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I'm not robot!

One room runaway girl guide

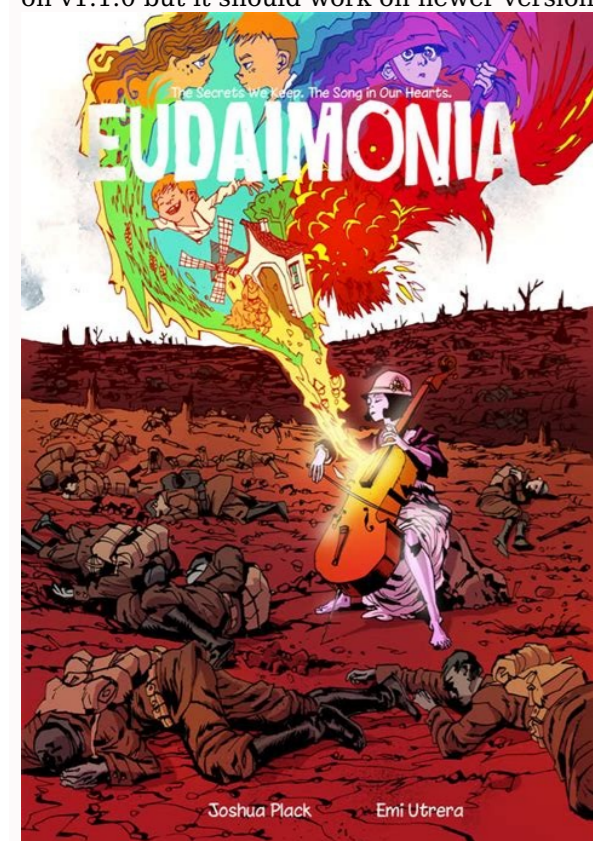
Round and beat by the endless busy day to day drudge of work...Late one evening, a girl calls out to you on the railway platform.If you let her stay at your place, she will alleviate your stress, she says.She will surely cater compassionately to your every need and desire.As long as you use protection, she will even condone your sexual approaches.Whatever you do inside your room, is up to you.How you spend time with her and what kind of relationship you kindle...The freedom to decide, rests in the palm of your hands[From DLsite] NOTE: An official English translation for 1room has been released by Akari Blast! The official translation is better than this one, you can get it here. Full English translation for the game 1room -Runaway Girl- (1room -家出少女-) by Akari Blast! This translation covers all in-game text - all script and UI. The translation does not modify any of the original game files. Instead it is using BepInEx, AutoTranslator, INifler.Bepin and a custom BepInEx plugin to translate the game "on the fly". This way only the actual translations can be distributed, and the translation is very likely to work correctly on different game versions. Official game website Buy the game How to install Get the game. The translation was tested on v1.1.0 but it should work on newer versions without issues. Get the latest release from the Releases tab above. Extract the release to the root of your game. If you already have a BepInEx folder in your game directory, remove it before extracting the release. Start the game. It should now be translated. You can open the options screen to confirm that the translation works. Have fun! How to contribute If you want to submit any improvements for the repository. Upload/make your changes to your fork and then submit a pull request. Your pull request will be reviewed and accepted after a quality check. All help is greatly appreciated! Translations are split into three parts: The main part are the files inside the Translation folder, for most purposes this is the only folder you need to care about. They contain pairs of Japanese=English for most of the text in the game. Keep the Japanese part intact, only change the English part. After you edit the files you can press Alt+R to see the changes in the game (no need to restart). Files inside Assets folder are modifications to game asset files.



Don't touch anything that isn't translated since it can break the game, only submit fixes to existing translations. Translation/GameItemTranslations.txt contains item names for use by the plugin to translate some of the special screens.



They are used for general translations as well. Credits The Butler, DX5536, Helios7 - Original translation project and initial translations (around 25% of script and UI). ManlyMarco - Packaging, programming, testing, proofing and help with some translations. WataThaBradicus - Revising the original translation and translating everything else (the remaining 75%). DX5536 - Proofreading and testing. Page 2 NOTE: An official English translation for 1room has been released by Akari Blast! The official translation is better than this one, you can get it here. Full English translation for the game 1room -Runaway Girl- (1room -家出少女-) by Akari Blast! This translation covers all in-game text - all script and UI. The translation does not modify any of the original game files. Instead it is using BepInEx, AutoTranslator, INifler.Bepin and a custom BepInEx plugin to translate the game "on the fly". This way only the actual translations can be distributed, and the translation is very likely to work correctly on different game versions. Official game website Buy the game How to install Get the game. The translation was tested on v1.1.0 but it should work on newer versions without issues.



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