



Gellyball

BREAK THE CODE GELLYBALL RULES & SAFETY GUIDELINES

1. **#1 RULE** is to have fun.....without injury.
2. **OBEY YOUR BATTLE COMMANDER**. Comply with warnings and follow the rules.
3. GellyBall should not be played by pregnant women or anyone not able to participate in physical activity.
4. **WAIVER MUST BE SIGNED** by ALL participants; youth under 18 must have a parent sign waiver as well.
5. **Masks should be worn at all TIMES** inside of the gameplay area, or as long as shots are being fired, masks should be on.
6. **If a mask comes off you will sit out a round.**
7. **Do NOT shoot someone at close range; must be at least 6 feet away.**
8. **Do NOT shoot someone that has their hands up;** Let them walk away. (Alternately, if you get shot, put your gun in the air and walk off the field.)
9. **Always wear your mask during gameplay; no ifs, ands, or buts about it.**
10. **NO mistreating the equipment.** Don't throw guns or masks around.
11. **No taking the GellyBall grenade off the gun.**
12. **DO NOT INTENTIONALLY DAMAGE guns, or the masks** (i.e. bumping trees, fences or walls, or rolling/sliding, diving)
13. **Do NOT shoot OUTSIDE SPECIFIC GAMEPLAY**
14. **STAY IN GAMEPLAY AREA** (Don't go roaming...)
15. **NO** player shall be under the influence of **DRUGS OR ALCOHOL**.
16. **CHECK YOUR EGO AT THE DOOR.** Let yourself get knocked over; most common injuries happen when trying to brace and prevent getting knocked over.
17. **GUYS: BE GENTLEMEN.** Treat the girls like ladies!
18. **REPORT TO STAFF** any damage you notice to the equipment (i.e. Gun won't fire, water shooting out, leaks, loose Gellyball Grenade or Gun not shooting).

WE RESERVE THE RIGHT TO DENY, REFUSE, OR REMOVE ANY PARTICIPANT FROM ANY GELLYBALL ACTIVITY IF WE DEEM SAID INDIVIDUAL IS NOT ADHERING TO OUR RULES. NEGLECTING THESE RULES COMPROMISES THE SAFETY OF ALL THOSE PARTICIPATING AND WILL NOT BE TOLERATED.

- **FIRST OFFENSE: WARNING**
- **SECOND OFFENSE: 5-MINUTE TIME-OUT**
- **THIRD OFFENSE: EJECTION FROM GAME**