

HELD BY THE THIRTEENTH LEGION

SALT
CITY

GT

IV



WARHAMMER 40,000

GRAND TOURNAMENT

These tournaments have been carefully crafted to present a format that appeals to the broadest variety of players possible. This event pack provides information to prepare for Warhammer 40,000 matched play events at the Salt City GT. Each player will need to demonstrate astute knowledge of the game, sound tactical decisions and appropriate unit selection to win their games. In addition, this matched play events are a celebration of the hobby, so an attitude overflowing with good cheer, sincerity and positivity is essential for those of you looking to have a great time rolling dice in the grim darkness of the 41st Millenium.

TOOLS OF WAR

Attendees are expected to bring their 2000 point army, dice, a tape measure, all relevant rules publications, and at least 2 physical copies of their army roster (one for the Event staff and one for each opponent). If you are using any electronic devices to carry your official rules references, please ensure they are charged and available for reference at all times.

This seven round event will use missions from the Chapter Approved 2025-2026 Mission Deck. We will do our best to make it easy as possible to use the mission deck but we realize there are current shortages of the physical deck. It is ok to print your own or use the Tabletop Battles App to generate card draw.

ARMY CONSTRUCTION

All armies in these tournaments must be Strike Force sized (not exceed 2000 points) and follow the guidelines set out on pages 55 and 56 of the Core Rules.

All rules are valid in the following Games Workshop and Forge World publications with the cut off date being July 27, 2025 the event:

- Codexes/Index Cards (Yes, the Space Wolves book is valid)
- Warhammer 40,000: The App
- Chapter Approved Mission Deck
- Chapter Approved Tournament Companion found [here](#)
- White Dwarf
- FAQs, errata, and rules found [here](#)

Army lists should be presented in an easy to read format (such as army lists exported from BattleForge in Warhammer 40,000: The App), including all relevant wargear and unit upgrades.



Modeling and Painting

Playing exciting, atmospheric games with finely detailed, painted miniatures is intrinsic to the Warhammer experience. Painting your miniatures, taking them from bare plastic to fully realised warriors, is also one of the most satisfying parts of the Warhammer hobby.

With this in mind, all miniatures in your collection should be Games Workshop or Forge World miniatures (excluding basing or scratchbuilt components), and be fully assembled and painted to a Battle Ready standard. We are not opposed to 3d printed parts, components. All models must be Battle Ready models have all areas coloured and a simple finish on their bases. Above are some examples of models painted to a Battle Ready standard.

Don't forget, each model must accurately represent its entry on your army roster (What You See Is What You Get - WYSIWYG). For example, if your army includes a Space Marine equipped with a Meltagun, the model must be equipped with a Meltagun. Equipment such as Frag Grenades that are included on every model within a unit, but not included on every model of that type, need not be modelled.

If you are converting or using a "Counts-As" please email for model approval by July 21, 2025 to

horton_brian@yahoo.com

Schedule

Friday Aug 1

8:00—9:30 am Sign in and Paint Judging
9:45 am Announcements
10:00 am—1:00 pm Round 1
1:00 pm —1:45 pm Lunch
2:00pm—5:00 pm Round 2
5:30 pm—8:30 pm Round 3

Saturday Aug 2

9:30 am—1 pm Round 4 (30 minute terrain)
1:00 pm—1:45pm Lunch
2:00 pm—5:00 pm Round 5
5:00—7:30 Paint Judging

Sunday Aug 3

9:30 am—1 pm Round 6 (30 minute terrain)
1:00 pm—1:45pm Lunch
2:00 pm—5:00 pm Round 7
5:30 pm—Prizes

MISSIONS

Round	Deployment	Mission	Table Layout
Round 1	Tipping Point	Take and Hold	GW Layout # 2
Round 2	Search and Destroy	Scorched Eart	GW Layout # 2
Round 3	Crucible of Battle	Hidden Supplies	GW Layout # 2
Round 4	Hammer and Anvil	Purge the Foe	GW Layout # 8
Round 5	Crucible of Battle	Terraform	GW Layout # 8
Round 6	Tipping Point	Linchpin	GW Layout # 7
Round 7	Hammer and Anvil	Supply Drop	GW Layout # 7

PLEASE NOTE THAT TABLE TERRAIN MAY VERY SLIGHTLY FROM THE GW STYLE, BUT FOOTPRINTS OF THE TERRAIN WILL BE THE SAME.

PRIZES AND AWARDS

Best General (Golden Ticket)

2nd Best General (Golden Ticket)

3rd Best General (Golden Ticket)

Best Overall (Hobby Score Plus W/L and Battle Points)

2nd Best Overall (Hobby Score Plus W/L and Battle Points)

Best in Hobby (Overall Hobby Score)

Hobby Hero (Best Painting Score)

Ultimate Hobbyist Pin (Score in top 10 of Hobby Score)

Best Imperium (Hobby Score Plus Battle Points)

Best Xenos (Hobby Score Plus Battle Points)

Best Chaos Hobby Score Plus Battle Points)

Best in Faction (Hobby Score Plus Battle Points)

Chaos Space Marines

Dark Angels

Drukhari

Emperor's Children

Grey Knights

Genestealer Cults

Thousand Sons

Adepta Sororitas

Leagues of Votann

World Eaters

Adeptus Mechanicus

Necrons

Death Guard

Adeptus Custodes

Orks

Chaos Daemons

Astra Militarum

T'au Empire

Space Marines

Imperial Knights

Tyranids

Blood Angels

Imperial Agents

Space Wolves

Deathwatch

Black Templar

Aeldari