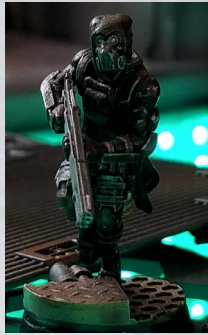
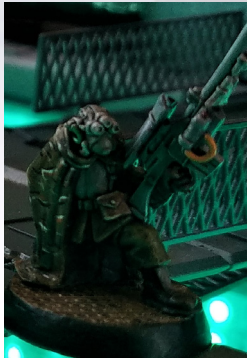


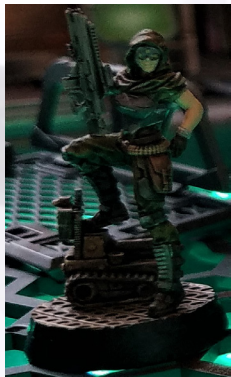
# ZONE RAIDERS



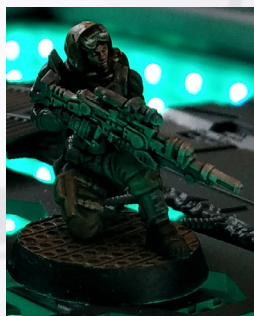
RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
COLONEL STRELOV		5	11	10	4	9	10
<b>ARMOR</b>	<b>Mobility Actions</b>						
INTRUSION SUIT	GRAPPLE, DASH						
<b>SKILLS AND GEAR</b>		<b>WEAPONS</b>					
STEALTH (12" VISIBILITY)		Range		Strength	Ammo	Special	
SKIRMISHER		12		4AP	1	BURST(2)	
SMOKE CANISTER		6SR		2	-	CONCUSSIVE	
		6		4AP	2	GREN, BLAST(2)	



RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
VASILY THE HUNTER		5	10	10	4	9	8
<b>ARMOR</b>	<b>Mobility Actions</b>						
AMBUSH CAMO	GRAPPLE						
<b>SKILLS AND GEAR</b>		<b>WEAPONS</b>					
SUP. STEALTH (8" VISIBILITY)		Range		Strength	Ammo	Special	
FIRE COORDINATOR(+4 TO MARK)		24		5AP	AUTO	BULKY	
RESTEALTH ACTION		6SR		2	-	CONCUSSIVE	
		MELEE		3	-		



RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
THERESHKOVA		5	9	8	4	8	8
<b>ARMOR</b>	<b>Mobility Actions</b>						
SKIRMISH FRAME	GRAPPLE, WALLRUN						
<b>SKILLS AND GEAR</b>		<b>WEAPONS</b>					
STEALTH (12" VISIBILITY)		Range		Strength	Ammo	Special	
INTERFACE DECK		18		3AP	AUTO	STEALTHY(12+)	
		8		2	-	RAPID WEAPON	
		MELEE		2	-	CONCUSSIVE	



RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
PAVLICHEKO		5	9	8	4	8	8
<b>ARMOR</b>	<b>Mobility Actions</b>						
SKIRMISH FRAME	GRAPPLE, WALLRUN						
<b>SKILLS AND GEAR</b>		<b>WEAPONS</b>					
STEALTH (12" VISIBILITY)		Range		Strength	Ammo	Special	
		18		3AP	AUTO	STEALTHY(12+)	
		8		2	-	RAPID WEAPON	
		MELEE		2	-	CONCUSSIVE	



RAIDER NAME	Raider Class	SPEED	SHOOTING	MELEE	DEFENSE	SURVIVAL	APTITUDE
MAXIM		5	7	12	4	8	8
<b>ARMOR</b>	<b>Mobility Actions</b>						
SKIRMISH FRAME	GRAPPLE, WALLRUN						
<b>SKILLS AND GEAR</b>		<b>WEAPONS</b>					
STEALTH (12" VISIBILITY)		Range		Strength	Ammo	Special	
COUNTER-ATTACK		18		3	AUTO		
		MELEE		3AP	-		
		6		4AP	2	GREN, BLAST(2)	

# ZONE STALKERS