

全球 AIGC 导演与艺术家名录

Global AIGC Directors & Artists Directory

收录范围： 全球 AIGC 领域前沿导演、视觉艺术家及创作者

总计人数： 202 位杰出艺术家

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Argentina

Andres Aloï

Andres Aloï is an Argentine screenwriter and director. His notable work began with the 2018 film "Re Loca," starring Natalia Oreiro, for which he served as the screenwriter. The film was a success, attracting 860,000 viewers and earning him a nomination for Best Adapted Screenplay at the Sur Awards. In 2019, he wrote and co-produced the short film "Sangre Azul," which competed at the Sitges Film Festival. That same year, he took on multiple roles as director and actor in the feature film "Platos Voladores," set to be released in 2024. In 2021, "Camila Comes Out Tonight" premiered, a film he co-wrote with Inés María Barrionuevo, which was selected for the official competition at the San Sebastián Festival. He also contributed as a screenwriter to the series "Alt-Esc" on Cablevisión Flow, which debuted in 2021. In 2022, he wrote and directed the short film "El Sueño de la Mariposa," which participated in various genre festivals including Fantaspoa and Macabro FICH. From 2016 to 2022, he worked at Aeroplano S.A., a film production company, as the Head of Development.

Andres Aloï

Andrés Aloï is an Argentine screenwriter and director. In 2018, he co-writes the film Re Loca, starring Natalia Oreiro, for which he receives a Premios Sur nomination for best adapted screenplay. In 2019, he writes the horror short Sangre Azul, which competes at the Sitges Film Festival. In 2021, he co-writes the film Camila Comes out Tonight, which competes in the official selection at Guadalajara and Donostia-San Sebastián. He's worked as a screenwriter for Disney and Flow. In 2022 he makes his directorial debut with "The Butterfly Dream." In 2024, he directs "The Abyss," a short film which integrates Ai technology and traditional cinematography.

Fernando Sarmiento

Nando Sarmiento is an Argentine filmmaker, game developer, and multidisciplinary creator working at the intersection of music, animation, and stylized genre storytelling. His work often blends retro-futuristic aesthetics, pop culture influences, and emotional, character-driven narratives, with a particular interest in music-driven storytelling. Coming from an indie and interactive background, Nando frequently explores formats that sit between film, musical, and experimental spectacle, drawing inspiration from 1980s sci-fi, Saturday-morning adventure shows, and contemporary pop language. His projects favor bold visual identities, original music, and sincere, self-aware tone over traditional realism. Meteora is part of his ongoing exploration of dance and music as narrative forces, reimagining genre cinema through movement, rhythm, and mythic simplicity. Alongside film, Nando develops original IPs across games and kids-focused media under his studio LemonChili Games and the family-oriented platform Boop Kids.

Armenia, Belarus, Russian Federation

Andrey Man

My name is Andrey Man (nickname in world). AI VFX Composer | Digital creator | DJ / VJ & Sound production | AI Filmmaker My work: Producer, Project Manager, AI Creator, Sound Designer, Editing Director Briefly: 16 years in production. Editing director, project manager, art director. I have my own team (directors, editors, motion designers, etc.). I work all over the world, attracting the right people for projects. I collaborate with producers, with medium and large agencies (large brands). Skill: I started with filming in the provinces. I have been doing editing and directing since 2008. Motion design - (keying, tracking, animation). Not my strong point, but I still have the skills myself. I began to master sound design in 2012. I worked on the radio, managed to work as a DJ, wrote music for dance groups, made remixes. I have a musical education in piano. In my free time I write music (without publications). I started studying neural networks in 2014. A lot of tools from simple to complex. Relatively recently I opened my channel, where I post personal projects (without commerce and NDA). I experiment with new capabilities of neural networks. I do not chase an audience, I do not publish AI news (of which there are enough now), I do not entertain with daily "crooked videos". I think that it is better to spend 2-3 weeks and put together an elegant video with meaning. I post for the soul very rarely, so that my audience also likes it. I continue my path in AI cinema. I study the latest trends in neural networks and process automation. I keep the vector in the integration of AI personnel in cinema, assembling my AI department. The next goal is to create mini-series, a full-length AI film. I will be glad to cooperate.

Australia

Glenn Robert Triggs

Glenn Triggs (born 1 April 1983) is an Australian screenwriter, director, producer, editor, and music composer. He has directed such films as *Ancestry Road* (2025), *The Comet Kids* (2017), *41* (2012), *Apocalyptic* (2014), and *Dreams of Paper & Ink* (2022). Triggs grew up in the eastern suburbs of Melbourne.

STEVEN MILLS

Steve Mills is a writer and Generative AI film maker from Melbourne Australia.

Austria

Georg Blume

Georg Blume is a half Austrian, half Spanish writer, director, and restless visual storyteller. With over 15 years in the commercial industry, he has created cinematic campaigns for leading brands across Europe. But in 2023. After also working in narrative projects and documentaries, Georg took a radical turn: leaving the traditional film set almost entirely behind, he committed fully to AI-generated visual production. Since then, he's become a pioneer in the field - merging classical direction with cutting-edge technology to craft stories that blur the lines between reality, simulation, and imagination.

Götz Raimund

Götz is an award-winning director and filmmaker born 1987, in New York, NY, to Peruvian and Austrian parents, currently based in Vienna, Austria. His journey began in 2013 with his directorial debut for a commercial commissioned by ÖGP focusing on COPD awareness. Collaborations with prominent brands, including Humanic, Simacek, Makita, Pajor, Austrian Audio, and Stichting Melanom, the latter marking an international production milestone, followed. Driven by a deep desire to meet his clients' needs, Götz tries to ensure that their ideas and identity can flourish through their collaborative effort. Whether crafting commercials, music videos, or cinematic narratives, he strives to bring every vision to life with authenticity and impact. Alongside his commissioned work, Götz is passionate about creating personal projects that reflect his artistic identity. These passion projects allow him to explore the human experience with sincerity, underscoring his commitment to storytelling as a powerful medium for connection and expression. In 2018, he premiered his feature film debut *Letting Go* at the Chelsea Film Festival and *marché du film*, as well as the Multi-Award Winning Music Video King of Norway. Götz's latest short *Fading Frames* has recently entered the festival circuit, whilst his short doc *The last balafon master* is now available for streaming after a successful festival run, further cementing his commitment as a storyteller to connect with audiences.

Belgium

Gregoire Dessy

Grégoire Dessy is a Belgian filmmaker, video editor and director based in Wavre, Belgium. With over twelve years of professional experience, he has worked across a wide range of audiovisual projects including web series, television programmes, commercials, music videos and branded content for clients. He edited the web series *Burkland* and the series *FUNCORP* for CanalPlay, and has received Best Editing awards at the Marseille Web Fest 2016 and the Los Angeles Web Fest 2017. A graduate of InRaCi film school in Brussels, he is also a self-taught musician — composing original scores for audiovisual projects — and is currently enrolled in a screenwriting programme at SASASA School of Arts in Brussels. In early 2026, Grégoire discovered the creative possibilities of generative AI through online research and tutorials, and became deeply passionate about AI as a new cinematic medium. Within weeks, he began developing *CLUSTER*, a psychological horror short film produced entirely using AI tools — with no live actors, no physical sets, and no traditional camera. *CLUSTER* is his first AI film and has been selected as a Top 10 Finalist at the AI for Good Film Festival 2026, organised by the United Nations ITU in Geneva, and as an Official Selection at the BAIFF — Burano Artificial Intelligence Film Festival 2026 in Venice.

Brazil

Americo Nobre Amorim, Ariana Lorenzino, Thiago Nalin, Clayton Heringer

Americo Amorim, the son and grandson of teachers, began developing digital educational content at the age of 15. During his doctoral studies at Johns Hopkins University, he created videos and games to stimulate and assess learning in early childhood and elementary education students. His scientific research, conducted in Brazil, Panama, the USA, and Indonesia, has received international awards. These studies demonstrated that the use of evidence-based educational games can triple reading progress and double math learning among public school students. His books and movies support thousands of teachers in improving their instructional skills.

Carol Delgado

Based in São Paulo, Brazil, I am a commercial film director and an associate at People, a leading production house. My journey in the industry began at the age of 18, and over the years, I've grown into a storyteller with a passion for crafting narratives that resonate deeply. Beyond filmmaking, I am a restless artist. My creative pursuits span from painting and embroidery to music and sculpture, constantly feeding my passion for exploration and innovation. This multifaceted approach has shaped my vision and brought a unique depth to my films. With a degree in Cinema, my career took off in film editing, but it wasn't long before I transitioned to directing—a space where I could fully explore my creative instincts. I thrive on storytelling because, to me, every brand or project carries a story waiting to unfold. Over the years, I've had the privilege of directing commercials for some of Brazil's most renowned brands. My work often intertwines technology and artistry, an evolution sparked by my early fascination with AI. This emerging field became a natural extension of my creative process, blending seamlessly with my love for storytelling to push the boundaries of visual and emotional narratives. As a filmmaker, I aim to create not just visuals but experiences—stories that leave a mark, inspire thought, and, above all, connect.

Cinaima Films

Christian is a motion designer with over 15 years of experience in digital production. Known for his innovative approach, he uses artificial intelligence to create unique films.

Cinaima Films

We are an independent studio creating experimental short films with artificial intelligence, redefining the boundaries of visual storytelling. Our work thrives on continuous experimentation and refinement, pushing AI tools to their limits.

MARCELO PRESOTTO

Marcelo Presotto (mr.press) @mrpressss FILM DIRECTOR/ AI ARTIST/ SCREENWRITER /EDITOR /PHOTOGRAPHER
With over 35 years of experience in the audiovisual industry, he works as a director, screenwriter, editor, and artificial intelligence artist. He was an actor at Antunes Filho's CPT and is recognized as one of the pioneers of Motion Graphics in Brazil. He has directed over 300 commercials, as well as music videos for artists such as Zeca Baleiro and Skank, including the award-winning "VOU DEIXAR." His first short film, "A Pensão dos Caranguejos," was selected and awarded at various festivals, including the RIO Festival and the São Paulo International Film Festival. In 2018, he produced, directed, and co-wrote the feature film "2," which won numerous awards at international festivals.

MR.PRESS marcelo presotto

MR. PRESS (Marcelo Presotto) is a Brazilian filmmaker, director, and writer whose work is defined by strong visual sensitivity and an intimate, emotional approach to storytelling. With a career spanning nearly four decades, his work has continuously evolved across cinema, advertising, and hybrid formats, combining lived experience with contemporary creative tools. His films are marked by careful attention to atmosphere, color, sound, and image composition, using aesthetics not as ornament, but as a gateway to memory, affect, and human complexity. Working across independent cinema, advertising, music videos, and brand content, he has directed and edited over 300 advertising films for major agencies and brands such as Smirnoff, Itaú, O Boticário, and Banco do Brasil. He has also directed multiple TV campaigns and openings for TV Globo, including Boogie Oogie and Malhação, as well as award-winning campaigns for Canal Futura. In 2018, Marcelo wrote and directed his independent feature film 2, which received multiple international awards and was later exhibited on Prime Video. His first short film, A Pensão dos Caranguejos, was also selected and awarded at several international film festivals. In parallel to his live-action career, Marcelo has developed a pioneering body of work driven by artificial intelligence as a creative language. Using AI as an integral artistic medium, he conceived, directed, and produced a full music video created entirely with artificial intelligence for the singer Zeca Baleiro. He also created Preta Le, a virtual singer for whom he wrote and composed a full album portraying the daily life of a Black woman from the favela of Taboão da Serra. The songs are available on digital platforms, and the music videos have received awards. In 2025, he led the launch of the brand NATURA in the North American market through a series of product films generated entirely with artificial intelligence. He also conceived and produced an entire AI-generated episode of Vida de Jó, a biblical series for TV Record. Moving fluidly between fiction, documentary, and hybrid formats, Marcelo incorporates contemporary creative tools — including artificial intelligence — as an organic part of his artistic process, integrating technology into his visual and narrative language rather than treating it as a technical layer.

Rafael Beck

Rafael Beck is a filmmaker, screenwriter, and director of photography based in São Paulo, Brazil, with over 20 years of experience in the audiovisual industry. His career is distinguished by impactful, innovative, and visually provocative narratives, combining traditional filmmaking techniques with new technologies. Graduated in Social Communication from the Federal University of Rio Grande do Sul and specialized in Cinematography at Centro Cultural b_arco, Rafael currently leads Estúdio Gaveta, an audiovisual production company where he serves as the creative director responsible for original scripts, direction, and editing of various projects. Recently, Rafael expanded his creative boundaries by integrating artificial intelligence into his audiovisual works. Among his most notable projects in this field are the short films "Fire Walk With Me" and "Midnight Station." Both films, written, directed, and edited by Rafael, were selected for various international festivals. "Midnight Station" gained particular acclaim by winning Best Micro Short at the East Village New York Film Festival. In addition, Rafael Beck has earned recognition at prominent international festivals such as the World Film Festival in Cannes and Festival @ARTIST for his work as a writer and director, solidifying his reputation as an original and significant creator in the contemporary audiovisual scene.

Rod Cauhi

Born in Brazil, Rod Cauhi has been a director and cinematographer for over 15 years, shaping the visual narratives of music videos, commercials, and branded films. With a keen eye for cinematic storytelling, his work has been featured in projects for renowned brands and artists, blending artistry with technical mastery. In his latest creative evolution, Cauhi is pioneering the fusion of AI and filmmaking. Through Daydream Studio, his innovation-driven production house, he explores the intersection of artificial intelligence and human creativity, pushing the boundaries of visual storytelling. His work in AI-generated films maintains a distinctly human touch, ensuring that technology serves as a tool rather than a replacement for artistic vision.

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Vanessa Rosa

Vanessa Rosa is a US based Brazilian visual artist. Her work merges physical and digital media into a storytelling continuum. Murals become portals to an imaginary world with projection mapping, ceramics metamorphose into living entities with the aid of AI models. She creates fictional tales about world history, past and possible futures intertwined. She started to do street art in 2010 in Rio de Janeiro, creating murals that mixed historical characters with the local environment. Her work gradually evolved into tales of world history and cultural exchange, from Portuguese Tiles, Islamic sacred Geometry, Chinese porcelain to the study of ethnomathematics and patterns within indigenous societies. She went from a completely free hand painting approach to a mix of several media. After the 2020 pandemic, Vanessa dived into sci-fi and now she creates a fictional universe called Little Martians. Vanessa has done mural paintings, exhibitions and other projects in South and North America, Europe, Africa and Asia. Some of the most important projects include: 'Little Martians' sci-fi universe featured in the Nvidia AI Art Gallery (2023-2024), the art history children's book series 'Diana's World'(2020-), performance in Gray Area (San Francisco 2022), a large scale mural for Pioneer Works (New York City, 2017) and a commission for UN Women (2014).

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tiago Monteiro

My name is Tiago Monteiro, a Brazilian graphic and motion designer who truly loves design, photography, video games, and creativity. I hold a degree in Graphic Design and have been working in the field since 2008. RAIFF (Rio Art Innovation Fair & Festival) 2025 Champion – Best A.I. Video for Social Media

Canada

DANIEL CÔTÉ, MARTIN GAUTHIER

Martin Gauthier brings over two decades of experience in the entertainment industry, excelling across diverse disciplines such as film music composition, editing, and cinematography. His extensive portfolio includes crafting captivating trailers for movies and TV series, showcasing his expertise in short-format storytelling, as well as producing music videos that translate artists' visions into dynamic and engaging visuals. Guided by a passion for creativity and technical precision, Martin thrives on transforming ideas into compelling narratives. LINKEDIN: <https://www.linkedin.com/in/martin-gauthier-15914535/> Daniel Côté holds a degree in Cinema and Communications from the University of Montreal. In 2012, he co-founded MRG-FILMS, a video agency specializing in corporate productions for businesses and independent short films. In 2023, Daniel expanded his expertise by delving into AI-driven filmmaking and launched the YouTube channel Imagine Art Films, dedicated to exploring the creative possibilities of artificial intelligence in storytelling. LINKEDIN: <https://www.linkedin.com/in/danielcotemontreal/>

Daniel Clements

Casual hero. Irish refugee. Part-time funeral clown.

David M. Teos

David E. Morales Teos is a Canadian filmmaker and executive producer with over a decade of international experience in broadcast television, documentary filmmaking, and live event production. As the founder of Dragonbase Entertainment (Vancouver, est. 2018), he leads projects across film, television, and AI-assisted cinema. His work includes feature documentaries such as Game of Chance: Blackjack (2021), available on Amazon Prime Video, and Su Nombre Era Dolores (2017), a nationally broadcast special reaching millions of viewers. Since 2023, he has focused on integrating generative AI into narrative filmmaking. His short film The Last Version reflects his ongoing exploration of memory, identity, and the intersection between human emotion and artificial intelligence.

Elias Djemil

An award winning filmmaker and photographer, Elias Djemil is a sensitive traveler of the world of stories, explorer filmmaker in search of a universal language, a photographer with a discreet eye wanting to capture reality in its most authentic forms, an artist who wants to distinguish himself by his understanding of the world we live in and the one we aspire to.

Pat Tremblay

Born in 1972 in Montreal, Pat Tremblay grew mainly as a self-taught artist. After taking a 2-year course in cinema at Cegep Ahuntsic, his university application got rejected back in 1991. Something that didn't discourage him in pursuing his own artistic projects. Since then, Pat has almost single-handedly produced, directed, edited, and did the visual/practical effects on his 3 feature films ("**Heads of Control: The Gorul Baheu Brain Expedition**" (2006), "**Hellacious Acres: The Case of John Glass**" (2011) and "**Atmo HorroX**" (2016)). He also recorded experimental music and many other genres, producing, writing and often playing in his multi-musician and eclectic band named "**Various Prostitutes**", which includes anyone from musically-illiterates to a few known artists. The group has put out 5 albums and one EP since 1995. Pat has drawn for the major part of his childhood and adolescence. After discovering Photoshop in the mid 90s, he got to work in graphic design, making among other things, album covers for heavy metal bands. He then more or less left drawing for a bit while he was pursuing his other artistic endeavors. While recently trying to find financing for his next feature films, he decided to keep his creative juices flowing by getting back to his artwork, since strongly needing to do something that was rawer and immediate, like having a real-time relation with his art as opposed to the more passive process of building a film from A to Z through years of spread-out work. That led to an ongoing series of abstract portraits that both uses the pen to paper and digital coloring. There are over 300 of those on his website and hundreds still waiting to be colored... But in order to branch out his creativity and satisfy his hunger for more intricate works, Pat started doing a series of Psychedelic Sculptures in 2018 entitled "**Foreign Totemic Hierarchies**". Pat has sold 24 pieces with his 3 exhibits & commissioned works so far. Then 2022 came around, and he discovered a new technology called AI imagery. Fascinated by this medium, Pat began experimenting with each new version of Midjourney as it was released, exploring its capabilities and generating over 40K images — the vast majority of which remain unreleased. The concept of "**The Dimensionaires**" began around the same time, as he explored whether this fantastic new tool that could bring to life his visual love for swamps, monsters, cryptic esoterica, wool costumes, experimental visuals and retro-styled aesthetics. Eventually, he ended up with hundreds of images from that world and began to wonder what they might become if translated into film. This led to the idea of transforming those images into another one of his passions: movie posters. That concept evolved into a conceptual book titled "**Terror in the Alien Realms: Transdimensional Horror Movie Posters & Their Film Reviews**". Friends from the horror movie business helped him gather a roster of talented people working in the genre to take part in the project. He invited 50 of them to choose from a curated lot of 100 posters he had created with Midjourney and reworked in Photoshop. Each collaborator was asked to write an imaginary review for their selected poster — as if the film had been released in the AI dimension, and they were the first to see it. The result was a unique 108-page book, launched in the summer of 2023 at the renowned Fantasia International Film Festival in Montreal. 17 of the collaborators attended, and 10 read their fictional reviews aloud to an enthusiastic audience. In addition to the artwork, Pat's personal contribution to the book was a review for "**The Dimensionaires: Abraxas' Brews**", which also introduced the mythology behind this "massive" cultural phenomenon within the AI Dimension. And as AI video tools became increasingly better, he decided it was time to bring that world further more into our reality. The result is an early glimpse into their abstract, psychedelic, and horrific ordeals — in the form of a 10-minute short film entitled "**The Dimensionaires: Prelude to Abraxas**". pattremblay.com • ailienrealms.com • [instagram.com pattremblayart](https://www.instagram.com/pattremblayart) • [facebook.com/pat.tremblay.5876](https://www.facebook.com/pat.tremblay.5876)

China

Alexander Kang

Alexander grew up in Korea, later moved to U.S.A., and has been living and working in Shanghai, China as a content video director who creates branded, documentary, animation, and personal films. Alexander has been making films in order to answer a single question: "What makes cinema fundamentally cinema, and what does that do for us?"

Bee Han, Yixuan Niu

We are Bee Han and Yixuan Niu, who both studied at the School of Fine Arts, Beijing Film Academy. We were roommates during our university years, and from undergraduate through graduate studies, we spent seven years together—filled with both laughter and quarrels. Today, Bee Han is a university lecturer and ceramic artist, while Yixuan Niu is pursuing her doctoral degree. Throughout this journey, we have always been each other's support and witness. Just as creation flourishes through companionship, we hope this film can also portray the strength of sharing and being together.

Bee Han, Yixuan Niu, Yiran Tian, Yue Zhang

Bee Han, a graduate of the Beijing Film Academy, university lecturer, and ceramic artist. Yiran Tian, studied in the Directing Department of the Beijing Film Academy; documentary and narrative short film director. Yixuan Niu, a visual artist currently pursuing a Ph.D. at the School of Fine Arts, Beijing Film Academy. Yue Zhang, a resident visual creator and faculty member at the Beijing Film Academy.

Bowen Zhu, Morpho Studio

Zhu Bowen, Master of Arts in Drama, Film and Television, Beijing Normal University. He won the Third Prize in the Tencent Video AI Short Film Creation Competition and received a nomination at the Hainan Island International Film Festival AI Film Season.

Enbo Zhang

Zhang Enbo was born in Chongqing and is currently studying at Tianjin Normal University. Influenced by Leos Carax's films, he is obsessed with their passionate portrayal of character postures and mental states. Inspired by Carax, he currently focuses on creating characters with a tendency towards self destruction and stories that try to separate the author's emotions, in order to present the spiritual crisis of young people in the post pandemic era. His future goal is to continue studying and producing a truly soulful film.

Fan Yang

Fan Yang, lecturer at School of Cultural Creativity and Media, Hangzhou Normal University

Han Liu

Shanghai Film Academy, Shanghai University, Department of photography

Jacky Wong

Jacky Wong, narrative strategist and independent short film director. For years, he has conceptualized and directed integrated visual storytelling experiences for large-scale exhibitions and immersive spaces. He is a well-known content creator in China's AIGC community, under the name "Nian Yumu (廿羽木)," and independently oversees the creative direction and operations of the AI virtual artist EIKO. Driven by a lifelong passion for literature, music, and photography, he continues to push the boundaries of expression through poetry, songwriting, and music video directing. He believes the heart of creation lies in a keen sensitivity to the shifting pulse of the times, and in responding to it with honesty.

Jerry Li

Jerry graduated with a bachelor's degree from the Central Academy of Drama and is currently pursuing a master's at Peking University. He is a director, screenwriter, and pioneer in AI-driven visual arts, and also the founder of Musical Lab (China). He is also a guest lecturer at Nankai University's School of Journalism and Communication, he teaches *Audiovisual Media Morphology*. Jerry previously worked as an Imagineer at Walt Disney and has made a name for himself as an exceptional Chinese director in London's West End theater scene. His notable directing credits include the musical *Ruonan*, the drama series *Silenced*, the West End musical *Dry Quintet*, and the short film *Monologue*. These works have been widely acclaimed at major theater festivals and universities. In 2024, his latest AI musical project, *Virtual Space*, earned the highest jury score at the Prism MINI Theater Festival. His AI science short film *Earth Storm: The Invisible Forces of the Universe* won second place in the 2024 Science Public Service Advertisement Competition, and his AI sci-fi archaeological film *Sanxingdui: Reawakening of the Ancient Shu Civilization* took first prize in Bona Pictures' Sanxingdui Short Drama Fan Creation Contest. While at Disney, Jerry contributed to high-profile projects such as *Frozen: A Musical Celebration* and the *Marvel Headquarters Hero Assemble* event, both of which are immensely popular with audiences from around the world.

Jiahao Hou, Jiangbo Cui

Name: Hou Jiahao Place of Origin: Chengdu, Sichuan Education: Screenwriting, New York Film Academy Core Strengths: With years of comprehensive experience in the film and television industry, he excels in creation and has deep expertise in film, web series, animation, and games. He is capable of full-cycle project management from scriptwriting and story structuring to project planning. His works as a screenwriter and key creator have won numerous important domestic and international film awards. Representative Works & Honors Animated Feature Film Taisu Xilie (Sino-Japanese co-production, produced by Shanghai Film Group and Tencent Video, upcoming, IMDb: tt31895134) Role: Screenwriter Team: Directed by Shinichiro Watanabe (Japan) , Shuhei Morita (Japan) , Richard Taylor (The Lord of Rings) , Wei Li, Ming Weng; dubbed by Hu Ge (A-list Chinese actor) Honors: Finalist for the Animation Competition, 27th Shanghai International Film Festival; Screening Selection, Annecy International Animation Film Festival; Asian Section, Tokyo International Film Festival. TV Series Interpol: Overseas Action (2021, produced by iQiyi, IMDb: tt13885420) Role: Script Planner Team: Starring Wu Gang, Ke Lan Honors: Nominated for the 32nd Huading Awards, 33rd Feitian Awards. Short Film The Fish Eye (2015) Role: Screenwriter Honors: Third Prize for Best Microfilm, Golden Angel Award, 11th Chinese American Film Festival; Best Short Film of year, 46th USA Film Festival; Official Selection at the 18th California Independent Film Festival, 20th Vancouver Asian Film Festival, 16th San Diego Asian Film Festival, 22nd Beijing College Student Film Festival, 2015 Golden Rooster and Hundred Flowers Film Festival Short Film Section, Screamefest Horror Film Festival, 10th Tacoma Film Festival. Nestlé Short Film Guardian Angel Role: Screenwriter, Director

Jim HuiHui

AIGC artist / Game UI Engineer

Momo Li

With 18 years of creative experience in media advertising, e-commerce, public relations, and roadshow activities, I have served a wide range of industries including luxury, automotive, IT, home appliances, pharmaceuticals, cosmetics, mother and baby, and fast-moving consumer goods. copywriting and art direction, brand strategy, and project management, with a strong emphasis on detail. Past clients include Hermes, Tiffany, Canali, Paul Smith, AbbVie, HUMIRA, Beijing Benz, Parmigiani, Porsche, DS, PUIG Group, Swarovski, Lanvin, St. Regis Hotel, Remy Martin Group, Miele, Fotile, Kweichow Moutai, Microsoft, PPG Industries, Ping An Bank, Lee, Stokke, Mead Johnson, Pepsi, Coca-Cola, Shanghai Tower, UGG, AIG Insurance, Airbnb, American Airlines, Hitachi, Givenchy, Sephora, NetEase News, SK-II, Whoo, Marie Dalgar, Bobbi Brown, Melvita, Momcozy, Uniqlo, and SONY. AWARDS Momcozy Mother's Day North America Campaign won Gold, Silver, and Bronze awards at the 2023 Global International Creative Festival, MMA, and ROI Festival. Wechat top 10 Case 2018: Tiffany "To Love is to Be Loved" and "Du Jiang & Huo Siyan: Tiffany Love". Tiger Roar Award 2015-2016: "Ping An One Wallet X Kung Fu Panda – Stylishly Return Home for the New Year" in the Financial Insurance Products and Services category. Golden Mouse Award 2015: "Miss Candy Healthy Nail Polish Integrated Communication" in the Creative Communication category and "Miss Candy Healthy Nail Polish Official Website" as the Best Brand Activity Website of the Year. Golden Mouse Award 2014: "St. Regis Online Marketing" in the Social Marketing category.

Ronghao Wang, Minhua Li

:) Ronghao Wang graduated from the Advanced Directing Program at the Beijing Film Academy and holds a Master's degree in Screen and Media from Flinders University, Australia. :) His representative work, "Sit-Down Comedy," has won awards at several film festivals, including the China Golden Rooster Film Festival, the FIRST Film Festival, and the Beijing International Film Festival. :) He is also a stand-up comedian.

Rui Niu, Simon Lee

Hyacinth, Experimental Filmmaker and AI artist. Her AI short film "To Dear Me" (co-production) won the Best Film Award in the AIGC category at the Beijing International Film Festival 2024. The short film "To Eat or Not to Eat" was selected for the animation section of Runway TV. Her experimental short film "Abortion Mary" was featured at over 20 film festivals, including New Filmmakers Los Angeles and the Shanghai International Film Festival, and won more than 10 awards.

SONG QIAO

BlueMaster: Crafting AI Excellence, Leading Visual Futures As a professional AIGC Production House under BlueFocus AI, BlueMaster blends exceptional creative craftsmanship with cutting-edge technology, defining new content creation standards. We are both meticulous creative artisans and strategic AI technology directors, perfectly integrating artificial intelligence with artistic expression through our deep understanding of global visual language. Our team transcends traditional video production boundaries with precision standards, enhancing content efficiency and visual impact through AI, delivering compelling visual experiences for global brands. With international vision and local insights, BlueMaster maximizes business value for every client, making AI-driven creativity the core competitive advantage in brand communication.

Shan Shang Li

Li Shangshan is a video artist and director. His short film *Before the Light* was shortlisted for the 2018 Beijing International Short Film Festival (BISFF). His short documentary *Turning Around* (originally titled *Two Days and Two Nights*) was shortlisted for the main competition of the 5th New ERA Youth Film Festival. He is currently working on the documentary *Qingshui River*, which has been selected for the 6th issue ? of the FIRST Documentary Lab and the 2022 Taipei Golden Horse Film Commission.

Sheng Qiu

Qiu Sheng was born in Hangzhou, China. He earned a bachelor's degree in biomedical engineering before becoming a filmmaker. His feature debut *Suburban Birds* (2018) has been selected in Locarno Film Festival, and more than 20 other international film festivals, such as São Paulo International Film Festival, BFI, CPH:PIX and New Directors/New Films Festival. His second feature *MY FATHER'S SON* has won Best Artistic Achievement award in Shanghai International Film Festival. His short film *Double Helix* (2021) won Best Short Film in Shanghai International Film Festival, Best International Short Film in Ghent Film Festival. His first AI short film *A DOLLAR STORY* was awarded Best Action Film in World AI Film Festival 2026.

Shichao Tang

****Shichao Tang**** is a filmmaker and commercial director based in China. A graduate of the Central Conservatory of Music, he has built an extensive career directing commercial films and visual campaigns for international brands including TECNO and VEVOR. Alongside his commercial work, he continues to develop auteur-driven narrative and experimental films, exploring the intersections of identity, spectatorship, memory, the body, and social discipline. His filmmaking is characterized by a realist perspective and a strong emphasis on cinematic language. Favoring restrained storytelling, long takes, environmental sound, and visual metaphor over overt dramatic conflict, his work seeks emotional and existential tension within everyday life. In recent years, his practice has increasingly focused on gender identity and social discipline, the dynamics of the gaze, selfhood, and subjectivity in the digital age. His short film **Spring Tree** was officially selected by the CinemAmbiente Environmental Film Festival and the Rome Prisma Film Awards. His short film **Journey to the Croisette** was selected for MyFilm48 and received the ****Best Director Award**** at the AI Artist Festival. He believes that cinema is not merely a medium for telling stories, but a way of thinking about the world and re-examining reality through moving images.

Shu Ting Lu, Daiya Dai

Shuting Lu is an award-winning stage and costume designer with international experience in theater, museums, and media. A graduate of McGill University with a B.A. in Art History and minors in Psychology and World Cinema, she has been recognized for her critically acclaimed set designs in productions such as *Cosmic Repose*, *Defamiliarization*, and *Sisyphus Machine* at Fudan University and Pudong Cultural Center. In 2024, she was selected as the International Play Technical Coordinator for the prestigious Aranya Theatre Festival, where she served as the bilingual technical liaison between international directors and production teams. In 2025, she returned to the festival as the script translator for a featured German-language production, further contributing to its cross-cultural programming. Her costume work for *Rhinoceros in Love* was featured in the 2024 McGill English Department curriculum, praised for its detailed craftsmanship and strong character alignment. She also held a competitive curatorial internship at Rockbund Art Museum, supporting high-profile exhibitions for artists like Tosh Basco, Diane Severin Nguyen, and Shubigi Rao. As Media Coordinator at the Canada China International Film Festival, she launched a video interview series with directors and fostered a successful hospital partnership program recognized for its social impact. Shuting combines artistic vision with production leadership, building an international reputation for innovation and excellence in multidisciplinary design. Daiya Dai is a filmmaker, performance artist, and creative entrepreneur working at the intersection of art and technology. She was the co-founder of Artiver, a platform for AI-driven storytelling and creative education, which hosted New York's first independent AI film festival in 2025. Her AI-generated short film *SHE* was selected as a finalist in the Hai Luo X Minimax Experimental Film Competition in New York, and her performance piece *Everyone Can Take a Slice of Me*—a visceral exploration of vulnerability and self-sacrifice—was awarded the Adolfas Mekas Award for Best Experimental Practice. Born in Shanghai, China and educated in the United States, Daiya holds a degree in Film and Art History from Bard College. Her work blends moving image, generative media, and personal memory to explore themes of memory, time, and mortality. Whether through AI animations or performance art, she seeks to create spaces where technology becomes a poetic medium for truth-telling.

Shuai Li

Dr. Shuai Li is a lecturer in Media and Communication at Zhejiang Wanli University, China. He received his PhD from Swinburne University of Technology (Australia). He is the co-founder of Grandshow Video Production Company based in Melbourne, focusing on video productions for micro-movies, commercials, news, sports, and music videos. Currently, he is experimenting with AI filmmaking. His passion lies in innovative storytelling and expanding the boundaries of traditional filmmaking.

Steve Wong

I (Steve Wong) am from Shenzhen, China, and have been working in design since 2014, accumulating a wealth of experience in creative video projects. Currently, I am focused on exploring the potential of AI technology, aiming to merge tradition with innovation to create more engaging and thought-provoking works.

TIAN ZHAO

Zhao Tian, university professor, associate professor, director of the Teaching and Research Office of Film and Television Multimedia Technology, freelance director, AIGC image creator

Tu-nan Sun

Tu-nan Sun, male, was born in China in 1994 and currently lives in Beijing. In 2013, admitted to the National Academy of Chinese Theatre Arts, majoring in drama, film and television director, and received a bachelor of arts degree in 2017. During college, independently created many short films and was nominated for many short film festivals. After graduation, created experimental films, and previous work "Wanderer" was nominated for many film festivals.

Wilson

Wanli Wei Digital Artist | AI Film Director | Visual Designer E-mail:carcarti@gmail.com 《Waste Idealism》The 7th Hainan Island International Film Festival AI Film Season - Conch AI · My Life Film - A Selection of Life Films 《Skywalker》was invited to participate in AIART Gallery at IEEE ICME 2025 in Nantes, France at the end of June 《Skywalker》2025 Dream Future Image Project."International Art Salon Exhibition at the Grand Palais in Paris, France" six-person exhibition 《HA HA HA》2025 Project Odyssey - Season 2 Social - Top 25 《Blackbird》2025 Project Odyssey - Season 2 Open - Honorable mention 《Down》2025 Project Odyssey - Season 2 Musicl - Honorable mention 《Shake》2025 Project Odyssey - Season 2 Musicl - Honorable mention 《Swap-Me and Menglan》2024 Dream Parallel Universe Commute Best Creative Award 《End of Fate》2024 Vidu Yaji Outstanding Film Lens Award 《Nature·Freedom》2016 "Not New" Photography Art Exhibition Beijing 《Nature·Freedom》2016 Wonder Foto Day Taipei International Photography Art Exchange Exhibition Taipei 《Nature·Freedom》2015 Moscow international foto awards, Honor Award, Moscow 《Enter and Exit》2015 15th China Pingyao International Photography Exhibition Pingyao 《Enter and Exit》2015 Works participated in the first Yangtze River International Image Biennial Chongqing 《Nature·Freedom》2015 China-Japan-Korea New Contemporary Art Exchange Exhibition Japan 《Silence》2013 Participated in the 3rd National University Student Public Visual Excellent Works Biennial, permanent collection of Shanghai Pudong District People's Government 《My Parents》2013 Won the Best Photography Award of 2012hiibrand International Photography Competition; 《Blooming Flowers》2012 Participated in the 7th "From Lausanne to Beijing" International Fiber Art Biennial Changzhou 《Sea》(4.8Mx2M) 2012, for the completion of the new building of "Beijing Daily", independently created and painted a large oil painting Beijing Wanli WEI is the Director of the Visual Design Department of the Asia-Pacific Communication Center of China International Communications Group (CICG), a state-level comprehensive communication organization dedicated to introducing China to the world and promoting mutual learning and exchanges between different civilizations. WEI is mainly in charge of the visual design of a series of multi-lingual magazines (Chinese, English, Japanese, Korean, and Esperanto) and the multimedia.

YU Enjian

Director, screenwriter, artist. His short film "An old fool" won the Best Short Foreign Language Film nominations at the 2020 Nice International Film Festival in France and Grand Jury Award, Best Photography, and Best Art Design nominations at the Guangzhou Mao International Youth film Week in China. His documentary "Poor Kid DJ" was shortlisted for the 2025 Croatian APOX International Documentary Film Festival. As an advertising director, he has collaborated with nearly 100 brands to shoot nearly 200 commercials works. He graduated from the Department of Art and Design at the China Academy of Art, and studied film directing and screenwriting at the School of Cinematic Arts at the University of Southern California. He also teaches at the School of Innovation and Design at the China Academy of Art.

Yuanyuan Wang

Yuanyuan Wang is a New Media Artist and interdisciplinary researcher, a graduate of the Royal College of Art (RCA). She served as the Segment Director for the China Pavilion at the 2024 World Expo in Osaka and was a Nominee for the 2024 Lumen Prize. Her practice interrogates the boundaries of sensory perception and memory through the lens of AI, bioinformatics, and generative media. Wang's artistic standing is anchored by her selection for the 14th National Exhibition of Fine Arts and the Jinan International Biennial. Her works have been exhibited at premier institutions including the Power Station of Art (PSA) in Shanghai, the Guardian Art Center in Beijing, and the Shenzhen Art Museum. Bridging the gap between academic inquiry and avant-garde aesthetics, she has collaborated with global leaders such as Apple, Prada, Bvlgari, and Alibaba, utilizing data-driven narratives to explore the delicate interplay between human emotion and technological evolution.

Yuanyue Zheng

Zheng Yuanyue (b.1993) holds a Master's degree in Animation Creation from Beijing Film Academy and is currently pursuing a Ph.D. at the School of Animation and Digital Arts, Communication University of China. She has conducted academic exchanges and visits at the University of California, Berkeley, New York Film Academy, and Gerasimov Institute of Cinematography (VGIK). Currently based in Beijing. In animation creation, her collaborative works have been honored with the prestigious China Golden Monkey Awards (the highest national honor in Chinese animation) and shortlisted for the Shanghai TV Festival Magnolia Awards. These works have been selected by many international film festivals including Moscow International Film Festival, Fantasia International Film Festival (Canada), and New York Animation Film Awards. As a digital art practitioner, she has co-created immersive panoramic projection spaces, digital light installations, and interactive eco-themed games. Her generative AI video works have been nominated for the China Journalism Awards and recognized by international art institutions including the UK Arts Council and Shanghai Fangcun Mountain Contemporary Art Center. In her artistic exploration, Zheng consistently investigates how evolving media technologies reshape human creativity and information perception. She pioneers in exploring the stochastic nature of generative AI to expand artistic boundaries. Through unique perspectives, her practice examines how technological transformations reconstruct human-media identities in contemporary society.

Yunpeng Xiao

Alan Xiao is an award-winning director pioneering the art of GEN-AI filmmaking. Known for his original sci-fi and fantasy short films, he infuses the genre with humanistic depth and thought-provoking themes. Based in Tokyo, he works as a video editor for international corporations, bringing a cinematic touch to global creative projects. In 2025, Alan continues to explore and refine GEN-AI filmmaking, further shaping his voice as an auteur-director in cinematic storytelling.

Yunpeng Xiao

Xiao Yunpeng is a film editor, director, and candid photographer based in Tokyo. He is currently a research student at The University of Tokyo, experimenting with AI storytelling.

Yuwei Ji

Master's degree in Film Studies from Beijing Normal University (2021), currently based in Beijing. An independent documentary filmmaker with five years of experience, her work focuses on social issues and marginalized communities, capturing individual stories through nuanced visual narratives that blend humanistic warmth with cinematic impact.

ZIPING YU

Ziping YU Director/Producer Founder of Beijing Topvision Culture Media Co., Ltd. (China), Director of Center AI Research Center, and Director of YD Director Studio. He has been engaged in the film and television industry for nearly 20 years, and is committed to the research and development of comprehensive applications of AI technology and commercial projects, and has cooperated with government agencies and corporate brands in many AI commercial films. His main works include "NOISE", "The Future with Us", "Illusory Truth", "I See", "Core Life", etc. 于孜平 导演/制片人 北京拓普众智文化传媒有限公司（中国）创始人，众芯AI研究中心主理人、于众不同导演工作室主理人。从事影视行业近二十年，致力于研发AI技术与商业项目的综合应用，并为政府单位和企业品牌合作多部AI商业影片。主要作品有《NOISE》、《The Future with Us》、《Illusory Truth》、《I See》、《Core Life》等

chen xinhua

Steven, with a formal background in photography, later focused on news reporting and screenwriting, and has been working in the film and television industry for nearly two decades. My creative work leans towards science fiction, fantasy, historical epics, and horror themes. While consistently dedicated to screenwriting, I possesses profound knowledge of Ming Dynasty military history, particularly the intelligence network, night raiders, and Ming Dynasty armor during the Korean War.

daqian wu

AIGC, an image/advertising designer from Shenzhen, China, has a fondness for Chinese-style visuals and passionate animation. "My name is 'Xia'" is my original Chinese-style animated character, and I hope to present the true spirit and beliefs of the Chinese people to everyone through exquisite Chinese-style animation and character stories.

wang yue

ACP International Visual Certification Expert - International Certification (Adobe Certified Professional - Visual Design) / Brand Visual Designer / AI Video Director / Digital Artist Bachelor's degree in Art and Design from both China and France; Master's degree in Digital Multimedia Art and Visual Design Management from the Paris campus of the ECV – Creative Schools & Community, France.

yue wang

Wang Yue, AIGC movie director, a master's graduate from ECV-Paris, the Paris campus of the Higher Design School of France, specializing in Digital Arts and Visual Design Management. She is an Adobe Certified Professional-Visual Design (ACP) international visual certification expert. As a signed digital artist under M&L's MULT (London & Shanghai), she holds the titles of "Chinese Art Master" and "Cultural Exemplar" recognized by the 2023 United Nations World Intangible Cultural Heritage Protection Foundation and the European Philatelic Association. With 14 years of dedicated experience in the field of visual design, Wang Yue excels in comprehensive brand design, execution of brand advertising and marketing projects, and collaborative work with multidimensional creative concept art and visual teams. She specializes in helping brands establish a fusion of business and visual art through artistic new media expression. Wang Yue's personal creations reflect a passion for integrating new media technology with traditional visual workflows, resulting in comprehensive and creative visual works across various domains.

zhang yiban

Born in Dalian, China; graduated from Guangzhou Academy of Fine Arts; attended an advanced course at Beijing Film Academy.

zongtai Li

zongtai Li,(李宗泰)From Yunnan, China, independently directed feature films "MR.MADE" (2017) , "SHENG SHENG" (2021),"A Portrait of Youth"(2024)

万里 韦, 晓燕李

韦万里 Wilson 数字艺术家/先锋导演/摄影师/平面设计师 《废物主义》第11届国际数字创新节ECI AWARDS 2025 GOLD 《Sweet Chilli 甜辣椒》「KTK设计奖2025」AIGC设计大奖 《废物主义》第七届海南岛国际电影节 AI电影季海螺AI·我的人生电影——大奖 《天行者 Skywalker》获邀参加法国南特六月底AIART Gallery at IEEE ICME 2025 《天行者 Skywalker》2025 即梦未来影像计划·《法国巴黎大皇宫国际艺术沙龙展》六人展 《HA HA HA》2025 Project Odyssey奥德赛 - Season 2 Social - Top 25 《Blackbird 黑鸟》2025 Project Odyssey奥德赛 - Season 2 Open - Honorable mention 《Down》2025 Project Odyssey奥德赛 - Season 2 Musicl - Honorable mention 《Shake》2025 Project Odyssey奥德赛 - Season 2 Musicl - Honorable mention 《互换-我和萌兰》2024 即梦平行宇宙通勤最佳创意奖 《缘尽》2024 vidu雅集优秀电影镜头奖 《自然·自由》2016 “不新锐”摄影艺术展 北京 《自然·自由》2016 Wonder Foto Day 台北国际摄影艺术交流展 台北 《自然·自由》2015 Moscow international foto awards,荣誉奖,莫斯科 《出·入》2015 第15届中国平遥国际摄影大展 平遥 《出·入》2015 作品参加首届长江国际影像双年展 重庆 《自然·自由》2015 中日韩新当代艺术交流展 日本 《谧》2013 参加第三届全国大学生公共视觉优秀作品双年展, 上海市普陀区人民政府永久收藏 《我的父母》2013 获得2012hiiiibrand国际摄影比赛最佳摄影奖; 《繁花似锦》2012 参加第七届“从洛桑到北京”国际纤维艺术双年展 常州 《海》(4.8Mx2M) 2012, 为《北京日报》新楼落成, 独立创作绘画完成大型油画 李晓燕 数字艺术家/视觉设计监制 /3D动画师 2023多媒体作品《生命镜界》入围第十二届上海美术大展 2022哈佛大学中国艺术实验室合作艺术家 2022授聘为上海工程技术大学国际创意学院企业导师

邢艺

邢艺 (Yi Xing) , 独立青年导演、编剧与先锋视觉创作者, 戏剧与影视硕士在读。 邢艺的创作聚焦于边缘群体的生存语境与人类深层的精神创伤, 擅长利用“心理惊悚”与“魔幻现实”的类型片叙事, 去解构传统家庭结构中的权力异化与个体觉醒。

ZHIBIN SHIH

Benjamin Shih (AI Prompt Artist) Benjamin is committed to the goal of telling stories through imagery, capturing captivating scenes through the lens of his smartphone and presenting the stories in his heart to the audience. He firmly believes that he is like a ray of light, capable of illuminating every corner. In just a year's time, Benjamin has amassed a wealth of work, including café photography, landscape photography, portraits, and architecture, among others. As an independent visual artist in Taiwan, Benjamin aspires to introduce more of Taiwan's culture to those who long to travel to Taiwan. Benjamin enjoys providing creativity to teams and often participates in exhibitions, interacting with live audiences. At school, he also enjoys teaching smartphone photography courses to students, hoping they can master this skill and have a 3C product that rivals cameras. Benjamin looks forward to integrating artificial intelligence imagery into larger art exhibitions in the future, providing audiences with a sensory experience and making life more enjoyable through art.

Colombia

Jhonattan Sarmiento

Jhonattan Sarmiento is a Colombian filmmaker and visual storyteller from Cúcuta, Norte de Santander, a northeastern border region between Colombia and Venezuela. His work is deeply influenced by territories marked by tension, memory, displacement, and resilience. He holds a degree in Social Communication, a specialization in Journalism and Digital Communication, and a Master's degree in Digital Communication. His practice bridges cinema, journalism, and emerging technologies, with a particular focus on artificial intelligence as a tool for visual and narrative exploration. Sarmiento's films explore inner emotional states, collective memory, fatigue, anxiety, and social fracture, often using metaphor, restrained visual language, and hybrid forms. Rather than centering technology as spectacle, his work uses AI as a cinematic instrument to externalize experiences that are usually invisible or difficult to represent through conventional means. Filmography & Recognitions E-RIAL (2025) Short Film Winner – Best AI Short Film, Villa de Leyva Film Festival “Villa del Cine”, 11th Edition (Villa de Leyva, Colombia, 2025) Honorable Mention, Water Film Prize: Back to Our Future (Washington, USA, 2025) Official Selections: Babul Eco Film Festival (Hyderabad, India, 2026) Filmmakers Sessions – Volume 2 (Pinewood Studios, UK, 2026) Videograma 4 – International Video Art Festival (Bogotá, Colombia, 2026) Toronto Global Film Festival (Toronto, Canada, 2025) Miami Art Tech Summit (Miami, USA, 2025) Festival Internacional de Cine con Medios Alternativos – FICMA (Mexico City, Mexico, 2025) MIXED* (Portland, USA, 2026) Festival Internacional de Cine de Tequila (Tequila, Mexico, 2026) Colombia, un poema de versos vivos (2025) Short Film Official Selection Festival Cortos Para Tiempos Largos (Pereira, Colombia, 2025) Catatumbo: Casa del Trueno, Memoria y Dignidad (2025) Short Film / Documentary Essay Official Selections: Colortape International Film Festival (Brisbane, Australia, 2026) AI Artist (Beijing, China, 2025) Transcinema International Film Festival (Peru, 2025) Bellavista Film Festival (Cartagena, Colombia, 2025) Cine en mi Barrio (Popayán, Colombia, 2025) CortoCircuito Film Festival – The Latino ShortFest of New York (New York, USA, 2025) Filmmaker Sessions – Volume 1 (Pinewood Studios, UK, 2025) MIXED* (Portland, USA, 2026) Festival de Cine de la Universidad del Tolima (Ibagué, Colombia, 2025) Recognitions: Nominee – Best Experimental Short, Aawaz Suno Pahadon Ki Film Festival (Dehradun, India, 2026) Finalist – Best AI Narrative Short, All That Moves International Film Festival (São Paulo, Brazil, 2026) El Museo del Cansancio (2025) Short Film Awards & Recognitions: Special Jury Prize, 21st Rengo International Film Festival (Rengo, Chile, 2025) Jury Award, The 7th Hainan Island International Film Festival – Lenovo AI Film Season (Hainan, China, 2025) Official Selections: La Mida No Importa (Barcelona, Spain, 2026) Filmmaker Sessions – Volume 12 (Pinewood Studios, UK, 2025) BAIFF – Burano Artificial Intelligence Film Festival (Venice, Italy, 2026) LifeArt Festival (Los Angeles, USA, 2026) The Brazilian International Independent Film Festival – BIIF (Dublin, Ireland, 2025) AI Video Awards – Dutch AI Week (Breda, Netherlands, 2025) MIXED* (Portland, USA, 2026) 478 (2026) Short Film Premiered in 2026 AI-assisted short film exploring anxiety, internal tremors, and breathing as cinematic structure Current Focus Jhonattan Sarmiento continues to develop projects that explore mental health, memory, and contemporary human experience, combining cinematic language with AI-assisted workflows while maintaining strong authorial control and ethical awareness.

Costa Rica, United States

Andres Bronnimann

Andrés Bronnimann is an independent filmmaker, writer, and creative entrepreneur from Switzerland, Mexico, and Costa Rica. His portfolio spans fiction and non-fiction, blending experimental techniques and journalistic depth to craft stories that provoke thought and resonate universally.

Finland

Veronika Pell

Veronika Pell is a Helsinki-based multimedia artist. She has studied Feature Film Direction at the Russian All-State University of Cinematography (VGIK), Photography at The Rodchenko Art School, Multimedia Communications at Universal University, and Contemporary Art in Free Workshops at the Moscow Museum of Modern Arts. Born in Uzbekistan and growing up in Finland, she carries her multicultural upbringing across her work. After studying film direction in Moscow, Veronika explored photography and multimedia, eventually focused on creating contemporary art. Her work has been exhibited at the Moscow Museum of Modern Art, and she co-founded the XYZ Society, known for engaging the public through interactive city events. Her AI art has been exhibited and showcased at festivals worldwide. Notably, her video work *How to Poison Art: A Step-by-Step Guide* won 2nd place in the Arts & Culture category at the Korean International AI Film Festival, was a finalist in Runway's Gen-48 Competition and the AI Academy Film Awards, and was screened at such events as the AI Film Fest Amsterdam, Sotheby's Institute of Art, and the Vancouver International Film Festival.

France

Cokau

We are Cokau, a directors duo based in Paris. Our expertise spans from practical special effects to CGI, and increasingly, AI-driven visual content generation, reflecting our commitment to blending innovation with visual impact. We love to push our artistic boundaries through experimental films and personal research. Our creative output is marked by a seamless fusion of intricate visual artistry and captivating energy. Our duo consists of Achille Coquerel and Thomas Kauffmann. We began our collaborative journey in a post-production studio, initially working as a chief editor and a motion designer, and transitioned into directing a decade ago. We founded Cokau Lab, a creative studio providing creative direction and film making in partnership with producer Adrien Kamir.

Ella Bedia

I am a 22-year-old art director and self-taught filmmaker. I am passionate about video and new technologies.

Jeremy Ouisse

I started making films at 13, using my parents' old camcorder to capture anything that moved or fascinated me. Back then, I borrowed a second VCR from our neighbors so I could connect it to ours — one used as a player, the other as a recorder — and edit my first stories directly on the living room TV. That small act of improvisation made me realize how images could create emotion. Today, I'm a documentary filmmaker dedicated to telling real stories with sincerity and a strong visual sense. Over the years, I've directed numerous programs for national television, exploring people, places, and the craft behind everyday life. Alongside that, I've created music videos and live performance films, where sound and image collide in a raw, emotional way. With the rise of generative AI, I've found a new creative horizon — a way to reconnect with my childhood dream of cinema, and to explore storytelling at the edge of reality and imagination. My latest AI short film, *Beyond the Ice Wall*, written by Brune Rio, was selected at the Artefact AI Film Festival (with mk2) and the Escape AI – Macabre & Mayhem Festival, marking a new chapter in my journey as an AI filmmaker.

Julien Lahmi

Julien Lahmi began his film career in the field of "creative documentary", directing Vietnam Paradiso in 2001, which was programmed at the Cinémathèque Française and released nationally 12 years later. He then moved to fiction and experimental cinema. The themes of childhood, memory, fantasies and of the impermanence of things led him to initiate the concept of cinema of "recycling – the re-lighting of the family memory", fictions made from family films such as La Montagne au Goût de Sel. From then on, he has been making mashup movies which remove icons from their pedestals (The Hidden Face of Pop, MK2 selection), as well as working with copyright free images (Munchsferatu version animée, 1st prize of the Wikimedia Public Domain Remix contest) or bringing together the free and the non-free (Moonlight Serenade). He loves making sing movie monsters like Darth Vader and Mon Etoile, Mon Amour was screened in very famous short film festivals like ISFF Clermont. From 2018 to 2022, he has been working on his CNC Talent series, a dada fantasy musical tragicomedy called Tralala Bang Bang. An 8 times award-winning series such as "Best Web series" at the Cannes World Film Festival and "Creator's choice" of the Web Series World Cup. TLBB was selected at 22 festivals including Festival TV de Luchon, Seoul Webfest, NZ Webfest, WSXA Barcelona, Boden, Saint Petersburg, the Valencia Indie Film Festival, the Rome Independent Film Awards, at the "Histoires du cinéma" festival at the Toulouse Cinémathèque. Since 2023, he has been making fiction using the AI Gen tools he loves. He is currently working on a new series project. Alongside his creative activities as a film director, he took over the Mashup Film Festival in 2016 in partnership with the CNC, the French Ministry of Cinema. It's the 9th season in 2025!

Viviane Riberaigua

Viviane Riberaigua is an author and director of animated films graduate of Fine Arts of Toulon and visual artist. She alternates these creations between the field of contemporary art, video art and audiovisual. She makes short films of fiction and music videos exploring different artistic and graphic universes.

Germany

Christoph Rohrscheidt

Christoph Rohrscheidt (*1985) is a filmmaker, cinematographer, and visual artist exploring the intersection of technology, identity, and media. Blending documentary, experimental, and narrative forms, his work incorporates AI-generated imagery and immersive storytelling. A graduate of Filmuniversität Babelsberg Konrad Wolf and former masterclass student under Prof. Peter Badel, he co-founded FILMGARNITUR in 2019. His films and collaborations have premiered at Berlinale, Venice Biennale, IDFA, and Locarno, with exhibitions at MoMA New York, ICA London and Kunsthalle Zürich. His recent projects examine AI's impact on perception, memory, and reality construction.

Diana Näcke

Diana Naecke is a documentary film director and directs audio dramas. As an author and video artist, she also collaborates with musicians, visual artists, and performance artists. She studied journalism (specializing in radio) and theatre studies in Leipzig, graduating with a diploma. FUNDING AND GRANTS Script funding from FFA, production funding from Film- und Medienstiftung NRW, production funding from BKM, production funding from the German Federal Film Board (Kuratorium Junger Deutscher Film), distribution funding from DFFF, ZDF – Das Kleine Fernsehspiel, video art grant from the City of Szczecin, Berlinale Talents, Bremen Documentary Film Grant (treatment), treatment award from Bayerischer Rundfunk and Telepool GmbH, treatment award 25p*cine Grant for Documentary Film, artist residency at the Tarabya Cultural Academy in Istanbul (Federal Government and Goethe-Institut), Gerd Ruge Research and Treatment Grant (Film- und Medienstiftung NRW), Capital Cultural Fund Berlin, Berlin Senate Department for Culture and Europe (cross-disciplinary funding), support grant “Haus am See” (Medienboard Berlin- Brandenburg, Lupa Film, Antonius Foundation), Turkish-German Co-Production Fund of the Goethe-Institut. FILM FESTIVALS AND AWARDS Berlinale (LOLA, German Film Award Preselection), Max Ophuis Prize (Documentary Competition), Hot Docs (International Competition), RIDM Montreal International Documentary Festival (International Competition), Brussels International Documentary Film Festival (International Competition, Audience Award), Mexico International Film Festival (International Competition, Bronze Palm Award), Vancouver International Film Festival (International Competition, Best Documentary), DOK.fest Munich (German Competition, Nominee for Best Documentary), Addis Ababa International Film Festival (International Competition), Istanbul International Documentary Film Festival, Gaziantep International Film Festival (Narsanat Award), MARFICI Mar del Plata (International Documentary Competition), Glasgow Documentary Film Festival, Hamburg Documentary Film Week, Neisse Film Festival (International Competition and German Window), New York Film Festival (Music Video Competition), Indore Film Festival India (Music Video Competition), Center of Contemporary Arts Amsterdam (as part of the curated series PARADOX IN ME), Audio Play of the Month (Academy of Performing Arts Germany), etc.

Eike Swoboda

Eike Swoboda is a filmmaker, composer, and AI director. He graduated from HfbK Hamburg in 2009, studying under Wim Wenders, and received the Karl H. Ditze Prize the same year. His direction credits include campaigns for Greenpeace and Steinway & Sons. He has also contributed as cinematographer, editor, and composer to work for Facebook, Vodafone, Puma, and Tchibo. He created the YouTube project “Ein Astronaut”, which has reached nearly 1.4 million views and won YouTube NextUp. In 2023 he began using generative tools on experimental music videos. Today AI sits at the centre of his work. He directs and scores commercial and narrative pieces built around generative image and video models, and tries out every new tool as it appears to see which ones actually hold up in production.

Gergely Hartner

from 1987 to infinity. a second Bible fits as Biography

Kherlen Khereid

Kherlen Khereid is a Chinese-born Mongolian director and production designer based in Berlin. Raised in a culturally diverse environment, she developed a keen sensitivity to societal issues. Her work is dedicated to amplifying the voices and stories of minority cultures and marginalized communities. She studied in the Meisterschülerin program at Universität der Künste Berlin, focusing on Experimental Film. Kherlen also holds a Master's degree in Film Visual Design from Beijing Film Academy and a Bachelor's degree in New Media Art from Inner Mongolia University. Her work explores the voices and stories of ethnic minorities. Her short film "ERGE" portrays the realities of young Mongolians in China and their responses to social challenges. Her experimental film "A Foal in Autumn" uses AI-generated images and shamanistic symbols to reflect on identity and the loss of traditional Mongolian culture.

Marc Richter

Under the Neue Deutsche Kunst alias Marc Richter (also known for his musical project Black To Comm) is testing the boundaries of AI software by overloading it with surreal and confusing tasks and information (all within a visual framework of his own making). The AI is trying to make sense of these almost poetic texts by hallucinating lysergic artworks and films. Richter's visual works are as much influenced by German folklore and fairytales as well as actionist performance, psychedelic art and the writings of Angela Carter and JG Ballard. In 2024 he has won the MuVi Award at the International Short Film Festival Oberhausen.

Mark Wachholz

Born and raised in Berlin, Germany, Mark's background as a writer of novels, computer games, and TV shows for over 20 years strongly informs his work as an AI filmmaker. His stories are rooted in an interest in the power of narratives, systems, and storytelling in shaping society, culture, history, and identity. Mark is best known for his award-winning cinematic AI short films like the psychological horror film "Unblind" (2024) (i.a. winner "Best Director" at AI Artist Beijing 2024), the poetic video essay "The Cinema That Never Was" (2025) (i.a. Grand Prize Korea Content Awards 2025, Grand Prize OMNI International AI Film Festival 2025, 2nd Place Winner Reply AI Film Festival 2025, Craft Vanguard Award at 56th International Film Festival of India 2025), or the dystopian drama "Ceremony" (2025) (Top 12 Finalist at the \$1,000,000 AI Film Award 2026 by 1BFS & Google Gemini).

Tobias Marcellus Huber

Tobias Marcellus Huber is a German film and television writer, director, and producer. He began his journey in 2009, studying at the University of Television and Film Munich (HFF) and La Fémis in Paris. His graduation film, NOCEBO, which he produced, won the Student Academy Award in Gold for Best Foreign Film in 2014. Following his studies, Huber moved to Los Angeles, where he worked for Hollywood legend Chuck Roven. Since 2017, he has been a part of PANTALEON FILMS, producing a range of series and films for major players like Warner Bros. and Amazon Prime. In 2023, he co-founded STORYBOOK STUDIOS, an innovative production company with a focus on AI-driven storytelling, where he now serves as Director of Operations.

Gibraltar

Stu Whitwell

Stu Whitwell is the Managing Director and Creative Director of Creative Rock Stars, a Gibraltar-based creative agency, and founder of Vandal Productions, a studio dedicated to pushing the boundaries of AI-driven filmmaking and storytelling. With over 15 years of experience in creative direction, branding, and digital content production, Stu has led campaigns and multimedia projects for global names across technology, entertainment, and the iGaming sector. His work consistently blends bold creative vision with cutting-edge tools, producing campaigns, films, and experiences that stand out in competitive markets. In recent years, Stu has focused on the transformative potential of generative AI in filmmaking. Through Vandal Productions, he and his team have pioneered new workflows that merge cinematic storytelling with the speed and flexibility of AI tools. Their projects range from short-form AI trailers and music videos to full narrative concepts that explore how AI can reimagine both production and storytelling itself. Stu's approach is hands-on, experimental, and highly collaborative. He is particularly passionate about building new pipelines for AI-assisted creativity that allow small teams to deliver large-scale productions at a fraction of traditional budgets. His latest work, Drive For Your Life, is a Vandal Original that combines cinematic spectacle with AI production methods, showcasing the disruptive potential of this technology in the film industry.

Greece

Leonidas Alexandrou Goudelis

(ENG) I am an Economist, graduate of the Public Administration Department of Panteion University, with a Master in Business Administration (MBA) from the Open University of Cyprus. I also hold a training certificate on «Project Management» from the Center of Professional Training of the National and Kapodistrian University of Athens. I speak 5 languages : Greek, English, Italian, Russian and Spanish. In the past, i have worked in organizations of the public and private sector and i have participated in the implementation of co-financed European Interreg programs in the Regional Development Fund of the Region of Ionian Islands. I also have worked as Assistant Coordinator in the Eea Grants - Norway Grants project of the Municipality of Athens titled : "Tackling Poverty and Social Marginalization". I have been external collaborator of Panteion and Ionian University whereas I currently remain entrepreneur in the tourism industry in the island of Corfu, Greece. Lastly, i am a Phd Candidate of Audio and Visual Arts Department of the Ionian University and also Academic Scholar at the Department of Tourism of the Ionian University. My Phd subject is : "A Scalable Text Descriptive Methodology for the development of High-Detail Artwork: Empowering Artists with AI reusable rapid prototyping capabilities" and my supervisor is Dr. Ioannis Deligiannis, Associate Professor of Audio and Visual Arts Department of Ionian University.

Hungary

Péter Somogyi

My name is Péter Somogyi. I was born in Budapest, Hungary, where I still live. I am mobility impaired with muscular dystrophy and have been on a ventilator since 2011. After leaving the hospital, I lost my dexterity. When AI technology became available, I was very pleased because it has been a great help to me. I started generating images for myself as a form of therapy, and it has proven to be very beneficial in improving my attitude.

Szakács Szilvia

I currently work as an engineer and was among the first to start AI-based filmmaking. I have a passion for lighting arts, bringing creations to life in 3D character modeling and cinematic scenes using Unreal Engine. Many of my AI films have won awards, and three of my works will be screened at festivals. My first film, Downgrade, earned us significant recognition.

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India

Studio Blo

Dipankar, Rishabh, Joel & Krithik are the co-founders of Studio Blo, arguably the world's first AI Content Studio creating distribution-grade videos and images. Dipankar comes with over 24 years of experience across advertising, filmmaking & brandcraft. The others are all ex-advertising professionals, bringing in diverse skills sets like music production, 3D modeling and storytelling.

Indonesia

Andre Surya

Andre has spent over 20 years in the 3D and Visual Effects industry, with a professional career that includes working at Industrial Light & Magic (Now DISNEY) — one of the world's most prestigious VFX studios. During his time at ILM, he contributed to over 10 blockbuster films, including Iron Man 1 & 2, Transformers: Revenge of the Fallen, Terminator: Salvation, Star Trek, and Rango, among others. After years of success in Hollywood, Andre returned to his home country, Indonesia, where he founded Enspire Studio, a professional animation and VFX studio known for its high-quality work and global collaborations. He also established ESDA (Enspire School of Digital Art), a leading 3D animation and digital art school with over 20 branches across Indonesia, nurturing the next generation of creative talents. Most recently, Andre launched NOM NOM Studio, an IP-focused creative house dedicated to developing original intellectual properties for 3D animation and games, aiming to bring Indonesian creativity to the global stage.

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Israel

Elik Fromchenko

Elik Fromchenko is a media person with 17 years of experience in automotive media. Bush is his first documentary.

Elina Alexandrovna Mitelman

Born on March 26, 1989, in Kazakhstan, Elina Mitelman moved to Israel at a young age and has since made her home in Kiryat Bialik. With a passion for photography, she holds a full high school diploma and a Bachelor's degree in Photography and Education from Wizo Haifa College. Elina is a freelance photographer and editor, currently working in a photography store. Her love for photography is complemented by her interests in special and fantasy makeup, as well as experimenting with artificial intelligence and video creations. She has a strong affinity for animals and is deeply inspired by Japanese culture and anime, alongside a keen interest in visual arts and acting. In 2019, Elina was honored with the Moshe Lev Excellence Scholarship at the Docaviv Festival for Best Photography, a testament to her talent and dedication in the field. Looking ahead, Elina aims to explore the realms of artificial intelligence, video, and photography further, aspiring to create artistic projects that incorporate these elements. She dreams of establishing a full-time photography studio and participating in competitions related to artificial intelligence, video, photography, and visual arts. At 35 years old, Elina is married and a proud mother to her wonderful daughter, Kira. She is committed to continuous learning and experimentation, believing that these experiences enrich her life and contribute to her growth as an interesting and dynamic individual.

Italy

Andrea Gilardi, Giulia Giordano

Andrea Gilardi and Giulia Giordano are two young Art Directors and Motion Designers passionate about Generative Artificial Intelligence. For years, they have been experimenting with cutting-edge tools and have numerous films to their credit, using a mix of AI, motion design, and live-action techniques, with a strong focus on art direction. Some of their works include the representation of Maya Angelou's poem "And Still I Rise," the music video "A Good dAI," and "Look at your Light."

Francesca

Francesca Fini is an Italian interdisciplinary artist working with experimental cinema, digital animation, new media, AI, installation and performance art. Her projects are often addressing issues related to the influences of society on gender issues, and are a mix of traditional media, digital 2D and 3D animations, performance Art, generative audio and video. Her work has been presented in many festivals and venues: among them the WRO Biennale in Poland (in 2011 and 2021), NordArt fair in Germany, FILE Electronic Language in Brasil, MEM Festival at the Guggenheim Museum in Bilbao, the Japan Media Arts Festival in Tokyo, CYBERFEST Russia, A plus A Gallery (Slovenian National Pavilion at the Venice Biennale), Ibrida Festival, Palazzo delle Esposizioni, MACRO and MAXXI Museums in Rome, Videoformes Festival and Instants Vidéo numériques et poétiques in France.

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Francesco Tortorella

Multi-talented creative professional, contemporary artist, and director. As Art Director and Creative Director, he has worked with award-winning studios, leading brands, and international broadcasters. Starting his career as an illustrator and animator, his diverse experience includes writing, directing, and producing documentaries, short films, music videos, commercials, and international events. Notably, his animated short film "La Grande Onda" (2020) earned over 25 international movie awards and received more than 60 Official Selections worldwide.

Marco Molinelli

In 2002 founded Postodellefragole, a collective of Italian artists and filmmakers, and started focussing on independent film's language. Friendly also with the music's language, starts to collect many awards as music video's director: Best video of the year (PVI 2005), Antville music awards (best cinema section on 2007), Best Italian director (PIVI 2007). Published in the Inside Fly magazine (NY) beside of Ryan McGinness and John Malkovich. In 2009 Directed BEAUTIFUL LOSERS Documentary, a film about the contemporary art scene in USA. Won the GOLD PROMAX WORLD AWARD for co-directing Italian Souvenir, a small series of spot for HISTORY CHANNEL. He did several important commercial for brand like FENDI, NIKE, DUCATI, BEATS, GRAFF, PINKO and for tv groups like FOX, HISTORY CHANNEL, NATIONAL GEOGRAPHIC. Recently he directed "Behold The Man", an art short film rewarded by Queen Palm International Film Festival 2019 (Palm Springs CA) with GOLD as Best Editor / SILVER as Best Director / BRONZE as Best Music Video / HONORABLE MENTION as Best Music. Rewarded also by LAFA Los Angeles Film Award as The Best Music Video for 2019. Official selection of Berlin Music Video Awards and International New York Film Festival, Staff picked by Vimeo. Original Soundtracks / Music for Images He composes original soundtracks for documentaries, animated shorts and branded films. Selected works include Power Of Rome (dir. Giovanni Troilo, Vision Distribution, Universal Pictures, Sky Arte, 2022), Heroes of Speed / Nike Adv, La Voix De Sirenes (dir. Gianluigi Toccafondo. Artè, Myiu 2024, animated film). Founding member of C'mon Tigre (2014–present) He lives in Italy.

Massimo Ivan Falsetta

Massimo Ivan Falsetta (1978) Starts as assistant director for Giuseppe Tornatore and Vittorio De Seta. He joined the Centro Sperimentale di Cinematografia in 2004, with a contract as an external collaborator, where he worked as assistant director. He then devoted himself to his productions with which he now boasts more than 100 national and international awards won. He is the creator, first jury president and founder of the Tulips of Black Silk festival in Rome. He collaborated with Eugenio Bennato at the Kaulonia Tarantella Festival and for Taranta power. He debuted with the film Onde Road, a film about the free radio stations of the 1970s made with the cult radio and music personalities of those years. The film was excellently reviewed in the biggest newspapers and on the best national TV shows. He has shot several video clips for the Smilax Publishing and Warner Italia labels. In the field of advertising, he has shot for Susan G. Komen Italy and several emerging Italian brands. He was the most awarded Italian advertising director in 2020. Expert in fashion films, branded content marketing and branded short films. In recent years he has directed actors of the caliber of Neri Marcorè, Euridice Axen, Alessandro Haber, Roberto Herlitzka, Anna Falchi, Franco Nero, Ettore Bassi, and Sara Ricci. He is currently founder and artistic director of the Roma International fashion film festival - Rassegna del cinema pubblicitario e altre stravaganze.

Italy, United States

Nicola Poleschi, Conni St. Pierre

Conni St. Pierre - A musician and audio professional since 1978, Conni has worked with bands and her own solo projects in a wide variety of genres. In May of 2023 Conni embraced AI generative art for video as a result of a challenge by musician Peter Gabriel, as one of 163 animators participating worldwide. She brought this new technology to her solo music releases, resulting in several animated music videos for not only her solo project but other bands and genres which have won awards and screenings in multiple international festivals. Conni's extensive background includes not only music recording but theater, including stage production in London's West End, soundtracks for independent film and PBS nationwide, and audiobook production. Freewheeling is her first effort at a short film, in collaboration with Italian director, Nicola Poleschi.

Japan

Daichi Owa

I am a 24-year-old Japanese male, born in the year 2000. I graduated from Niigata University and currently work as a film director based in Niigata City, Japan.

Takeshi Sone

Filmmaker, Takeshi Sone studied scenario-writing in Japan and began making films on my own. I not only directed, but also shot and edited films in my own style. Outside of Japan, I have continued to make independent films with local cast and crew in the United States, Asia, and Europe. One of his work (One Cut of the Dead) as a cinematographer is a blockbuster despite its low budget. in Japan .

Yuichi Ono

Video Director (Born in 1983) He has been involved in the production of animations, commercials, and television dramas.

Japan, United States

Takeshi Sone

Filmmaker, Takeshi Sone studied scenario-writing in Japan. and has worked as not only director, but cinematographer, editor. Recent years he has made feature films in the U.S., South-Korea, Europe, Taiwan, Hong Kong, and Viet Nam. Since 2023, Takeshi Sone has been creating films using generative AI. He has produced a music video featuring Japan's first AI singer in 2023. In the summer of 2023, he produced the feature film *Sleeping Movie*, written by ChatGPT and created by combining live-action footage with generative AI throughout the entire film. The film won Best Feature Film at International Deaf & Sign Language Film Festival. In 2024, he created the AI anime *AZUSA*, which won Best Short Animation at the Seoul International AI Film Festival. In 2025, the film was theatrically released as 'generAldoscope', a feature-length omnibus film generated entirely with AI. His other works combining AI-generated imagery and live-action include 'Godmother: The Life of Ayako Koshino' (2025). One of his work 'One Cut of the Dead'(2017) as a cinematographer is a blockbuster.

Korea

Komeil Soheili

Komeil Soheili is an awarded filmmaker and producer, focusing on creative approach to current issues. After earning his MA in Cultural Studies and Media from the University of Tehran, Komeil developed a keen interest in cultural and geopolitical issues, which he explores through a sociological perspective. Over the years, Komeil has collaborated with several global networks, including BBC, National Geographic, CNN, and Business Insider. His work has been recognized at numerous film festivals, such as the NAFF award at the Bucheon International Fantastic Film Festival (BIFAN) and the Golden Kapok Award (GZDocs). Additionally, Komeil has authored an instructional book on cinema and a book about his ethnographic travels across the world. Komeil also participated as a jury member for several renowned film festivals, including the Busan International Short Film Festival in South Korea and the Meihodo International Film Festival in Japan.

Malaysia

Sin Ru Lim

Sin Ru, a student at Beijing Film Academy, enjoys exploring themes like memory, identity, and technology. Her work reflects her curiosity and love for storytelling, often pushing her to experiment with new ideas. Still figuring out what she's doing (aren't we all?), she finds joy in the escapism movie offers and loves getting lost in the worlds she creates. She's excited about the creative chaos ahead and looks forward to sharing her cinematic adventures—however messy they may be.

Mexico

Isi Sarfati

Isi Sarfati, AMC is an internationally awarded Mexican cinematographer who has shot projects in Mexico, USA, UK and Japan. He received his master's degree from The London Film School in 2002. Sarfati's talent has propelled him to collaborate on diverse projects encompassing a broad spectrum of visual styles, working alongside esteemed directors such as Gary Alazraki, renowned for the Netflix hit series "Club de Cuervos"; the multiple Cannes and Venice award-winning Michel Franco; American Director/Actor Rob Schneider; the celebrated Spanish filmmaker María Ripoll; the acclaimed Argentinian-born director Gabriela Tagliavini; Cannes' Camera d'Or recipient Michael Rowe; Oscar nominated Juliano Ribeiro, as well as luminaries like Isaac Ezban, Carlos Cuarón, and Fernando Rovzar, among numerous others. Among the producers Isi has collaborated with are Shannon McIntosh, known for her work with Quentin Tarantino; Moisés Chiver, producer of "Nosotros los nobles" and "Club de Cuervos"; Santiago García Galván, renowned for "Murder City" and his involvement in more than 80 films; Leonardo Zimbrón, head of Amazon Prime Latin America, just to name a few. His original, fresh and imaginative approach to film-making allows him to successfully bend his style and adapt to the needs of projects across a wide array of genres – be they fiction features, TV series, documentaries, music videos or advertising. Sarfati's experience ranges from drama to comedy, all the way to terror or cinema verité, and from studio-helmed ventures (Prime, Sony Pictures, Netflix, Paramount, Disney, Vix & Univision) to independent projects.

Netherlands

Kseniia Saraieva

Kseniia Saraieva Nationality: Ukrainian Current Residence: Netherlands Kseniia Saraieva – AI Filmmaker, Curator, and Researcher Kseniia is an AI filmmaker, curator, and researcher exploring the intersection of artificial intelligence, storytelling, and human perception. Her work challenges traditional artistic and cinematic structures, questioning how AI shapes creativity, authorship, and interaction. Her films are selected by international film festivals and exhibitions. She speaks at conferences about philosophical aspects of AI art and curates research based interactive AI art projects.

Norway

Jo Jørgen Stordal

JJ is a technologist specializing in the development of advanced technologies such as AI, XR, and cutting-edge camera systems. He is dedicated to staying at the forefront of technological innovation, continually experimenting with new technical solutions. JJ passionately shares his knowledge and discoveries with his community, enabling others to see, learn, and gain insights into the future of technology.

Not Specified

Yichu Li

李宜初是一位跨领域艺术家，其创作融合图像创作、动态影像艺术、视听现场表演与声音艺术，探讨身份、权力与数字文化之间不断演化的关系。她的实践根植于科技女性主义视角，作品横跨图像主导的数字艺术、声音表演及影像创作，常于沉浸式展览语境中呈现。她的视觉语言汲取赛博理论与身体抵抗的灵感，构建出诗意的视觉场域，以此质询数字化身体经验，在算法时代重新想象创作者的角色。她的艺术实践通过将数字媒介重新定位为情感与政治表达的载体，挑战了主导性的技术美学。通过现场影像编排、视觉重混与多层次图像序列，她赋予边缘群体——尤其是女性——在数字空间中重新获得能动性、与集体想象力的可能。她的重要作品——包括《RAVE CINEMA》系列、《YICHU 1.0》系列与《Yellow Lambo》——构建了声音、影像、记忆与机械律动之间的另类叙事仪式。宜初Yichu于2026年获得纽约国家艺术俱乐部Artist Fellow，2025年入围享誉国际的流明奖 Lumen Prize「表演与音乐奖」，她亦获得第二届女性摄影扶持计划冠军，AI国际电影节（美国洛杉矶）项目奖项冠军，入围第20届Arte Laguna Prize摄影艺术奖（意大利威尼斯）、英国伯里艺术博物馆 The Next Thing 动态影像奖，以及亚洲艺术科学院「亚洲青年艺术家榜」入选艺术家（中国香港）。这些荣誉共同彰显了她作为新媒体艺术、女性主义影像创作与数字叙事领域关键声音的崛起。宜初Yichu的作品曾在全球多个艺术机构及当代文化节上展出与演出，主要场地包括：Peckham Digital（英国）、Bury艺术博物馆与雕塑中心（英国）、Galleria Objets画廊（英国）、巴黎摄影艺术博览会（法国）、AI电影奖戛纳（法国）、IEEE ICME AI艺术画廊（法国）、The Wrong双年展（德国）、柏林音乐录像奖（德国）、Piksel Festival（挪威）、Kunstsilo（挪威）、AI 国际电影节（美国）、The Telephone Project（美国）、A Space Gallery（美国）、韩国Yeoju国际摄影节、AI艺术家计划（中国）、以及亚洲新锐艺术家榜香港展等。她的视听表演亦登台Burning Man（美国）、Fabric London（英国）、Riposte艺术派对（英国）、44KW（中国）等多个跨界现场舞台，在全球艺术语境中不断拓展关于仪式性、身体感与新媒体的对话。除个体创作之外，宜初Yichu亦活跃于合作性艺术实践，持续为跨学科展览、视听表演及现场活动创作视觉作品。她近期的合作方包括The National Arts Club（美国）、The Female Photography Foundation、Arte Laguna Prize威尼斯（意大利）等，并在IEEE ICME国际多媒体会议（法国）国际论坛发表演讲。她的作品与艺术观点被广泛收录于国际媒体与艺术平台，如KLAT Magazine（英国）、Cista Arts（英国）、Whitehot Magazine of Contemporary Art（美国）、The Liminal Review（美国）、AP News（美国）、Surface Magazine（美国）、Artnet（美国）、Der Greif（德国）、Arton（中国）及Barbagelata Foundation（西班牙）等。Yichu Li is an award-winning artist whose practice merges image-making, moving image art, audiovisual live performance, and sound art to examine the evolving relationship between identity, power, and digital culture. Grounded in a techno-feminist perspective, her work spans digital art, sound-based performances, and moving images, often presented in immersive exhibition contexts. Drawing from digital culture, cyber theory, and embodied resistance, Yichu creates poetic visual environments that interrogate digital embodiment and reimagine authorship in the algorithmic age. Her artistic practice challenges dominant techno-aesthetics by reframing digital media as tools for emotional and political expression. Through live visual composition, remix, and layered image sequences, she empowers marginalized communities—especially women—to reclaim digital space as a site of agency and collective imagination. Her major works—including RAVE CINEMA series, YICHU 1.0 series—craft alternative narrative rituals that blur the boundaries between sound, image, memory, and mechanic rhythm. Yichu has received significant international recognition for her work. She is the Winner of the 2nd Female Photographers Support Program awarded by The Female Photography Foundation (UK & CN), Winner of the Best Project Award at the AI International Film Festival (US), and Artist Fellow of the National Arts Club (US, 2026). She is also the Silver Award recipient of the 4th Light Year Award (CN), a Finalist for the Lumen Prize – Performance & Music Award (US), a Finalist for the Arte Laguna Prize – Photographic Art Category (20th Edition, IT), a Finalist for The Next Thing Moving Image Award at Bury Art Museum & Sculpture Centre (UK), and a Finalist for the Asia Emerging Artists List at the Asian Academy of Arts (CN). These distinctions reflect her expanding presence as a leading voice in new media art, feminist image-making, and digital storytelling. Yichu's works have been exhibited and performed internationally at a range of art institutions and contemporary culture festivals. Notable venues include V&A's Digital Design Weekend (UK), Peckham Digital (UK), Bury Art Museum & Sculpture Centre (UK), Galleria Objets (UK), Paris Photo Fair (FR), AI Film Awards Cannes (FR), IEEE ICME AIART Gallery (FR), The Wrong Biennale (DE), Berlin Music Video Awards (DE), Piksel Festival (NO), Kunstsilo (NO), The Telephone Project (US), A Space Gallery (US), AI International Film Festival (US), Onassis ONX (US), Yeoju International Photo Festival (KR), UCCA AI Artist (CN), TANK Shanghai (CN), and Asian Emerging Artist List Exhibition

Hong Kong (CN). Her audiovisual performances have also been featured in Burning Man (US), Fabric London (UK), Riposte Art Rave (UK), 44KW (CN), etc, contributing to a wider discourse on ritual, embodiment, and new media. Beyond her solo practice, Yichu is a highly collaborative artist, contributing visual art to interdisciplinary exhibitions, audiovisual performances, and live events. Her collaborations include upcoming projects with The Female Photography Foundation (UK & CN), Arte Laguna Prize Venice (IT). She has also worked as an artist with gallery Bravo Art Group (CN) and spoken at global conferences including IEEE ICME (FR). Yichu's works have been featured by KLAT Magazine (UK), Cista Arts (UK), Whitehot Magazine of Contemporary Art (US), The Liminal Review (US), AP News (US), Surface Magazine (US), Artnet (US), Der Greif (DE), Arton (CN), and Barbagelata Foundation (ES), etc.

Pakistan

Kainat Ali Dolly

Kainat Ali Dolly is a 23-year-old Pakistani author, law graduate, music creator, and independent filmmaker from Islamabad. She is the author of multiple books, including, The tragedy of Karbala, High Heels and a Tuxedo and Set Me Ablaze, and has pursued storytelling across literature, music, and film. Her First Film, The Night the Flag Changed, portrays her exploration of history, identity, sacrifice, and human resilience. Working primarily as a solo creator, Dolly develops her projects through an independent production process that combines traditional storytelling with emerging creative technologies. The Night the Flag Changed was produced entirely on an Android smartphone with AI-assisted filmmaking tools. Through her work, she aims to tell emotionally driven stories that connect historical events with universal human experiences.

Peru

Carlos García Cornejo

Carlos García is a musician and audiovisual, multimedia communicator based in Peru. Among his most recognized artistic works are 'Pucará, hacedors de cerámica,' 'La marcha de los Caxamarcas,' and 'Este tipo se ha muerto y no se ha enterado.' He is the director at viernes.online, founder of the band Diazepunk, and the web projects lacentral.pe and komu.pe. 'The Dream, the Fog and the Rain' is his first short film made with AI after a year and a half of researching generative AIs for audiovisual media and their ethical implications.

Poland

Julia Bui

Film director, sculptor, dancer, and choreographer. Co-founder (together with Mai Bui Ngoc) of the Bui Sisters cinematographic artistic duet. Student of the Film School in Warsaw. Founder of the School of Dancing with Combat Fans. In 2011 she graduated from the Faculty of Sculpture at the Academy of Fine Arts in Warsaw. Holder of the scholarships granted by the Minister of Culture and National Heritage and by the Capital City of Warsaw. Since 2003 Julia Bui Ngoc has created more than twenty video-arts, over a dozen theatre performances. Since 2003 Julia has been cooperating with Centre for Theatre Practices Gardzienice, taking part in such theatre productions as: Metamorphosis, Elektra, Francois Vase, Iphigenia at Aulis. She performed and ran masterclasses at Columbia University in New York (USA), Yale University (USA), LaMaMa Theatre (USA), the European Commission in Brussels (Belgium), Sikyone (Greece), Hebel Theatre in Berlin (Germany), Meyerhold Center in Moscow (Russia), Barbican Center in London (UK). Three-time French gold medalist of the Chinese martial arts Wushu.

Krzysztof Piła

Designer and visual creator, working under his own studio name Akuratnie. Visual Creator, as well as in collaboration with a creative agency. For the past several years, he has been deeply exploring generative AI — independently as Mr.Crank. He combines strategic thinking with visual experimentation, seeking new forms of expression at the intersection of design and technology. He also works as an academic collaborator and blogger. He supports NGOs, small businesses, and the creative community in shaping their visual identity. His practice experiments with form and technique, navigating the boundary between function and autonomy — turning design into an independent voice that initiates dialogue around contemporary values, rather than serving as a purely utilitarian tool.

Rafał Kijas

"I am a director and filmmaker. I capture the disorientation on the borderline of sleep and awakening. I shape moving images where safe reality ends and something nameless begins." MY CINEMATIC JOURNEY "My work is a constant exploration within avant-garde and experimental cinema. My project 'KHLYST' was presented at the Cannes festival, and my subsequent productions regularly gain international recognition. I am an Award Winner at festivals in Bangkok, Amsterdam, and Seoul. My films have been part of official selections and screened to audiences in Tokyo, Melbourne, Barcelona, Rome, Yerevan, and many other places around the world." MY CREATIVE PHILOSOPHY "I am inspired by the moment of waking up, when perception is still blurred and the mind collides with dark, atonal soundscapes. I am drawn to a raw aesthetic, to what is hidden in the shadows, to formless things that can stop time: the rough texture of analog grain, an unsettling sound, or sometimes simply the shape of a tree outside the window. In my work, questions carry much more weight than answers – especially those that evade rational logic and stay with us the longest after we open our eyes."

Portugal

Claudio Sa

Claudio Sa is an award-winning animation director and producer from Portugal. Founder and owner of Pistachio Studios, an animation powerhouse, crafting captivating stories and visuals for a diverse range of industries.

Mathieu Samson

Mathieu Samson, Montreal-raised artist also known as 'Solo', heads Solofilms, specializing in AI video and cinematography. Inspired by the work of Denis Villeneuve and emerging technologies, he blends content curation with creativity. With 15 years of collage art experience and photography, he explores dystopia, sci-fi, and the dangers of greed. Notable recent exhibitions include Meta Morph AI Film Award, ONED art/experimental film festival, FILE Festival, and Indie Shorts Mag Short Film Festival. Currently, he's crafting AI short films for a few entertainment franchises, using his work to caution against the dangers of misunderstood technologies.

Vasco Diogo

Vasco Diogo was born in Lisbon in 1970. He has a degree in Sociology by Universidade Nova de Lisboa, a master degree in Social Sciences by Universidade de Lisboa and a PhD in Communication Sciences by Universidade Nova de Lisboa, with the thesis: "Video: specificity, hybridity and experimentation"(scholarship by FCT, 2008). From 2008 to 2020 he was a professor at University of Beira Interior teaching mainly cinema directing, new cinemas and experimental cinema. After being co-founder of Projecto Teatral, works, since 1998 in performance, video art and experimental cinema around themes such as self-presentation, truth and manipulation. In experimental cinema he has won several international awards (more than 70). He has shown his works in several exhibitions and festivals in Portugal, Spain, Italy, USA, Canada, India, Germany, France, Cyprus, Poland, etc.

Romania

Cosmin Dolea

Cosmin Dolea, is a seasoned Romanian actor boasting an extensive 13-year career marked by diverse experiences. Renowned for his roles in cinematic gems like "Dracula: The Dark Prince" and "Chosen," ventured into the realm of filmmaking with his magnum opus, "Col&ibri Discover Electricity." In this ambitious project, he immersed himself deeply, assuming the responsibilities of multiple departments, showcasing a versatile skill set. The illustrious National Theatre "Marin Sorescu" and Colibri Theatre in Craiova served as his theatrical haven, providing the canvas for uninterrupted performances under the direction of luminaries such as Robert Willson. Within those walls, the stage became a dynamic space where his craft evolved and resonated. His artistic odyssey extended beyond borders, leaving an indelible mark in Russia, Slovenia, Budapest, and numerous other locales. These international ventures broadened his perspective, allowing him to connect with audiences across cultural landscapes. In essence, his journey encapsulates not just a series of performances but a multifaceted exploration of storytelling, creation, and the profound connections forged on both stage and screen.

Singapore

Darren Lim

Darren Lim is a Singapore-based Creative Director with 15+ years across branding, film, and digital content. He blends classical craft with human-led generative AI to produce work that is emotionally grounded and visually precise. Darren's practice spans story development, art direction, and AI-assisted production for both cinematic experiments and practical marketing outcomes. Through The Gradient Agency and his coaching work, he builds workflows where technology serves intention, not the other way around. His recent films and visual studies explore Southeast Asian narratives, memory, and modern identity, using GenAI as brush and lens to extend what a lean team can make without losing the heartbeat of the story.

South Korea

Bansuk Wolf

Bansuk Wolf is a Korean-Canadian filmmaker with a background in Fine Arts (Drawing&Painting). His artistic journey transcends the static aesthetics of the canvas to explore the dissonance between human existence and modern civilization. His worldview was forged during a 5,000km hitchhiking journey and a grueling period in the remote forests of Alberta, where he planted 3,000 trees a day. Working in isolation—accessible only by helicopter and completely disconnected from the digital world—he experienced a profound "liberation" from technology, rediscovering the raw vitality of the human spirit. Upon returning to society, however, he realized how effortlessly one can be re-absorbed into the numbing pace of digital stimuli. This realization of digital dependency and the resulting lethargy became the catalyst for his latest film, "JAB! The Return." Drawing on his sensibilities as a painter and utilizing AI technology, Bansuk Wolf visualizes the fragments of distorted memory while portraying the resilient struggle of a man reclaiming his life from the digital abyss.

DONG-YOUNG SHIN

Legacy	Filmography	*	Hatred	(2017)	—	Director
Short film invited to the Short Film Corner at the 70th Cannes Film Festival, and many other domestic and international festivals.	*	Steel	Rain	2: Summit	(2020)	— Assistant Director
Korean commercial feature film.	*	About	Family	(2024)	—	Assistant Director
Korean commercial feature film.	AI Filmography	*	EGG	(2024)	—	Director (Team AI MAGIC)

Winner at the Korea AI International Film Festival(K-AIFF), among others. * The Guardian (2024) – Director (Team AI MAGIC)

Finalist and closing screening at Artefact AI Film Festival (MK2 Bibliothèque, Paris), Opening night exclusive screening at the Busan International AI Film Festival, among others.

Da-yeon Lee,

Da-yeon Lee, the director of this film works at the global advertising company PTKOREA, where she is responsible for designing creatives for various brands, including Samsung Electronics and Coca-Cola. She has also received an Excellence Award at the AI Prompt Competition organized by Cheil Worldwide. This film is her debut as both a director and writer.

Dong Hyun Lee

AI Artificial Intelligence Marketing Education Center Content Planning Producer Professor of Generative AI Research Author (AI book) "How to make an AI movie in 5 days", "This is AI marketing", "How to utilize ChatGPT 100% for office workers" AI movie, commercial director Stock Videographer AI마케팅연구소 소장 위앤월드커뮤니케이션 대표 콘텐츠기획제작자 생성형AI연구.교수 작가(AI저서) "AI영화5일만에제작하는법", "이것이AI마케팅이다", "직장인을위한 ChatGPT100%활용방법" AI영화,광고 감독 스톡비디오작가 <https://bit.ly/3XS7b1S>

Emile Pison

Emile Pison A.K.A MIPI is a multidisciplinary Belgian artist currently based in Seoul, South Korea. With an academic foundation in photography, artificial intelligence, 3D, and video, their work explores the intersection of technology and visual storytelling—blurring the line between the organic and the digital, the constructed and the subconscious. Their work, both praised and critiqued alike, have been exhibited at Deuss Gallery (Antwerp), KAVKA (Antwerp), and the Grand-Place (Brussels) and recently being selected as a Talent Award Winner in GUP Magazine (Amsterdam). Each project is an inquiry into new dimensions of perception, shaping imagery that exists between reality and the state of dreaming.

GYEONGWON PARK

Gyeongwon is a Korean visual artist and filmmaker specializing in VFX and Unreal Engine cinematic look development. She has contributed to several Korean dramas and a KBS documentary as a 3D artist and Unreal Engine artist. Her debut short film SMOKE explores the intersection of AI and cinema, rooted in retro-futurism and analog aesthetics.

HAOYING WANG, QIANYU YE, ZIYAN YANG, XINYING ZHOU, XINYI MA, JIANCHENG YI, LI LIN

Undergraduate student majoring in Film&VFX

Hwon Park

Senior AI Creator at CJ ENM

Hyeyoung Lim

2016 Dongguk University graduate video School of film

Jinchul KIM

2022.06.22 "Dinopowers" season 1 TV broadcasting 2022.12.29 "Kuang the little dinosaur" season 1 TV broadcasting 2023.07.20 "Dinopowers" season 2 TV broadcasting 2024.04.04 "Dinopowers" season 3 TV broadcasting 2024.12.03 "Riseman" season 1 TV broadcasting 2024.03.01 "Busking star" Webtoon production begins 2025.01.22 "Dinopowers" season 4 TV broadcasting 2025.06.17 "Riseman" season 2 TV broadcasting 2025.12.16 "Riseman" season 3 TV will broadcasting

Jiyun Choi

With over 13 years of experience in the Visual Effects (VFX) industry, I have worked on a variety of projects, including films, TV series, and commercials. I am currently a faculty member at University, where I teach students in VFX and digital media.

JoongBeom Nam

Name : Nam Joongbeom Date of Birth : 1996.12.06 Phone : 010-3058-1945 / E-mail : Iron_y@naver.com <Education > Kangwon National University, Department of Theater & Film - Withdrawn Seoul Institute of the Arts, Department of Film (Cinematography Major) - Graduated

Jumyung Yoo

Director | VR Animation Film 'The Stones' Director and Screenwriter | Short Film 'Leftover' Producer and Editor | Documentary Film 'Wishful Light' Project Manager | AI-Based Storytelling App 'Toriends' Content Planner | MR-Based Collaboration Tool 'Your Dress' Director | 2022 F/W London Fashion Week 'Blue Tamburin' Head Director | 2021 S/S Seoul Fashion Week 'E.Faro'

Junho Her

🌟 Junho Her: Filmography & Major Awards (Updated) Junho Her is a South Korean director who uses AI technology to give voice to forgotten stories and emotions. 🎉 Major Awards & Official Selections (최신 업데이트) 1. HAEKGYO MANGGLA (Make Us a School) (AI Music Film) 🏆 WINNER: Grand Prize — Seoul International AI Film Festival (SIAFF) 2025 🏆 WINNER (3x) — Oniros Film Awards – New York 2025 (Best AI Film, Best Music Video, Best Inspirational Film) 🏆 WINNER: President's Award — KACES (Korean government public institution) 2025 AI Video Contents Contest 🏆 Finalist — New York International Film Awards™ (NYIFA) 2025 (Best AI Film) 🏆 Honorable Mention / 3rd Place — AI International Moving image Art Film Festival (AIMaff) 🎬 Official Selection — Roma Short Film Festival 2025 🎬 Official Selection — Beijing AI Artist Film Festival 2025 🎬 Official Selection — Southeast Asia International Film Festival (SEAIFF) 2025 2. Unchained Gold (AI Music Video) 🏆 WINNER: Best Use of AI in Music Composition - AI International Music Video Festival 2025 🏆 WINNER: Best Storytelling / Narrative Video - AI International Music Video Festival 2025 🎬 Official Selection: Seoul International AI Film Festival (SIAFF) 2025

Junsik Bang

Director Bang Junsik has explored themes such as social justice, environmental issues, and technological ethics through film, engaging audiences with his thoughtful and evocative storytelling. His recent work, <Mother, How Is the Color of the Sky?>, was selected for the 23rd SDRFF(Seoul Disability Rights Film Festival), the 26th PDFF(Persons with Disabilities Film Festival), and was screened as the closing film of the 2024 Film Romance Festival. The film received an award from the Korea Communications Commission for Excellence in Media Content for Persons with Disabilities, and was broadcast on KBS, KTV, and Welfare TV. Bang has also directed documentaries such as <The Carbon Garden That Saves the Earth>, <Deepfake>, and <Buddha of Seorak>, weaving together powerful social messages with poetic sensitivity.

Jusin Kim

Experience Studio TMTM (Founder/Director) Dec 2019 - Present Mudcake (Founder/Director) June 2018 - Jan 2020 PYX Innovation Lab (Content Producer) Sept 2016 - Aug 2017 AIXLAB (Designer/Director) July 2016 - Sept 2016 Education Hongik University Graduate School of Film and Communication Major in VR/AR Content, Mar 2023 - Present Hongik University, Department of Visual Design Mar 2009 - Aug 2016 Awards iF Design Award (Feb 2018) Kia Motors Brand Space "BEAT360" Screened at the VR Cinema in BIFF, Busan International Film Festival (Oct 2017) VR Short Animation "Lewis Case" Grand Prize, Samsung Electronics X Chosun Ilbo VR Competition (June 2016) VR Short Film "Parallel Universe"

Kyu Dong MIN

A South Korean film director acclaimed for his delicate direction and distinctive mise-en-scène. He made his debut in 1999 with Memento Mori and has since built a unique cinematic world through a wide range of genres, including All for Love, Antique, All About My Wife, Herstory, and The Old Woman with the Knife. He is recognized for his refined visual language that captures the intricate complexities of human emotion, and is particularly noted for his nuanced and multidimensional portrayals of women.

Seulki An, Hyuna Kim, Soyeon Lee, Chaeyeon Hong, Gahyun Lee

team HOSU is a collective of young creators based in Seoul, consisting of Seulki An, Hyuna Kim, Soyeon Lee, Chaeyeon Hong, and Gahyun Lee. Each member brings a unique background and sensibility, and together they create audiovisual works that reflect social messages with a delicate perspective and an experimental spirit. This project is a collaborative work by five artists who majored in animation and film. With diverse experiences such as graduation films and film festival submissions, the members divided their roles according to their areas of expertise—including directing, storyboarding, background art, character animation, and sound design. As a team, they value each other's vision and sensibility, striving for completeness and cohesion in their creations. The team received the Excellence Award at the 051 Film Festival in South Korea, co-hosted by the Busan Council on Social Welfare, Busan Ilbo, and Busan Metropolitan City, for their 2D animated short Children's Day, which explored the theme of "care." Their journey into AI-based animation began with a commissioned project to produce two short videos introducing a novel, using AI tools. This experience sparked their interest in AI-driven storytelling and led to the creation of their original work, The Sack Grandpa, an AI-generated animation expanding their creative vision. Going forward, team HOSU aims to continue posing questions of the times and expanding the language of empathy through AI animation and a wide range of audiovisual experiments rooted in social awareness and narrative depth.

Seung-il Chon

Chon Seung-il graduated from College of Fine Arts, Seoul National University, and Graduated from Dongguk University Graduate School. He is an animation and automata director at Automata Factory. Chon Seung-il created the independent animations <Tomorrow Human>(1994), <Pencil Story>(1995), <Circulation>(1996), <We Love You>(1997), <MIMESIS TV>(2000), <Cosmic Tree>(2003), <Cold Blood>(2004), <Memory of May>(2007), <My War>(2013), <Korean GENOCIDE>(2021), <Expanded Coexistence>(2022). <A Boy of May>(2022). His animation has been shown at world-renowned film festivals including the Internationale Kurzfilmtage Oberhausen, Tehran International Short Film Festival, Rome Independent Film Festival, Ottawa International Animation Festival, International Short Film Festival Berlin, International Festival of Animated Films AniFest Trebon, Hiroshima International Animation Festival, Busan International Film Festival, Jeonju International Film Festival, Seoul Independent Film Festival, Hong Kong World Film Festival, Japan International Film Festival, Budapest Film Festival, Prague International Film Festival, Mumbai Shorts International Film Festival, Kiez Berlin Film Festival, Roma Short Film Festival, and won several awards.

Song Roa

Roa Song studied film at Chungwoon University's Department of Multimedia. She has long been fascinated by how emotions linger at the intersection of different art forms, and she began directing with a desire to translate those emotional afterimages into moving images. Her interest lies not in what is explicitly said, but in what remains unsaid — the quiet tension, the gaze left hanging, the space between moments. She believes in the power of directing to reveal emotions honestly, and treats silence and absence as narrative tools, almost like language in themselves. Her work often begins with small, subtle emotions. She believes that stories born from emotion tend to last longer — and that when those emotions become images, and those images become memories, they might quietly settle in someone's heart. It is in that quiet possibility that she continues to find reasons to make films.

se hwan cha

부천에서 태어나 명지대 영화뮤지컬학부 영화전공으로 졸업하였다. 2007 부천국제판타스틱영화제 개막작 <별빛속으로> 촬영팀, 2012 <로맨스 조> 연출팀으로 활동하며 다수의 영화 연출과 현장을 보냈다. 2013년부터 현재까지 낮에는 고등학교 학생들에게 영상제작을 가르치는 교사로 재직하고 밤에는 IT/테크, AI 활용에 대한 팁을 유튜브로 제작하여 소통하고 있다. He was born in Bucheon and graduated from Myeongji University as a film major in the Department of Film and Musical Theater. He has directed and worked on many films, including the opening film of the 2007 Bucheon International Fantastic Film Festival, "For Eternal hearts," and the directing team of 2012's "ROMANCE JOE". Since 2013, he has been working as a teacher teaching video production to high school students during the day and communicating with them at night by creating tips on how to utilize IT, technology, and AI on YouTube.

Spain

Ferran Brooks

Ferran Brooks is an award-winning writer and director of film, television, and advertising. He won several awards for his work. At Cannes 2012 he was awarded the "Panavision New Filmmaker" award by a jury made up of professionals and artists such as Edward Norton, Shauna Robertson, Couper Samuelson, or Robert Harvey. Robert Harvey said about the filmmaker's work: "it's everything great cinema should be". He is the only European (non-British) to have received this award which also has filmmakers like Paul Thomas Anderson, Zoe R. Cassavetes or Steven Soderbergh. As a filmmaker has been present at Film Festivals around the world such as - DocsDF - Mexico City International Documentary Film Festival, Curtocircuito -Internacional Fest, Interiora Horror Festival, Madeira Fantastic FilmFest, Mexico International Film Festival, Strasbourg International Film Festival, WorldFest Houston, Morbido Fest (Mexico), Soria International Short Film (Spain), Venecia OFF, Malaga Spanish Film Festival, Festival de New York Horror Cinema, Forum des Images du Center George Pompidou, etc. "Wordless" (an anti-war story) Circuito Off - Venice International Short Film Festival 2013 official selection, was shortlisted in the "Ridley Scott Parallel Lines" short film contest. He is a member of the Spanish Academy of Cinematographic Arts and Sciences for the specialty of film direction; founding member of ACCION - Spanish Association of Film Directors; Member of ALMA - the Screenwriters of Spain union, and member of ISA - International Screenwriters Association. His work as comics & graphic novels writer has been published in many languages & countries. He has written the scripts for the anthology based on Alan Moore's lyrics "Magical Mistery Moore/Magic Words" which has been published in several countries as France, Italy, Brazil, or the United States where it reaches the "Top 10 Graphic Novels" best sellers list of Diamond distribution.

Fran Gas

Fran Gas (Orihuela, 1984) is a Spanish film director, filmmaker, screenwriter, editor, and musician. In 2023, he won the Best Film award at the +Rain Film Fest, the first international AI-made film festival in Europe, with his short film 'Of Youth,' a work that also received the award for best AI film at international festivals such as the International Festival with Alternative Media FICMA (Mexico), NarrarelFuturo (Colombia), and the Experimental Brazil Festival. Additionally, his short films 'Carla's Frametravel' (2018) and 'Peas. Industrial Symphony in Four Movements' (2019) have garnered over 90 selections and awards worldwide. In 2023 premiered 'Fideuá,' a comedy short film, at the Sitges International Fantastic Film Festival 2023. His new AI film, 'Latex Kid', has been awarded the Special Jury Mention at the Bucheon International Fantastic Film Festival. With over 10 years in the profession, he has directed over 100 music videos for artists from Sony Music, Warner Music, Universal Music, and RLM, among others, as well as commercials for brands like Jeep, Repsol, Ikea, or Milka. He has also worked on soundtracks with his experimental music project, Lavenzza, being nominated in 2023 for the Crystal Pine Awards (Croatia) for the soundtrack he composed for 'Of Youth.' Website: www.frangas.net

Karina González Cabrera

Karina González (Veracruz, 1990) is a Mexican creative and art director specialized in spatial design and live experiences, currently based in Spain. Her work has evolved beyond spatial design into a focus on storytelling and experiential journeys, exploring how environments can shape narrative and audience perception. With a strong background in conceptual development and art direction for live events, including theatrical formats, she approaches each project as a cohesive narrative experience where space becomes a medium for storytelling. Her transition into filmmaking emerges from this perspective. This marks her first short film, where she extends her conceptual approach into audiovisual language. Rather than positioning AI as the core of her work, she uses it as a tool to translate ideas into visual form, exploring themes of identity, perception, and contemporary society.

Roberto Ballesteros Martín

Roberto Ballesteros is a Spanish filmmaker, writer, and visual artist whose work explores the boundaries between cinema, surrealism, and artificial intelligence. With a background in Audiovisual Communication and a Master's Degree in Screenwriting, he combines poetic imagery, psychological symbolism, and digital experimentation to create films that meditate on time, memory, and the human condition. His projects merge image, music, and narrative as a single emotional gesture, using technology as a means to reach something profoundly human.

TAMARA LLORENS RASTROLLO

Tamara Llorens is an award-winning AI Animation Filmmaker and educator working at the cutting edge of generative storytelling. With a focus on narrative animation and character development, Tamara's work explores the intersection of human emotion and synthetic media, proving that while technology provides the tools, the heart of the story remains profoundly human. Her films have gained international recognition, earning awards and selections at prestigious AI film and animation festivals worldwide. Beyond the director's chair, Tamara is a leading expert in AI-applied creativity, training educators and creators on how to integrate generative tools into active methodologies and audiovisual production. Based in Spain and working globally in both English and Spanish, Tamara continues to push the boundaries of independent cinema, creating coherent visual universes that challenge our perception of identity in the digital age.

alberto alepuz fernandez

I have been playing with Gen AI since 2022; but it has been 2025 when I finally saw the tools evolve so they could start to accurately shape the stories that I have been writing for years, but never found the time or the budget to film. I have been working in the filmmaking industry for a couple decades now in Spain, China, New York and Los Angeles. I started working in commercials and slowly moved away from it to focus on documenting the best downhill skaters in the world for some of the biggest brands involved in it. I have also worked on film sets, music videos and projects for Netflix as cameraman and film editor like in the show Money Heist in seasons 3 and 4, but i have always focused more on personal projects. At the moment I'm working as a freelance AI filmmaker as well as working full time for Gossip Goblin Studio, one of the leading AI film studios in the industry at the moment

Spain, United States

Daniel H. Torrado

Daniel H. Torrado is an award-winning Spanish director and producer whose career spans more than two decades of continuous work in the international audiovisual industry. From his earliest projects, he has developed a multidisciplinary profile, working across directing, cinematography, editing, post-production, visual effects and distribution. This comprehensive understanding of the filmmaking process has shaped his distinctive authorial voice and allowed him to maintain creative coherence across all stages of production. He has directed and produced multiple feature films, short films and series that have been selected and awarded at numerous international festivals and markets. His work has accumulated more than 100 international awards and recognitions, with official selections and prizes at events such as Sitges – Festival Internacional de Cinema Fantàstic de Catalunya, Cannes (Marché du Film), Berlinale (European Film Market), Orlando Film Festival, Houston International Film Festival and many others. These accolades reflect both the narrative strength of his stories and his commitment to visual and technical innovation. As a producer, Torrado has developed projects through his production companies, Virtual World Pictures and Canary Film Factory, creating content for international distribution across cinema, television and digital platforms. His experience in international markets and film distribution has deeply informed his creative decisions, allowing him to conceive projects with global audiences in mind while preserving a strong personal and artistic identity. In recent years, his work has increasingly focused on the integration of emerging technologies into cinematic storytelling. He has specialized in artificial intelligence, CGI, real-time rendering engines and virtual production environments, not as isolated technical tools, but as integral components of the creative process. His approach emphasizes human authorship, ethical responsibility and narrative intention, positioning technology as an extension of the filmmaker's vision rather than a replacement for it. This philosophy culminated in *The Great Reset*, a science fiction thriller recognized as the world's first photorealistic feature film produced entirely using generative AI tools under full human artistic direction. The project was presented at the European Film Market during the Berlinale and at the Marché du Film of the Cannes Film Festival, marking a significant milestone in contemporary filmmaking and placing Torrado at the forefront of the global conversation on AI and cinema.

Sweden

Jakob Söe-Pedersen

Jakob Söe-Pedersen has been active as director (and scriptwriter) since the 90's when he graduated from The Swedish National Filmschool for fiction directors. Jakob has since been involved in numerous TV-series and films in various lengths. Among others the SVT success "Dieselrättor & Sjömansmöss" and more recently the TV show "Partaj". Jakob has also made around 10 shorter films that have been showed on National Scandinavian TV stations; SVT/ TV4 / YLE etc. Recently Jakob has been producing and directing a lot of AI based video and film.

Switzerland

Dario Cirrincione

Born in Switzerland, in Basel, in 2003 and of Italian origin, Dario Cirrincione began his studies at the International Conservatory of Audiovisual Sciences (CISA) in 2022 and obtained a diploma in Visual Design in 2024. In 2025, he graduates as a film/television director. Throughout his journey, he had the opportunity to work with various professionals in the field and to direct school projects.

Taiwan

Davis Chang

Davis Chang is a Taiwanese director, producer, and screenwriter based in Los Angeles. Known for his innovative approach to film production and VR arts, Chang brings a unique perspective to the sci-fi and surreal genres, using them as vehicles to explore humanity's values. With a passion for pushing the boundaries of new media and narrative techniques, he specializes in creating thought-provoking works that blur the lines between reality and imagination. Chang's internationally acclaimed short films, "The Nation" (2021) and "3000" (2022), have earned selection at numerous Oscar-qualified film festivals worldwide, including Flickers' Rhode Island International Film Festival. These surreal and sci-fi offerings have garnered critical acclaim for their daring narratives and avant-garde storytelling, solidifying Chang's reputation as a visionary in the genre.

Taiwan, United Kingdom

Sijin Liu

Sijin Liu is a London-based director and visual artist with over 15 years of experience across motion design, music videos and mixed-media film. Working through her studio SijinLab, her work has been featured in Motionographer and Stash, and in 2026 she was named one of the TOP 50 women AI filmmakers globally by Forbes Australia. Her music video Sakura Gansha received a nomination for Best Music Video at the 37th Golden Melody Awards.

Türkiye

Hakan Kemixiz

Born in 1989 and based in Istanbul, he is a director working across commercials and short films both domestically and internationally. His fascination with filmmaking began in childhood and evolved into a professional career by the age of 25. Over the past two years, he has expanded his practice into AI-driven storytelling, integrating emerging technologies into his cinematic language. Guided by the belief that curiosity is the ultimate catalyst for growth, he continues to experiment, research, and embrace failure as part of the creative process, constantly pursuing new forms of expression and innovation.

UMUT EMRE ERKAN

Umut Emre Erkan is a Turkish filmmaker and A Senior Interior Architect based in Istanbul. Born in 1986, he graduated from the Faculty of Architecture and has since worked across interior design, CGI visualization, and filmmaking — disciplines that, for him, have always been different expressions of the same curiosity. In his architectural practice, he specializes in cinematic visualization and animation, bringing a filmmaker's sensibility to how space is presented and experienced on screen. His filmmaking work grows naturally from that same background — an interest in image, atmosphere, and the stories that unfold within physical spaces. His ongoing project BORAN, an AI-generated short film set during the 1999 Kosovo War, marks his first step into narrative cinema as a director. He is married and a father of a daughter, lives in Istanbul.

Ulaş Baltacı

Born in Sakarya in 1974, he graduated from the Physical Education Department of Marmara University. He attended a one-year cinema program organized by the Turkish Writers' Union at the Kızlarağası Madrasa in Istanbul and later studied directing at Istanbul Media Academy. After many years of engaging with cinema as a viewer, he decided to continue his journey as a director. He is a teacher who has long been interested in literature, cinema, and the arts.

Ukraine

KL INSPOLAB

Motion Designer, recently working with artificial intelligence on a new genre of animated vertical series and other genres, including fantastic films.

andrii naumenko

Andrii Naumenko is a motion designer and art director from Ukraine. He specializes in performance marketing and creating high-impact advertising creatives. Alongside his commercial work, he produces award-winning classical frame-by-frame animated short films, creates illustrations, and explores the possibilities of artificial intelligence in art and storytelling.

United Kingdom

Andy McNamara

Andy is an award winning and versatile Creative Director, VFX Supervisor and CGI Artist with over 30 years' experience in the creative media industry working across Film, Broadcast, Commercials, Immersive and Experiential projects. He began his career at IBM in R&D in the nascent days of CGI in the late 80's, developing new CGI tools and techniques along with a fascination for the cross-over between art and technology. Since then, he's worked across a diverse range of projects utilising a range of creative, technical and leadership skills in Film (inc. Black Panther - Wakanda Forever, Spectre) , Commercials & Brands (inc. EE, BT, Nike, Versace, Burberry, VW, McDonalds, P&G) , Broadcast (for the BBC, ITV, CH4, Nat Geo, Discovery, Disney), Theatre (Stephen Sondheim, Broadway) and cutting edge Immersive & Experiential projects for Cancer Research UK, EE, V&A, Frameless, The Outernet and many others – a number of which have won awards. With strong, pragmatic leadership skills, he's creatively and technically led CGI departments at the BBC, Rushes and at Publicis and is now currently Head of CGI at Cinesite in London - one the of leading VFX and Animation studios in the world, working across shows for Marvel, Netflix, Disney+ and Apple TV amongst others. With a passion for creativity and innovation, he's always keen to push new developments in the industry using novel, bleeding edge technologies and techniques to solve complex production problems in areas such as real-time rendering, virtual production, immersive experiences, AI and beyond... He's currently part of the exclusive Creative Partner Programme at Runway pioneering new techniques and creative possibilities with their innovative next generation AI film-making tools.

Andy McNamara

Andy is an award winning and versatile Creative Director, AI Film-Maker and CGI Artist with over 30 years' experience in the creative media industry working across Film, Broadcast, Commercials, Immersive and Experiential projects. He began his career at IBM in R&D in the nascent days of CGI in the late 80's, developing new CGI tools and techniques along with a fascination for the cross-over between art and technology. Since then, he's worked across a diverse range of projects utilising a range of creative, technical and leadership skills in Film (inc. Black Panther - Wakanda Forever, Spectre) , Commercials & Brands (inc. EE, BT, Nike, Versace, Burberry, VW, McDonalds, P&G) , Broadcast (for the BBC, ITV, CH4, Nat Geo, Discovery, Disney), Theatre (Stephen Sondheim, Broadway) and cutting edge Immersive & Experiential projects for Cancer Research UK, EE, V&A, Frameless, The Outernet and many others – a number of which have won awards. With strong, pragmatic leadership skills, he's creatively led CGI departments at the BBC, Rushes and at Publicis and is now currently leads the generative AI Team at Cinesite in London - one the of leading VFX and Animation studios in the world, and has previously worked across shows for Marvel, Netflix, Disney+ and Apple TV amongst many others. With a passion for creativity and innovation, he's always keen to push new developments in the industry using novel, bleeding edge technologies and techniques to solve complex production problems in areas such as real-time rendering, virtual production, immersive experiences, AI and beyond... He's currently part of the exclusive Creative Partner Programmes at Runway, Freepik and Hailuo pioneering new techniques and creative possibilities with their innovative next generation AI film-making tools.

Baiyu Liu

A student specializing in Information Experience Design (IED) at the Royal College of Art (RCA), with a strong interest in digital technology and artificial intelligence (AI).

John Elefante

John Elefante lives and works between London and Rome. He's a production designer, novelist and painter.

Michael C Coldwell

Michael C Coldwell is a photographer, filmmaker and academic from Leeds, UK. His eclectic work explores themes of memory, illusion, haunting and technology, in a variety of different media. His recent essay film, Views from Sunk Island, was selected for several festivals in 2022, including Leeds International Film Festival, winning best experimental short at Pennine Film Festival, in 2023. Coldwell has had several solo exhibitions over the last decade, holds a PhD in photography, and is a critically acclaimed musician.

Sijin Liu

Sijin Liu is an award-winning director based in London with over fifteen years of experience in visual media. Her career spans roles at Grass Jelly, JL Design, and Bito, as well as a tenure as Senior Creative at the London studio Art&Graft. She specialises in providing high-end solutions for clients, with a encompassing music videos, design-led projects, and mixed-media films. Her work has earned widespread within the international motion and advertising industries, featuring in top-tier publications such as Motionographer and Stash. In 2026, she reached a significant milestone in her career when she was named one of the top fifty female AI filmmakers globally. Through her personal studio, SijinLab, she continues to push the boundaries of visual storytelling. Her music video Sakura Gansha is 37th Golden Melody Awards.

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Sylvan Siyuan Zhao

Sylvan Siyuan Zhao is an independent filmmaker, animation screenwriter, and game designer based in London, Los Angeles, and Shanghai. She holds a Bachelor's and a Master's degree in Film Studies from King's College London. She specializes in narrative-driven game storytelling and the creation of richly layered characters. Her work explores the intersection of cinematic storytelling and interactive games, with a particular focus on crafting emotionally resonant narratives and multidimensional characters. Sylvan Siyuan previously worked as the narrative designer for the game Infinity Nikki.

Yu Li, Run Wu

Yu Li (FEYU) is a visual artist and filmmaker based in London, known for crafting alternative realities and digital fantasies through emerging technologies. Her practice is a blend of research and emotional introspection, examining how technology shapes spatial, philosophical, and cultural infrastructures, focusing on themes like agency, shame/desire, and cultural identities in digital landscapes.

danny seth

Danny Seth is a multi platinum recording artist and director whose work has amassed over 200 million views across music videos and visual projects over the past decade. Originally from London and now living between Los Angeles and London, Seth has built a reputation for blending cinematic storytelling with raw emotion and striking visuals. His AI directorial debut, *Deer in the Headlights*, went viral on Instagram and sparked worldwide conversation around the creative potential of AI filmmaking, proving the technology can be used not just as a tool, but as a powerful medium for beauty, humanity, and emotional connection.

United States

Alex Naghavi

Alex Naghavi is a Los Angeles-based creative director and storyteller with 17+ years of experience at the intersection of design, film, and emerging technology. She has led global projects for Google, AMC, Sony, RCA Records, and Spotify—blending immersive visuals with emotionally-driven narratives to shape emotionally resonant, future-facing experiences. Her work includes directing Google's *The Walking Dead* voice game—a multi-narrative, choose-your-own-adventure experience—and creatively leading award-winning motion projects alongside renowned motion studio, Breeder. Her explorations in generative art have been exhibited at Photo Schweiz in Zurich, and she was named one of the Top 50 AI Women Artists in the world by Leonardo.Ai. She has spoken at House of gAI and judged the ADC Awards in the Artificial Intelligence category. A first-generation Australian of Persian and Dutch heritage, Alex brings a multicultural lens to her work. She is passionate about redefining the future of film through experimentation, emotion, and emerging technology.

Amaru Zeas Siguenza

Originally from Ecuador, Amaru is a multi-award-winning filmmaker, including Best Director at Cannes Shorts, and was named one of the Top 100 3D Artists Worldwide by 3D Artist Magazine. With over 18 years of experience, his expertise spans the evolving landscape of digital media — from Virtual Production, VFX, Games, VR/XR, and Animation to Architectural Visualization. He has held creative roles at Amazon Web Services and Microsoft, and now serves as the Creative Director for Generative AI at Griptape.ai, where he explores new ways to fuse storytelling with cutting-edge technology. Amaru made his directorial debut in 2021 with *Life Hunter*, a dystopian short film exploring humanity's relationship with nature. With his second film, *Picchu*, Amaru pays tribute to his cultural roots and dedicates the film to all the children in the world — blending heritage, innocence, and hope into a deeply personal story. His most recent film, *Alas de Papel* (Paper Wings), continues his mission to create socially impactful stories through innovative tools, merging art and technology to raise awareness and inspire change. The film is a testament to how AI can amplify human creativity, allowing a single artist to achieve a cinematic vision that once required an entire studio.

Aygul Abizgildina

Architecture changed my perception of beauty. I am attentive to the signals and details of my surroundings, trying to explore, capture, and amplify them. From that, I learned to explore the landscapes of my consciousness and create introspective imagery. My passion for architecture inspired me to learn the skills in the representation of graphic design and digital programs. I continue searching for ways to push the boundaries of realism & capture a surrealistic illustration of the external world. At the age of 14, my parents sent me to the UK, where I started my education in architecture. After getting my Bachelor's degree, I decided to pursue a degree in film. It made me develop unique representation skills and helped me see beauty in space, color, and material. I further expanded my knowledge of architecture by pursuing a master's degree in the USA. Here, I defended my theory about architecture and film. I used film to portray the atmosphere of architectural spaces to create stronger emotional contact with the viewer.

CLAUDIO CASTILLO

Bio Claudio Castillo has exhibited his generative work in international art fairs and museums in the US, China and Europe. He started technology and video companies in London, Madrid and New York. He lives and works in Miami Florida as an artist. Education Middlesex Polytechnic, London, UK 1981 London International Film School, London, UK 1978-80 Université D'Aix Marseille, France 1977 Battisborough School, Holbeton , Devon England 75-76 Selected Solo and Group Shows Raw Space (solo) Vero Beach January 2020 Miami Beach Art Deco Museum (solo) January 2019 Intercontinental Digital Take Over for Miami Art Week (solo), December 2017 Hispanic Cultural Art Center (solo), Miami, December 2017 Florida Contemporaries, The Baker Museum, Naples, FL January 2016 Museum of Latin American Art (MOLAA), Disrupted Nature May, 2013 Solo Show Arte Americas, Tresart, Miami Beach Convention center, March 2010 Museum of Contemporary Art Taipei, Animamix Biennial, Taiwan, November 2009 Museum of Latin American Art, Long Beach, CA, Awards 08 Show, Sept 2008 Museum of Contemporary Art Shanghai, Animamix Biennial, China, October 2007 "Light on San Servolo" Art Fair, Venice Biennale, Venice, Italy, June 2007 Group Show, "Moving Image", Alonso Gallery, Miami, FL, November 2006 Software Antics, Avid, Photoshop, Flash, Premiere, After Effects, Final Cut Languages English, Spanish, French (mid level) Awards Winner of the 2008 Museum of Latin American Art's award in the category of video and photography

Carl Burcham

CARL BURCHAM's professional background has always centered around words and pictures. He has written novels, non-fiction books, audio books, speeches, comics, presentations, podcasts and ten screenplays for features and television. He recently completed the UCLA TV Writing program and has won more than 100 awards for his screenplays. The Christmas Movie Pitch is the first short film that he wrote, produced, directed, and edited. Carl lives in Los Angeles.

Christian Mariotti

Christian Mariotti, hailing from Cortina d'Ampezzo, Italy, is a Musician and Videomaker who completed his University studies in Psychology in Padua in 2005. His band, Edgar Allan Poets, caught the attention of American producer Rhys Fulber (known for his work with Paradise Lost and Fear Factory), who extended an invitation to record an album in Los Angeles, California. Following this opportunity, Christian obtained a green card and then became an American citizen. While residing in Los Angeles, he cultivated a passion for producing content and directing, collaborating with YouTube Space in the city. The video for his band, Those Who Care, filmed and directed by Christian entirely at Youtube studios, received the award for the best project created by members of the space. Christian has since directed/produced over 50 music videos, web series, and short films alongside his band's musical endeavours, which boasts a Facebook fan base of 690,000 followers and 25,000 on Instagram. In 2016, he partnered with the Los Angeles Cultural Institute to curate cultural events. Additionally, Christian has worked with the Non-Profit organization "Whole Mind Symphony" as a video maker and marketer, organizing and performing in a concert dedicated to supporting mental health in Santa Monica in 2023. He is also collaborating with director and producer Nico B. and his production company, Cult Epics. Furthermore, Christian is involved in the Start-Up Vitruvian VR, which is developing a gyroscopic simulator linked to virtual reality, showcased at LEAP in Riyadh in 2024.

Christopher Meerdo

Christopher Meerdo is an artist and filmmaker who grew up in the Upper Peninsula of Michigan and Šiauliai, Lithuania. He received his MFA from the University of Illinois at Chicago and is currently Assistant Professor of Photography and New Media at the University of North Texas. Meerdo's work has been exhibited at the Renaissance Society, the Mattress Factory Museum of Contemporary Art, The Museum of Contemporary Photography, and the National Gallery of Kosovo. His films have been screened at the Mattress Factory Museum of Art, Chicago Underground Film Festival, Flat Earth Film Festival, Nightingale Cinema, Cabinet Magazine, VII Festival de Video nodoCARACAS, Platform Centre for Photographic and Digital Arts, and FOAM Fotografiemuseum Amsterdam. He has been an artist in residence at SIM Reykjavik, Iceland; Skowhegan, USA; the Jan van Eyck Academie, Netherlands; and Cité Internationale des Arts, France. He is a recipient of the 2022 Pollock-Krasner Foundation award. Meerdo is represented by DOCUMENT Gallery, Chicago.

Craig Lew

Craig Lew has harnessed his "very particular set of skills, acquired over a very long career" to single handedly deliver the animated short "Tangent to a Curve." Craig worked tirelessly as a crew of one serving as writer, director, producer, motion capture artist, character designer, production designer, animator, sound editor, video editor. Craig's latest award winning screenplay "The Lao Ban" is inspired by true events from his grandfathers' exploits as leaders of opposing Chinese Tong Highbinders during the Prohibition era in California, and how the marriage of his parents stopped an all-out war between the families. Craig believes micro creative teams are more agile, quicker to market and, as a result, will be more profitable. "Tangent to a Curve" is proof of Craig's forward-thinking approach to the rapidly evolving landscape of technology, entertainment and storytelling.

Daniel Corey

Daniel Corey is an accomplished writer and Telly Award-winning content creator who has written for various media, including stage, screen, print, and VR. His most notable work to date has been the graphic novels *Moriarty* and *Red City*, both published by Image Comics, and his award-winning AI-created music video *Lift Me Up*. He is also an accomplished musician and photographer, serves as an industry expert on Full Sail University's Creative Writing Program Advisory Committee, and has spoken at colleges and pop culture conventions around the country. Daniel's writing career started in the live theater, and in 2007, he made the move to new media when he created DangerKatt Creative Studio, a company that serves as an umbrella for all of his creative endeavors. In 2009, DangerKatt published *Prophet*, a graphic novel written and created by Daniel. Since then, Daniel has produced three additional comic series: *Moriarty*, *Red City*, and *Bloodworth*. *Moriarty* would eventually be adapted into a VR comic experience, a project that would earn Daniel the #2 spot on Onalytica's Top 100 Virtual Reality Influencers list. Additionally, *Moriarty* would also win the Philip K. Dick Film Festival Award for Best Sci-Fi Graphic novel, as well as Best Action and Adventure Graphic Novel from BookFest. Daniel's work has been featured in Yahoo! Finance, USA Today, Associated Press, The Wrap, Toronto Film Magazine, WhitePaperBy, CinemaWide Magazine, CanvasRebel, The Liftoff Network, VIVEPORT, L.A. Talk Radio, Onalytica.com, and Intellect Books, among other media outlets.

Daniel Torres

Daniel Torres was born in Bilbao, Spain, in 1964. He studied Journalism at the University of Navarra and later pursued a Master's degree in Film and Television at UCLA, shaping a career that would bridge storytelling across formats and audiences. As a director, his work includes the animated television series *The Legend of the North Wind*, awarded a Silver Medal at both The New York Festivals and the Charleston Festivals. He is also the creator and writer of the acclaimed animated series *Alex & Alexis* and *Maroons: Journey of the Castaways*, as well as the internationally recognized feature films *Daddy, I'm a Zombie* and *Mummy, I'm a Zombie*. Beyond the screen, he is the author of the novel *Gorgol*, continuing his exploration of narrative through different forms. Now recently retired, Daniel Torres has returned to a more intimate form of filmmaking, creating short films that allow him to experiment freely and reconnect with the essence of storytelling. With *The Red Dot*, a story conceived in his youth and reimagined through new tools, he brings to life a deeply personal vision about identity, control, and the enduring power of imagination.

Emile Edwin Smith

Emile Edwin Smith is an Emmy-winning Director, Producer, and VFX Supervisor recognized for *Battlestar Galactica*, *Firefly*, *Serenity*, and *Rango*. Blending cinematic craft with emerging AI tools, Smith explores how technology can reveal deeper human emotion. His short film *Fire Breaks* continues his pursuit of hybrid storytelling—merging VFX precision, documentary realism, and poetic imagery.

Eric Souther

Eric Souther (b.1987, Kansas City) holds an MFA in Electronic Integrated Arts from the New York State College of Ceramics at Alfred University, and an BFA in New Media from the Kansas City Art Institute. His creative research draws from a multiplicity of disciplines, including new materialism, anthropology, ritual, deep time, and toolmaking. These areas are read through one another and coalesce in technological assemblages that form emergent systems or software for exploring relations. I instrumentalize these systems so that they can become performative ways to navigate unexpected images/meaning making. My work takes many pathways, which include interactive installation, audio-visual performance, single-channel video, and software. His work has been featured nationally and internationally at venues such as the Museum of Art and Design, NYC, Everson Museum of Art, Syracuse, NY, and the Museum of Art, Zhangzhou, China. His work has screened in The Athens Digital Arts Festival, Athens, Greece, Istanbul International Experimental Film Festival, Beyoglu, Istanbul, Cronosfera Festival, Alessandria, Italy, the Galerija 12 New Media Hub, Belgrade, Serbia, the Simultan Festival, Timisoara, Romania, and the Festival ECRĂ of Audiovisual Experimentations, Rio de Janeiro. Souther is an Assistant Professor of Kinetic Imaging in the Gwen Frostic School of Art at Western Michigan University.

Erik Gen

Erik Gen is a pseudonym for Oliver Roeger, a senior instructor for Graphic Design (Digital Media) at the University of Illinois Chicago. Originally from Germany, with a Swiss design degree, he has been living in the US since 2000 and researching AI intensively since summer '22. He also curates a website with AI artist friends from around the world at de-generated.com

Gertywood

Gertywood (a nom de guerre) has worked in the film industry for over 15 years, having produced work for Red Bull, Buick, Merlion, and has work featured in Rolling Stone, Mother Jones, BBC, and more. He recently came off a show on ABC Network as a staff writer and is currently in the midst of writing his second novel and turning his first into a TV show.

Historic Crypto

Historic_Crypto "HC" is a semi-anonymous AI artist based in New Jersey, USA. His artistic creations are deeply rooted in historical events, figures, and themes. True to his name, history has been a passion since childhood. Through the use of AI video and imaging, HC wants viewers to question the nature of historical truths and think about the role that AI can play in reshaping the past. HC's AI still and video work has garnered recognition from digital art organizations and exhibited internationally.

Jagger Waters

Jagger Waters is an early adopter of AI for storytelling + writer and producer in Los Angeles with 12 years of experience creating narratives across all platforms, from original content development in audio micro dramas, film, TV, immersive live events, VR/XR and scripted podcasts. Her work has been featured in the Television Academy, Forbes + the Producer's Guild of America. Over the last 3 years, she has experimented with tons of AI tools, learned how to use them in different production pipelines, and developed professional relationships with 250+ of the world's top AI creators and directors. Jagger curates high-quality AI powered storytelling and develop initiatives to incubate the next generation of new media creators.

Jeff Alu

Jeff Alu is a Virtual Reality/Augmented Reality developer. He worked for a number of years at the Jet Propulsion Lab in Pasadena, California discovering asteroids and comets. He also served as exhibitions director at an art gallery for many years. He has always had a passion for film and has studied many directorial styles. Jeff has also been working in the 3D animation industry for many years. Most of the projects he has worked on have been technical/mechanical in nature, with very little character animation. He has always had a passion for character story telling, and AI has now enabled him to create character-based films. He is very excited about the future of AI!

John Kalning

John Kalning is the visionary founder of Neural Punks, a pioneering production company renowned for its innovative use of AI tools in the motion picture industry. His groundbreaking AI film, "Eximium Cor - Verdant 9," has garnered international acclaim, securing numerous awards worldwide. Currently, Kalning is embarking on an ambitious new project, "The Good, The Bad, and the Bloodthirsty," further solidifying his status as a trailblazer in AI-driven cinema.

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John Semerad

I grew up in Schenectady New York. Played football and was captain of the wrestling team. My dream was to move to New York City and become an artist. At eighteen I attended Pratt Institute to become the next great American illustrator. The fine art career quickly gave way to a career in computers and special effects. QuietMan was started a few years later. An innovative company with many firsts. The first Beatles music video, the first prime time Emmy for a tv commercial, the first five second tv commercials. QuietMan has won virtually every advertising award, Emmys and even a Grammy. We've worked on over 150 Super Bowl commercials. I've directed many television commercials, live action and animation. We also developed an extremely robust live animation system that was used on well over 100 projects. Recently I did an animated short that has gotten into over 70 film festivals, won 22 awards and become academy award eligible. I will tell you my greatest joys are my daughters Emma and Dara.

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Jonathan Perry

Railbound is written and directed by award-winning filmmaker Jonathan Perry, releasing on the precipice of his upcoming live action film Sentinelese. Perry first gained recognition for his acclaimed film Subnivean, acquired by Amazon Prime—making him the youngest director on any major streaming platform at just 17. With the growth of his production company Muybridge, Jonathan continues to redefine the boundaries of visual storytelling as an AI filmmaker. Perry sifted through Brodie's extensive unreleased archive of images to create this surreal new perspective on transient life. "I grew up by the railroad," says Perry. "This film validates the extraordinary hidden world most folks haven't seen."

Joshua Taylor Earley

I've always wanted to be a filmmaker, but I don't have any of those classic childhood stories where I went and borrowed my parents Super 8 camera and got my friends together so we could recreate our favorite movies. What I do have is this photo of me from elementary school, looking uncomfortable; dressed as Steven Spielberg for what I imagine was some sort of "who's your hero" type of project we had to do. What's missing is the iconic Spielberg beard, which I did have (created by my Mom via an eyeliner pencil) but was promptly removed after my classmates made fun of me, which had led to a bit of crying on my part that convinced my teacher that it was best to just wash it off. Despite that childhood set back, today I'm Writer and Director working for Reference, a creative studio specializing in technology driven approaches to commercial arts, as well as one of the founders of From The Garage Productions, a collective of artists focusing on original narrative films. I also have a real beard now, which is nice.

Julio B. Soler

Julio B. Soler is an award-winning director and creative leader known for impactful productions for global brands such as Verizon, Intel, Merck, NBCUniversal, Tribeca Film Festival, and AT&T. His visionary advertising campaigns have earned industry accolades, including an Effie Award. Focused on AI-driven film and video, Julio pioneers the integration of generative AI tools—such as Runway ML, Midjourney, and Sora—to elevate storytelling and streamline creative processes. A recognized thought leader in AI and content creation, he has been invited to speak on AI's role in branding, storytelling, and creative production at notable university events including the 2025 AI for Good Pan-Pacific Conference. Fluent in English and Spanish, Julio holds a postgraduate degree in Film from NYU and is pursuing studies in Applied Artificial Intelligence at MIT. He actively participates in industry talks, panels, and creative collaborations, driving discussions around innovation and emerging technologies.

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Matt Zien

Matt Zien is a director, producer, and the founder of KNGMKR Labs, a creative studio operating at the cinematic edge of AI, history, and myth. In 2024, Matt produced Slauson Rec, a vérité documentary that premiered at Cannes Film Festival, which chronicles the rise and unraveling of Shia LaBeouf's experimental theater collective, offering a raw, unfiltered meditation on mentorship, trauma, and artistic identity. Matt is guided by one principle: meaning over media. In a world where beauty is abundant and soul is scarce, his work aims to cut through the noise with stories that feel.

MetaPuppet

I'm an Emmy award-winning video editor and an award-winning screenwriter. My boss is my 6-year old daughter, and when we're not cleaning her room or playing Barbies, she lets me make AI films 🙌

Michael Cole

Michael Cole, a senior artist on NBC's The TODAY Show, has created an AI-generated fan music video, BLACKBIIRD, that is a love letter to the majestic power and beauty of black women everywhere. Cole, a New York-based motion designer, came to computer animation after his tenure as an acclaimed performer with the Merce Cunningham Dance Company. Cunningham created dances with the computer, and Cole is still using the computer to create compelling work that combines the power of dance, music, and technology.

Misha George

Misha George is an innovative AI filmmaker emerging from a seasoned career as a film and video editor. With over 15 years in post-production, he has honed a deep understanding of pacing, structure, and emotional storytelling. Now, he applies that narrative expertise to the cutting-edge world of AI-assisted filmmaking, using generative tools to create visuals and worlds previously unimaginable. His debut short film, "The Stardust Drifter," serves as a powerful proof-of-concept for his unique creative process, blending AI-generated imagery with a profoundly human story about depression and hope. The film is the first episode of the limited series "Echoes in the Grey." Misha is dedicated to exploring how this new technology can unlock new forms of cinematic art. His next project is an ambitious, fully AI-generated music video, slated for a 2026 release.

Nik Kleverov

Nik Kleverov is an Emmy-grade storyteller known for his clean and captivating commercial style paired with a distinctive design sensibility. As an immigrant and son of a nonconformist artist that was persecuted by the Soviet government, Kleverov has a layered and unique story to tell. His life story and varied experience informs his diverse approach to creative work, from explorative use of AI within storytelling (the viral Toys"R"Us AI film), to design-led title sequence work (Netflix's Narcos), and live action commercials. As a creative director, he's won numerous advertising and creative industry awards. As an entrepreneur and executive, he has started and operated successful businesses like Native Foreign.

ORLANDO MENDES

Orlando Mendes, a seasoned Brazilian producer based in Boston, boasts a rich tapestry of experience woven throughout his illustrious career. With a journey spanning over two decades, Orlando's trajectory in the audiovisual realm is nothing short of remarkable. His odyssey commenced in 1996 as a TV host and editor on the renowned TV show "Planeta Virtual" at TV Educativa. Fuelled by a passion for animation, Orlando embarked on a quest to master his craft, eventually finding himself immersed in the vibrant world of "Academia de Animação" in São Paulo under the mentorship of Marcelo de Moura. Eager to expand his repertoire, Orlando further honed his skills by studying Executive Production at AIC - Academia Internacional de Cinema. Equipped with newfound knowledge and expertise, he ventured into entrepreneurship, establishing his own production company. Specializing in promotional films, TV spots, and cutting-edge 2D/3D animations, AI productions, Orlando quickly garnered acclaim, attracting major corporations as clients and collaborators. In a pivotal moment in 2013, Orlando spearheaded the creation of the beloved children's series "1,2,3 Era Uma Vez!" (1,2,3, Once Upon a Time), comprising 13 captivating episodes of 8 minutes each. The series soared to success, captivating audiences far and wide, with its distribution extending to Europa Films and Encrypta. Undeterred by the magnitude of his achievements, Orlando embarked on yet another groundbreaking venture in 2015— an American streaming platform bridging the gap between Brazilian and American audiences. With an eclectic mix of TV series, movies, and diverse content, Orlando played a pivotal role in introducing Brazilian TV channels, including the esteemed SBT from the Silvio Santos Group, to the American market. Orlando's contributions to the realm of animation have not gone unnoticed, as evidenced by his two nominations for the prestigious Gramado Festival for Best Animation. A testament to his unwavering dedication and indomitable spirit, Orlando continues to push the boundaries of creativity, leaving an indelible mark on the landscape of audiovisual arts.

16 Awards & 60 Nominations WILDsound Animation Film Festival - Award Animation (2026) Crown Point International Film Festival - Award Animation (2025) New Shorts Competition - Award of Excellence Animation (2025) Paladino d'Oro Sport Film Festival - Winner Special Award (2025) New York International Film Awards – Winner, Grand Jury Award Animation (2024) World Film Festival in Cannes - Winner, Best AI Animation (2024) Oniros Film Awards – Winner, Best Short Animation AI (2024) Best Directors & Actors Awards New York Festival – Winner, Best Director Indo Dubai International Film – Honorable Mention, Best Short Family (2024) New Media Festival Film – Winner, Best Short Family (2024) Chroma Art Film Festival – Honorable Mention, Best Short (2024) Los Angeles Animation Festival Action/Adventure Film Festival - Best Animation (2025) Chicago Ai Film Festival - Best Poster (2024) Geek Fest Universe - Worldwide Audience (2025) Lift-Off Sessions Volume 2 - Audience Choice Winner (2025) Nominated in 2 Brazilian Festivals for best short and best animation (2004 and 2005)

Patricia Beckmann Wells

Dr. Patricia Beckmann Wells, a tenured professor at Irvine Valley College's School of Fine Arts for the Interactive Media Arts (IMA) program, and author of 'Face It: A Visual Reference for Multi-ethnic Facial Modeling.' Her expertise has led to roles as a consultant for the Epic Games Unreal Metahuman project and speaking engagements with Pixar and SIGGRAPH on Informed Identity in character design. Recently, she was invited to speak at the AgBO + Slamdance summer showcase hosted by the Russo Brothers (Everything everywhere all at once) as a member of the featured roundtable discussion of 'AI and independent filmmaking'. Dr. Beckmann Wells' career includes executive leadership roles at Dreamworks SKG (where she also co-lead the build of the Bangalore studios) and Walt Disney Animation Studios responsible for art asset pipeline development and training internationally, and artist roles at Warner Brothers Digital, Film Roman, ITE Denmark, among others, and her own studio as a content creator. Patricia was a frequent Chair of SIGGRAPH, hosting 'Education', and founding the 'FJORG!' animation marathon. She also founded the animation department at the Savannah College of Art and Design and consulted on the first bachelor's degree at Gnomon School of Visual Arts as a specialist in WASC and digital art asset production. She chose to enter education as a professor to pursue her own creative work. Her animated films and projection mapping have received international acclaim in over 200 festivals, premiering at venues like Slamdance, the Los Angeles Contemporary Museum of Art (LACMA), CERN, Supernova Digital Animation Festival and Anima Zagreb among others. Patricia was one of eight female-identifying directors chosen for Lunafest, sponsored by Luna bars, and her film 'Family Tale' traveled internationally with Lunafest raising money for Breast Cancer. Her film 'Propolis, part 7' premiered at Slamdance in Park City, UT, and she continues with the festival as a Judge for Series Shorts and DIG (Digital, Interactive, Gaming).

Sebastian Macchia

Sebastian Macchia is an Electronics Engineer with a background in Film Studies, uniquely positioning him at the intersection of technology and creativity. With a profound focus on artificial intelligence, Sebastian has spent the past five years pioneering the use of AI in content creation. As the creator and driving force behind the YouTube channel "Nobody & The Computer," he has dedicated himself to exploring and expanding the frontiers of digital storytelling through innovative AI applications. His work, characterized by a blend of technical prowess and artistic sensibility, aims to redefine traditional narratives and engage audiences in new, meaningful ways.

SiJia Zheng

SiJia is an artist who loves life, animation and art. He has been involved in the arts since high school, studying painting, animation and storyboarding. Has 12 years of experience in art creation. And received a bachelor's degree from Academy of Art University in 2020. In his art work experience, he has participated in many projects, including short film storyboards, commercial storyboards, character design, concept design, album cover design, and poster design for Chinese celebrities such as Walkingdead, Mai, and KeyNG. In 2021, SiJia founded SiJiaDoudou Studio and SiJiaDoudou Company. The company not only focuses on art design, but also focuses on the research and development of cultural products, such as paper models, board games, etc. Currently, SiJia is studying Expanded Animation Research + Practice (XA) at the University of Southern California. And learn and use various AI tools to create new AI workflows to make your works richer and your work more efficient. SiJia is still working hard to become an excellent director.
