}$$

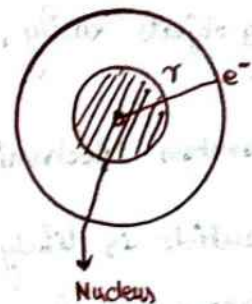
$$E = \frac{p^2}{2m} - \frac{e^2}{4\pi\epsilon_0 r} \quad \leftarrow p = \Delta p = \frac{\hbar}{r}$$

$$\rightarrow E = \frac{\hbar^2}{2mr^2} - \frac{1}{4\pi\epsilon_0} \frac{e^2}{r} \quad ; \text{ To find out the value of } r \text{ at which the energy is Min}^m : \frac{dE}{dr} = 0$$

$$\frac{dE}{dr} = \frac{d}{dr} \left(\frac{\hbar^2}{2mr^2} - \frac{e^2}{4\pi\epsilon_0 r} \right) = 0$$

$$\frac{dE}{dr} = \frac{\hbar^2}{2m} \frac{d(r^{-2})}{dr} - \frac{e^2}{4\pi\epsilon_0} \frac{d}{dr} \left(\frac{1}{r} \right) = 0$$

$$\therefore \frac{\hbar^2}{2m} (-2)r^{-3} - \frac{e^2}{4\pi\epsilon_0} \left(-\frac{1}{r^2} \right) = 0$$



$$P.E = -\frac{e^2}{4\pi\epsilon_0 r}$$

$$K.E = \frac{1}{2}mv^2 = \frac{m^2 v^2}{2m}$$

$$= \frac{p^2}{2m}$$

$$-\frac{\hbar^2}{m r^3} + \frac{e^2}{4\pi\epsilon_0 r^2} = 0$$

$$\frac{\hbar^2}{m r^3} = \frac{e^2}{4\pi\epsilon_0 r^2} \Rightarrow \boxed{r_0 = \frac{4\pi\hbar^2\epsilon_0}{m e^2}} \Rightarrow \text{Radius at which Energy is Min}^m \text{ i.e. Ground State}$$

* Now, we calculate the Min^m Energy of e^-

$$E_0 = \frac{\hbar^2}{2m} \cdot \frac{m e^4}{(4\pi\epsilon_0)^2 \hbar^2} - \frac{1}{4\pi\epsilon_0} \cdot \frac{e^2 \cdot m e^2}{(4\pi\epsilon_0) \hbar^2}$$

$$E_0 = \frac{\hbar^2}{2} \cdot \frac{m e^4}{(4\pi\epsilon_0)^2 \hbar^2} - \frac{m e^4}{(4\pi\epsilon_0)^2 \hbar^2}$$

$$\boxed{E_0 = -\frac{m e^4}{2(4\pi\epsilon_0)^2 \hbar^2}} \Rightarrow \text{Energy of Hydrogen atom in Ground State}$$

Schrodinger Time-Dependent Wave Eqⁿ.

- Consider a particle of mass m moving in +ve direction of X-axis with velocity v . Acc. to the Broger hypothesis every moving particle has a wave associated with it which is called Matterwave whose wavelength is given by

$$\lambda = \frac{h}{mv} = \frac{h}{p_x} \Rightarrow p_x = \frac{h}{\lambda} = \frac{h}{2\pi} \times \frac{2\pi}{\lambda} \approx \hbar k \Rightarrow \boxed{k = p_x / \hbar} - (1)$$

Propagatⁿ Constant



- Acc. to Quantum Physics, a wave consists of tiny particles of energy called photons.

The Energy of each photon is given by $E = h \nu = \frac{h}{2\pi} \cdot 2\pi \nu = \hbar \omega$

$$\boxed{\omega = \frac{E}{\hbar}} - (2)$$

- The wave associated with moving particle can be represented by a wave function $\psi(x, t)$ as - $[\psi(x, t) = a e^{-i(\omega t - kx)}]$ - (3)

Using ① & ② in ③

$$\psi(x, t) = a e^{-i \left(\frac{E}{\hbar} t - \frac{p_x x}{\hbar} \right)}$$

$$[\psi = a e^{-i/\hbar (p_x x - Et)}] - (4)$$

- Now, Total Energy (E) of the particle, $E = KE + PE$ is given by

$$E = \frac{p_x^2}{2m} + V$$

Multiplying both sides by ψ

$$[E \cdot \psi = \frac{p_x^2 \psi}{2m} + V \psi] - (5)$$

* Differentiating eqn ④ w.r.t. time

$$\frac{\partial \psi}{\partial t} = a \cdot e^{j/\hbar (p_x x - Et)} \cdot \frac{j}{\hbar} (-E)$$

$$= \psi \cdot \frac{j \cdot j}{j\hbar} (-E)$$

$$\boxed{j\hbar \frac{\partial \psi}{\partial t} = \psi E} - (6)$$

• Differentiating ④ w.r.t x

$$\left[\frac{\partial \psi}{\partial x} = a e^{i/\hbar (p_x x - Et)} \cdot \frac{i}{\hbar} (p_x) = \psi \cdot \frac{i}{\hbar} (p_x) \right] - 7$$

• Diff² ④ w.r.t x

$$\frac{\partial^2 \psi}{\partial x^2} = \frac{i}{\hbar} p_x \frac{\partial \psi}{\partial x} = \frac{i}{\hbar} \times p_x \cdot \left(\psi \frac{i}{\hbar} p_x \right)$$

$$\frac{\partial^2 \psi}{\partial x^2} = \frac{i^2}{\hbar^2} \psi p_x^2 \Rightarrow \left[\psi p_x^2 = -\hbar^2 \frac{\partial^2 \psi}{\partial x^2} \right] - ⑧$$

• Using ⑥ & ⑧ in ⑤

$$\boxed{i\hbar \frac{\partial \psi}{\partial t} = \frac{1}{2m} \left[-\hbar^2 \frac{\partial^2 \psi}{\partial x^2} \right] + V\psi} \Rightarrow \text{This is Schrodinger time dependent wave eqⁿ in one dimension.}$$

~~In 1-D~~ In 3-D $\Rightarrow \left[i\hbar \frac{\partial \psi}{\partial t} = \frac{-\hbar^2}{2m} \nabla^2 \psi + V\psi \right]$

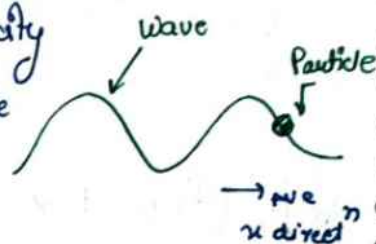
$$i\hbar \frac{\partial \psi}{\partial t} = \psi \left(-\frac{\hbar^2}{2m} \nabla^2 + V \right)$$

$$\boxed{E\psi = \psi H} \text{ where } i\hbar \frac{\partial}{\partial t} = \text{Energy Eigen Value, } E$$

$$-\frac{\hbar^2}{2m} \nabla^2 + V = \text{Hamiltonian Operator, } H$$

Schrodinger Time Independent Equation

- Consider a particle of mass 'm' moving with velocity 'v' along +ve direction of x-direction. Let p & E be the momentum & Energy of the particle respectively.



- According to De-Broglie hypothesis every moving particle is associated with a wave called matter wave.

- The wave funcⁿ describing the behaviour of wave associated with moving particle can be expressed as - $\Psi(x, t) = a e^{\frac{j}{\hbar} (Px - Et)}$, $a \rightarrow$ amplitude of wave

$$\Psi = a e^{\frac{j}{\hbar} (Px - Et)} \quad \text{--- (1)}$$

→ We know that Schrodinger time dependent wave eqⁿ is given by

$$\left[j \hbar \frac{\partial \Psi}{\partial t} = -\frac{\hbar^2}{2m} \frac{\partial^2 \Psi}{\partial x^2} + V \Psi \right] \quad \text{--- (2)}$$

∴ Diffⁿ eqⁿ w.r.t t

$$\frac{\partial \Psi}{\partial t} = a e^{\frac{j}{\hbar} (Px - Et)} \cdot \frac{j}{\hbar} \cdot (-E) \cdot \Psi = \frac{jE}{\hbar} \Psi$$

$$\frac{\partial \Psi}{\partial t} = -\frac{jE}{\hbar} \Psi \quad \text{--- (3)}$$

$$H\Psi = E\Psi$$

$$\left[j \hbar \frac{\partial \Psi}{\partial t} = E \Psi \right] \quad \text{--- (3)}$$

• Let potential energy (V) of the particle depends only on position x & doesn't depend on time t . In this case wave funcⁿ $\Psi(x, t)$ can be written as:-

$$\Psi(x, t) = \phi(x) \cdot u(t)$$

$$\rightarrow [\Psi = \phi \cdot u] - (4)$$

• Differentiating (4) w.r.t x

Diff^r w.r.t x $\downarrow$

$$\left[\frac{\partial \Psi}{\partial x} = u \frac{d\phi}{dx} \right]$$

$$\left[\frac{\partial^2 \Psi}{\partial x^2} = u \frac{\partial^2 \phi}{\partial x^2} \right] - (5)$$

* Using (3), (4), & (5) in (2)

$$E\Psi = -\frac{\hbar^2}{2m} \left(u \frac{\partial^2 \phi}{\partial x^2} \right) + V\phi u$$

$$E\phi u = -\frac{\hbar^2}{2m} \left(u \frac{\partial^2 \phi}{\partial x^2} \right) + V\phi u$$

→ Dividing both sides by u

$$E\phi = -\frac{\hbar^2}{2m} \frac{\partial^2 \phi}{\partial x^2} + V\phi \Rightarrow E\phi + \frac{\hbar^2}{2m} \frac{\partial^2 \phi}{\partial x^2} - V\phi = 0$$

$$\boxed{\frac{\hbar^2}{2m} \frac{\partial^2 \phi}{\partial x^2} + (E - V)\phi = 0} \Rightarrow \text{This is schrodinger time independent wave eqⁿ in 1D}$$

$$\cdot \text{In 3D} \Rightarrow \frac{\hbar^2}{2m} \nabla^2 \phi + (E - V)\phi = 0$$

Interpretation of Wave function.

- Wave function is an essential element of a Quantum Mechanical system.
- Any meaningful info about Quantum Mechanical system can be obtained from wave funcⁿ
- It is denoted by $\Psi(\vec{r}, t)$ for a 3-Dimensional Motion of system & by $\Psi(x, t)$ for a 1-Dimensional motion of system along x axis.
- We get Ψ by solving a second order differential eqⁿ called Schrodinger eqⁿ

$$i\hbar \frac{\partial \Psi}{\partial t} = -\frac{\hbar^2}{2m} \frac{\partial^2 \Psi}{\partial x^2} + V\Psi$$

- Schrodinger eqⁿ in Quantum Mechanics plays the same role as is played by Newton's second law of Motion ($F=ma$) in classical mechanics.

- In Quantum Mechanics a particle is expressed by group of waves called wave packets.
- Every wave is associated with a quantity which varies periodically with space & time.
- For eg in light wave, electric & magnetic field varies periodically with space & time.
- Similarly, in a wave packet, it is the funcⁿ Ψ which varies periodically with space & time.
- Ψ being a complex funcⁿ has no any physical significance. It is not an observable quantity.

→ When Ψ is multiplied by its complex conjugate Ψ^* , we get a real quantity which has a definite physical significance.

$$\Psi = A + iB$$

$$\Psi^* = A - iB$$

$$\Psi \times \Psi^* = |\Psi|^2 = (A + iB)(A - iB)$$

$$\Psi \Psi^* = A^2 - (iB)^2$$

$$\boxed{\Psi \Psi^* = |\Psi|^2 = A^2 + B^2}$$

* Physical Significance of Wave function.

* $|\psi|^2 = A^2 + B^2$; $|\psi|^2$ is known as probability density.

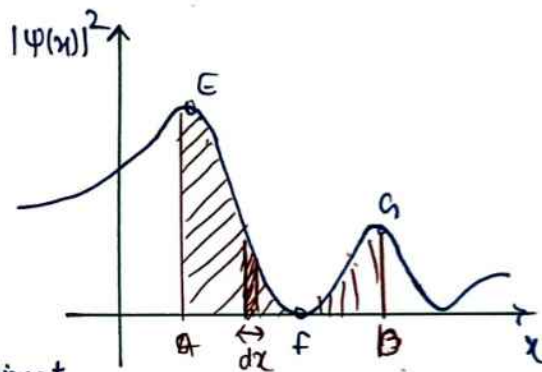
• In 1926, Max Born provided the statistical interpretation of $|\psi|^2$

• according to him the probability of finding a particle at any point at a given time is proportional to $|\psi|^2$

• large value of $|\psi|^2$ at a ~~point~~ point means high probability of finding the particle at that point & vice versa at given time

* for 1-Dimensional Motion

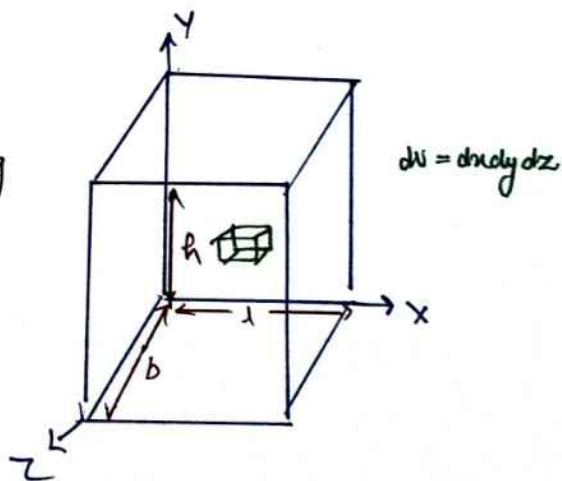
→ $\int_a^b |\psi(x,t)|^2 dx$ gives the probability of finding the particle B/w a & b at any time t .



* for 3-Dimensional Motion

→ $\iiint_0^{l,b,h} |\psi(\vec{r},t)|^2 dv$ → Probability of finding

the particle in a cuboid having dimensions l, b, h at any time t .



Normalization Condition for wave functions

Schrodinger wave eqⁿ (1D) $-\frac{\hbar^2}{2m} \frac{\partial^2 \psi}{\partial x^2} + V(x)\psi = E\psi \quad (1)$

Solⁿ

* Points to Be noted

$\psi(x)$

$c_1 \psi(x)$

$c_2 \psi(x)$

$c_3 \psi(x)$

$c_4 \psi(x)$

1) Not all of these equations solutions of eqⁿ (1), can be used for a real particle.

2) These are mathematical functions / solutions

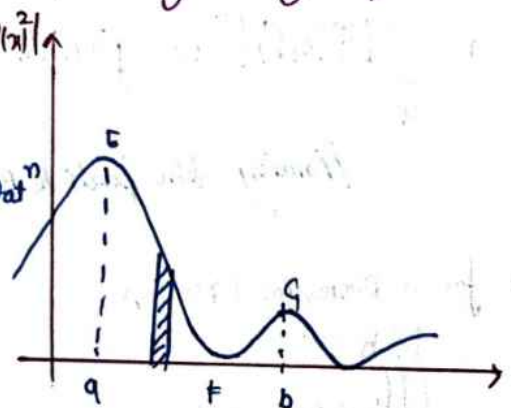
3) Only one of them can be used for real particle

4) Now, what is it that determines which one of these Solⁿ can actually provide Quantum Mechanical Description of given particle.

• $|\psi|^2 = A^2 + B^2 \rightarrow$ Real Quantity & $|\psi|^2$ is known as probability density; if $\psi = A + iB$

$\int_a^b |\psi(x)|^2 dx = P_{ab}$; $\int_{-\infty}^{\infty} |\psi(x)|^2 dx = 1$

← Max Born Interpretⁿ

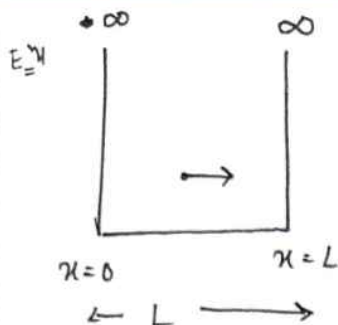


$\rightarrow \int_{-\infty}^{\infty} |\psi(x)|^2 dx \neq 1$

Now for $N \cdot \psi(x)$, $\int_{-\infty}^{\infty} |N\psi(x)|^2 dx = 1$

$N^2 \int_{-\infty}^{\infty} |\psi(x)|^2 dx = 1$

$N^2 = \frac{1}{\int_{-\infty}^{\infty} |\psi(x)|^2 dx}$



$$-\frac{\hbar^2}{2m} \frac{\partial^2 \psi}{\partial x^2} + V(x)\psi = E\psi \quad (1)$$

$$\psi(x) = \sin\left(\frac{n\pi}{L}x\right)$$

$$N\psi(x) = N\sin\left(\frac{n\pi}{L}x\right); \quad \int_{-\infty}^{\infty} |N\psi(x)|^2 dx = 1$$

$$N^2 \int_{-\infty}^{\infty} |\psi(x)|^2 dx = 1 \rightarrow N^2 \int_{-\infty}^{\infty} \sin^2\left(\frac{n\pi}{L}x\right) dx = 1$$

$$N^2 \cdot \frac{L}{2} = 1 \Rightarrow \boxed{N = \sqrt{\frac{2}{L}}}$$

Probability Current Density

- We know that motion of a material particle is associated with wave function.
- ~~If the probability of finding outside this region of space decreases with time then~~
- If the probability of finding a particle in some bounded region of space decreases with time then the probability of finding outside this region must increase by same amount.
- The time dependent Schrodinger's wave eqn

$$i\hbar \frac{\partial \psi}{\partial t} = -\frac{\hbar^2}{2m} \nabla^2 \psi + V\psi \quad (1)$$

- Multiplying Both sides with ψ^* , we get

$$i\hbar \psi^* \frac{\partial \psi}{\partial t} = -\frac{\hbar^2}{2m} \psi^* \nabla^2 \psi + \psi^* V\psi \quad (2)$$

• Taking complex conjugate of eqⁿ ①, we get

$$-j \hbar \frac{\partial \psi^*}{\partial t} = -\frac{\hbar^2}{2m} \nabla^2 \psi^* + V \psi^* \quad \text{--- (3)}$$

• Multiplying Both sides of eqⁿ (3) By ψ

$$\left[-j \hbar \psi \frac{\partial \psi^*}{\partial t} = -\frac{\hbar^2}{2m} \psi \nabla^2 \psi^* + \psi V \psi^* \right] \quad \text{--- (4)}$$

Subtracting ④ from ②

$$j \hbar \psi^* \frac{\partial \psi}{\partial t} - \left(-j \hbar \psi \frac{\partial \psi^*}{\partial t} \right) = -\frac{\hbar^2}{2m} \psi^* \nabla^2 \psi + \psi^* V \psi - \left(-\frac{\hbar^2}{2m} \psi \nabla^2 \psi^* + \psi V \psi^* \right)$$

$$j \hbar \left(\psi^* \frac{\partial \psi}{\partial t} + \psi \frac{\partial \psi^*}{\partial t} \right) = -\frac{\hbar^2}{2m} \left(\psi^* \nabla^2 \psi - \psi \nabla^2 \psi^* \right)$$

$$\frac{\partial}{\partial t} (\psi^* \psi) = -\frac{\hbar}{2mi} \nabla \cdot (\psi^* \nabla \psi - \psi \nabla \psi^*)$$

$$\left[\frac{\partial}{\partial t} (\psi^* \psi) + \nabla \cdot \frac{\hbar}{2mi} (\psi^* \nabla \psi - \psi \nabla \psi^*) = 0 \right] \quad \text{--- (5)}$$

• we know that 'eqⁿ of Continuity' in Hydrodynamics associated with Conservation of fluid of Density ρ & current Density $\vec{J}$ is given by

$$\left[\frac{\partial \rho}{\partial t} + \nabla \cdot \vec{J} = 0 \right] \quad \text{--- (6)}$$

• On comparing (5) & (6), we get

$$P = \psi^* \psi = |\psi|^2 = \text{Prob Position probability Density}$$

$$\& \left[\vec{J} = \frac{\hbar}{2mi} (\psi^* \nabla \psi - \psi \nabla \psi^*) \right] \Rightarrow \text{known as probability current Density.}$$

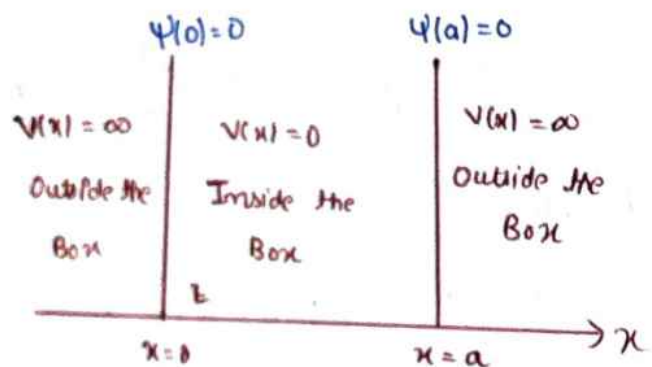
- On comparing ⑤ & ⑥, we get

$$P = \psi^* \psi = |\psi|^2 = \text{Position probability Density}$$

$$\& \left[\vec{J} = \frac{h}{2mi} (\psi^* \nabla \psi - \psi \nabla \psi^*) \right] \rightarrow \text{known as probability Current Density.}$$

Particle free Particle in One Dimensional Box

- In Quantum Mechanics, a box means a region of space in which particle experiences no force i.e. potential energy of this particle is zero in this region & infinite outside this region.



- 1-D Box means that particle is allowed to move along a straight line say along x-axis
- Consider a particle of mass m confined to move in 1-D Box of length 'a' along x-axis under following conditions -

 - (1) The walls of the box are ~~elastic~~ rigid & perfectly elastic so that particle rebounds with same K.E. after making elastic collision with the wall & total Energy (E) of the particle remains constant.
 - (2) The walls of the box are non-penetrable, so that there is no probability of finding the particle outside the box.

Potential energy funcⁿ $V(x)$ for 1-D Box

$$V(x) = \begin{cases} 0 & , 0 < x < a \\ \infty & , x < 0 \& x > a \end{cases}$$

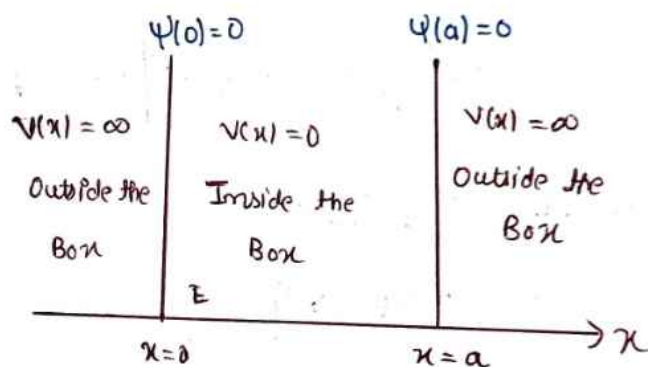
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- Potential energy funcⁿ $V(x)$ for 1-D Box

$$V(x) = \begin{cases} 0 & , 0 < x < a \\ \infty & , x < 0 \text{ \& } x > a \end{cases}$$

• 1-D Schrodinger wave eqⁿ is given by

$$\frac{\partial^2 \psi}{\partial x^2} + \frac{2m}{\hbar^2} (E - V) \psi = 0$$

• for $0 < x < a$, $V = 0$, $\therefore$

$$\frac{\partial^2 \psi}{\partial x^2} + \frac{2m}{\hbar^2} E \psi = 0$$

$$\textcircled{2} \leftarrow \left[\frac{\partial^2 \psi}{\partial x^2} + k^2 \psi = 0 \right] \left[k = \sqrt{2mE} / \hbar \right] \textcircled{3}$$

$$E = \frac{1}{2} mv^2 = \frac{m^2 v^2}{2m} = \frac{p^2}{2m} \Rightarrow 2mE = p^2$$

$$p = \sqrt{2mE}$$

$$k = \frac{2\pi}{\lambda} = \frac{2\pi p}{\hbar} = \frac{2\pi \sqrt{2mE}}{\hbar}$$

$$k = \frac{\sqrt{2mE}}{\hbar} \Rightarrow \text{SQUARING BOTH SIDES}$$

$$k^2 = 2mE / \hbar^2$$

• General Solⁿ of eqⁿ $\textcircled{2}$ is $\rightarrow [\psi(x) = A \sin kx + B \cos kx] - \textcircled{4}$

At $x = 0$, $\psi(x) = 0$

$$0 = 0 + B \Rightarrow [B = 0] - \textcircled{5}$$

• Using $\textcircled{5}$ in eqⁿ $\textcircled{4} \Rightarrow [\psi(x) = A \sin kx] - \textcircled{6}$

• At $x = a$, $\psi(x) = 0$

$$\therefore 0 = A \sin ka \Rightarrow \sin ka = 0 \text{ as } A \neq 0$$

$$\therefore ka = 0, \pi, 2\pi, 3\pi \quad ; \quad ka = 0 \text{ : Not possible as Both } k \text{ \& } a \text{ can't be zero}$$

• In General

$$ka = -n\pi \text{ as } \sin(-x) = -\sin x \text{ \& } A \text{ can be } +ve \text{ or } -ve \text{ sign as it's constant}$$

$$ka = n\pi \quad ; \quad n = 1, 2, 3 \dots$$

$$[k = \frac{n\pi}{a}] - \textcircled{7}$$

$\therefore$ Comparing $\textcircled{3}$ \& $\textcircled{7}$

$$\frac{n\pi}{a} = \frac{\sqrt{2mE}}{\hbar} \Rightarrow \text{Squaring}$$

$$\frac{n^2 \pi^2}{a^2} = \frac{2mE}{\hbar^2}$$

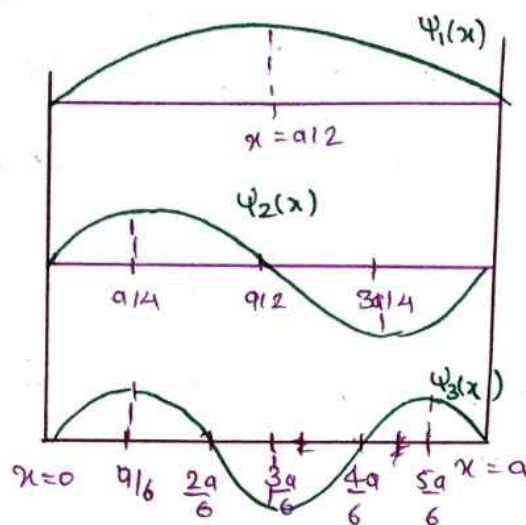
$$E_n = \frac{n^2 \pi^2 \hbar^2}{2ma^2}$$

• Eigen functions : $\psi_n(x) = \sqrt{\frac{2}{a}} \sin \frac{n\pi x}{a}$

$$\psi_1(x) = \sqrt{\frac{2}{a}} \sin \frac{\pi x}{a}$$

$$\psi_2(x) = \sqrt{\frac{2}{a}} \sin \frac{2\pi x}{a} \dots \& \text{soon}$$

$$\psi_3(x) = \sqrt{\frac{2}{a}} \sin \frac{3\pi x}{a}$$



* NODES & POSTⁿ OF NODES

• Within the Box there are certain points at which $\psi(x)=0$, such points are called nodes

• At nodes, $\psi(x)=0 \Rightarrow \sqrt{\frac{2}{a}} \sin \frac{n\pi x}{a} = 0 \Rightarrow \sin \frac{n\pi x}{a} = 0 = \sin p\pi ; p=0,1,2,$

$$\frac{n\pi x}{a} = p\pi \Rightarrow x = \frac{pa}{n} \Rightarrow x = 0, \frac{a}{n}, \frac{2a}{n}, \frac{3a}{n} \dots$$

for $n=1$, Postⁿ of Node $x=0, a$

for $n=2$, $x=0, a/2, a$

for $n=3$, $x=0, a/3, 2a/3, a$

* ANTINODE & POSTⁿ OF ANTINODES

• Within the Box there are certain points at which $\psi(x)=\text{max}^m$, such points are called antinodes

• At antinodes, $\psi_n(x) = \text{Max}$ i.e. when $\sin \frac{n\pi x}{a} = 1 \Rightarrow \sin \frac{n\pi x}{a} = \sin (2p+1)\frac{\pi}{2} ; p=0,1,2,\dots$

$$\frac{n\pi x}{a} = (2p+1)\frac{\pi}{2} \Rightarrow x = \frac{(2p+1)a}{2n}, \quad x = \frac{a}{2n}, \frac{3a}{2n}, \frac{5a}{2n}$$

for $n=1$, Postⁿ of antinode $x=a/2$

for $n=2$, $x=a/4, 3a/4$

for $n=3$, $x=a/6, 3a/6, 5a/6$