

HopperHacks IV Division Descriptions

*Note: Some ideas can fall under multiple categories. However, participants must emphasize their division in the description and presentation of their project.

Health

- General Description
 - Helping people achieve a state of mental, physical, and social well-being
- Project Information
 - Projects to improve the well-being of the user (could focus on fitness, stress, depression, loneliness, etc.)
 - Advancements to aid/help cope with impairments/diseases
- Example(s)
 - A mental health awareness application

Equity

- General Description
 - Working to promote equal rights, particularly in regards to unequal distribution(s) of resources, wealth, and opportunities
- Project Information
 - Projects select and address a specific social justice issue
 - Projects may aim to bring awareness to the issue and/or promote activism towards solving the specific issue
- Example(s)
 - An platform that brings awareness to the importance of the Black Lives Matter movement and encourages others to support social change

Sustainability

- General Description
 - Encouraging the responsible use of resources (ex: water, energy, etc.) and minimization of waste
- Project Information
 - Projects that bring awareness to environmental issues and what individuals can do to address them
 - Projects that actively help users carry out sustainable practices
- Example(s)
 - An app that identifies whether an object can be recycled or not