

Central Nevada Racing Association – Tonopah Speedway

2025 Track Rules & Regulations

Welcome to the Central Nevada Racing Association's Tonopah Speedway.

The rules and regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules.

NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OF OR COMPLIANCE WITH THESE RULES AND OR REGULATIONS.

They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator, or official.

For more information contact:

Central Nevada Racing Association

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C.N.R.A. Board of Directors:

President: Adam Thomas

Vice-President: Shad Sorenson

Secretary: Pati Harhay

Treasurer: Pati Harhay

1. Explanation of Terms:

- 1.1. **Term 1: Disqualification** – This term applies to a driver that does not comply with all the rules and regulations set forth by the Central Nevada Racing Association (C.N.R.A.). Disqualification will result in forfeiture of all points and money awarded that race event. The track officials will determine disqualification.
- 1.2. **Term 2: Disciplinary Action** – This term applies to an option of the C.N.R.A. Board of Directors and applies to a driver, member, officer, or official who violates any rule set forth by C.N.R.A. Disciplinary action may include, but is not limited to, fine and/or suspension, as determined by a quorum of the Board of Directors. Some rule infractions herein may require disciplinary action.
- 1.3. **Term 3: Suspension** – This term is a form of disciplinary action and is an option of the C.N.R.A. Board of Directors. Violations warranting suspension will be considered by a quorum of the C.N.R.A. Board of Directors. Violators must be notified at least five days prior to the hearing. At this time the violator may present a case. The C.N.R.A. Board of Directors will determine the length of suspension. Any person suspended for a term greater than six months may, after six months, submit a request in writing to the Board of Directors for reinstatement. Award of points and/or money will be postponed until the C.N.R.A. Board of Directors considers the violation. Some rule infractions herein may require suspension.
- 1.4. **Term 4: Track Officials** – The Track Officials consist of: Flagman and assistant, Announcer, Lap Counter, Pit Steward, Tech Person(s), Fire/Safety Crew, Assigned Track Watchers, and Security personnel.
- 1.5. **Term 4: Child/Children** – Any person under the age of 18 years old.

2. Weather Cancellations:

- 2.1. No race shall be cancelled because of weather until race time, at the track, with the exception of special events. The C.N.R.A. members shall decide the cancellation.
- 2.2. Cancelled races shall be rescheduled for a time agreed upon by the board members.
- 2.3. Spectators shall receive a weather pass for a postponed race at the track that states, "No refunds."

3. Age Requirements:

- 3.1. The minimum age for Go Kart drivers is five (5) years of age. The maximum age for Go Kart drivers is thirteen (13) years of age.
- 3.2. The minimum age for mini stock drivers is eleven (11) years of age.
- 3.3. The minimum age for drivers of all stock car classes, other than mini stocks, is fourteen (14) years of age.
- 3.4. The minimum age for IMCA Modified drivers is fourteen (14) years of age.

4. Pit Passes:

- 4.1. All person in the pit area must wear a Pit Pass or Official Pass displayed in a conspicuous place on their person. If you do not have a pit pass on you will be escorted out of the pit area by a Track Official.

- 4.2. Children 17 and younger must have a Parental/Guardian Consent, Release Waiver of Liability, Assumption of Risk, and Indemnity Agreement prior to entering the pit area. Anyone bringing children into the pits and signing the above-mentioned form is accepting responsibility for them. Children found to be acting in an unsafe manor could result in them and their guardians being removed from the pit area. If the guardian is a driver, he/she will be disqualified from that event. The unsupervised child/children will not be permitted back into the pit area for the remainder of the event. Further disciplinary action will be determined by the Board of Directors. There will be no refunds.

5. Clothing Requirements:

- 5.1. All persons in the pit area, regardless of age, are required to wear light/brightly colored conspicuous clothing, Hi-Vis clothing or a driving suit.

6. Intoxicants in the Pits:

- 6.1. Anyone caught before entering, or while in the pit area, using or under the influence of intoxicants will be immediately removed from the pit area by Security or a Track Official prior to or during a race program. Upon reasonable suspicion, Security or Track Officials may remove anyone from the pit area.
- 6.2. No Track Official shall be allowed to use intoxicants during the race program with the exclusion of the Announcer.
- 6.3. Any driver caught using intoxicants during the race program will be escorted out of the pit area by a Track Official and will not be allowed to return to the pit area for the duration of the event.
- 6.4. Any pit crew member caught using intoxicants during the race program will be escorted out of the pit area by a Track Official and will not be allowed to return to the pit area for the duration of the event. The driver with whom the pit crew member entered the track will be warned. If that driver is warned for the same infraction twice in a season, that driver will be suspended for the remainder of the race season.

7. Conduct:

- 7.1. Each driver shall be responsible for the actions of themselves and their pit crew members. Both car and violator(s) of the track rules herein may be suspended at the discretion of the Board of Directors.
- 7.2. Any driver, car owner, pit crew member, or any other person who strikes or causes bodily harm to another person, including Track Officials, at any race program or C.N.R.A. event shall be automatically removed from the premises for that event and may be subject to further suspension at the discretion of the Board of Directors.
- 7.3. Any driver, car owner, pit crew member, or any other person on C.N.R.A. property who causes a disturbance or a scene before the public at any race program or C.N.R.A. event may be subject to suspension at the discretion of the Board of Directors.

8. Pit Area Rules:

- 8.1. Un-leased pit spaces shall be on a first come first served basis. Pit spaces may be leased for a fee of \$60 per space per season. The team or individual leasing a pit space MUST mark the pit space as their own. Unmarked pit spaces will not be considered leased on race night, and as such, C.N.R.A. Officials and Track Officials will NOT enforce the lease or ask anybody else to move. Any marked space that has not been leased will have the marking signage removed by the Board of Directors.
- 8.2. All pit space leases must be renewed by March 1, otherwise the space will open for anybody to lease during the regular racing season.
- 8.3. The speed limit in the pit area is 5 MPH for ALL vehicles, no exceptions. Excessive speed through the pits, for any reason, could be grounds for disqualification from that event as well as suspension from future events at the discretion of the Board of Directors.
- 8.4. There shall be no reckless driving in the pit area. Intentional spinning of the wheels in the pit area is prohibited. Riding on the car and/or trailer in an unsafe manner is prohibited. Offenders shall be disqualified from that event and could be suspended from further events at the discretion of the Board of Directors.

9. Safety – All Cars to Comply:

- 9.1. Helmets:
 - 9.1.1. Driver and passenger must have a SNELL SA2015 or better rated helmet. The strap and clasp must be in good functional condition. Helmets cannot have any cracks and must accompany the vehicle at time of inspection. DOT rated helmets, open face helmets and motorcycle helmets are NOT allowed.
 - 9.1.2. Helmet(s) must accompany car to tech and must be worn by driver and passenger at all times when the car is on the track, with the exception of driver introductions.
- 9.2. Driving Suit:
 - 9.2.1. SFI rated driving suit and neck brace are mandatory for drivers and passengers of ALL classes.
 - 9.2.2. SFI rated racing shoes and gloves are recommended.
- 9.3. Seatbelts:
 - 9.3.1. No stock seat belts. Five (5) point type harnesses required with minimum 3in. waist and shoulder straps. Belts may be no more than three (3) years old. All belts must be securely mounted to the roll cage. No worn or sun rotted belts. Tattered fibers, nonfunctional clasps and insufficient mounting points WILL be cause for vehicle to fail
- 9.4. RACEceivers:
 - 9.4.1. RACEceivers are mandatory for all drivers in all classes. RACEceiver channel shall be: 454.0000
- 9.5. Numbers:
 - 9.5.1. Cars must be painted and lettered neatly in contrasting colors. The numbers will be 9"×18" minimum per digit. Roof number will be facing the passenger side of the car.
- 9.6. Transponders are required for classes with more than 5 cars.

10. Tech Inspection:

- 10.1. All cars shall be taken to a designated area for pre-race tech inspection prior to racing. Tech inspections will be open for three (3) hours prior to the pre-race driver's meeting. Any car that does not make tech during this three (3) hour window will only be checked for safety items and will start the main event in the back of the pack regardless of heat race finishing position, points standing, or pill draw. All decisions made by the Tech Person(s) are final.
- 10.2. Top 3 cars in each main event shall be immediately taken to a designated area for post-race tech inspection. ***Failure to come straight to tech after leaving the track surface shall result in immediate disqualification from and loss of points for that race. No exceptions.***
 - 10.2.1. If you are overheating, tell the tech person(s) and they will allow you to go to the water spigot ONLY, provided you come immediately back to tech after cooling down. You will be watched at the water spigot. You MAY NOT use the water spigot to wash mud off your car at this time. You MAY NOT add or remove anything from the car at this time. You MAY NOT go to your trailer or any other location before coming back to tech. Doing so will result in disqualification from and loss of points for that race.
- 10.3. All vehicles must possess the ability to start and move under their own power at the time of pre-race tech inspection.
- 10.4. The Tech Person(s) reserves the right to change classifications of any vehicle during or after tech inspection.
- 10.5. ***If a car does not pass tech due to safety reason, no grace race shall be allowed. No points OR money will be awarded to any car allowed in under a grace race.***

11. Membership:

- 11.1. You must be a member of C.N.R.A. to receive Tonopah Speedway points and qualify for the points fund at the end of the year. No other memberships will be honored for the end of the year points fund.
- 11.2. All driver's points will be tracked for the first three races of each season. If no membership dues are paid, the points total for non-members will be erased and will not be tracked for the remaining races that season.
- 11.3. Membership dues may be paid at any time before the start of the fourth race to guarantee points tracking.

12. Points Structure:

- 12.1. Car must take the green flag to qualify for points in all heat races and main events.
 - 12.1.1. Heat Race Points:
 - 12.1.1.1. 1st Place – 10 Points
 - 12.1.1.2. 2nd Place – 9 Points
 - 12.1.1.3. 3rd Place – 8 Points
 - 12.1.1.4. All positions lose 1 point on down the finishing order.
 - 12.1.2. Main Event Points:
 - 12.1.2.1. 1st Place – 40 Points
 - 12.1.2.2. 2nd Place – 39 Points
 - 12.1.2.3. 3rd Place – 38 Points
 - 12.1.2.4. All positions lose 1 point on down the finishing order.

- 12.1.3. All points stay with the car.
 - 12.1.3.1. Cars with more than one driver need to register as a team. The primary driver who signs in to drive must race that car in that night's event, except for a replacement driver approved by the Track Officials.
 - 12.1.3.2. A primary driver may only substitute another driver into the car for a maximum of 2 race events. The lowest scoring race will be eliminated from your points total. This includes a DNF.
- 12.1.4. A monetary award will be given to the drivers of all established classes with the most points.
 - 12.1.4.1. 1st Place – 50% of the points fund for the class
 - 12.1.4.2. 2nd Place – 30% of the points fund for the class
 - 12.1.4.3. 3rd Place – 20% of the points fund for the class
- 12.2. If only one car shows up for the race, in an established class, they get a refund of car and driver fee, but no points. If the driver still wants to run, they can do so at the end of the night. Points will be awarded only if the driver takes the green flag and forfeits the refund.

13. Meaning of the Flags:

- 13.1. **Green Flag** – Signals the official start of the race.
- 13.2. **Yellow Flag** – Means there is a hazard on the track. Slow to a safe speed.
- 13.3. **Red Flag** – Means immediately move over to the outside of the track and stop your vehicle in as safe a manner as possible. Remain stopped until told to move again by a Track Official.
- 13.4. **Rolled-Up Black Flag** – Pointed at a driver as a warning for reckless driving or unsportsmanlike conduct. This warning will carry over into the main event.
- 13.5. **Unfurled Black Flag** – Means exit the track at the very next opportunity and report to the Pit Steward. The pit steward is the only one who can authorize a black-flagged driver to re-enter the track.
- 13.6. **Blue & Yellow Flag** – Means move over for faster traffic if you are more than one lap down.
- 13.7. **Two Crossed Flag** – Means the race is half-way over.
- 13.8. **White Flag** – Means one lap remaining before the checkered flag.
- 13.9. **Checkered Flag** – Means the end of the race.

14. Packing the Track:

- 14.1. Packing the track will be done at the discretion of the C.N.R.A. Officials.
- 14.2. Any driver refusing the pack the track shall be placed at the back of the pack in the heat race.
- 14.3. Everyone on the track during packing will be required to wear a helmet OR have a windshield.

15. Hot Laps:

- 15.1. Hot laps should start approximately 2 hours and 30 minutes before the scheduled start time of the event.
- 15.2. Novice drivers and or mechanics may hot lap cars provided they have pit pass and the required driver safety gear.
- 15.3. Hot laps will be made at the discretion of the flagman dependent on the track condition.

16. Race Qualifications:

- 16.1. Car should be lined up in the proper position in the pit staging area in a timely manner.
- 16.2. Cars should be ready and lined up BEFORE the previous event is complete.
- 16.3. Once the pit steward moves the pack from the pit staging area to the track any latecomers will fall in line at the back of the pack.
- 16.4. Drivers will meet at the designated time and place for the drivers meeting. Any driver who misses the drivers meeting will start at the back of the pack in all events that day.

17. Formal Driver Introductions:

- 17.1. Introduction of the drivers shall be immediately following the drivers meeting, or at the beginning of each Heat Race.
- 17.2. Sponsors shall be announced at this time.
- 17.3. Driver introductions will start early enough so that the races begin as soon as the sun is down. Exceptions for special Events.

18. Car Line Ups:

- 18.1. All line ups for any race restart shall come from the track officials.
- 18.2. Line-ups for all events will be posted by the pit steward at the pit shack and on MyRacePass.
- 18.3. It shall be the responsibility of the driver and crew to learn their respective events and starting positions.
- 18.4. All heat race positions will start by pill draw.
- 18.5. Main event race positions will be determined as follows; The first half of heat will line up in the main event by the position in which they finished in the heat race and the second half of the heat race will do a pill draw for main event positions.

19. Lap Requirements:

- 19.1. Heat Races:
 - 19.1.1. The number of laps in a heat race will be set at a rate of 2 laps per car with a maximum of 10 laps total.
- 19.2. During a special event, there will need to be 8 cars or more in a class to split into two heats for that class, at the discretion of the Track Officials.
- 19.3. Main Event:
 - 19.3.1. The number of laps will be determined by the track officials based on car count.

20. Starts and Restarts:

- 20.1. All races shall be rolling start. The inside pole car shall set a steady pace for the start. If any car willfully jumps the start or holds back, that car does so at the risk of being moved to the back of the pack. A second false start automatically moves the car to the back of the pack. If the front two cars are dressed in turn three, the race may go green.
- 20.2. All cars shall start and stay in proper line-up until the green flag is waved.
- 20.3. A double flash of the yellow light means the race is about to start and/or "going green" announced on RACEceiver.
- 20.4. The driver who causes a yellow will be charged with a yellow and all cars involved will be sent to the back of the pack.

- 20.5. Yellow flag line-ups: Cars will line up in order per the previous completed lap. Restarts will be the first-place car on pole, the rest of the pack will line up double file according to the order in which they passed the flag stand, after the leader, on the previous lap with the exception of those involved in the yellow.

21. Race Rules:

- 21.1. Failure to obey any flag shall result in disqualification. Cars stopped during a red flag shall not proceed until told to do so by a Track Official.
- 21.2. Deliberate wrecking will result in an automatic black flag.
- 21.3. Cars entering the infield shall not re-enter the track in a manner that will endanger the other drivers. Cars must make a left hand turn to re-enter the track from the infield.
- 21.4. Any car leaving the track during a race under a yellow or red flag will line up at the rear of the pack. Pit crew members are not allowed on the track at any time. The flagman can order cars off the track for cool-down as necessary during a red flag event.

22. Black Flag Rules:

- 22.1. Any car that is charged with 2 yellows in a heat race will be black flagged. Any car charged with 3 yellows in a main event will be black flagged. The number of allowed yellows may be changed during special events but it must be announced at the drivers meeting by Track Officials.
- 22.2. Excessive oil burning or smoking may result in a mechanical flag. A car shall not be given a mechanical flag for a flat tire unless the flagman determines that the car is unsafe or is damaging the track surface.
- 22.3. Cars entering the infield in the turns are prohibited. Offenders will be black flagged.

23. Protest Procedures:

- 23.1. Any driver stopping their car on the track to protest shall be disqualified.
- 23.2. Drivers and pit crew members shall not be permitted in the tower or on the flag stand to protest without permission of a Track Official. Violators of this rule may cause their car to be black flagged or disqualified for that race.
- 23.3. Protests shall be submitted in writing by the driver along with \$250 in cash for any protest. The pit steward will take the written protest and the money to the tower as his/her duty permits. The officers and the Board of Directors shall decide on the protest. Protest must be filed no later than thirty minutes after the race ends. If violations are found the protester shall be refunded the protest money. If violations are not found, the protested car owner receives the protest money.
- 23.4. Any driver violating a Building or Track Rule shall be subject to disqualification for the protested event. Driver could also be subject to disciplinary action by the Board of Directors. Drivers may be subject to a loss of points accumulated for the season to date.
- 23.5. The Board of Directors shall be present at all protests and call on Track Officials as deemed necessary to resolve them. Any relative of a driver or Official involved in a protest shall abstain from voting on the decision. All protests will be settled on the night of the race, prior to payouts, unless there are extenuating circumstances.

24. Trophies and Awards:

- 24.1. The time kiddie trophies will be given out will be determined at each race. The announcer will announce it to the spectators before each race event. All other awards shall be awarded after the last race of the night at a location announced during the drivers meeting.
- 24.2. If track officials are unable to write checks for payouts the night of the race, they will be mailed to the driver.
- 24.3. Points championship for eligible classes to be awarded at the Annual Meeting.

25. Entry Fees:

- 25.1. Front Gate Entry Fees:
 - 25.1.1. \$10 – Adults and Teens, age 15-54
 - 25.1.2. \$5 – Children, age 7-14 | Seniors, age 55+ | All Active Military and Veterans
 - 25.1.3. \$FREE – Children, age 6 and under
 - 25.1.4. Front Gate fees may be raised during special events.
 - 25.1.5. Season passes are available at a discounted rate and may vary per season.
- 25.2. Pit Gate Entry Fees:
 - 25.2.1. Pit Gate fees may be raised during special events.
 - 25.2.2. \$25 – General pit pass – Adults and Teens, age 13-54
 - 25.2.3. \$5 of each general adult pit pass goes to the special event of the night.***
 - 25.2.4. \$10 – General pit pass – Children, age 5-13 | Seniors, age 55+
 - 25.2.5. \$FREE – Children, age 5 and under
 - 25.2.6. \$25 – Car and Driver – Go Karts
 - 25.2.7. \$35 – Car and Driver – Mini Stocks
 - 25.2.8. \$50 – Car and Driver – Hobby Stocks
 - 25.2.9. \$50 – Car and Driver – Pro Stocks
 - 25.2.10. \$50 – Car and Driver – Dwarfs
 - 25.2.11. \$50 – Car and Driver – All IMCA Classes
 - 25.2.12. \$75 – Car and Driver – Special Class of the Weekend***
 - 25.2.13. \$5 from every Car and Driver entrance fee paid will be added to the points fund payout at the end of the season.

26. Required Forms:

- 26.1. All drivers will be required to complete the following forms:
 - 26.1.1. Release Waiver of Liability, Assumption of Risk, and Indemnity Agreement
 - 26.1.2. A C.N.R.A. brag sheet
 - 26.1.3. Any tax forms required by the IRS

27. Payouts:

27.1. Payouts will be determined by the back gate and the Board of Directors.

28. Classes:

28.1. Established Class status:

28.1.1. A class may be established for future race seasons if 4 or more cars show up at 50% of the scheduled race events in the present season. Racing may be allowed in the present season with fewer than 4 cars and payouts will come from back gate, but no points fund for the season will be paid to an unestablished class.

28.1.2. If an established class does not produce 4 or more cars at 50% of the scheduled race events in the current season, that class will lose its established status for the next season and must qualify again during the next season to re-establish their status.

28.2. If an unestablished class shows up to race with 4 cars or less, they will be allowed to race in that event; However, C.N.R.A. reserves the right to not pay out to that class for that event.

*Thank you,
Central Nevada Racing Association
Tonopah Speedway*

Adam Thomas

2025 C.N.R.A President