## Pep and Pageantry Arts Association of Central California Introduction

Last Updated: 1/2/2025

The Pep and Pageantry Arts Association of Central California exists for its participants, staff, and supporters to give local students an opportunity to demonstrate their skills in cheer, percussion, and colorguard activities. PPAACC is a non profit youth organization run by volunteers to provide an educational and professionally competitive arena for competition. PPAACC is governed by the membership and the elected officers. Officers are elected at the annual meeting in November of each year by the membership. PPAACC is financed through entry fees, gate receipts at the finals competition, and the generosity of sponsors. Contests are hosted by member units. Hosts receive gate receipts (except at finals) and concession sales. They are responsible in return for paying judges' fees and expenses (except at finals). Any PPAACC profits are invested back into the program by way of operating expenses, equipment, materials, awards, and scholarships. It is the goal of PPAACC to provide high standards and values in competition and to provide quality adjudication and rules. The organization strives to provide education to all participants, instructors and supporters. The growth of the activity is encouraged through leadership and support services.

This handbook is provided as an effort to improve communication between the members and the association and to ensure that all member units are adequately informed. Each instructor, director, advisor, or coach should read the handbook carefully in order to prepare your unit for a successful competition season. This handbook replaces any information or rules used for seasons prior to this competition season. The board members of PPAACC wish each participant an educational, rewarding, and exciting competition season.

# The Pep and Pageantry Arts Association of Central California 2025 Officers\*\*

President
Jesse Apperson

1st Vice President Jennifer West

2nd Vice President Michell Simental

Secretary Megan Romero

Treasurer Aurielle Xutuc

\*\* 2026 Officers will be elected at the November General Meeting

PPAACC Website ~ www.ppaacc.com

PPAACC E-mail ~ ppaacc1@me.com

## PEP AND PAGEANTRY ARTS ASSOCIATION OF CENTRAL CALIFORNIA 2025 TIMELINE

#### **Deadline to Enter**

<b>January 25, 2025</b>	Competition #1 @ Golden Valley HS	Jan 11*
<b>February 1, 2025</b>	Competition #2 @ Golden Valley HS	Jan 11*
February 15, 2025	Competition #3 @ Stockdale HS	Feb 1
March 1, 2025	Competition #4 @ Frontier HS	Feb 15
March 29, 2025	Competition #5 @ Independence HS	Mar 15
April 26, 2025	Percussion/Cheer Finals @ North HS	
April 12, 2025	Colorguard Finals @ North HS	

<sup>\*</sup> A unit must compete in at least <u>one of the first 2</u> competitions, <u>plus at least 1</u> <u>more</u> competition to be eligible to compete in Finals.

Entry form must be received by the deadline in order to compete. Late entries will not be eligible to compete.

#### **PPAACC Cancellation Policy**

Units may cancel an event, as long as (2) weeks notice is given.

Any cancellation less than (2) weeks before an event will result in a \$50 fine.

Notice not given at least 24 hours prior to the start of an event will result in a \$100 fine.

A "no show" will result in a \$500 fine.

Fines must be paid before competing in the next event.

#### General Information

- All fees must be paid and all paperwork completed and received two weeks prior to a unit's participation in any event.
- Any cancellation less than 2 weeks before an event will result in a \$50.00 cancellation fee. Notice not given at least 24 hours prior to start of the event will result in a \$100.00 cancellation fee. Units who are a "no-show" will be assessed a \$500 fine. Cancellation fees/fines must be paid before a unit will be allowed to compete at a future PPAACC event. All fines are payable to PPAACC.
- Units may compete in a maximum of 4 regular season competitions plus finals.
- There will be a cap at each show. The number of units is determined by the PPAACC Full Show Worksheet.
- All schedules will be posted on the website at least 5 days prior to a contest.
- The check-in table and the gym will open <u>30 minutes</u> before the first unit's scheduled performance time.
- At check-in, competitors must be accompanied by the director/instructor or be dressed in a clearly identifiable uniform. Non Performing students and adults do not get stamped at check-in. No parents will be stamped at check-in.
- The director/instructor should choose the level, which offers the most compatible competition for their students.
- Sound checks are highly encouraged. It is the unit's responsibility to ensure that
  their device is compatible with the PPAACC sound system. Any delay in show
  due to the unit's device may result in penalties in accordance with the timing
  guidelines for their division. Sound checks are still encouraged for groups who
  upload their music into Competition Suite.
- You are required to check-in **30 minutes** prior to your scheduled time in the warm-up area.
- Directors/instructors are responsible for the conduct and good sportsmanship of their team members and boosters at all times. Teach them to show proper respect to all competing units and individual competitors as well as personnel serving in various capacities for the host school. Unsportsmanlike conduct can result in disqualification of the offending members' unit.
- The use of air-horns or other noise making devices is not allowed.
- No flash photography is allowed during performances.
- Professional video equipment is not permitted at any PPAACC contest. All recording must be done from a hand-held device.
- Doors will be closed at all contests while a unit is on the competition floor.
   Students should be taught to be respectful and remain seated while a unit is on the floor.
- All performers must sit on the backside of the gymnasium, even after their portion of the competition is completed.
- Units are responsible for keeping the area they are practicing or sitting in clean.
- Groups who leave messes behind from spirit bags or other items may be fined.
- No spirit/goodie bags are allowed on the gym floor at any time.
- Depending on the number of entries in each division, PPAACC reserves the right to combine Independent and Scholastic units within the same class, and combine levels within the same classification (as "A" and "AA").

#### Performance Order Procedures

- 1. Performance order for the first regular season show will be based on the order in which entries are received.
- 2. At all other regular season shows, the order of performance will be determined by random order.
- 3. Finals order will be determined by averaging the last two scores a team earned at a regular season competition.
- 4. If there is an error in these procedures when a schedule is sent out, PPAACC will make every effort to correct the problem. No corrections will be made the day of a competition regardless of any errors in performance order.

#### Code of Conduct

In order to allow the most positive experience for participants at PPAACC competitions, we ask that this code of conduct be followed during all PPAACC competitions.

- Any questions or concerns regarding a team's performance must be expressed by the coach/director to the PPAACC President.
- There will be no contact with the judges by any performer, coach/director or spectator during a competition.
- Rulings made by the judges are final on all decisions concerning deductions, specific rulings and final placement.
- Unruly behavior by coaches/directors, performers or spectators will result in removal from the event.
- Routine and performance material must be appropriate for family viewing.
   Any vulgar or suggestive movements, words, or music may result in a score deduction. Judges' decisions are final.

PPAACC strongly supports and encourages sportsmanship, integrity and fairness for all coaches/advisors, performers and supporters in all areas of the competition, not just practice and performance. We feel that coaches and advisors are a necessary and effective instrument for instilling positive behavior among team members. It is expected that all units, groups, coaches/advisors/staff and spectators represent themselves and their community in a positive way.

PPAACC discourages independent ensembles from utilizing membership composed of high school students who were previously enrolled in an active high school program and have not yet graduated.

PPAACC also discourages independent ensembles from utilizing membership who have outstanding monies owed to a previous ensemble.

All performers at a PPAACC event will be required to wear protective footwear while outside the performance area.

### Competition Rules for Cheerleading

#### **ELIGIBILITY**

- 1.1 A unit competing as a scholastic team must be composed of members from the same school. All units not representing a school are considered All-Star teams. All All-Star teams must meet the age/grade criteria for the division entered. All All-Star teams must submit a certificate of insurance with a minimum of \$1,000,000 general liability and \$10,000 accidental coverage.
- 1.2 Classifications for All-Star Cheer are based off of age on August 31<sup>st</sup> of the previous calendar year. Each performer appearing at a PPAACC contest shall be prepared to show proof of age.
- 1.3 No cheerleading unit may compete with less than three (3) members, nor more than thirty-five (35) members.
- 1.4 A member is defined as any person in the competition area during a performance, whether visible to the judges, or not.
  - 1.4.1 All members must be listed on the roster. For Scholastic cheer groups- roster changes must be received by PPAACC no later than the 4<sup>th</sup> regular season competition. For All-Star cheer groups- rosters must be turned in at the check in table for each PPAACC competition.
- 1.5 A unit must compete in 2 PPAACC contests in order to be eligible to compete in the PPAACC Finals contest, one of which must be one of the first two (2) contests of the season.

PENALTY: Disqualification- Any unit violating any requirement in the ELIGIBILITY section shall be disqualified and its position and standing in the contest shall be forfeited.

#### **COMPETITION AREA**

- 2.1 All squads will perform on the PPAACC cheer floor.
- 2.2 Footwear is required. Only soft-soled tennis shoes will be allowed on the performance mat.

PENALTY: One (1) point penalty for each performer not wearing footwear.

2.3 Each performing member must stay on the cheer floor during the entire performance.

PENALTY: One (1) point penalty shall be assessed for each member for each boundary offense of violation of the "competition area".

#### **ROUTINE REQUIREMENTS**

3.1 Each team will perform a choreographed routine not to exceed 2 minutes and 30 seconds.

PENALTY: One (1) point penalty for each second over the maximum performance time.

3.2 No voice over or words may be recorded to make the team's vocal projection sound louder.

#### PENALTY: Five (5) points

- 3.3 Organized, formal entrances that involve organized cheers or run-ons with jumps, tumbling, or stunts are not permitted. Cheerleaders should enter the performance area in a timely manner.
- 3.4 Routines must be appropriate for family viewing. Any vulgar or suggestive movements, words, or music may result in a penalty. Removing improper language and replacing with sound effects is inappropriate. No tear away uniforms of removal of clothing in allowed. Judges' decisions are final.

#### PENALTY: One (1) point to disqualification

#### **SCORING**

- 4.1 Timing will begin with the first note of music or motion by the team after they have been officially announced and have taken the floor. Timing will end with the last organized word, movement, or note of music by the team. Teams must exit the performance area immediately following the routine.
- 4.2 There will be at least 2 judges at every contest.
- 4.3 A tie will stand as a tie.
- 4.4 PPAACC reserves the right following consultation with the judges and director to move a unit into a higher or lower competitive division.

#### **GENERAL SAFETY GUIDELINES**

- 5.1 Athletes must always practice and perform on an appropriate surface. Technical skills (stunts, pyramids, tosses, or tumbling) may not be performed on concrete, asphalt, wet or uneven surfaces, or surfaces with obstructions.
- 5.2 Use of mini-tramps, springboards, or any apparatus used to propel a participant is not permitted.
- 5.3 Only the following props are allowed: flags, banners, megaphones, pompoms, and signs. Flags and/or banners with poles or similar support apparatus may not be used in conjunction with a stunt or tumbling.
- 5.4 Jewelry of any kind is prohibited. This includes earrings, nose, tongue, and belly button rings, necklaces and pins on uniforms. Exceptions include medical ID tags/bracelets and rhinestones on uniforms. Jewelry must be removed and may not be covered or taped over.

#### PENALTY: One (1) point to disqualification may be given for each safety violation.

- 5.5 For All-Star cheer units, PPAACC uses the guidelines established by USASF for levels 1-5. A copy of these rules is posted on the PPAACC website, under FORMS.
- 5.6 For scholastic cheer units, PPAACC uses the guidelines established by USA Cheer. A copy of these rules is posted on the PPAACC website, under FORMS. Cheer groups that are younger than high school age, may have additional restrictions.
- 5.7 All scholastic groups should be mindful of rules and restrictions imposed on them by their districts.

### Competition Rules for Percussion

#### **ELIGIBILITY**

- 1.1 A unit competing as a scholastic team must be composed of members from the same school, district, or feeder school. High school units utilizing members from multiple schools within a district, or feeder school, cannot create multiple units. They must also utilize the name of the district or one of the school's participating. All units not representing a school are considered independent teams. All independent teams must meet the age/grade criteria for the division entered. All independent teams must submit a certificate of insurance with a minimum of \$1,000,000 general liability and \$10,000 accidental coverage.
- 1.2 Independent percussion units composed of members not over the age of 22 April 1<sup>st</sup> of the current competition year shall be permitted to compete in contests governed by PPAACC. Each unit appearing at a PPAACC contest shall be prepared to show proof of age.
- 1.3 No percussion unit may compete with less than six (6) members on the floor at any time.
- 1.4 A member is defined as any person in the competition area during a performance, whether visible to the judges, or not.
  - 1.4.1 All members must be listed on the roster. Roster changes must be received by PPAACC no later than the 4<sup>th</sup> regular season competition.
- 1.5 A unit must compete in 2 PPAACC contests in order to be eligible to compete in the PPAACC Finals contest, one of which must be one of the first two (2) contests of the season.
- 1.6 Members may compete on no more than one scholastic and one independent percussion unit.

PENALTY: Disqualification- Any unit violating any requirement in the ELIGIBILITY section shall be disqualified and its position and standing in the contest shall be forfeited.

#### **COMPETITION AREA**

- 2.1 For the purpose of interpretation, the "competition area" shall be the entire gym floor and surrounding area in which the unit competes.
- 2.2 The front sideline of the basketball court shall be considered the front boundary.
- 2.3 The front boundary line is inviolate at all times except for performers involved in entrance set up of tear down at the end of the performance.

- 2.4 The back boundary will extend to the bottom of the 1<sup>st</sup> row of back bleachers.
- 2.5 The timing and penalty judge and the PPAACC Executive Board will establish a safety zone, in the back bleachers, by marking/taping off a certain number of rows.

PENALTY: One-tenth (0.1) of a point penalty shall be assessed for each member for each boundary offense of violation of the "competition area".

2.6 Access to electrical power will be available. It is a unit's responsibility to provide power cords and additional outlet cords, if needed.

#### **SCORING**

- 3.1 Judging will begin when timing begins and will cease with the last note of music or purposeful movement.
- 3.2 There will be at least 5 judges at every contest: 1 Effect Music, 1 Effect Visual, 1 Music, 1 Visual, and 1 Timing and Penalty Judge.
- 3.3 All judges will be located in the stands except the timing and penalty judge.
- 3.4 A tie will stand as a tie.
- 3.5 PPAACC reserves the right following consultation with the judges and director to move a unit into a higher or lower competitive division.
- 3.6 During a performance, adult or non-performing student personnel may not coach, cue, etc. any performing members.

PENALTY: One tenth (0.1) to disqualification

#### **EQUIPMENT**

4.1 All electronically produced musical intent must be triggered in real time, and no single, triggered, electronic sound may produce rhythmic intent. As an exception, human-voice samples presented as singing, or spoken word, may be performed with single or multiple triggers, regardless of any rhythmic intent.

#### PENALTY: Ten (10) points

4.2 Permission for use of copyrighted material is the responsibility of the percussion unit.

4.3 No motorized vehicles will be allowed. Wheelchairs for disadvantaged performers are accepted.

#### PENALTY: Disqualification

4.4 Battery operated devices using "common use" batteries are allowed. Devices using drycell secondary "rechargeable batteries", including cell phones, cameras, MP3 players, and computers are also allowed. Car and/or truck batteries are not permitted.

#### PENALTY: Ten (10) points to Disqualification

- 4.5 All props must be able to fit through a standard sized double door with the center bar removed. No timing exceptions will be made for oversized props. Props will not be allowed in the competition area before the percussion unit's performance time.
- 4.6 The following items are prohibited from use in the competition area: pyrotechnics, discharge of arms, pressurized canisters, dangerous materials, flammable liquids or gas, smoke machines, compressed air apparatuses, lasers, flash cubes, live animals, dry ice, drones, hover boards, glass, helium (including helium filled balloons), powder, dirt, or any other substance that lingers in the competition area past the interval time. Units should consult with PPAACC prior to using any equipment not specifically defined in these rules.

#### PENALTY: Disqualification

4.7 For the protection of the competition floor, all equipment must be properly taped or otherwise be prepared to assure that damage to the floors will not occur. This check of equipment is the responsibility of each unit. Any damage to the floor that may occur (dragging the timpani, wheels on cart locking, etc.), will be the responsibility of the unit and is subject to penalty.

#### PENALTY: One tenth (0.1) to Disqualification

4.8 Units are not permitted to open their performance tarp/floor for reasons other than competing or folding. Units should also ensure that the underside of their performance tarp/floor is clean from debris. Units leaving behind debris will be penalized.

#### PENALTY: Five (5) point penalty

- 4.9 Ensembles are allowed to manipulate their soundboard by using a remote controlled wireless device through a self-supplied wireless network. The soundboard must remain in the competition area.
- 4.10 No participant may be placed on any portion of any prop, structure, or podium where the participant's lowest point of contact (i.e. feet, hands, etc.) is more than 4 feet above the competition floor unless appropriate safety railing, safety harness, or protective

padding is in place around prop, structure, or podium to prevent injury.

PENALTY: Ten (10) point penalty to Disqualification at the discretion of the Timing & Penalty Judge, including (but not limited to) prohibition of the use of the prop, structure, or podium.

#### **TIMING**

- 5.1 All timing requirements are based upon the division.
- 5.2 Interval time begins when a unit is announced to enter the performance area OR any part of the unit crosses the 50/50 line. Interval time will stop once personnel, equipment, and/or props have crossed the 50/50 line. Percussion units must continue to make a deliberate exit so as to not delay the entrance of the next unit in competition.

#### PENALTY: 0.05 points for each second overtime

5.3 Performance time will begin with the first note of music or first step or body movement after the unit has indicated that they are ready. Performance time will stop with the last note of music or purposeful movement.

#### PENALTY: 0.05 points for each second overtime/undertime

5.4 Any Percussion creating delay in the schedule will be subject to penalty.

#### PENALTY: One (1) point

#### Percussion Timing Table

Division	Minimum Perf.	Maximum Perf.	Interval
Primary – Junior A	2 Minutes	5 Minutes	8 Minutes
Junior Open	2 Minutes	6 Minutes	9 Minutes
Regional A Class	2.5 Minutes	5 Minutes	9 Minutes
A Class	3 Minutes	6 Minutes	10 Minutes
Open Class	3.5 Minutes	7 Minutes	11 Minutes

#### **ENTRY**

- 6.1 All performers must enter the competition area through the designated entry door. Units may not cross the 50/50 line until announced OR directed by the timing and penalty judge.
- 6.2 Floor coverings/tarps may not cover the front boundary line.

#### PENALTY: Two (2) point penalty

- 6.3 Any equipment and/or props may be placed on the competition area by anyone prior to the start of performance time. Any non-performers, involved in set up, must exit the competition area prior to the start of competition time.
- 6.4 The front boundary line is inviolate at all times except for performers involved in entrance set up of tear down at the end of the performance.

PENALTY: One-tenth (0.1) of a point penalty shall be assessed for each member for each boundary offense of violation of the "competition area".

#### **EXIT**

- 7.1 All performers must exit the competition area through the designated exit door.
- 7.2 All personnel, equipment, and/or props must clear the 50/50 within the allowed interval time.

PENALTY: One-tenth (0.1) of a point for each 3 seconds or fraction thereof

7.3 There will be no flying or ballooning of the tarps/floors to clear the competition area.

PENALTY: Disqualification

## Competition Rules for Colorguard

#### **ELIGIBILITY**

- 1.1 A unit competing as a scholastic team must be composed of members from the same school, district, or feeder school. High school units utilizing members from multiple schools within a district, or feeder school, cannot create multiple units. They must also utilize the name of the district or one of the school's participating. All units not representing a school are considered independent teams. All independent teams must meet the age/grade criteria for the division entered. All independent teams must submit a certificate of insurance with a minimum of \$1,000,000 general liability and \$10,000 accidental coverage.
- 1.2 Colorguards composed of members not over the age of 23 for Independent Open, 22 for Independent A, April 1<sup>st</sup> of the current competition year shall be permitted to compete in contests governed by PPAACC. Each unit appearing at a PPAACC contest shall be prepared to show proof of age.
- 1.3 No guard may compete with less than three (3) nor more than fifty (50) members on the floor at any time.
- 1.4 A member is defined as any person in the competition area during a performance, whether visible to the judges, or not.
  - 1.4.1 All members must be listed on the roster. Roster changes must be received by PPAACC no later than the 4<sup>th</sup> regular season competition.
- 1.5 A unit must compete in 2 PPAACC contests in order to be eligible to compete in the PPAACC Finals contest, one of which must be one of the first two (2) contests of the season.
- 1.6 Members may compete on no more than one scholastic guard and one independent guard. For Independent class colorguards with members currently enrolled in grades K-12: It is the independent colorguard's responsibility to ensure that said members are in good standing with their K-12 program, if one exists.

PENALTY: Disqualification- Any unit violating any requirement in the ELIGIBILITY section shall be disqualified and its position and standing in the contest shall be forfeited.

#### **COMPETITION AREA**

2.1 For the purpose of interpretation, the "competition area" shall be the entire gym floor and surrounding area in which the guard competes.

- 2.2 The front sideline of the basketball court shall be considered the front boundary.
- 2.3 The front boundary line is inviolate at all times except for performers involved in entrance set up or tear down at the end of the performance.
- 2.4 The back boundary line will extend to the bottom of the 1<sup>st</sup> row of back bleachers.
- 2.5 The timing and penalty judge and the PPAACC Executive Board will establish a safety zone, in the back bleachers, by marking/taping off a certain number of rows.

PENALTY: One-tenth (0.1) of a point penalty shall be assessed for each member for each boundary offense of violation of the "competition area".

#### **SCORING**

- 3.1 Judging will begin when timing begins and will cease with the last note of music or purposeful movement.
- 3.2 There will be at least 6 judges at every contest: 2 General Effect, 1 Equipment, 1 Movement, 1 Design Analysis, and 1 Timing and Penalty.
- 3.3 All judges will be located in the stands except the timing and penalty judge.
- 3.4 A tie will stand as a tie.
- 3.5 PPAACC reserves the right following consultation with the judges and director to move a unit into a higher or lower competitive division.

#### **EOUIPMENT**

4.1 All flag ends must be cushioned with caps or a protective substance. Rifles, sabers, and all other props must also have adequate protection. This check of equipment is the responsibility of each unit.

#### PENALTY: Two (2) point penalty

- 4.2 Flags are defined as any material attached to a pike, pole, rod, or staff other than an authorized weapon used as a flag with a minimum size of eight (8) inches by twelve (12) inches. Flag poles must be at least twenty-four (24) inches in length.
- 4.3 Rifles are defined as simulated rifles constructed so as to conform to the outward appearance of a military rifle past or present. Sights, slings, barrels, trigger housing, bolt and bolt lever are optional. Rifles must be at least twenty-four (24) inches in length.
- 4.4 Sabers are defined as those weapons which are designed to be hand held for cutting, thrusting, or slashing an enemy, with either a curved blade or a straight blade which may be constructed of wood, plastic or any other suitable materials. A cutting edge is no

- required. Sabers/swords must have either a hand guard or a hilt and must be at least twenty-four (24) inches in length.
- 4.5 Amplification can be used in a competition area by performers playing musical instruments, singing or voice. Car/truck type wet batteries cannot be used. The only batteries that will be allowed are "off the shelf" type flashlight batteries. Gasoline, electric, or manual powered generators will not be allowed.

#### PENALTY: Disqualification

- 4.6 All props must be able to fit through a standard sized double door with the center bar removed. No timing exceptions will be made for oversized props. Props will not be allowed in the competition area before the colorguard's performance time.
- 4.7 The following items are prohibited from use in the competition area: pyrotechnics, discharge of arms, pressurized canisters, dangerous materials, flammable liquids or gas, smoke machines, compressed air apparatuses, lasers, flash cubes, live animals, dry ice, drones, hover boards, glass, helium (including helium filled balloons), powder, dirt, or any other substance that lingers in the competition area past the interval time. Units should consult with PPAACC prior to using any equipment not specifically defined in these rules.

#### PENALTY: Disqualification

4.8 Units are not permitted to open their performance tarp/floor for reasons other than competing or folding. Units should also ensure that the underside of their performance tarp/floor is clean from debris. Units leaving behind debris will be penalized.

#### PENALTY: Five (5) point penalty

4.9 No participant may be placed on any portion of any prop, structure, or podium where the participant's lowest point of contact (i.e. feet, hands, etc.) is more than 4 feet above the competition floor unless appropriate safety railing, safety harness, or protective padding is in place around prop, structure, or podium to prevent injury.

PENALTY: Ten (10) point penalty to Disqualification at the discretion of the Timing & Penalty Judge, including (but not limited to) prohibition of the use of the prop, structure, or podium.

#### **TIMING**

- 5.1 All timing requirements are based upon the division.
- 5.2 Interval time begins when a unit is announced to enter the performance area OR any part of the unit crosses the 50/50 line. Interval time will stop once personnel, equipment, and/or props have crossed the 50/50 line. Colorguards must continue to make a deliberate exit so as to not delay the entrance of the next colorguard in competition.

#### PENALTY: One-tenth (0.1) of a point for each 3 seconds or fraction thereof

5.3 Performance time will begin with the first note of music, first step or body movement, or first equipment movement after the unit has indicated that they are ready. Performance time will stop with the last note of music or purposeful movement.

#### PENALTY: One-tenth (0.1) of a point for each 3 seconds or fraction thereof

5.4 Equipment time will accumulate when a piece of authorized equipment is IN HAND, and visible to the judges, during a performance.

#### PENALTY: One-tenth (0.1) of a point for each 3 seconds or fraction thereof

5.5 Any colorguard creating delay in the schedule will be subject to penalty.

#### PENALTY: One (1) point

#### Colorguard Timing Table

Division	Minimum Perf.	Maximum Perf.	Equipment	Interval
Primary	1.5 Minutes	3.0 Minutes	1.0 Minute	5 Minutes
Elementary	1.5 Minutes	3.0 Minutes	1.0 Minute	5 Minutes
Junior	2.0 Minutes	4.0 Minutes	1.5 Minutes	6 Minutes
Regional A - AAA	3.0 Minutes	4.5 Minutes	3.0 Minutes	7 Minutes
A Class	4.0 Minutes	5.5 Minutes	3.5 Minutes	8 Minutes
Open Class	4.0 Minutes	6.5 Minutes	3.5 Minutes	9 Minutes
World Class	4.0 Minutes	7.5 Minutes	3.5 Minutes	10 Minutes

#### **ENTRY**

- 6.1 All performers must enter the competition area through the designated entry door. Units may not cross the 50/50 line until announced OR directed by the timing and penalty judge.
- 6.2 Floor coverings/tarps may not cover the front boundary line.

#### PENALTY: Two (2) point penalty

- 6.3 Any equipment and/or props may be placed on the competition area by anyone prior to the start of performance time. Any non performers, involved in set up, must exit the competition area prior to the start of competition time.
- 6.4 The front boundary line is inviolate at all times except for performers involved in entrance set up or tear down at the end of the performance.

## PENALTY: One-tenth (0.1) of a point penalty shall be assessed for each member for each boundary offense of violation of the "competition area".

#### **EXIT**

- 7.1 All performers must exit the competition area through the designated exit door.
- 7.2 All personnel, equipment, and/or props must clear the 50/50 within the allowed interval time.
  - PENALTY: One-tenth (0.1) of a point for each 3 seconds or fraction thereof
- 7.3 There will be no flying or ballooning of the tarps/floors to clear the competition area.

PENALTY: Disqualified