

# STARTING LONG PWM

By: *MinusDrums.com*

Drum parts By: *Danny Smith*

## 9. 75bpm Winterache

Play 3x

Guitars start ....

Musical notation for Winterache guitar part, 4/4 time signature, starting with a double bar line and repeat sign.

Play until finish

Musical notation for Winterache drum part, 4/4 time signature, starting with a double bar line and repeat sign. Includes 'End' marking.

## 10. 80bpm NuEmo

Play 3x

Guitars start ....

Musical notation for NuEmo guitar part, 4/4 time signature, starting with a double bar line and repeat sign.

Play until fade out...

Musical notation for NuEmo drum part, 4/4 time signature, starting with a double bar line and repeat sign. Includes dynamic markings *f* and *p*.

## 11. Blissful Desolation

Half Time...

Play 12x

Piano starts .... Rest 13x cut time bars

Musical notation for Blissful Desolation guitar part, 4/4 time signature, starting with a double bar line and repeat sign. Includes a 30-second rest.

1:26

Play 12x

2:22

Play 5x

Musical notation for Blissful Desolation drum part, 4/4 time signature, starting with a double bar line and repeat sign. Includes time markers 1:26 and 2:22.

13

2:47

Play 8x

Musical notation for Blissful Desolation guitar part, 4/4 time signature, starting with a double bar line and repeat sign. Includes time marker 2:47.

3:26

Play 3x

3:41

Rest(2x) Until piano end ...

Musical notation for Blissful Desolation drum part, 4/4 time signature, starting with a double bar line and repeat sign. Includes time markers 3:26 and 3:41.

## 12. Over the Hill

18 **Play 16x** 1:14 **Play 8x**

1:59 **Play 16x** 2:44 **Play 8x**

3:06 **Play 16x** 3:50

## 13. 100bpm Velocity

24 Guitar intro. **Play 4x** **Play 2x**

28

:43 **Play 8x** 1:02 **Play 26x**

2:04 **Play 8x** **Play 26x**

36 **Play 8x** 3:44

38 **Play 3x**

**Play 4x**

41

**Play 2x**

4:52  
45

48

5:11  
50

**Play 8x**

**Play 26x**

6:33  
52

**Play 8x**

**Play 15x**

**14. Classic Rock 101**

55

**Rest 4x**

pick up note

57

**Play 6x**

59

**Play 8x**

61

**Play 4x**

Play 4x

63

Play 4x

65

§

Play 4x

67

Play 4x

69

Play 4x

71

73

Play 5x

75

⊕ (play 1st time only)

77

*D.S. al Coda*

⊕ (Play after repeat)

Listen for Ending ...

81

Don't play crashes on count 1 on repeats. Some measures are optional and can be replaced with easier material. D.S. al Coda means repeat back to Sign S, play to 1st target then skip to the next Target sign and play to end.

# P. W. M.

Created By: Danny Smith  
Guitars By: Matt McKell

## 1. Simple Rock **Play 4x** (Fill can vary in pattern), Crash @ start of phrases.

## 2. Rock (Nirvana)

## 3. Sixteenth Soft Rock

# 16th Rock:Crazy Train (Ozzy Osbourne)

Play 4x (Fill=4 counts)

18 

20 

Fill example

## 5. Dotted eighth Rock (Funky)

Pick 2 measures to play with 4 phrases(fill = 2 counts).

22 

or

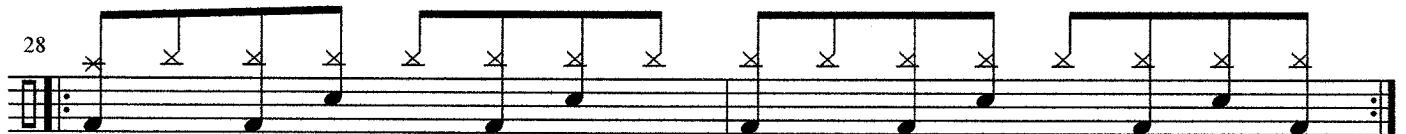
24 

## 6. Ride cymbal over guitar solo Play 3x

fill example (on 4th measure)

26 

Play 2x

28 

Play 3x

fill example (on 4th measure)

30 

Play 2x

32 

Big ending example...

34 

# 7. Heavy Metal

36

Intro.

Musical staff for measure 36, Intro. The staff shows a sequence of chords: a power chord (G2, B2, D3), followed by a quarter rest, then a power chord (G2, B2, D3) with a quarter note, a quarter rest, a power chord (G2, B2, D3) with a quarter note, and a quarter rest.

Play 4x (Fill = 2 counts)

38

Musical staff for measure 38. It begins with a double bar line and a repeat sign. The first part consists of a sequence of eighth notes with 'x' marks above them, indicating a power chord pattern. This is followed by a double bar line and a repeat sign, then a sequence of power chords with quarter notes and quarter rests.

Play 2x (Fill = 2 counts)

41

Musical staff for measure 41. It begins with a double bar line and a repeat sign, followed by a sequence of eighth notes with 'x' marks above them, indicating a power chord pattern.

Play 3x

end Fill example

43

Musical staff for measure 43. It begins with a double bar line and a repeat sign, followed by a sequence of eighth notes with 'x' marks above them, indicating a power chord pattern. The staff ends with a double bar line and a repeat sign.

45

Musical staff for measure 45. It shows a sequence of power chords with quarter notes and quarter rests, ending with a double bar line and a repeat sign.

# 8. Dbl. Bass Rock Play 4x (Fill = 4 counts)

Play 4x (Fill = 4 counts)

47

Musical staff for measure 47. It begins with a double bar line and a repeat sign, followed by a sequence of eighth notes with 'x' marks above them, indicating a power chord pattern.

Play 4x (Fill = 4 counts)

49

Musical staff for measure 49. It begins with a double bar line and a repeat sign, followed by a sequence of eighth notes with 'x' marks above them, indicating a power chord pattern.

51

Musical staff for measure 51. It begins with a double bar line and a repeat sign, followed by a sequence of eighth notes with 'x' marks above them, indicating a power chord pattern.

53

Musical staff for measure 53. It begins with a double bar line and a repeat sign, followed by a sequence of eighth notes with 'x' marks above them, indicating a power chord pattern. The staff ends with a double bar line and a repeat sign, and a '3-7' chord diagram above the final notes.

# P. W. M. #2

BY: DANNY SMITH

**1. FAST ROCK** ♩ = 140

Rest for intro(3) pick up

Main Groove 11x Fill every 4. Ending

Detailed description: This section is in 4/4 time with a tempo of 140. It begins with a 3-measure rest, followed by a 'pick up' measure. The main groove consists of 11 measures of a consistent drum pattern. A 'Fill every 4' measure is indicated by an 'x' over the 4th measure of the groove. The piece concludes with an 8-measure ending.

**2. MODERN ROCK** ♩ = 110

Intro.(4) Fill on 4. Verse(8) Fill Every 8. Chorus(8) Verse(8)

5

9

Outro. End

Detailed description: This section is in 6/8 time with a tempo of 110. It starts with a 4-measure intro, followed by an 8-measure verse, an 8-measure chorus, and another 8-measure verse. A 'Fill on 4' is placed at the end of the first verse. The piece ends with an 8-measure outro.

**3. BLUES ROCK** ♩ = 88

Intro.(8) Fill Every 8(triplets). Guitar Solo(8) Fill Every 8(triplets). Guitar Solo(8) End

13

Detailed description: This section is in 4/4 time with a tempo of 88. It features an 8-measure intro, an 8-measure guitar solo, and another 8-measure guitar solo. 'Fill Every 8 (triplets)' are placed at the end of the intro and between the two guitar solos. The piece ends with a final triplet.

**4. JAZZ 12 BAR** ♩ = 100

Intro.(4) Fill only on measure 8,10 & all of 12. Instrumental ...

17

22

RLRLRL

RLR ...

rit... . . .

End 6

Detailed description: This section is in 4/4 time with a tempo of 100. It begins with a 4-measure intro, followed by a 12-measure instrumental. The piece is characterized by frequent triplet patterns. The notation includes 'RLRLRL' and 'RLR ...' patterns. It concludes with a 6-measure ending marked 'rit... . . . End 6'.

**5. FUNK** ♩ = 120

Verse#1(8) Fill Every 4. Verse#2(8) End

26

Detailed description: This section is in 4/4 time with a tempo of 120. It consists of an 8-measure Verse #1, an 8-measure Verse #2, and an 8-measure ending. A 'Fill Every 4' is placed at the end of Verse #1. The ending features a sequence of quarter notes.

2nd x through; change up the notes.      END on 3rd time 1/2 way through.      Repeat Line 1 1/2 Sequence(1)

3rd x through(play 1/2); go back to first notes & Quarter notes on last measure Unison.



Cont. **P. W. M. #2**

**6. PUNK**

♩=150

Intro.

30 Rest for intro(1)

1/2 Chorus intro.(4)

*Fill Every end phrase.*

Verse#1(4)

Verse#2(4)

2x

Chorus(8)

4x

Verse#1(4)

Verse#2(3)

End on count 4.

**7. LATIN SAMBA**

♩=110

*Fill Every 4.*

Part#1(4)

Part#2(4)

Part#1(4)

Part#2(4)

End on count 1.

**8. LATIN BOSANOVA**

♩=110

Verse(16)

*Fill Every 16.*  
*sub Fill every 4.*

Guitar Solo(16)

End on count 1.

**9. REGGAE**

♩=100

Intro.

Slow(6)

*Fill on 6.*

Fast(2)

*Fill Every 2.*

Slow(2)

Fast(2)

Slow(2)

End on Bell

**10. DRUM SOLO OVER MUSIC**

♩=120

Intro.(Rolls & slower notes {8})

Solo(Unique Patterns {8})

Solo(Groove/many Fills {16})

End on count 1.

Solo(Sixteenth notes heavy {2})

Every 8 measures a unison 3 & 4 & eighth notes played.

Big Finish



# 3 Outline

Fill every 4 groove bars (2 count)

## 1. Accents & Breaks

Play 8x

intro. Bass solo Guitar Solo

Drum Solo

Play 7x

6 Opt. Drum solo

## 2. Heavy Metal w/Funk

Fill every 4(2 count)

Play 7x

Play 7x

10

Play 7x

Play 7x

14

Play 3x

17

20

## 3. Blues Triplet Ride

Swing

Play 8x

Fill every 8

Play 8x

Bass may vary

23

Play 4x Fill on 4th

Play 4x Fill on 4th

Unison Ending

NOTE: Phrasing can be in 12 bars too.

27

### 4. Funk w/Open Hi Hat

Play 8x Fill every 4th      Play 2x no fill

31 Intro.

Play 4x Fill every 4th      Play 2x no fill      Play 6x Fill every 4th      Play 2x no fill

35

Play 4x Fill every 4th

39

### 5. 12 bar Jazz

Swing or 12 bar phrases ...

Play 3x

Play 3x

Fill

43

Play 4x Fill on 4th

Play 3x

Fill

Play 4x Fill on 4th

47

Play 3x

End Fill

51

### 6. Dbl. Bass/Tom Grooves

55 Intro.

R L R L R R L

Play 4x Fill every 4 repeats on last bar

Play 4x

57

Fill every 4 repeats on last bar

Unison Ending

60

### 7. Rock w/Many notes

63

67

71   
Optional Fill in rests **Play 2x** Fill on last repeat (2count) **Fill** **Play 2x** Fill on last repeat (2count) **<Or/And>**

75   
**Play 2x** Fill on last repeat (2count) **Optional Fill in rests** **END**

### 8. Odd Time Signatures

79

81   
**Play 6x** Fill on last repeat **Play 8x** Fill on last repeat

84   
**Play 7x** Fill on last repeat **Play 8x** Fill on last repeat **Unison Ending**

87