

# BIG ANDERSON

## Problem Solver, Storyteller

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### QUALIFICATIONS

- Excellent writer and organizer
- Independent worker with team values
- Problem solving and analysis skills
- Adaptable and innovative creator and communicator
- Eager to learn and develop new skills

### TECHNICAL SKILLS

- Final Draft
- Microsoft Office Suite: Word, Excel, PowerPoint, Outlook
- Adobe Suite: Photoshop, Illustrator, After Effects, Animate, Premiere
- Toon Boom Storyboard Pro
- Final Cut Pro
- Mac and PC proficient
- Proofreading and Editing

### CREATIVE DEVELOPMENT EXPERIENCE

**Freelance Video Editor** July 2021 - Present  
*Self-Employed, Kent, WA*

- Communicates with Director to establish creative direction
- Edits video for short film trailers

**Graphic Designer/Peer Career Advisor** June 2019 - June 2020  
*Seattle Pacific University Center for Career and Calling, Seattle, WA*

- Designed graphics for physical marketing material and social media to promote events for 12-300 students
- Corresponded with students, faculty, and employers and delivered consistent support for career development

**Narrative Designer/Art Director/UI Designer** March 2020  
*Glad Ghost Games, Seattle, WA*

- Developed story and graphics for small-scale game
- Built game from beginning to prototyping on a team of 3

**Student Director** September 2019 - November 2019  
*Seattle Pacific University Theatre, Seattle, WA*

- Envisioned and executed design/direction for one-act play
- Oversaw student actors to establish authentic storytelling
- Organized evening of one-acts with 6 other directors

**Writer/Director/Producer/Editor** June 2019  
*Icarus Music Video, Seattle, WA*

- Coordinated team of 4 to produce original music video
- Orchestrated process from beginning to end

**Graphic Designer/Actor** April 2017 - May 2017  
*Murder a la Mode, Seattle, WA*

- Collaborated with a team of 20 to develop original dinner theatre production
- Designed and distributed posters for event

### EDUCATION

**Bachelor of Arts, Visual Narrative Design** June 2020  
*Seattle Pacific University (SPU), Seattle, WA*

- Minor in Interactive Computing and Art
- Minor in 2D Studio Art
- Magna Cum Laude, Dean's List, Trustee's Scholar Award

#### Coursework

Imaginative Writing	Problem Solving/Programming
Image and Narration	Observation and Realism
Playscript Analysis	Figure Drawing
Writing Fiction	Video Art
Time-Based Media	Digital Illustration
Play Directing	Typography
Acting	Applications Programming
Illustration	Statistics
Color Studio	Financial Accounting

### ADDITIONAL EXPERIENCE

**Barista** April 2021 - Present  
*Starbucks, Kent, WA*

- Connects with and serves 200+ customers and partners daily
- Memorizes dozens of unique beverage orders

**Electrician** September 2018 - April 2020  
*Seattle Pacific University Theatre, Seattle, WA*

- Collaborated with team of designers and electricians on 4+ large-scale creative productions annually
- Implemented lighting design to create atmosphere on stage
- Maintained functionality of 200+ instruments and cables

**Bookseller** March 2017 - September 2019  
*Barnes & Noble College, Seattle, WA*

- Collaborated on sales team to serve 2000+ students in-store and campus-wide quarterly

**Floor Staff** April 2014 - September 2017  
*Cobb Theatre, Lakeland, FL*

- Attended to all facets of the theatre
- Organized and executed events for 300+ guests

### LEADERSHIP EXPERIENCE

- **Orientation Leader**, SPU
- **CityQuest Leader**, SPU Outreach
- **Actor**, SPU Theatre

### PERSONAL PROJECTS

- Space Minivan: Animated Series Concept
- Coming of Age film script