



RUNNING RENEGADES
2024 New Years
Dodgeball Tournament Registration Form



Team Name:

Email:

Contact Number:

*A separate liability form must be signed by EACH team member.

Team Details: Team of 6 or 7 (minimum 6 players, must be over the age of 19).

COST: \$140 per team

Captain:

First & Last Name

*Age (19 to adult
may write "adult")*

Emergency Contact Phone #

Teammate #2:

Teammate #3:

Teammate #4:

Teammate #5:

Teammate #6:

Teammate #7:

Date: January 14,2024 **Start Time:** 11:00 A.M.

Location: Erin Mills Soccer Club, 3-3135 Unity Drive ON, L5L 4L4

Deadline to register: Teams must submit their final roster and registration form with full payment by **January 10th** to Running Renegades via E-Transfer

Team Cost: \$140 per team

No Refunds

Concessions will be sold at the game

See Rules and Regulations on reverse side....

Rules & Regulations:

GENERAL RULES

1. Maximum of 6 players on each team that is on the court, 5 players minimum on the court, 7 players maximum on team roster at the start of the tournament.
2. 6 standard IDA-approved balls (8.25" foam balls) are placed on the centerline in two groups of 3. Each group of 3 is placed at opposite ends of the centerline, in front of the referees.
3. Opening Rush: Players must be touching the boundary line at the start of the game. After the starting countdown of "3, 2, 1 Dodgeball!" teams approach the centerline to retrieve the balls.
4. Players attempt to eliminate opponents by hitting them with balls or catching their throws. If a player is hit with a live ball, that player is out.
5. Eliminated players line up against the sideline, which is to be announced at the start of the games, next to the referees, according to the order of elimination.
6. Players are to play by the honor system. If in doubt, player should call themselves out.
7. Play continues until one entire team is eliminated.
8. Referee can pause the game at any point by saying, "Stop." At that point, all events after and during are void.
 - The game restarts with remaining players against their respective walls with ball possession retained, but all ball counts are restarted.
 - All balls on the ground remain where they lay.
 - Referees restart the game by a countdown of "3, 2, 1, Dodgeball!"

TOURNAMENT RULES

1. The typical Dodgeball court is about the size of a small Volleyball court, with a centerline and 2 sidelines.
2. Dodgeball is primarily self-refereed, and played with the honor rules. During league play, there are 4 referees, in which 2 are stationed at the end of the centerline, that help facilitate the game. Referees start the game, confirm hits and catches, and count ball possession time.
3. There are 6 balls, split into 2 even groups near the ends of the centerline. During the opening rush (when the game starts), you may only grab the balls to your right.
4. You are out if: 1) you step on or over a sideline or centerline; 2) a thrown live ball hits your body; and 3) you throw a live ball and it is caught by an opponent.
5. A thrown live ball can only hit out 1 player. Thrown balls that hit the ground, the wall, other balls, or other objects before hitting the opponent are considered dead balls, and are ineligible to hit players out.
6. You may block a thrown ball with a held ball. However, if you drop the blocking ball during the act of blocking, or if you fail to make a clean block (as in the thrown ball still ends up hitting or grazing your body afterwards), you are out.
7. If you are out, line up on the side in the order you got out (think of it as being in an "resurrection" line). If your teammate catches a ball, the player at the start of your team's "resurrection" line comes back into play after touching the wall (the teammate must be in the line at the time of the catch to be eligible to be brought back in).
8. You can only hold a ball for 10 seconds, afterwards, it will be considered dead. Dead balls need to be rolled over immediately to the other team.
9. If the game comes down to 1 player per side, they have 10 seconds to hit each other out; if not, "Showdown" comes into effect. The game is paused, each player gets two balls, The first player to get the other player out wins.
10. Have fun, shake hands, make friends and be spirited!

Ruining Renegades will not be held responsible for any injury. The tournament is play at your own risk. All player must be over the age of 19 and sign the liability and release form in order to register.