

ZONE RAIDERS



RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
VICTRIX MAJORA		4	9	12	7	9	10
ARMOR	Mobility Actions						
EXOSKELETON	LEAP						
SKILLS AND GEAR		WEAPONS					
AUGMENT CAPACITY: 1			Range	Strength	Ammo	Special	
GEAR: DEFENSE MATRIX		ISOTOPE CANNON	8	5AP	2	BRUTAL	
		CRYONIC GRENADE	6	0	2	BLAST(3) STUN	
		KINETIC GAUNTLET	MELEE	5AP	-		



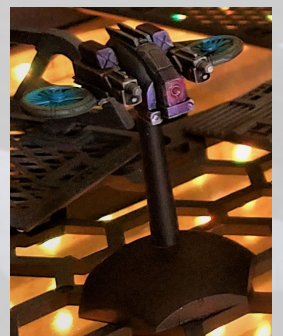
RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
ALITA GAN		5	9	12	7	9	10
ARMOR	Mobility Actions						
SKIRMISH FRAME	GRAPPLE, WALLRUN						
SKILLS AND GEAR		WEAPONS					
AUGMENT CAPACITY: 1			Range	Strength	Ammo	Special	
GEAR: INTERFACE DECK		MICRO LASER ARRAY	8	2	1	BURST (3)	
		KINETIC GAUNTLET	MELEE	5AP	-		



RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
IVY NIHEI		5	9	12	7	9	10
ARMOR	Mobility Actions						
SKIRMISH FRAME	GRAPPLE, WALLRUN						
SKILLS AND GEAR		WEAPONS					
AUGMENT CAPACITY: 1			Range	Strength	Ammo	Special	
		ALLOY PILUM	12	6AP	1	CONCUSSIVE	
		INDUSTRIAL CLAWS	MELEE	6AP	-		



RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
CHAD MEMESTOR		5	9	12	7	9	10
ARMOR	Mobility Actions						
ARMORED CARAPACE							
SKILLS AND GEAR		WEAPONS					
AUGMENT CAPACITY: 1			Range	Strength	Ammo	Special	
		FLECHETTE HAILER	18	3	AUTO	BURST (3)	
		KINETIC GAUNTLET	MELEE	5AP	-		



RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
SPOTTER DRONE		5	8	8	6	6	7
ARMOR	Mobility Actions						
NONE	LEAP						
SKILLS AND GEAR		WEAPONS					
GEAR: SCOUTING SENSOR			Range	Strength	Ammo	Special	
		AUTO CARBINE	12	0	AUTO	BURST (2)	

THE EXANTHROPE