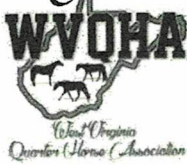


West Virginia Quarter Horse Association



2021 Membership Application

****YOU MUST SHOW TO AT LEAST 14 JUDGES PER CLASS THROUGHOUT 2021 SHOW SEASON TO BE ELIGIBLE FOR A YEAR END AWARD**
**Weanling and 2 YO must show to 8 Judges*

FAMILY--\$25

Includes husband, wife, and all children 18 years of age and under as of January 1. If a child is eligible to show in youth activities that child is considered a member under a family membership. A family membership must be purchased if the child's horse is registered in a family member's name.

INDIVIDUAL--\$20

For individual person and also includes stables, farms and corporations. Only one individual will be a member when a membership is in the name of a stable, farm, or corporation, that being the individual whose name and signature appears as authorized agent on this application.

YOUTH INDIVIDUAL--\$15, *Is for an individual youth who does not have a family membership.*

Additional \$5 for WVQHYA team membership

LIFETIME INDIVIDUAL--\$150

Is for an individual who wishes to become a lifetime member

NAME _____ PHONE: _____ SHIRT/JACKET SIZE _____

ADDRESS _____

(Please provide your full address so that we may be able to mail information)

AQHA # _____

(TYPE OF CARD; YOUTH, AMATEUR, OPEN AND EXPIRATION DATE)

EMAIL _____ DOB: _____

HORSE: LEASED/OWNED BLANKET/SLEAZY SIZES _____

(IF LEASED; PROVIDE LEASE AGREEMENT)

FAMILY/YOUTH MEMBERSHIPS:

NAMES	SHIRT/JACKET SIZE	AQHA ID /EXP	BIRTH DATE
1) _____	_____	_____	_____
2) _____	_____	_____	_____
3) _____	_____	_____	_____

****Points begin counting for year-end awards upon receipt of paid membership and not before**

Make Checks payable to WVQHA

Mail to WVQHA Membership Secretary:

Marsha Rankin
 3827 Clendenin Creek Rd.
 Liberty, WV 25124
 (304) 545-9503
 mcrankin07@gmail.com

Date _____

Signature _____

AMATEUR SELECT MEMBERS ONLY-- PERTAINING TO COMBINED CLASSES:

_____ I want my points to go towards **AMATEUR** classes

_____ I want my points to go towards **SELECT AMATEUR** classes