

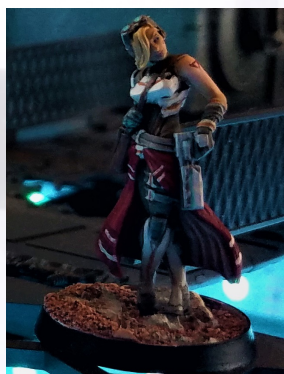
ZONE RAIDERS



RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
ARCANA UNUM		5	10	12	6	9	10
ARMOR	Mobility Actions						
HAZARD FRAME	GRAPPLE WALLRUN						
SKILLS AND GEAR		WEAPONS					
TACTICAL SENSE (+2 CMD PTS)			Range	Strength	Ammo	Special	
DODGER (AUTO-HUNKER)			18	4AP	1	RUPTURING	
			6	0	2	BLAST(3) STUN	
			MELEE	2AP	-	COUNTER, STUN	



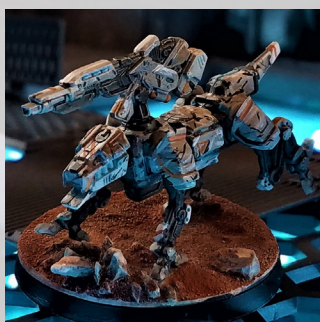
RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
CHARIOT NINES		7	10	10	6	8	10
ARMOR	Mobility Actions						
MOBILITY FRAME	GRAP WALLRUN LEAP						
SKILLS AND GEAR		WEAPONS					
DODGER			Range	Strength	Ammo	Special	
CATFALL			24	6AP	1	BULK, CONCUSSIVE	
			8SR	2	-	CONCUSSIVE	
			MELEE	2AP	-	COUNTER, STUN	



RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
TEMPERANCE SEPT		5	9	12	6	8	8
ARMOR	Mobility Actions						
SKIRMISH FRAME	GRAPPLE, WALLRUN						
SKILLS AND GEAR		WEAPONS					
GEAR: INTERFACE DECK			Range	Strength	Ammo	Special	
			18	3	AUTO		
			MELEE	4AP	-	STUN	



RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
SWORDS TROIKA		5	9	12	6	8	8
ARMOR	Mobility Actions						
SKIRMISH FRAME	GRAPPLE, WALLRUN						
SKILLS AND GEAR		WEAPONS					
GEAR: TECH JAMMER			Range	Strength	Ammo	Special	
			8SR	6AP	2	BEAM, STUN	
			MELEE	4AP	-	STUN	



RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
HUNTER THREE-RED		4	6	14	18	10	8
ARMOR	Mobility Actions						
NONE	WALLRUN, LEAP						
SKILLS AND GEAR		WEAPONS					
GEAR: CUTTING TOOLS			Range	Strength	Ammo	Special	
			18	0AP	AUTO	BURST(3)	
			MELEE	6AP	-		

TECHNOMAD TRIBES