

# MAEGAN RYAN

Producer

## CONTACT

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## EDUCATION

### University of Central Florida

2018 - 2023

B.A. in Digital Media - Game Design

## PROFESSIONAL SKILLS

- Organization
- Prioritization
- Microsoft Office
- Planning
- Communication
- Task Delegation
- Improvisation

## RELEVANT SKILLS

- Unity
- C# Language
- Adobe Photoshop
- Scrum Agile Project Management
- Unreal Engine 4
- Click-Up
- Trello

## PROFILE

Communicative and organized video game producer with two years of experience through student development projects and indie projects. Prioritizes health of the team as well as time management, risk assessments, and continuous communication. Previously has worked as coding lead with experience in Unity and C#.

## WORK EXPERIENCE

PRODUCER

### Mystic Mischief - Fool's Gold

September 2022 - Present

- Designed Project Plan
- Managed team of fifteen members
- Supervised scrum agile meetings and delegated tasks
- Generated and analyzed productivity reports
- Created and reviewed documentation for project production
- Anticipated Steam release in January

PRODUCER

### The Trials of the Storm Gorgon - Night Court Interactive

August 2023 - Present

- Organized Project Plan and adapting to changes in team structure
- Managed Team of twenty members
- Supervised & organized scrum agile meetings
- Research and review publishing companies for a Steam release in March

CAST MEMBER TRAINER

### Walt Disney World

September 2022 - Present

- Guest Satisfaction
- Train new Cast Members the culture and how to handle the responsibilities of the location