



OHIO HIGH SCHOOL ATHLETIC ASSOCIATION



# Systems of Control

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## Systems of Control

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Who do we 'serve' as officials in this sport?:

- *The Players;*
- *The Fans;*
- *The Game itself;*
- *Nothing will hurt the game more than when an official is NOT in the proper position to make the call!*



## Systems of Control

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### NFHS Mechanics used:

- *The “Diagonal” System of Control;*
- *The “Dual” System of Control;*
- *The 3-Whistle. “Double Dual”;*
- *When the contract stipulates a system, the officials cannot ignore it.*



## Systems of Control

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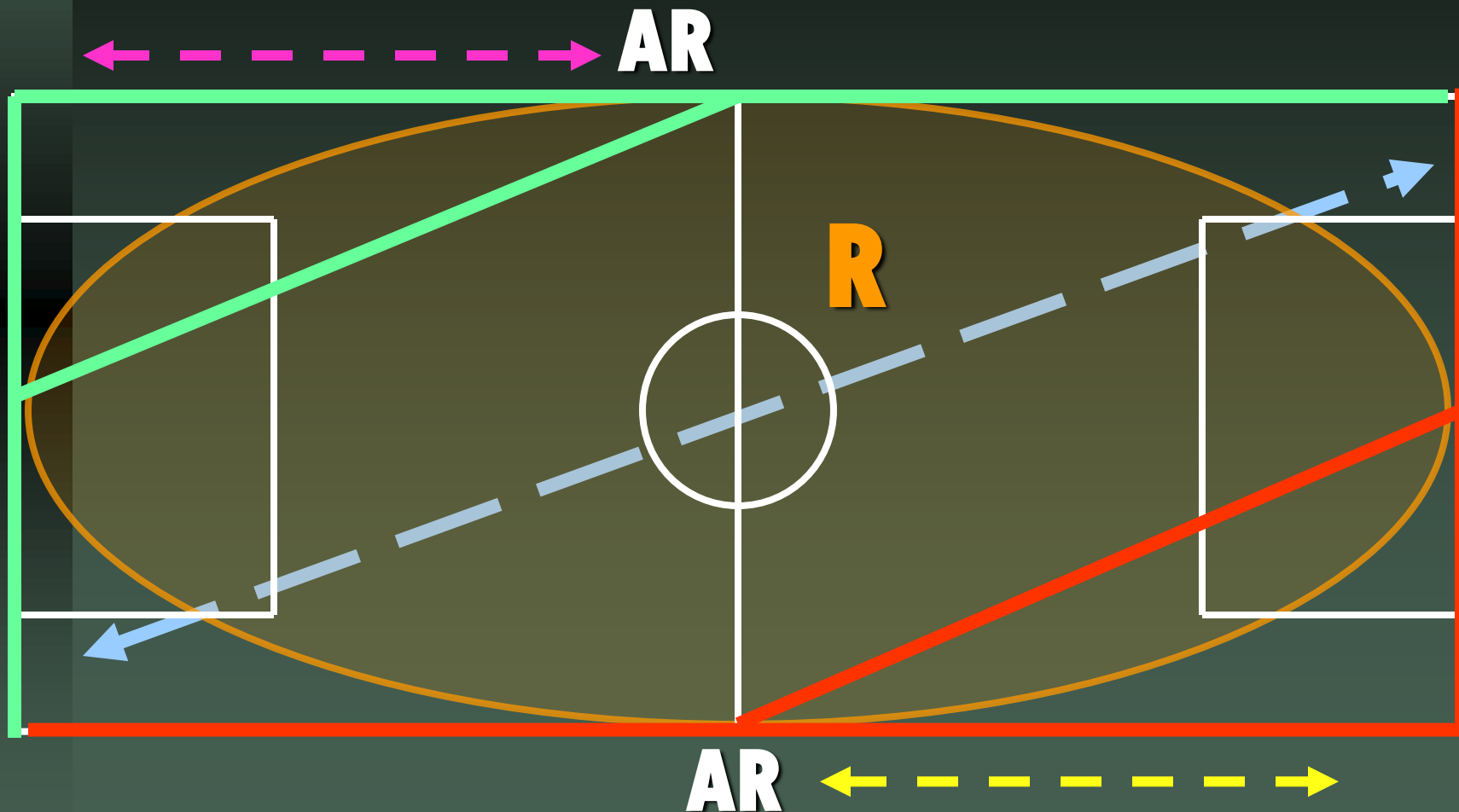
### Diagonal System (DSC) -

- *One Referee;*
- *Two Assistant Referees;*
- *Needs thorough Pre-Game;*
- *Referee is the ultimate decision maker w/assistance of AR's.*





## DSC MOVEMENT





## Systems of Control

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### Diagonal System (DSC) –

- *Referee patrols imaginary diagonal;*
- *AR's patrol in their half even with the second-to-last defender or the ball, whichever is closest to the goal;*
- *AR's responsible for their touch line and the goal line in their half.*



## Systems of Control

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### Diagonal System (DSC) Advantages:

- *Field is primarily covered ahead and behind of the ball;*
- *AR's assist with substitutions and team area management;*
- *Offside is properly covered;*
- *3 Officials work in harmony.*



## Systems of Control

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### Diagonal System Disadvantages -

- *Unfit center official may put control issues in wrong hands;*
- *Unfit AR's may be out of position;*
- *Personality or Ego clashes;*
- *Lack of eye contact starts communication problems.*



# AR Flag Management

## Key Hints –

- *Always keep the flag in the referee's view by switching hands when moving right and left;*
- *Make eye/comms contact before signaling to prevent contradictions;*
- *Follow the play to the goal line when necessary;*
- *Mirror substitution signal from other AR;*
- *Do not run with the flag flapping up and down – point it down to the ground as you run.*





## COMMUNICATION DEVICES

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- *If using Comms, Center Referee should indicate before the match HOW they wish to be talked to...*
- *Excessive cross-talk can be distracting ... stick to the game ...*
- *You can talk anything out – stop the clock and converse with one another if there are communication problems.*



## Systems of Control

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# "What is the Dual System of control?"

You can buy the Soccer Officials Mechanics Manual from the NFHS Website – Google it.



## Systems of Control

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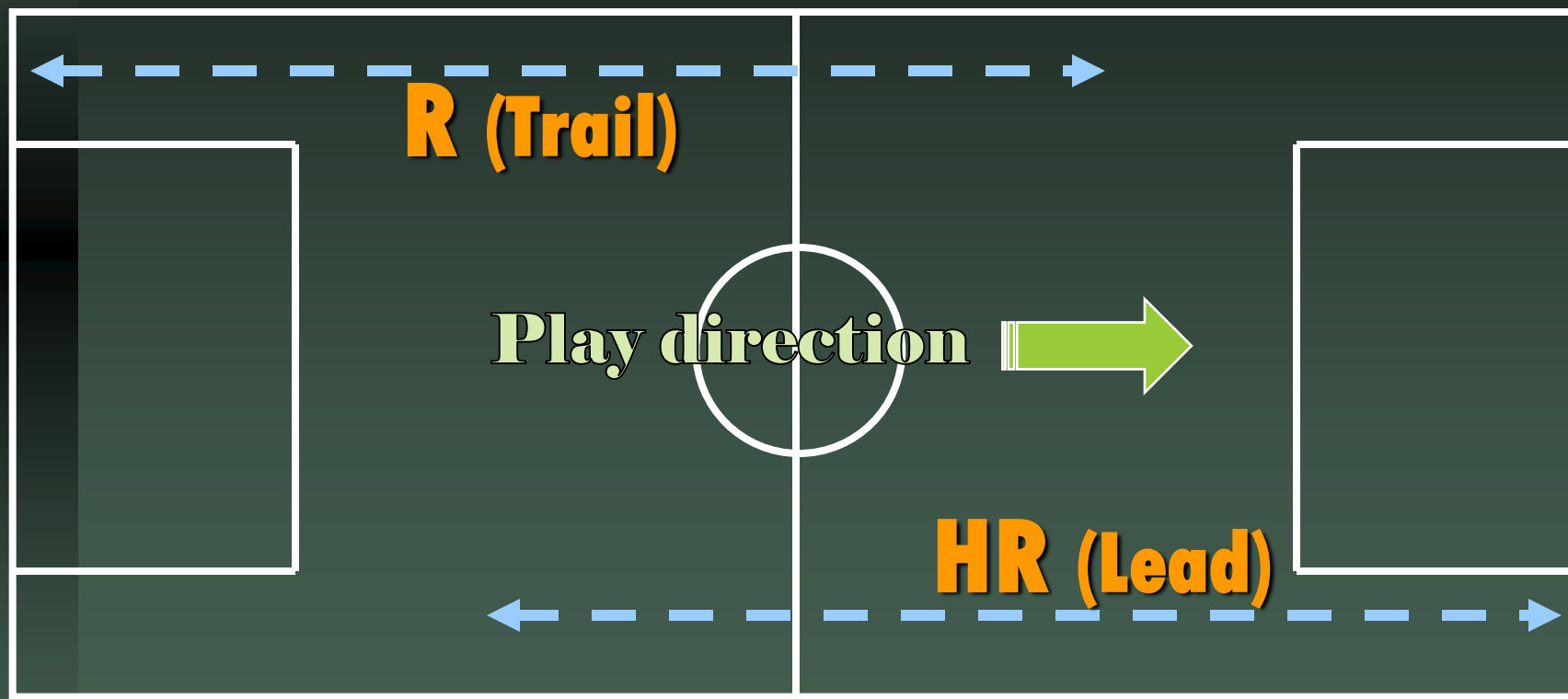
### Dual System -

- *Designate a Head Referee;*
- *System utilizes a “**Lead & Trail**” movement pattern;*
- *If fit, both must pinch in or cross into other half as play dictates.*



## Systems of Control

### Dual System (DS)



Lead and Trail swaps depending upon direction of play.

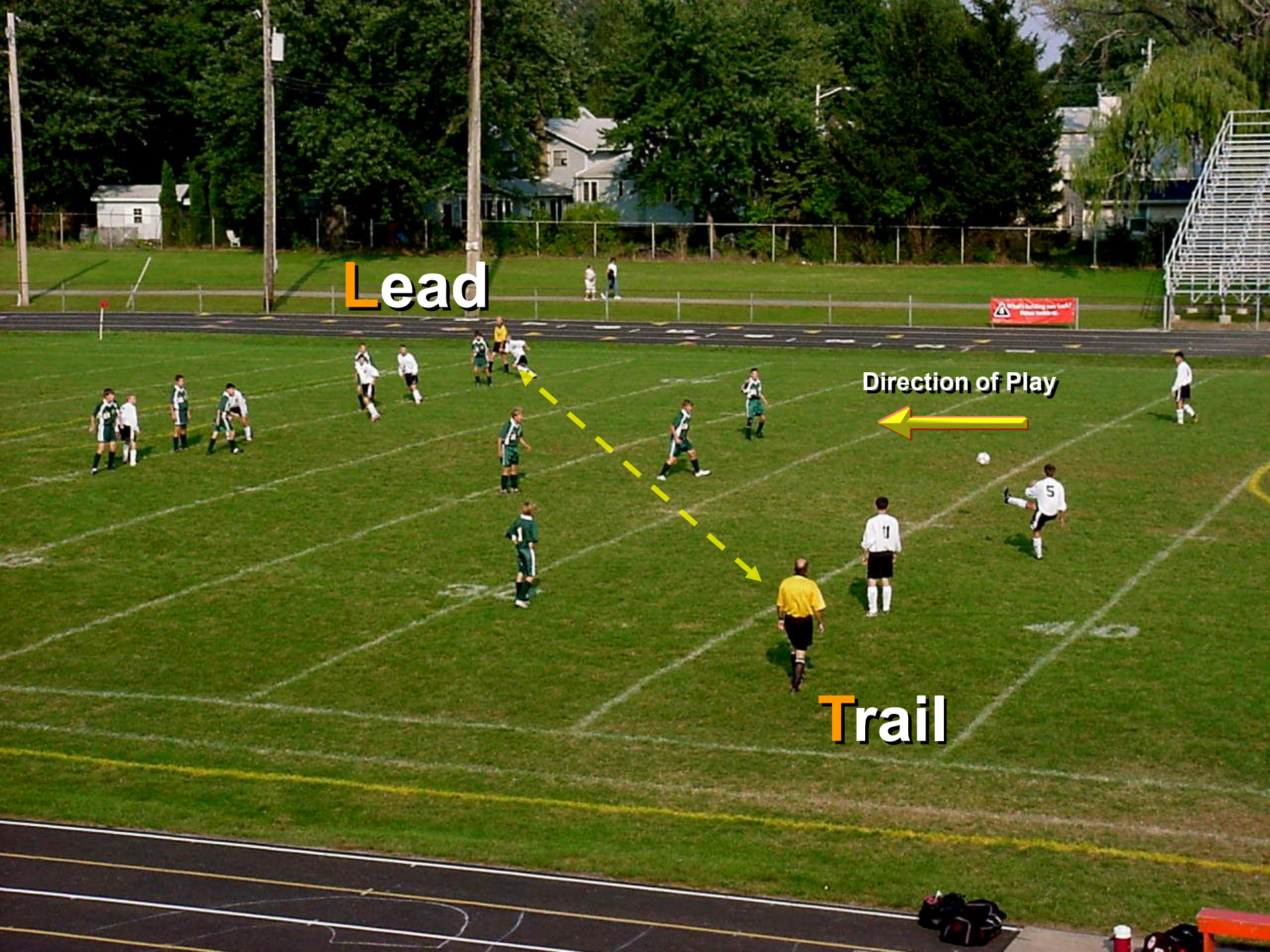




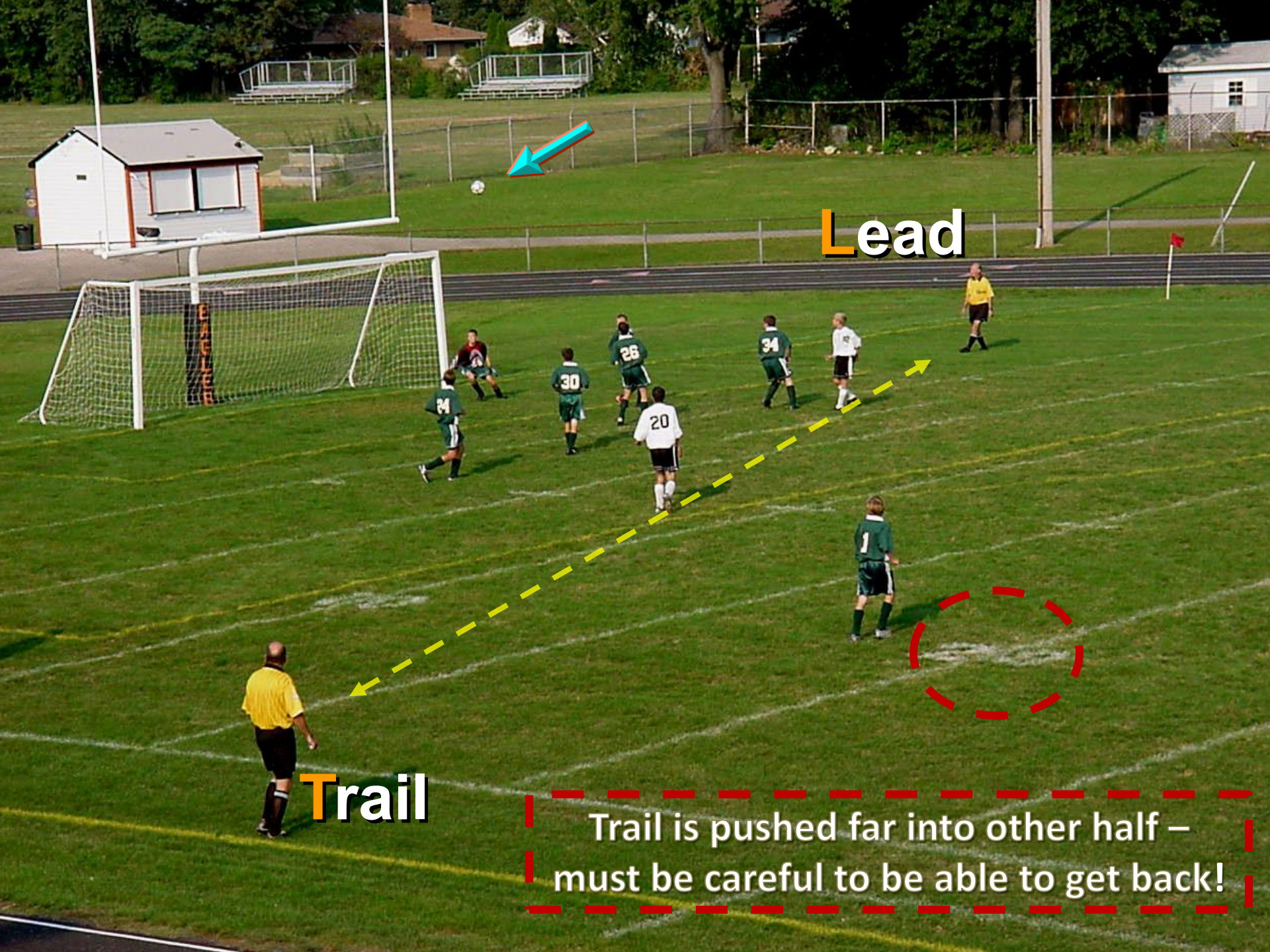
**Lead**

**Direction of Play**

**Trail**







**Lead**

**Trail**

Trail is pushed far into other half –  
must be careful to be able to get back!





## Systems of Control

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### Dual System Advantages –

- *Saves schools money;*
- *Supposes that tight movement puts two officials close to play, and both have whistles;*
- *Alert “off-the-ball” coverage;*
- *Head Referee.*



## Systems of Control

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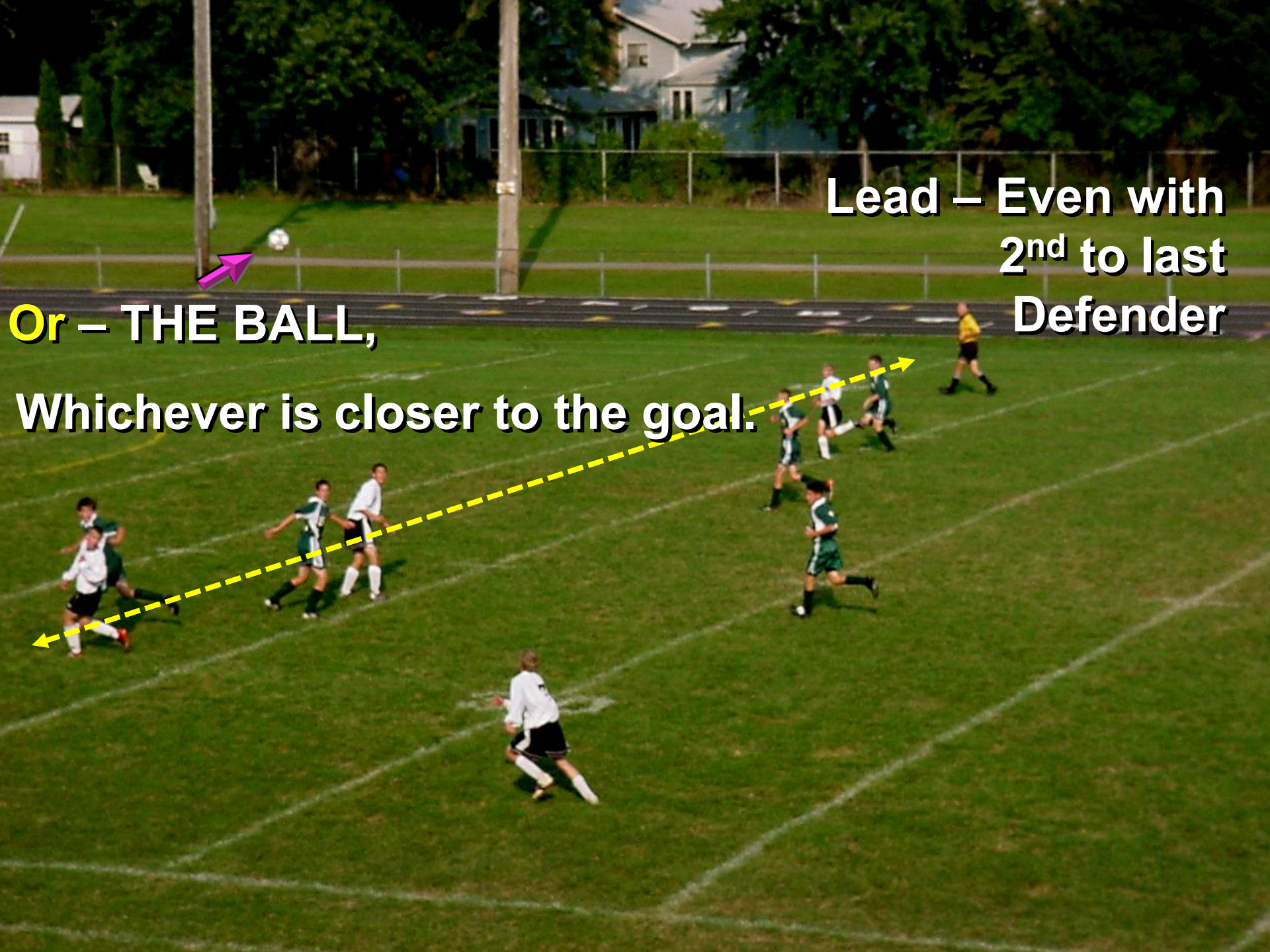
### The “Head Referee” in the Dual -

- *May consult with the other official and make a decision on an issue not covered by the rules;*
- *MAY NOT overturn the decision of the other official regarding an issue that IS covered by the rules.*

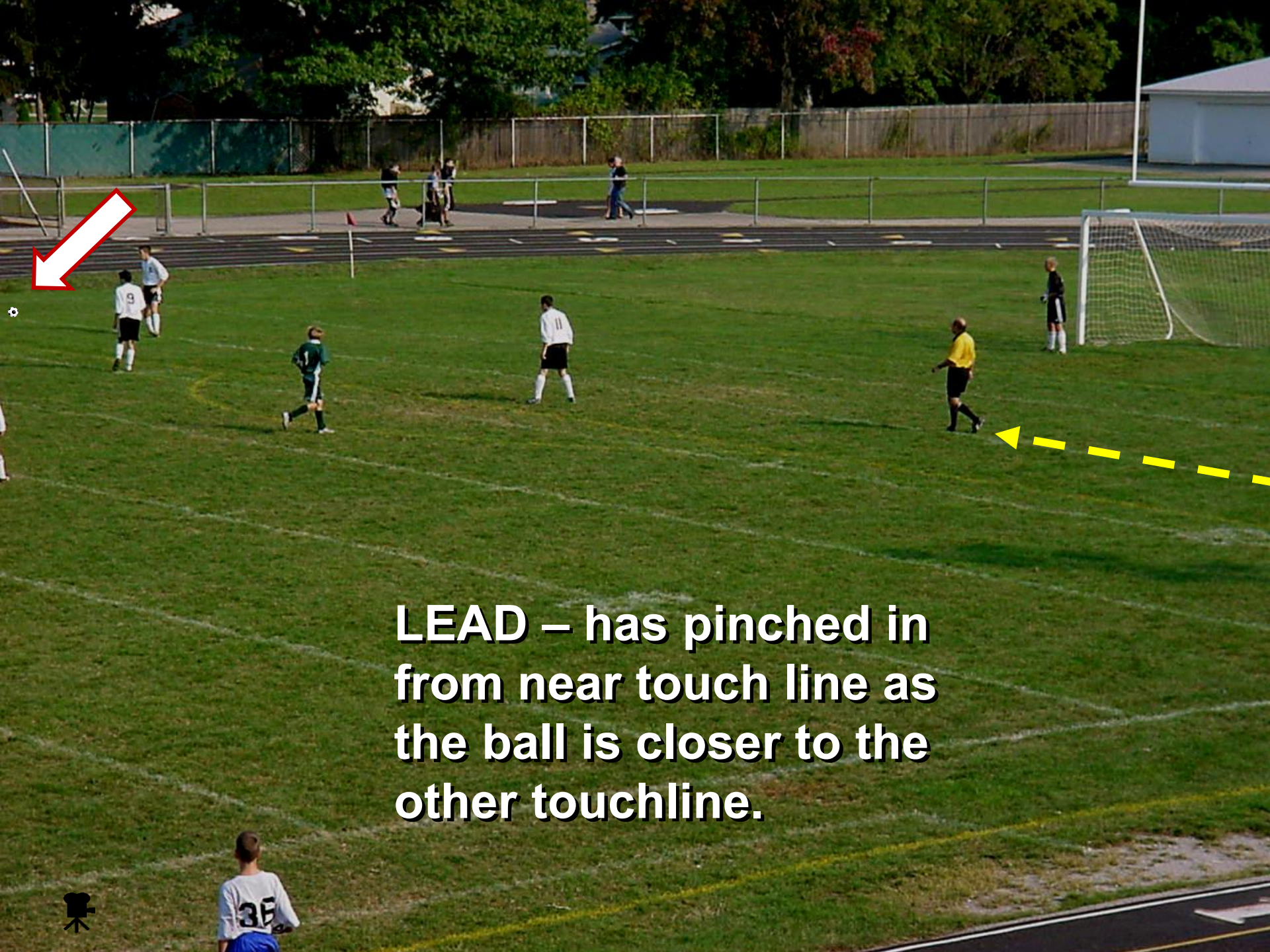
**Lead – Even with  
2<sup>nd</sup> to last  
Defender**

**Or – THE BALL,**

**Whichever is closer to the goal.**







**LEAD – has pinched in from near touch line as the ball is closer to the other touchline.**





## Systems of Control

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### Dual System Disadvantages -

- *Two “weak” officials mixed;*
- *Offside coverage at risk;*
- *Personality or Ego clashes;*
- *Too much distance from each other – coverage is weak.*



**40+ Yards away!**

**“Coffin Corner” –**

**Kick starting at top of defender’s penalty area.  
Notice the position of the near side lead official!**

**Is the white defender at least 10 yards away?**

**Kicker chose to ignore and took the kick.**



***Proper Position = Even with 2<sup>nd</sup> to last Defender.***

**But, could be pinched in; and not 70 yards from other goal line!**





*DISTANCE TOO FAR AWAY FROM PLAY*

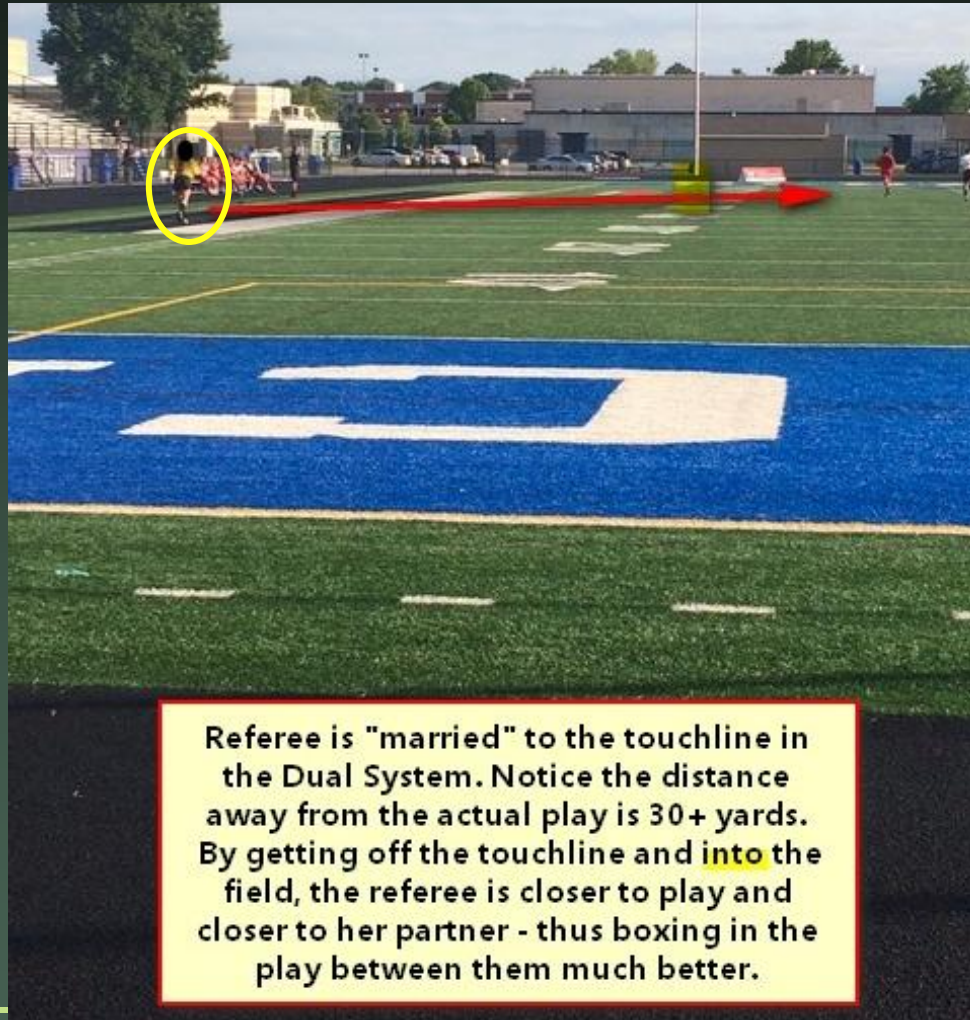
Neither Official is even with the 2<sup>nd</sup> to last Defender.







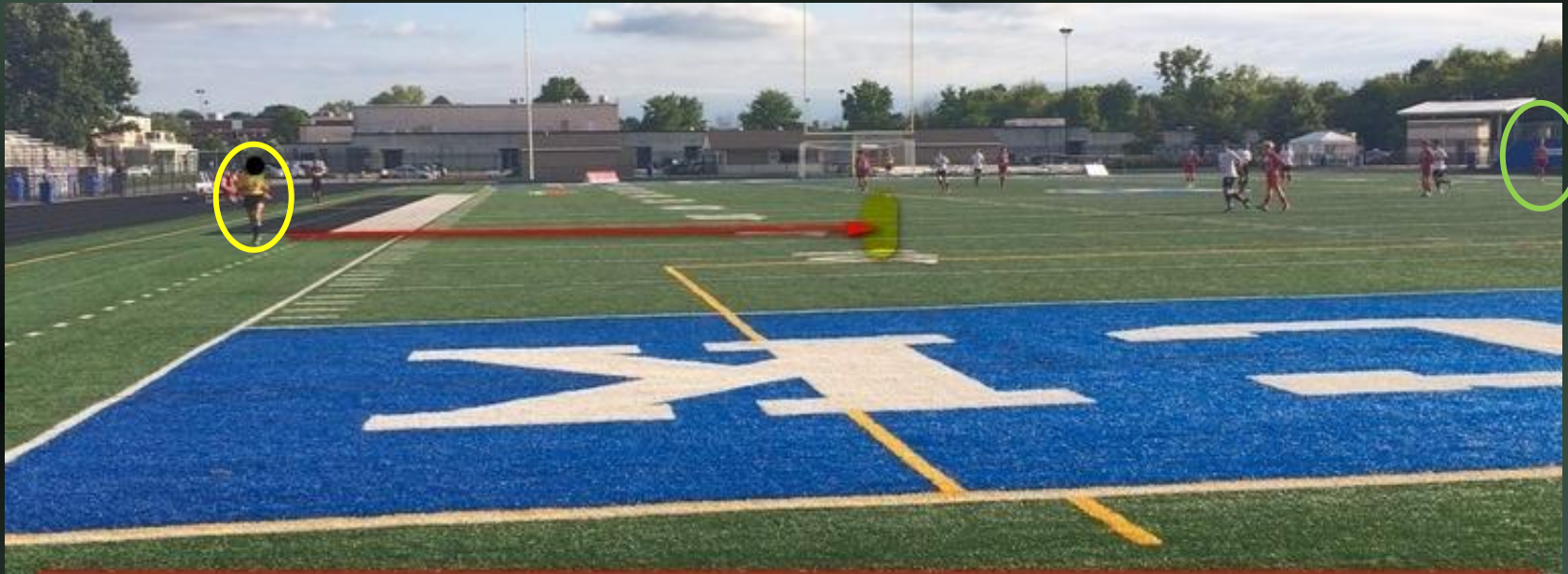
# Married to the Touchline



Referee is "married" to the touchline in the Dual System. Notice the distance away from the actual play is 30+ yards. By getting off the touchline and **into** the field, the referee is closer to play and closer to her partner - thus boxing in the play between them much better.



## “It’s not like Indoor”



**A Dual System of Control** common error for newer officials. The referee should come into the field of play to add presence to the match and give greater credence to her calls. The closer one is to play, the easier it is to “make the sale” and convince everyone you know what you are doing. Participants have less reason to question you when positioning is correct. The referee must be careful when pinching in so as not to allow a player to get behind her and as one moves deeper into the other half (toward the building), the referee must always be concerned with a quick counter-attack that will require an offside decision. Using personal judgment about speed and style of play, player reaction, and the need to box play in between the other referee will develop as the game progresses. Be flexible!





## Systems of Control

*Poor Movement = Dual*





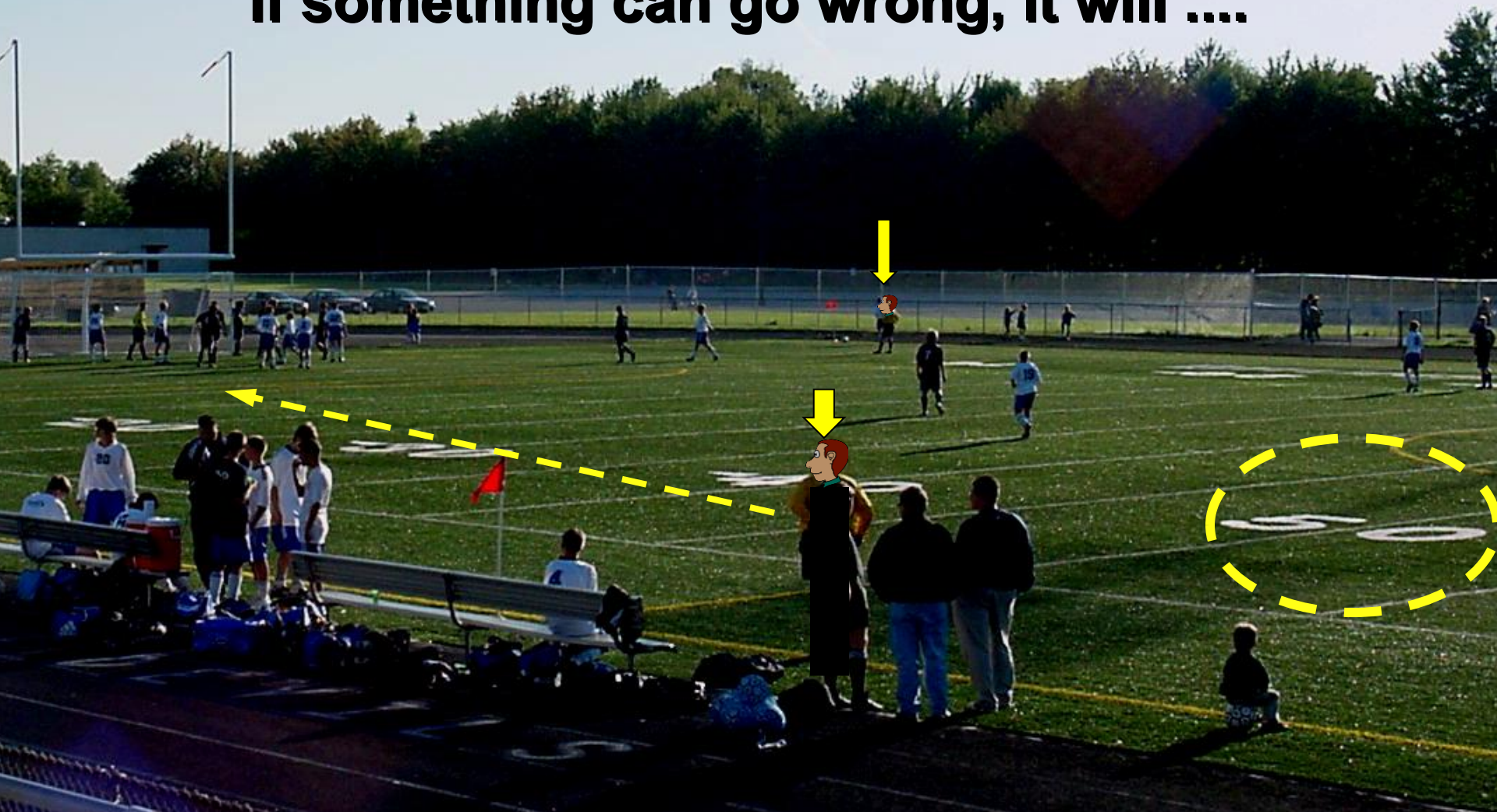
***THROW IN = LEAD Official in PROPER POSITION!***

**But where is his partner???**



***THROW IN RESTART LED TO A CORNER KICK &  
TRAIL IS IN OTHER HALF – too far away!***

**If something can go wrong, it will ....**







## Dual System of Control – Hints:

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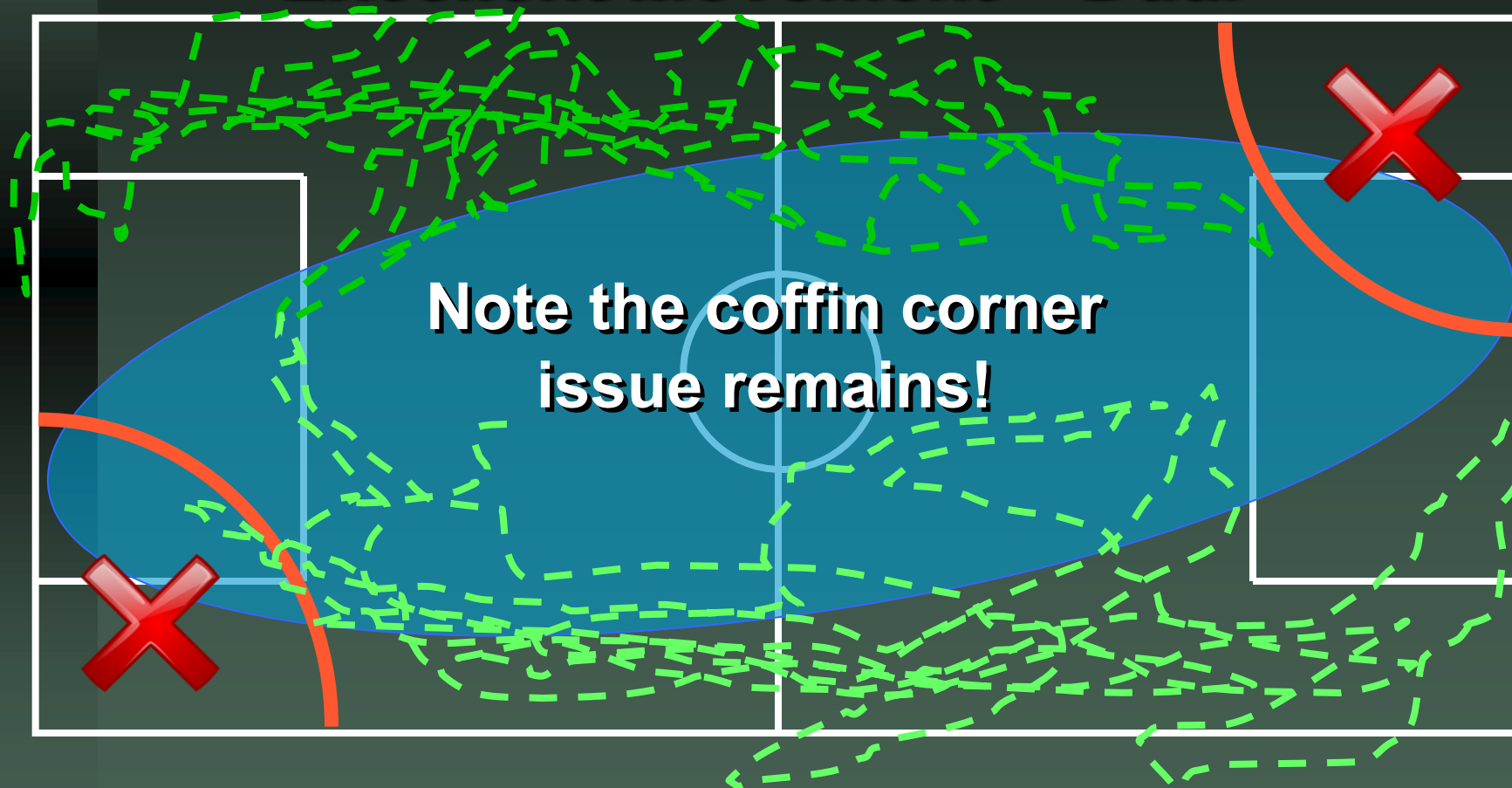
### Supporting One-Another -

- *Eye Contact and/or Comms vital;*
- *Grey area is between the two officials, try not to “step” on one-another;*
- *Trail should cross over the halfway line to support the ‘back-side’ of play as the Lead may be concentrating on Offside and miss off-the-ball play.*



## Systems of Control

### Excellent Movement = Dual





## **“X” Signal to Reverse Patrol**

Show each other the  
“X” – which means you  
are going to switch  
your patrol area.

- ***PERFORM ONLY DURING A DEAD-BALL MOMENT;***
- *Lead runs to become TRAIL*
- *Trail runs to become LEAD.*
- *This puts an official into the “Coffin Corner” area.*







## MANDATORY WHISTLE RESPONSIBILITY

### DUAL: “Ready-for-Play Whistle:

#### *Situation*

*Start of each half*

*Kickoff after a goal*

*Drop Ball*

*Goal Kick*

*Corner Kick*

*Penalty Kick*

*Free Kick*

*Throw In - Official responsible for legality of the throw*

#### *Official*

*TRAIL*

*TRAIL*

*TRAIL (Dropping ball)*

*TRAIL*

*ALWAYS LEAD*

*ALWAYS LEAD*

*ALWAYS LEAD*



# MANAGING THE WALL

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## FREE KICK -

- *A QUICK FREE KICK restart is desired;*
- *Do not interfere unless asked or encroachment is severe;*
- *A whistle is not needed unless the official holds the restart to deal with encroaching defenders or to set the wall when asked;*
- *Ten Yard set-back (30-Feet).*





## FINAL THOUGHTS

### Miscellaneous / Free Kicks -

- *The ten-yard set-back on a Free Kick is a RIGHT for the attacking team. They DO NOT have to “ask for it.”*
- *Encroachment may be allowed if the defender does not interfere – i.e. attackers take a quick restart and the defenders do not interfere in any manner;*
- *If dealing with encroachment, a MANDATORY WHISTLE is needed to restart the match.*