

BASEBALL TOURNAMENT RULES

USSSA AGE/GRADE REQUIREMENTS ARE HONORED

DOB CUTOFF DATE IS MAY 1

ONLY 4 GRADE EXEMPTIONS PER TEAM



GENERAL PARK RULES

- Smokers need to use the designated smoking areas only.
- Leave the dugouts like you found them; clean and free of trash.
- **DO NOT PARK ON GRASS AT ANY TIME.** There are plenty of parking spaces in parking lots.
- Alcoholic beverages are not permitted and any problems with alcohol at the park will be handled by the local Police Department.

COACHES AND PARENTS CONDUCT

This tournament is designed for the kids and we intend to make sure that they are the main priority. There will be umpire judgement calls made during the game that coaches and parents will not be happy with. Please remember that your kids develop their opinions of acceptable behavior from what they see you doing. There will be absolutely no foul/abusive language or unsportsmanlike conduct tolerated. **The Tournament Director has the right to remove a fan/parent that continues to harass the umpires. The Tournament Director has the right to restrict a coach to the dugout during a game. If a coach or assistant coach is ejected from a game, they must sit out that game and the next game. If a coach is unruly, deemed out of control or creates contact with the umpire the Tournament Director reserves the right to end a game and remove the team from the tournament with no refund.**

GENERAL RULES FOR ALL AGE GROUPS

- Waiver Form. Please complete and turn into tournament director before the team takes the field for the first game. **All players must be on waiver form on Saturday to be eligible for play on Sunday.**
- All coaches **shall** have copies of players **birth certificates** and/or copy of **last report card** in their possession should any question of player eligibility arise. The tournament will not require production of the birth certificates as a requirement upon check-in. However, should a dispute arise, you will be expected to produce them. **If a coach wants to protest a player, it must be requested during a game and not after. If you have more than 4 grade exemptions then you will be required to play up an age group.**
- Balls: Teams will use their own balls throughout the tournament. No infield or outfield ball between games.
- **Each team will get 3 games. In the event a tournament is shortened or cancelled due to inclement weather; the following refund schedule will apply: 0 games played: 100% Refund, 1 game played: 50% refund, 2 games played: No credit or refund.**
- No gate refunds at any time. Please inform fans/supporters if play is in doubt due to weather to wait until games begin before entering the park. All fans enter at their own risk. **Awards are only given out at the conclusion of the tournament, not pool play.**
- The Visitor Team will be in control of the scoreboard when the scoreboard is located behind the backstop. This is the head coach's responsibility to make sure someone is controlling the scoreboard. The Home Team will be in control of the Official Score Book.
- Saturday teams will flip coin for the Home Team. Sunday the higher seed will be the Home Team.
- Seed placement will be based on: 1. Record, 2. Head to head (NOTE: There are some situations where you can't use head to head) 3. Least runs allowed 4. Most Runs Scored. 5. Flip a coin
- A tie may occur in pool play. Tie will equal ½ win and ½ loss for seeding purposes. A tie may not occur in tournament play and will result in extra innings being played until there is a winner. There is no time limit on Sunday's Championship Game.
- Coaches if you have a rule book question, please step on the field and call time. Let the umpires know that you have a rules question and please call JT. Please let the umpires know that time will be stopped and will not be started until the coach has talked to JT. Please do not call time for judgement calls.

	5U, 6U TEEBALL	6U,7U, 8U COACH PITCH	8U KID PITCH, 9U, 10U, 11U, 12U 46/60	10U 46/65 11U, 12U 50/70	13U 54/80 13U, 14U, 15U,16U 60/90
INNINGS	5		6		
TIME LIMIT	60 minutes; No new inning after the 50-minute mark. Unlimited runs in the last inning of championship game		1 hour, 30 minutes; No new inning after the 1 hour 20-minute mark.		1 hour, 45 minutes; No new inning after the 1 hour 35-minute mark.
MERCY RULES	6 runs per inning; Game over when mathematically impossible to tie.		12 runs after 3 innings; 10 runs after 4 innings; 8 runs after 5 innings.		
DEFENSIVE	10 (4 outfielders)-May start with 9 players and end with 9 players.		9		
OFFENSIVE	Can bat the entire roster		Can roster bat and have free subs on defense	EH, DH, or Roster bat	EH, DH, or Roster bat
PITCHING	N/A	5; 5 th pitch foul equals another pitch	9 innings for the weekend; 1 pitch constitutes for 1 inning 7 innings for a one day tournament		
BATS	28 inches in length; 2.25 in diameter;	The bat <u>must</u> have a USSSA stamp or USA stamp and any size barrel is allowed. The bat also needs to be legal with USSSA's bat requirements.		13U= USSSA Stamp 14U= -5 or BBCOR 15U= BBCOR only 16U=BBCOR only	
CLEATS	Only plastic is permitted.			Metal IS NOT PERMITTED ON portable mounds.	
SPECIAL RULES FOR THIS AGE GROUP	-Each team is allowed 2 coaches in the outfield on defense. (In foul territory only) -Runner may not leave base until contact is made with the baseball. Runner leaving base early equals team warning; next occasion is an out -Infielder must stop the lead runner, once the infielder has stopped the lead runner time will be called; runners not halfway must return to base -If a batter slings the bat after hitting the ball and hits the catcher it will equal a team warning; next occasion is an out; and an out thereafter for any player. (per day) -No infield fly rule. No bunting and No intentional walks. -No head first slides, 1st incident will be a team warning, next occasion is an out.		-Courtesy runner for the catcher and pitcher -All other Cal Ripken rules -Showing fake bunt is not permitted. -No leading off -Runner leaving base early equals team warning; next occasion is an out -No head first slides unless diving back for the base, 1st incident will be a team warning, next occasion is an out.		-Courtesy runner for pitcher and catcher. -Follow all other KHSAA high school rules. -If a player is not able to play due to medical reasons, sickness, heat exhaustion etc. during a game, the batting line up will move up. Teams will not take an out unless a team has less than 9 players. Once the player is able to play their position, batting order will return to normal. This rule applies to all age groups. Start of game pitcher will receive 7 warm up pitches; between innings will be 3 pitches; new pitcher during play will receive 5 pitches