

## JGVL Winter League

Team	Total Points	6:20pm		7:20pm		
		Date	CT 1	CT 2	Ct 1	CT 2
1 Red		Feb 5th	6 v 5	2 v 4	8 v 7	1 v 3
2 Pink		Feb 19th	8 v 6	1 v 2	7 v 5	3 v 4
3 White		March 5th	7 v 6	4 v 1	5 v 8	2 v 3
4 Black		March 12th	5 v 6	4 v 2	7 v 8	3 v 1
5 Gray		<b>round robin night</b>				
6 Yellow		<b>Tournament</b>				
7 Blue		March 19th				
8 Orange						

### RULES:

- **Time:** 3 games with a 15-minute timer
- **Time penalty:** if a team takes longer than 20 seconds to serve the ball or toss a free ball the other team is awarded control of the ball and receives a point.
- **Points:** when the buzzer stops the total points for both teams are calculated
- **Warmup/Practice:** 15 minutes before the first game (clock will be on the center table)
- **Service:** maximum allowed opportunity is 2 then the team transitions to receiving free balls with a maximum opportunity of 3 additional chances. If the team misses a service or fails to convert a free ball the other team receives the point and control of the ball.
- **Service toss:** a player is allowed only 1 toss.
- **Service location:** the server must stand behind the 10-foot line at a minimum; however, this is situational because the coaches should use their discretion to back the server up according to their individual abilities.
- **Free ball toss:** coaches discretion to challenge the team, the intent is fun and development.
- **Music:** teams are encouraged to communicate their favorite songs.

### Additional Rules

- **Two-point ball:** one opportunity per game for a coach to request a different colored ball for a chance to score 2 points; however, if the team fails to convert the other team is awarded two points.
  - A player is only allowed to maximum opportunities to serve a two-point ball.
  - A replay is permissible for a two-point ball and replays at the two-point level.
- **Replay:** one opportunity per game for a coach to request a redo
  - All gameplay is acceptable to replay.
- **Option:** one extra chance to use a Two-point ball or Replay.
  - A coach cannot use an Option to replay after a replay. Essentially, you cannot redo twice in a row.

### Player Code of Conduct

- **Player:** all players are expected to have fun and compete while showcasing respect for everyone. There is no tolerance for bullying or unsportsmanlike behaviors. Any occurrences will be immediately reviewed.
- **Parent:** positive cheering for all kids. Negativity is unacceptable.

**Round Robin Night:** after each 15 min game the teams will rotate who they are playing.

**Tournament Night:** overall points winner, category winners, each team will achieve something!