

**S4P-LEAGUE-ID: 20250000001 / LEAGUE NAME: Las Vegas GC 1 – S4P-TEAM-ID: 202500000001 / TEAM NAME: TIGERS – S4P-GAME-ID: 20251234554321**

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S7-BOWLING™ RULE MODIFICATIONS	1. The General Rules of Bowling apply; leagues run weekly for each of the 52 weeks of the year; there are no breaks.
	2. Bowlers roll only 1 ball per turn.
	3. Teams consist of 10 Bowlers on a team roster, seven of which roll in a fixed order throughout one series (like baseball players in one game).
	3a. Bowler handicaps will be determined by the highest average a bowler carries in any standard 10-pin bowling leagues in which the bowler participates.
	3b. Bowlers without handicaps will be responsible for rolling and reporting 21 games over the course of 7 series under observation that will serve as their average proxy.
	4. Non-starting bowlers can be substituted for any bowler at any time.
	5. Once substituted for, a bowler can no longer roll in that same series.
	6. Non-starting bowlers can be loaned to another team for an entire series; for which the team will receive credits toward an “excellence in civility award” at the end of the year.
	7. Once loaned, a bowler cannot be recalled into an active series for rolling.
	8. All bowlers who show up for a weekly series must eat together in a community meal following each series, after which they plan community building service work for the next week.
	9. All teams must demonstrate that they can “move the needle for mercy’s sake” in their local community, right on the streets where they live.
	10. Each team must designate one Service Owner, and one Scrum Master. The rest of the team members are designated as Service Leaders who can enlist the aid of their Sponsors and any other willing Volunteers to help get their community building service work done.
	10a. Each team will present their stand-up snapshot during the meal.
	10b. Snapshots will comprise three things: A. What has been marked “done” in the last week, and what overall milestones have been accomplished. B. What is planned for the next week. C. What learning and blockers the team has encountered.
	10c. Once the meal has ended, the league can engage as a whole on solving problems, and flowing resources to fill gaps between teams as needed before moving on to individual team planning sessions.
	10d. Each team member who serves as a Service Engineer is responsible for accounting their individual work on team service delivery initiatives to the <a href="https://www.scramble-4-peace.com">Scramble-4-Peace.com</a> Platform.
	10e. The team Service Owner is responsible for overall team accounting to the <a href="https://www.scramble-4-peace.com">Scramble-4-Peace.com</a> Platform.
	10f. The team Scrum Master is responsible for ensuring the team is retrospectively well to keep their teams running well according to the official Scrum Guide maintained by Scrum.org.
	10g. The team Scrum Master is responsible posting retrospection results, and facilitating issue resolution in a visible way, so that the Platform Representative can be as helpful as possible in helping with team efficacy.
	11. One <a href="https://www.scramble-4-peace.com">Scramble-4-Peace.com</a> Platform Representative will support each league as an Agile Service Delivery Coach to help teams best play, eat, and work together to “move the needle for mercy’s sake” as their 52 week seasons press on.
	11b. The designated Platform Representative will also serve as the local resolution facilitator and adjudicator for any issues that arise during the league year.
	11c. From time to time, the designated Platform Representative will present “eat and learn” TED-style talks designed to help the league members best next move the needles they seek to move for mercy’s sake.
	12. League-determined awards will be given for Rolling Excellence, Civil Presence Awareness, Excellence in Moving the Needle for Mercy’s Sake, and any other category the league deems suitable to motivate effective community development.
	13. The needles which are to be tracked must be accumulated to overall Outcomes and Key Results that measure community-wide improvement in:
	13a. Giving Food to the Hungry
	13b. Giving Water to the Thirsty (which includes those who may lack access to clean water for drinking, bathing, and maintaining sanitary living conditions)
	13c. Giving Clothing to the Naked
	13d. Giving Open Migration and Welcoming Homes for All
13e. Giving Free Healthcare for All	
13f. Giving Freeing Personal Development for All (so that everyone can freely live, love, and labor with dignity in all cases)	
13g. Giving Burial and Kind Remembrance for the Dead (so that their families are not overburdened by the cost)	
14. The services innovated (and any products created) in the above “moving the needle for mercy’s sake” activities are what is known as building of “presence” in the Mercy Dividend book series that frames these rules, and provides them with ethical backing.	
14a. The Mercy Dividend series is available at: <a href="https://amazon.com/dp/B0FXW4M3Q5">amazon.com/dp/B0FXW4M3Q5</a>	