



CENTRAL STATES ASSOCIATION OF SHRINE MOTOR CORPS - COMPETITIVE DRILL

Any Shrine Unit may enter Competitive Drill in any and all classes that pertain to their particular vehicles. It is divided into several classifications to accommodate nearly any type of Unit vehicle. Each Unit in each class will have two parts to the Competition, a line inspection for vehicles and personal and drill maneuvers on a 120'x240' drill field. Each Unit starts with a score of 100 points. Deductions are taken for infractions determined by the judges for only the items on the score sheet.

The classes for two-wheel vehicles are determined by the size of engines which are: Midget Class 0-100cc, Lightweight Class 101-250cc, Medium Weight Class 250- 499cc, Light Heavy Weight Class 500-899cc, Heavy Weight Class 900cc and up, Harley Full Dress, and Un-Uniform Class. All classes are self-explanatory except the Un- Uniform Class. This class was created to accommodate Units that have several different types and sizes of bikes. All Units in the Un-Uniform Class take an automatic 2-point deduction for equipment uniformity and begin with a score of 98.

Multi-wheel vehicles are broken into several classes to accommodate the various types of vehicles used:

32 Roadsters- Generally a small 4 wheel vehicle with a body that resembles a roadster type vehicle.

Mini T's- Generally a small 4 wheel vehicle with a body that resemble a antique model- T

Mini Indy's-Generally a 4 wheel vehicle that resembles a Indy race car

3 Wheel Small- 3 wheel vehicles with less than 4 cylinders

3 Wheel Large- 3 wheel vehicles with more than 3 cylinders

4 Wheel Small- 0-150cc engines

4 Wheel Medium- 151-300cc engines

4 Wheel Large- 301 cc and up

Novelty Class- none of the above- This class was created to accommodate unusual vehicles that may possibly fall into one of the above classes, but is unique in its appearance. Current vehicles in this class include, but are not limited to, airplanes, farm machinery, or electric vehicles.



The first part of Competitive Drill involves the line inspection. Each Unit must line their vehicles and personnel on the assigned inspection line for a military type inspection. The judge will inspect only four vehicles and personnel and make deductions for infractions according to the score sheet. They will be looking for things like neatness, cleanliness, uniformity, and presentation of Unit. Immediately following the line inspection, the Unit must proceed to the drill field for their drill maneuvers. The drill area is a field 120'x240' where each Unit must perform their maneuvers. There is no required or mandatory drills. Each Unit is allowed to create their own drill. Each Unit must be on the field at least 4 minutes, but no longer than 10 minutes. Four judges will deduct points for infractions according to the score sheet. They will be judging for posture, ease of handling, interval and distance, rider error (foot down, falling over etc.), variety of drills, execution of drills, and difficulty of maneuvers. Upon completion of their drill, as each Unit leaves the field, the leader must stop his vehicle before the painted safety line. Scores will be tabulated, and trophies will be awarded for 1st, 2nd, and 3rd place at the Awards Banquet.

CSASMC COMPETITIVE DRILL RULES,

The competition areas shall be 120 by 240 feet and the Competition Chairman shall notify all motorized units of any change at least thirty days in advance. Before the competition begins, the President or Captain of each motorized unit shall certify that all his members' dues are paid. There shall be no limitation as to the size of any motorized unit participating in the drill competition. No member may participate with any other motorized unit other than his own. All motorized drill masters, colors, and/or standards taking part in the contest are subject to judging and all requirements including Motor Corp membership.

The judges who will judge the drill competition will be informed by the President and the First Vice President on how to make their inspections, explain the score sheets and method of scoring. There shall be a minimum of four judges to score the maneuvers, one judge the personal appearance, and one judge to score the vehicle being used or ridden.

All motorized units will begin the competition with one hundred points and shall lose points for infractions. All four judges on the drill fields shall score all aspects of the score sheets, except judge #1 will be the only judge to score the time on and time off the field.

The scores of all four judges will be added for a total and averaged for a final score. Each motorized unit entering competition will be allowed not less than four (4) minutes, not more than



ten minutes on the field and will be penalized for violations of this rule. Judges will use a stopwatch timing which will begin when the last man enters the field and will stop when the first leaves the field. Three points will be subtracted for overtime or under time on the field.

Four vehicles and personal will be judged by all units in the same classification on the inspection line only. Units must have all vehicles and personal that are participating in Competitive Drill on the inspection line. No one will know which vehicles or personal will be inspected. This will be determined by the judges at the inspection line. Judges shall have absolute privacy during the contest and shall not be approached by anyone except members of the Competition Committee. No scores will be announced until the time of the Awards Banquet.

Trophies will be presented to the first, second, and third place winners. In the event of a tie, two trophies shall be presented. A committee of three Past Presidents shall be appointed to award all trophies not covered by these rules.

Any motorized unit who allows any member to participate without first having paid dues for such member, will be disqualified.

All members of all motorized units shall stand inspection in their Fez, but the wearing of a helmet is recommended on the drill field. Helmets do not have to be identical, and no judging will be done on helmets.

SAFETY RULE: A white line shall be placed 20 feet or less outside the entrance/gate of each competitive drill field. All drill units must come to a complete stop on~ or before reaching this line after drill is completed or be disqualified.

The classification to which a member motorized unit is assigned in competition shall be determined by the size of cc's of the engine used by such motorized unit.

Midget Class - 00 to 100cc

Light Weight Class - 101 to 249cc

Medium Weight Class - 250 to 499cc

Light Heavy Weight Class - 500 to 899cc



Heavy Weight Class - 900cc and up Harley Full Dress

Un-Uniform Class

Scooter Class

Mini - T's

Mini - Indy's Small Less than 7 hp

Mini - Indy's Large More than 7 hp

Three Wheel Small - less than four cylinders

Three Wheel Large - four or more cylinders

Four Wheel Small - 00cc to 150cc

Four Wheel Medium - 151cc to 300cc

Four Wheel Large - 301cc and up

32 Roadster Class

Novelty Class

Un-Uniform Class- Any Unit who has motorcycles that are street legal of any size that are not uniform in year, make, model, color, or accessories. All Units will take a 2-point deduction on uniformity of equipment.

2012 RULE CHANGES - Central States Association of Shrine Motor Corps holds the largest Competition within Shriners International. It has become increasingly more difficult each year to find a facility that is large enough without obstructions available for our use on all day on Fridays. This year in Cedar Rapids and again next year in Branson it will be necessary to reduce the field sizes for competition. It was discussed at the recent Mid-Winter Meeting in St. Louis about the reduction in size a rule change was voted on and passed to reduce the size of the



Competitive Drill Fields from 150'x300' to a reduced size of 120'x240'. This rule change will be in effect this year in Cedar Rapids and will remain on a permanent basis.

2011 RULE CHANGES COMPETITIVE DRILL: Motor vehicles are to be inspected prior to Competitive Drill as they are to be operated during the drill. No miscellaneous items are to be added or removed between inspection and riding the drill. Discussion was held on the clarification for flag vehicles and the following was determined: A flag vehicle will be allowed in Competitive Drill. The flag vehicle will enter the drill field and come to a complete stop in a position on the field so as not to interfere with the drill. The flag vehicle shall remain in this position until the drill is complete, then exit the field. Only one flag vehicle will be allowed.

COMPETITION REGISTRATION: In the past there have been several Units that have waited until after the competition registration deadline to register for competition. No Unit will be penalized any point deduction for late registration but will be charged a \$25.00 registration fee for each competition entered. The fee must be paid prior to any time assigned to the Unit.

POTENTATES AWARD: A traveling trophy will be awarded to the Potentate whose Units have accumulated the most points as determined for the award. Points will be accumulated in the following manner: 3 points for each 1st Place Trophy 2 points for each 2nd Place Trophy 1 point for each 3rd Place Trophy 1 point for each Awards Banquet purchased by the Temple Points will be awarded only to Units registered by the deadline and Banquet tickets paid for by the reservation deadline.



**CENTRAL STATES ASSOCIATION OF SHRINE MOTOR CORPS
COMPETITIVE DRILL TALLY SHEET**

Unit Name _____
 Field _____
 Time _____

		TOTAL POINTS	PENALTY POINTS
A. PERSONAL GROOMING	1. Shoe Shine	<u>3</u>	_____
B. UNIFORMS	1. Condition	<u>5</u>	_____
	2. Neatness	<u>5</u>	_____
	3. General Appearance	<u>5</u>	_____
	4. Tilt of Fez	<u>5</u>	_____
C. SHOWMANSHIP	1. Posture of Motor Corpsman	<u>5</u>	_____
	2. Position of Equipment	<u>4</u>	_____
D. EQUIPMENT	1. Condition	<u>5</u>	_____
	2. General Appearance	<u>5</u>	_____
	3. Uniformity	<u>2</u>	_____
E. TIME ON FIELD	1. Finish Early Less 5 min.	<u>3</u>	_____
	2. Finish Late More 10 min.	<u>3</u>	_____

Penalty Points _____

	Total Points	Judge #1	Judge #2	Judge #3	Judge #4	Total Points	Avg.
A. POSTURE	<u>5</u>	_____	_____	_____	_____	_____	_____
B. EASE OF HANDLING	<u>5</u>	_____	_____	_____	_____	_____	_____
C. INTERVAL & DISTANCE	<u>5</u>	_____	_____	_____	_____	_____	_____
D. RIDER ERROR	<u>5</u>	_____	_____	_____	_____	_____	_____
E. VARIETY OF DRILLS	<u>10</u>	_____	_____	_____	_____	_____	_____
F. EXECUTION OF DRILLS	<u>10</u>	_____	_____	_____	_____	_____	_____
G. DIFF. OF MANEUVER	<u>10</u>	_____	_____	_____	_____	_____	_____

Penalty Points _____

TOTAL PENALTY POINTS _____