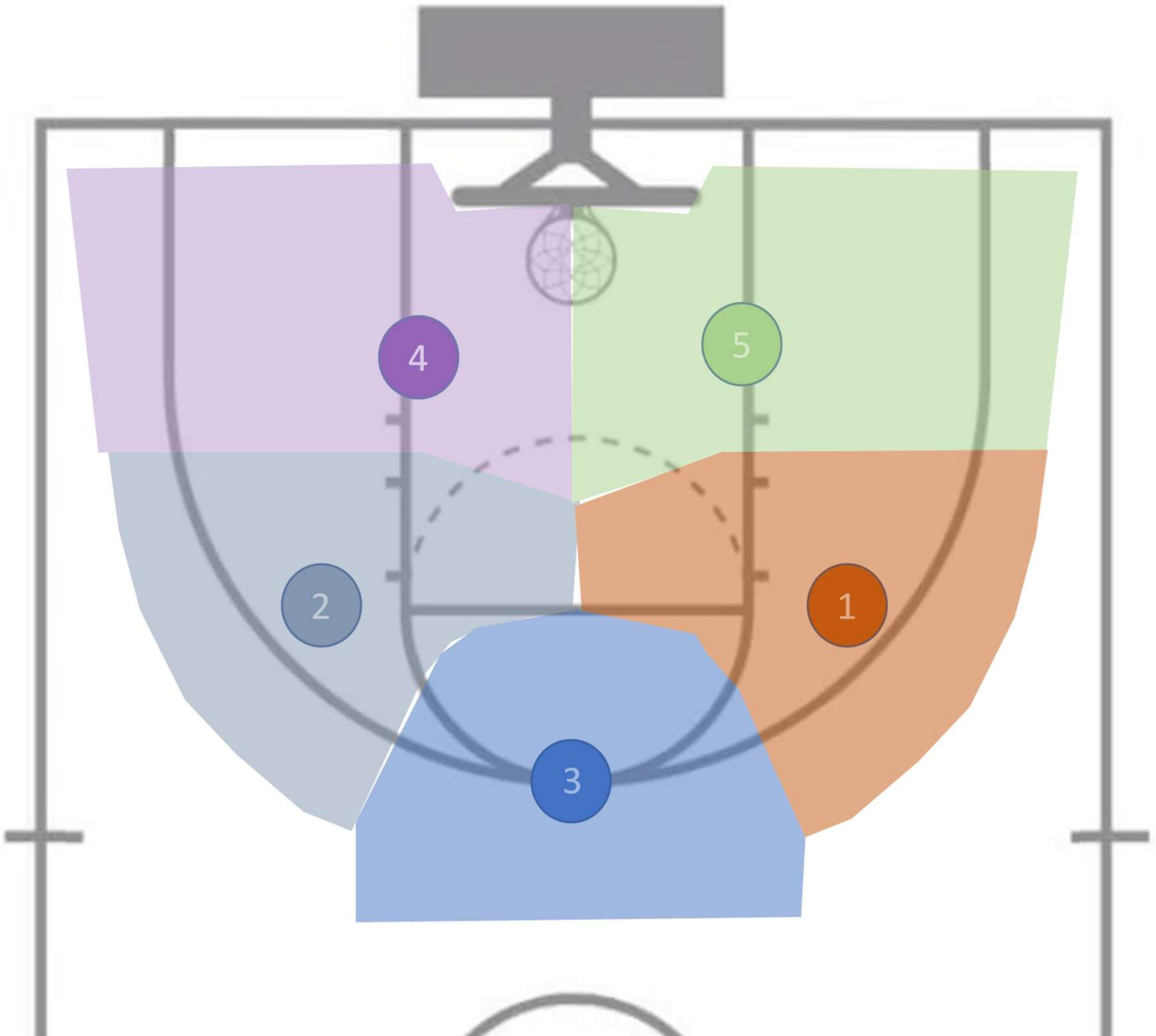


# 1-2-2 (3-2) Zone

## Basic Set up



- **Top Defender (3):** basketball advancing over half-way, should be guiding the offensive player to one side of the court. When basketball is anywhere else on the court, deny the basketball getting into the high post
- **Wing Defenders (1&2):** When basketball is on their wing, guard the basketball. When ball in corner, can either trap, deny the reverse pass, or sag into the lane. Responsible to protect high post when ball at top of the key
- **Post Defenders (4&5):** Main role is protect the paint, guard the low-block, and rebound. Must also defend the ball when it's in the corners

Note: a 3-2 and 1-2-2 are very similar except in 3-2 the top defender (3) doesn't pressure the ball so denies high post allowing Wing defenders (1&2) to shift out guarding wings

# 1-2-2 Zone

## Positioning based on location of ball

Ball at top of key



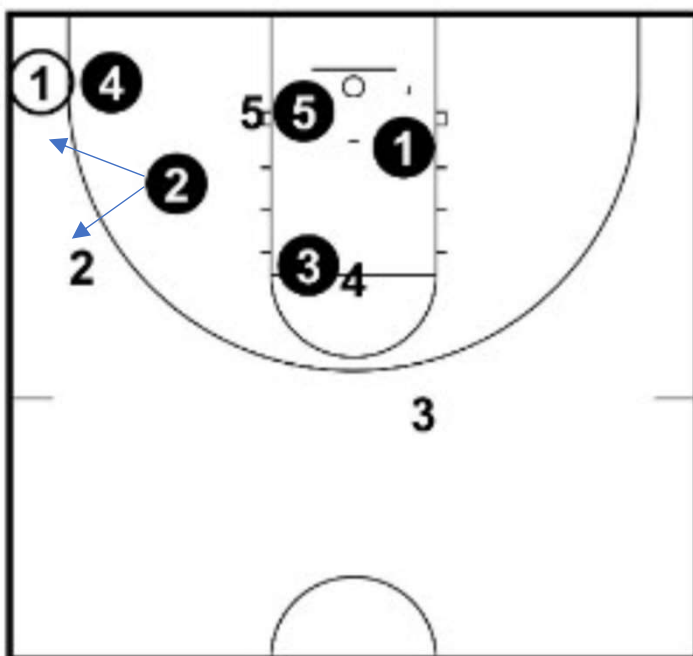
3 steers one direction  
1&2 pinching high post while making sure can close out on wings (shift in direction of ball movement)  
4&5 protecting paint but ready to corner close

Ball on Wing



2 closes out on wing  
3 deny high post pass  
1&5 shift over  
4 ready to close on 1 & deny low post if there

Ball in corner



4 closes out on corner  
2 can sag to prevent entry pass (shown), deny wing or trap  
3 deny high post. 1&5 shift over

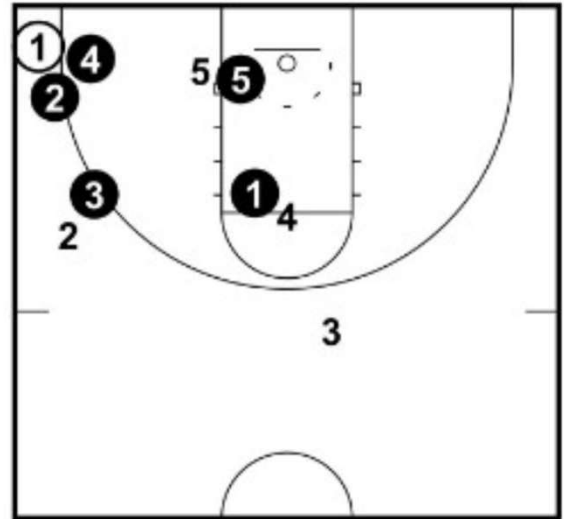
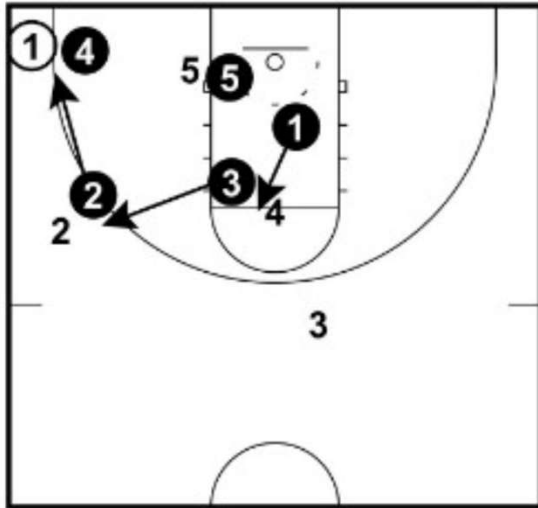
Ball in high post



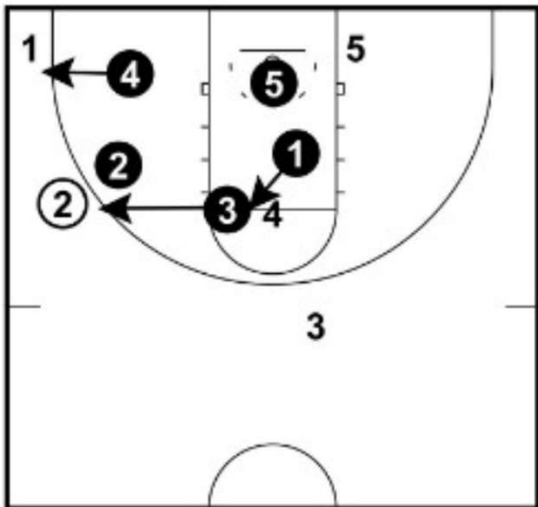
If gets to high post, defense in bad position  
1&2 protect wings/corners (otherwise easy 3)  
5 guards ball (can be 4 if in better position)  
4 protects basket watching for low post  
3 can choose to pressure 4 while watching 1

# 1-2-2 Zone Trapping [Panther]

Ball in Corner trap



Ball at Wing trap



Ball at Top trap

