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# XR STORYLINE

Must be meaningful----------------Engaging-----------Transferable to the real world.

DILEMMA & RESOLUTION BASED STORYTELLING

A picture containing text, vector graphics

Description automatically generated

[HOW TO WRITE A GOOD STORY](https://www.perplexity.ai/?s=u&uuid=099a3b95-7247-45d7-8638-440f52110bcd)

[STORYBOARD](https://www.storyboardthat.com/)

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| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| XR STORYLINE Must be meaningful Engaging Transferable to the real world   |  |  | | --- | --- | | Icon  Description automatically generated | CREATE TERMINAL LEARNING OBJECTIVES  1.  2.  3.  4.  5. | | VISIT: [THE PEAK PERFORMANCE CENTER](https://thepeakperformancecenter.com/business/learning/business-training/learning-objectives/terminal-objectives/) FOR EXAMPLES ON HOW TO WRITE A TERMINAL COURSE OBJECTIVE |  |  |  | | --- | --- | | Graphical user interface, application  Description automatically generated | CREATE DILEMMA & RESOLUTION BASED STORY |   POPULATE FORM WITH YOUR SPECIFIC STORY | | | | | | | | |
|  | | | | | LIST: | | | | |
| The Title of Story: | | | | |  | | | | |
| Name of original storyteller: | | | | |  | | | | |
| The Name of Student/Listener/Understander or XR ID Reviewer: | | | | |  | | | | |
| Landscape: The scene in time (year) and space (country) | | | | |  | | | | |
|  | | | | |  | | | | |
| Dwelling Place: The precise location where the action occurred Characters:   * The Cast List: | | | | |  | | | | |
|  | | | | | A  B  C  ETC. | | | | |
| * Roles in story | | | | | A  B  C  ETC. | | | | |
| * Descriptive attributes of each participant | | | | | A  B  C  ETC. | | | | |
| GO TO  Dilemma 1  List Point in story  When Dilemma happens | GO TO  DILEMMA 2  List Point in story  When Dilemma happens | GOT TO  DILEMMA 3  List Point in story  When Dilemma happens | GO TO  DILEMMA 4  List Point in story  When Dilemma happens | GO TO  DILEMMA 5  List Point in story  When Dilemma happens | GO TO  DILEMMA 6  List Point in story  When Dilemma happens | GO TO  DILEMMA 7  List Point in story  When Dilemma happens | GO TO  DILEMMA 8  List Point in story  When Dilemma happens | GO TO  DILEMMA 9  List Point in story  When Dilemma happens |

STORYBOARD

DRAW/SKETCH COMPONENTS OF DILEMMA \_\_\_ FOR PRODUCTION PURPOSES

PEOPLE (AVATARS), SETS, EQUIPTMENT, ETC. LANDSCAPE

To have an AI generated image created for you click [here](https://labs.openai.com/)!

DUPLICATE AS NEEDED