

SCSTA COLLEGE FESTIVAL COMPETITION Evaluation Form

DUET ACTING

EVENT RULES

Contestants must choose a scene from a published play, not a scene book or internet-only sources. (Online versions of published plays are acceptable.) The selection must be memorized. The selection may be comedic or dramatic. The contestants must “slate” to begin at which time the timing is started. The “slate” consists of the contestants’ first and last names, title of play, playwright, and name of school. Make-up and costumes are permitted but should not be the focus of the performance. The contestants may use a small table and two chairs, and contestants may furnish their own hand props. No sets or furniture other than the table and chairs mentioned will be allowed. No cued lighting or any other technical representation is permitted. No restrictions on movement within the stage area.

TIME LIMIT: 5 - 8 minutes including introduction.

SCSTA COLLEGE FESTIVAL COMPETITION Evaluation Form

DUET ACTING

Performer(s) _____

Preliminary Round Final Round

School _____

Time: _____ Minutes (Limit 5-8 Minutes)

Criteria	Superior	Advanced	Proficient	Basic Level	Emerging
	5 Points	4 Points	3 Points	2 Points	1 Point
Preparation, Selections, and Slate	Student is completely prepared and has obviously rehearsed. Introduction is clear and confident and contained all required elements (your name, play title, playwright).	Student seems prepared but might benefit from a couple more rehearsals. Introduction is either missing one of the required elements or lacking some confidence or clarity.	Student seems to be somewhat unprepared to present. Introduction is missing one or more of the required elements and lacks some confidence or clarity.	Student does not seem prepared to present. Introduction is missing two or more of the required elements and lacked confidence and clarity.	Student's performance is extremely short or unfocused because of lack of preparation. Introduction was not presented.
Characterization	Strong choices are made to create the character fully.	Good choices are made to create the character.	Character is not constant and/or choices were not strong.	Limited characterization and/or breaking character during the scene.	Character is not present.
Movement	Specific choices are made as to how and when to move based on the characters needs and style of the scene.	General choices are made as to how and when to move based on the characters needs and style of the scene.	Some choices are made as to how and when to move but some unmotivated movement as well.	Movement is choppy and feels unmotivated overall and/or does not relate to the character or the style of the scene at all	Very little movement and/or movement that does not relate to the character or the style of the scene at all.
Diction, Projection and Vocal Variety	Scene is easy to understand and hear. All words are clear and loud enough to hear with good vocal variety.	Most of the scene is easy to hear and understand but needs work on one of the following (vocal variety, projection or diction).	Most of the scene is easy to understand but needs more work on two or more of the following (vocal variety, projection or diction).	Trouble hearing and understanding the scene from anywhere beyond the front of the theatre and/or scene lacks any vocal variety.	Scene cannot be heard or understood and is monotone.
Overall Effectiveness	Demonstrates a mastery of the discipline.	Demonstrates a significant level of accomplishment and potential within the discipline	Demonstrates a high level of accomplishment and potential within the discipline	Demonstrates a Basic level of accomplishment and potential within the discipline	Demonstrates a Emerging level of accomplishment and potential within the discipline

_____ **TOTAL POINTS (25 possible)** *Superior (21-25)* *Excellent (16-20)* *Good (11-15)* *Fair (0-10)*

Judges Comments:

Judges Affiliation _____

Judges Signature _____

FOR TALLY ROOM ONLY

_____ Deductions (-2 for over/under time in preliminary round; Disqualified in Finals)

_____ ADJUSTED TOTAL POINTS