Conor Garrett

Game Programmer | Digital Artist

conorjgarrett@gmail.com | 678-462-4265 | www.garrettcube.com

EDUCATION

Savannah College of Art & Design
B.F.A. - Interactive Design and Game Development
Minor - Sequential Art
Graduate Class of 2023

University of West Georgia
C++ certification
2023

EXPERIENCE

Technical Artist - Baker101
2024-current
Produces 3D assets and UE5 render scene.

Graphic Designer - Elite Sleep Professionals LLC.
2023-current
Produces business graphics & maintains commissioned updates.

Freelance Graphic Designer - Project 6:26 Inc.
2023
Produced logo commission for client.

Candypocalypse Game Creation
2023
Produced core game logic and held Tech Lead position.

AWARDS

SCAD Honor Graduate
2023
GPA: 3.57

SCAD Dean's List
2019-2023

Professional Skills

Creative Thinking
Innovative
Goal-Oriented
Organized
Adaptable
Collaborative
Positivity
Approachability

Technical Skills

Unreal Blueprinting
C++ Programming
Niagara Particles
Sequencing
3D Modeling
UVs and Texturing
2D Illustration
Sound Mixing

Software

Unreal Engine 4 & 5
Autodesk Maya
Blender
Adobe Suite
Photoshop
Substance Painter
Clip Studio Paint
Audacity