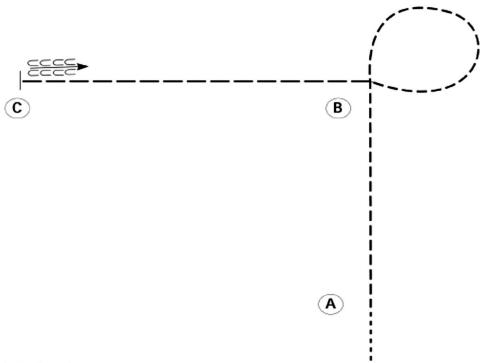
Leadline Horsemanship (W/J) – No Pattern, Railwork Only

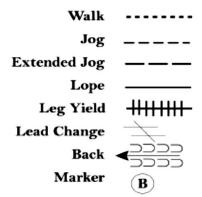
Western Horsemanship 9&U, W-T (All Ages)



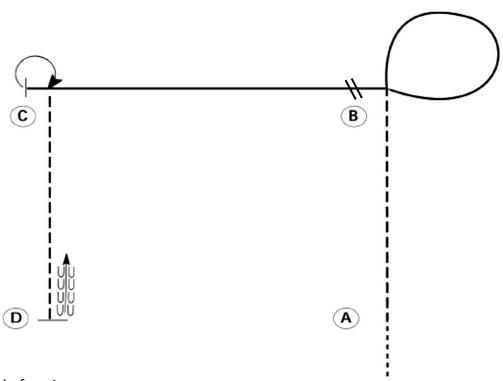
Be ready before A.

- 1. Walk to A.
- 2. Jog to B.
- 3. Jog a circle to the right.
- 4. Extend the jog from B to C.
- 5. Stop at C and back approximately one horse length.

Follow the instructions of your ring steward.



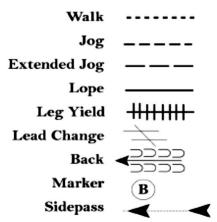
Western Horsemanship 10-13, 14-18, 19&O



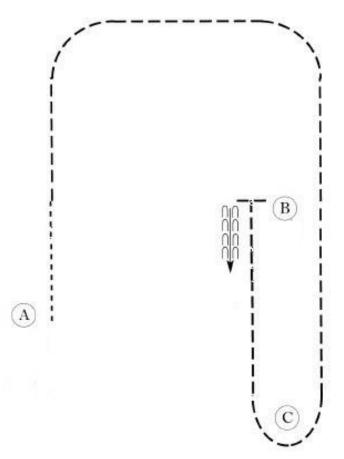
Be ready before A.

- 1. Walk to A.
- 2. Jog to B.
- 3. Lope on the right lead in a circle to the right.
- 4. Change leads at B and continue loping to C.
- 5. Stop and turn 270 degrees to the right.
- 6. Jog to D.
- 7. Stop at D and back approx. one horse length.

Follow the instructions of the ring steward.

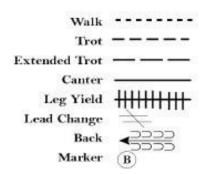


Hunt Seat Equitation 9&U, W-T (All Ages)

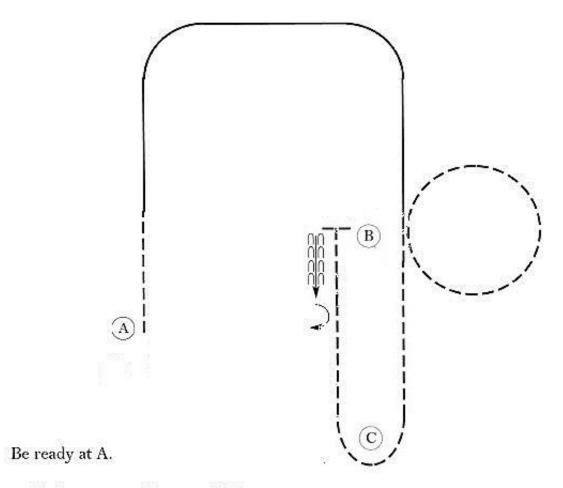


#### Be ready at A.

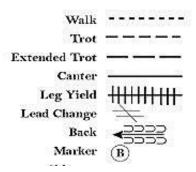
- 1. Walk until even with B.
- 2. Trot on the left diagonal around to B.
- 3. Sitting trot to and around C.
- 4. Trot on the right diagonal to B.
- 5. Stop and back approx. one horse length.



Hunt Seat Equitation 10-13, 14-18, 19&O

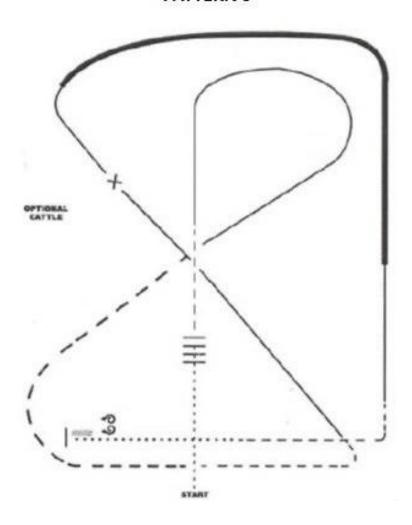


- 1. Sitting trot until even with B.
- 2. Canter on the right lead to B.
- 3. Trot a circle to the left on the correct diagonal.
- 4. Change diagonals and trot to and around C.
- 5. Continue to trot to B.
- 6. Stop and back approximately one horse length.
- 7. Perform a 180 degree turn to the right on the hindquarters



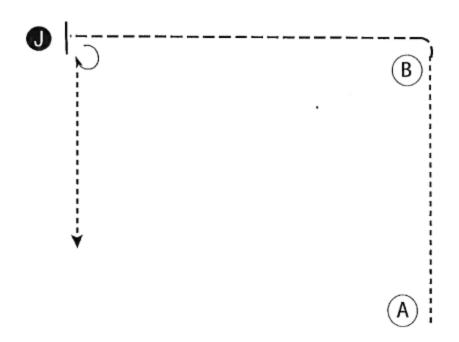
### Ranch Riding 18&U, 19&O

### PATTERN 6



- 1. Walk
- 2. Walk over logs
- 3. Trot
- 4. Lope right lead
- 5. Extended trot
- 6. Trot
- 7. Lope left lead
- 8. Change leads (simple or flying)
- 9. Extended lope right lead
- 10. Collect lope
- 11. Trot
- 12. Walk
- 13. Stop and back
- 14. 360 degree turn each direction (L-R or R-L)

Showmanship Leadline 6&U, 9&U (Leadline 6&U is Walk Only)



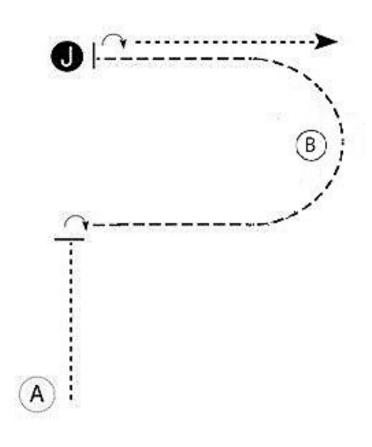
Be ready at A.

- Walk to B.
- 2. Trot around B and to judge.
- 3. Stop and set up for inspection.
- 4. When dismissed, turn 270 degrees and walk straight off. Walk

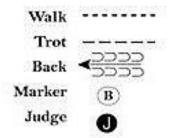
  Trot ----
  Back

Judge

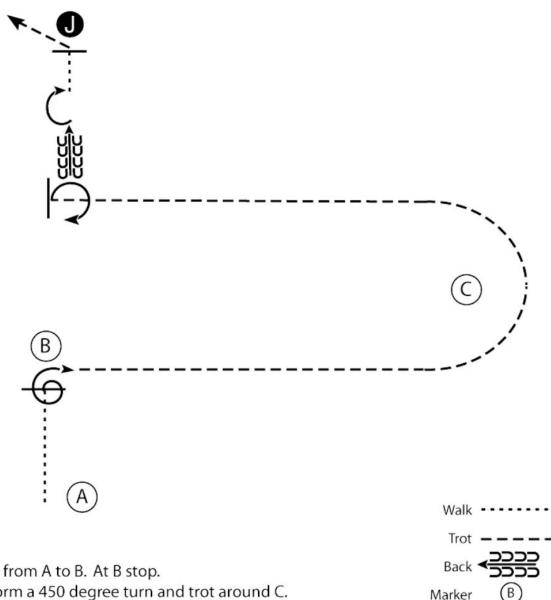
## Showmanship 10-13



- 1. Walk from A halfway to judge.
- 2. Stop and perform a 90 degree turn.
- 3. Trot in a curve around B to judge.
- 4. Stop and set up for inspection.
- 5. When dismissed, perform a 180 degree turn and walk straight away from judge.
- 6. Return to the lineup at a trot.



Showmanship 14-18, 19&O



Judge

- 1. Walk from A to B. At B stop.
- 2. Perform a 450 degree turn and trot around C.
- 3. Stop when even with B. Perform a 270 degree turn and back 5 steps.
- 4. Perform a 180 degree turn. Walk to the Judge and set up for inspection.
- 5. When dismissed trot to the line-up.