LEAGUE BYLAWS

NLFA BYLAWS- EFFECTIVE IMMEDIATELY

*Please note the following policies and procedures are enforced as long as you are a MEMBER of the NLFA and on the property of ANY NLFA SANCTIONED EVENT!

GAME DAY READINESS

1.1 RULES PLAYED BY:

- * The NLFA plays by the same rules as the NFL while on the field of play. (NO AMENDMENTS) NFL Rulebook will be pinned to the league's website for reference.
- * The NLFA does implement the RED FLAG rule if a challenge needs to be made. ONLY the Head Coach and Officiating Crew can be involved in the challenge, and it must be captured on recording in a play-by-play format. (Head coaches must carry a red flag to validate the challenge)

 No Players/Owners/Positional Coaches can take the field in protest during any challenge. Any of the previously named mentioned getting involved will be immediately ejected from the game at the league's request. (please note if you are an owner/coach who plays you do not have liberty to challenge a call as you have rescinded your roles by dressing out as a player as stated in the league's players code of conduct policy section 2.1)

(The NLFA does NOT reserve the right to overturn, an official's call made or unmade)

Challenge Explanation: NFL challenge rules allow for two challenges for each team during a game (one per half). A third challenge can be awarded to a team only if they are successful in both of their previous challenges. If one or both of those challenges is denied, then the team does not get a third challenge. Not every play can be challenged with an instant replay review. Teams cannot contest a penalty call, like pass interference, even if the blown call is obvious. Most reviewable plays involve the possession of the ball, whether a player is down or the spot of the ball on the line

of scrimmage in relation to the first down. Since the number of challenges is limited, head coaches save your challenges for critical times during a game. A turnover or third down conversion can determine the winner of a game. Often the act of getting into the end zone is challenged whether by catch or if a running back crossed the goal line.

NFL challenge rules state that the referee has one minute to review the challenged play, but this sometimes takes longer. The referee must see "indisputable visual evidence" that the call on the field was incorrect. In cases where the replay is too close to tell, the call on the field stands.

NFL challenge rules state, a team can only issue a challenge if it has a remaining time out. If the team does not have any more time outs, then it does not matter that the head coach still has a challenge.

Overtime Challenge Rules: In the Overtime period, all challenges must be initiated by the replay official. Coaches' challenges are nullified regardless of timeouts and remaining timeouts. This is why many NFL coaches will use their challenges before the two-minute warning of the second half.

* All owners/head coaches are solely responsible for ensuring their officiating crew are aware that we play by NFL rules along with providing them a copy of the league rules of the NLFA.

Mercy Rule: The NLFA does NOT implement the "Mercy Rule."

1.2 BALLS

* NFL OR NLFA Branded League Balls are Mandatory (NO COMPOSITE LEATHER) (NO EXCEPTIONS)

* All balls must be inspected by both owners & the officiating crew PRIOR TO KICKOFF. All balls must be inflated to the proper PSI of 12.5

and usage of an ineligible ball is prohibited.

Offense for use of ineligible ball: Game will be forfeited.

1.3 GAME LOCK/ANNOUNCEMENTS

- * All game flyers must carry the NLFA logo during regular season (No gang signs, or negative/offensive content allowed)
- * All games must be announced on your teams up to date Facebook page on a weekly basis.
- * All games must be locked in on our weekly conference/zoom calls by Wednesday at 7PM (calls are strictly for game day information any member found starting or participating in arguments will be dismissed from the call immediately and disciplinary actions will be taken.
- * If an owner/head coach cannot get on the call a representative of your organization must be put into place to participate, (please be in a quiet area during all calls).
- * Once game day information has been provided it cannot be changed unless approved by the league owner. A notice of 24 hours must be given along with a valid explanation of the change. Request may or may not be granted.
- 1.4 GAME TIME/GRACE PERIODS/Cancellations- Grace Period can only be granted by the league owner and or a commissioner. (No owner-to-owner agreements are allowed)
- * All games are not to start earlier than 3:00 pm and no later than 7:00 pm (all owners/head coaches are asked to take into heavy consideration of travel times of visiting teams. If a team has to travel more than 4 and a half hours games can NOT start before 7:00 pm. (Unless it is at the visiting's teams request).
- * All teams will be granted a 30-minute grace period (if it falls under the NLFA's exemption policy)
- * All games must kick off at the announced time unless the grace period of 30 minutes has been granted by the league at an owner's request.
- * Game cancellations must be done 24-48 hours in advance (to not be deemed a forfeit)

PLEASE NOTE:

NO TEAM IS ALLOWED TO PLAY AN OUTER LEAGUE GAME DURING REGULAR SEASON

THE NLFA DOES NOT OVERSEE PRESEASON GAMES. IT IS AT THE DISCRETION THAT ALL PARTICIPANTS IN PRESEASON SET THEIR OWN GAMES. IT IS HOWEVER HIGHLY RECOMMENDED

THAT ALL GAMES SET AND OR ACCEPTED FOLLOW NLFA GUIDELINES TO HELP ENSURE THE SAFETY OF ALL INVOLVED. AGAIN, THIS IS ONLY A RECOMMENDATION.

NLFA SANCTIONED GAMES START IN FEBRUARY WITH OUR KING OF THE HILL CLASSIC KICKOFF AND FOLLOW THROUGHOUT REGULAR SEASON.

Exemption Policy: To include but not solely limited to:

- 1. Extreme Weather 2. Unforeseen Travel Delays 3. Game Day Officials Arrival
- * All night games being played must have venues lighting system on an automatic timer to kick on 15 minutes prior to darkness sitting in.
- * No Clock running during regular season (unless both teams agree) ABSOLUTELY NO CLOCK RUNNING DURING PLAYOFFS
- *ID CHECKS- can take place any time after week 3, but the team's owner who will be subject to the ID check must be given a 24hr notice to ensure his/her players have their IDs available. NO POP-UP CHECKS ARE PERMISSIBLE (acceptable forms of ID: State Issued, Military, Work, Twic Card, Law Enforcement) Checks must be done PRIOR to kickoff, no player is allowed to take the field after the game has started.

Online Rosters via the league's website MUST be used to perform the ID checks.

Failure to adhere to the ID check will result in a forfeit loss.

1.5 VENUE/PERSONNEL PREPAREDNESS:

(The NLFA takes the safety of its owners/players and fans seriously)

- * Under NO CIRCUMSTANCES will games be allowed to take place if the security, owner or coaching staff is not present.
- * All owners hosting a game must have visible/marked licensed security detail or on/off duty marked police officers for the entirety of the event. (Failure to provide security will result in the game being forfeited) Minimum of 3 guards/officers required.

- * All teams MUST be game day ready i.e., have all equipment on hand.
- *Teams are NOT allowed to share balls, helmets, or pads.
- * All fields must be of regulated size, cut lined and numbered
- * Facilities lacking locker room/field house areas must provide enclosed tents for staging area.
- * Facilities lacking bathrooms must provide porta potties.
- * Synthetic Turf fields are acceptable
- * Side lines are to be clear of spectators. The only allowable parties on the sidelines are players, coaches, athletic trainers, hydration specialist (water boys) professional film and camera crew.
- *All Commissioners must remain in designated areas (Bleachers/Press Box) unless requested to come to the sidelines by an owner or head coach.
- * Commissioners must have League Issued ID badges visible at all times when patronizing league sanctioned games/events.
- * All fans and other parties should remain in the bleachers or within a designated area AWAY from the sidelines at least by 50-75 feet with a barrier in place.
- * NO players are allowed to carry bags inside the games.
- * Hosting teams MUST use the home side. No alternate arrangements can be made by way of using the visiting team's side.
- * All teams MUST have a statistician on the sidelines.

Exemption on Bags:

- * Police officers who contact the NLFA will be given clearance to bring their bags inside, but only with leagues written approval, If service weapon is inside bag your badge must be present as well.
- * Medical Bags/ Ball Bags (must be searched by Security)

- * It is highly recommended that NO BAGS be brought in by spectators, if this is allowed by your organization bags must be searched thoroughly before entry.
- * Coaches Bag (must be searched by Security)

CLOCKS

- * Clocks are not mandatory during regular season; an official may keep time of the field, but the opposing team's head coach must be notified of which official will be responsible for timekeeping prior to the game starting.
- * Clocks are however required during playoffs (Clocks can only be ran regular season if both head coaches agree. Clocks CAN NOT be run during playoffs)

GOAL POST

* Field goal post aren't mandatory (but strongly encouraged) (two-point conversion) will ensue in its place.

CHAIN CREW

* Active chain crew must be provided and present for the entirety of the game. Chain crew members must be 16 years of age or older.

Team Staff: (Team staff includes Owner(s), Coaches, GM, Statisticians, Hydration Specialists, Ball Boys, Videographers/Photographers)

- * All Staff must be listed on the team's roster and the league's website
- * Videographers/Photographers must be in the professional capacity.

CHANTS/MUSIC FINE \$75.

- * Chants should NOT contain any forms of vulgarity
- * If music is played over the PA system, please ensure it is "clean" versions only and appropriate for family environments.

*GAME ENTRY/EXITING

- * Teams must park in separate parking areas
- * Do NOT approach the opposing teams' sidelines
- * Do NOT break the opposing teams' warm-ups or huddles
- * At the conclusion of each game teams are encouraged to meet center field to shake hands. Do NOT approach anyone's sidelines or a player who may be standing off.

Order of line-up center field must be lead in by a coach in front, coach in the center of the line, and at the back of the line) Do NOT allow players to go out alone.

Security is also encouraged to take the field during this exchange.

- * Teams must clean up behind their organizations prior to exiting any stadium (this includes changing areas, sidelines, and parking area)
- * Hosting team must stay inside the stadium and allow the visiting team 15 mins to clear their parking area prior to exiting
- * Security is to escort players and officials to the parking area and remain until the crowds disperse.

1.5 GAME FILM

Failure to comply will result in a fine of \$100.00 per incident.

- * All hosting teams are required to record ALL GAMES PLAYED during the season.
- * It is highly recommended that visiting teams record as well.
- * All teams are required to record ALL scrimmages PLAYED.
- * Game film must be sent into the league by midnight the following Tuesday 5pm. Link should be sent from your teams YOUTUBE Account to the league's owner.

* Film is to be recorded from a high angle such as a press box and or stand so that the entire field is visible and banter from the sidelines is cut.

Team social media and YouTube Channels:

- * All teams within the NLFA are required to have an up-to-date Public Facebook Page
- * All teams within the NLFA are required to have a Team YouTube Channel
- *All pages are only to reflect football related material only
- *All pages are to reflect your membership within the NLFA
- * Team websites are highly recommended.

1.6 Game Day Officiating Crew:

(The NLFA does NOT reserve the right to overturn, an official's call made or unmade)

(Any members of the NLFA found assaulting any official in a threatening manner be it verbally or physically that member will be immediately SUSPENDED or BANNED depending on the severity of the incident)

ONLY HEAD COACHES CAN ADDRESS OFFICIALS: No Players/Owners/Positional Coaches can take the field in protest during any challenge. Any of the previously named mentioned getting involved will be immediately ejected from the game at the league's request. (please note if you are an owner/coach who plays you do not have liberty to challenge a call as you have rescinded your roles by dressing out as a player as stated in the league's players code of conduct policy section 2.1)

- * Referees must be CERTIFIED on at least the high school level with knowledge of or willingness to familiarize themselves with NFL rules. Any organizations found using non-certified officials will forfeit their game.
- * ALL Referees are required to provide the league with the prospective states up to date certification.

 This Certification can be uploaded to our website by clicking Officials Registration.

- * No Referee will be permitted to officiate a game within the NLFA if their certifications have not been submitted online.
- * All teams must provide a minimum of 4 officials on game days, and they must be in their official uniform. Usage under the required number of officials will forfeit your organizations game. It's at each team's discretion to use more than the maximum number of officials listed.
- * Owners/Coaches do not have the right to question any officials' credentials if they have been cleared by the league via the registration portal.
- * Any officials found not adhering to the policies and procedures set forth by the NFL and NLFA will be dismissed of his or her duties and no longer allowed to officiate games within this league.
- * Head Officials are required to send a game day report to the league no later than the Sunday following the game by 5pm. Reports can be completed on our website by clicking Game Day Reports
- 2.0 UNIFORMITY POLICY (FINE- \$125 PER INCIDENT/ PER PLAYER) (Player will immediately be removed from the field and will not be allowed to play. No EXCEPTIONS. This will become a forfeitable offense if the player takes the field after being removed (ejected) by the head official. It is the duty of the team owner/head coach or game day rep to bring this infraction to the attention of the head official).
- * All players must be in FULL matching uniforms and helmets. No tights allowed. (Tights can NOT be worn in the place of football pants/they can be worn underneath your pants)
- * Players must remain wearing their registered number as it appears on their team's roster for the entirety of the season
- * Jersey and Pants are NOT to be altered in any manner (i.e., CUT or SLASHED)
- * All jerseys must have identifying numbers on the front and back
- * All helmets must be equipped with chin strap which must be fastened for the entirety of the game
- * Teams must have a light and dark color jersey (Home and Away)
- * Names are listed on jerseys (steer clear of vulgarity, gang affiliated street names or nicknames)

- * If any jersey/pant becomes damaged it must be immediately replaced
- * Shoulder Pads are Mandatory
- * No metal cleats allowed
- *Visors are allowed (with your team owners permission)
- * If two players have the same number, they are NOT allowed to take the field at the same time.
- * Any player who undresses during the game for any reason other than injury or illness will be made to leave the stadium. If player re-enters the game, he will automatically be deemed ineligible to play and ejected.

Owners/Coaching/Team Staff Dress Code: FINE \$100.00

- * All coaching/team staff should be in identifiable team shirts bearing their name. (Team staff includes owners, coaches, gm, statisticians, hydration specialists, ball boys, videographers/photographers)
- * Pants must be worn above the waist (no sagging)
- * Closed toed shoes must be worn to prevent possible injury
- * Shorts must be no higher than mid-thigh
- * No revealing/see through clothing
- * No halter/bra tops

2.1 PLAYER CODE OF CONDUCT

* Any owner/coach who chooses to play for their organization must appoint a game day representative. The rep appointed by your organization must be present for the entirety of the game and must bestow professionalism at all times. As you (the owner/coach) have rescinded your rights, your game day rep will be the point of contact during said game. This individual will be held fully responsible alongside you for any and all actions that take place.

- * Players are NOT allowed to accept any form of payment (participation is strictly voluntary) anyone accepting or rendering payment will be BANNED from the NLFA
- * All players are required to register on the league's website prior to week one of the season March 2, 2024. Registration will formally lock you to your team unless the team/league owner releases you. This MUST be done in writing (Registration can be done at www.nlfastrong.org/click player registration) Player Registration is \$10.00 NON-REFUNDABLE. (Payment exclusion for the leagues champions. (Championship Team Owner and players must still register online through the Player Registration Bypass Portal)
- * If a player fails to submit the administration fee at registration he will still be deemed unregistered. If players fail to register by the deadline set forth by the league they will immediately be removed and not allowed to participate within the NLFA's Spring Season.

Rule Amendment * Trade Agreements: All trade agreements MUST BE DONE BY THE LEAGUE OWNER.

Any trades made requires players involved to be in FULL agreement along with both team owners and or head coach. All trades MUST BE MADE prior to week one of the season. Players participating in the trade MUST BE REGISTERED with the league. None Registered players do not qualify for the Trade Agreement.

- * All players must be 18 years of age or older
- * Active Players CAN NOT be actively listed on any of the following rosters (developmental football, prodevelopment, arena, professional)
- * Players are NOT allowed to change teams after week one of regular season
- * Players are to have NO CONTACT with the referees
- * NO GANG related activity or speech is allowed
- *Players MUST remain respectful at ALL times and display good sportsmanship
- * Any player found using excessive force in the manner of a (dirty hit) will be immediately removed from the NLFA. (Video evidence must be provided)

*All members who would like to patronize a fellow members event and or games must do so in a respectful manner. Patrons must remain in designated areas for regular spectators unless given special

VIP access by the hosting team.

* Members are only allowed to patronize tryouts if said member is a verifiable free agent. The NLFA

asks that all members be respectful of each team's privacy as they conduct tryouts and team camps.

Tryouts throughout the league are considered "open" but only for prospective future players/not

spectators outside of the NLFA Commissioning Board.

Verifiable free agents as described by the NLFA:

*Member who has openly expressed via our league page that he is no longer affiliated with his last

known team.

* Member who has contacted the league owner directly to classify himself as a free agent.

*Members found antagonizing, and or being disrespectful, or wrongfully patronizing tryouts under false

pretenses will be immediately asked to leave and the NLFA board will step in, and further actions will be

taken at our discretion depending on severity.

Team Chat/League Page

* NLFA Members are NOT allowed to be inside two closed team chats nor other league closed pages.

* If you have announced your free agency in the leagues required manner (as listed above), you must

leave your original teams chats/pages immediately.

2.2 BETTING ON GAMES

* Betting on games is STRICTLY PROHIBITED any member found betting on game bearing any form of

wager will be sanctioned:

1. First Offense: First Quarter Suspension

2. Second Offense: First Half Suspension

3. Third Offense: Full Game Suspension

- 4. Fourth Offense: Full Season Suspension
- 2.3 Roster Lock/Cap- Government Names as shown on their ID Must be listed on your rosters. No player can or will be added AFTER the deadlines mentioned below.
- * The NLFA allows a maximum of 60 players
- * Teams are required to have a minimum of 25 active rostered players throughout the entirety of the season.
- * Rostered players must be present at a minimum of 4 regular season games in order to participate in Playoffs/Championship
- * Any team who shows to play a game with under 25 players will be placed under review and may be removed from the NLFA as this poses a safety risk for the players involved and we take players health and safety seriously.
- * Preliminary rosters must be sent into the league prior to the start of week one.
- * Final rosters must be emailed to the league by the close of week three (Sunday 5pm)
- * Owners/Coaches can add players (non-NLFA members) up until the close of week three (Sunday 5pm)

All rosters must be emailed by the deadlines to: nextlevelfootball2021@gmail.com

Prior to week one- owners will be granted online access to upload their rosters to the league website.

Practice Roster-

* Each team is allotted 15 inactive players on their practice roster.

Contingencies To Be Transferred to Active Status- Transfer can take place at any time during the season.

* Each player must be registered through the NLFAs' Players Registration Portal prior to the close of week one

- * Each player must fall under the same qualifications as active players
- * Inactive players ARE allowed to play on other teams (outside of the league) during their listing as INACTIVE within the NLFA (Per their team's approval), but once they are officially moved to active status, they will have to end their tenure with said outside team and must leave in good standing. Removal must be provided to the league in writing from that team's owner or head coach.
- * Inactive Players will only be allowed to be moved to active status if a current Active player leaves and or is removed from their team or has suffered a season ending injury.
- * The league must be immediately notified of this move so the player can be formally listed as Active, and the removal of the other player can be noted to sustain roster integrity.
- * Any players found listed as inactive but play during the season and has not been cleared by the league to do so will be viewed as an ineligible player and will cause their team to suffer a forfeit loss for the games in which he played along with a fine.
- 2.4 Ineligible Player- Any team found using an ineligible player will incur a forfeit loss and a fine up to \$150.00.

By the Leagues Definition:

- * Any player found not registered to the NLFA
- * Any active player being found on a secondary roster outside of the NLFA
- * Any player accepting forms of compensation for his performance
- * Any player who has been ejected from a game and or re-enters
- * Any player serving a suspension for any reason
- * Any player added after the close of the leagues formal roster lock
- * Any player not adhering to the policy hence forth listed within the leagues bylaws
- * Any Inactive Player found playing without having clearance by the league to be moved to active status

- * Referee Officials are NOT allowed to play on any team within the league
- 2.4 INJURIES- Failure to report injuries by the team's owner will result in possible sanctions taking place.
- * Injuries are to be reported to the leagues Health and Safety Division directly within 8 hours of the incident via our website.
- * Player(s) will be listed on IR with the league until medically released.
- * Any player(s) who are listed on injury reserve that want to stand on the sidelines with their team must wear their team jersey to the game.

Contact your local ambulatory company and request them to be on stand-by at your games. This is often a service provided free of charge upon their open availability

2.5 FORFEITABLE GAMES- (21 Points)

- * The NLFA reserves the right to change the schedule on a case-by-case basis to prevent game forfeitures throughout the season. Effected teams will be notified by the Wednesday prior to the scheduled game. Changes will not be made that will take you outside of a 100 mile radius. All owners will be notified in a timely manner if a schedule change is to occur.
- * Any owner causing a forfeit (for game day readiness failure, failure to show- (for reasons other than extreme weather/death-chartered transportation issues), fighting, or short notice cancellation) will be mandated to reimburse the team suffering the financial loss up to \$500.00 upon providing provable expense documents to the league in the form of receipts and rental agreements.
- * Once documents have been submitted online within (24 hours) of the incident and approved by the league, the party will be given notice within email and will have 2 weeks to render payment directly to that team's owner. (Monies will NOT be collected by the league)
- * Failure to make good on this debt will cause your teams immediate removal from the NLFA
- * Any team having 2 forfeit losses on their record will immediately be removed from the NLFA for the remainder of the season

* Games taking place under conditions deemed forfeitable by the league will be overturned and the forfeit loss will be imposed. Owners, Coaches and or any member of the NLFA do not reserve the right to play games under conditions outside of the scope of the bylaws set forth by the league.

3.0 MAKEUP GAMES

* Teams are allowed to make-up 1 game during the regular season at the approval of the NLFA guidelines. Make-up Games will only be granted for the following reasons:

Guidelines:

- * Extreme Weather
- * Unplayable Field Conditions
- * Road Hazards (preventing travel)
- * Accidents
- * Death of a Member

3.1 GAME BEING CALLED DUE TO WEATHER

- * If 50% (or more) of the game has been played, the leading team will be deemed the winner
- * If less than 50% of the game has been played it must be rescheduled and will be pickup at the exact point in which it was called.
- ^ If the rescheduled game is unable to take place, the team which was ahead when the game was called will be deemed the winner.

3.2 FIGHTING/THREATS OF BODILY INJURY OR DEATH/GUNS ZERO TOLERANCE (FINE- \$200.00)

* Any non-approved members found in possession of a weapon during an NLFA event will immediately be BANNED AND BLACKLISTED

* If both teams clear the sidelines and it becomes impossible to identify individual parties involved the FULL TEAM will be removed from the league.

Proper authorities will be called, and charges will be filed by the league.

- * Fighting (aggressor/retaliator alike) will result in a double loss and both teams will be sent home for the following week (which will be deemed a forfeit) This only ensues of the incident involves 4 or less players. If teams clear their sidelines, please view rule listed above.
- * Fighting Second Offense: Complete team will be removed from the NLFA for the remainder of the season

(THERE IS NO "I" in TEAM)

(STAY CLEAR OF THE SITUATION AND ALLOW THE SECURITY AND OFFICERS TO DO THEIR JOBS- NO MEMBERS SHOULD ENTER A BRAWL TO PEACEKEEP)

- *No derogatory name calling, threats or innuendos of causing harm will be tolerated
- * Any member found making provable threats of bodily injury/death to another member will be BANNED and BLACKLISTED
- + Any member found inciting violence will be BANNED AND BLACKLISTED
- * Any member who makes unprovoked provable threats to an NLFA BOARD MEMBER will immediately be BANNED and BLACKLISTED
- 3.3 SMOKING, ALCOHOL AND DRUG POLICY -ZERO TOLERANCE (FINE-\$175.00 First Offense/Second Offense Individual Ban)
- * Smoking/Vaping is not permitted inside or openly in parking areas any NLFA events
- * Drug usage is not permitted inside or openly in parking areas of any NLFA events
- * Alcohol usage is not permitted inside or openly in parking areas of any NLFA events

The NLFA will remain a family friendly environment at all times.

4.0 SOCIAL MEDIA

- *No derogatory name calling, threats or innuendos of causing harm will be tolerated
- *No disrespectful banter
- * No hate speech, vulgarity, or racist innuendos
- *Threats will be dealt with on a case-by-case basis taking into account the severity.
- * No League bashing will be tolerated
- * No drugs/gang activity on the league/personal or football platforms
- * First Offense: Warning and post will immediately be removed. Member must give a public apology within one hour of being contacted by the league. Failure to adhere will cause immediate removal from the league page and any and all developmental football pages.
- * Second Offense: \$75.00 fine
- * Third Offense: One game suspension \$80.00 fine
- * Fourth Offense: League Removal

If member refuses or fails to adhere to this policy, they will be immediately removed from the NLFA until review.

- * The NLFA does not grant anyone (member or nonmembers) to create any pages, websites, chats, groups etc. bearing the name of or any affiliation to the NLFA
- * Owners Chat-This chat is to conduct the day-by-day activities between the team and league. Any owner found starting arguments, being disrespectful or discussing anything outside of the business at hand will be removed from the chat and the Co-Owner or Head Coach of their organization will take his or her place.

4.1 COMMUNITY SERVICE

- * All teams are required to complete a minimum of 15 hours community service (of their choosing) during the season.
- * All participation hours must be sent to the league no later than week 8 of the regular season.
- * Failure to complete mandated community service hours will result in a \$200.00 fine to be donated to charity (of the leagues choosing)

5.0 Suspensions/Ejections

(The NLFA only allows 2 suspensions per season, the 3rd infraction will result in said member being BANNED for the remainder of the season)

- * Any owner/coach who sustains a suspension will automatically be suspended for two games (YOU WILL LEAD BY EXAMPLE)
- * Any member who is serving a suspension or banishment will NOT be allowed to patronize any NLFA events while on suspension
- * Any member ejected from a game will have to immediately leave the stadium and property and will serve a one game suspension the following scheduled game.
- * All suspension is public knowledge and will be posted on the league website.

6.0 FEES/FINES

- * All fees are to be paid by the deadline set forth by the league at the time of enrollment and as listed in sections within our bylaws.
- * All fines are to be paid by the following Wednesday of sanction of your organization's next scheduled game will be forfeit

PLAYOFF AND CHAMPIONSHIP RULES- All regular league rules apply with the addition of the following.

*** ABSOLUTELY NO GRACE PERIOD WILL BE GRANTED UNLESS APPROVED BY THE LEAGUE***

- * Rostered players must be present at a minimum of 4 regular season games in order to participate in Playoffs/Championship
- * Roster checks are mandatory (teams must arrive in enough time to complete roster check prior to kickoff)
- * Any player who arrives after Kickoff will NOT be allowed to check in and must sit out.

CLOCKS- Time cannot be ran off the clock.

ANNUAL LEAGUE GAMES: (ALL GAMES STILL FALL UNDER THE RULES AND REGULATIONS SET FORTH BY THE NLFA)

- * CHAMPIONSHIP GAME
- * ANNUAL ALL-STAR GAME
- * ANNUAL KING OF THE HILL KICKOFF CLASSIC- Voluntary Participation

(Optional Participation)

Players/Coaches will be scouted throughout the NLFA Spring season and given an invitation to join the Memphis Panthers during their summer season within the GDFL as they compete on the National Level. For more information on the GDFL click the link GDFL If the NLFA seasons runs into the GDFL season Panthers players will be given clearance to play in both leagues under the partnership agreement made between the NLFA and GDFL. Voluntary Participation

Any Members found setting up games/events/teams in the name of the NLFA and or Jennifer Bell without express written consent will face disciplinary actions.

Non-Discrimination Policy: The NLFA does not discriminate based on race, ethnicity, color, sex, religion, age, national origin, ancestry, citizenship, sexual orientation, gender identity and/or expression, or disability.

League rules are updated until January of the prospective regular season to follow.