



# 4 SQUARE

## GAME RULES



**GOAL:** The goal of 4 Square is to outlast the other players for as long as possible.

### To Play:

- Each player stands on one of 4 starting positions (A,B,C, or D). The player in that round is identified by the shape and/or color of that starting position. (For example: Position A is identified by the shape 'square' and the color 'orange'.)
- The player on the A position begins the game. (If using a play-set that includes both shapes and colors, as seen above, Player A begins the round by choosing to play with shapes or colors.) Player A jumps to another spot and then back again to

their starting position. As they jump, they call out the name of the shape or color they are jumping to, thereby passing the turn to the player associated with that shape or color. (For example, if Player A jumps to a position with a circle, the turn is passed to Player C, meaning it is now Player C's turn to jump.)

- Players take turns in this manner until a player hesitates too long, or jumps out of turn. That player is OUT. When a player is out, they leave the play area, and the remaining players rotate towards the A position. A new player may join the game at the D position.

- Player A begins the next game.

Try to stay in the A position as long as you can!