

# WHEN IN DREAMS

Score

for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

I

9

♩ = 160

Flute

Clarinet in B $\flat$

Alto Sax

Tenor Sax

Baritone Sax

1  
Trumpet in B $\flat$

2

Horn in F

1  
Low Brass

2

Tuba

Glockenspiel

Vibraphone  
\*opt. Crotales  
\*Suspended Cymbal

Marimba  
+Mark Tree

Percussion 1  
Rain Stick  
Ocean Drum  
Suspended Cymbal  
Splash Cymbal  
Brake Drum  
Wood Block

Percussion 2  
Tam-tam  
Bass Drum  
Crash Cymbals  
Triangle  
Tambourine

Synthesizer

Snareline

Tenorline

Bassline (4)

1 2 3 4 5 6 7 8 9 10

WHEN IN DREAMS — Score — Page 2 of 36

17

11

FL

B♭ CL

A. Sx.

T. Sx.

B. Sx.

1

B♭ Tpt.

2

Hn.

1

Lw. Brs.

2

Tuba

Glk.

Vib.

Mrb.

Perc. 1

Perc. 2

Synth.

S. Dr.

T. Dr.

B. Dr.

*mp*

*cresc.*

*mp*

*cresc.*

*mp*

11 12 13 14 15 16 17 18 19 20



WHEN IN DREAMS – Score – Page 4 of 36

29

FL

B♭ Cl.

A. Sax.

T. Sax.

B. Sax.

1 B♭ Tpt.

2 B♭ Tpt.

Hn.

1 Lw. Bsn.

2 Lw. Bsn.

Tuba

Glk.

Vib.

Mrb.

Perc. 1

Perc. 2

Synth.

S. Dr.

T. Dr.

B. Dr.

bring way out!

*mp*

*mp*

*fff*

*mp*

*mp*

*fff*

*fff*

*p*

*f*

Suspended Cymbal

*fff*

*fff*

*fff*

27 28 29 30 31 32 33

WHEN IN DREAMS — Score — Page 5 of 36

**34** *Playing front field*

The musical score for 'When in Dreams' (page 5 of 36) is written for a large ensemble. The score includes parts for Flute (FL), Clarinet in B-flat (B♭ Cl.), Alto Saxophone (A. Sx.), Tenor Saxophone (T. Sx.), Bass Saxophone (B. Sx.), Trumpet 1 (1), Trumpet 2 (2), Horns (Hn.), Trombone 1 (1), Trombone 2 (2), Tuba, Glockenspiel (Glk.), Vibraphone (Vib.), Maracas (Mrb.), Percussion 1 (Perc. 1), Percussion 2 (Perc. 2), and Synthesizer (Synth.). The music is in 4/4 time and features a 'fff' dynamic marking. The score is divided into measures 34 through 39. The percussion parts include a Tam-tam and a Bass Drum. The drum parts include Snare Drum (S. Dr.), Tom Drum (T. Dr.), and Bass Drum (B. Dr.). The snare and tom parts include rhythmic notation with 'B', 'R', and 'L' markings. The synthesizer part includes a 'V' marking. The score is written in a key signature of one sharp (F#) and a common time signature (C).

34

35

36

37

38

39

WHEN IN DREAMS — Score — Page 6 of 36

42

FL

B♭ Cl.

A. Sax.

T. Sax.

B. Sax.

1 B♭ Tpt.

2 B♭ Tpt.

Hn.

1 Lw. Brs.

2 Lw. Brs.

Tuba

Glk.

Vib. Suspended Cymbal

Mrb.

Perc. 1

Perc. 2

Synth.

S. Dr.

T. Dr.

B. Dr.

40 41 42 43 44



WHEN IN DREAMS — Score — Page 8 of 36

II

♩ = 160

5

The score is for a 4/4 piece in B-flat major, marked with a tempo of 160. It features a variety of instruments:

- Flute:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Clarinet in Bb:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Alto Sax:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Tenor Sax:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Baritone Sax:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Trumpet in Bb:** Parts 1 and 2, playing a melodic line with dynamics *p* and *mp*.
- Horn in F:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Low Brass:** Parts 1 and 2, playing a melodic line with dynamics *p* and *mp*.
- Tuba:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Glockenspiel:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Vibraphone:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Marimba:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Percussion 1:** Rain Stick, Ocean Drum, Suspended Cymbal, Splash Cymbal, Brake Drum, Wood Block.
- Percussion 2:** Tam-tam, Bass Drum, Crash Cymbals, Triangle, Tambourine.
- Synthesizer:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Snareline:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Tenorline:** Part 1, playing a melodic line with dynamics *p* and *mp*.
- Bassline (4):** Part 1, playing a melodic line with dynamics *p* and *mp*.

The score is divided into six measures, with measure 5 highlighted. The dynamics range from *p* (piano) to *mp* (mezzo-piano).



WHEN IN DREAMS — Score — Page 9 of 36

9

Musical score for 'When in Dreams' page 9 of 36. The score includes parts for Flute, Clarinet, Saxophone, Trumpet, Horn, Trombone, Tuba, Glockenspiel, Vibraphone, Maracas, Percussion 1 and 2, Synthesizer, Snare Drum, Tom Drum, and Bass Drum. The page shows measures 7 through 12, with measure 9 being the focus of the page number. Dynamics range from piano (p) to fortissimo (f). The score includes various musical notations such as notes, rests, and articulation marks.



WHEN IN DREAMS — Score — Page 11 of 36

23

19 20 21 22 23 24 25 26



WHEN IN DREAMS — Score — Page 13 of 36

39

The musical score for page 13 of 36, titled "WHEN IN DREAMS", features a variety of instruments and dynamic markings. The instruments listed on the left are Flute (FL), B♭ Clarinet (B♭ Cl.), Alto Saxophone (A. Sax.), Tenor Saxophone (T. Sax.), Bass Saxophone (B. Sax.), B♭ Trumpet 1 (B♭ Tpt. 1), B♭ Trumpet 2 (B♭ Tpt. 2), Horn (Hn.), Low Brass 1 (Lw. Brs. 1), Low Brass 2 (Lw. Brs. 2), Tuba, Glockenspiel (Glk.), Vibraphone (Vib.), Maracas (Mrb.), Percussion 1 (Perc. 1), Percussion 2 (Perc. 2), Synth, Snare Drum (S. Dr.), Tom Drum (T. Dr.), and Bass Drum (B. Dr.).

Key performance markings include dynamics such as *p* (piano), *f* (forte), and *fff* (fortissimo). Specific instructions include "Sus. Cym." (Sustained Cymbal) and "choke" for the Vibraphone and Maracas. The score is divided into measures, with measure numbers 35, 36, 37, 38, 39, 40, and 41 indicated at the bottom of the page.

WHEN IN DREAMS — Score — Page 14 of 36

47

42

Fl.

B♭ Cl.

A. Sax.

T. Sax.

B. Sax.

1

B♭ Tpt.

2

Hn.

1

Lw. Bsns.

2

Tuba

Glk.

Vib.

Mrb.

Perc. 1

Perc. 2

Synth.

S. Dr.

T. Dr.

B. Dr.

choke

*p* *fff*

*ff*

*ff*

R l r r l R l r r l R l r l

42 43 44 45 46 47 48

WHEN IN DREAMS — Score — Page 15 of 36

49

FL

B♭ Cl.

A. Sax.

T. Sax.

B. Sax.

1

B♭ Tpt.

2

Hn.

1

Lw. Brs.

2

Tuba

Glk.

Vib.

Mrb.

Perc. 1

Perc. 2

Synth.

S. Dr.

T. Dr.

B. Dr.

*fp*

*f*

*p*

*fff*

*ff*

*mp*

*f*

*p*

*f*

49 50 51 52 53 54 55

WHEN IN DREAMS — Score — Page 16 of 36

56

Fl. *fff* *ff* *fff*

B♭ Cl. *fff* *ff* *fff*

A. Sax. *fff* *ff* *fff*

T. Sax. *fff* *ff* *fff*

B. Sax. *fff* *ff* *fff*

1 B♭ Tpt. *fff* *ff* *fff*

2 B♭ Tpt. *fff* *ff* *fff*

Hn. *fff* *ff* *fff*

1 Lw. Brs. *fff* *ff* *fff*

2 Lw. Brs. *fff* *ff* *fff*

Tuba *fff* *ff* *fff*

Glk. *fff* *ff* *fff*

Vib. *fff* *ff* *fff* *choke*

Mrb. *fff* *ff* *fff* *choke*

Perc. 1 *fff* *ff* *fff* *choke*

Perc. 2 *ff* *ff* *ff*

Synth. *fff* *ff* *fff*

S. Dr. *fff*

T. Dr. *fff*

B. Dr. *fff*

56 57 58 59 60 61 62



WHEN IN DREAMS — Score — Page 17 of 36

III

♩ = 124

6

The musical score is arranged in a standard concert band format. It includes parts for Flute, Clarinet in Bb, Alto Sax, Tenor Sax, Baritone Sax, Trumpet in Bb (1 and 2), Horn in F, Low Brass (1 and 2), Tuba, Glockenspiel, Vibraphone (with optional Crotales and Suspended Cymbal), Marimba (with Mark Tree), Percussion 1 (Rain Stick, Ocean Drum, Suspended Cymbal, Splash Cymbal, Brake Drum, Wood Block), Percussion 2 (Triangle, Tam-tam, Bass Drum, Crash Cymbals, Tambourine), and Synthesizer. The score is in 4/4 time with a tempo of 124 beats per minute. The key signature has three flats (Bb, Eb, Ab). The music is marked with a piano (*p*) dynamic. A rehearsal mark '6' is placed above the sixth measure. Measure numbers 1 through 8 are indicated at the bottom of the page.

WHEN IN DREAMS — Score — Page 18 of 36

12

9

Fl.

B♭ Cl.

A. Sax.

T. Sax.

B. Sax.

1

B♭ Tpt.

2

Hn.

1

Lw. Bsns.

2

Tuba

Glk.

Vib.

Mrb.

Perc. 1

Perc. 2

Synth.

*mp*

*mp*

*mp*

*f*

*p*

*f*

*p*

*soli*

Rain Stick & Ocean Drum

9 10 11 12 13 14 15

WHEN IN DREAMS — Score — Page 19 of 36

20

The musical score for page 19 of 36, titled "WHEN IN DREAMS", features a variety of instruments and dynamic markings. The instruments listed on the left are Flute (Fl.), Clarinet (Cl.), Saxophone (Sx.), Trumpet (Tpt.), Horn (Hn.), Brass (Brs.), Tuba, Glockenspiel (Glk.), Vibraphone (Vib.), Maracas (Mrb.), Percussion 1 (Perc. 1), Percussion 2 (Perc. 2), and Synthesizer (Synth.). The score is divided into measures 16 through 23. The key signature is B-flat major (two flats). The time signature is 4/4. The score includes dynamic markings such as *p* (piano), *mf* (mezzo-forte), and *f* (forte), as well as crescendo (*cresc.*) and choke instructions. The Flute part starts with a rest in measure 16 and then plays a series of eighth notes. The Clarinet part has a similar pattern. The Saxophone parts have a more melodic line. The Trumpet and Horn parts have a rhythmic pattern. The Brass parts have a steady eighth-note accompaniment. The Percussion parts have a rhythmic pattern. The Synthesizer part has a melodic line.

16

17

18

19

20

21

22

23

WHEN IN DREAMS — Score — Page 20 of 36

28

The musical score is arranged in a standard concert band format. The instruments and their parts are as follows:

- Flute (Fl.):** Part 24 starts with a forte (*f*) dynamic, transitioning to piano (*p*) and then fortissimo (*ff*) by measure 28.
- Clarinet (Cl.):** Part 24 starts with a forte (*f*) dynamic, transitioning to piano (*p*) and then fortissimo (*ff*) by measure 28.
- Saxophones (Sx.):** Alto Saxophone (A. Sx.) and Tenor Saxophone (T. Sx.) parts are present. The Tenor Saxophone part has a fortissimo (*ff*) dynamic starting at measure 28.
- Trumpets (Tpt.):** Parts 1 and 2. Both start with a forte (*f*) dynamic, transition to piano (*p*), and then fortissimo (*ff*) by measure 28.
- Horn (Hn.):** Part 1. Starts with a forte (*f*) dynamic, transitions to piano (*p*), and then fortissimo (*ff*) by measure 28.
- Trombones (Brs.):** Parts 1 and 2. Both start with a forte (*f*) dynamic, transition to piano (*p*), and then fortissimo (*ff*) by measure 28.
- Tuba:** Part 1. Starts with a forte (*f*) dynamic, transitions to piano (*p*), and then fortissimo (*ff*) by measure 28.
- Glockenspiel (Glk.):** Part 1. Starts with a mezzo-forte (*mf*) dynamic, transitions to fortissimo (*ff*), and features triplet patterns.
- Vibraphone (Vib.):** Part 1. Starts with a mezzo-forte (*mf*) dynamic, transitions to fortissimo (*ff*), and features triplet patterns.
- Maracas (Mrb.):** Part 1. Starts with a forte (*f*) dynamic, transitions to fortissimo (*ff*), and features triplet patterns.
- Percussion (Perc.):** Parts 1 and 2. Part 1 starts with a piano (*p*) dynamic and transitions to fortissimo (*ff*). Part 2 starts with a piano (*p*) dynamic and transitions to fortissimo (*ff*).
- Synthesizer (Synth.):** Part 1. Starts with a forte (*f*) dynamic, transitions to piano (*p*), and then fortissimo (*ff*).

Measure numbers 24, 25, 26, 27, 28, and 29 are indicated at the bottom of the page.

WHEN IN DREAMS — Score — Page 21 of 36

34

The musical score for 'When in Dreams' on page 21 of 36 features the following instruments and parts:

- Flute (Fl.):** Measures 30-35, starting with a dynamic of *pp*.
- Clarinet (Cl.):** Measures 30-35, playing sustained chords.
- Saxophones (Sx.):** Includes Alto (A. Sx.), Tenor (T. Sx.), and Baritone (B. Sx.) parts with various articulations.
- Trumpets (Tpt.):** Two parts (1 and 2) with dynamics ranging from *pp* to *ff*.
- Horns (Hn.):** Part 1 with dynamics ranging from *pp* to *ff*.
- Brass (Brs.):** Includes Low Woodwinds (Lw. Brs.) and Tuba parts.
- Percussion (Perc.):** Two parts (1 and 2) with dynamics ranging from *pp* to *ff*.
- Synthesizer (Synth.):** Measures 30-35, with dynamics ranging from *pp* to *ff* and a *senza dim.* instruction.

Measures 30, 31, 32, 33, 34, and 35 are clearly marked at the bottom of the score.



WHEN IN DREAMS — Score — Page 23 of 36

49 *rit.*

FL. 45

B♭ Cl.

A. Sx.

T. Sx.

B. Sx.

1 B♭ Tpt.

2

Hn.

1 Lw. Brs.

2

Tuba

Glk.

Vib.

Mrb.

Perc. 1

Perc. 2

Synth.

45 46 47 48 49 50 51 52 53

WHEN IN DREAMS — Score — Page 24 of 36

IV

♩ = 168

5 Opt. percussion break

Flute

Clarinet in B $\flat$

Alto Sax

Tenor Sax

Baritone Sax

1  
Trumpet in B $\flat$

2

Horn in F

1  
Low Brass

2

Tuba

Glockenspiel

Vibraphone  
+opt. Crotales  
+Suspended Cymbal

Marimba  
+Mark Tree

Percussion 1  
Rain Stick  
Ocean Drum  
Suspended Cymbal  
Splash Cymbal  
Brake Drum  
Wood Block

Percussion 2  
Tam-tam  
Bass Drum  
Crash Cymbals  
Triangle  
Tambourine

Synthesizer

Snareline

Tenorline

Bassline (4)

1 2 3 4 5 6



WHEN IN DREAMS — Score — Page 25 of 36

9

7

Glk. Vib. Mrb. Perc. 1 Perc. 2 Synth. S. Dr. T. Dr. B. Dr.

(r.s.) cross shot

*ff*

7 8 9 10 11



12

Glk. Vib. Mrb. Perc. 1 Perc. 2 Synth. S. Dr. T. Dr. B. Dr.

*ff*

*p* *fff*

*p* *fff*

12 13 14 15 16







WHEN IN DREAMS — Score — Page 29 of 36

37

FL. *mf*

B♭ Cl. *mf*

A. Sax. *mf*

T. Sax. *mf*

B. Sax. *mf*

1 B♭ Tpt.

2 B♭ Tpt.

Hn.

1 Lw. Bsns. *mf*

2 Lw. Bsns. *mf*

Tuba *mf*

Glk. *mf*

Vib.

Mrb. *mf*

Perc. 1 *mf* [Wood Block]

Perc. 2 *mf* [Tambourine]

Synth. *mf* [Harpichord]

S. Dr. *mf*

T. Dr. *mf*

B. Dr. *mf*

etc...

36 37 38 39 40 41

WHEN IN DREAMS — Score — Page 30 of 36

45

FL

B♭ Cl.

A. Sax.

T. Sax.

B. Sax.

1 B♭ Tpt.

2 B♭ Tpt.

Hn.

1 Lw. Brs.

2 Lw. Brs.

Tuba

Glk.

Vib.

Mrb.

Perc. 1

Perc. 2

Synth.

S. Dr.

T. Dr.

B. Dr.

42 43 44 45 46 47

*f* *mf* *f* *mf* *f*

hard mallets



WHEN IN DREAMS — Score — Page 32 of 36

The image displays a page of a musical score for the piece "When in Dreams". The score is arranged for a large ensemble, including woodwinds, brass, percussion, and strings. The page covers measures 55 through 62. Measure numbers 57 and 61 are highlighted in boxes at the top of the page. The instruments listed on the left side of the score are: Flute (Fl.), B♭ Clarinet (B♭ Cl.), Alto Saxophone (A. Sax.), Tenor Saxophone (T. Sax.), Bass Saxophone (B. Sax.), B♭ Trumpet 1 (1 B♭ Tpt.), B♭ Trumpet 2 (2 B♭ Tpt.), Horn (Hn.), Low Brass 1 (1 Lw. Brs.), Low Brass 2 (2 Lw. Brs.), Tuba, Glockenspiel (Glk.), Vibraphone (Vib.), Maracas (Mrb.), Percussion 1 (Perc. 1), Percussion 2 (Perc. 2), Synthesizer (Synth.), Snare Drum (S. Dr.), Tom Drum (T. Dr.), and Bass Drum (B. Dr.). The score includes various musical notations such as dynamics (e.g., *f*, *fp*, *p*, *cresc.*), articulation marks (accents, slurs), and performance instructions (e.g., *f* at the end of measure 62). The percussion parts include specific rhythmic patterns and drum set notation (R for snare, A for tom, B for bass). The string parts are written in a grand staff format.



WHEN IN DREAMS — Score — Page 33 of 36

65

63 64 65 66 67 68

WHEN IN DREAMS — Score — Page 34 of 36

73

FL *fff* *mf*

B♭ Cl. *fff* *mf*

A. Sx. *fff* *mf*

T. Sx. *fff* *p*

B. Sx. *fff* *mf*

1 B♭ Tpt. *fff* *mf*

2 B♭ Tpt. *fff* *mf*

Hn. *fff* *mf*

1 Lw. Brs. *fff* *p*

2 Lw. Brs. *fff* *p*

Tuba *fff* *mf*

Glk. *fff* *p* *fff* *mf*

Vib. *fff* *p*

Mrb. *fff* *mf*

Perc. 1 *fff* Rainstick *fff*

Perc. 2 *fff* strike with triangle beater *p*

Synth. *fff* *mf*

S. Dr. *f* *fff*

T. Dr. *f* *fff*

B. Dr. *f* *fff* *mf*

69 70 71 72 73 74

WHEN IN DREAMS — Score — Page 35 of 36

75

FL

B♭ Cl.

A. Sax.

T. Sax.

B. Sax.

1

B♭ Tpt.

2

Hn.

1

Lw. Brs.

2

Tuba

Glk.

Vib.

Mrb.

Perc. 1

Perc. 2

Synth.

S. Dr.

T. Dr.

B. Dr.

75 76 77 78 79 80



Flute

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

## I

$\text{♩} = 160$

8 9 17 25 *Playing back field*  
1-8 9-16 17-24 25-28

29 34 *Playing front field*  
*mp* *fff*

36 42

44 49 *fp* *fff*

$\text{♩} = 160$

5 9

*p* *fp* *f*

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## WHEN IN DREAMS — Flute — Page 2 of 4

15

21 23 31 39  
*ff* *p* *f*

43 47

51 55  
*fp* *f* *fff* *ff* *fff*

## III

$\text{♩} = 124$

6  
*p*

9 12 20  
*p* *mf*

MB0039-01

22 *p* *f* *p*

27 **28** *ff* **34**

36 *p* *fff* *mp* **41** **49** *rit.* *p*

46

IV

*♩* = 168

Opt. percussion break

4 5 4 9 8 17 8 25 2

1-4 5-8 9-16 17-24 25-26

*mf* *ff*

28 **33**

MB0039-01

WHEN IN DREAMS — Flute — Page 4 of 4

36 *mf* **37**

42 *f* **45**

48 *fp*

55 *f* *fp* *f* *p cresc.* **57** **61**

65 *fp* *fff*

72 *mf* **73**

80 *fff* **81**

MB0039-01

Clarinet in B $\flat$

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

$\text{♩} = 160$

8 9 8 17 8 25 4 29

1-8 9-16 17-24 25-28

*Playing back field*

*mp*

30 *fff* *Playing front field* 34

37 42

44 *fp* 49 *fff*

$\text{♩} = 160$

5 9

*p* *fp* *f*

11 15

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## WHEN IN DREAMS — Clarinet in B $\flat$ — Page 2 of 4

16 *ff*

23 8 31 6 39

23-30 31-36

*p* *f*

44 47

52 55

*fp* *f* *fff* *ff* *fff*

$\text{♩} = 124$

III

6

9 12 6 20

*p* *mf*

MB0039-01

Musical score for measures 22-49. The piece is in B-flat major (two flats) and 4/4 time. Measure 22 starts with a piano (*p*) dynamic, followed by a crescendo to forte (*f*) at measure 27, and then a decrescendo back to piano (*p*) at measure 34. Measure 28 has a fortissimo (*ff*) dynamic. Measure 41 has a mezzo-piano (*mp*) dynamic. Measure 49 has a *rit.* (ritardando) marking. The score includes various articulations such as accents and slurs.

Musical score for measures 29-33 and an optional percussion break. The tempo is marked  $\text{♩} = 168$ . The percussion break is labeled "Opt. percussion break IV" and consists of five measures with the following durations: 4 (measures 1-4), 4 (measures 5-8), 8 (measures 9-16), 8 (measures 17-24), and 2 (measures 25-26). The dynamic for the percussion break is mezzo-forte (*mf*). Measure 33 has a fortissimo (*ff*) dynamic.

MB0039-01

Musical score for measures 37-81. The piece is in B-flat major (two flats) and 4/4 time. Measure 37 has a mezzo-forte (*mf*) dynamic. Measure 45 has a forte (*f*) dynamic. Measure 57 has a fortissimo (*f*) dynamic. Measure 61 has a piano (*p*) dynamic with a *cresc.* (crescendo) marking. Measure 65 has a fortissimo (*fp*) dynamic. Measure 73 has a mezzo-forte (*mf*) dynamic. Measure 81 has a fortissimo (*fff*) dynamic. The score includes various articulations such as accents and slurs.

MB0039-01



Alto Sax

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

I

$\text{♩} = 160$

8 9 8 17 8 25 *Playing back field* 29

1-8 9-16 17-24 *p*

34 *Playing front field*  
bring way out!

*fff*

42 49 *fp* *fff*

$\text{♩} = 160$

2 5 9 *mp* *fp* *f*

10

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## WHEN IN DREAMS – Alto Sax – Page 2 of 4

15

21 23 8 31 4 *ff* 23-30 31-34 *p*

38 39 *f*

45 47

53 55 *fp* *f* *fff* *ff* *fff*

$\text{♩} = 124$

III 6 *p*

9 12 6 20 *p* *mf* *cresc.*

MB0039-01

24 **28** *ff*

34 *p* *fff* *mp* **41**

44 *rit.* *p* **49**

*J* = 168 **Opt. percussion break IV**

4 5 4 9 8 17 8 25 *mf*

1-4 5-8 9-16 17-24

27 *ff* **33**

35 *mf* **37**

MB0039-01

**45**

49 *fp* *f* *fp*

57 *f* *p cresc.* **61** **65** *fp*

66 *fff*

**73** *mf*

79 *fff* **81** *bring way out!*

MB0039-01

Tenor Sax

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

## I

$\text{♩} = 160$

8 8 8 25 *Playing back field* 29

1-8 9-16 17-24 *p*

34 *Playing front field*

*fff* 42 *fp* 49 *fff*

$\text{♩} = 160$

5 II 9

*p* *fp* *f*

10

15

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## WHEN IN DREAMS — Tenor Sax — Page 2 of 4

20 23 8 31

*ff* 23-30 *mp*

35 39 *f*

46 47

52 55 *fp* *f* *fff* *ff* *fff*

## III

$\text{♩} = 124$

6

*p*

10 12 *mp*

MB0039-01

WHEN IN DREAMS — Tenor Sax — Page 3 of 4

20

25

34

41

49

rit.

p

IV

Opt. percussion break

♩ = 168

5

9

17

25

1-4

5-8

9-16

17-24

mf

33

37

ff

mf

MB0039-01

WHEN IN DREAMS — Tenor Sax — Page 4 of 4

45

47

54

57

61

65

69

73

76

81

fp

f

fp

f

p cresc.

3

fff

p

f

p

fff

MB0039-01

Baritone Sax

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

**I**

$\text{♩} = 160$

8 8 17 8 25 *Playing back field*

1-8 9-16 17-24 *p*

29

34 *Playing front field*

42 *fff*

49 *fp* *fff*

**II**

5

9 *p* *fp*

*f*

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## WHEN IN DREAMS — Baritone Sax — Page 2 of 4

15

14

19

23 8 31

23-30 *ff* *mp*

34

39 *f*

42

47

49

*fp*

55

*f* *fff* *ff* *fff*

MB0039-01

WHEN IN DREAMS — Baritone Sax — Page 3 of 4

♩ = 124

III

6

12

20

28

34

41

49

mp

rit.

p

Opt. percussion break

IV

♩ = 168

5

9

17

25

33

37

1-4

5-8

9-16

17-24

mf

ff

mf

MB0039-01

WHEN IN DREAMS — Baritone Sax — Page 4 of 4

38

45

44

50

57

61

65

56

73

66

74

80

81

fp

f

fp

f

fp

p cresc.

fff

mf

fff

MB0039-01

Trumpet in B $\flat$  1

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

I

$\text{♩} = 160$

8 9 8 17 8 25 4 *Playing back field*

1-8 9-16 17-24 25-28 *mp*

32 *Playing front field*

34 42 49 *fp fff*

$\text{♩} = 160$

5 9 *fp f*

11 15 fluttertongue *fp f ff*

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## WHEN IN DREAMS – Trumpet in B $\flat$ 1 – Page 2 of 4

17 *f ff*

23 8 31 6

23-30 31-36

37 *p f*

47 *fp*

54 55 *f fff ff fff*

III

$\text{♩} = 124$

6

9 12 6 20 *p mf*

MB0039-01

Musical score for trumpet in B♭ 1, measures 22-49. The score is in 4/4 time with a key signature of two flats (B♭ and E♭).  
Measure 22: *p*  
Measure 27: *ff*  
Measure 28: *ff*  
Measure 34: *p*  
Measure 41: *fff*  
Measure 49: *mp*, *rit.*, *p*

Musical score for trumpet in B♭ 1, measures 28-33, including an optional percussion break. The score is in 4/4 time with a key signature of two flats (B♭ and E♭).  
Tempo: *J = 168*  
Section: **Opt. percussion break IV**  
Measure 28: *mf*  
Measure 33: *ff*

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Musical score for trumpet in B♭ 1, measures 36-81. The score is in 4/4 time with a key signature of two flats (B♭ and E♭).  
Measure 36: *f*  
Measure 45: *f*  
Measure 49: *fp*, *f*, *fp*  
Measure 57: *f*  
Measure 61: *p cresc.*  
Measure 65: *fp*, *fff*  
Measure 73: *mf*  
Measure 81: *fff*

MB0039-01



Trumpet in B $\flat$  2

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

**I** *Playing back field*

$\text{♩} = 160$

8 9 8 17 8 25 4 29

1-8 9-16 17-24 25-28

*mp*

**34** *Playing front field*

*fff*

**42** *fp* **49** *fff*

$\text{♩} = 160$

**5** **9**

*p* *fp* *f*

**11** **15** fluttertongue

*fp* *f* *ff* *f*

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## WHEN IN DREAMS — Trumpet in B $\flat$ 2 — Page 2 of 4

**18** **23** **31** 6

*ff* 23-30 31-36 *p*

**39** *f*

**47** *fp*

**55** *f* *fff* *ff* *fff*

**III**

$\text{♩} = 124$

**6**

*p*

**9** **12** **6** **20**

*p* *mf*

MB0039-01



Horn in F

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

**I**

$\text{♩} = 160$

8 9 8 17 8 25 *Playing back field* 29

1-8 9-16 17-24

*p*

bring way out! 34 *Playing front field*

*fff*

38 42

44 49

*fp* *fff*

$\text{♩} = 160$

2 5 II 9

*mp* *fp* *f*

11 15 fluttertongue

*fp* *f* *ff* *f*

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## WHEN IN DREAMS — Horn in F — Page 2 of 4

19 23 8 31 4

*ff* 23-30 31-34 *p*

37 39 *f*

44 47

53 55

*fp* *f* *fff* *ff* *fff*

### III

$\text{♩} = 124$

6

9 12 6 20

*p* *p* *mf* *cresc.*

MB0039-01

WHEN IN DREAMS — Horn in F — Page 3 of 4

24 **28** *ff*

34 *p* *fff* *mp* **41**

44 **49** *rit.* *p*

*J* = 168 **Opt. percussion break IV**

5 9 17 25

1-4 5-8 9-16 17-24

*mf*

27 *ff* **33**

34 *f* **37** **45**

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WHEN IN DREAMS — Horn in F — Page 4 of 4

47 *fp* <

54 *f* *fp* *f* **57** **61** *p* *cresc.*

62 *fp* **65**

68 *fff* *mf* **73**

75

80 **81** *fff* bring way out!

MB0039-01

Low Brass 1 (B.C.)

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

**I**

$\text{♩} = 160$

8 9 8 17 8 25 29

*Playing back field*

1-8 9-16 17-24 *p*

*Playing front field*

33 34 42 49

*fff* *fp* *fff*

$\text{♩} = 160$

5 9 15

*p* *fp* *f*

12 15 fluttertongue

*fp* *f* *ff* *f*

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## WHEN IN DREAMS — Low Brass 1 (B.C.) — Page 2 of 4

20 23 31 39 47 53 55

*violent!*

*ff* *mp*

*f*

*fp* *f* *fff* *ff* *fff*

**III**

$\text{♩} = 124$

6 12 20

*p* *mp*

*cresc.*

MB0039-01

WHEN IN DREAMS — Low Brass 1 (B.C.) — Page 3 of 4

25 **ff** **34** **41** **49** *rit.* **p**

IV

*J* = 168 **Opt. percussion break** **5** **9** **17** **25** **mf** **33** **37** **mf**

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WHEN IN DREAMS — Low Brass 1 (B.C.) — Page 4 of 4

**41** **45** **54** **57** **61** **65** **69** **73** **75** **80** **81** **fff** **f** **fp** **f** **p cresc.** **fp** **fff** **p** **f** **p** **fff**

MB0039-01

Low Brass 2 (B.C.)

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

**I**

$\text{♩} = 160$

8 9 8 17 8 25 *Playing back field* 29

1-8 9-16 17-24 *p*

33 *Playing front field*

*fff*

42 *fp* *fff* 49

$\text{♩} = 160$

5 9

*p* *fp* *f*

12 15 fluttertongue

*fp* *f* *ff* *f*

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## WHEN IN DREAMS – Low Brass 2 (B.C.) – Page 2 of 4

20 *violent!* 23 8 31

*ff* 23-30 *mp*

36 39 *f*

47

53 55

*fp* *f* *fff* *ff* *fff*

$\text{♩} = 124$

**III**

6

10 12 *mp*

18 20 *cresc.*

MB0039-01

WHEN IN DREAMS — Low Brass 2 (B.C.) — Page 3 of 4

25 **ff** **28**

34 **p** **fff** **41** **mp** **rit.**

44 **p**

**IV**

$\text{♩} = 168$  **Opt. percussion break**

5 9 17 25

1-4 5-8 9-16 17-24

**mf**

28 **ff** **33**

35 **mf** **37**

MB0039-01

WHEN IN DREAMS — Low Brass 2 (B.C.) — Page 4 of 4

41 **45**

47 **fp**

54 **f** **fp** **f** **3** **61** **p cresc.**

64 **fp** **65**

69 **fff** **73** **p**

75 **f** **p**

80 **fff** **81**

MB0039-01



Tuba

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

$\text{♩} = 160$

8 9 8 17 8 25 *Playing back field*

1-8 9-16 17-24 *p*

28 29

34 *Playing front field*

42 49

*fff* *fp* *fff*

$\text{♩} = 160$

9 5

*p* *fp* *f* *fp*

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## WHEN IN DREAMS – Tuba – Page 2 of 4

15 fluttertongue

14 20 23 31 39 47 55

*f* *ff* *f* *mp* *f* *fp* *f* *fff*

MB0039-01

WHEN IN DREAMS — Tuba — Page 3 of 4

♩ = 124

III

6

Musical score for Tuba, Section III, measures 6-45. The score is in bass clef with a key signature of three flats and a 4/4 time signature. It includes dynamics such as *p*, *mp*, *ff*, *fff*, *mp*, and *rit.*, along with performance markings like *cresc.* and *p*. Measure numbers 6, 12, 20, 28, 34, 41, 49, and 45 are indicated in boxes.

Opt. percussion break IV

IV

♩ = 168

Musical score for Tuba, Section IV, measures 45-53. It features an optional percussion break with measures 1-4, 5-8, 9-16, and 17-24. The main score is in bass clef with a key signature of two flats and a 4/4 time signature. Dynamics include *mf* and *fff*. Measure numbers 5, 9, 17, 25, 33, and 37 are indicated in boxes.

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WHEN IN DREAMS — Tuba — Page 4 of 4

Musical score for Tuba, Section IV, measures 38-81. The score is in bass clef with a key signature of two flats and a 4/4 time signature. It includes dynamics such as *f*, *fp*, and *fff*, along with performance markings like *p cresc.* and *mf*. Measure numbers 38, 45, 50, 57, 61, 65, 73, 74, and 81 are indicated in boxes.

MB0039-01

Glockenspiel

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

*♩* = 160

1-8 9 7 17 *mp*

21 *cresc.* **25** *f* *Playing back field*

28 **29**

**34** *fff* *Playing front field*

**42** **49** 3 2

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## WHEN IN DREAMS — Glockenspiel — Page 2 of 5

*♩* = 160

4 5 4 9 **11**

1-4 5-8 9-12 *fp*

**15** *f*

20 **23** 4 *mp* 23-26

29 **31** 7 **39** *f*

*p*

**42** **47**

48 **55**

56 *ff* *fff* *fff*

MB0039-01

♩ = 124

III

*p* **6**

*f* **12** soli

*mf* **20** *mf* **28**

*ff* **31** **34**

*p* **36** *ff* **41** *mp*

*p* **46** *rit.* **49** *3* *3* *3* *3* *p*

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♩ = 168

IV

**5** Opt. percussion break

*ff* **5** *f* **9** **17** **4** **6**

*p* *mf* *ff* **25** *mf* **2**

*ff* **30** **33** **37** *mf*

**38** **45**

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WHEN IN DREAMS — Glockenspiel — Page 5 of 5

50

Musical staff 50: Treble clef, key signature of one flat, starting with a half note G4. The staff contains a series of chords and eighth notes with accents.

56

57

61

*p*

Musical staff 56: Treble clef, key signature of one flat, starting with a half note G4. The staff contains a series of eighth notes and quarter notes, ending with a half note G4. A dynamic marking *p* is present.

62

65

*fp*

Musical staff 62: Treble clef, key signature of one flat, starting with a half note G4. The staff contains a series of eighth notes and quarter notes, ending with a half note G4. A dynamic marking *fp* is present.

68

73

*fff*

*mf*

Musical staff 68: Treble clef, key signature of one flat, starting with a half note G4. The staff contains a series of eighth notes and quarter notes, ending with a half note G4. Dynamic markings *fff* and *mf* are present.

75

Musical staff 75: Treble clef, key signature of one flat, starting with a half note G4. The staff contains a series of eighth notes and quarter notes, ending with a half note G4.

81

bring out!

*fff*

Musical staff 81: Treble clef, key signature of one flat, starting with a half note G4. The staff contains a series of eighth notes and quarter notes, ending with a half note G4. A dynamic marking *fff* and the instruction "bring out!" are present.

Vibraphone ♩ = 160  
+opt. Crotales  
+Suspended Cymbal

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

I

8 9 8 17 7 25  
Crotales *Playing back field*

1-8 9-16 17-23 *f*

27 29

*Playing front field*

34 Vibraphone Suspended Cymbal

*fff* *p*

42 3 49 *ff* *p* *fff* *p* *ff*

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## WHEN IN DREAMS – Vibraphone – Page 2 of 5

♩ = 160

4 5 2 9 23 Crotales

*p* *f* *p*

15 *f* *fff*

27 31 mp 5 Sus. Cym. 39 choke *p* *fff*

41 choke *p < fff* 47

51 Vibraphone 55 3 3 3 3 *p* *fff*

57 *fp* *f* choke *p* *fff*

MB0039-01

III

$\text{♩} = 124$

*p*

6

11

12

5

Sus. Cym.

20

choke

*p* — *f* *mf*

28

24

*mf* *ff*

3 3 3 3

30

34

3 3

36

Sus. Cym.

41

*p* — *f* *mp*

46

49

*rit.*

3 3 3 3

*p*

MB0039-01

IV

$\text{♩} = 168$

5

Opt. percussion break

choke

*ff* *p* — *fff* *f*

8

9

*ff*

14

3

17

2

*ff* *p*

24

25

*mf* *ff* *mf*

30

33

*ff*

36

37

6

hard mallets

45

*f*

MB0039-01

WHEN IN DREAMS – Vibraphone – Page 5 of 5

46

53

60

65

70

76

80

*fp* *p* *fff*

*p* *fff* *fff*

*p* *f*

*fff* *p* *fff* *p* *fff*

choke choke

Detailed description: This is a musical score for a vibraphone part, spanning measures 46 to 88. The music is written in a single staff with a treble clef and a key signature of one flat (B-flat). The score includes various musical notations such as eighth notes, quarter notes, and sixteenth notes, often beamed together. There are several dynamic markings: *fp* (fortissimo piano), *p* (piano), *fff* (fortissimo), and *f* (forte). Performance instructions include accents (>) and 'choke' markings. Measure numbers 46, 53, 60, 65, 70, 76, and 80 are indicated at the start of their respective lines. Boxed measure numbers 57, 61, and 81 are also present. The score concludes with a double bar line.



Marimba  
+Mark Tree

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

$\text{♩} = 160$  8 9 Mark Tree

*pp* *mp*

17 *cresc.*

25 *Playing back field* *f*

29 34 *Playing front field* *fff*

37 42

43 49 *mp* sustain through transition

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## WHEN IN DREAMS — Marimba — Page 2 of 6

$\text{♩} = 160$  3 5 9 II

*p* *f*

11 15 *fp* *f*

16 23 *mp*

28 31 *mp*

35 39 *f*

42 *f* sustain through transition

MB0039-01

WHEN IN DREAMS — Marimba — Page 3 of 6

47

52

55

*fp* *f*

57

*fff*

III

$\text{♩} = 124$

6

*p*

12

5

*p*

20

*mf* *p* *f*

MB0039-01

WHEN IN DREAMS — Marimba — Page 4 of 6

28

*ff*

34

41

*p* *f* *mp*

44

49

50

*rit.* *p*

IV

$\text{♩} = 168$

5 Opt. percussion break

Mark Tree

*ff* *fff*

MB0039-01

9

17

25

33

37

45

46

*mf*

*ff*

*mf*

MB0039-01

52

57

61

65

73

81

*fp* *f* *fp* *f*

*p*

*fp*

*fff* *mf*

*fff*

MB0039-01

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

Percussion 1  
Rain Stick  
Ocean Drum  
Suspended Cymbal  
Splash Cymbal  
Brake Drum  
Wood Block

♩ = 160

Rain Stick & Ocean Drum

I

9 *f* 17

23

25 *Playing back field* 29 2 34 *Playing front field* 6

*p* *f*

42 3 49 *p* *ff* *p*

*ff* *p* *fff* 9 sustain through transition

♩ = 160

5

Splash Cymbal

12 15 *f*

2 15 *f* *fff*

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## WHEN IN DREAMS — Percussion 1 — Page 2 of 4

19 23 8 31 6 *ff* 23-30 31-36 *p* *fff*

39 choke 47 *p* *fff*

50 55 choke *p* *fff* *p* *fff*

III

♩ = 124

5

6

6

12

Rain Stick & Ocean Drum

*f*

20

*p*

*f*

choke

6

1-5 6-11

26 28 34 *p* *ff* *ff* *p* *f*

40 choke 41 8 49 *rit.* *p* *mp*

41-48

MB0039-01

$\text{♩} = 168$

**IV**  
Opt. percussion break

*ff* *p* *fff* *f* *ff*

choke 5 9

Brake Drum

10 17 23 25 33 37 43 45

Wood Block

*mf*

MB0039-01

*mp cresc.*

48 52 57 60 61 65 69 73 78 81

Rainstick

*fff* *fff* *p* *f* *p* *fff* *fff* *p* *fff* *p* *fff*

MB0039-01

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

## Percussion 2

Tam-tam  
Bass Drum  
Crash Cymbals  
Triangle  
Tambourine

♩ = 160

Tam-tam

slowly swirl with soft rubber mallet, or use bow

9

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## WHEN IN DREAMS — Percussion 2 — Page 2 of 4

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WHEN IN DREAMS — Percussion 2 — Page 3 of 4

III

♩ = 124

Triangle

6 12

*p*

14 20

*mf*

26 28 34 Tam-tam choke

*ff* *ff* *p* *f*

41 Triangle 49 rit. 3

*mp*

IV

♩ = 168

Opt. percussion break

(Cr. Cym.)

5 9 17

*ff* *f*

18 25 7

*ff* 26-32

MB0039-01

WHEN IN DREAMS — Percussion 2 — Page 4 of 4

33 37 Tambourine

4 33-36 *mf*

43 45

50 57 4

61 65 *p*

68 73 strike with triangle beater

*fff* *p*

77 81 mallet

*fff*

MB0039-01

Synthesizer

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

♩ = 160

Choir Pad

I

The musical score is written for a synthesizer in 4/4 time with a tempo of 160. It consists of several systems of music:

- System 1:** Measures 1-8. Treble clef, *mp* dynamic. Bass clef accompaniment with a steady eighth-note pattern.
- System 2:** Measures 9-17. Treble clef, *cresc.* dynamic. Bass clef accompaniment continues.
- System 3:** Measures 18-22. Treble clef, *cresc.* dynamic. Bass clef accompaniment continues.
- System 4:** Measures 23-28. Treble clef, *f* dynamic. Bass clef accompaniment continues. Section marker: **25** *Playing back field* Harpsichord.
- System 5:** Measures 29-33. Treble clef, *fff* dynamic. Bass clef accompaniment continues. Section marker: **34** *Playing front field*.
- System 6:** Measures 34-43. Treble clef, *fff* dynamic. Bass clef accompaniment continues. Section marker: **42**.
- System 7:** Measures 44-49. Treble clef, *fff* dynamic. Bass clef accompaniment continues. Section marker: **49**.



♩ = 160  
Piano

II 5

8 9

15

23 22

ff mp Harpsichord

29 31

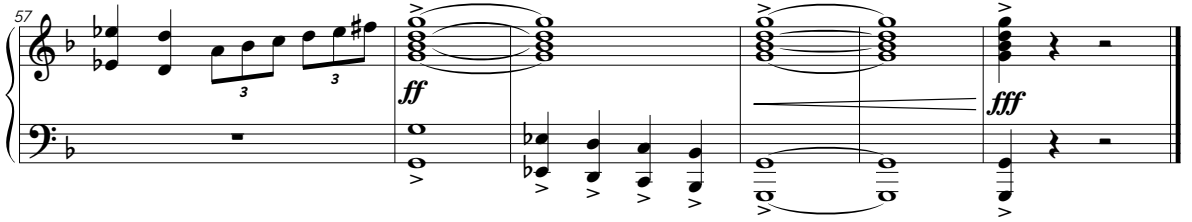
36 39

43 47

50 55

*p* *fp* *f* *ff* *mp* *f* *fff*

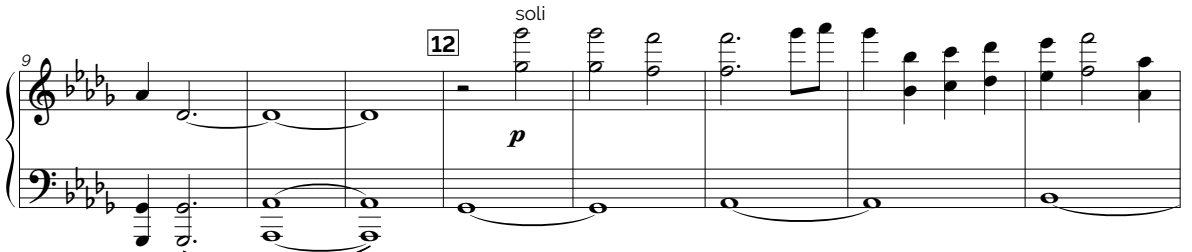
*v* *vi* *vc*



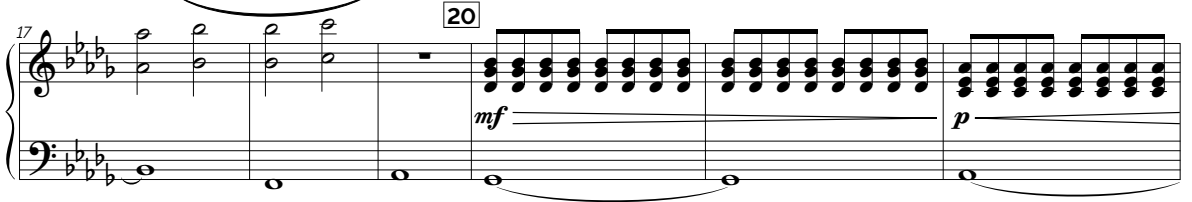
Musical score system 1, measures 57-62. The piece is in B-flat major (two flats) and 4/4 time. The right hand features a melodic line with triplets and a fermata. The left hand provides a bass line with triplets and a fermata. Dynamics include *ff* and *fff*. A section marker 'III' is centered below the system.



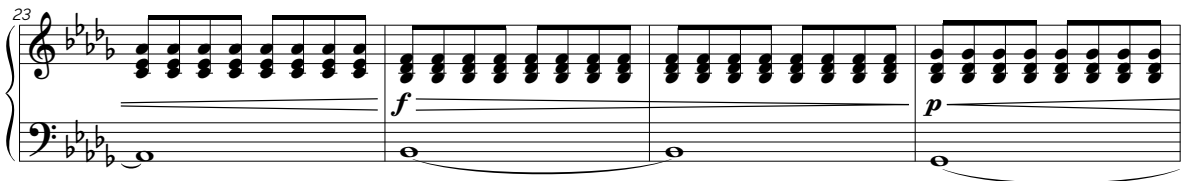
Musical score system 2, measures 63-68. The tempo is marked  $\text{♩} = 124$  and the dynamic is *Piano* (*p*). The right hand has a steady eighth-note melody, while the left hand plays a simple bass line. A section marker '6' is in the top right.



Musical score system 3, measures 69-74. The right hand features a melodic line with a *soli* marking and a fermata. The left hand has a bass line with a fermata. Dynamics include *p*. A section marker '12' is in the top left.



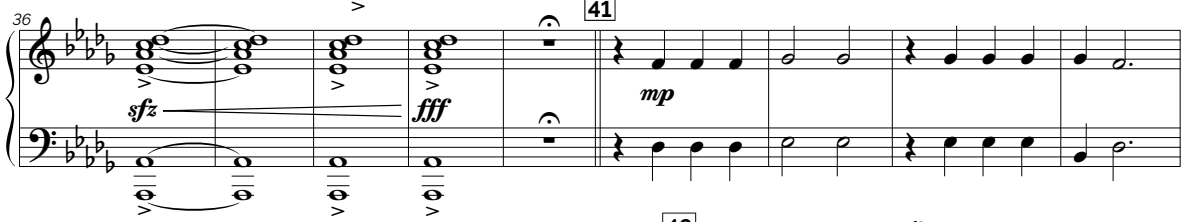
Musical score system 4, measures 75-80. The right hand has a melodic line with a fermata. The left hand features a dense chordal texture with a fermata. Dynamics include *mf* and *p*. A section marker '20' is in the top left.



Musical score system 5, measures 81-86. The right hand has a dense chordal texture with a fermata. The left hand has a bass line with a fermata. Dynamics include *f* and *p*.



Musical score system 6, measures 87-92. The right hand has a dense chordal texture with a fermata. The left hand has a bass line with a fermata. Dynamics include *ff* and *senza dim.*. Section markers '28' and '34' are in the top left and top right respectively.



Musical score system 7, measures 93-98. The right hand has a melodic line with a fermata. The left hand has a bass line with a fermata. Dynamics include *sfz*, *fff*, and *mp*. A section marker '41' is in the top left.



Musical score system 8, measures 99-104. The right hand has a melodic line with a fermata. The left hand has a bass line with a fermata. Dynamics include *p* and a *rit.* marking. A section marker '49' is in the top left.

IV

♩ = 168

Piano

5

Opt. percussion break

9

Choir Pad use pitch wheel to gliss. between notes, if available

Musical score for measures 5-9. Treble clef has chords with accents and slurs. Bass clef has a melodic line with slurs and accents. Dynamics include *ff* and *mf*.

17

Musical score for measures 12-16. Treble clef has rests. Bass clef has a melodic line with slurs and accents.

25

Piano

*mf*

Musical score for measures 22-24. Treble clef has chords with slurs. Bass clef has chords with slurs. Dynamics include *mf*.

33

*ff*

Musical score for measures 28-32. Treble clef has a melodic line with slurs and accents. Bass clef has a melodic line with slurs and accents. Dynamics include *ff*.

37 Harpsichord

*mf*

Musical score for measures 35-39. Treble clef has chords with slurs and accents. Bass clef has a melodic line with slurs and accents. Dynamics include *mf*.

45

Musical score for measures 41-44. Treble clef has a melodic line with slurs and accents. Bass clef has a melodic line with slurs and accents.

46

51

57 61

65

69 73

76 81

82

Snareline

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

$\text{♩} = 160$

**8**

**9** **8** **17** **3**

9-16 17-19

1-8 on rim rimshot

*mp* r ll rrl r ll l rrl rlr lrl r L L R lrl

**25** *Playing back field*

R l r r l l R l r r l l R l r ll rrl r ll l rrl rlr lrl r L L R lrl

**29**

R l r r l l R l r r l l R l r ll rrl r ll l rrl rlr lrl r L L R lrl

**34** *Playing front field*

*ff* R L R B R L R L R L R L ...

**37**

R l r L r l R L R l r r l l R l r r l l R l r r l l R l r r l l ...

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## WHEN IN DREAMS — Snareline — Page 2 of 6

**42**

R l r r l l l R L r r l l l R L

**49**

R L L R L L R L

*fff*

$\text{♩} = 160$

**4** **5** **2** **9**

edge → center

*f*

**15**

**23**

R L L R L L R L L R L L R L R *mp*

*fff*

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Tenorline

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

♩ = 160

8 9 8 17 7 25 *Playing back field*

1-8 9-16 17-23 R L L r l r l r l r l l r l l

26 29

rr l r l R l r l r l r L l R l r l R l r r l l R l r r l l R l r l l R l

30

rr l r l R l r l r l r L l R l r l R l r r l l R l r r l l R l

33 *Playing front field*

34 *ff*

37

R l r L r l R L R l r r l l R L r r l l r L R r l r l r r l l r l l

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WHEN IN DREAMS — Tenorline — Page 2 of 6

41 42 44 49

R l r r l l R L r r l l R L

B r l r l r r l l r r l l

r L L r L L r l r l r l r

*fff*

♩ = 160

4 5 9 15

mf f

R L R L R L L R L R

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WHEN IN DREAMS — Tenorline — Page 3 of 6

18 *ff*

*fff*

23 *mp*

*mp*

31

37 *ff*

*ff*

43 *ff*

*ff*

48

MB0039-01

WHEN IN DREAMS — Tenorline — Page 4 of 6

53 *mp* *f* *fff*

*mp* *f* *fff*

58

III

TACET

IV

$\text{♩} = 168$  **5** Opt. percussion break **9** *ff*

*ff*

13 *p* *fff*

*p* *fff*

17 *ff*

*ff*

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WHEN IN DREAMS — Tenorline — Page 5 of 6

22 **25**  
 L L l R r r L L l L R l r l r l r l R r r L L l R r r l R l R l r l r l r l R L R L R L R L R L R

26 **33**  
 r L l r L l r l r l ... **fff**

37 **45**  
**mf** **f** **mf**

47 **f** **mp**

52 **f** L R l r r l l L R l r r l l R L R

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WHEN IN DREAMS — Tenorline — Page 6 of 6

57 **f** **3** **61** **4** **65** **mp**

68 **f** r l R R l l R l r r l R l r r l r l r L R l r r L r l l R l l r l l l

72 **73** **3** **mf**  
 R l l r L r r l r l R L R L R **ff**

79 **f** **81** **ff**  
 R r r L l l R r r L l l R l l r L r L l r r l R l R l r l R l R l

83 **fff**  
 r L l r L l r l B B

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Bassline (4)

# WHEN IN DREAMS for the Field

Geritt W. Davenport  
Percussion by Cody Myre  
2023

## I

$\text{♩} = 160$

8 9 7 17

*mp*

20 *cresc.*

25 *f* **Playing back field**

29

30 *ff* **Playing front field**

34

36

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## WHEN IN DREAMS – Bassline (4) – Page 2 of 5

41 42 49 5 9 15 16

*fff*

$\text{♩} = 160$

**II**

*p*

*f*

MB0039-01

21 *fff* *mp* **23**

27 *p* **31**

36 *ff* **39**

42 **47**

53 *p* *f* *fff* **55**

58 **3** **3** **3** **3** **3** **3** **6** **6**

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III  
TACET

IV

$\text{♩} = 168$  Opt. percussion break all on rims

4 **5** 3 **9**

1-4 5-7 *ff*

12 **3**

17 **6** **6**

21 *ff* **25**

26 **7** **33** **37** *mf* R l l r l l r

38 l r l r l l r l r l l r l l r l r l r l l r l r etc...

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WHEN IN DREAMS — Bassline (4) — Page 5 of 5

43 **45**  
*f* *mf* *f*

48 *mf*

53 *f* *f* **57**

58 **3** **61** **4** **65** **4** *f*

58-60 61-64 65-68

72 *ff* *mf* **73**

78 *f* *ff* **81**

83 *fff*

Detailed description: This is a musical score for a bassline. It consists of six staves of music. The first staff (measures 43-47) features a rhythmic pattern of eighth notes with 'x' marks, followed by a melodic line. Dynamics are *f*, *mf*, and *f*. A measure number **45** is boxed. The second staff (measures 48-52) continues the rhythmic pattern with a *mf* dynamic. The third staff (measures 53-57) includes a triplet of eighth notes and a melodic line. Dynamics are *f* and *f*. A measure number **57** is boxed. The fourth staff (measures 58-71) contains three measures of rests with measure numbers **3**, **61**, and **4** above them, and **65**, **4** above the next two. Below these are the ranges 58-60, 61-64, and 65-68. The music resumes with a melodic line and a *f* dynamic. The fifth staff (measures 72-77) features a melodic line with accents and a *ff* dynamic. A measure number **73** is boxed. The sixth staff (measures 78-82) continues the melodic line with accents and a *ff* dynamic. A measure number **81** is boxed. The seventh staff (measures 83-87) features a melodic line with accents and a *fff* dynamic. A measure number **83** is boxed.