

Jazmine Owens

| (209) 395-9051 | jayowens2d3dartist@gmail.com | <https://jayowens2d3dartist.com>
www.linkedin.com/in/jayowens2d3dartist

2D/3D Artist

❖ SUMMARY OF QUALIFICATIONS

- Autodesk Maya
- Microsoft Office
- Unity Game engine
- Adobe Photoshop
- Unreal Game Engine
- Substance Painter
- Zbrush/Sculptris
- Blender
- Windows

❖ EDUCATION

- Cogswell Polytechnical College - San Jose, CA May 2019
- *Bachelors of Arts in Game Design Art-Focus in 3D Modeling*
- *Courses:*
- Intro to 3D Modeling
 - Modeling 1
 - Modeling 2
 - Environment Art
 - Sketching
 - Figure Drawing
 - Perspective and Rendering
 - Digital Painting
 - Illustration
 - 3D Assets

❖ STUDENT/INDEPENDENT PROJECTS

- Game Designer/Developer** September 2013 - May 2014
- Senior Project 2014 - "Geo Run"
- - Designed 3D level using Blender game engine
 - - Completed character, and environments from concept to finalized assets
 - - Presented and playtested with multiple groups
- 2D Animator** February 2013 - June 2013
- Whiteboard Animation(Art Installation)- "Imagination Apparatus"
- - Developed a Storyboard to plan out different animations and effects in the final animation
 - - Implemented Character and effects
 - - Hand drew different frames and Utilized traditional animation methods
-
- **Artist(Volunteer)** February 2016 - May 2016
- Media Works -Cogswell College
 - - Aided students in drawing/tracing frames
 - - Collaborated with students in creating storyboards and ideas

- - Consulted with the project manager, contributed to critiques and modified work accordingly

➤ **Artist(Generalist)** January 19-21, 2018

- Global Game Jam 2018-Cogswell College- “Hacker’s Revenge”
 - - Created 2d assets for level
 - - Rigged character model
 - - Aided and collaborated with other artists on the team
 - - Designed and planned out game mechanics with coders/engineers

➤ **Game Studio-** Cogswell College September 2017- May 2018

- 3D Artist
 - - Modeled low and hi-poly 3d assets to be used in VR project
 - - Collaborated with the lead on progress and critiques

❖ **WORK EXPERIENCE**

➤ **Material Handler** September 2017 - Present

- Flextronics- Milpitas, CA
 - - Split and package computer parts
 - - Build Orders to be shipped to customers
 - - Ship, parts/orders to appropriate buildings

