

MODAPTS CLASSES OF ELEMENTS

In MODAPTS there are three main classes of elements:

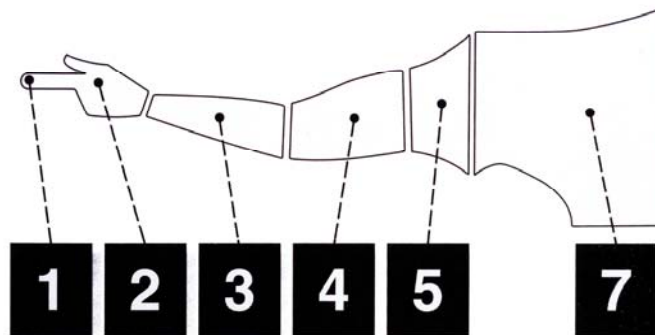
Movement

Terminal

Auxiliary

The Movement Class refers to movements through space done by the finger-hand-arm-shoulder trunk system. Normally a movement is the activity that is required to position a part of the arm to perform the TERMINAL activity.

MOVEMENTS

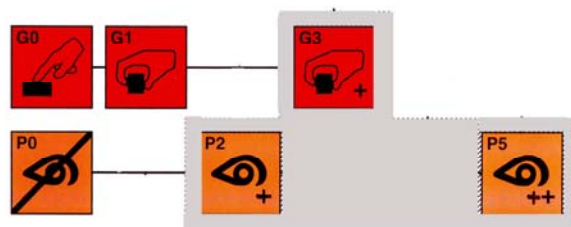


The Terminal Class is activities that are done at the end of a movement, and are in close proximity to the things being worked on. This class includes two types of activities:

Get activities that involve gaining control of objects.

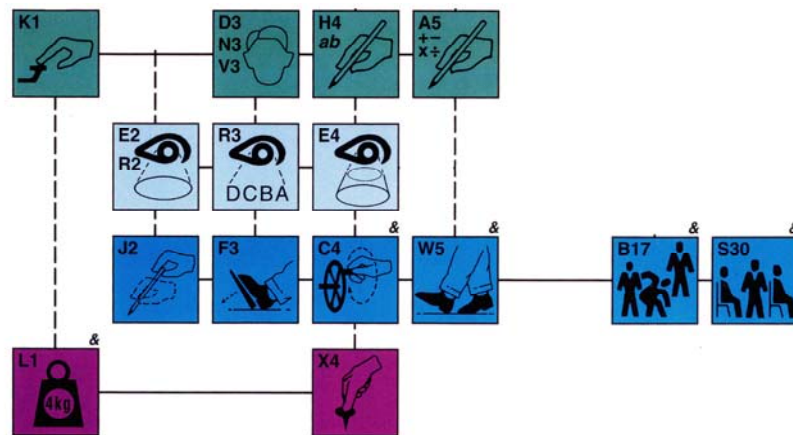
Put activities that involve putting objects to destinations.

TERMINAL ACTIVITIES



The Auxiliary Class refers to other activities that are not performed with the finger-hand-arm-shoulder-trunk system. They include walking, bending, inspection, deciding, etc.

AUXILIARY ACTIVITIES



MODAPTS is easy to learn and to use because of the few categories and because the pictures and corresponding alphanumeric codes have meaning. With a few days of training, MODAPTS can be applied without any reference to a card of values.