

Name: _____



COGNITION

Artillery _____
Scrutinize _____
Search (1) _____
Tracking _____

KNOWLEDGE

Academia _____
Area (2) _____
Demolition _____
Disguise _____
Language _____
Medicine _____
Profession _____
Science _____
Trade _____

MEIN

Animals _____
Leadership _____
Overawe _____
Performin' _____
Persuasion _____
Tale-Tellin' _____

SMARTS

Bluff _____
Gamblin' _____
Ridicule _____
Scroungin' _____
Streetwise _____
Survival _____
Tinkerin' _____

BOUNTY POINTS: _____

CHIPS:

SPIRIT

Faith _____
Guts _____

DEFTNESS

Filchin' _____
Lockpickin' _____
Shootin' _____
☐ Pistol ☐ Rifle ☐ Shotgun
☐ Bow ☐ Auto ☐ _____
Sleight/Hand _____
Speed Load _____
Throwin' _____

NIMBLENESS

Climbin' (1) _____
Dodge _____
Drivin' _____
Fightin' _____
Ridin' _____
Sneak (1) _____
Swimmin' _____
Teamster _____

STRENGTH

QUICKNESS

Fast Draw _____

VIGOR

WIND: _____ SIZE: _____

PACE: _____ GRIT: _____

HINDRANCES & EDGES

INVENTORY:

POWERS

WOUNDS

HEAD

20

Light - WHITE
Heavy - GREEN
Serious - YELLOW
Critical - RED
Maimed - BLACK

RIGHT ARM

12, 14

LEFT ARM

11, 13

GUTS

5, 9, 10, 15, 19

RIGHT LEG

2, 4

LEFT LEG

1, 3

Weapon Shots RoF Range Damage

Weapon Defense Speed Damage

WIND 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0