



story submission **GUIDELINES**

**Submission
Deadline
October 23**

Your students are important to us! In order to give them the greatest opportunity to have their writings performed, please make sure to follow the guidelines listed below

1

Stories without proper labeling can not be selected. Every story submitted **must** be labeled with the following information:

- Name of school
- Author's first name
- Author's last name
- Author's grade level
- Name of author's teacher

2

All grade levels are encouraged to participate! We accept as many stories per class as teachers are able to provide. We would rather have too many stories than too few. If you're concerned about the total amount of stories your school is submitting, please contact us.

3

We accept stories from one sentence up to, but not exceeding, two pages in length. Additionally, the size of the paper can be no larger than 8 ½ x 11.

4

The Imagination Machine will avoid selecting stories for a variety of reasons. In hopes to maximize the amount of stories we can select, please refrain from the following:

- Avoid prompts. This can lead to an entire class submitting identical stories and limits use of imagination.
- Avoid scripts that contain mostly dialogue, stories written as comic books, and bound or oversized stories.
- NO AI-ASSISTED STORIES. If AI is detected in the story, it will not be selected.
- We will not select stories that we deem to have inappropriate subject matter. Any story submitted to us is assumed to have been screened & approved by the school, teachers, and/or parents as appropriate for selection.

5

Stories may be written individually, with friends, or even as a class collaboration. Please indicate any stories written by students in special education.

6

We are not responsible for lost or damaged packets. We value your students' creative works and ask that you ensure their safety by taking photocopies/scanning all submitted stories.

FIRST NAME(s): _____

LAST NAME(s): _____

TEACHER: _____ GRADE: _____ SCHOOL: _____

TITLE

