Gain unparalleled access to masterpieces

IMX3 immersive metaverse experiences forge a seamless convergence between physical and digital realms, enhancing the art experience.

We have perfected the art of precision reality capture.

Machine Learning
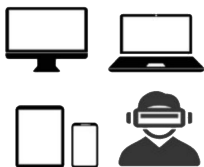and reality capture software and technology.

Scan-to-Web
scan-to-Web High-Res compression algorithms.

State-of-the-art
Immersive experiences designed from the ground-up for museums and the art world.

Web-based
real-time multiplayer and cross platform.

imx3
metaverse

MAP METAVERSE ARTS PLATFORM

imx3
metaverse

Turn-key Solutions:

1. Precision Reality Capture: Our team utilizes our proprietary reality capture technology to meticulously scan art exhibitions and architectural structures.

2. Digital Recreations: Expert metaverse programmers meticulously transform scanned data into intricate digital counterparts, faithfully reconstructing exhibitions.

3. MAP Engine Integration: Our proprietary Metaverse Arts Platform (MAP) powers the digital reconstruction, enabling dynamic interaction within a multi-dimensional metaverse environment.

4. Collaborative Engagement Hub: MAP fosters multi-user interactions through avatars, facilitating real-time voice, chat, and collaborative exploration and discussions.

5. Spatial Audio Realism: MAP's spatial audio technology replicates real-world conversations, creating an immersive and authentic dialogic experience.

MAP

METAVERSE
ARTS PLATFORM

imx3
metaverse

AEIVA. Physical Location.
Birmingham, AL

AEIVA.
Immersive Metaverse Location.

Voice Disconnect

niimxguest

5

MAP

METAVERSE
ARTS PLATFORM

Vendor With Walkman / By Artist: Duane Hanson.

Exit

In 1974, a retrospective of Hanson's work toured through Europe including Stuttgart, Berlin and Denmark. The tour was a great success and in 1976 his work went on a major tour of museums in America which was also well received by the public. A large one man show was held at the

S
Play/Stop Audio

Scroll Text

imx3
metaverse

REALITY

MAP Technical Features

imx3
metaverse

Real-Time Multi-user
Discover and learn
together

Spatial Sound
Immersive conversations
that mirror real life
interactions

READY PLAYER ME
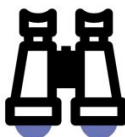
Your Avatar
Thousands of sites

Any Device
Anywhere

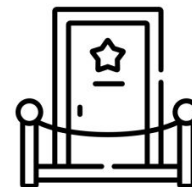**App Store not Required**
Keep more of your
revenue

Get as Close as You want
Optimized to view art in
close proximity

ArtKive
Preserve and revisit Past
exhibitions anytime

Private Sessions
The museum just for
you and your group

8

"This is one of the most impressive metaverse experiences I've encountered"

Pierre Gervois, Award-Winning Filmmaker. Professor at NYU. Department of Metaverse Applications