





NEO KATTAN


Game Programmer

About Me

Game programmer dedicated to delivering quality, organized code and collaborating with teams to create immersive gameplay experiences.

 +1 (310) 940-8000

 neokattan@gmail.com

 neokattan.com

Skills & Proficiencies

- C, C++, C#
- Unity Engine
- Unreal Engine
- Java
- Git / Subversion
- Jira / Confluence

Languages

- English
- Mandarin
(semi-conversational)
- Arabic
(semi-conversational)

Projects

Mid Death Crisis

- Turnbased local co-op strategy game
- UI (Menus, Gameplay HUD, Gauges, etc.)
- Prototyping design ideas

Eye of Zegu

- Stealth horror game
- Boss AI
- Gameplay Functionality

Bomberman AI

- Solo project to experiment with combining AI features
- Pathfinding
- State Machine

Education

Champlain College

Bachelor of Game Programming
2021 - 2024

Santa Monica College

Computer Science Transfer
2018 - 2021

Volunteer Work

Alpha Gamma Sigma Honors Society

- Alpha Gamma chapter at Santa Monica College
- Leadership Positions (President, Hours Secretary, etc.)
- Planned meetings, social events, and volunteer opportunities for an organization of over 100 students
- Practiced professionalism while working with other individuals inside and outside of the organization

John Adams Middle School

- Santa Monica, California
- Math Class Teaching Assistant
- Worked with students one on one to help them develop a better understanding of mathematical concepts