



B. Scott's Girls Junior High Basketball Fall League Rules



Game duration	16 minutes halves – Running Clock Clock Stops during timeouts and last minute of the 2 nd half. Clock continues to run if a team is up 20 points Halftime is 3 minutes long. Warm-ups are 4 minutes long.
Overtime	Overtime will last 1 minute. First team to score wins after the first overtime
Timeouts	Each team is given 3 (40 second) timeouts per game – No carryover in overtime. Each team is allowed 1 timeout in per overtime
National High School Federation Rules Used	10 second backcourt 5 seconds closely guarded. On foul shots players are allowed in the lane upon release.
Free Throws	Bonus will begin on the 7 th foul: 1 and 1 Double Bonus will begin on the 10 th foul: 2 shots
Personal Fouls:	6 per player
Fighting	Ejection from the League
Coaching	Players will coach themselves. There are no coaches allowed on the sidelines

