

# SIMPLE, FAST and FUN COIN SLIDE FOOTBALL

## RULES FOR PLAY

- Use any coin. (Quarter = Pro Team)
- Coin must be flicked with finger from rear.  
No pushing or shoving of coin.
- Coin toss decides which player starts the game.
- First player starts from his own 20 yard line.  
First player kicks off by sliding a coin toward the GOAL/HOLE with his finger.
- Players alternate sides, back and forth.  
A coin slid into GOAL/HOLE scores 6 POINTS (Touchdown); coin hangs over GOAL/HOLE edge scores 3 POINTS (Field Goal).
- EXTRA POINTS: After Touchdown, extra points are attempted from opponent's 20 yard line.  
A coin slid into the GOAL/HOLE scores 2 points; coin hangs over GOAL/HOLE scores 1 point.
- Any coin slide that scores points or goes off board is restarted from opponent's 20 yard line.
- Set time limit, score or number of plays per game.  
Overtime restarts with coin toss, first score wins.