

Al for Kids

Course Name: Al for Kids

Course Duration: 8 hours

Course Overview:

The **AI for Kids** course introduces young learners to the fascinating world of Artificial Intelligence in a fun, hands-on way. Through playful experiments, machine learning games, and real-world examples, kids will learn how AI works and how it's used in their everyday lives. The course is designed to engage kids in exploring AI concepts through interactive activities and simple explanations, sparking curiosity and creativity in technology.

Pre-requisites:

- No prior experience with Al or coding required
- · Basic familiarity with using a computer or tablet
- A curious mind and willingness to learn

Who Can Take This Course:

- Kids aged 8-14 interested in technology and Al
- Young learners who enjoy solving puzzles and exploring new things
- Kids looking to build foundational knowledge in computer science and AI
- Aspiring young creators who want to understand how technology works

Applicable Careers Include:

- Al and Machine Learning Specialist (with future education)
- Data Scientist
- Software Developer
- Robotics Engineer
- Game Developer

Course Syllabus:

1. Introduction to AI (1 hour)

 a. What is AI? Simple explanations and real-world examples (e.g., Siri, self-driving cars, robots)



- b. How AI helps us in daily life
- c. Fun fact: Where do we see Al in movies and games?

2. Understanding Machine Learning (1.5 hours)

- a. What is machine learning?
- b. Hands-on activity: Train a machine to recognize objects or colors
- c. Simple explanation of data, training, and prediction
- d. Game: Let's build a machine learning model to recognize different objects (using a visual tool or online game)

3. Al and Robots: The Future of Automation (1 hour)

- a. How robots use AI to perform tasks
- b. Introduction to coding robots (simple, block-based programming for kids)
- c. Hands-on: Make a virtual robot perform tasks based on Al
- d. Real-world example: Al robots like Pepper or those used in manufacturing

4. Al and Games (2 hours)

- a. How Al is used in video games (e.g., NPC behaviors, game recommendations)
- b. Fun activity: Create a simple game where AI controls the movement of characters
- c. Learn how AI helps in adapting games to players' preferences

5. Playful AI Experiments (2 hours)

- a. Interactive activity: Try out a chatbot and understand how it learns and responds
- b. Hands-on with AI tools for kids: Let's experiment with online AI tools that recognize faces, voices, or create art
- c. Explore the AI-powered apps and games that learn from your inputs (e.g., drawing apps or puzzle games)

6. Wrap-up and Creative Exploration (30 minutes)

- a. Recap of key learnings: How AI works and how it's used around us
- b. Fun challenge: Think of a creative project where AI could help (e.g., an AI art generator, a smart home, etc.)
- c. Resources to continue learning about AI in a fun way

Further Opportunities after Completing the Course:

- **Build Your Own AI Projects:** Explore kid-friendly AI platforms like Scratch, Teachable Machine, and Machine Learning for Kids.
- Al Games and Apps: Continue experimenting with Al-powered games or apps to explore Al's role in entertainment and learning.
- **Robotics Kits:** Start using beginner robotics kits (e.g., LEGO Mindstorms or Dash & Dot) to create your own Al robots.



• Advanced Al Courses: As skills grow, consider more advanced coding or Al courses that use Python and other languages for young learners.