

# NOTICE OF RACE (NOR)

## Region 3 Seawind Regatta

### November 6 & 7, 2021

#### AMYA ID 3834

**1.0 Organizer** - Queen City Model Yacht Club (QCMYC #342), as the organizing authority.

**2.0 Race Committee** - Volunteers from participating clubs including QCMYC will act as Umpires and Scorekeeper. The 2 Umpires will resolve protests at the end of races and announce the finishing sequence to the Scorekeeper. The Scorekeeper will record the finishing sequence (sail number) and announce the sail numbers for each race (should have reasonable computer skills).

**3.0 Sailing Instructions** - Racing Rules of Sailing (RRS) 2017-2020 and Basic Rules of Sailboat Racing (see page 5 below).

**4.0 Location:** 1000 Johnston Dr. Pineville, NC 28134

**5.0 Rules** - The regatta will be governed by the Racing Rules of Sailing, as modified by Appendix E regarding radio sailing, the Sailing Instructions, the Class Rules and other attached documents.

**6.0 Measurement** - Boat weight will be measured and cannot be less than 6.5 lbs. 3-inch minimum lettering on main sail and Jib is required on both sides of each sail. The number of digits on the main sail and Jib have to be the same.

**7.0 Eligibility** - The regatta is open to entrants sailing boats of the Seawind Class. Skippers must be properly registered and current members of AMYA, and the Seawind Class. AMYA Member number must be included on the Registration Form. AMYA Membership status will be checked in advance of the regatta. Member boats must weigh 6.5 lbs. Minimum.

#### **8.0 Registration and Fees**

**Registration** - Advance Registration is required. Registration will close October 1, 2021. You can either:

- [register ONLINE \(pay using PayPal\)](#)
- print out the form on page 3 of this NOR (and pay by check)

**Fees** - \$35.00 payable in advance in U.S. dollars, drawn on a US bank. [Fee includes Lunch Saturday and Cap for Skipper](#). If bringing guests and lunch is required for them on Saturday, please add \$10.00 for each guest.

Make checks payable to:

Paul Reynolds  
Memo: Seawind Region 3 Regatta

And mail form and check to:

Paul Reynolds  
701 Drew Ave  
Fort Mill, SC 29708

## 10.0 Schedule

**Skipper Meeting** - begins at 9:30 AM each day

### Race Schedule

First race will start at 10:00 AM November 6, 2021.

Last race will start no later than 4:00 PM, November 6, 2021

First Race will start at 10:00 AM November 7, 2021

Last Race will start no start than 1:00 PM November 7, 2021

## 11.0 Additional Information and Questions

Chuck Menninger CO – 704.516.3082 [cmenninger69@gmail.com](mailto:cmenninger69@gmail.com)

Brendan Sullivan RD - 914.715.4296 [bsullivan10@live.com](mailto:bsullivan10@live.com)

Paul Reynolds XO - 704 650 2531 [PaulRey58@hotmail.com](mailto:PaulRey58@hotmail.com)

**12.0 Accommodations** – We have made arrangements with the Hilton Garden Inn in Pineville for discounted rooms. Here is the link to use:

[Queen City Model Yacht Club \(hilton.com\)](#)

Alternatively, you may type in **hotels or campgrounds Pineville NC area** in your search engine.

## 2021 Seawind Region 3 Regatta Registration and Entry Form

Name: \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip Code: \_\_\_\_\_

E-mail Address: \_\_\_\_\_

Phone No. (\_\_\_\_) \_\_\_\_\_

AMYA Member No. \_\_\_\_\_

**Emergency Contact:**

Name \_\_\_\_\_ Relationship \_\_\_\_\_

Emergency Telephone: (\_\_\_\_) \_\_\_\_\_

Sail No. \_\_\_\_\_

All boats must have properly numbered sails per Class Rules  
3-inch minimum Sail Numbers will be required on main sails.

**Lunch:** QCMYC will provide lunch Saturday, November 6th for the registered Skipper. Additional lunches may be purchased for \$10.00 ea. and paid with the registration fee.

Regatta Registration fee per skipper \$35.00 \$ \_\_\_\_\_

Additional lunches -\$10.00 each \$ \_\_\_\_\_

**Total amount enclosed:** \$ \_\_\_\_\_

**Waiver of responsibility:** In consideration of accepting this entry, I hereby for myself, my heirs, executors, and administrators, waive and release any and all rights to claim damages that I may have or acquire against the Host, Sponsor Club, or its members, the sailing site owners, employees, agents, representatives, or assigns, and the American Model Yachting Association, or its members, from any claim for injury or other damages to me or my family during this regatta's events.

I also understand and agree to compete in the spirit of SPORTSMANSHIP and CORINTHIAN SPIRIT. Remember that we are always in Friendly Competition. In the event of any protested behavior which is deemed to be a breach of good manners or sportsmanship, or which may bring the sport into disrepute, the Race Director and any designated race officials, or competitor may protest the party or parties in accordance with RRS #2. Penalties available to the RD and/or Protest Committee, include exclusion from the Race in question, or expulsion from the regatta as per RRS #69.2 and #69.3. In the event a skipper is penalized under RRS #2 at an AMYA event, a report of the incident shall be sent to the AMYA Class Secretary of the Class being sailed and the AMYA Executive Board for review. As adopted by the AMYA Board of Directors (2018)

Participant's signature: \_\_\_\_\_ Date: \_\_\_\_\_



## Basic Rules of Sailboat Racing

All competitors are expected to compete within the framework of sportsmanship. There are 10 basic rules that will handle most situations on the racecourse. The basic rules are summarized below.

Note: A boat has rights of way when another boat is required to keep clear.

### Opposite Tacks

When boats approach each other on **opposite tacks**, the boat on port tack shall keep clear of the boat on starboard tack (Racing Rule 10). The port-tack boat keeps clear, the starboard-tack boat does not have to change course to avoid a collision. If your boom is on the starboard (right) side you are on port-tack; if it's on the port (left) side, you are on starboard tack.

### Windward/Leeward

When boats are on the same tack and overlap each other the boat on the **windward side** must keep clear. If your boom is on the side next to the other boat, you are the windward boat.

### Same tack Not Overlapped

When boats are on the **same tack** and are **not overlapped**, the boat that is overtaking from behind shall keep clear of the boat that is clear ahead. (Racing Rule 12). It must change course to avoid running into the back of the other boat. If the boat from behind continues to overtake the other boat and they become **overlapped**, then the **windward-leeward** rule switches on where the windward boat must keep clear of the leeward boat.

### While Tacking

When you're tacking, you must keep clear of all other boats from the time your boat passes head to wind until it is on a close-hauled course (Racing Rule 13). Don't tack in the way of another boat.

### Avoid Contact

You must **avoid contact** with other boats if possible. Even if your boat has right of way you must **avoid contact**, however you don't need to act until it becomes obvious that the other boat is not going to keep clear (Racing Rule 14).

### Changing Course

Whenever you are the right-of-way boat and want to turn, you must give the other boat a chance to keep clear (Racing Rule 16). You cannot make an abrupt turn that allows no opportunity for the other boat to stay out of your way.

### Mark Room

When a boat reaches the four-length zone from a mark or obstruction, it must give boats **overlapped inside its room to round or pass the obstruction** (Racing Rule 18). The outer edge of this zone is four hull lengths from the mark. **This rule is switched off at starting mark, and between boats on opposite tacks at the windward mark.**

### Starting Errors

If you cross the starting line too soon before the start, you must **go around the end of the line and reenter the starting box.**

**No dipping the line.** While going back, **you must stay clear of all boats that have started** (Racing Rule 21).

### Hitting a Mark- one 360\* Turn

If you hit a hot mark while racing **you must stay clear of the other boats** and then take a penalty turn as soon as possible.

### Missing a Mark

If you pass on the wrong side of the mark you must undue your error and then go around the proper side. No penalty turn required.

### Taking a penalty -360\*

If you incur a penalty, you must take a penalty as **soon as possible** by making one turn including one tack and one jibe (Racing Rule 14). While doing a penalty turn **you must stay clear of all other boats.**

\*\*\*END\*\*\*