



MS Quiz 1

RULES

1. A balk is an immediate dead ball. True or False
2. An intentional 'base on balls' may be made without throwing any pitches. True or False
3. At the time of the pitch, it is an illegal pitch if the first baseman has one foot in foul territory. True or False
4. All starters may re-enter once, including the starting D/H and E/H. True or False
5. A fake tag is considered obstruction. True or False
6. If the defensive coach calls time to talk with his catcher, the team is charged a defensive conference. True or False
7. A defensive coach may appeal a base running error (failure to touch or tag up) as long as it is during a dead ball. True or False
8. A fielder must have both feet in live ball territory to make a catch. True or False
9. A runner may only dive over a fielder if he is lying on the ground. True or False
10. A MS team may start with 8 players. True or False
11. The first baseman cannot have one foot in fair and one in foul at the time of the pitch. True or False
12. The '3rd to 1st' move is legal in high school/middle school. True or False
13. If a game is tied and time is up, continue the game until a winner is determined. True or False
14. If time is not up and the game is tied after the 6th inning, immediately start the Kansas City Tie Breaker in Middle School. True or False
15. For Middle School, the on-deck hitter may go behind the batter which puts him in the opponent's on-deck circle. True or False
16. All BBCOR bats are legal to use. True or False
17. If time is up and only two innings have been completed, the game shall be recorded as an official game unless tied. True or False
18. Bottom of 4th, home team ahead by 10 with time left. Game over. True or False
19. For Middle School, 2 defensive coaches may be outside the dugout. True or False
20. Coaches outside the dugout may sit on buckets. True or False

21. A MS game may be played with a 5 run limit per inning ONLY if both coaches agree at the plate meeting before the game starts. True or False

2-MAN MECHANICS

21. When calling 'balls and strikes' the plate umpire should stay down on 'ball' calls and come up on 'strike' calls using voice and signal simultaneously. True or False
22. The plate umpire should tell the catcher how to set up if the umpire is not getting a 'good look' at pitches. True or False
23. Unless the base umpire goes out on a trouble ball...he has all touches and tag ups at 1st and 2nd bases. True or False
24. Base umpire never crosses the base path when in B or C position to go out on a trouble ball. True or False
25. The plate umpire primarily has tag up and touches at 3rd. True or False
26. It is important to come set before making a call. True or False
27. Base ump in 'A', pop-up directly behind him or in front of him near the line, he should not go inside but stay on the line for Fair/Foul call. True or False
28. 'Timing' is an important part of good umpiring. True or False
29. An umpire should keep his eyes more on the runners than the ball during a play. True or False
30. When the base umpire goes out on a trouble ball, he should go directly toward the ball. True or False
31. When the base umpire is in 'A' and there is a pop-up within the infield, he should stay in 'A'. True or False
32. None on, trouble fly ball in left field...base umpire does not have the 'catch' or 'no catch'. True or False
33. Whenever the base umpire comes inside from 'A' he never has the 'ball'; i.e., catch or no catch, fair or foul. True or False
34. The purpose of the plate umpire 'trailing' the batter runner is only to make sure the runner stays within the running lane. True or False
35. With a runner at first base; on a base hit, if the runner from first attempts to go to third base, it is never the base umpire's call. True or False.
36. Teams may have an EH. True or False
37. Free defensive substitution is not allowed. True or False

UMPIRE/Arbiter PROTOCOL

36. Plate umpire should contact his partner when? _____
37. Base umpire should contact his partner if he has not heard from him by? _____
38. How long do officials have to decline or accept a game once posted? _____

39. Once a game is accepted, when can't an official turn it back on Arbiter? _____
40. Plate umpire is to fill out 'what' in Arbiter after each game? _____