

SESSIONS 7-12, 2024

Cartoon or Render	Exercise Description
	Rendering is drawing what you can see
	Cartooning is drawing from memory or imagination
SESSION 7	
Cartooning	Exterior Linear Perspective, 1 pt, 2 pt, and 3 pt.
Cartooning & Rendering	Drawing Technique
Rendering	Direct Light
Cartooning	2D aka Local Tone Shading, and 5 step Value Scale
SESSION 8	
Cartooning & Rendering	illusion of Depth
Cartooning	Four Ways to make 3D Letters
Rendering	Measuring with the Sight Sizing Technique
Cartooning	Character Development, Head, Chest and Torso
SESSION 9	
Cartooning	Character Development, Arms, Legs, Hands and Feet
Rendering	Gesture Drawing, Foreshortening Human Proportions
Cartooning & Rendering	Values, Frame, Simultaneous Contrast, Additive Colors
Rendering	Camera Lucida
SESSION 10	
Cartooning	Interior Linear Perspective, 1 pt, and 2 pt.
Rendering	Measuring with Point with a Grid Technique
Rendering	Measuring with Viewfinder
Rendering	Drawing the Hand, Freehand
SESSION 11	
Cartooning & Rendering	Color Mixing
Rendering	Measuring Face Adult & Child, General Proportions
Cartooning	Perspective 1 and 2 pt. Grid City
Rendering	Edges and Complex Textures
SESSION 12	
Cartooning & Rendering	Cubism
Cartooning & Rendering	Two ways to Think About Drawing (rendering and cartooning)
Cartooning	3D Shapes, basic and complex
Rendering	Right Brain, Upside Down Picasso and Vase Face