



Learning through Applied Behaviour Analysis (ABA)

Teaching using Discrete Trial Training (DTT) For Random Rotation Trials

Student's Name	
Date	
Reinforcer/s (Use Learner Motivation Survey if necessary)	
Mastery Criteria: 4/5 or 90% correct and independent responses across three consecutive sessions or days	

Skills:	Visual Perceptual Skills (VP)	Receptive Language Skills (RL)	Expressive Language Skills (EL)	Gross Motor Skills (GM)	Fine Motor Skills (FM)
Responses or Behaviour	Matching to Sample	Listener Responding	Labelling (Vocal or non-Vocal, PECS or AAC)	Following an instruction	Following an instruction
SD or Cue or Instruction (vary)	"Match", "Match this", "Put with the same"	"Point to", "Touch the", "Give me", "Show me"	"Tell me about this one", "What is this?", "What is the name of this?"	State the specific instruction based on the skill (jump, clap)	State the specific instruction based on the skill (write, colour)
T1 Target					
Prompt Phases	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F
T2 Target					
Prompt Phases	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F
T3 Target					
Prompt Phases	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F
T4 Target					
Prompt Phases	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F
T5 Target					
Prompt Phases	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F	<input type="checkbox"/> I <input type="checkbox"/> TD <input type="checkbox"/> G <input type="checkbox"/> P <input type="checkbox"/> F
Total Number of Correct and Independent Responses					

Instructions:

1. Choose one target for each skill across the teaching trials (T1-T5).
2. Targets may vary across different skills, i.e., match car (VP), point to the block (RL), what is this (referring to the cup) (EL), clap your hands, colour the star (FM)
3. Prompt Levels: I – Independent; TD – time delay of 3 seconds or wait; G – Gestural; P – Partial; F - Full
4. Once a target is mastered, move to generalization in the natural environment.