

## Weekly TIPS

### HOW TO IMPROVE PACE OF PLAY

Arrive at the tee with your golf equipment in order, ready to play. Remember essentials like extra balls, tees, gloves & ball markers.

#### **Aim to play in 20 seconds**

From club selection to pre-shot routine to execution, strive to hit your shot in 20 seconds when it is your turn to play.

#### **Plan your shot before you get to your ball**

Once you are off the tee, think ahead. Make your club selection before it is your turn to play. Very often, you can do this while others are playing, without disruption.

#### **Keep your pre-shot routine short**

Try to take no more than one practice swing, then set up to the ball and play your shot. **Most importantly, be ready to hit when it is your turn.**

#### **Be helpful to others in your group**

Follow the flight of all tee shots, not just your own. Once in the fairway, play your ball if near and then help others look for their lost ball. Volunteer to fill in a divot or rake a bunker for another player if needed.

#### **Be efficient on the putting green**

Mark your ball and lift and clean it when you arrive at the putting green so you will be ready to replace it when it is your turn to play. You can usually line up your putt while others are putting, without disturbing them. Leave your clubs on the side of the putting green closest to the next tee, and leave the green promptly after holing out. **Wait until the next tee to record your score.**

# SWGGA

## Wednesday Ladies League



## 2025/2026 Season

*Wednesday February 11, 2026*

## Name of the Game: **Beat the Pro**

### Game Rules:

Individual Game, 4 Flights

You will play your own ball for 18 holes.

Kyle (+3.8) will play his own ball from the Blue Tees and score gross.

9 holes have been selected at random for the game score.

2, 3, 4, 7, 10, 11, 13, 15 & 16

If your Net score is better than the Pro's gross score on these holes, you have BEAT the PRO!

Low net scores in each flight will be rewarded (even if you didn't Beat the Pro)

### Scoring:

**Golf Genius will automatically calculate the game score.**

There are **TWO** scorecards in each foursome. Official and backup. **One Player** per foursome will score **Golf Genius**.

**OFFICIAL SCORECARD**— Record individual gross scores for each golfer for each hole. Record putts for only players participating in putting game. **Turn this card into Proshop.**

**GOLF GENIUS**— **One Player** of the foursome will record individual gross scores for each golfer for each hole.

**GGID** is located on the bottom right of scorecard.

**Golf Genius and Official Scorecard must match.**

**BACKUP SCORECARD**— Record gross scores, putts and total scores for 18 holes to verify with the official scorecard. Keep track of Game of the day scores on backup scorecard if desired. **DO NOT** turn this card into Proshop.

## Upcoming Schedule

**February 18—Odds & Evens (Team)**

**February 25—Blind Partner (Partner)**

**March 4 —Club Championship—Week 1**

## Club Championship play is open to all players

To be eligible for prizes:

*1. Have played a minimum of 4 rounds this season prior to March 4th*

*2. Play both March 4 & March 11*

- There will be a putting contest each week.

- You may play just one week, but not eligible for CC prizes.

## Member Member Tournament is March 25th.

**Pick your partner!**

It's a good time to start lining up a partner for our season ending tournament and party!