

## Central Nevada Racing Association 2020

Track Rules Welcome to the Central Nevada Racing Association. We are run by volunteers and elected members of the association who donate their time, knowledge, and experience. Our goal is to provide race events that are safe, fair, and with equal treatment to every car owner, driver, and fan. In the following documents you will find C.N.R.A.'s track rules. By-Laws are readily available upon request. C.N.R.A. hopes the information contained in this document will answer any questions you may have. We hope to see you at the Tonopah Speedway during the racing season.

**For more information contact:**

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### EXPLANATION OF TERMS:

- A) Term 1: Disqualification**- This term applies to a driver that cannot complete a race program due to an infraction of any rule set forth by the Central Nevada Racing Association. Disqualification will result in forfeiture of all points and money awarded that race event. The track officials will determine disqualification.
- B) Term 2: Disciplinary Action**- This term applies to an option of the C.N.R.A. Board of Directors and applies to a driver, member, officer, or official who violates any rule set forth by C.N.R.A. Disciplinary action may include, but is not limited to, fine and/or suspension, as determined by a quorum of the Board of Directors. Some rule infractions herein require disciplinary action.
- C) Term 3: Suspension**- This term is a form of disciplinary action and is an option of the C.N.R.A. Board of Directors. Violations warranting suspension will be considered by a quorum of C.N.R.A. Board of Directors. Violators must be notified at least five days prior to the hearing. At this time the violator may present a case. The C.N.R.A. The Board of Directors will determine the length of suspension. Any person suspended for a term greater than six months may, after six months submit a request in writing, to the Board of Directors for reinstatement. Award of points and/or money will be postponed until the C.N.R.A. The Board of Directors considers the violation. Some rule infractions herein require suspension.
- D) Term 4: Track Officials**- Track officials consist of: The Flagman and Assistant, Pit Steward, Lap Counter, Tech Person, Fire/Safety Lead, Assigned Corner Workers, and Security Chief. All other volunteer help may wear a track official pass but are not recognized as officials.
- E) Term 5: Child/ Children**- Any person under the age of 18 years.

### 2. WEATHER CANCELLATIONS:

- A)** No race shall be cancelled because of the weather until race time, at the track. The C.N.R.A. members shall decide cancellation.
- B)** Cancelled races shall be rescheduled for a time agreed upon by the membership.

- C) Spectators shall receive a weather pass for a postponed race at the track that states "No Refunds – Rain Check Only"

### 3. AGE REQUIREMENTS:

- A) A minimum age of a stock car driver is fourteen years, Go kart driver ages 5-13(minis 11 years allowed with tech/board approval).
- B) Guardians must sign children into the pits on a waiver form and all applicable fees regarding pit entry apply. Anyone bringing children into the pits are accepting responsibility for them. Children found to be unsupervised will result in them and their guardians being immediately removed from the pit area. If the guardian is a driver, he/she will be disqualified from that event. The unsupervised child/children will not be permitted back into the pit area for the remainder of the current racing season. There will be no refunds.

### 4. PASSES:

- A) All persons in the pit area must wear a Pit Pass or Official Pass displayed in a conspicuous place of their persons, and shall sign all applicable forms and waivers.

### 5. CLOTHING REQUIREMENTS:

- A) All persons in the pit area are highly recommended to wear light/ brightly colored conspicuous or reflective clothing, or a driving suit.
- B) Go Kart Divers must wear reflective vests at all times in the pits!

### 6. INTOXICANTS:

- A) Anyone caught in the pit area using or under the influence of intoxicants will be removed from the pit area by any C.N.R.A. Official prior to or during a race program.
- B) Upon reasonable suspicion, anyone may be removed from the pit area.
- C) No official shall be allowed to use intoxicants during the race program. The announcer(s) are not considered race officials.
- D) Any driver or pit crew member caught using intoxicants during the race program will have their pit passes removed and they will not be allowed to return to the pit area. The driver with whom the pit crew member entered the track will be warned. If that driver is warned for the same infraction twice in a season, that driver will be suspended for the remainder of the season.

### 7. CONDUCT:

- A) Each driver shall be responsible for the actions of themselves and their pit crew members. Both car and violator may be suspended at the discretion of the C.N.R.A. Board of Directors or Track Officials.
- B) Any driver, car owner, pit crew member, or any other person who strikes or causes bodily harm to another person at any C.N.R.A. function shall be automatically suspended.
- C) Any driver, car owner, pit crew member, or any other person who strikes, threatens, or attempts to intimidate any Track Official, or C.N.R.A. Board Members shall be automatically removed from the premises for that event and may be subject to further suspension, at the discretion of the Board of Directors.
- D) Any driver, car owner, pit crew member, or any other person on C.N.R.A. property who causes a disturbance or a scene before the public at any C.N.R.A. function may be subject to suspension from any or all of the C.N.R.A. activities at the discretion of the C.N.R.A. Board of Directors.

## 8. PIT AREA RULES:

- A)** Pit spaces shall be on a first come first served basis, or a space may be leased for a yearly fee of \$60. The race team must mark the leased pit spaced reserved. Any marked space that has not been leased will have the marking or sign removed by C.N.R.A. Track Officials.
- B)** Renewals must be renewed by March 1st or anyone may lease it.
- C)** All cars shall be taken to a designated area for tech inspection. All cars shall be tech inspected before entering the race track. Decisions of the tech inspector are final.
- D)** There shall be no reckless driving in the pit area. Offenders shall be disqualified. Intentional spinning of the wheels in the pit area is prohibited. Riding on the car and/or trailer in an unsafe manner is also prohibited.
- E)** The speed limit in the pit area is 5 miles per hour for ALL vehicles. Excessive speed through the pits, for any reason, could be grounds for disqualification.

## 9. SAFETY – ALL CARS TO COMPLY:

- A) Helmets:**
  - I.** Drivers must have a racing style helmet in good condition. (Motorcycle helmets not recommended).
  - II.** Helmets must accompany cars to tech and must be worn by driver and passenger at all times the car is on the track other than during introductions.
- B) Driving Gear:**
  - I.** Driving suit and neck brace is mandatory for all classes. They must be S.F.I. approved. S.F.I. racing shoes and gloves are recommended.
- C) Seat Belts:**
  - I.** No worn or sun rotted seat belts or window nets will be allowed. They may not have tattered fibers or non-functioning clasps, and they must be securely and solidly mounted. Failure to properly mount them will be cause of tech failure.
- D) Drive Shaft:**
  - I.** Drive shaft must be painted white with car number.
- E) Ballast:**
  - I.** Any ballast used, if allowed in your class, must be painted white and have the vehicle number painted on it. It must be securely mounted. Subject to tech approval. **II.** Ballast may not be mounted higher than the driver's shoulders.

## 10. NON-SAFETY ISSUES:

- A)** All vehicles must possess the ability to start and move at the time of tech inspection. (Dwarf and Sprint classes excluded)
- B)** A tech inspector has the right to change classifications of any vehicle after tech inspection. **C.** If a car does not pass tech due to safety reasons there will be NO grace race.
- C)** Cars must be painted and lettered neatly in a contrasting color. The numbers will be 9" x 18" per digit minimum. Roof numbers will be facing the right (passenger) side of the car.

## 11. MEMBERSHIP:

- A)** You must be a member of C.N.R.A. to receive Tonopah Speedway points and qualify for the points fund at the end of the year. No other memberships will be honored for the end of the year point's fund. All drivers' points will be tracked for the first three race events

attended. If no dues are paid the points totals for non-members will be erased and no points will be tracked in the future. Membership dues may be paid at any time before entering the fourth race to guarantee points tracking.

#### 12. POINT STRUCTURE:

- A)** Trophy Dash – One point per car will be awarded for the Trophy Dash. (ie: 4 car dash, 1st =4 points, 2nd =3 points, 3rd = 2 points, 4th =1 point)
- B)** Must take green flag to qualify for points in the heats, trophy dashes, and mains.
- C)** Heat Race
  - I.** 1st place = 10 points
  - II.** 2nd place = 9 points
  - III.** 3rd place = 8 points, etc. all positions lose 1 point on down the finishing order.
- D)** Main Event – all classes are as follows:
  - I.** 1st place = 100 points
  - II.** 2nd place = 95 points
  - III.** 3rd place = 90 points, etc. all positions lose 5 points on down the finishing order.
  - IV.** Lead a Lap = 5 points
  - V.** Most laps lead = 5 points
- E)** All points stay with the DRIVER. The primary driver who signs in to drive must race that car in that night's event, except for replacement driver approved by track officials. A primary driver may only substitute another driver into the car for a maximum of 3 race events.
- F)** A monetary award will be given to the drivers of all established classes with the most points.
  - I.** 1st place = 50% of the points fund for the class.
  - II.** 2nd place = 30% of the points fund for the class.
  - III.** 3rd place = 20% of the points fund for the class
- G)** Top 4 cars in ALL classes must go to tech immediately after main event, failure to do so will result in disqualification.
- H)** A driver whose car is destroyed may race another car, with the same number, and keep the previous points. If a car is bought or sold to another driver the points for the car will be reset to zero. I. If only one car shows up for the race, in an established class, they get a refund of car and driver fee, or points.
- I)** If a car cannot continue due to mechanical reasons before the first heat starts, they get a refund of the car and driver fee, but no points.

#### 13. MEANING OF THE FLAGS:

- A)** Green Flag: Signals the official start of the race.
- B)** Yellow Flag: Means there is a hazard on the track. Slow to a safe speed.
- C)** Red Flag: Means immediately move to the outside of the track and stop your vehicle in as safe a manner as possible. Remain stopped until told to move again by a Track Official.
- D)** Rolled-up Black Flag: Pointed at a driver as a warning for reckless driving, or unsportsmanlike conduct.

- E)** Unfurled Black Flag: Means exit the track at the very next opportunity and report to the pit steward. The pit steward is the only one who can authorize a Black-Flagged driver to re-enter the track.
- F)** Blue and Yellow Flag: Means move over for the faster traffic. **G.** Any two crossed flags: Event is half-way over.
- G)** White Flag: Means one lap remaining before checkered flag. **I.** Checkered Flag: Means the end of the racing event.

**14. PACKING THE TRACK:**

- A)** Packing the track will be done at the discretion of the flagman. Any driver refusing to pack the track shall be placed at the back of the pack for all events during the race night and not allowed to run the heat race. Everyone on the track during packing will be required to have a helmet or windshield.

**15. HOT LAPS:**

- A)** Hot laps should start at or around 4:30 pm. Hot laps shall be permitted by class. Novice drivers or mechanics may hot lap cars provided they have a pit pass and appropriate racing attire. Hot laps will be made at the discretion of the flagman, depending on track conditions.

**16. RACE QUALIFICATION:**

- A)** All drivers will draw for a starting position in the first main event of the year. Main event will be positioned with the top half of pill drawn. All heat race positions will start by pill draw.
- B)** If a driver does not wish to run in the Trophy Dash, the next in line can move up and race.
- C)** Cars shall be lined up in the proper position in the pit area. Cars shall be ready to line up before the previous event is complete. Once the pit steward moved the pack from the pit area to the track any latecomers shall move to the back of the pack.
- D)** CNRA officials shall identify all rookie driver cars. Drivers shall meet at the pit shack at the designated time for the drivers meeting. Any driver who misses a drivers meeting will start at the back of the pack in all events.

**17. FORMAL DRIVERS INTRODUCTIONS:**

- A)** Introduction of the drivers shall follow the drivers meeting. Sponsors shall be announced at this time. Novice drivers will be announced before the novice race. Driver introductions will start early enough so that races begin as soon as the sun is down. Exceptions for Special Events.

**18. CAR LINE UPS:**

- A)** All line ups for any race restart shall come from the Track Officials.
- B)** Line-ups for all events shall be posted by the pit steward at the pit shack.
- C)** It shall be the responsibility of the driver and crew to learn their respective events and starting positions.
- D)** The Trophy Dash will be run by the 2 fastest cars from each heat race. All line ups for the Trophy Dash will start with the fast cars in the back. If there are less than 3 cars there will be no Trophy Dash.

**19. LAP REQUIREMENTS:**

- A)** Heat race laps will be set at a rate of 2 laps per car. During a special event, there will need to be 8 cars or more to split into two heats. B. Trophy Dash will be 5 laps.
- B)** Main Event: The number of laps will be determined by the Track Officials. Fifteen laps minimum, maximum number of laps up to the flagman.
- C)** Car count for all programs will be determined by the track officials.

**20. STARTS AND RESTARTS:**

- A)** All races shall be rolling start, other than special events. The inside pole car shall set a steady pace for the start. If any car willfully jumps the starts or holds back, that car does so at the risk of being moved to the back of the pack. A second false start automatically moves that car to the back of the pack. If the front two cars are dressed in turn three, the race may go green.
- B)** All cars shall start in proper line-up until the green flag is waved. Applies to all classes.
- C)** The driver who causes a yellow shall be put to the back of the pack.
- D)** A no-light situation or double flash of the yellow light means the race is about to start.
- E)** Any car that causes three yellow flags will be black-flagged. The number of allowed yellows may be changed during special events. It must be announced at the drivers meeting.

**21. YELLOW FLAG LINE UPS:**

- A)** Cars will line up in order per the previously completed lap. Restarts will be the first-place car on pole, the rest of the pack will line up double file according to the order in which they passed the flag stand, after the leader, on the previous completed lap.
- B)** The car or cars causing the yellow will go to the back of the pack.

**22. RACE RULES:**

- A)** Failure to obey any flag shall result in disqualification. Stopped cars (under the red flag) shall not proceed until told to do so by track officials
- B)** Deliberate wrecking will result in an automatic black flag.
- C)** Cars entering the infield in the turns shall be prohibited. Offenders shall be black flagged. Cars entering the infield shall not re-enter the track in a manner that will endanger the other drivers. Cars must make a left hand turn to re-enter the track from the infield.
- D)** If a car goes off the outside of the track it must re-enter the track at the entrance.
- E)** Any car leaving the track during a race under a yellow or red flag shall line up at the rear of the pack. A rollover will result in a red flag. A car involved in a serious accident or rollover shall go to the back of the pack. Pit crew-members are not allowed on the track at any time. The flagman can order cars off the track for cool-down as necessary during a red flag event.

**23. BLACK FLAG RULES:**

- A)** A car shall not be given the mechanical flag for a flat tire unless the flagman determines that the car is unsafe or is damaging the track surface.
- B)** Excessive oil burning or smoking shall result in a mechanical flag.
- C)** Any cars causing more than three yellows will be black flagged.

**24. NOVICE RACES:**

- A)** The novice race shall start after the last main event, time and weather permitting. Mini's and Dwarfs separate. All novice races shall be five to 10 laps. If driving in a novice race you will be required to have a pit pass, and sign all waiver forms. All pit rules apply to

novice drivers. Any owner allowing an intoxicated or impaired driver in their car will be disciplined. No regular class driver may run a car in the same class during a novice race.

**25. PROTEST PROCEDURES:**

- A)** Any driver stopping their car on the track to protest shall be disqualified. Drivers and pit-crew members shall not be permitted in the tower or on the flag stand without permission of a Track Official. Violators of this rule may cause their car to be black flagged or disqualified for that race.
- B)** Protests shall be submitted in writing by the driver along with \$250 in cash for any protest. The pit steward shall take the written protest and the money to the tower as his/her duty permits. **NO CHECKS WILL BE ACCEPTED.** The Officers and the Board of Directors shall decide on the protest. Protest must be filed no later than thirty minutes after the race results are posted. If violations are found the protestor shall be refunded the protest money. If violations are not found, the protested car owner receives the protest money.
- C)** Any driver violating a building or Track Rule shall be subject to disqualification for the protested event. Drivers could also be subject to disciplinary action by the Board of Directors. Drivers may be subject to a loss of points accumulated for the season to date.
- D)** The Board of Directors shall be present at all protests and call on Track Officials as deemed necessary to resolve them. Any relative of a driver or Official involved in protest shall abstain from voting on the decision. All protests will be settled on the night of the race, prior to payoffs, unless there are extenuating circumstances.

**26. TROPHIES AND AWARDS:**

- A)** Kiddie trophies will be awarded after the last Trophy Dash race. All other awards shall be awarded after the last race program at a location announced during the drivers meeting.
- B)** Point's championship for eligible classes to be awarded at the annual meeting.

**27. ENTRY FEES:**

- A) Front Gate Fees:**
  - I. \$10 – Adults
  - II. \$5 – Kids 7-14 years, Seniors 55+, and Military
  - III. Kids 6 and under – FREE
  - IV. Gate fees may be raised during special events.
  - V. Family Season Pass Available
- B) Pit Gate Fees:**
  - I. Pit Pass for 13 and older \$25
  - II. Pit Pass under 13 as follows: 1. 0-1 or until walking – FREE 2. 1-5 years \$5 3. 6-12 years \$10
  - III. Car and Driver Go Kart \$20
  - IV. Car and Driver Mini Stock \$35
  - V. Car and Driver Hobby Stock \$50
  - VI. Car and Driver Pro Stock \$50
  - VII. Car and Driver Dwarf \$50
  - VIII. \$5 from each back-gate entrance will go toward the points fund payoff at the end of the season.
  - IX. Any new class \$50
  - X. Back gate fees may be raised during special events.

28. REQUIRED FORMS:

- A) All drivers will be required to complete the following forms: I. A standard racing waiver form. II. A rules acknowledgement stating that the driver has read and understands all building and track rules. III. A brag sheet. (Goes to the tower for introductions)

29. PAYOFFS:

- A) Payoffs will be determined by the back gate cars entered and pit passes issued in that class and Board of Directors.
- B) If only 2 cars show up in an established class, both drivers get their entry fee back for car and driver only.

30. NEW CLASSES:

- A) A. Established status: A class may be established for future race season with 4 or more cars at 50% of race events in the present season. Racing may be allowed in the present season with fewer than 4 cars. Payoffs come from the back gate. No points fund for the season will be paid.
- B) B. To be considered a class, you must have 4 cars for the race event. Point and points funds will be tracked, if considered a class. If less than 4 cars show for a class not established in the previous race season, no points and points fund will be awarded for that event.
- C) C. If an established class does not produce 4 or more cars at 50% of the race events in the current season, that class will lose its established status for the next season and must qualify again during the next season to re-establish their status.

31. THE GOLDEN RULE:

A. The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for safe events. The rules shall govern the conditions of all events. By participating in these events all participants are deemed to have complied with the rules.

NO EXPRESSED OR IMPLIED WARRANTY OR SAFETY SHALL RESULT FROM PUBLICATIONS OR COMPLIANCE WITH THESE RULES AND/ OR REGULATIONS. These are intended as a guide for conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator, or official. The board of directors shall be empowered to permit minor deviations from any specifications herein or requirements.

NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERCATION OR SPECIFICATIONS. Any interpretation or deviations of the rules is left to the discretion of the Officials.

Officials' decisions are final.

**Thank You,  
Central Nevada Racing Association  
Tonopah Speedway**