Pep & Pageantry Arts Association of Central California www.ppaacc.com

INTRODUCTION

Last Updated: 11/14/2025

The Pep and Pageantry Arts Association of Central California (PPAACC) exists for its participants, staff, and supporters to give local students an opportunity to demonstrate their skills in cheer, percussion, and colorguard activities. PPAACC is a non-profit youth organization run by volunteers to provides an educational and professionally competitive arena for competition. PPAACC is governed by the membership and the elected officers. Officers are elected at the annual meeting in November of each year by the membership. PPAACC is financed through entry fees, gate receipts at the finals competitions, and the generosity of sponsors. Contests are hosted by the member units. Hosts receive gate receipts (except at finals) and concession sales. They are responsible in return for paying judges' fees and expenses (except at finals). Any PPAACC profits are invested back into the program by way of operating expenses, equipment, materials, awards, and scholarships. It is the goal of PPAACC to provide high standards and values in competition and to provide quality adjudication and rules. The organization strives to provide education to all participants, instructors, and supporters. The growth of the activity is encouraged through leadership and support services.

This handbook is provided as an effort to improve communication between the members and the association and to ensure that all memer units are adequately informed. Each instructor, director, advisor, or coach should read the handbook carefully in order to prepare your unit for a successful competition season. This handbook replaces any information or rules used for season prior to this competition season. The board members of PPAACC wish each participant an educational, rewarding, and exciting competition season.

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EXECUTIVE BOARD

President Jesse Apperson

1st Vice President Jennifer West

2nd Vice President Michell Gearhart

Secretary
Aurielle Xutuc

*Treasurer*Crystal Barker

**2027 Executive Board members will be elected at the November Business Meeting

Circuit Website: www.ppaacc.com Circuit Email: ppaacc1@me.com

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TIMELINE

February 7, 2026 Competition #1 @ Ridgeview HS

February 14, 2026 Competition #2 @ Golden Valley HS

February 28, 2026 Competition #3 @ Golden Valley HS

March 14, 2026 Competition #4 @ Mira Monte HS

March 28, 2026 Competition #5 @ Arvin HS

April 11, 2026 Percussion & Cheer FINALS @ North HS

April 18, 2026 Colorguard FINALS @ North HS

Deadline for all 2026 Entry Forms and Fees is January 24, 2026

A unit must compete in *at least one of the first 2* competitions, *plus at least 1 more* competition to be eligible to compete in Finals.

Entry Form and Entry Fees must be received by the deadline in order to compete. Late entries will not be eligible to compete.

PPAACC Cancellation Policy

- Units may cancel an event, as long as 2 weeks notice is given.
- Any cancellation less than 2 weeks before an event will result in a \$50 fine.
- Notice not given at least 24 hours prior to an event will results in a \$100 fine.
- A "No-Show" will result in a \$500 fine.
- Fines must be paid before competing in their next event.

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GENERAL INFORMATION

- Units may compete in a maximum of 4 regular season competitions plus finals.
- There will be a cap at each show. The number of units is determined by the PPAACC Full Show Worksheet.
- All schedules will be posted at least 5 days prior to a contest.
- The check-in table and the gym will open 30 minutes before the first unit's scheduled performance time.
- At check-in, competitors must be accompanied by the director/instructor or be dressed in a clearly identifiable uniform. Non-performing students and adults do not get stamped at check-in. No parents will be stamped at the check-in table.
- Sound checks are highly encouraged. It is the unit's responsibility to ensure that their device is compatible with the PPAACC sound system. If uploading music, it is the unit's responsibility to ensure that the correct track is uploaded to Competition Suite and to ensure that the correct file was downloaded to the PPAACC laptop. Any delay in show due to the unit's music may result in penalties in accordance with the timing guidelines for their division. Sounds checks are still encouraged for those units who upload their music into Competition Suite.
- Each unit is required to check in at least 30 minutes prior to their performance time.
- Directors/Instructors are responsible for the conduct and good sportmanship of their team members and boosters at all times. Teach them to show proper respect to all competing units and individual competitors as well as personnel serving in various capacities for the host school. Unsportsmanlike conduct can results in disqualification fo the offending member's unit.
- The user of air-horns or other noise making devices are not allowed.
- No flash photography is allowed during performances.
- Professional video equipment is not permitted at any PPAACC contest. All recording must be done from a hand-held device.
- Doors will be closed at all contests while a unit is performing. Students should be taught to be respectful and remain seated while a unit is performing.
- All performers must sit on the backside of the gym, even after their portion of the competition is complete. If they wish to sit on the front side they must purchase a general admission.
- Units are responsible for keeping the area they are practicing or sitting in clean. Groups who leave messes may be fined.
- No spirit/goodie bags are allowed on the gym floor at any time.
- Depending on the number of entries in each division, PPAACC reserves the right to combine divisions within the same classification.
- All performers are required to wear protective footware while outside the performance area.



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PERFORMANCE ORDER PROCEDURES

Performance order for the first regular season show will be based on the order in which entries are received.

At all other regular season shows, the order of performance will be determined by random order.

Finals order will be determined by averaging the last two scores a team earned at a regular season competition. In the case of a reclassification into a division with different score sheets, the most recent score in that new division may count as an average if two scores are not available on that new score sheet.

If there is an error in these procedures when a schedule is sent out, PPAACC will make every effort to correct the problem. Directors have the responsibility to notify PPAACC of any potential errors when the DRAFT schedule is sent out. No corrections will be made the day of a competition regardless of any errors in performance order.

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CODE OF CONDUCT

In order to allow the most positive experience for participants at PPAACC competitions, we ask that this code of conduct be followed during all PPAACC competitions.

- Any questions or concerns regarding a team's performance musts be expressed by the coach/director to the PPAACC President
- There will be no contact with the judges by any performer, coach/director, or spectator during a competition.
- Rulings made by the judges are final on all decisions concerning deductions, specific rulings, and final placement.
- Unruly behavior by coaches/directors, performers, or spectators will result in removal from the event.
- Routine and performance material must be appropriate for family viewing. Any vulgar or suggestive movements, words, or music may results in a penalty. Judges' decisions are final.

PPAACC strongly support and encourages sportsmanship, integrity, and fairness for all coaches/advisors, performers, and supporters in all areas of competition, not just practice and performance. We feel that coaches and advisors are a necessary and effective instrument for instilling positive behavior among team members. It is expected that all units, groups, coaches/advisors/staff and spectators represent themselves and their community in a positive way.

PPAACC discourages independent ensembles from utilizing membership composed of high school students who were previously enrolled in an active high school program and have not yet graduated.

PPAACC also discourages independent ensembles form utilizing members who have an outstanding debt to a previous ensemble.

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PARTICIPANT PROTECTION

Scholastic Groups

All scholastic groups must ensure that all adult supervisors (a person who spends 2 or more hours with direct contact with the students) are employed by the school or the district of the competing unit. This includes all directors, coaches, teachers, choreographers, assistants, sub contractors, volunteers, and anyone else who has direct contact with students of the school. All of these adults supervisors will complete their district's required mandated reported training as required by California Law and Education Code.

Independent Groups

All independent groups must adhere to the Code of Conduct provided by Winter Guard International (WGI). This Code of Conduct can be found <u>HERE</u>. PPAACC will enforce all guidelines and suggestions as per the WGI Code of Conduct for all Independent Colorguard and Percussion Groups.

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COMPETITION RULES FOR CHEERLEADING

Eligibility

- 1.1 A unit competing as a scholastic team must be composed of members from the same school. All units not representing a school are considered All-Star teams. All All-Star teams must meet the age/grade criteria for the division entered. All All-Star teams must submit a certificate of insurance with a minimum of \$1,000,000 general liability and \$10,000 accidental coverage.
- 1.2 Classifications for All-Star Cheer are based off of age on August 31st of the previous calendar year. Each performer appearing at a PPAACC contest shall be prepared to show proof of age.
- 1.3 No cheerleading unit may compete with less than three (3) members, nor more than thirty-five (35) members.
- 1.4 A member is defined as any person in the competition area during a performance, whether visible to the judges, or not.
 - 1.4.1 All members must be listed on the roster. For Scholastic cheer groups, roster changes must be received by PPAACC no later than the 4th regular season competition. For All-Star cheer groups rosters must be turned in at the check-in table for each PPAACC competition.
- 1.5 A unit must compete in 2 PPAACC contests in order to be eligible to compete in the PPAACC Finals contest, one of which must be one of the first two (2) contests of the season.

PENALTY: Disqualification- Any unit violating any requirement in the ELIGIBILITY section shall be disqualified and its position and standing in the contest shall be forfeited.

Competition Area

- 2.1 All squads will perform on the PPAACC cheer floor.
- 2.2 Footwear is required. Only soft-soled tennis shoes will be allowed on the performance mat.

PENALTY: One (1) point penalty for each performer not wearing footwear.

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COMPETITION RULES FOR CHEERLEADING

2.3 Each performing member must stay on the cheer floor during the entire performance.

PENALTY: One (1) point penalty shall be assessed for each member for each boundary offense of violation of the "competition area".

Routine Requirements

3.1 Each team will perform a choreographed routine not to exceed 2 minutes and 30 seconds.

PENALTY: One (1) point penalty for each second over the maximum performance time.

3.2 No voice over or words may be recorded to make the team's vocal projection sound louder.

PENALTY: Five (5) points

- 3.3 Organized, formal entrances that involve organized cheer or run-ons with jumps, tumbling, or stunts are not permitted. Cheerleaders should enter the performance area in a timely manner.
- 3.4 Routines must be appropriate for family viewing. Any vulgar or suggestive movements, words, or music may results in a penalty. Removing impropers anguage and replacing with sound effects is inappropriate. No tear away uniforms or removal of clothing is allowed.

PENALTY: One (1) to disqualification

Scoring

- 4.1 Timing will begin with th first note of music or motion by the team after they have been officially announced and have taken the floor. Timing will end with the last organized word, movement, or not of music by the team. Teams must exit the performance area immediately following the routine.
- 4.2 There will be at least two (2) judges at every contest.
- 4.3 A tie will stand as a tie.

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COMPETITION RULES FOR CHEERLEADING

4.4 PPAACC reserves the right following consultation with the judges and director to move a unit into a higher or lower competitive division.

General Safety Guidelines

- 5.1 Athletes must always practice and perform on an appropriate surface. Technical skills (stunts, pyramids, tosses, or tumbling) may not be performed on concrete, asphalt, wet or uneven surfaces, or surfaces with obstructions.
- 5.2 Use of mini-tramps, springboards, or any apparatus used to propel a participant is not permitted.
- 5.3 Only the following props are allowed: flags, banners, megaphones, pompoms, and signs. Flags and/or banners with poles or similar support apparatus may not be used in conjunction with a stunt or tumbling.
- 5.4 Jewelry of any kind is prohibited. This includes earrings, nose, toungue, and bell button rings, necklaces and pins on uniforms. Exceptions include medical ID tags/bracelets and rhinestones on uniforms. Jewelry must be removed and may not be covered or taped over.

PENALTY: One (1) point to disqualification may be given for each safety violation.

- 5.5 For All-Star cheer units, PPAACC uses the guidelines established by USASF for levels 1.5. A copy of these rules is posted on the PPAACC website, under FORMS.
- 5.6 For Scholastic cheer units, PPAACC uses the guideline established by USA Cheer. A copy of these rules is posted on the PPAACC website, under FORMS. Cheer groups that are younger than high school age, may have additional restrictions.
- 5.7 All Scholastic groups should be mindful of rules and restrictions imposed on them by their districts.

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COMPETITION RULES FOR PERCUSSION

Eligibility

- 1.1 A unit competing as a scholastic team must be composed of members from the same school, district, or feeder school. High school units utilizing members from multiple schools with in a district, or feeder school. cannot create multiple units. They must also utilize the name of the district or one of the school's participating. All units not representing a school are considered independent teams. All independent teams must meet age/grade criteria for the division entered. All independent teams musts submit a certificate of insurance with a minimum of \$1,000,000 general liability and \$10,000 accidental coverage.
- 1.2 Independent percussion units composed of members not over the age of 22 April 1st of the current competition year shall be permitted to compete in contests governed by PPAACC. Each unit appearing at a PPAACC contest shall be prepared to show proof of age.
- 1.3 No percussion unit may compete with less than six (6) members on the floor at any time.
- 1.4 A member is defined as any person in the competition area during a performance, whether visible to the judges, or not.
 - 1.4.1 All members must be listed on the roster. Roster changes must be received by PPAACC no later than the 4th regular season competition.
- 1.5 A unit must compete in 2 PPAACC contests in order to be eligible to compete in the PPAACC Finals contest, one of which must be one of the first two (2) contests of the season.
- 1.6 Members may compete on no more than one scholastic and one independent unit.

PENALTY: Disqualification- Any unit violating any requirement in the ELIGIBILITY section shall be disqualified and its position and standing in the contest shall be forfeited.

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COMPETITION RULES FOR PERCUSSION

Competition Area

- 2.1 For the purposes of interpretation, the "competition area" shall be the entire gym floor and surrounding area in which the unit competes.
- 2.2 The front sideline of the basketball court shall be considered the front boundary.
- 2.3 The front boundary line is inviolate at all times except for performers involved in the entrance setup or tear down at the end of the performance.
- 2.4 The back boundary line will extend to the bottom of the 1^{st} row of back bleachers.
- 2.5 The timing and penalty judge and the PPAACC Executive Board will establish a safety zone, in the back bleachers, by marking/taping off a certain number of rows.

PENALTY: One tenth (0.1) of a point penalty shall be assessed for each member for each boundary offense of violation of the "competition area".

2.6 Access to electrical power will be available. It is a unit's responsibility to provide power cords and additional outlet cords, if needed.

Scoring

- 3.1 Judging will begin when timing begins and will cease with the last note of the music or purposeful movement.
- 3.2 There will be at least five (5) judges at every contest: 1 Effect Musuc, 1 Effect Visual, 1 Music, 1 Visual, and 1 Timing and Penalty Judge.
- 3.3 All judges will be located in the stands except the Timing and Penalty Judge.
- 3.4 A tie will stand as a tie.
- 3.5 PPAACC reserves the right, following consultation with the judges and director, to move a unit into a higher or lower competitive division.

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COMPETITION RULES FOR PERCUSSION

3.6 During a performance, adult or non-performing student personnel may not coach, cue, etc. any performing members.

PENALTY: One tenth (0.1) to disqualification

Equipment

4.1 All electronically produced musical intent, must be triggered in real time, and no single, triggered, electronic, sound, may produce rhythmic intent. As an exception, human voice samples presented as singing, or spoken word, may be performed with single or multiple triggers, regardless of any rhythmic intent.

PENALTY: Ten (10) points

- 4.2 Permission for use of copyrighted material is the responsibility of the percussion unit.
- 4.3 No motorized vehicles will be allowed. Wheelchairs for disadvantage performers are accepted.

PENALTY: Disqualification

- 4.4 Battery operated devices using "common use" batteries are allowed. Devices using dry-cell, secondary "rechargeable batteries", including cell phones, cameras, MP3, players, and computers are also allowed. Car and or truck batteries are not permitted.
- 4.5 All props must be able to fit through a standard sized double door with the center bar removed. No timing exceptions will be made for oversized props. Props will not be allowed in the competition area before the percussion unit's performance time.
- 4.6 The following items are prohibited from use in the competition area: pyrotechnics, discharge of arms, pressurized canisters, dangerous materials, flammable liquids or gas, smoke machines, compressed air apparatuses, lasers, flash cubes, live animals, dry ice, drones, hoverboards, glass, helium (including helium filled balloons), powder, dirt, or any other substance that lingers in the competition area past the interval time. Units should consult with PPAACC prior to using any equipment not specifically defined in these rules.

PENALTY: Disqualification

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COMPETITION RULES FOR PERCUSSION

4.7 For the protection of the competition floor, all equipment must be properly taped or otherwise be prepared to assure that damage to the floors will not occur. This check equipment is the responsibility of each unit. Any damage to the floor that may occur (dragging timpani, wheels on cart locking, etc.) will be the responsibility of the unit and is subject to penalty.

PENALTY: One tenth (0.1) to disqualification

4.8 Units are not permitted to open their performance tarp/floor for reasons, other than competing or folding. Unit should also ensure that the underside of their performance tarp/floor is clean from debris. Units leaving behind debris will be penalized.

PENALTY: Five (5) points

- 4.9 Ensembles are allowed to manipulate their soundboard by using a remote control wireless device through a self supplied wireless network. The soundboard must remain in the competition area.
- 4.10 No participant may be placed on any portion of a prop, structure, or podium where the participants lowest point of contact (i.e. feet, hands, etc.) is more than 4 feet above the competition floor unless appropriate safety railing, safety harness, or protective padding is in place around prop, structure, or podium to prevent injury.

PENALTY: Ten (10) point penalty to disqualification at the discretion of the Timing and Penalty judge, including (but not limited to) prohibition of the use of the prop, structure, or podium.

<u>Timing</u>

- 5.1 All timing requirements are based upon the division.
- 5.2 Interval time begins when a unit is announced to enter the performance area, OR any part of the unit crosses the 50/50 line. Interval time will stop once personal, equipment, and/or props have crossed the 50/50 line. Percussion units must continue to make a deliberate exit so as to not delay the entrance of the next unit in competition.

PENALTY: 0.05 points for each second overtime

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COMPETITION RULES FOR PERCUSSION

5.3 Performance time will begin with the first note of music or first step or body movement after the unit has indicated that they are ready. Performance time will stop with the last note of music or purposeful movement.

PENALTY: 0.05 points for each second overtime/undertime

5.4 Any percussion unit creating a delay in the schedule will be subject to penalty.

PENALTY: One (1) point

Division	Minimum Perf	Maximum Perf	Interval
Primary - Junior A	2 Minutes	5 Minutes	8 Minutes
Junior Open	2 Minutes	6 Minutes	9 Minutes
Regional A - AA	2.5 Minutes	5 Minutes	8 Minutes
A Class	3 Minutes	6 Minutes	9 Minutes
Open Class	3.5 Minutes	7 Minutes	10 Minutes
World Class	4 Minutes	8 Minutes	11 Minutes

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COMPETITION RULES FOR PERCUSSION

Entry

- 6.1 All performers must enter the competition area through the designated entry door. Units may not cross the 50/50 line until announced OR directed by the timing and penalty judge.
- 6.2 Floor coverings/tarps may not cover the front boundary line.

PENALTY: Two (2) points

- 6.3 Any equipment and/or props may be placed on the competition area by anyone prior to the start of performance time. Any non-performers, involved in set up, must exit the competition area prior to the start of competition time.
- 6.4 The front boundary line is inviolate at all times, except for performers, involved in entrance, set up or tear down at the end of the performance.

PENALTY: One tenth (0.1) of a point penalty shall be assessed for each member for each boundary offense of violation of the "competition area".

Exit

- 7.1 All performers must exit the competition area through the designated exit door.
- 7.2 All personal, equipment, and/or props must clear the 50/50 within the allowed interval time.

PENALTY: One-tenth (0.1) of a point for each 3 seconds of fraction thereof

7.3 There will be no flying or ballooning of the tarps/floors to clear the competition area.

PENALTY: Disqualification

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COMPETITION RULES FOR COLORGUARD

Eligibility

- 1.1 A unit competing as a scholastic team must be composed of members from the same school, district, or feeder school. High school units utilizing members from multiple schools with in a district, or feeder school. cannot create multiple units. They must also utilize the name of the district or one of the school's participating. All units not representing a school are considered independent teams. All independent teams must meet age/grade criteria for the division entered. All independent teams musts submit a certificate of insurance with a minimum of \$1,000,000 general liability and \$10,000 accidental coverage.
- 1.2 Colorguards composed of members not over the age of 23 for Independent Open, 22 for Independent A, April 1st of the current competition year shall be permitted to compete in contests governed by PPAACC. Each unit appearing at a PPAACC contest shall be prepared to show proof of age.
- 1.3 No guard may compete with less than three (3) nor more than fifty (50) members on the floor at any time.
- 1.4 A member is defined as any person in the competition area during a performance, whether visible to the judges, or not.
 - 1.4.1 All members must be listed on the roster. Roster changes must be received by PPAACC no later than the 4^{th} regular season competition.
- 1.5 A unit must compete in 2 PPAACC contests in order to be eligible to compete in the PPAACC Finals contest, one of which must be one of the first two (2) contests of the season.
- 1.6 Members may compete on no more than one scholastic guard and one independent guard. For Independent class colorguards with members currently enrolled in grades K-12: It is the independent colorguard's responsibility to ensure that said members are in good standing with their K-12 program, if one exists.

PENALTY: Disqualification- Any unit violating any requirement in the ELIGIBILITY section shall be disqualified and its position and standing in the contest shall be forfeited.

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COMPETITION RULES FOR COLORGUARD

Competition Area

- 2.1 For the purposes of interpretation, the "competition area" shall be the entire gym floor and surrounding area in which the unit competes.
- 2.2 The front sideline of the basketball court shall be considered the front boundary.
- 2.3 The front boundary line is inviolate at all times except for performers involved in the entrance setup or tear down at the end of the performance.
- 2.4 The back boundary line will extend to the bottom of the 1^{st} row of back bleachers.
- 2.5 The timing and penalty judge and the PPAACC Executive Board will establish a safety zone, in the back bleachers, by marking/taping off a certain number of rows.

PENALTY: One tenth (0.1) of a point penalty shall be assessed for each member for each boundary offense of violation of the "competition area".

Scoring

- 3.1 Judging will begin when timing begins and will cease with the last note of the music or purposeful movement.
- 3.2 There will be at least six (6) judges at every contest: 2 General Effect, 1 Equipment, 1 Movement, 1 Design Analysis, and 1 Timing and Penalty.
- 3.3 All judges will be located in the stands except the Timing and Penalty Judge.
- 3.4 A tie will stand as a tie.
- 3.5 PPAACC reserves the right, following consultation with the judges and director, to move a unit into a higher or lower competitive division.

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COMPETITION RULES FOR COLORGUARD

Equipment

4.1 All flag ends must be cushioned with caps or a protective substance. Rifles, sabers, and all other props must also have adequate protection. This check of equipment is the responsibility of each unit.

PENALTY: Two (2) points

- 4.2 Flags are defined as any material attached to a pike, pole, rod, or staff other than an authorized weapon used as a flag with a minimum size of eight (8) inches by twelve (12) inches. Flagpoles must be at least twenty-four (24) inches in length.
- 4.3 Rifles are defined as simulated rifles constructed, so as to conform to the outward appearance of a military rifle past or present. Sights, slings, barrels, trigger housing, bolts and bolt lever are optional. Rifles must be at least twenty-four (24) inches in length.
- 4.4 Sabers are defined as those weapons which are designed to be handheld for cutting, thrusting, or slashing an enemy, with either a curved blade or a straight blade, which may be constructed of wood, plastic, or any other suitable material. The cutting edge is not required. Sabers/swords must have either a hand guard or a hilt, and must be at least twenty-four (24) inches in length.
- 4.5 Amplification can be used in a competition area by performers, playing musical instruments, singing or voice. Car/truck type, wet batteries cannot be used. The only batteries that will be allowed are "off-the-shelf" type, flashlight batteries. Gasoline, electric, or manual powered generators will not be allowed.

PENALTY: Disqualification

4.6 All props must be able to fit through a standard sized double door with the center bar removed. No timing exceptions will be made for oversized props. Props will not be allowed in the competition area before the colorguard unit's performance time.

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COMPETITION RULES FOR COLORGUARD

4.7 The following items are prohibited from use in the competition area: pyrotechnics, discharge of arms, pressurized canisters, dangerous materials, flammable liquids or gas, smoke machines, compressed air apparatuses, lasers, flash cubes, live animals, dry ice, drones, hoverboards, glass, helium (including helium filled balloons), powder, dirt, or any other substance that lingers in the competition area past the interval time. Units should consult with PPAACC prior to using any equipment not specifically defined in these rules.

PENALTY: Disqualification

4.8 Units are not permitted to open their performance tarp/floor for reasons, other than competing or folding. Unit should also ensure that the underside of their performance tarp/floor is clean from debris. Units leaving behind debris will be penalized.

PENALTY: Five (5) points

4.9 No participant may be placed on any portion of a prop, structure, or podium where the participants lowest point of contact (i.e. feet, hands, etc.) is more than 4 feet above the competition floor unless appropriate safety railing, safety harness, or protective padding is in place around prop, structure, or podium to prevent injury.

PENALTY: Ten (10) point penalty to disqualification at the discretion of the Timing and Penalty judge, including (but not limited to) prohibition of the use of the prop, structure, or podium.

Timing

5.1 All timing requirements are based upon the division.

5.2 Interval time begins when a unit is announced to enter the performance area, OR any part of the unit crosses the 50/50 line. Interval time will stop once personal, equipment, and/or props have crossed the 50/50 line. Colorguard units must continue to make a deliberate exit so as to not delay the entrance of the next unit in competition.

PENALTY: One tenth (0.1) of a point for each 3 seconds or fraction thereof

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COMPETITION RULES FOR COLORGUARD

5.3 Performance time will begin with the first note of music or first step or body movement after the unit has indicated that they are ready. Performance time will stop with the last note of music or purposeful movement.

PENALTY: One tenth (0.1) of a point for each 3 seconds or fraction thereof

5.4 Equipment time will accumulate when a piece of authorized equipment is IN HAND, and visible to the judges, during a performance.

PENALTY: One tenth (0.1) of a point for each 3 seconds or fraction thereof

5.5 Any colorguard unit creating a delay in the schedule will be subject to penalty.

PENALTY: One (1) point

Colorguard Timing Table

Division	Minimum Perf.	Maximum Perf.	Equipment	Interval
Primary - Elem.	1.5 Minutes	3.0 Minutes	1.0 Minute	5 Minutes
Junior High	2.0 Minutes	4.0 Minutes	1.5 Minutes	6 Minutes
Regional A-AAA	3.0 Minutes	4.5 Minutes	3.0 Minutes	7 Minutes
A Class	4.0 Minutes	5.5 Minutes	3.5 Minutes	8 Minutes
Open Class	4.0 Minutes	6.5 Minutes	3.5 Minutes	9 Minutes
World Class	4.0 Minutes	7.5 Minutes	3.5 Minutes	10 Minutes

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COMPETITION RULES FOR COLORGUARD

Entry

- 6.1 All performers must enter the competition area through the designated entry door. Units may not cross the 50/50 line until announced OR directed by the timing and penalty judge.
- 6.2 Floor coverings/tarps may not cover the front boundary line.

PENALTY: Two (2) points

- 6.3 Any equipment and/or props may be placed on the competition area by anyone prior to the start of performance time. Any non-performers, involved in set up, must exit the competition area prior to the start of competition time.
- 6.4 The front boundary line is inviolate at all times, except for performers, involved in entrance, set up or tear down at the end of the performance.

PENALTY: One tenth (0.1) of a point penalty shall be assessed for each member for each boundary offense of violation of the "competition area".

Exit

- 7.1 All performers must exit the competition area through the designated exit door.
- 7.2 All personal, equipment, and/or props must clear the 50/50 within the allowed interval time.

PENALTY: One-tenth (0.1) of a point for each 3 seconds of fraction thereof

7.3 There will be no flying or ballooning of the tarps/floors to clear the competition area.

PENALTY: Disqualification