

Getting started in Toastmasters

First meeting with Mentor (ASAP after joining):

- Meet with Mentor and discuss: your goals/reasons for joining, parts of the meeting, and roles in a meeting
- Review overall TM Pathways program and terminology (Projects, Levels, Paths, Base Camp)
- Learn how to sign up for meeting roles (See “Easy Speak Quick Guide”)
- Login to toastmasters.org to register in Pathways (See “Pathways Quick Guide”, referenced in Helpful Websites and Links)
- Get Mentor help with Ice Breaker Project

Second meeting with Mentor:

- Discuss resources available (Pathways information on Easy Speak and TI Website, TM magazine, Club Officers, TI and Club website)
- Review Toastmasters Promise (on application) and member commitments
- Receive mentor feedback on roles performed
- Discuss next speech project(s) and meeting roles

Future Mentor meeting discussions:

- The Toastmasters organization
- Further growth opportunities in Pathways
- Club Leadership opportunities
- Speech Contests
- District Conferences
- District Leadership opportunities

Suggestions for getting actively and quickly engaged in both Leadership and Communication through club meetings:

Step 1: Be a Timer, or Grammarian or JokeMaster

Step 2: Pathways Level 1, Project #1 – “Ice Breaker”

Step 3: Be a Timer, or Grammarian or JokeMaster

Step 4: Pathways Level 1, Project #2 – “Writing a Speech with Purpose”

Step 5: Be a Timer, or Grammarian or JokeMaster

Step 6: Pathways Level 1, Project #3 – “Introduction to Vocal Variety and Body Language”

Step 7: Be a Toastmaster or General Evaluator

Step 8: Pathways Level 1, Project #4 – “Evaluation and Feedback”

Step 9: Be an Evaluator or General Evaluator or Toastmaster

Continue with additional speeches and additional meeting roles

Celebrate success by achieving recognition at various Levels in Pathways.

Complete a Path by completing 5 Levels in a Path