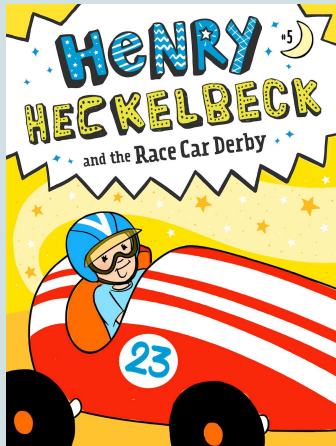
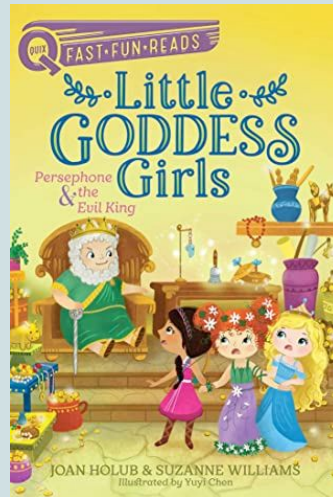


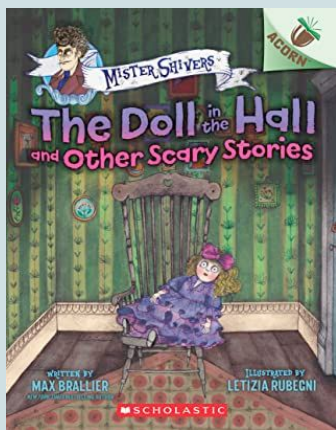
JANUARY Chapter Books



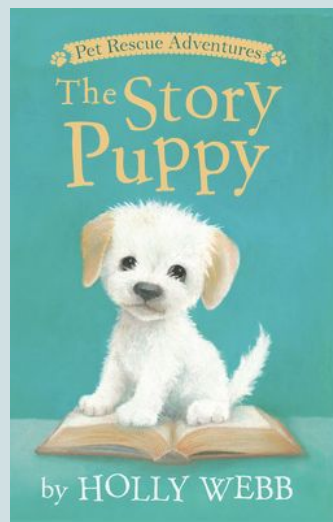
Henry and his friends are going to race in a race car derby! The only problem is each racer has to build their own car. Can Henry magic together the perfect ride? Or will he crash and burn?



Persephone, Artemis, and Aphrodite are on a quest to save their fellow Little Goddess Girl, Athena, from the evil King Hephaestus. It turns out the king has turned Athena (and her dog, Oliver) into treasures, and have hidden them in a massive treasure room. The girls only have seven guesses as to what and where exactly they are—before their friend is stuck forever!



The Clark children are Mia's first babysitting job, and everything is going fine until she sees a life-sized doll sitting in the hallway; a doll that was not there before, a doll that Mr. Clark knows nothing about, and whose eyes follow Mia-- and that is only one of the five scary stories with unexpected twists that are included in this collection.



Jack is having a hard time at school because he can't read as well as the other children. One day, he visits an animal shelter with his sister and notices a nervous puppy named Daisy. Jack sits next to Daisy while he practices reading out loud. An uplifting chapter book from the Pet Rescue Adventures series featuring black and white illustrations throughout.



"Founded in 1889, Nintendo started out as a small playing card company in Japan. Though the cards sold well, Nintendo really became popular when it began creating toys in the 1960s, and then became internationally renowned after developing video games and consoles in the

1970s and '80s. After introducing the world to some of the best-known and top-selling video game franchises of all time, such as Super Mario Bros., The Legend of Zelda, Animal Crossing, and Pokémon, it's clear to see why Nintendo is beloved by parents as a company that creates nonviolent, family-friendly entertainment for kids"