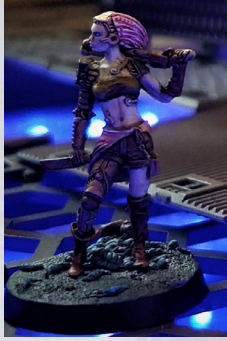


ZONE RAIDERS



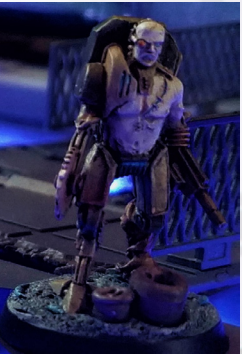
RAIDER NAME		Raider Class		SPEED		SHOOTING		MELEE		DEFENSE		SURVIVAL		APTITUDE	
TYPE-X COLD HUNTRESS				6		9		14		8		10		8	
ARMOR		Mobility Actions													
SKIRMISH FRAME		GRAPPLE WALLRUN													
SKILLS AND GEAR				WEAPONS											
KILLER INSTINCT				FLECHETTE SHOTGUN		Range		Strength		Ammo		Special			
						10SR		5		2					
GEAR: TECH JAMMER				MATTER HARVESTER		MELEE		5AP		-		HARVEST			
				CRYONIC GRENADE		6		0		2		BLAST(2), STUN			



RAIDER NAME		Raider Class		SPEED		SHOOTING		MELEE		DEFENSE		SURVIVAL		APTITUDE			
TYPE-3 HANGED MAN				6		9		14		7		10		8			
ARMOR		Mobility Actions															
SKIRMISH FRAME		GRAPPLE WALLRUN															
SKILLS AND GEAR				WEAPONS													
GEAR: INTERFACE DECK				Range		Strength		Ammo		Special							
GEAR: NANOCLOUD HIVE				FLECHETTE SHOTGUN		10SR		5		2							
				MATTER HARVESTER		MELEE		5AP		-		HARVEST					
				CRYONIC GRENADE		6		0		2		BLAST(2), STUN					



RAIDER NAME		Raider Class		SPEED		SHOOTING		MELEE		DEFENSE		SURVIVAL		APTITUDE	
TYPE-2 SLAYER A1				5		7		12		6		9		7	
ARMOR		Mobility Actions													
AMORPHOUS PLATE		WALLRUN, LEAP													
SKILLS AND GEAR				WEAPONS											
				Range		Strength		Ammo		Special					
				NEEDLER BURST		12		1		1		BURST(3)			
				CHAIN CUTTER		MELEE		4AP		-		RUPTURE			



RAIDER NAME		Raider Class	SPEED		SHOOTING		MELEE		DEFENSE		SURVIVAL		APTITUDE	
TYPE-2 SLAYER		A2	5		7		12		6		9		7	
ARMOR		Mobility Actions												
AMORPHOUS PLATE		WALLRUN, LEAP												
SKILLS AND GEAR				WEAPONS										
				Range		Strength		Ammo		Special				
				12		1		1		BURST(3)				
				MELEE		4AP		-		RUPTURE				



RAIDER NAME		Raider Class		SPEED		SHOOTING		MELEE		DEFENSE		SURVIVAL		APTITUDE			
TYPE-1 WRETCH				4		6		10		6		9		6			
ARMOR		Mobility Actions															
ARMOR CARAPACE																	
SKILLS AND GEAR				WEAPONS													
				Range		Strength		Ammo		Special							
				MATTER HARVESTER		MELEE		5AP		-		HARVEST					
				SLUG GUN		18		0		-							

ATROPIC ENTITIES