3 entries per team

Contestants must choose two contrasting selections (period, style, or mood) from any published play or a monologue book. Each selection must contain one character only. The selections must be memorized. Make-up and costumes are permitted, but should not be the focus of the performance. The festival will provide a small table and one chair, but contestants must furnish their own hand props. No sets or furniture other than the table and chair mentioned will be allowed. No special lighting or sound effects will be allowed. No restrictions on movement.

TIME LIMIT: Both selections combined may not exceed 5 minutes, including the slate.

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| **Criteria** | **Superior** | **Advanced** | **Proficient** | **Basic Level** | **Emerging** |
| **5 Points** | **4 Points** | **3 Points** | **2 Points** | **1 Point** |
| **Professionalism & Preparedness**  ***Score \_\_\_\_\_\_\_\_*** | Student is completely prepared and has obviously rehearsed. | Student seems prepared but might benefit from a couple more rehearsals | Student seems to be somewhat unprepared to present | Student does not seem prepared to present. | Student’s performance is extremely short or unfocused because of lack of preparation |
| **Characterization**  ***Score \_\_\_\_\_\_\_\_*** | Character is believable, fully and effectively developed through voice and body, and is driven by a clear objective | Character is believable and strong choices are made to create character fully. | Good choices are made to create character but it is not clearly defined. | Limited characterization- breaking of character during the scene. | Character is not present. |
| **Movement**  ***Score \_\_\_\_\_\_\_\_*** | Uses gesture and physicality to create a clearly defined and fully realized character that meets the style of the scene. | Uses gesture and physicality to create a clearly define a character and/or the style of the scene. | General choices are made as to how and when to move based on the characters needs and style of the scene. | Movement is choppy and feels unmotivated overall and/or does not relate to the character or the style of the scene at all. | Very little movement and/or movement that does not relate to the character or the style of the scene at all. |
| **Voice**  ***Score \_\_\_\_\_\_\_\_*** | The student utilized inflection, pitch, projection, volume, and rate to create a believable and fully realized character. | The student utilized inflection, pitch, projection, volume, and rate to create a clearly defined character. | The student utilized some of the following elements to define character: inflection, pitch, projection, volume, and rate | Uses limited vocal expression to define the character and/or situation | Uses little or no vocal expression to define the character and/or situation |
| **Overall Performance**  ***Score \_\_\_\_\_\_\_\_*** | Demonstrates a mastery of the discipline. | Demonstrates a significant level of accomplishment and potential within the discipline | Demonstrates a high level of accomplishment and potential within the discipline | Demonstrates a Basic level of accomplishment and potential within the discipline | Demonstrates a Emerging level of accomplishment and potential within the discipline |
| **------------------ TOTAL POINTS *(25 possible)*** | | ***Superior (21-25)*** | ***Excellent (16-20)*** | ***Good (11-15)*** | ***Fair (0-10)*** |

Judge’s Comments: