

## Aircraft Performance Card

**Aircraft Tail #/Type:** \_\_\_\_\_

### Takeoff

Field Elevation	Feet	Pressure Alt.
Temperature	Deg C/F	Density Alt.
Wind	Knots	
Takeoff Gross Weight		
Runway Length		
Climb Out Obstructions		
Distance/Height from end of Runway		
1 T.O. Ground Roll		
T.O. Distance over 50 Obstacle		
2 Landing Ground Roll		
Landing Distance (50 obstacle with full flaps)		
Acceleration Check - distance/speed		
Accelerate -Stop Distance (1+2+ 700ft)		
Runway Adequate		Yes/No
Rotate Speed		
Best Rate of Climb Speed Vy		
Best Angle of Climb Speed Vx		
Best Glide Speed		

### Landing (From Forcast Meteorological Data)

Field Elevation	Feet	Pressure Alt.
Temperature	Deg C/F	Density Alt.
Wind	Knots	
Estimated Landing Gross Weight		
Runway Length		
Approach Obstructions		
Distance/Height from end of Runway		
Landing Distance (50 obstacle with full flaps)		
Landing Ground Roll		
Runway Adequate		Yes/No
Approach Speed(at 50 obstacle w/ Full Flaps)		
Touchdown Speed (Full Flaps)		

### Go Around and Climb over Obstructions

Go Around Speed	Vx =	Vy =
Obstr. Distance/Height from end of Runway		

Item	Weight	Moment/1000
Basic Empty Weight		
Useable Fuel (6 lbs/Gal)		
Standard Tanks (40 Gal)		
Long Range Tanks		
Pilot and Front Passenger		
Rear Passengers		
Baggage Area 1 or Passenger on Child Seat		
Baggage Area 2		
<b>Ramp Weight and Moment</b>		
Fuel Allowance for engine start, taxi and runup		
<b>Takeoff Weight and Moment</b>		
C.G. = Moment/Weight		

Category : \_\_\_\_\_ Utility / Normal / No Go

C.G. Category \_\_\_\_\_ Utility / Normal / No Go

<b>Runway in Use</b>	
<b>Wind Direction/Speed</b>	
<b>Altimeter Setting</b>	
<b>Transponder Code</b>	

Notes - \_\_\_\_\_

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