



FIGHT SONG SECTION

JUDGE # \_\_\_\_\_

Team Name:

Classification: (Circle One) 2A 3A 4A 5A 6A

| Category   | TOTAL<br>POSSIBLE | TEAM<br>SCORE |
|--|-------------------|---------------|
| <b>GAME DAY MATERIAL</b><br>PROPER USE OF MATERIAL RELEVANT TO THE GAME DAY ENVIRONMENT,<br>AND CROWD LEADING ENGAGEMENT | 10                |               |
| <b>SYNCHRONIZATION</b><br>UNIFORMITY OF MOVEMENT THROUGHOUT ROUTINE  | 10                |               |
| <b>SPACING</b><br>MAXIMUM CROWD COVERAGE, SPACING, AND FORMATIONS  | 10                |               |
| <b>CROWD APPEAL</b><br>ENERGY, LEADERSHIP, VISUAL APPEAL, AND CONNECTION TO THE CROWD                                    | 10                |               |
| <b>EXECUTION OF SKILLS</b><br>TECHNIQUE, STABILITY, SYNCHRONIZATION, AND SPACING   | 10                |               |
| <b>MOTION TECHNIQUE</b><br>TECHNIQUE, SHARPNESS, AND PLACEMENT   | 10                |               |
| <b>VISUAL APPEAL</b><br>CREATIVE MOVEMENTS WITHIN GROUPS   | 10                |               |
| <b>OVERALL IMPRESSION</b>  | 10                |               |
| <b>TOTAL POINTS</b>  | 80                |               |

COMMENTS: